Networks and Systems Security Assignment 1

The Kernel Module:

The kernel module code starts by including the relevant header files.

We thereafter create a global hook structure and set the module license (and optionally, the author, description and version).

We then define a function (in my case, <code>hook_func</code>) which will be called as soon as a packet is received. In <code>hook_func</code>, we check which protocol the packet is sent using. We take different actions depending on what protocol the packet was sent using and/or which flags are set:

- ICMP protocol (e.g. ping): We drop it
- TCP protocol:
 - No flag is set (Null scan): We drop it
 - Only ACK is set (Ack scan): We drop it
 - Only FIN is set (Fin scan): We drop it
 - URG, RST & FIN are set (Xmas scan): We drop it
 - Any other flag permutation: We accept it
- For all other protocols (e.g. UDP): We accept it

We thereafter define the init function which runs as soon as the kernel module starts (in my case, *init_lkm*) where we set the relevant parameters of the hook data structure while we make sure we set the *hook* parameter to *hook_func* (the function we declared earlier). We register the hook and return.

We then move forward to the exit function which runs when we terminate the kernel module (in my case, exit_lkm) where we

deregister the hook and free the memory occupied by the global hoot structure.

At the end of the file, we then set the init and exit functions to init_lkm and exit_lkm respectively using module_init() and module_exit() respectively.

How to Run:

We must simply keep the makefile and the module in the same directory and run *make* which compiles the code as a kernel module and generates the .so extension file (in addition to others) which is the actual module binary.

The module can be run by typing *insmod lkm.so* and stopped by typing *rmmod lkm*. In the interim, we can look at the messages being printed by the kernel module by looking at the kernel log using the *dmesg* command.

Test Script:

The test script is simply a set of 4 nmap commands with varying flags that make it run null, fin, ack and xmas scans respectively:

```
nmap -sN 192.168.182.130
nmap -sF 192.168.182.130
nmap -sA 192.168.182.130
nmap -sX 192.168.182.130
```

The script (*test.sh*) can be run by simply doing *chmod* +*x test.sh* to give execute permission and *./test.sh*.