Alexey Agapov

iOS Engineer, 8 yrs of experience

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Summary

I am a product-oriented engineer. Took responsibility of release process, architectural decisions. Worked solo and in a team. Love discussions with products, designers, other roles and teams. Wanted to become a designer at first. Participated in hiring of iOS engineers in every company.

I write tests. Worked with UI and isolated tests. Have experience in different iOS architectures, optimizations, accessibility, native feel. My main tech stack is Swift, UIKit, SwiftUI.

Made 2 video talks about SwiftUI and Functional Architecture in Swift.

Senior iOS Engineer at Aviasales

International company with B2C and B2B products.

Feb 2022 - Now

I work in a feature team of three iOS devs and other roles. We are focused on the media content part of an app. Rewrote untestable parts in crucial map-related screens. Made it testable and ready for change.

Moved to platform team to improve test infrastructure and maintain design system. Helped with architectural changes on application to improve testability

Senior iOS Engineer at Kontur

Jul Feb 2019 - 2022

B2B-oriented company.

Worked with projects on Swift. New and on support. Was responsible for 3+ out of 10 company apps. Supported CI/CD flows. Used scripts on Bash, Ruby, and Swift. Wrote a web React dashboard with analytics data. Wrote one full app from scratch on Redux UDF architecture. Fixed app-wide navigation problems with FlowControllers. Wrote tests. Worked with video player.

iOS start in Yekaterinburg companies

2015 - 2019

Started in iOS on Treehouse courses.

Alone in a product startup, then moved to outsource company with iOS team. Growed there working in a feature team.

After that moved to international b2c product. Worked on News app and tvOS video app. Wrote video player, photo editor, onboarding on Core Animation. Performed optimizations on lists and photo camera.