

Introduction to key technologies II: KubeEdge



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Part 2

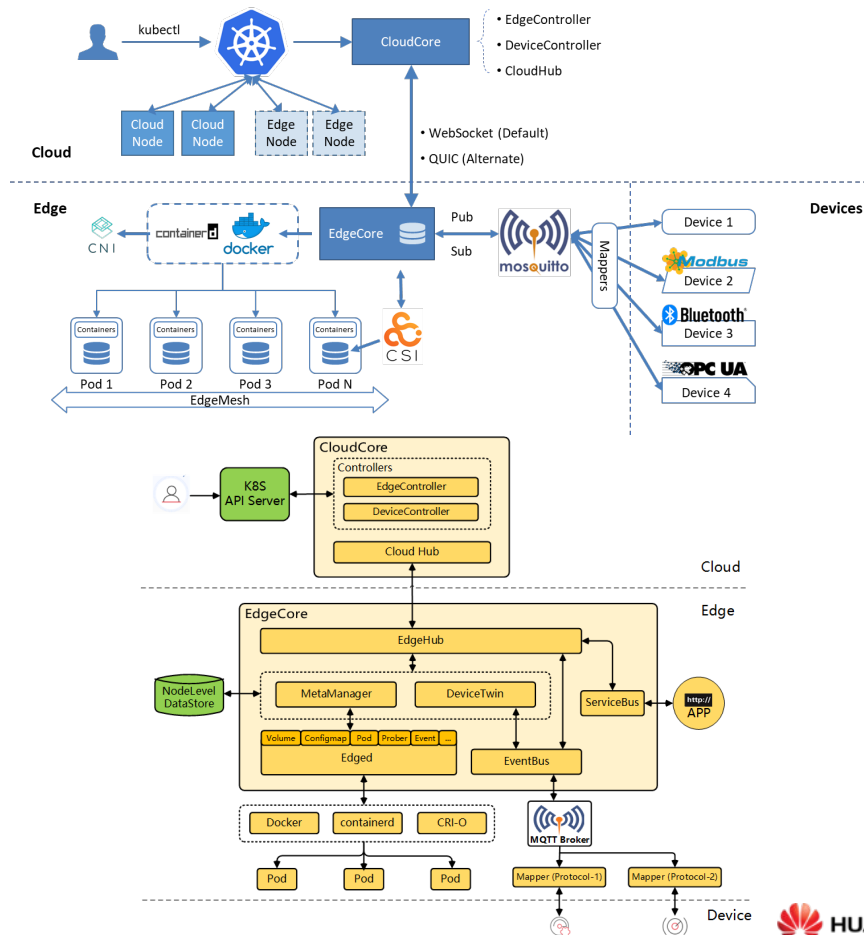
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KubeEdge

KubeEdge is built upon Kubernetes and extends native containerized application orchestration and device management to hosts at the Edge. It consists of **cloud part** and **edge part**, provides core infrastructure support for networking, application deployment and metadata synchronization between cloud and edge. It also supports **MQTT** which enables edge devices to access through edge nodes.

Advantages

- **Kubernetes-native support:** Managing edge applications and edge devices in the cloud with fully compatible Kubernetes APIs.
- **Cloud-Edge Reliable Collaboration:** Ensure reliable messages delivery without loss over unstable cloud-edge network.
- **Edge Autonomy:** Ensure edge nodes run autonomously and the applications in edge run normally, when the cloud-edge network is unstable or edge is offline and restarted.
- **Edge Devices Management:** Managing edge devices through Kubernetes native APIs implemented by CRD.
- **Extremely Lightweight Edge Agent:** Extremely lightweight Edge Agent(EdgeCore) to run on resource constrained edge.



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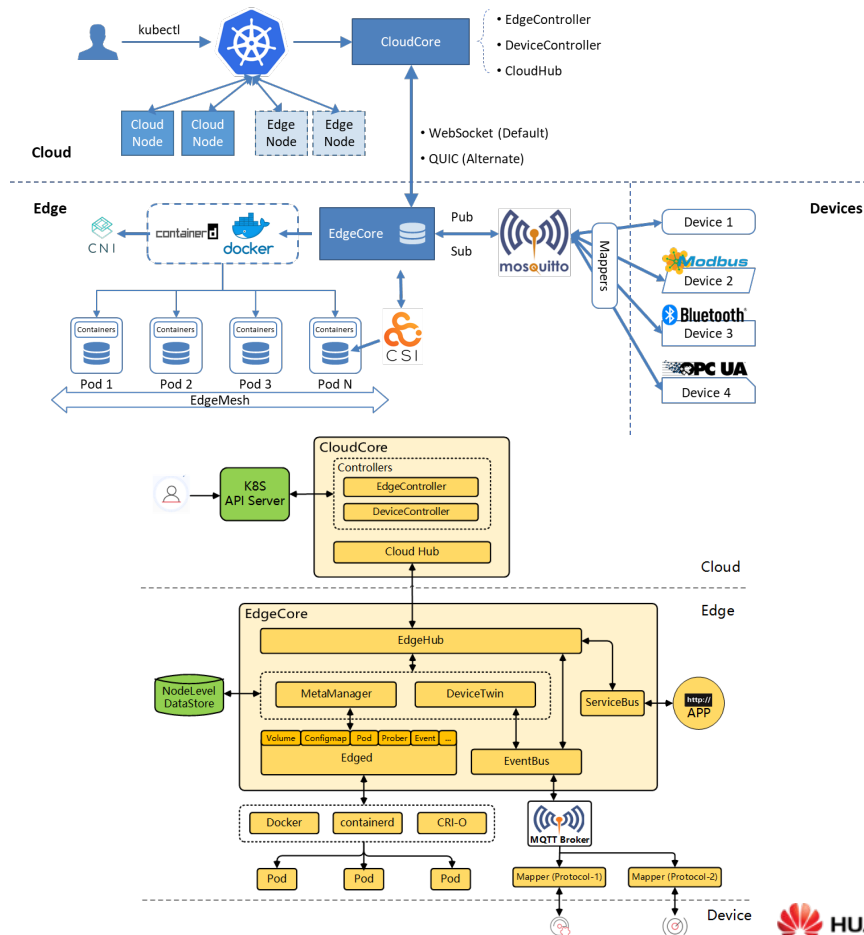
KubeEdge

In the Cloud

- **CloudHub**: a web socket server responsible for watching changes at the cloud side, caching and sending messages to EdgeHub.
- **EdgeController**: an extended kubernetes controller which manages edge nodes and pods metadata so that the data can be targeted to a specific edge node.
- **DeviceController**: an extended kubernetes controller which manages devices so that the device metadata/status data can be synced between edge and cloud.

On the Edge

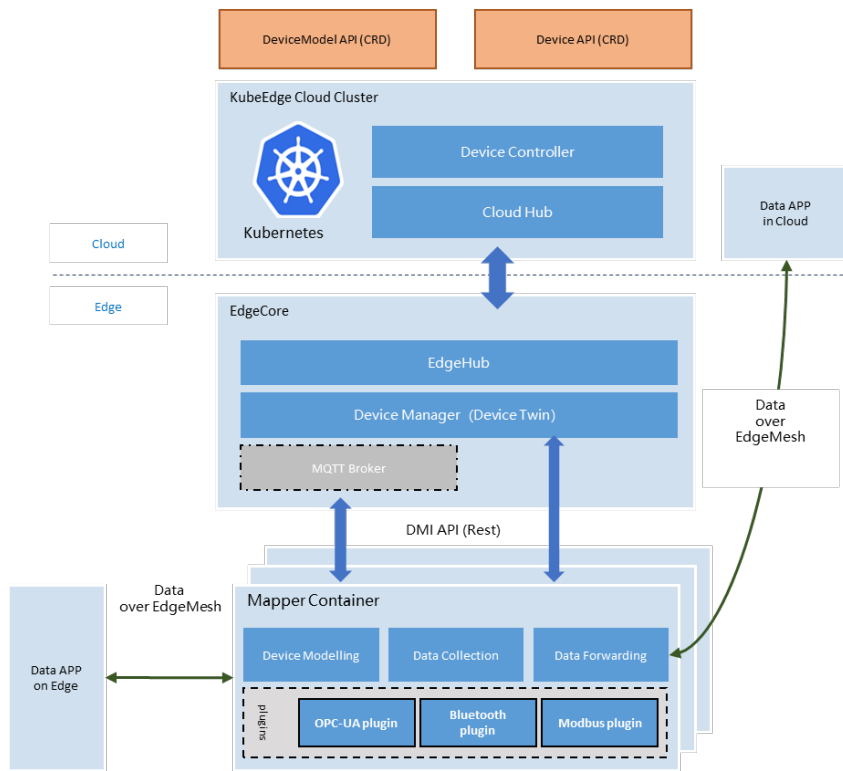
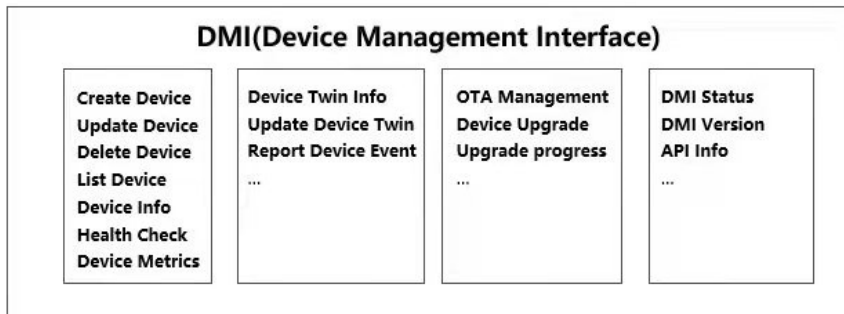
- **EdgeHub**: a web socket client responsible for interacting with Cloud Service for the edge computing (like Edge Controller as in the KubeEdge Architecture). This includes syncing cloud-side resource updates to the edge, and reporting edge-side host and device status changes to the cloud.
- **Edged**: an agent that runs on edge nodes and manages containerized applications.
- **EventBus**: a MQTT client to interact with MQTT servers (mosquitto), offering publish and subscribe capabilities to other components.
- **ServiceBus**: an HTTP client to interact with HTTP servers (REST), offering HTTP client capabilities to components of cloud to reach HTTP servers running at edge.
- **DeviceTwin**: responsible for storing device status and syncing device status to the cloud. It also provides query interfaces for applications.
- **MetaManager**: the message processor between edged and edgehub. It is also responsible for storing/retrieving metadata to/from a lightweight database (SQLite).



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KubeEdge – Device Management Interface (DMI)

- Decoupled control plane and data plane for IoT devices
- Device (data) as a Service
- Help developers to focus on their own application development
- Reduced channel congestion between cloud and edge
- A more flexible and unified way to manage IoT Devices



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KubeEdge – EdgeMesh

EdgeMesh satisfies the new requirements in edge scenarios (e.g., limited edge resources, unstable edge cloud network, complex network structure, etc.), that is, high availability, high reliability, and extreme lightweight:

High availability

- Use the capabilities provided by LibP2P to connect the network between edge nodes
- Divide the communication between edge nodes into intra-LAN and cross-LAN

High reliability (offline scenario)

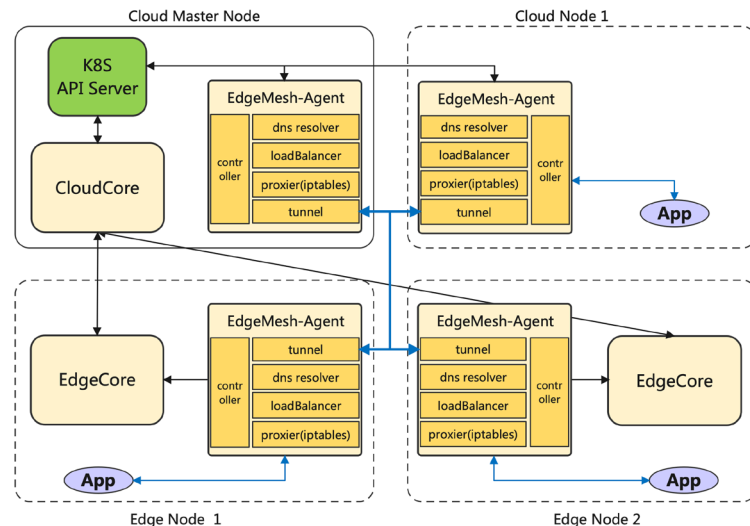
- Metadata is distributed through the KubeEdge edgehub/cloudhub tunnel, no need to access the cloud apiserver
 - EdgeMesh integrates a lightweight node-level DNS server, service discovery no longer accesses the cloud CoreDNS

Extreme lightweight

- Each node has one and only one Agent, which saves edge resources

Core Components

- **Proxier:** Responsible for configuring the kernel's iptables rules, and intercepting requests to the EdgeMesh process.
- **DNS:** Built-in DNS resolver, which resolves the DNS request in the node into a service cluster IP.
- **LoadBalancer:** Load balancer, which forwards requests to corresponding backend instances through rich load balancing strategies.
- **Controller:** Obtains metadata (e.g., Service, Endpoints, Pod, etc.) by accessing the apiserver of Kubernetes or KubeEdge.
- **Tunnel:** Based on LibP2P implementation, using automatic relay, MDNS and hole punching to provide the ability to communicate across subnets.



User value

- Enable users to have the ability to access edge-to-edge/edge-to-cloud/cloud-to-edge applications across different LANs
- Compared to the mechanism of CoreDNS + Kube-Proxy + CNI service discovery, users only need to simply deploy an Agent to finish their goals