# Decentralized Multi-Robot Task Allocation and Navigation in Complex Environments (DC-MRTA)

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# System Model

- *n* holonomic robots in  $W \subset \mathbb{R}^2$
- Each agent A<sub>i</sub> has:
  - Position  $\mathbf{p}_i$ , velocity  $\mathbf{v}_i$
  - Neighborhood set  $\mathcal{N}_i = \{j \mid \|\mathbf{p}_j \mathbf{p}_i\| \le r_{\mathsf{sense}}\}$
- Tasks defined as tuples:

$$\mathcal{T}_i = (\mathbf{o}_i, \mathbf{d}_i, k_i, l_i)$$

#### where:

- **o**<sub>i</sub>: origin (pickup)
- d<sub>i</sub>: destination (dropoff)
- $k_i$ : distance to robot
- I<sub>i</sub>: task length

# Optimization Objective

#### Primary Objective

Minimize total travel distance:

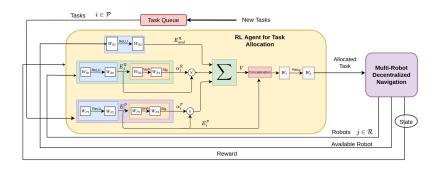
$$\min \sum_{i=1}^n \|\mathbf{g}_i - \mathbf{p}_i\|$$

where  $\mathbf{g}_i \in \{\mathbf{o}_i, \mathbf{d}_i\}$  is current goal

#### Constraints

$$A_i \cap A_j = \emptyset,$$
  $\forall j \in \mathcal{N}_i$   
 $A_i \cap O_k = \emptyset,$   $\forall k \in \{1, ..., m\}$ 

# System Architecture Overview



- High-Level: RL-based task allocator
- Low-Level: ORCA navigation controller
- Coupling: Reward feedback from navigation to allocation

# Velocity Obstacle Formulation

#### **VO** Definition

$$VO_{i|j}^{\tau} = \{ \mathbf{v} \mid \exists t \in [0, \tau], t\mathbf{v} \in D(\mathbf{p}_j - \mathbf{p}_i, r_i + r_j) \}$$

where:

- $\tau$ : time horizon
- $D(\cdot)$ : disk of radius  $r_i + r_j$

#### Collision Condition

$$\mathbf{v}_{i}^{opt} - \mathbf{v}_{j}^{opt} \in VO_{i|j}^{ au} \Rightarrow \mathsf{Collision}$$

#### **ORCA** Formulation

#### ORCA Half-Plane

$$ORCA_{i|j}^{\tau} = \left\{ \mathbf{v} \mid \left( \mathbf{v} - \left( \mathbf{v}_{i}^{opt} + \frac{1}{2} \mathbf{u} \right) \right) \cdot \mathbf{n} \geq 0 \right\}$$

#### where:

- u: minimum avoidance velocity
- **n**: normal to VO boundary

## Velocity Selection

$$\mathbf{v}_{i}^{new} = \underset{\mathbf{v} \in ORCA_{i|j}^{\tau}}{\operatorname{argmin}} \|\mathbf{v} - \mathbf{v}_{i}^{pref}\|$$



## **MDP** Formulation

## **MDP** Components

$$\mathcal{M} = (S, A, R, P, \gamma)$$

• State space *S*:

$$S = \{(\mathbf{p}_j, r_j)_{\forall j \in \mathcal{R}}, (\mathbf{o}_i, \mathbf{d}_i, k_i, l_i)_{\forall i \in \mathcal{P}}, j_{sel}\}$$

- Action space A: Task selection
- Reward R:  $-\mathsf{Time}(\mathbf{o}_i, \mathbf{p}_i)$

# Policy Architecture

## Neural Network Policy

$$\pi_{\theta}(a|s) = \operatorname{softmax}(f_{\theta}(s))$$

where  $f_{\theta}$  is attention-based DNN with:

- Input: Full state S
- Output: Task selection probabilities

#### Attention Mechanism

$$\mathsf{Attention}(Q,K,V) = \mathsf{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

applied to:

- Q: Current robot query
- K: Task/Robot keys
- V: Task values

### Reward Formulation

### Decoupled Reward

$$R_{\text{dec}} = egin{cases} 1 & ext{task done} \\ 0 & ext{otherwise} \end{cases}$$

### Coupled Reward

$$R_{\mathsf{coup}} = -\mathsf{Time}(\mathbf{o}_i, \mathbf{p}_i) - \lambda c$$

#### where:

- c: collision penalty
- $\lambda$ : weighting factor

### Performance Metrics

### Key Results

Makespan improvement:

$$\frac{T_{\text{baseline}} - T_{\text{ours}}}{T_{\text{baseline}}} = 14\%$$

Collision reduction:

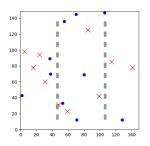
$$\frac{C_{\text{baseline}} - C_{\text{ours}}}{C_{\text{baseline}}} = 40\%$$

Scalability:

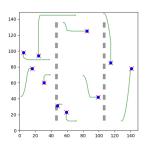
Time 
$$\sim O(n^{1.2})$$
 for  $n \leq 1000$  robots



## Visual Results



(a) Initial configuration



(b) Task completion

Figure: 10-robot scenario

# **Key Equations Summary**

Navigation:

$$\mathit{ORCA}_{i|j}^{\tau} = \{\mathbf{v} \mid (\mathbf{v} - \mathbf{v}_i^*) \cdot \mathbf{n} \geq 0\}$$

Task Allocation:

$$\pi_{\theta}(a|s) = \operatorname{softmax}(f_{\theta}(s))$$

Reward:

$$R = -\mathsf{Time}(\mathbf{o}_i, \mathbf{p}_i)$$

Performance:

$$\Delta \textit{T} = 14\%, \Delta \textit{C} = 40\%$$