Game Design Document

Fill up the Following document

1. Write the title of your project.

Pacman game

1. What is the goal of the game?

the goal of the game is that as a player the Pacman has to eat all the white dots before losing two lives against ghosts

1. Write a brief story of your game?

The pacman has to try to eat all the food before he is defeated by the ghosts

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | pacman | The character is the only moving character and the job is to stay away from ghosts and finish the tasks |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Red ghost | Defeat the pacman |
| 2 | Blue ghost | Defeat the pacman |
| 3 | Green ghost | Defeat the pacman |
| 4 | Light green ghost | Defeat the pacman |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The game is not so easy to defeat but it is not even impossible so the players can try until suceeding