Pseudocode for Linux Shell program.

// This is the pseudocode for the main function which will contain the main while loop // this is to demonstrate the order which I think the logic should be handled

// details for the algorithms I intend to use for each function can be found below the main function's pseudo code.

```
#define
Int 0 = internalCommand
Int 1 = externalCommand
#define
Int 2 = PipeCommand
Int 3 = redirectiCommand
Main () {
// to count and store the users input arguments
Int argc;
Int *argv;;
// flag to tell if we should execute immediately this will be set to 1 if we detect & at the end of cmd
Int execNow =0:
// display welcome message and great user
welcomeMsg();
       // run program until user selects to exit
       // main while loop
       While (running == true)
               // display prompt which should show working directory
               promtUser ();
               Str = getUserInput ();
               // check for redirect symbol
               HandleRedirect();
               //check for piping symbol
               HandlePipe();
              // parse input
               parseArgs(Str);
               // if command is internal command
               If (internal command)
               HandleInternal()
               }else if(!internal command) // else assume this is a file in current directory to open
               Int result =HandleOpenFile ()
```

```
// otherwise if it was nothing else then assume it was external command
          else if (!result)
          HandleExternal()
         // if all else fails the display error message
         // else std error message
     } // end while
     //free memory if needed
} // end main
Int parseArgs(){
//I will use the strok() function to tokenize the input, using a space a delimiter
strok(input," ") = token;
// while the string is not null break it apart using white space as delimiter
//also we will push each separate command to the arguments array
while (strok(input," ") != NULL) { argc ++; argv[i] = token; i++}
//- Store the number of strings in the command in the integer variable argc
//- Store the C-Strings in an array of character pointers declared like this: char* argv[100];
Look at first argv[0] to determine what type of command this is
lf(!arg(0) == list[i]; l ++)
If internal type = 0;
Else type =1;
} // end parse args
welcomeMsg () {}; // end welcomeMsg
getUserInput (){
//getUserInput will make one long string of chars containing everything typed
use readline to read in user input until user hits enter
}// end getUserInput
promtUser (){ print the name of the working directory followed by any symbol};
// Enter switch case to handle internal command
//return 0 if succesful
HandleInternal(){
```

```
Switch (internalCommandType)
      // quit
      Case{
      Running = false;
      Return 0:
      } break
      // cd
      Case{
      //change working directory to input argv[0]
      Use the chdir() function and pass it the 1 index in the array of arguments
      •If the <directory> argument is not present, print the current directory
      •If the specified directory is invalid, generate an error
      •This command should also set the PWD environment variable for the shell to <directory>.
      } break
      // dir
      Case{
      // display working directory files
      } break
      // clr
      Case{
      // this clears the console using escape sequences
      // printf("\033[H\033[J")
      } break
      // echo
      Case{
      // just reprint argv[0...n]
      } break
      // help
      Case{
      // print the user manual using printf()
      } break
      // pause
      Case{
      // don't do anything until user hits enter again
      } break
      // environ
      Case{
      // print the environment strings

    Current user

      User's home path
      Shell name
      OS type

    Hostname

      •Directories to search to find an executable.
      } break
} // end handleInternal
//return 0 if succesful
// this function will assume that the input given is a file in the local directory and will attempt to open it
HandleOpenFile (){}
```

HandleExternal() { // here we will assume that the argv[0] is the first argument in an external command // we fork then exec the child of the fork giving it arg[0] as the first command, and up to argv[argc] } // end HandleExternal HandlePipe(): HandleRedirect(); //this will be the function that gets called to exec any desired external program // it takes the command to be executed along with any arguments to be passed with it execArg(char* cmd , char** args) int fork(); // if 0 then exec because we are in new child process if fork == 0 { exec(arg[0], argv); // if not 0 then we are in main process, i.e the shell, and we should check if we need to wait or not // for child to compete else { if (execNow = 0)wait(NULL) //other wise we don't wait because we detected & } // end else } // end execArgs