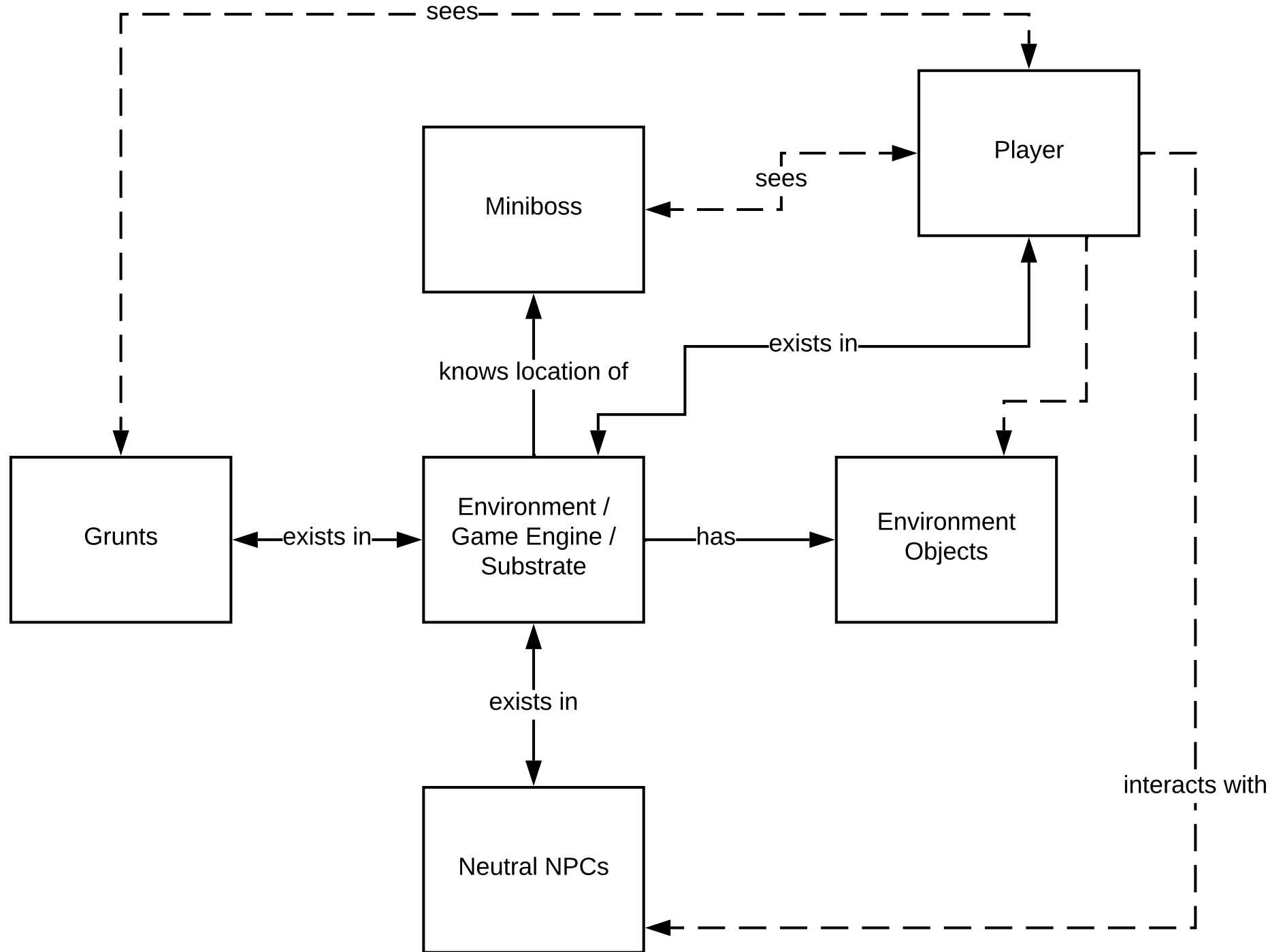
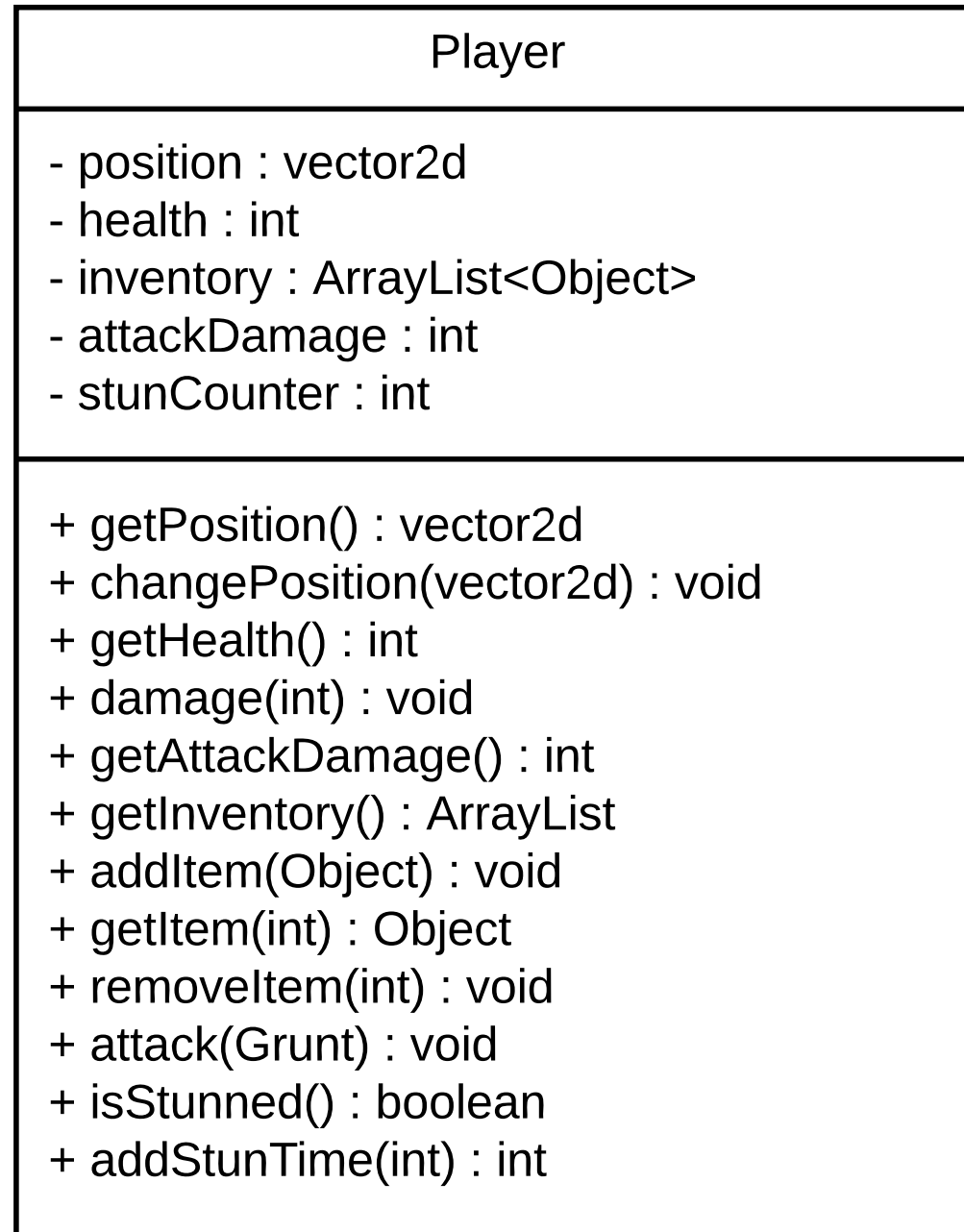


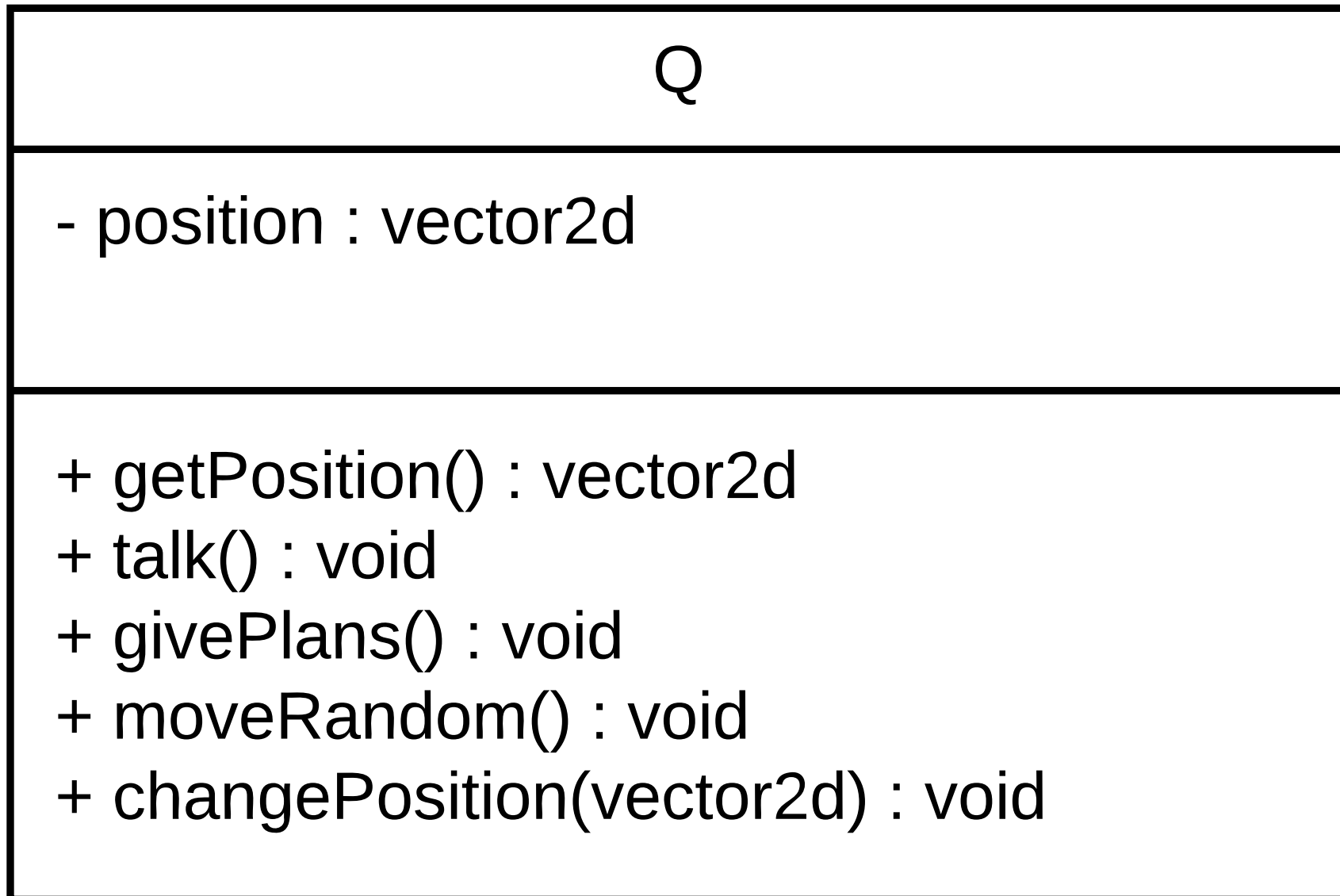
Overall Context Diagram V1.0



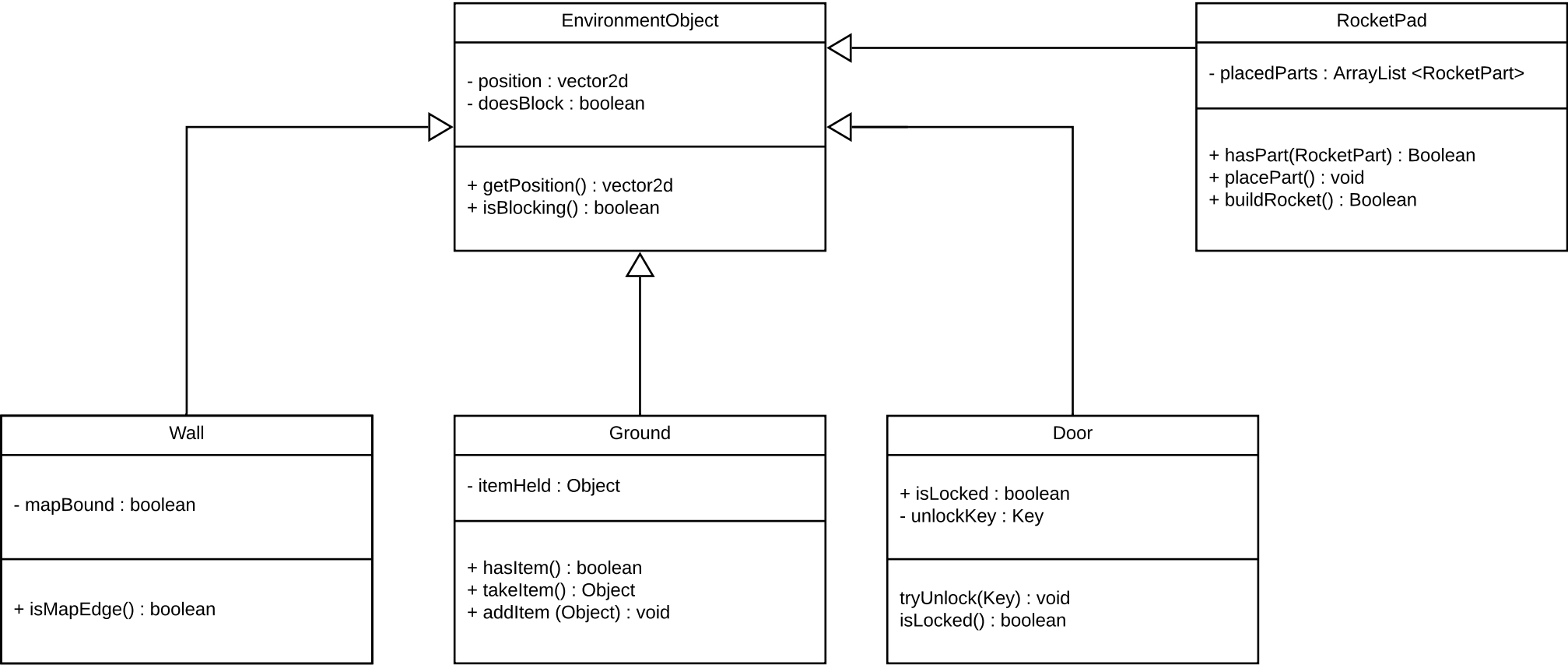
Player Class diagram V1.0



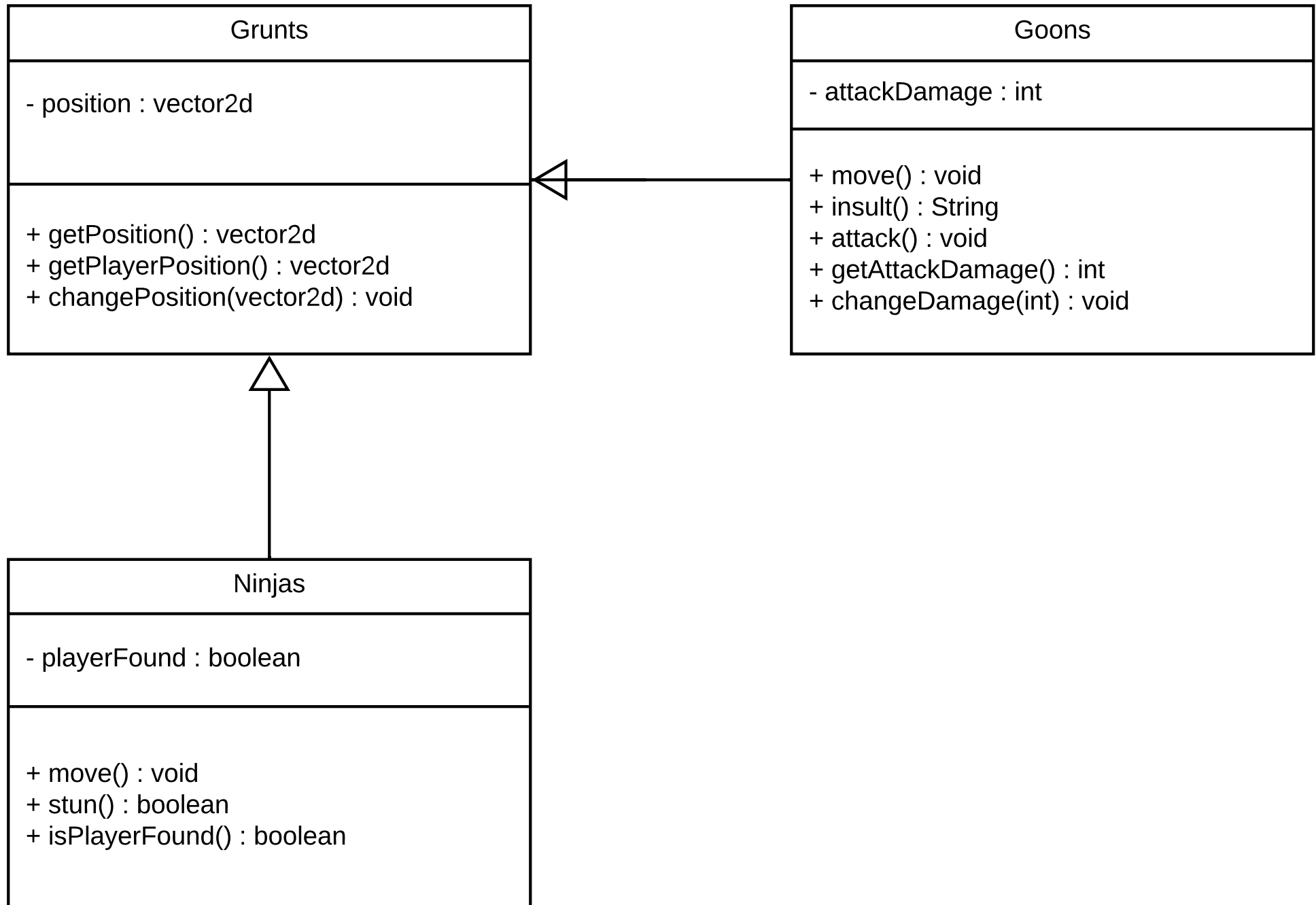
Neutral NPC Class Diagram V1.0



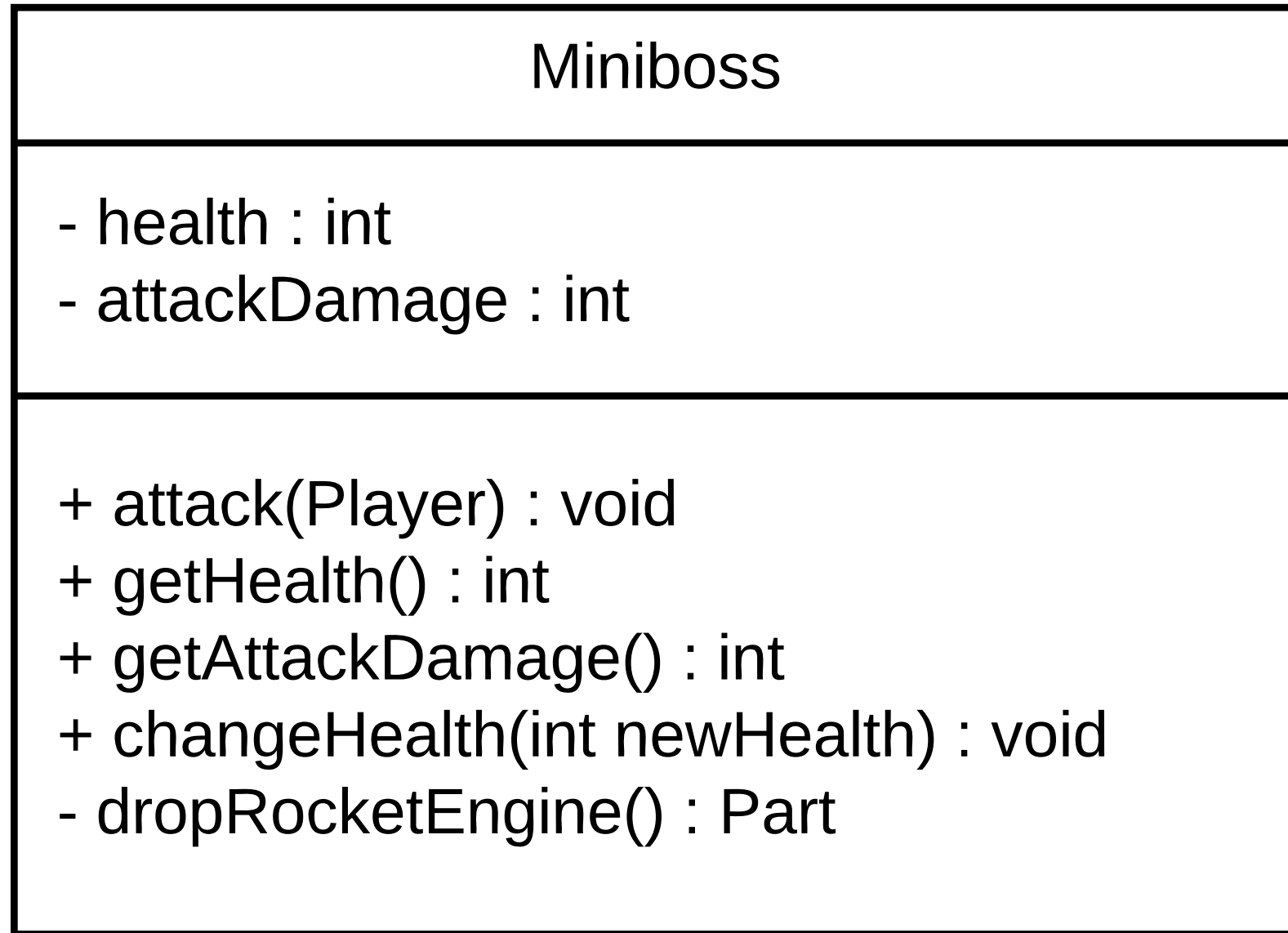
Environment Object Class Diagram V1.0



Grunts Class Diagram V1.0



Miniboss Class Diagram V1.0



Item Class Diagram V1.0

