```
#Agha Noor Ahmed Khan
  list1: .word 54,26,93,17,77,31,44,55,20
  length1: .word 9
  list2: .word 9,8,7,6,5
  length2: .word 5
  newline: .asciiz "\n"
.text
############BEGIN main#############
main:
  la $a0, list1
  lw $a1, length1
  jal double_items
  la $a0, list2
  lw $a1, length2
  jal double items
  la $a0, list1
  lw $a1, length1
  jal print list
  li $v0, 4 #code for printing a string
  la $a0, newline
  syscall
  la $a0, list2
  lw $a1, length2
  jal print list
  j exit program
#############BEGIN double value##############
double value:
  add $v0, $a0, $a0
  jr $ra
#############END double value##############
#############BEGIN double items#############
double_items:
  # Save $ra and $s registers on the stack
  addi \$sp, \$sp, -8 #Make space on the stack
  sw $ra, 4($sp)
                        #Save return address
  sw $s0, 0($sp)
                        #Save $s0
  move $s0, $a0
                       #Store the base address of the list in $s0
  move $s1, $a1
                        #Store the list length in $s1
  li $t0, 0
                        #Initialize the index counter i
double items loop:
  bge $t0, $s1, double_items_end #Exit loop if i >= list length
  sll $t1, $t0, 2
                        #Multiply i by 4 to get the memory offset
                       #Calculate address of a_list[i]
  add $t2, $s0, $t1
  lw $a0, 0($t2)
                        #Load a list[i] into $a0
  jal double_value
                        #Call double_value(a_list[i])
  sw $v0, 0($t2)
                        #Store the doubled value back in a_list[i]
  addi $t0, $t0, 1
                       #Increment the index counter
  b double_items_loop
                         #Repeat the loop
double items end:
  # Restore $ra and $s0 from the stack
  lw $ra, 4($sp)
  lw $s0, 0($sp)
  addi $sp, $sp, 8
                       #Restore stack pointer
                        #Return from the function
  jr $ra
#############END double_items##############
```

print_list:
 move \$t0, \$a0 #\$a0 is the list address
 move \$t1, \$a1 #\$a1 is the list length
 li \$t2, 0 #loop counter i

exit program: