# Laila Dodhy

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#### Education

Purdue University | MS Computer Graphics Technology (UX Design) | CGPA 4.0

Aug 2023 - Present

Lahore University of Management Sciences | BS Computer Science

Sep 2017 - Jul 2021

# **Experience**

#### Coliberation Lab at Purdue | Graduate Research Assistant

Aug 2023 - Present

- Developing an immersive 3D game with integrated eye tracking technology to assist individuals with complete paralysis in mastering
  eye tracker usage for basic communication needs
- Designing an exhibition to imagine assistive technology futures, raise disability awareness, and advocate for policy change, informed by
  analysis from 20+ interviews and 5 co-design sessions. Making the exhibition more accessible to people with physical disabilities by
  creating its digital twin.
- Identifying accessibility challenges for individuals with photosensitivity through qualitative analysis in co-design sessions with 12+ participants

## ShopDev | UI/UX Designer

Jun 2021 - Jun 2023

- Improved UX for 50+ e-commerce clients globally, serving hundreds of thousands of end customers. Developed new information
  architecture, and interactive prototypes
- Drove a 2.67% conversion increase for 500k+ e-commerce users of a large American biotechnology retailer's website by conducting UX audits, identifying navigation and information hierarchy issues, proposing targeted redesigns and copywriting. Utilized Hotjar and Google Analytics to understand customer pain points.
- Collaborated with cross-functional teams of 10-15 members, including front-end, back-end engineers, QA analysts, designers, business
  analysts, and project managers

## Center of Speech and Language Technologies | UX Research Assistant

Aug 2022 - Jul 2023

- Mentored 3 students on design thinking process for their senior year project (Kahaani)
- Took on fundraising responsibilities, securing 1 million PKR

# **Projects**

#### Musical Constellation: Redefining Music Exploration | UX Developer

Nov 2023 - Dec 2023

- Analyzed data of 440+ Pakistani musicians and 24k+ data points to uncover meaningful artist-genre relationships
- Developed an <u>interactive graph visualization web interface</u> with D3.js to enable more impactful music discovery, recommending related artists based on collaborative filtering
- Guided usability testing with 16 participants, refining information hierarchy and features based on feedback
- Published infographics and accompanying essay in Pakistani music magazine Hamnawa

# Kahaani: Preserving the Urdu Language | Principal UX Designer

Jan 2021 - Jul 2023

- Drove research to uncover the effectiveness of <u>multimedia storytelling</u> for teaching a low resource language
- Conducted usability testing with a private school network of 300k+ students in Pakistan to assess the integration of native text-to-speech innovations in a deployed product

## Aasra: Making Assistive Technology Accessible in Pakistan | UX Researcher

Sep 2020 - Dec 2020

- Designed an <u>audio-based bilingual app</u> with customized touch, voice, and haptic features for accessibility
- Iteratively tested with 15 visually impaired participants for UI insights

## **Toolkit**

Languages | C++ • Python • Dart • SQL • JavaScript Design Tools | Adobe Illustrator • Adobe XD • Arduino • Balsamiq • CSS • Figma • HTML • ProtoPie • Spatial Toolkit & Skills | Git • Unity • Cloud Firestore • Jupyter Notebook • Visual Studio Code • IntelliJ • Android Studio Frameworks | Flutter • Node.js Animation & Video Post-production | Adobe After Effects • Adobe Premiere Pro • Blender • Touch Designer • Spline