


UI.ChoiceButton.ChoiceButton



```
graph LR; A[UI.ChoiceButton.ChoiceButton] --> B[UI.ChoiceButton.loadTexture]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'UI.ChoiceButton.ChoiceButton'. The right box is white and contains the text 'UI.ChoiceButton.loadTexture'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

UI.ChoiceButton.loadTexture