Mobile Development Challenge

- Point System: Collect 10 points to win!
- Task 1: Static UI A Gentle Start (7 points)
 - Challenge: Stick to the basics—no dynamic content. Just focus on getting the layout and visuals right.
- Task 2: Interactive UI with State

 √ (10 points)
 - Challenge:
 - o Add form validation to the "Sign In" button (we don't want anyone booking a flight as "John Doe," do we?).
 - o Toggle password visibility (let users see what they're typing, then hide it for security).
 - o Ensure the screen scrolls smoothly when the keyboard appears.
 - Bonus:
 - o Add email validation when users click "Forgot Password." (9) (2) points)
- - Challenge: No external packages allowed (except for handling SVGs).
 - Bonus: (5 points)
 - o Make the tooltips draggable. Why? Because it's cool, and we like a bit of challenge.

Mere it is the Figma file: