## Tugas Praktikun Pemrograman Berorientasi Objek



Disusun Oleh:

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## Dosen Pengampu:

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## Laporan

Bagian 1: Pengenalan Variabel static dalam Kelas

```
public class Book {
    public static int totalBooks = 0;
        this.title = title;
        totalBooks++;
   public static void displayTotalBooks() {
        System.out.println("Total Books : " + totalBooks);
   public static void main(String[] args) {
        Book book1 = new Book("Judul 1", "Author 1", "ISBN001");
        Book book2 = new Book("Judul 2", "Author 2", "ISBN002");
        displayTotalBooks();
 Command Prompt
 D:\Tugas_4522210125_AgilDeriansyahHasan\TugasPrakPBO8\src>java Book.java
 Total Books : 2
```

## Bagian 2: Metode static dan Blok Inisialisasi static

```
public class Library {
    static {
        System.out.println("Library System initialized");
    }

public static String convertToUpperCase(String str) {
        return str.toUpperCase();
    }
```

```
public static void main(String[] args) {
    String result = Library.convertToUpperCase("hello library");
    System.out.println(result);
}

Command Prompt

D:\Tugas_4522210125_AgilDeriansyahHasan\TugasPrakPBO8\src>java Library.java
Library System initialized
HELLO LIBRARY
```

Bagian 3: Kelas static Bersarang (Static Nested Class)

```
public class User {
   public User(String name) {
       public void displayAddress() {
Zip Code: " + zipCode);
       User.Address address = new User.Address("Jakarta", "DKI Jakarta",
"10110");
       address.displayAddress();
```

D:\Tugas\_4522210125\_AgilDeriansyahHasan\TugasPrakPBO8\src>java User.java City: Jakarta, State: DKI Jakarta, Zip Code: 10110

Bagian 4: Pola Desain Singleton Menggunakan static

```
public class DatabaseConnection {
   private DatabaseConnection() {
        System.out.println("Database Connection Created");
    public static DatabaseConnection getInstance() {
            instance = new DatabaseConnection();
    public static void main(String[] args) {
        DatabaseConnection connection1 =
DatabaseConnection.getInstance();
DatabaseConnection.getInstance();
        System.out.println(connection1 == connection2);
 D:\Tugas 4522210125_AgilDeriansyahHasan\TugasPrakPBO8\src>java DatabaseConnection.java
 Database Connection Created
```

true

Bagian 5: Studi Kasus dan Latihan Akhir Tugas Latihan 8

```
public class LibraryManager {
    public static void addBooks(int count) {
    public static void removeBooks(int count) {
        if (count <= totalBooksAvailable) {</pre>
             System.out.println(count + " books removed.");
             System.out.println("Not enough books available to
remove.");
    public static void displayTotalBooks() {
        System.out.println("Total books available: " +
totalBooksAvailable);
    public static void main(String[] args) {
        addBooks(10);
        removeBooks(5);
        displayTotalBooks();
D:\Tugas_4522210125_AgilDeriansyahHasan\TugasPrakPBO8\src\tugas>java LibraryManager.java
10 books added.
5 books removed.
 Total books available: 105
```