

Feedback — Midterm

You submitted this exam on **Sun 24 Feb 2013 12:59 PM EST -0500**. You got a score of **58.00** out of **60.00**.

This is the timed midterm for the course. Maximum number of points is 60. Please set aside two hours for the exam.

Question 1

(1 point) Which one of the following is not true for both wired ethernet and wireless mediums?

Your Answer	Score	Explanation
<input type="radio"/> the speed of light is a potential limiting factor in end-to-end latency		
<input checked="" type="radio"/> if packets collide, all hosts will be able to detect the collision	✓ 1.00	
<input type="radio"/> exponential back-off could be used to deal with contention		
<input type="radio"/> efficient packet flooding is possible		
Total	1.00 / 1.00	

Question Explanation

if packets collide, all hosts will be able to detect the collision

Question 2

(1 point) Which one of the following statements is true?

Your Answer	Score	Explanation
<input type="radio"/> every IP packet must be carried in the payload of an Ethernet frame		
<input checked="" type="radio"/> IP packet headers indicate which higher-level transport protocol is associated with the data in the IP packet payload	✓ 1.00	
<input type="radio"/> every wireless ethernet message contains an IP packet in its payload		
<input type="radio"/> it is always possible for a sender to determine if an IP packet it sent was received successfully		
Total	1.00 / 1.00	

Question Explanation

IP packet headers indicate which higher-level transport protocol is associated with the data in the IP packet payload

Question 3

(1 point) Which one of the following is a true assertion about the spanning tree algorithm even as switches and links are added/removed?

Hint: Consider the case of when switches may fail

Your Answer	Score	Explanation
<input type="radio"/> at all times, at most one switch believes it is the root		
<input checked="" type="radio"/> at all times, at least one switch believes it is the root	✗ 0.00	
<input type="radio"/> at all times, every host connected to the switched network can communicate with every other host connected to the network (without resorting to flooding or		

broadcasting packets)

☐ none of the above

Total	0.00 /
	1.00

Question Explanation

none of the above

Question 4

(1 point) In a wireless network, which one of the following statements is **not** true?

Your Answer	Score	Explanation
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☐ a wireless node might observe a packet sent to some other node, but might not observe the acknowledgement

☒ the sender of a packet can determine whether it collided with another packet ✓ 1.00

☐ a wireless node might observe the acknowledgement for a packet without having observed the original packet

☐ two nearby nodes can receive two different packets simultaneously

Total	1.00 /
	1.00

Question Explanation

the sender of a packet can determine whether it collided with another packet

Question 5

(1 point) Which one of the following statements is true?

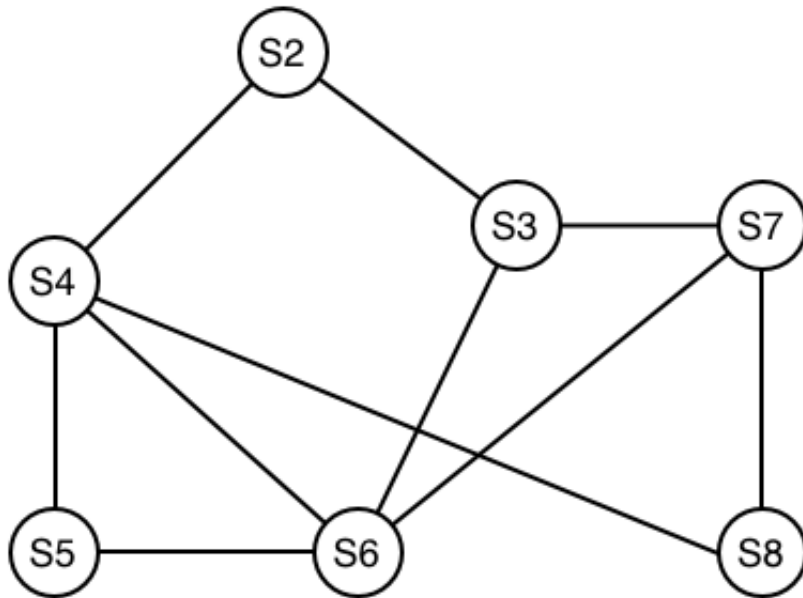
Your Answer	Score	Explanation
<input type="radio"/> a packet transmitted over a 1 Gb/s network will always have lower packet delivery latency than the same packet transmitted over a 14.4 Kb/s modem		
<input type="radio"/> None of these		
<input type="radio"/> a packet transmitted over any 10-foot-long network link will always have a lower packet delivery latency than a same size packet transmitted over any 10-mile-long network link		
<input checked="" type="radio"/> if you measure the round-trip time between two hosts on the Internet, and afterwards you measure the one-way latency between the same two hosts on the Internet, the measured one-way latency will be half the measured round-trip time	✗ 0.00	
Total	0.00 / 1.00	

Question Explanation

None of these

Question 6

Suppose you have a switched Ethernet network with the following topology:



The circles represent switches, the thick lines represent connections between the switches, and the id of a switch is the number encoded in the switch name (i.e., id of switch S4 is 4, and S4 has a lower numbered id than S7).

(2 points) Which node eventually becomes the root of the tree?

Your Answer	Score	Explanation
<input checked="" type="radio"/> S2	✓ 2.00	
<input type="radio"/> S3		
<input type="radio"/> S4		
<input type="radio"/> S5		
<input type="radio"/> S6		
<input type="radio"/> S7		
<input type="radio"/> S8		
Total	2.00 / 2.00	

Question Explanation

S2. Lowest id

Question 7

(4 points) Which links remain enabled for forwarding messages after the spanning tree algorithm has stabilized. Select all valid options.

Your Answer		Score	Explanation
<input type="checkbox"/> S4-S6	✓	1.00	
<input type="checkbox"/> S7-S8	✓	1.00	
<input checked="" type="checkbox"/> S3-S6	✓	1.00	
<input checked="" type="checkbox"/> S4-S8	✓	1.00	
Total		4.00 / 4.00	

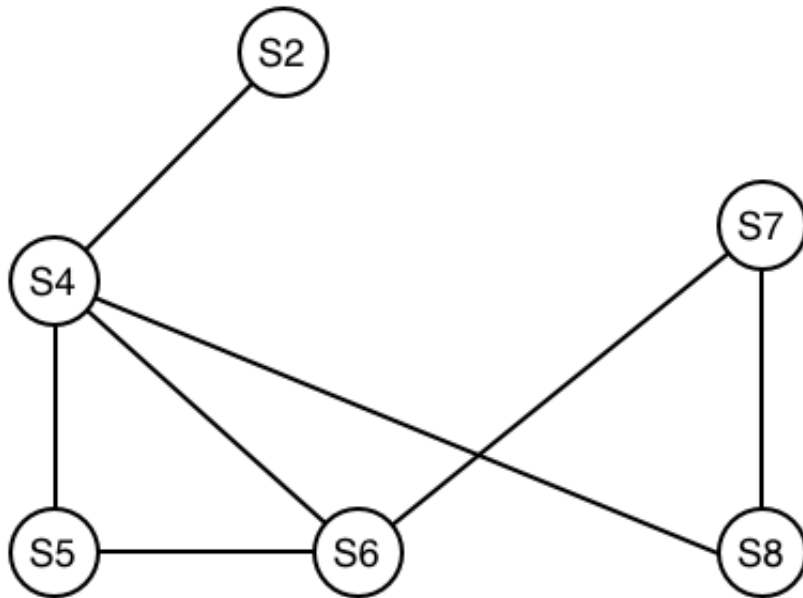
Question Explanation

S3-S6

S4-S8

Question 8

(4 points) Switch S3 fails. Which links remain enabled for forwarding messages, after the spanning tree algorithm has once again stabilized. Select all valid options.



Your Answer	Score	Explanation
<input checked="" type="checkbox"/> S6-S7	✓ 1.00	
<input checked="" type="checkbox"/> S4-S6	✓ 1.00	
<input checked="" type="checkbox"/> S4-S8	✓ 1.00	
<input type="checkbox"/> S8-S7	✓ 1.00	
Total	4.00 / 4.00	

Question Explanation

S6-S7
S4-S6
S4-S8

Question 9

Suppose you have the following network topology, where lines are links, circles are routers, squares are packets, and H1/H2 are hosts:



Packet 1 and packet 2 are both 125 bytes long, and they are sent in a back-to-back “packet train” by H1: as soon as H1 finishes transmitting packet 1, it begins transmitting packet 2. Both packets are destined for host H2. Assume that H1 begins transmitting packet 1 at time $t=0$ seconds.

The “thick” network links (between each host and its adjacent router) are 1 Mb/s (1 million bits per second). The “thin” network link (between the routers) is 100 Kb/s (100 kilobits per second). The propagation delay across each network link is 1 second. Note that there are three network links between H1 and H2.

Assume that the routers behave as store and forward nodes; as an incoming packet arrives at a router, it is drained off of the incoming link and placed into a queue. Once the packet has fully drained into the router queue, it then immediately becomes eligible for transmission on the outgoing link. If the second packet arrives at a router before the router has finished placing the first packet on the outgoing link, the second packet will queue up inside the router, waiting for its turn to start going onto the outgoing link.

Assume that the routing operations are instantaneous and that there is no other cross traffic other than these two packets.

Answer the following questions. (Pay attention to the fact that packets are 125 BYTES and the line rates are in bits per second.)

(3 points) When does packet 1 finish arriving at router 1? [“time T_a ”]

Your Answer	Score	Explanation
<input type="radio"/> 1 millisecond		
<input checked="" type="radio"/> 1001 milliseconds	✓ 3.00	
<input type="radio"/> 1010 milliseconds		
<input type="radio"/> 1000 milliseconds		

Total 3.00 / 3.00

Question Explanation

1.001 secs

Question 10

(3 points) When does packet 2 finish arriving at router 1? [“time T_b ”]

Note that $T_b - T_a$ is called the “interarrival time” of packets 1 and 2 at router 1.

Your Answer	Score	Explanation
<input type="radio"/> 2001 milliseconds		
<input checked="" type="radio"/> 1002 milliseconds	3.00	
<input type="radio"/> 2 millisecond		
<input type="radio"/> 2002 milliseconds		
Total	3.00 / 3.00	

Question Explanation

1002 milliseconds

Question 11

(3 points) When does packet 1 finish arriving at H2? [“time T_c ”]

Your Answer	Score	Explanation
<input type="radio"/> 3.011 secs		

☒ 3.012 secs  3.00

☐ 3.013 secs

☐ 3.01 secs

Total 3.00 / 3.00

Question Explanation

3.012 secs

Question 12

(3 points) When does packet 2 finish arriving at H2? ["time Td"]

Your Answer	Score	Explanation
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☐ 3.021 secs

☒ 3.022 secs  3.00

☐ 4.021 secs

☐ 4.022 secs

Total 3.00 / 3.00

Question Explanation

3.022 secs

Question 13

(2 points) Calculate the following number: the size of packet 1 (in bits) divided by the interarrival time of packets 1 and 2 at host H2. *(Note that the interarrival time is the difference between the times at which the packets were received by H2.)*

Your Answer	Score	Explanation
<input type="radio"/> 90.90 Kb/s		
<input checked="" type="radio"/> 100 Kb/s	✓ 2.00	
<input type="radio"/> 10 Kb/s		
<input type="radio"/> 909 Kb/s		
Total	2.00 / 2.00	

Question 14

(3 points) If we asked you to redo the calculation in Q13, but for the scenario in which the link between H1 and router 1 was upgraded to 1 Gb/s, how would the answer change?

Your Answer	Score	Explanation
<input type="radio"/> 909.0 Kb/s		
<input checked="" type="radio"/> 100 Kb/s	✓ 3.00	
<input type="radio"/> 1000 Kb/s		
<input type="radio"/> 9090 Kb/s		
Total	3.00 / 3.00	

Question Explanation

100 Kb/s. Note that packet 2 is delayed by packet 1 at the bottleneck link. The additional speed of link 3 does not affect this delay.

Question 15

(3 points) If we asked you to redo the calculation in Q13, but for the scenario in which

the link between router 1 and router 2 was upgraded to 200 Kb/s, would the answer change?

Your Answer	Score	Explanation
<input type="radio"/> 181.8 Kb/s		
<input checked="" type="radio"/> 200 Kb/s	✓ 3.00	
<input type="radio"/> 100 Kb/s		
<input type="radio"/> 1818 Kb/s		
Total	3.00 / 3.00	

Question Explanation

200 Kb/s. Making the bottleneck link go faster, reduces the delay experienced by packet 2 in traversing link 2.

Question 16

(5 points) Assume that there is a transmission medium that has a signal to noise ratio of 3, i.e., S/N is 3. Let us say that a device is able to achieve 10 Mbps over this transmission medium. Calculate the bandwidth (i.e., width of the frequency spectrum) associated with the channel.

Your Answer	Score	Explanation
<input type="radio"/> 20 Mbps		
<input checked="" type="radio"/> 5 Mhz	✓ 5.00	
<input type="radio"/> 20 Mhz		
<input type="radio"/> 5 Mbps		
Total	5.00 / 5.00	

Question Explanation

5 Mhz using Shannon's limit theorem.

Question 17

Consider six wireless stations, A, B, C, D, E, and F. Stations A, B, C, and D can communicate with each other, i.e., A's transmissions can be heard by B, C, and D, B's transmissions can be heard by A, C, and D, etc. In addition, stations D, E, and F can communicate with each other. In addition, B and E can communicate with each other. All other communications are not possible. For example, E cannot communicate with A. Given this setting, determine whether each of the following simultaneous communications are possible.

(2 points) A sends data to B and F sends data to E.

Your Answer	Score	Explanation
<input type="radio"/> Only data from A is delivered		
<input checked="" type="radio"/> Both messages are delivered	✓ 2.00	
<input type="radio"/> Only data from F is delivered		
<input type="radio"/> Both messages are not delivered		
Total	2.00 / 2.00	

Question Explanation

Both messages are delivered

Question 18

(2 points) B sends data to C and D sends data to E.

Your Answer	Score	Explanation
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- ☐ Both messages are delivered
-
- ☒ Both messages are not delivered ✓ 2.00
-
- ☐ Only data from B is delivered
-
- ☐ Only data from D is delivered
-

Total 2.00 / 2.00

Question Explanation

Both messages are not delivered

Question 19

(2 points) B sends data to C and D sends data to F.

- | Your Answer | Score | Explanation |
|--|-------|-------------|
| <input type="radio"/> Both messages are delivered | | |
| <input checked="" type="radio"/> Only data from D is delivered ✓ 2.00 | | |
| <input type="radio"/> Only data from B is delivered | | |
| <input type="radio"/> Both messages are not delivered | | |

Total 2.00 / 2.00

Question Explanation

Only data from D is delivered. D's transmissions interfere at C.

Question 20

(2 points) When B is transmitting data to some node in the system, F can transmit data to ..?

Your Answer**Score****Explanation**
☒ F cannot transmit to any node


2.00

☐ F can transmit to E

☐ F can transmit to D

Total

2.00 / 2.00

Question Explanation

No, F will not be able to communicate with D or E.

Question 21

(2 points) When B is transmitting data to some node in the system, E can transmit data to ..?

Your Answer**Score****Explanation**
☒ E can transmit to F


2.00

☐ E cannot transmit to any node

☐ E can transmit to D

Total

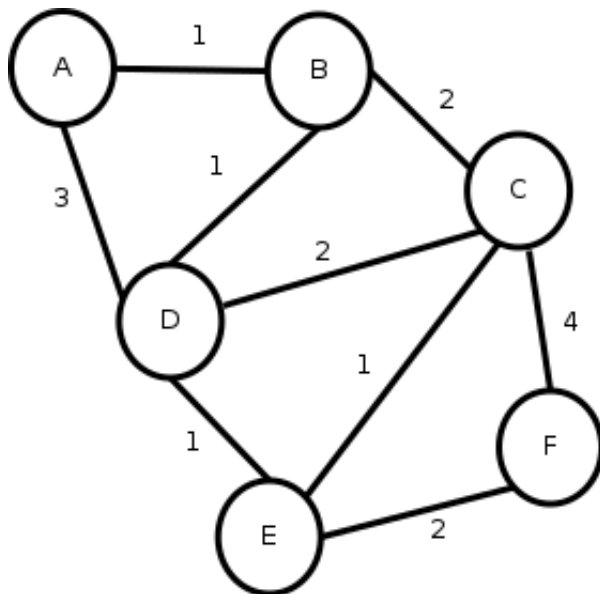
2.00 / 2.00

Question Explanation

Yes, E can transmit to F.

Question 22

In the given diagram, A, B, C, D, E, and F are routers in a network, and the links between them are labeled with their respective costs.



(3 points) What is the total cost of the optimal path from A to F

Your Answer	Score	Explanation
<input type="radio"/> 6		
<input checked="" type="radio"/> 5	3.00	✓
<input type="radio"/> 9		
<input type="radio"/> 4		
Total	3.00 / 3.00	

Question Explanation

A->B->D->E->F

Question 23

(3 points) Once the optimal route has been established, to which node would C forward a packet destined for F?

Your Answer	Score	Explanation
<input type="radio"/> F		

☒ E ✓ 3.00

☐ D

☐ B

Total 3.00 / 3.00

Question Explanation

Optimal path from C to F is C->E->F

Question 24

(4 points) In an intermediate stage of the distance vector protocol (when the optimal route has not yet been established), E's routing table is (4,3,1,1,0,2). If now, it hears an advertisement from D saying (3,1,2,0,1,6), what would its updated routing table be?

(A routing vector, gives the costs of the paths from a given node to every other node in the system. For example, the routing vector at E indicates that its distance to A is 4, its distance to B is 3, and so on. The advertisement is simply the routing vector for D)

Your Answer	Score	Explanation
<input type="radio"/> (4,3,1,1,0,2)		
<input checked="" type="radio"/> (4,2,1,1,0,2) ✓	4.00	
<input type="radio"/> (4,2,3,1,2,7)		
<input type="radio"/> (4,2,3,0,1,6)		
Total	4.00 / 4.00	

Question Explanation

Since the best known cost to D is 1, for each node, compute the minimum of the cost known so far, and the cost from D + 1

