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SCALE FOR PROJECT IRC (/PROJECTS/IRC)

Guidelines

You now know the principle of peer-correcting. If it is not yet the case, find the guidelines on the state of mind of peer-correcting in the dedicated document on e-learning.

Check the following at the beginning of the defense:

- There is a rendering (in the git repository)
- Valid author file
- The Makefile is present and compiles the server and client executables well
- No standard fault, the Norminette is authentic
- No cheating (unauthorized functions, students must be able to explain their code, ...)

If an element does not conform to the subject, the notation stops

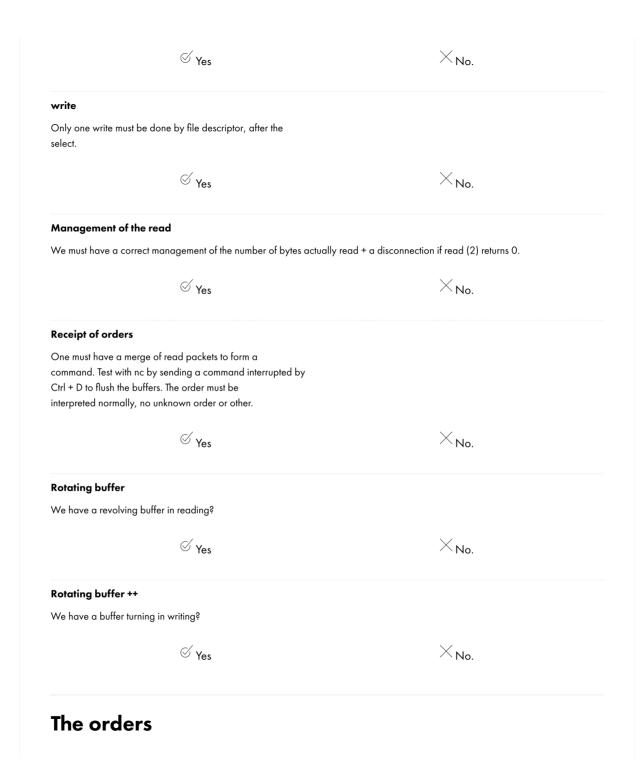
. You are encouraged to continue discussing the project, but the scale is not applied.

Attachments

preliminaries	
Subject (https://cdn.intra.42.fr/pdf/pdf/5233/ft_irc.en.pdf)	bircd (/uploads/document/document/86/bircd.tar.gz)
Subject (https://cdn.intra.42.fr/pdf/pdf/5229/ft_irc_20-02-2	2015.pdf)

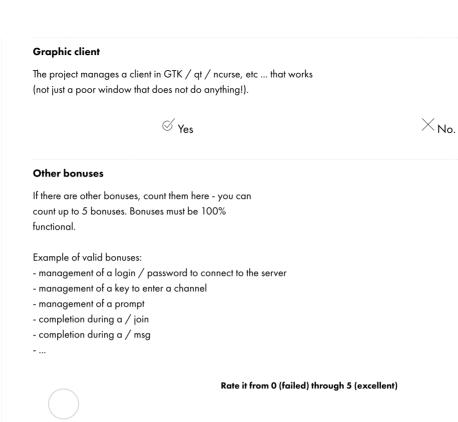
Prerequisites

- read (2) / write (2) blockers (that is not preceded by a	
check by select (2) that they will not be blocking)	
- threads	
- fork	
If one of these points is true, the project is off-topic, the	
defense stops.	
All is well ?	
	<u> </u>
	× _{No.}
Network Part	
FD_ZERO ()	
There is a FD_ZERO () before the call to select (2) on all	
FD_SET used?	
✓ Yes	$\times_{No.}$
fd_set in writing	
For writing, only the file descriptors on which one has	
something to write are put in the fd_set in writing?	
something to write are por in the ra_ser in writing.	
⊗ Yes	× _{No.}
	∕ No.
timeout	
The select (2) timeout is intelligently managed (NULL timeout	
so that select (2) only releases when something happens	
on a socket or when a socket is closed)?	
arphi Yes	$\times_{No.}$



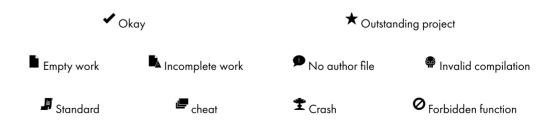
The messages		
Test with the client of the p	roject, do the messages go	
well when you have two o	connected clients?	
	✓ Yes	$ imes_{No.}$
More customers		
Do messages go well whe	en we have more than two	
connected clients?		
		× _{No.}
Nickname		
	· I II IOT · · · II I· ·	
The Nickname command	is handled? Test in the client:	
/ nick _nickname_		
		$\times_{No.}$
Connection to the serv	er	
	n to the server from the command line? Test:	
ii ilialiages lile collilectioi	To the server from the community flest.	
\$> ./client		
		× _{No.}
Login in the client		
/ connect _host _ [: port]	works?	
/ coloci _losi _ [. poli]	WOING!	
		$\times_{No.}$
	~ 163	/ \INU.
Repeated connection i	in the allows	
/ connect _host _ [: port],	while we are already connected works?	
	∀Yes	$\times_{No.}$

User messages		
Can we send messag	ges from user to user? Test in the client:	
/ msg		
		<u> </u>
	✓ Yes	× _{No.}
Channel Managen	nent	
It manages the chann	nels?	
	the messages are distinct on each	
	✓ Yes	$ imes_{No.}$
Who		
The who command to Test in the client:	know who is logged on the channel?	
/ who		
	∀Yes	$ imes_{No.}$
bonus		
IPv6 support		
The project supports b	ooth IPv4 and IPv6.	
	✓ Yes	$ imes_{No.}$
Respect of the RFC	 :	
The project complies or rfc 2812).	with the IRC protocol defined by RFC (rfc 1459	
	Ch. v	×
	∀Yes	$\times_{No.}$





Do not forget to check the flag



Conclusion

Leave a comment on this evaluation

Preview !!!	

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