

# SCALE FOR PROJECT EVALEXPR (/PROJECTS/BOOTCAMP-EVALEXPR)

## Guidelines

Before inspecting and grading each exercise, make sure to read and apply preliminaries.

## Attachments

📎 Subject (<https://cdn.intra.42.fr/pdf/pdf/700/7391fefcb137b5a8ba48e624c43a0753-proj02.en.pdf>)

## Preliminaries

*If cheating is suspected, the evaluation stops here. Tick the "Cheat" correction box at the top of this Scale page. You then have to let us know about it by opening a ticket on [meta.intra.42.fr](https://meta.intra.42.fr). In this ticket, you should indicate the Bootcamp day as well as the cheating student's login. => FYI : cheating means the student who is suspected cannot explain or recreate their own code, or he's used elements specifically forbidden in the subject or that go against school policies. Please do this calmly, wisely and with caution.*

### Simple preliminaries

- Defense can only happen if the student being evaluated is present. This way everybody progresses : by exchanging ideas and sharing knowledge with each other.
- Nothing submitted (or wrong file or directory) : 0, evaluation is over.
- As soon as you come across an exercise that isn't fully functional, evaluation stops. The following exercises won't be evaluated.
- This defense session should last about 10 minutes. You've got other things to do, and 10 minutes should be more than enough to test whether each exercise works as it should.
- In order to grade your peer, you have to clone their git repository on their station.

✓ Yes

✗ No

## Tests

- The evaluation stops as soon as you come accross a failed exercise. - You may go over the rest of the project together, but don't give any of the following points. - Invoking Cthulu isn't advised.

#### Test 00

Proceed with a series of simple tests with two digits and an operator.

For example : 3 - 2

☒ Yes

☐ No

#### Test 01

Proceed with a series of simple tests with operators "+\*%" and digits.

For example : 1 + 2 \* 4 % 2

☒ Yes

☐ No

#### Test 02

Proceed with a series of simple tests with operators "+\*%" and brackets.

For example : 3 + 42 \* (1 - 2 / (3 + 4) - 1 % 21) + 2

☒ Yes

☐ No

#### Test 03

Proceed with a series of simple tests with numbers but no operators.

For example : 42

☒ Yes

☐ No

#### Test 04

Proceed with a series of simple tests with negative numbers but no operators.

For example : -42

☒ Yes

☐ No

### Test 05

Proceed with a series of simple tests with the operator "+" and numbers, but without spaces.

For example 1+12

☒ Yes

☐ No

### Test 06

Proceed with a series of more complicated tests with all operators and no spaces.

For example : 3+42\*(1-2/(3+4)-1%21)+1

☒ Yes

☐ No

### Test 07

Proceed with a series of more complicated tests with all operators, lots of spaces and numbers.

For example : 1 +2 \*(- 1-1 \*( 22+2\*1)+1\* (- 1 + 1\* 1))

☒ Yes

☐ No

### Test 08

Proceed with a series of more complicated tests with lots of brackets but no operations.

For example : ((((((((((0))))))))))

☒ Yes

☐ No

## Ratings

Don't forget to check the flag corresponding to the defense

☐ Forbidden function

## Conclusion

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