

SCALE FOR PROJECT DRIVERS AND INTERRUPTS (/PROJECTS/DRIVERS-AND-INTERRUPTS)

Introduction

To ensure this evaluation goes smoothly, please respect the following set of rules :

- Please remain courteous, polite, respectful and constructive at all times during this exchange. The trust bond between the school's community and yourself depends on it.
- Should you notice any malfunctions within the submitted project, make sure you take the time to discuss those with the student (or group of students) being graded.
- Keep in mind that some subjects can be interpreted differently. If you come accross a situation where the student you're grading has interpreted the subject differently than you, try and judge fairly whether their interpretation is acceptable or not, and grade them accordingly. Our peer-evaluation system can only work if you both take it seriously.

Guidelines

- You may only evaluate whatever is in the GiT submission directory of the student you are grading.
- Make sure to check wether the GiT submission directory belongs to the student (or group) you're grading, and that it's the right project.
- Make sure no mischievous aliases have been used to trick you into correcting something that is not actually in the official submitted directory.

- Any script created to make this evaluation session easier - whether it was produced by you or the student being graded - must be checked rigorously in order to avoid bad surprises.


- If the student who is grading this project hasn't done the project him/herself yet, he/she must read the whole topic before starting the evaluation session.

- Use the flags available to you on this scale in order to report a submission directory that is empty, non-functional, that contains a norm errors or a case of cheating, etc...

In this case, the evaluation session ends and the final grade is 0 (or -42, in case of cheating). However, unless the student has cheated, we advise you to go through the project together in order for the two (or more) of you to identify the problems that may have led for this project to fail, and avoid repeating those mistakes for future projects.

- Careful ! The code testing must be done in the student custom linux distribution !

Attachments

 Subject (https://cdn.intra.42.fr/pdf/pdf/3984/lk_driver_and_keyboard.en.pdf)

Base

Free points

Does the student have a Makefile and module ?

Does it compile ?

 Yes

 No

H3cker

Insert the module in the kernel.

Type some things on your keyboard or smash the head of the student in it.

Then, read the file `/dev/module_keyboard` (Or whatever the name)

Does the output look like this ?

...

HH:MM:SS Name of the key(key code) Pressed / Released

...

☒ Yes

☐ No

K3ylog

Does the content of `/dev/module_keyboard` is corresponding at your keys stroked ?

☒ Yes

☐ No

PROPERLY

Remove the module of the kernel.

Does the module print entries in the kern log ?

(`/var/log/kern.log` || `dmesg`)

Is the log user friendly ?

☒ Yes

☐ No

Code

IRQ

Does the student code use IRQ ?

Are those IRQ properly registered and deleted ?

☒ Yes

☐ No

Lock

Does the lock on the `/dev/module_keyboard` misc-device is properly handled ?

✓ Yes

✗ No

Bonus

Bonus

Ask the student about his bonuses, and grade them at your discretion.

If you want a vague idea about bonuses, look at the subject !

Rate it from 0 (failed) through 5 (excellent)



Ratings

Don't forget to check the flag corresponding to the defense

✓ Ok

★ Outstanding project

📄 Empty work

📄 Incomplete work

💬 No author file

💡 Invalid compilation

📖 Norme

📖 Cheat

💥 Crash

🚫 Forbidden function

Conclusion

Leave a comment on this evaluation

Preview!!!

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