



- ASPECT, none, lvl 5 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 6 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 7 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 8 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 9 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 10 ( $Q_2 \times Q_1$ )
- ASPECT, none, lvl 5 ( $Q_2 \times P_{-1}$ )
- ASPECT, none, lvl 6 ( $Q_2 \times P_{-1}$ )
- ASPECT, none, lvl 7 ( $Q_2 \times P_{-1}$ )
- ASPECT, none, lvl 8 ( $Q_2 \times P_{-1}$ )
- ASPECT, none, lvl 9 ( $Q_2 \times P_{-1}$ )
- ASPECT, none, lvl 10 ( $Q_2 \times P_{-1}$ )