



- ASPECT, none, lvl 9 ($Q_2 \times Q_1$) —
- ASPECT, arithm., lvl 9 ($Q_2 \times Q_1$) —
- ASPECT, geom., lvl 9 ($Q_2 \times Q_1$) —
- ASPECT, harm., lvl 9 ($Q_2 \times Q_1$) —
- ASPECT, Q1-proj., lvl 9 ($Q_2 \times Q_1$) —
- ASPECT, none, lvl 9 ($Q_2 \times P_{-1}$) - -
- ASPECT, arithm., lvl 9 ($Q_2 \times P_{-1}$) - -
- ASPECT, geom., lvl 9 ($Q_2 \times P_{-1}$) - -
- ASPECT, harm., lvl 9 ($Q_2 \times P_{-1}$) - -
- ASPECT, Q1-proj., lvl 9 ($Q_2 \times P_{-1}$) - -
- stone 76 ($Q_2 \times P_{-1}$) —