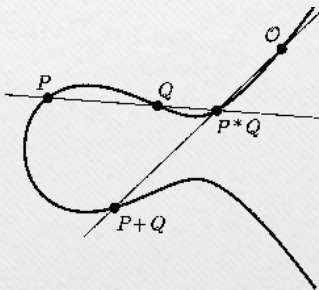


# LOCATION BASED ELLIPTIC CURVE CRYPTOGRAPHY



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# INTRODUCTION

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- Location Based cryptography enhances security by integrating position and time into encryption and decryption processes.
- The cipher text can only be decrypted at a specified location.
- This can be used to ensure that data cannot be decrypted outside a particular facility, for example, the headquarters of a government agency or corporation, or an individual's office or home.



# ELLIPTIC CURVES

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- Elliptic curves are cubic equations in two variables that are similar to the equations used to calculate the length of a curve in the circumference of an ellipse. The general equation of the elliptic curve is :

$$y^2 + b_1xy + b_2y = x^3 + a_1x^2 + a_2x + a_3$$

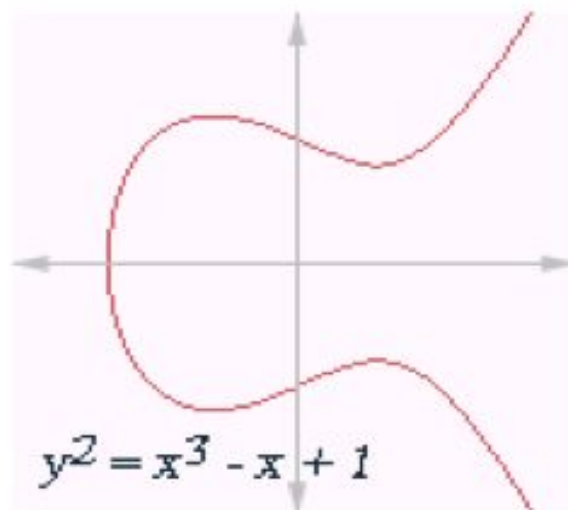
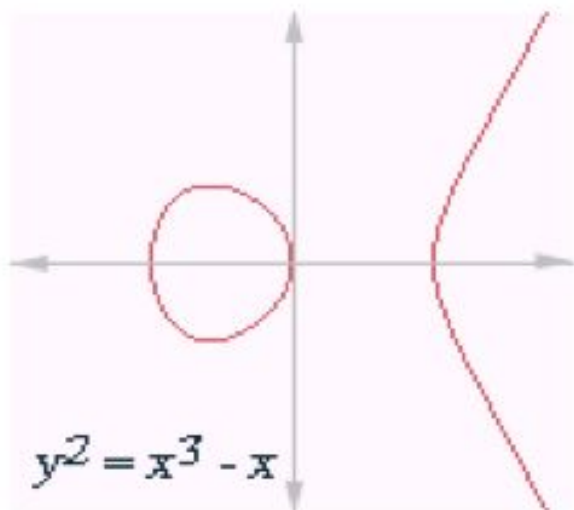
where  $a$ ,  $b$ ,  $x$  and  $y$  all belong to a field of say rational numbers, complex numbers, finite fields ( $F_p$ ) or Galois Fields ( $GF(2^n)$ ).

- Elliptic curves over real numbers use a special class of elliptic curves of the form :

$$y^2 = x^3 + ax + b$$

# Elliptic Curves (Examples)

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# Elliptic Curves Over GF(p)

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- Since cryptography uses modular arithmetic, we use Galois fields.
- A Galois field, GF(p) is a finite field with p elements. This field can be the set  $\mathbb{Z}_p$ ,  $\{0,1,\dots,p-1\}$ , with two arithmetic operations (addition & multiplication).
- In this set, each element has an additive inverse and non-zero elements have a multiplicative inverse.
- We define elliptic curve over a field as follows:

$$E(L) = \{\infty\} \cup \{(x,y) \in L \times L \mid y^2 + \dots = x^3 + \dots\}, L = \text{GF}(p): \text{Galois Field}$$

# Message mapping & reverse mapping in ECC

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- Elliptic curve cryptography is used as a public-key cryptosystem for encryption and decryption in such a way that if one has to encrypt a message, they attempt to map the message to some distinct point on the elliptic curve by modifying the message using a mapping algorithm.
- In the receiver's end we need to get back the original message. To do this, a reverse mapping algorithm is used.



# Location Key

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- To implement location based ECC it is required that we form a location key which is another point on the elliptic curve.
- This location key is formed by the concatenation of location base point and the time key and then multiplying this concatenated value to the generator point on the curve.

# Location Base point

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- The map is divided into different grids of equal dimensions. Each grid has a base point marked with red dot. BP is located at the left bottom corner of each grid.
- Thus, we form the location BP. If the latitude is 22.789 and longitude is 88.126, then the coordinates are concatenated to form Location BP= 2278988126.



# Time key

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- Time Frame varies with time.
- For example, JU campus is open from 10:00:00 to 17:30:00 every day. So if the sender sends data on 04/05/2017 to the receiver, then the receiver will be able to decrypt that message if the receiver is physically located inside the campus & the receiver receives the message before 18:59:59 on that particular date.
- For each date, 10:00:00 is considered as the B.P of time frame. In this case the Time Key used by the sender is the concatenation date and BP of that particular frame = 04052017100000

# Location Key

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- Location Key =  $f(\text{Time Key}, \text{Location BP})$
- If we consider  $f()$  as concatenation then

Location Key = 04052017100000 || 2278988126

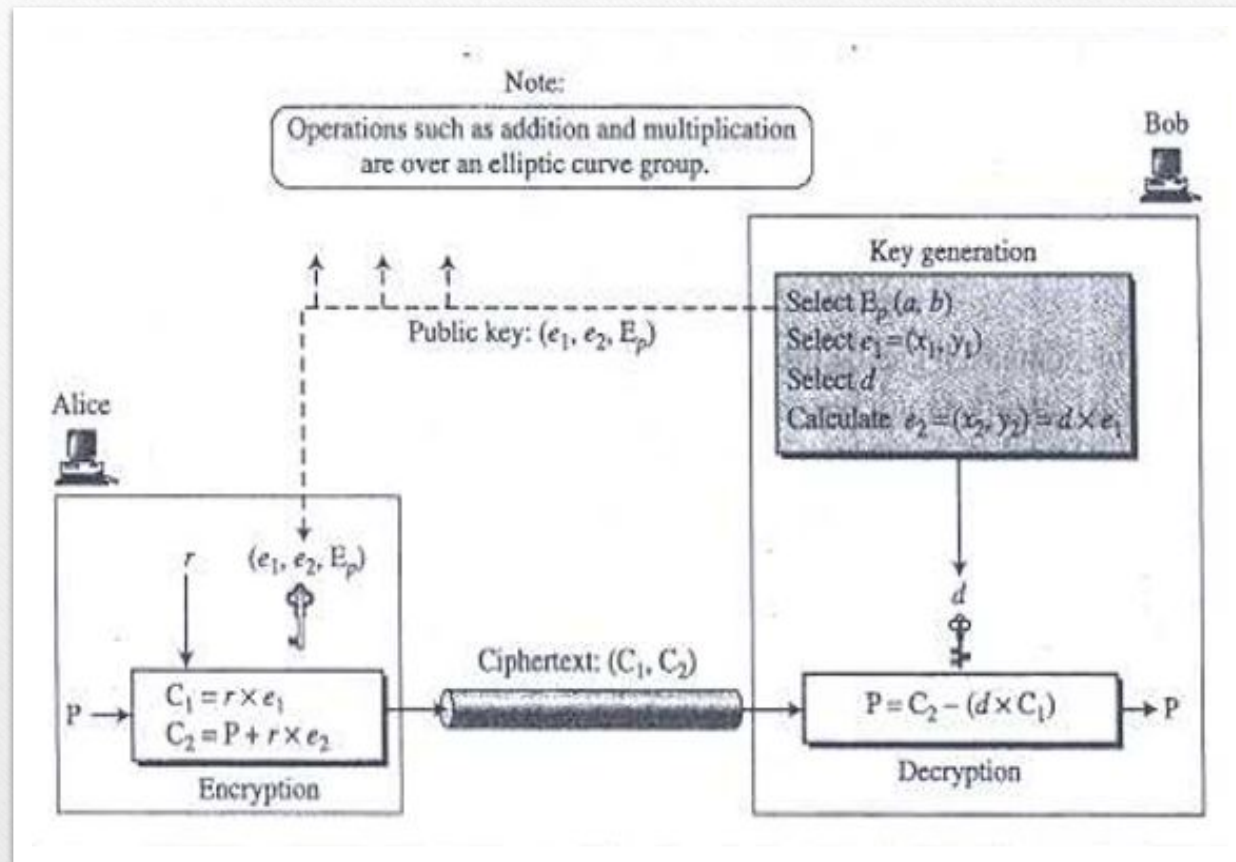
$L_k = 040520171000002278988126$



# Elliptic Curve Cryptosystem

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- This involves three steps :
  1. Generating Public & Private keys.
  2. Encryption by sender using location key & receiver's public key
  3. Decryption by receiver using its own private key & its location key.





# Generating Public & Secret keys

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- Bob chooses  $E_p(a,b)$  with an elliptic curve  $GF(p)$ .
- Bob chooses a point on the curve,  $e_1(x_1, y_1)$ .
- Bob chooses an integer  $d$ .
- Bob calculates  $e_2(x_2, y_2) = d * e_1(x_1, y_1)$ .
- Bob announces  $E_p(a,b)$ ,  $e_1(x_1, y_1)$  and  $e_2(x_2, y_2)$  as his public key; he kept  $d$  as his private or secret key.

# Encryption

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- Alice selects  $P$ , a point on the curve, as her plaintext,  $P$  (done by **message mapping algorithm**). She then calculates a pair of points on the text as cipher-texts :

$$C_1 = r * e_1$$

$C_2 = P + r * e_2 + L_k * e_1$  where  $r$  is a random integer.

- Alice sends these two cipher-texts to Bob.



# Decryption

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- Bob, after receiving  $C_1$  and  $C_2$ , calculates  $P$ , the plaintext using the following formula :

$$P = C_2 - (d * C_1) - (L_k * e_1)$$

The minus sign here means adding with the inverse.

- This  $P$  is again a point on the elliptic curve which is converted into plain text message using the **reverse mapping algorithm**.

# Security of ECC

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- To decrypt the message, Eve needs to find the value of  $r$  or  $d$ .
- If Eve knows  $r$ , she can use  $\mathbf{P} = \mathbf{C}_2 - (r * \mathbf{e}_2)$  to find the point  $P$  related to the plaintext. But to find  $r$ , Eve needs to solve the equation  $C_1 = r * e_1$ . This means, given two points on the curve,  $C_1$  and  $e_1$ , Eve must find the multiplier that creates  $C_1$  starting from  $e_1$ . This is referred to as the *elliptic logarithm problem*, and the only method available to solve it is the **Pollard rho algorithm**, which is infeasible if  $r$  is large and  $p$  is large.



# Security of ECC (Cont.)

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- If Eve knows  $d$ , she can use  $\mathbf{P} = \mathbf{C}_2 - (d * \mathbf{C}_1)$  to find the point  $P$  related to the plaintext. Because  $e_2 = d * e_1$ , this is the same type of problem.
- *The security of ECC depends on the difficulty of solving the elliptic curve logarithm problem.*



# THANK YOU