REFERENCE DOCUMENT

Sunset Template

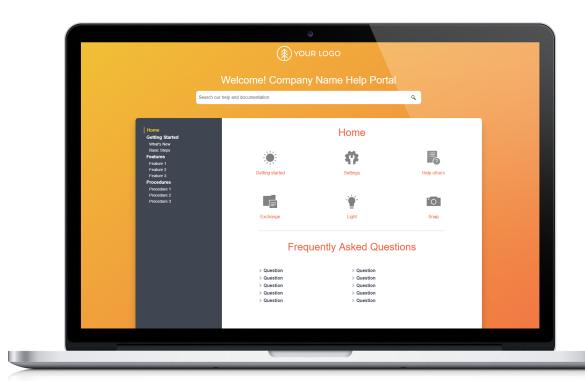


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Introduction

Welcome to the Sunset Template guide. This guide outlines quick custom changes that can be made to the templates to fit your brand. If you need to make major changes to the layout and need assistance, please contact MadCap Technical Support at https://www.madcapsoftware.com/support/.

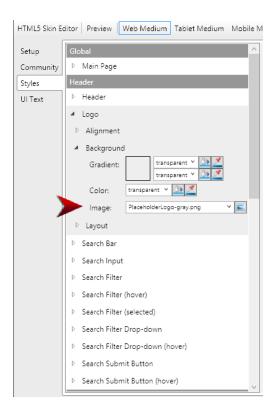
Changing Logos

The logo needs to be replaced in two files: **HTML5 - Top Navigation.flskn** and **HomePage.flmsp**.

Note: Resize your logo to proper dimensions before selecting it in Flare. The dimensions of the placeholder logo are **229 x 55 pixels**.

Changing the Logo in the Top Navigation Skin

- Open the HTML5 Top Navigation Skin.
 Project Organizer > Skins > HTML5 Top Navigation Skin
- 2. Open the **Styles** tab.
- 3. Go to: **Header** section > **Logo** > **Background** > **Image**.
- 4. Select the button to browse and open the image that will be used as the logo.



5. Save the file.

Changing the Template Colors

Colors need to be updated in multiple files. Use **Find and Replace in Files** to replace the current colors.

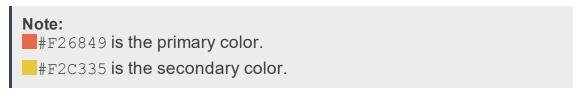
Using Find and Replace to Change Colors

In order to use this method, determine the hex values for what your starting and ending colors will be.

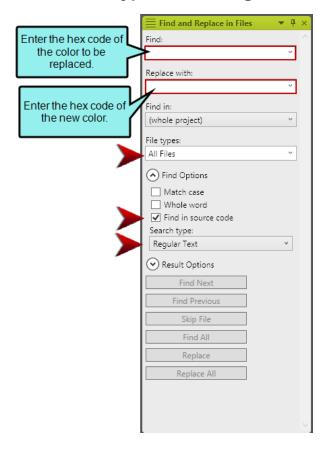
1. Open Find and Replace in Files .

Go to: Home Ribbon > Find and Replace in Files

2. In the **Find** field enter the color to be changed.



- 3. In the **Replace with** field enter the hex code of the new color.
- 4. Make sure the following options are set:
 - File Types is set to All Files
 - Find in source code is enabled
 - Search type is set to Regular Text



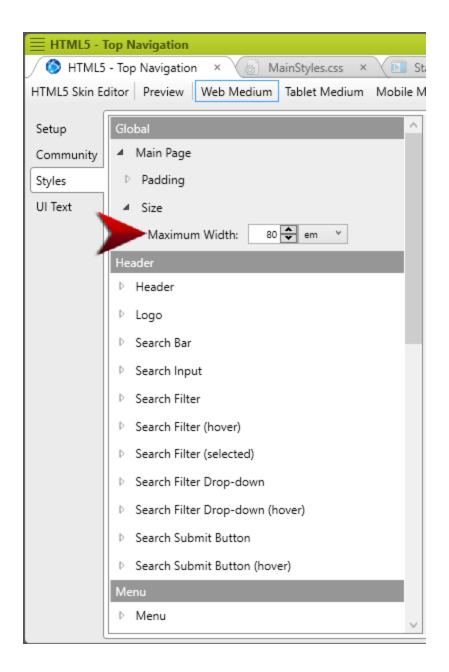
5. Select Replace All.

Note: A message will appear that will notify you that this could result in invalid XML. Ignore this if you are working solely in the template project. If you have imported other files into the template project those files will be affected.

6. Build Target and View changes.

Adjusting Layout Width

- 1. Open the **HTML5 Top Navigation Skin**.
 - **Project Organizer > Skins > HTML5 Top Navigation Skin**
- 2. Open the **Styles** tab.
- 3. Go to: Global section > Main Page> Size> Maximum Width.



4. Adjust the Maximum Width value

Changing Contact Information and Social Media URLs

All contact information and social media URLs are set in the **General** variable set.

- 1. Open the **General** variable set.
 - Go to: **Project Organizer > Variables** Folder > **General**
- 2. In the Variable Set edit definitions to replace with your own contact information and social media URLs
- 3. Save the variable set.

Using this Template in an Existing Flare Project

In order to use this template, files need to be imported into your existing Flare project.

Importing the Template Project

1. Open the existing Flare project.

Important: Before continuing these steps make sure to create a backup of your existing Flare project. To easily create a backup go to the **Project** Ribbon > **Zip Project**.

2. Go to **Project** Ribbon > **Import** > **Flare Project**.

- 3. Select the ___ button to browse and open the template project.
- 4. Select Next.
- 5. In the **Include Files** field, copy and paste one of the two options:

To include the image library included with the template (extra social media images, arrows, icons, etc.):

```
*.png; *.jpg; *.flmsp; *.css; *.fltar; *.flvar; *.flskn
or
```

To only include the files that are necessary to display the template layout as is:

```
*.jpg; *.flmsp; *.css; *.fltar; *.flvar; *.flskn
```

- 6. Enable Auto-include linked files.
- 7. Select Finish.
- 8. The **Accept Imported Documents** window will appear. Review the files that will be imported into your Flare project.

Warning: If there are file names in this template project that are the same in your Flare project, Flare will prompt that files will be overwritten.

To continue the import without overwriting project files, rename either the files in your Flare project or in the template project.

Important: Rename files from within Flare in order to maintain links between files.

9. Select Accept.

10. Build and View the imported **HTML5 - Top Navigation** target.

Note: After importing the template project, imported files will have a sicon overlay. This means that a link is maintained with the imported project. If you do not want to keep the link and want to remove the icon overlay, delete the import file. To do this, use the **Project Organizer** and go to the **Imports** folder, then delete the **Sunset Template** file.