

A simplified guide to gRPC in Python



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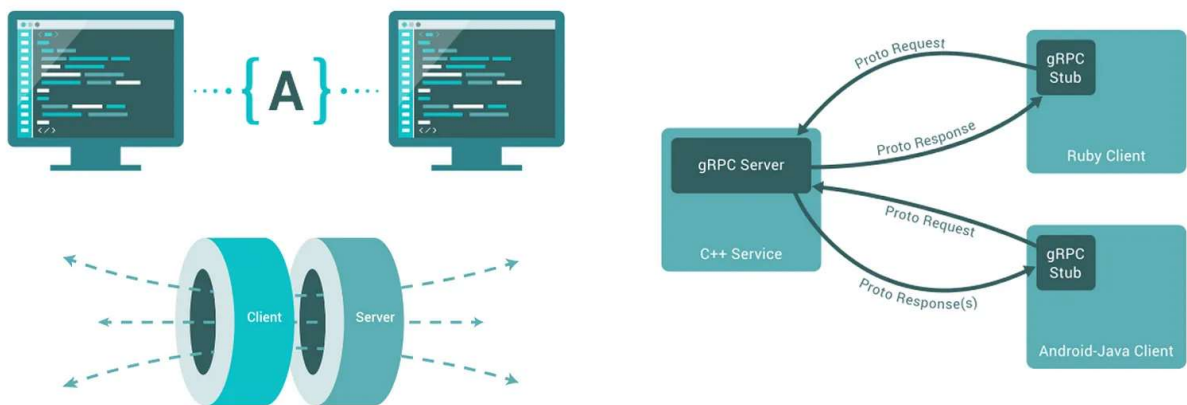
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Google's gRPC provides a framework for implementing RPC (Remote Procedure Call) workflows. By layering on top of HTTP/2 and using protocol buffers, gRPC promises a lot of benefits over conventional REST+JSON APIs.



A high performance, open-source universal RPC framework



Source: grpc.io

Considering the promised goodies, I decided to get my hands dirty and roll gRPC for some of the service-oriented environments at Semantics3.

I headed over to the official documentation, opened the section for my current language of choice (Python), and promptly got lost in the all the pre-written code and black magic that seemed to happen under the hood.

This post is an attempt to start from scratch, take a simple function and expose it via a gRPC interface.

So, let's get building.

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0. Define the function

Let's create a function (*procedure*) that we want to expose (*remotely call*) — `square_root`, located in `calculator.py`.

```
1  import math
2
3  def square_root(x):
4      y = math.sqrt(x)
5      return y
```

calculator.py hosted with ❤ by GitHub

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`square_root` take an input `x` and returns the square root as `y`. The rest of this post will focus on how `square_root` can be exposed via gRPC.

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1. Set up protocol buffers

Protocol buffers are a language-neutral mechanism for serializing structured data. Using it comes with the requirement to explicitly define values and their data types.

Let's create `calculator.proto`, which defines the `message` and `service` structures to be used by our service.

```
1  syntax = "proto3";
2
3  message Number {
4      float value = 1;
5  }
6
7  service Calculator {
8      rpc SquareRoot(Number) returns (Number) {}
9  }
```

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You can think of the `message` and `service` definitions as below:

- `Number.value` will be used to contain variables `x` and `y`
- `Calculator.SquareRoot` will be used for the function `square_root`

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2. Generate gRPC classes for Python

This section is possibly the most “*black-boxed*” part of the whole process. We will be using special tools to automatically generate classes.

New files (and classes), following certain naming conventions, will be generated when running these commands. *(You can refer to the documentation on the various flags used. In this post, all files are located in a single folder and the commands are run in that same folder.)*

```
$ pip install grpcio
$ pip install grpcio-tools

$ python -m grpc_tools.protoc -I. --python_out=. --grpc_python_out=.
calculator.proto
```

The files generated will be as follows:

`calculator_pb2.py` — contains message classes

- `calculator_pb2.Number` for request/response variables (`x` and `y`)

`calculator_pb2_grpc.py` — contains server and client classes

- `calculator_pb2_grpc.CalculatorServicer` for the server
- `calculator_pb2_grpc.CalculatorStub` for the client

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3. Create a gRPC server

We now have all the pieces required to create a gRPC server, `server.py` as below. Comments, inline, should explain each section.

```

1  import grpc
2  from concurrent import futures
3  import time
4
5  # import the generated classes
6  import calculator_pb2
7  import calculator_pb2_grpc
8
9  # import the original calculator.py
10 import calculator
11
12 # create a class to define the server functions, derived from
13 # calculator_pb2_grpc.CalculatorServicer
14 class CalculatorServicer(calculator_pb2_grpc.CalculatorServicer):
15
16     # calculator.square_root is exposed here
17     # the request and response are of the data type
18     # calculator_pb2.Number
19     def SquareRoot(self, request, context):
20         response = calculator_pb2.Number()
21         response.value = calculator.square_root(request.value)
22         return response
23
24
25 # create a gRPC server
26 server = grpc.server(futures.ThreadPoolExecutor(max_workers=10))
27
28 # use the generated function `add_CalculatorServicer_to_server`
29 # to add the defined class to the server
30 calculator_pb2_grpc.add_CalculatorServicer_to_server(
31     CalculatorServicer(), server)
32
33 # listen on port 50051
34 print('Starting server. Listening on port 50051.')
35 server.add_insecure_port('[::]:50051')
36 server.start()
37
38 # since server.start() will not block,
39 # a sleep-loop is added to keep alive
40 try:
41     while True:
42         time.sleep(86400)
43 except KeyboardInterrupt:
44     server.stop(0)

```

We can start the server using the command,

```
$ python server.py
Starting server. Listening on port 50051.
```

Now we have a gRPC server, listening on port 50051 .

. . .

4. Create a gRPC client

With the server setup complete, we create `client.py` — which simply calls the function and prints the result.

```
1  import grpc
2
3  # import the generated classes
4  import calculator_pb2
5  import calculator_pb2_grpc
6
7  # open a gRPC channel
8  channel = grpc.insecure_channel('localhost:50051')
9
10 # create a stub (client)
11 stub = calculator_pb2_grpc.CalculatorStub(channel)
12
13 # create a valid request message
14 number = calculator_pb2.Number(value=16)
15
16 # make the call
17 response = stub.SquareRoot(number)
18
19 # et voilà
20 print(response.value)
```

client.py hosted with ❤ by GitHub

[view raw](#)

That's it!

With the server already listening, we simply run our client.

```
$ python client.py
```

. . .

Taking it from the top

All the files can be found on GitHub at [ramananbalakrishnan/basic-grpc-python](https://github.com/ramananbalakrishnan/basic-grpc-python). For quick reference, here is what each file is used for.

```
basic-grpc-python/  
├── calculator.py           # module containing a function  
├── calculator.proto        # protobuf definition file  
├── calculator_pb2_grpc.py  # generated class for server/client  
├── calculator_pb2.py       # generated class for message  
├── server.py              # a server to expose the function  
└── client.py             # a sample client
```

This post, using a *very* simple example to convert a function into a remote procedure, just scratches the surface.

Of course, gRPC can be used in more advanced modes (*request-streaming*, *response-streaming*, *bidirectional-streaming*) with additional features such as error-handling and authentication. But hey, we all have to begin somewhere and I hope this post serves as a good reference for those just starting out.

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