

# Randomized Linear Algebra for Interior Point Methods

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# Linear Programming: Applications

- Combinatorial optimization: traveling salesman problem, knapsack problem, or graph coloring etc.
- Network optimization: minimum cost flow, shortest path, maximum flow problems etc.
- Integer programming: continuous relaxation of the original problem.
- Optimization in operations research: supply chain management, production planning, scheduling, inventory control, resource allocation, and many more.
- Mathematical modeling: economics, engineering, logistics, and management. . .
- Machine learning: Basis pursuit, Sparse inverse covariance matrix estimation, MAP inference,  $\ell_1$ -regularized SVMs, Nonnegative matrix factorization, Markov decision process. . .

# Linear Programming (LP)

Consider the standard form of the primal LP problem:

$$\min \mathbf{c}^T \mathbf{x}, \text{ subject to } \mathbf{Ax} = \mathbf{b}, \mathbf{x} \geq \mathbf{0} \quad (1)$$

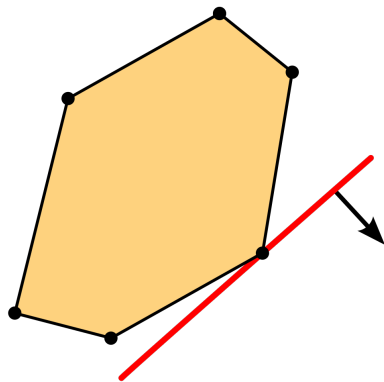
The associated dual problem is

$$\max \mathbf{b}^T \mathbf{y}, \text{ subject to } \mathbf{A}^T \mathbf{y} + \mathbf{s} = \mathbf{c}, \mathbf{s} \geq \mathbf{0} \quad (2)$$

Here,

$\mathbf{A} \in \mathbb{R}^{m \times n}$ ,  $\mathbf{b} \in \mathbb{R}^m$ , and  $\mathbf{c} \in \mathbb{R}^n$  are inputs

$\mathbf{x} \in \mathbb{R}^n$ ,  $\mathbf{y} \in \mathbb{R}^m$ , and  $\mathbf{s} \in \mathbb{R}^n$  are variables



An LP problem with  $m = 6, n = 2$ .

# Optimality conditions

$(\mathbf{x}, \mathbf{y}, \mathbf{s})$  is an (primal-dual) optimal solution iff it satisfies the following conditions:

$$\mathbf{Ax} = \mathbf{b} \quad (\text{primal feasibility})$$

$$\mathbf{A}^T \mathbf{y} + \mathbf{s} = \mathbf{c} \quad (\text{dual feasibility})$$

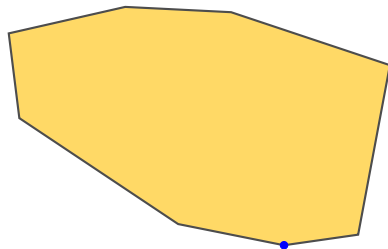
$$\mathbf{x} \circ \mathbf{s} = \mathbf{0} \quad (\text{complementary slackness})$$

$$(\mathbf{x}, \mathbf{s}) \geq \mathbf{0} \quad (\text{non negativity})$$

Assumptions:

- $n \gg m$  and  $\text{rank}(\mathbf{A}) = m$
- Solution set is nonempty

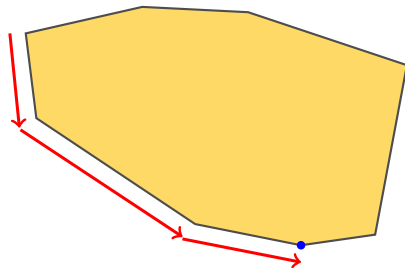
# Standard methods



# Standard methods

## Simplex

- Fast in practice
- Slow in theory



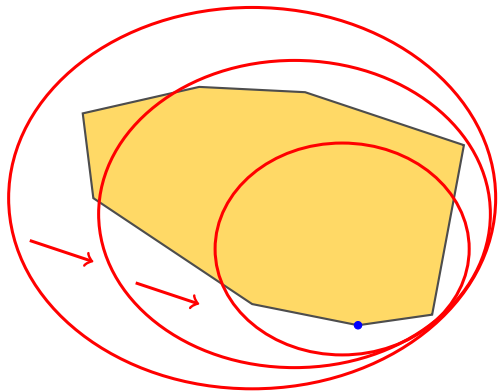
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## Ellipsoid

- First polynomial-time algorithm for LP
- Not very fast in practice





# Standard methods

## Simplex

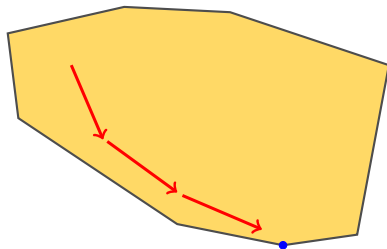
- Fast in practice
- Slow in theory

## Ellipsoid

- First polynomial-time algorithm for LP
- Not very fast in practice

## Interior Point

- Fastest in theory
- Often fast in practice



# Interior point methods

- **Duality measure:**

$$\mu = \frac{\mathbf{x}^\top \mathbf{s}}{n} = \frac{\mathbf{x}^\top (\mathbf{c} - \mathbf{A}^\top \mathbf{y})}{n} = \frac{\mathbf{c}^\top \mathbf{x} - \mathbf{b}^\top \mathbf{y}}{n} \downarrow 0$$

- **Long-step IPM:**

- Let  $\mathcal{F}^0 = \{(\mathbf{x}, \mathbf{y}, \mathbf{s}) : (\mathbf{x}, \mathbf{s}) > \mathbf{0}, \mathbf{A}\mathbf{x} = \mathbf{b}, \mathbf{A}^\top \mathbf{y} + \mathbf{s} = \mathbf{c}\}$ .
- Central path:  $\mathcal{C} = \{(\mathbf{x}, \mathbf{y}, \mathbf{s}) \in \mathcal{F}^0 : \mathbf{x} \circ \mathbf{s} = \sigma \mu \mathbf{1}_n\}, \sigma \in (0, 1)$  is the centering parameter.
- Neighborhood:  $\mathcal{N}(\gamma) = \{(\mathbf{x}, \mathbf{y}, \mathbf{s}) \in \mathcal{F}^0 : \mathbf{x} \circ \mathbf{s} \geq (1 - \gamma) \mu \mathbf{1}_n\}, \gamma \in (0, 1)$

# Long-step IPM

- 1: **Input:**  $\mathbf{A}, \mathbf{b}, \mathbf{c}, \gamma \in (0, 1)$ , tolerance  $\epsilon \in (0, 1)$ ,  $\sigma \in (0, 1)$ ;
- 2: **Initialize:**  $k \leftarrow 0$ ;  $(\mathbf{x}^0, \mathbf{y}^0, \mathbf{s}^0) \in \mathcal{F}^0$ ;
- 3: **while**  $\mu_k > \tau$  **do**
- 4:   Let  $(\mathbf{x}, \mathbf{y}, \mathbf{s}) = (\mathbf{x}^k, \mathbf{y}^k, \mathbf{s}^k)$
- 5:   Solve 
$$\begin{pmatrix} \mathbf{A} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{A}^\top & \mathbf{I}_n \\ \mathbf{S} & \mathbf{0} & \mathbf{X} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \Delta \mathbf{y} \\ \Delta \mathbf{s} \end{pmatrix} = \begin{pmatrix} \mathbf{0} \\ \mathbf{0} \\ -\mathbf{XS}\mathbf{1}_n + \sigma\mu\mathbf{1}_n \end{pmatrix}$$
- 6:   Compute  $\tilde{\alpha} = \operatorname{argmax}\{\alpha \in [0, 1] : (\mathbf{x}, \mathbf{y}, \mathbf{s}) + \alpha(\Delta \mathbf{x}, \Delta \mathbf{y}, \Delta \mathbf{s}) \in \mathcal{N}(\gamma)\}$
- 7:   Compute  $\bar{\alpha} = \operatorname{argmin}\{\alpha \in [0, \tilde{\alpha}] : (\mathbf{x}(\alpha))^\top (\mathbf{s}(\alpha))\}$
- 8:    $(\mathbf{x}^{k+1}, \mathbf{y}^{k+1}, \mathbf{s}^{k+1}) = (\mathbf{x}, \mathbf{y}, \mathbf{s}) + \alpha(\Delta \mathbf{x}, \Delta \mathbf{y}, \Delta \mathbf{s})$
- 9:    $k \leftarrow k + 1$ ;
- 10: **end while**

► Where

$$\mathbf{X} = \operatorname{diag}(x_1, \dots, x_n)$$

$$\mathbf{S} = \operatorname{diag}(s_1, \dots, s_n)$$

$$\mathbf{1}_n = (1, \dots, 1)^\top$$

► After  $k = \mathcal{O}\left(n \log \frac{1}{\epsilon}\right)$  iterations,  $\mu_k \leq \epsilon \mu_0$ .

# Long-step IPM

```
1: Input:  $\mathbf{A}, \mathbf{b}, \mathbf{c}, \gamma \in (0, 1)$ , tolerance  $\epsilon \in (0, 1)$ ,  $\sigma \in (0, 1)$ ;  
2: Initialize:  $k \leftarrow 0$ ;  $(\mathbf{x}^0, \mathbf{y}^0, \mathbf{s}^0) \in \mathcal{F}^0$ ;  
  
3: while  $\mu_k > \tau$  do  
4:   Let  $(\mathbf{x}, \mathbf{y}, \mathbf{s}) = (\mathbf{x}^k, \mathbf{y}^k, \mathbf{s}^k)$   
  
5:   Solve  $\begin{pmatrix} \mathbf{A} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{A}^\top & \mathbf{I}_n \\ \mathbf{S} & \mathbf{0} & \mathbf{X} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \Delta \mathbf{y} \\ \Delta \mathbf{s} \end{pmatrix} = \begin{pmatrix} \mathbf{0} \\ \mathbf{0} \\ -\mathbf{X} \mathbf{S} \mathbf{1}_n + \sigma \mu \mathbf{1}_n \end{pmatrix}$   
  
6:   Compute  
       $\tilde{\alpha} = \operatorname{argmax}\{\alpha \in [0, 1] : (\mathbf{x}(\alpha), \mathbf{y}(\alpha), \mathbf{s}(\alpha)) \in \mathcal{N}(\gamma)\}$   
  
7:   Compute  $\bar{\alpha} = \operatorname{argmin}\{\alpha \in [0, \tilde{\alpha}] : (\mathbf{x}(\alpha))^\top (\mathbf{s}(\alpha))\}$   
  
8:    $(\mathbf{x}^{k+1}, \mathbf{y}^{k+1}, \mathbf{s}^{k+1}) = (\mathbf{x}(\bar{\alpha}), \mathbf{y}(\bar{\alpha}), \mathbf{s}(\bar{\alpha}))$   
9:    $k \leftarrow k + 1$ ;  
10: end while
```

► Where

$$\mathbf{X} = \operatorname{diag}(x_1, \dots, x_n)$$

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$$\mathbf{1}_n = (1, \dots, 1)^\top$$

► After  $k = \mathcal{O}\left(n \log \frac{1}{\epsilon}\right)$   
iterations,  $\mu_k \leq \epsilon \mu_0$ .

► Per iteration cost for solving the  
linear system in Step 5:  $\mathcal{O}(m^2 n)$ .

# Solving linear system

$$\begin{pmatrix} \mathbf{A} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{A}^\top & \mathbf{I}_n \\ \mathbf{S} & \mathbf{0} & \mathbf{X} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \Delta \mathbf{y} \\ \Delta \mathbf{s} \end{pmatrix} = \begin{pmatrix} \mathbf{0} \\ \mathbf{0} \\ -\mathbf{X}\mathbf{S}\mathbf{1}_n + \sigma\mu\mathbf{1}_n \end{pmatrix}$$



$$\mathbf{A}\mathbf{D}^2\mathbf{A}^\top\Delta\mathbf{y} = \underbrace{-\sigma\mu\mathbf{A}\mathbf{S}^{-1}\mathbf{1}_n + \mathbf{A}\mathbf{x}}_{\mathbf{p}}, \quad (3)$$

$$\Delta\mathbf{s} = -\mathbf{A}^\top\Delta\mathbf{y}, \quad (4)$$

$$\Delta\mathbf{x} = -\mathbf{x} + \sigma\mu\mathbf{S}^{-1}\mathbf{1}_n - \mathbf{D}^2\Delta\mathbf{s}. \quad (5)$$

Here,  $\mathbf{D} = \mathbf{X}^{1/2}\mathbf{S}^{-1/2}$  is a diagonal matrix.

# Solving normal equation

$$\mathbf{A}\mathbf{D}^2\mathbf{A}^\top\Delta\mathbf{y} = \mathbf{p} \quad (3)$$

## Direct solvers

- If  $\mathbf{A}$  is high-dimensional and dense, computationally prohibitive.
- Sparse solvers doesn't take into account the irregular sparsity pattern of  $\mathbf{A}\mathbf{D}^2\mathbf{A}$ .

## Iterative solvers

- $\mathbf{A}\mathbf{D}^2\mathbf{A}^\top$  is typically ill-conditioned near the optimal solution.

# Preconditioned equation

$$\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^T \underbrace{\mathbf{Q}^{-1/2} \mathbf{z}}_{\Delta \mathbf{y}} = \mathbf{Q}^{-1/2} \mathbf{p},$$

where  $\mathbf{Q} \in \mathbb{R}^{m \times m}$  is the preconditioning matrix.

Clearly, we need such a  $\mathbf{Q}$  which is “easy” to compute as well as invert. We’ll use RandNLA principles to construct such a  $\mathbf{Q}^{-1/2}$ .

# Conditions on $\mathbf{Q}$

$$\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \underbrace{\mathbf{Q}^{-1/2} \mathbf{z}}_{\Delta \mathbf{y}} = \mathbf{Q}^{-1/2} \mathbf{p}$$

For an accuracy parameter  $\zeta \in (0, 1)$ , it can be shown that the following two conditions on the preconditioner  $\mathbf{Q}^{-1/2}$  leads to the convergence of our IPM algorithm:

- All singular values  $i = 1, 2, \dots, m$  of the preconditioned matrix  $\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}$  satisfies

$$\frac{2}{2 + \zeta} \leq \sigma_i^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}) \leq \frac{2}{2 - \zeta} \quad \dots (\mathbf{C1})$$

$$\Rightarrow \kappa^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}) = \frac{\sigma_1^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D})}{\sigma_m^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D})} \leq \frac{1 + \zeta/2}{1 - \zeta/2}.$$

- As the number of iterations  $t$  of the iterative solver increases, residual norm w.r.t the preconditioned system decreases exponentially fast:

$$\left\| \mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \tilde{\mathbf{z}}^t - \mathbf{Q}^{-1/2} \mathbf{p} \right\|_2 \leq \zeta^t \left\| \mathbf{Q}^{-1/2} \mathbf{p} \right\|_2 \quad \dots (\mathbf{C2})$$



# Constructing the preconditioner $\mathbf{Q}^{-1/2}$

- For a suitable sketching matrix  $\mathbf{W} \in \mathbb{R}^{n \times w}$  ( $w \ll n$ ), take  $\mathbf{Q} = \mathbf{ADW}(\mathbf{ADW})^\top$
- To invert  $\mathbf{Q}$ , it is sufficient to compute the SVD of  $\mathbf{ADW}$ , which takes  $\mathcal{O}(m^2 w)$  time.
- We need a sketching matrix  $\mathbf{W}$  such that:

- $\mathbf{ADW}$  can be computed efficiently.
- For a given accuracy parameter  $\zeta \in (0, 1)$ , we need  $\mathbf{W}$  to satisfy

$$\|\mathbf{V}^\top \mathbf{W} \mathbf{W}^\top \mathbf{V} - \mathbf{I}_m\|_2 \leq \zeta/2 \quad (6)$$

with high probability. Here  $\mathbf{V} \in \mathbb{R}^{n \times m}$  is the top  $m$  right singular vectors of  $\mathbf{AD}$ .

# Sketching matrix $\mathbf{W}$

$$\mathbf{W}^\top = \begin{pmatrix} 0 & 0 & -\frac{1}{\sqrt{s}} & & +\frac{1}{\sqrt{s}} & 0 & \boxed{0} & 0 & +\frac{1}{\sqrt{s}} \\ +\frac{1}{\sqrt{s}} & 0 & 0 & & \vdots & \vdots & \boxed{-\frac{1}{\sqrt{s}}} & +\frac{1}{\sqrt{s}} & 0 \\ \vdots & \vdots & \vdots & \dots\dots & \vdots & \vdots & \vdots & 0 & 0 \\ \vdots & \vdots & \vdots & & -\frac{1}{\sqrt{s}} & 0 & \vdots & \vdots & \vdots \\ +\frac{1}{\sqrt{s}} & 0 & 0 & & 0 & -\frac{1}{\sqrt{s}} & \boxed{-\frac{1}{\sqrt{s}}} & \vdots & \vdots \\ 0 & -\frac{1}{\sqrt{s}} & +\frac{1}{\sqrt{s}} & & 0 & 0 & \boxed{0} & 0 & 0 \end{pmatrix} \in \mathbb{R}^{w \times n}$$

$s = O(\log m)$  non-zero entries

$w = O(m \log m)$

- For a given failure probability  $\delta \in (0, 1)$ ,  $\mathbf{W} \in \mathbb{R}^{n \times w}$  is a sparse matrix with  $w = O(m/\zeta^2 \cdot \log m/\delta)$  and has  $s = O(1/\zeta \cdot \log m/\delta)$  non-zero entries per row.
- $\mathbf{ADW}$  can be computed in  $O(1/\zeta \cdot \log m/\delta \cdot \text{nnz}(\mathbf{A}))$  time. Therefore, time to compute  $\mathbf{Q}^{-\frac{1}{2}}$  is given by  $O(1/\zeta \cdot \text{nnz}(\mathbf{A}) \cdot \log m/\delta + m^3/\zeta^2 \log m/\delta)$
- [Cohen, Nelson, and Woodruff, ICALP 2016] proved that such a construction of  $\mathbf{W}$  satisfies  $\|\mathbf{V}^\top \mathbf{W} \mathbf{W}^\top \mathbf{V} - \mathbf{I}_m\|_2 \leq \zeta/2$  with probability at least  $1 - \delta$ .

# Satisfying (C1)

## Lemma 1

Let  $\mathbf{Q} = \mathbf{A}\mathbf{D}\mathbf{W}\mathbf{W}^\top\mathbf{D}\mathbf{A}^\top$  and if the sketching matrix  $\mathbf{W}$  satisfies  $\|\mathbf{V}^\top\mathbf{W}\mathbf{W}^\top\mathbf{V} - \mathbf{I}_m\|_2 \leq \zeta/2$ , then, for all  $i = 1 \dots m$ ,

$$(1 + \zeta/2)^{-1} \leq \sigma_i^2(\mathbf{Q}^{-1/2}\mathbf{A}\mathbf{D}) \leq (1 - \zeta/2)^{-1}.$$

- If the sketching matrix  $\mathbf{W}$  satisfies the  $\ell_2$ -subspace embedding, the condition number of  $\mathbf{Q}^{-1/2}\mathbf{A}\mathbf{D}$  remains small.
- We already mentioned that,  $\mathbf{W}$  satisfies above condition with high probability due to [\[Cohen, Nelson, and Woodruff, IICALP 2016\]](#). Therefore, our preconditioner satisfies (C1) w.h.p.

# Satisfying (C2)

## Lemma 2

Given our preconditioner  $\mathbf{Q}^{-1/2} = (\mathbf{A}\mathbf{D}\mathbf{W}\mathbf{W}^T\mathbf{D}\mathbf{A}^T)^{-1/2}$  satisfying condition (C1) for an accuracy parameter  $\zeta \in (0, 1)$  and all  $i = 1, 2 \dots, m$ , our iterative solver satisfies

$$\|\mathbf{Q}^{-1/2}\mathbf{A}\mathbf{D}^2\mathbf{A}^T\mathbf{Q}^{-1/2}\tilde{\mathbf{z}}^t - \mathbf{Q}^{-1/2}\mathbf{p}\|_2 \leq \zeta^t \|\mathbf{Q}^{-1/2}\mathbf{p}\|_2.$$

Here  $\tilde{\mathbf{z}}^t$  is the approximate solution returned by the CG iterative solver after  $t$  iterations.

- Residual drops exponentially fast as  $t$  increases.
- The above guarantee holds for a number of iterative solvers including CG, Chebyshev iteration, Steepest descent etc.

# Satisfying (C2) using CG

Lemma 3 (Theorem 8 of [Bouyouli et al., NLA 2009])

Let  $\tilde{\mathbf{f}}^{(j)} = \mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \tilde{\mathbf{z}}^j - \mathbf{Q}^{-1/2} \mathbf{p}$  be the residual of by the CG solver at steps  $j$ . Then,

$$\|\tilde{\mathbf{f}}^{(j)}\|_2 \leq \frac{\kappa^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}) - 1}{2} \|\tilde{\mathbf{f}}^{(j-1)}\|_2$$

- Note that the above recursive relation, in general, does not ensure that the residual norms decrease monotonically.
- But, due to (C1), we already have  $\kappa^2(\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}) \leq \frac{1+\zeta/2}{1-\zeta/2}$
- If we combine the above inequality with the recursion, we readily get (C2).
- Therefore, our preconditioner ensures the CG residual decreases monotonically, which otherwise fluctuates.

# Satisfying (C2) using Chebyshev iteration

Lemma 4 (Theorem 1.6.2 of [\[Gutknecht, 2008\]](#))

The residual norm reduction of the Chebyshev iteration, when applied to an SPD system whose condition number is upper bounded by  $\mathcal{U}$ , is bounded according to

$$\frac{\|\tilde{\mathbf{f}}^{(t)}\|_2}{\|\tilde{\mathbf{f}}^{(0)}\|_2} \leq 2 \left[ \left( \frac{\sqrt{\mathcal{U}} + 1}{\sqrt{\mathcal{U}} - 1} \right)^t + \left( \frac{\sqrt{\mathcal{U}} - 1}{\sqrt{\mathcal{U}} + 1} \right)^t \right]^{-1}$$

- Chebyshev iteration avoids the computation of the communication intensive inner products which is typically needed for CG or other non-stationary methods.
- Due to **(C1)**, we already have  $\mathcal{U} = (1 + \zeta/2)/(1 - \zeta/2)$ . Using this, we establish **(C2)**.

# Satisfying (C2) using other solvers

- Similarly, our preconditioner also satisfies **(C2)** with respect to other two popular iterative solvers, namely
  1. Steepest descent
  2. Richardson iteration
- The proofs **(C2)** for both the solvers rely on the following recursive relation

$$\tilde{\mathbf{f}}^{(j+1)} = \left( \mathbf{I}_m - \alpha_j \mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \right) \tilde{\mathbf{f}}^{(j)}.$$

Here  $\tilde{\mathbf{f}}^{(j)} = \mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \tilde{\mathbf{z}}^j - \mathbf{Q}^{-1/2} \mathbf{p}$  is the residual at the  $j$ -th iteration and  $\alpha_j$  is the corresponding step size.

- The above recursive relation holds for  $0 \leq \alpha_j \leq 1$  and due to the efficient preconditioning i.e., **(C1)**, we show that  $\|\mathbf{I}_m - \alpha_j \mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2}\|_2 \leq \zeta$  for all  $j = 1, \dots, t$ . This establishes **(C2)**.

# Iterative solver

**Input:**  $\mathbf{AD} \in \mathbb{R}^{m \times n}$  with  $m \ll n$ ,  $\mathbf{p} \in \mathbb{R}^m$ , sketching matrix  $\mathbf{W} \in \mathbb{R}^{n \times w}$ , iteration count  $t$ ;

**Step 1.** Compute  $\mathbf{ADW}$  and its SVD. Let  $\mathbf{U}_Q \in \mathbb{R}^{m \times m}$  be the matrix of its left singular vectors and let  $\Sigma_Q^{1/2} \in \mathbb{R}^{m \times m}$  be the matrix of its singular values;

**Step 2.** Compute  $\mathbf{Q}^{-1/2} = \mathbf{U}_Q \Sigma_Q^{-1/2} \mathbf{U}_Q^\top$ ;

**Step 3.** Initialize  $\tilde{\mathbf{z}}^0 \leftarrow \mathbf{0}_m$  and run standard CG on  $\mathbf{Q}^{-1/2} \mathbf{AD}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \tilde{\mathbf{z}} = \mathbf{Q}^{-1/2} \mathbf{p}$  for  $t$  iterations;

**Output:** return  $\hat{\Delta} \mathbf{y} = \mathbf{Q}^{-1/2} \tilde{\mathbf{z}}^t$

- ▶ This algorithm summarizes our discussion in the previous slide.
- ▶ Approximate solution  $\hat{\Delta} \mathbf{y}$  can be found by pre-multiplying the solution by the preconditioner.
- ▶ Instead of CG, one can use other iterative solvers, namely, Chebyshev iteration, SD etc.



# Iterative solver

$$\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \underbrace{\mathbf{Q}^{-1/2} \mathbf{z}}_{\Delta \mathbf{y}} = \mathbf{Q}^{-1/2} \mathbf{p},$$

where  $\mathbf{Q} \in \mathbb{R}^{m \times m}$  is the preconditioning matrix.

Let  $\tilde{\mathbf{z}}^t$  be the solution after  $t$  iterations and  $\hat{\Delta} \mathbf{y} = \mathbf{Q}^{-1/2} \tilde{\mathbf{z}}^t$ . Then

$$\mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} \neq \mathbf{p}, \quad (3)$$

$$\hat{\Delta} \mathbf{s} = -\mathbf{A}^\top \hat{\Delta} \mathbf{y}, \quad (4)$$

$$\hat{\Delta} \mathbf{x} = -\mathbf{x} + \sigma \mu \mathbf{S}^{-1} \mathbf{1}_n - \mathbf{D}^2 \hat{\Delta} \mathbf{s}. \quad (5)$$

- $\mathbf{A}^\top \hat{\Delta} \mathbf{y} + \hat{\Delta} \mathbf{s} = \mathbf{0}$ , but  $\mathbf{A} \hat{\Delta} \mathbf{x} \neq \mathbf{0}$ .

$\Rightarrow \mathbf{A}(\mathbf{x} + \alpha \hat{\Delta} \mathbf{x}) \neq \mathbf{b}$  i.e.  $\mathbf{x} + \alpha \hat{\Delta} \mathbf{x}$  becomes **primal infeasible**.

## Perturbation vector $\mathbf{v}$ [Monteiro and O'Neal, 2003]

$$\begin{pmatrix} \mathbf{A} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{A}^\top & \mathbf{I}_n \\ \mathbf{S} & \mathbf{0} & \mathbf{X} \end{pmatrix} \begin{pmatrix} \hat{\Delta}\mathbf{x} \\ \hat{\Delta}\mathbf{y} \\ \hat{\Delta}\mathbf{s} \end{pmatrix} = \begin{pmatrix} \mathbf{0} \\ \mathbf{0} \\ -\mathbf{XS}\mathbf{1}_n + \sigma\mu\mathbf{1}_n - \mathbf{v} \end{pmatrix}$$



$$\mathbf{AD}^2\mathbf{A}^\top\hat{\Delta}\mathbf{y} = \mathbf{p} + \mathbf{AS}^{-1}\mathbf{v}, \quad (7)$$

$$\hat{\Delta}\mathbf{s} = -\mathbf{A}^\top\hat{\Delta}\mathbf{y}, \quad (8)$$

$$\hat{\Delta}\mathbf{x} = -\mathbf{x} + \sigma\mu\mathbf{S}^{-1}\mathbf{1}_n - \mathbf{D}^2\hat{\Delta}\mathbf{s} - \mathbf{S}^{-1}\mathbf{v}. \quad (9)$$

- $\mathbf{A}\hat{\Delta}\mathbf{x} = \mathbf{0}$  if  $\mathbf{v}$  satisfies eqn. (7)  $\Rightarrow \mathbf{A}(\mathbf{x} + \alpha\hat{\Delta}\mathbf{x}) = \mathbf{b}$

# Our construction of $\mathbf{v}$

We need a  $\mathbf{v} \in \mathbb{R}^n$  such that

$$\mathbf{A}\mathbf{S}^{-1}\mathbf{v} = \mathbf{A}\mathbf{D}^2\mathbf{A}^\top\hat{\Delta}\mathbf{y} - \mathbf{p} \quad (6)$$

- Optimal solution  $\mathbf{v} = \operatorname{argmin} \left\{ \|\mathbf{v}\|_2 : \mathbf{A}\mathbf{S}^{-1}\mathbf{v} = \mathbf{A}\mathbf{D}^2\mathbf{A}^\top\hat{\Delta}\mathbf{y} - \mathbf{p} \right\}$
- Solution proposed by [\[Monteiro & O'Neal , 2003\]](#) is expensive.

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- Solution proposed by [\[Monteiro & O'Neal , 2003\]](#) is expensive.
- **Our solution:**

$$\mathbf{v} = (\mathbf{X}\mathbf{S})^{1/2}\mathbf{W}(\mathbf{A}\mathbf{D}\mathbf{W})^\dagger(\mathbf{A}\mathbf{D}^2\mathbf{A}^\top\hat{\Delta}\mathbf{y} - \mathbf{p}).$$

# Our construction of $\mathbf{v}$

## Lemma 5

Let  $\mathbf{W} \in \mathbb{R}^{n \times w}$  be the sketching matrix discussed earlier and  $\mathbf{v} = (\mathbf{XS})^{1/2} \mathbf{W} (\mathbf{ADW})^\dagger (\mathbf{AD}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} - \mathbf{p})$  be the perturbation vector. Then, with probability at least  $1 - \delta$ ,  $\text{rank}(\mathbf{ADW}) = m$  and  $\mathbf{v}$  satisfies  $\mathbf{AS}^{-1} \mathbf{v} = \mathbf{AD}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} - \mathbf{p}$ .

### Proof sketch :

With probability at least  $1 - \delta$ ,  $\|\mathbf{V}^\top \mathbf{W} \mathbf{W}^\top \mathbf{V} - \mathbf{I}_m\|_2 \leq \zeta/2 \Rightarrow \text{rank}(\mathbf{V}^\top \mathbf{W}) = m$

$\Rightarrow \text{rank}(\mathbf{ADW}) = \text{rank}(\mathbf{U} \Sigma \mathbf{V}^\top \mathbf{W}) = \text{rank}(\mathbf{V}^\top \mathbf{W}) = m.$

Therefore,  $\mathbf{ADW} (\mathbf{ADW})^\dagger = \mathbf{I}_m$  and

$$\begin{aligned} \mathbf{AS}^{-1} \mathbf{v} &= \mathbf{AS}^{-1} (\mathbf{XS})^{1/2} \mathbf{W} (\mathbf{ADW})^\dagger (\mathbf{AD}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} - \mathbf{p}) \\ &= \mathbf{ADW} (\mathbf{ADW})^\dagger (\mathbf{AD}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} - \mathbf{p}) \\ &= \mathbf{AD}^2 \mathbf{A}^\top \hat{\Delta} \mathbf{y} - \mathbf{p}. \end{aligned}$$

# Time to compute $\mathbf{v}$

$$\mathbf{v} = (\mathbf{XS})^{1/2} \mathbf{W} (\mathbf{ADW})^\dagger (\mathbf{AD}^2 \mathbf{A}^\top \Delta \hat{\mathbf{y}} - \mathbf{p})$$

- ~~$(\mathbf{ADW})^\dagger$  can be computed in  $\mathcal{O}(\text{nnz}(\mathbf{A}) \cdot \log(m/\delta) + m^3 \log(m/\delta))$  time.~~
- Pre-multiplying by  $\mathbf{W}$  takes  $\mathcal{O}(\text{nnz}(\mathbf{A}) \log(m/\delta))$  time (assuming  $\text{nnz}(\mathbf{A}) \geq n$ ).
- $\mathbf{X}$  and  $\mathbf{S}$  are diagonal matrices. Therefore computing  $\mathbf{v}$  takes time

$\mathcal{O}(\text{nnz}(\mathbf{A}) \cdot \log(m/\delta) + \cancel{m^3 \log(m/\delta)})$

# Bounding $\|\mathbf{v}\|_2$

## Lemma 6

Let our iterative solver satisfies **(C2)** after  $t$  iterations. Then, we have

$$\|\mathbf{v}\|_2 \leq \sqrt{6}n \zeta^t \psi \mu$$

Moreover, after  $t \geq \frac{\log(n \psi)}{\log(1/\zeta)}$  iterations of the iterative solver, we have

$$\|\mathbf{v}\|_2 \leq \frac{\gamma \sigma}{4} \mu.$$

Here  $\psi = \frac{4\sqrt{6}(1+\sigma/\sqrt{1-\gamma})}{\gamma \sigma}.$

# Convergence guarantee: main result

## Theorem 1

Let the initial point  $(\mathbf{x}^0, \mathbf{s}^0, \mathbf{y}^0) \in \mathcal{F}^0$  and  $\|\mathbf{v}\|_2 \leq \gamma\sigma\mu/4$ . Then, our algorithm generates an iterate  $(\mathbf{x}^k, \mathbf{s}^k, \mathbf{y}^k)$  satisfying  $\mu_k \leq \epsilon\mu_0$  after  $\mathcal{O}(n \log 1/\epsilon)$  iterations.

## Overall running time:

- Computing  $\mathbf{Q}^{-1/2}$  and  $\mathbf{v}$  takes  $\mathcal{O}(\text{nnz}(\mathbf{A}) \cdot \log(m/\delta) + m^3 \log(m/\delta))$  time.
- For  $t = \mathcal{O}(\log n)$  iterations of the solver, all the matrix-vector products are computed in  $\mathcal{O}(\text{nnz}(\mathbf{A}) \cdot \log n)$  time.
- Computational time for steps (4)-(6) is  $\mathcal{O}(\text{nnz}(\mathbf{A}) \cdot (\log n + \log(m/\delta)) + m^3 \log(m/\delta))$ .
- Taking a union bound over all iterations with  $\delta = \mathcal{O}(n^{-1})$ , our algorithm converges with probability at least 0.9 and the running time per iteration is given by<sup>1</sup>

$$\mathcal{O}((\text{nnz}(\mathbf{A}) + m^3) \log n) \text{ vs. } \mathcal{O}(m^2 n)$$



# Our algorithm

- 1: **Input:**  $\mathbf{A} \in \mathbb{R}^{m \times n}$ ,  $\mathbf{b} \in \mathbb{R}^m$ ,  $\mathbf{c} \in \mathbb{R}^n$ ,  $\gamma \in (0, 1)$ , tolerance  $\epsilon > 0$ ,  $\sigma \in (0, 4/5)$ ;
- 2: **Initialize:**  $k \leftarrow 0$ ; initial point  $(\mathbf{x}^0, \mathbf{y}^0, \mathbf{s}^0) \in \mathcal{F}^0$ ;
- 3: **while**  $\mu_k > \epsilon$  **do**
- 4:   Compute sketching matrix  $\mathbf{W} \in \mathbb{R}^{n \times w}$  with  $\zeta = 1/2$  and  $\delta = O(n^{-1})$ ;
- 5:   Compute  $\mathbf{Q}^{-1/2}$  and solve  $\mathbf{Q}^{-1/2} \mathbf{A} \mathbf{D}^2 \mathbf{A}^\top \mathbf{Q}^{-1/2} \mathbf{z} = \mathbf{Q}^{-1/2} \mathbf{p}$  with  $t = \Omega(\log n)$ ;
- 6:   Compute  $\hat{\Delta} \mathbf{y} = \mathbf{Q}^{-1/2} \mathbf{z}$ ,  $\mathbf{v}$  using  $\mathbf{W}$  from step (4),  $\hat{\Delta} \mathbf{s}$  and  $\hat{\Delta} \mathbf{x}$ ;
- 7:   Compute  $\tilde{\alpha} = \operatorname{argmax}\{\alpha \in [0, 1] : (\mathbf{x}^k, \mathbf{y}^k, \mathbf{s}^k) + \alpha(\hat{\Delta} \mathbf{x}^k, \hat{\Delta} \mathbf{y}^k, \hat{\Delta} \mathbf{s}^k) \in \mathcal{N}(\gamma)\}$ .
- 8:   Compute  $\bar{\alpha} = \operatorname{argmin}\{\alpha \in [0, \tilde{\alpha}] : (\mathbf{x}^k + \alpha \hat{\Delta} \mathbf{x}^k)^\top (\mathbf{s}^k + \alpha \hat{\Delta} \mathbf{s}^k)\}$ .
- 9:   Compute  $(\mathbf{x}^{k+1}, \mathbf{y}^{k+1}, \mathbf{s}^{k+1}) = (\mathbf{x}^k, \mathbf{y}^k, \mathbf{s}^k) + \bar{\alpha}(\hat{\Delta} \mathbf{x}^k, \hat{\Delta} \mathbf{y}^k, \hat{\Delta} \mathbf{s}^k)$ ; set  $k \leftarrow k + 1$ ;
- 10: **end while**

# Infeasible case<sup>2</sup>

- Finding  $(\mathbf{x}^0, \mathbf{y}^0, \mathbf{s}^0) \in \mathcal{F}^0$  is non trivial.
- $\mathcal{F}^0$  can be empty.
- Can be extended to analyze infeasible IPMs by starting from an arbitrary

$$(\mathbf{x}^0, \mathbf{y}^0, \mathbf{s}^0) \text{ with } (\mathbf{x}^0, \mathbf{s}^0) > \mathbf{0}$$

- $\mathbf{r}_p = \mathbf{A}\mathbf{x} - \mathbf{b}$ ,  $\mathbf{r}_d = \mathbf{A}^\top \mathbf{y} + \mathbf{s} - \mathbf{c}$  with  $\mathbf{r} := (\mathbf{r}_p, \mathbf{r}_d) \in \mathbb{R}^{m+n}$  and the definition of  $\mathcal{N}(\gamma)$  changes

$$\mathcal{N}(\gamma) = \left\{ (\mathbf{x}, \mathbf{y}, \mathbf{s}) : (\mathbf{x}, \mathbf{s}) > \mathbf{0}, \mathbf{x} \circ \mathbf{s} \geq (1 - \gamma)\mu \mathbf{1}_n \text{ and } \frac{\|\mathbf{r}\|_2}{\|\mathbf{r}^0\|_2} \leq \frac{\mu}{\mu_0} \right\}$$

- Iteration complexity of the infeasible IPM algorithm increases to  $\mathcal{O}(n^2 \log(1/\epsilon))$ .

# Predictor-corrector IPM<sup>3</sup>

- Predictor step greatly decreases the duality measure, while deviating from the central path (centering parameter  $\sigma = 0$  ).
- Corrector step keeps the duality measure constant but returns iterate to near central path (centering parameter  $\sigma = 1$  ).
- Alternates between two neighborhoods of the central path  $\mathcal{N}_2(0.25)$  and  $\mathcal{N}_2(0.5)$ .
- Prototypical PC converges in  $\mathcal{O}\left(\sqrt{n} \log \frac{1}{\epsilon}\right)$  iterations.

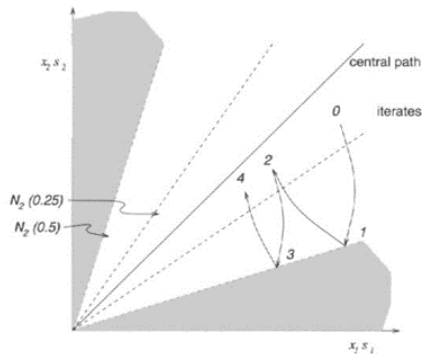


Figure from [Wright, 1997]

$$\mathcal{N}_2(\theta) = \{(\mathbf{x}, \mathbf{y}, \mathbf{s}) \in \mathbb{R}^{2n+m} : \|\mathbf{x} \circ \mathbf{s} - \mu \mathbf{1}_n\|_2 \leq \theta \mu, (\mathbf{x}, \mathbf{s}) > 0\}$$

# Structural Conditions for Inexact PC

- Let If  $\hat{\Delta}\mathbf{y}$  satisfies (sufficient conditions):

$$\|\hat{\Delta}\mathbf{y} - \Delta\mathbf{y}\|_{\mathbf{A}\mathbf{D}^2\mathbf{A}^\top} \leq \Theta\left(\frac{\epsilon}{\sqrt{n} \log 1/\epsilon}\right) \quad \dots (\mathbf{C3})$$

$$\|\mathbf{A}\mathbf{D}^2\mathbf{A}^\top \hat{\Delta}\mathbf{y} - \mathbf{p}\|_2 \leq \Theta\left(\frac{\epsilon}{\sqrt{n} \log 1/\epsilon}\right) \quad \dots (\mathbf{C4})$$

- Then, we prove that the Inexact PC method converges in  $\mathcal{O}\left(\sqrt{n} \cdot \log\left(\frac{1}{\epsilon}\right)\right)$  iterations, as expected.
- The final solution (and all intermediate iterates) are only approximately feasible.
- Satisfying the structural conditions for "standard" Inexact PC: the approximate solver needs  $\mathcal{O}\left(\log\left(\frac{n \cdot \sigma_{\max}(\mathbf{A}\mathbf{D})}{\epsilon}\right)\right)$  iterations (inner iterations).
- Per iteration cost (without a correction vector):  $\mathcal{O}\left((\text{nnz}(\mathbf{A}) + m^3) \log(n \cdot \sigma_{\max}(\mathbf{A}\mathbf{D}))\right)$

# Structural Conditions for Inexact PC using $\mathbf{v}$

- We modified the PC method using the correction vector  $\mathbf{v}$  to make iterates exactly feasible.
- If  $\hat{\Delta}\mathbf{y}$  and  $\mathbf{v}$  satisfy (sufficient conditions):

$$\mathbf{A}\mathbf{S}^{-1}\mathbf{v} = \mathbf{A}\mathbf{D}^2\mathbf{A}^T\hat{\Delta}\mathbf{y} - \mathbf{p} \quad \dots (\mathbf{C5})$$

$$\|\mathbf{v}\|_2 < \Theta(\epsilon) \quad \dots (\mathbf{C6})$$

- Then, we prove that this modified Inexact *PC* method converges in  $\mathcal{O}(\sqrt{n} \cdot \log(\frac{1}{\epsilon}))$  iterations, as expected. The final solution (and all intermediate iterates) are exactly feasible.
- Satisfying the structural conditions for the "modified" Inexact PC: the PCG solver needs  $\mathcal{O}(\log(\frac{n}{\epsilon}))$  iterations (inner iterations).
- Notice that using the error-adjustment vector  $\mathbf{v}$  in the modified Inexact PC eliminates the dependency on the largest singular value of the matrix  $\mathbf{A}\mathbf{D}$ .
- Per iteration cost (with a correction vector):  $\mathcal{O}((\text{nnz}(\mathbf{A}) + m^3) \log n)$

# Extensions: square matrices

- Our overall approach still works if  $\mathbf{A}$  is any  $m \times n$  matrix that is low-rank, e.g.,  $\text{rank}(\mathbf{A}) = k \ll \min\{m, n\}$ .
- In that case, using the thin SVD of  $\mathbf{A} = \mathbf{U}_\mathbf{A} \mathbf{\Sigma}_\mathbf{A} \mathbf{V}_\mathbf{A}^\top$ , we can rewrite the linear constraints as follows  $\mathbf{U}_\mathbf{A} \mathbf{\Sigma}_\mathbf{A} \mathbf{V}_\mathbf{A}^\top \mathbf{x} = \mathbf{b}$ .
- The LP of eqn. (1) can be restated as

$$\min \mathbf{c}^\top \mathbf{x}, \text{ subject to } \mathbf{V}_\mathbf{A}^\top \mathbf{x} = \tilde{\mathbf{b}}, \mathbf{x} \geq \mathbf{0}, \quad (10)$$

where  $\tilde{\mathbf{b}} = \mathbf{\Sigma}_\mathbf{A}^{-1} \mathbf{U}_\mathbf{A}^\top \mathbf{b}$ .

- Note that,  $\text{rank}(\mathbf{V}_\mathbf{A}) = k \ll n$  and therefore eqn. (10) can be solved using our framework.
- The matrices  $\mathbf{U}_\mathbf{A}$ ,  $\mathbf{V}_\mathbf{A}$ , and  $\mathbf{\Sigma}_\mathbf{A}$  can be approximately recovered using the fast SVD algorithms [Halko, Martinsson, & Tropp, SIAM Rev. 2011].

# Future directions

- Can we prove similar results for infeasible predictor-corrector IPMs?
- Are our structural conditions necessary? Can we derive simpler conditions?
- Could our structural conditions change from one iteration to the next? Could we use dynamic preconditioning or reuse preconditioners from one iteration to the next (e.g., low-rank updates of the preconditioners)?
- Can this framework be extended to other convex optimization problems e.g., Logistic regression or semidefinite programming(SDP)?

# Relevant literature

1. G. Dexter, A. Chowdhury, H. Avron, and P. Drineas, On the convergence of Inexact Predictor-Corrector Methods for Linear Programming, ICML 2022.
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**Thank you!**

Questions?