



UX Testing + UI Iteration



| | | User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.) | User Experience: What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying? (ex: sounds, hover effects, press effects, etc.) |
|-------------------------------------|---|---|---|
| User 1 Name: Azul | <ul style="list-style-type: none">The images are well incorporatedThe images should be moved to the bottomThe music does not work | <ul style="list-style-type: none">Fix the MusicAdd more imagesAdd more sounds like people talking | |
| User 2 Name: Gio | <ul style="list-style-type: none">The images could be moved to the bottom especially the bartenderMake the images bigger on mobile viewMake the music work better as it doesn't always play | <ul style="list-style-type: none">Add a glass with a drink so you can shoot itAdd a color aura around the images to make them pop betterAdd people chattering in the background | |
| User 3 Name: Chia | <ul style="list-style-type: none">The BG is confusing on mobile viewThe Images bigger on mobile view and desktop viewFix the music not working | <ul style="list-style-type: none">Add a reset buttonAdd an empty drink and if you click it, it fills upMake the noises louder to further the immersion | |
| User 4 Name: Julian aka 🍷 | <ul style="list-style-type: none">Have the bartender be on the floor rather than floatingHave the cards on the tableHave a different BG image for mobile view | <ul style="list-style-type: none">Add background charactersHave the breakpoint a little earlierAdd drop shadow to the cards for more immersion | |
| User 5 Name: Liyah | <ul style="list-style-type: none">Move the bartender down and make him biggerAdd drop shadowsMake images bigger for mobile view | <ul style="list-style-type: none">Fix the music for barFor mobile view add drinks from a tableMake the image stand out after being clicked | |

UI Before Feedback (Screenshot / GIF)



What trends did you identify in your feedback?

- I noticed that a main complaint was how the saloon guy should not be floating
- Another main complaint I noticed is how the music doesn't work
- I also need to realign all my images to fit them better
- Add people talking noises.

UI After Feedback (Screenshot / GIF)



What changes did you make to improve your UI?

- The music now works
- The apple juice server position is correct
- All the image sizes are further improved
- I added people talking