# MAYANK
# **RAJ**

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## OBJECTIVE

To work on emerging technologies like AR/VR, AI in an organization which provides me the opportunity to reach my full potential, resulting in an overall growth.

## EDUCATION

**B. Tech | Trident Academy of Technology, Bhubaneswar**
08/2016 – 2020
- Information Technology

**Senior Secondary | Delhi Public School, Ranchi**
2014 – 03/2016
- Computer Science

## EXPERIENCE & PROJECTS

**Business Card AR (2019)**
- *Tools:* Unity3D, Vuforia.
- Augmented Reality Business Card which offers custom experiences to the users depending upon their business type when someone scans their card with the smartphone app.
- *Link* - https://youtu.be/Q5jT1cb_o1o

**AR Solar System (2018)**
- *Tools:* Unity3D, Vuforia.
- An AR app for Android which on recognizing a given image target, displays our Solar system with all the 8 planets revolving around the Sun in their orbits in the real world
- *Link* - https://drive.google.com/open?id=19rgejG0MXCXRr4vF4SMtgmgsVVhr6vY-

## SKILLS

- Python, JAVA, C#, C++
- Augmented Reality
- Computer Vision
- Unity3D, Android
- 3D Modelling (Blender3D)
- Machine Learning

## ACTIVITIES & CERTIFICATIONS

- Taken part in various GDG Bhubaneswar sessions.
- Designed the Fresher's party poster.
- Handheld AR App Development with Unity (12/2018)
  https://www.coursera.org/account/accomplishments/verify/UCA7QXRMBJH8
- Introduction to Augmented Reality and ARCore (11/2018)
  https://www.coursera.org/account/accomplishments/verify/ZJANPVX55Q7L
- Complete Python MasterClass (04/2018) http://ude.my/UC-94IWT9DI
- Machine Learning (11/2018)
  https://www.coursera.org/account/accomplishments/verify/SQ3CG73VQ2BC