

Mayank Raj


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<https://10XRealities.com/> 

To work on emerging technologies like **AR/VR, AI** in an organization which provides me the opportunity to reach my full potential & create immersive, everlasting experiences for the end users.

Skills

- Augmented / Virtual Reality
- Machine Learning / AI
- Computer Vision
- Python, JAVA, C#, C++
- Unity3D, Vuforia
- Blender3D
- Creativity
- Teamwork
- Leadership

Experience

04/2019 – PRESENT

Augmentation Engineer (Intern) / CrispAR.IN, India

- Responsible for debugging the existing app and adding new functionalities to it so that users could view food items from partner restaurants on their table with AR.

03/2019 – PRESENT

AR Intern / Vkenn Technologies, India

- Responsible for creating AR app for restaurants, hotels, etc which enables its users to view, order food on their table in real-time, 360° on their plate before even ordering it!

Education

2016 - 2020

B. Tech / Trident Academy of Technology, Bhubaneswar

- Information Technology

2014 - 2016

Senior Secondary / Delhi Public School, Ranchi

- Computer Science

Activities

- Taken part in various *GDG Bhubaneswar* sessions.
- Designed the *Fresher's party* poster.
- [Project - Augmented Reality Business Card](#) (2019)
- [Project - AR Solar System](#) (2018)
- [Handheld AR App Development with Unity](#) (12/2018)
- [Introduction to Augmented Reality and ARCore](#) (11/2018)
- [Complete Python MasterClass](#) (04/2018)
- [Machine Learning](#) (11/2018)