Mayank Raj

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https://10XRealities.com/

To work on emerging technologies like **AR/VR**, **AI** in an organization which provides me the opportunity to reach my full potential & create immersive, everlasting experiences for the end users.

Skills

- Augmented / Virtual Reality
- Machine Learning / Al
- Computer Vision

- Python, JAVA, C#, C++
- Unity3D, Vuforia
- Blender3D

- Creativity
- Teamwork
- Leadership

Experience

04/2019 - PRESENT

Augmentation Engineer (Intern) / CrispAR.IN, India

Responsible for debugging the existing app and adding new functionalities to it, so that the users could view
the food items from partner restaurants on their table with AR in real-time.

03/2019 - PRESENT

AR Intern / Vkenn Technologies, India

• Responsible for creating AR app for restaurants, hotels which enables the customers to order food from their table or view it on their plate in 360° before even ordering it!

Education

2016 - 2020

B. Tech / Trident Academy of Technology, Bhubaneswar

Information Technology

2014 - 2016

Senior Secondary / Delhi Public School, Ranchi

Computer Science

Activities

- Taken part in various GDG Bhubaneswar sessions.
- Designed the Fresher's party poster.
- Project Augmented Reality Business Card (2019)
- Project AR Solar System (2018)
- Handheld AR App Development with Unity (12/2018)
- Introduction to Augmented Reality and ARCore (11/2018)
- Complete Python MasterClass (04/2018)
- Machine Learning (11/2018)