Mayank Raj



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Summary

Merging Realities | Building the Metaverse with the power of Blockchain & Gaming

Experience



Number | Unity AR Developer

Nextech AR Solutions

Sep 2021 - Present (1 year 7 months)

 Built ARway - an all-in-one metaverse creation studio. Allows you to spatially map your location and populate it with interactive 3D objects, navigations, wayfinding, audio, and more!

Founder

AgrMayank Studios

Jun 2020 - Present (2 years 10 months)

- Developed immersive AR apps and games for mobile & HMD devices like JioGlass.
- Google Play https://play.google.com/store/apps/dev?id=8444157410268700876

🛕 AR Developer

ARway (OTC: ARWYF / CSE: ARWY)

Aug 2020 - Present (2 years 8 months)

- Acquired by Nextech AR on 09/2021 and spinoff a year later as ARway.
- Built ARway an all-in-one metaverse creation studio. Allows you to spatially map your location and populate it with interactive 3D objects, navigations, wayfinding, audio, and more!
- · Developed HARMONY, a mini-metaverse at the Heart of London, showcasing Guildhall School of Music & Drama and London Symphony Orchestra students Augmented Reality artwork compositions!!

Unity VR Developer

Round Them Oranges

Jan 2021 - May 2021 (5 months)

 Developed "Virtual Segments" by Round Them Oranges - a digital and curatorial exploration, the creation of a digital web gallery aiming to keep people's engagement with art alive during the COVID-19 lockdown.

AR Developer

North Shore Therapeutics

Aug 2020 - Aug 2020 (1 month)

- Developed NST-SSD: Therapeutic Augmented Reality for Schizophrenia to cure the negative symptoms of schizophrenia that obstruct reward circuitry in the brain.
- The aim of the game is to help the patients to "build belief in self capacity".

Senior AR Developer

Noora Health

Apr 2020 - Jun 2020 (3 months)

• Developed "Virus Warrior" – a coronavirus shooting game in Augmented Reality (AR) – and "PPE Trainer" – an AR nurse training app for the Donning/Doffing procedures of the COVID-19 equipment – for Noora Health.

Product Development Team Lead

Cisco thingQbator

Mar 2019 - Jun 2019 (4 months)

• Managed a team to build a spider-bot project using IoT with Augmented Reality.

Education



Trident Academy of Technology (TAT), Bhubaneswar

Bachelor of Technology - BTech, Information Technology 2016 - 2020

n Delhi Public School, Ranchi

12th Board (Senior Secondary) , Computer Science 2014 - 2016

Licenses & Certifications



Handheld AR App Development with Unity - Coursera UCA7QXRMBJH8

Skills

Augmented Reality (AR) • Game Development • Unity3D • Machine Learning • Flutter • Python • C# • C++ • Java • Blockchain

Honors & Awards

Microsoft Learn Student Ambassador - Microsoft

Jan 2020

· Helped fellow students grow and learn new skills by leading in the local tech community.

Speaker & MWU showcase at Unity Day, Pune - Unity Technologies

Aug 2019

• Selected as a speaker for my game prototype "Foggy Forest", one of the only 9 Made With Unity (MWC) showcases at Unity Day, Pune.