

Documentation

PCD Viewer

Publisher: AgrMayank

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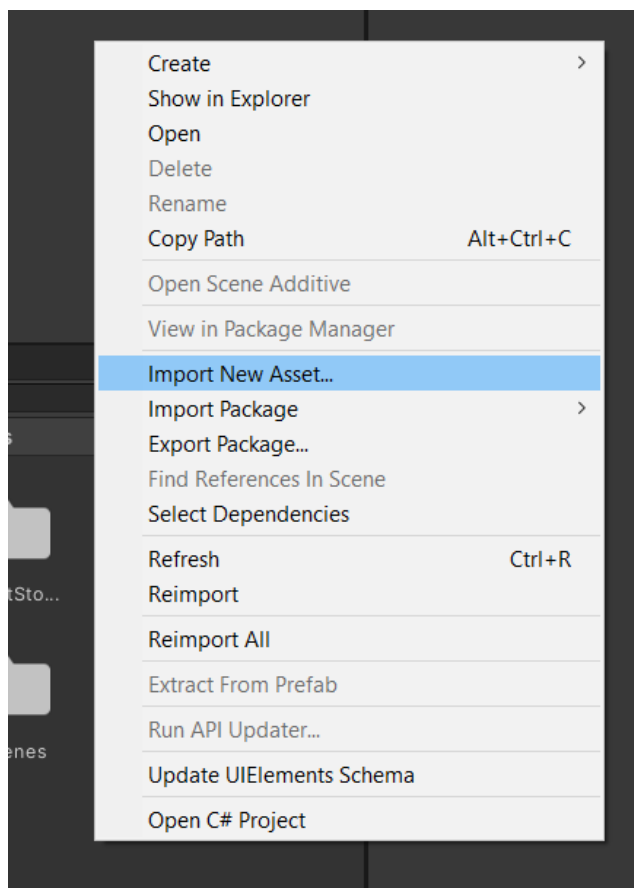
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How to use?

This asset converts all the “.pcd” files into a prefab asset of point clouds at the location of the “.pcd” file with the same name.

To Import a *New Asset* –

- **Drag and drop any “.pcd” file into the project**
- **Right click on the project window and select *Import New Asset* from the menu.**



To Convert Existing Assets –

- Go to Assets and then click on ***Reimport All***.

