

dashboardsLive - Überblick		To be implemented within <vehicle> <dashboard> <dashboardLive> <dashboard ... /> <dashboardLive> </dashboard> </vehicle>										cond: <=, <=, >=, > with condValue		trailer: Number of chosen trailer or "S" for currently selected vehicle		partition: Number of chosen fillVolume	max: (optional) Upper limit	min: (optional) Lower limit	factor: (optional) Number the dashboard's value will be multiplied with		selection=	selectionGroups=	suggested displayTypes	Description	Version	
Elemente	cmd=	options=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroups=												
base	disconnected	all any	1 2 ... n S							optional	optional	optional									VISIBILITY, EMITTER	Active if nothing is connected to the given joints	1.0.0.0			
	connected	all any	1 2 ... n S							optional	optional	optional	optional									VISIBILITY, EMITTER	Active if something is connected to the given joints	1.0.0.0		
	lifted	all any	1 2 ... n S							1..n	optional	optional	optional	optional								VISIBILITY, EMITTER	Active if given joint is lifted	1.0.0.0		
	lifting	all any	1 2 ... n S							1..n	optional	optional	optional	optional									VISIBILITY, EMITTER	Active if given joint is lifting	1.0.0.0	
	lowering	all any	1 2 ... n S							1..n	optional	optional	optional	optional									VISIBILITY, EMITTER	Active if given joint is lowering	1.0.0.0	
	lowered	all any	1 2 ... n S							1..n	optional	optional	optional	optional									VISIBILITY, EMITTER	Active if given joint is lowered	1.0.0.0	
	lowerable	all any	1 2 ... n S							1..n	optional	optional	optional	optional									VISIBILITY, EMITTER	Active if given joint is lowerable	1.0.0.0	
	pto	all any	0 1 2 ... n S				optional				optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if PTO/hydraulics corresponding to given joint is/are active	1.0.0.0	
	ptoRpm	all any	0 1 2 ... n S				optional	optional			optional	optional	optional	optional									NUMBER, TEXT, ANIMATION, SLIDER	Value of PTO's turn rate in relation to the vehicles RPM. Set min, max and factor for fine tuning	1.0.0.0	
	foldable	all any	0 1 2 ... n S				optional				1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is foldable	1.0.0.0
	folded	all any	0 1 2 ... n S								1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is folded	1.0.0.0
	unfolded	all any	0 1 2 ... n S								1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is unfolded	1.0.0.0
	folding	all any	0 1 2 ... n S								1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is folding	1.0.0.0
	unfolding	all any	0 1 2 ... n S								1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is unfolding	1.0.0.0
	foldingState	all any	0 1 2 ... n S				optional	optional			1..n	optional	optional	optional	optional									NUMBER, TEXT, ANIMATION, SLIDER	Value of current folding process (0...1). Use factor for scaling.	1.0.0.0
	unfoldingState	all any	0 1 2 ... n S				optional	optional			1..n	optional	optional	optional	optional									NUMBER, TEXT, ANIMATION, SLIDER	Value of current unfolding process (0...1). Use factor for scaling.	1.0.0.0
	tipping	all any	0 1 2 ... n S				optional				1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is tipping to the ground/trigger	1.0.0.0
	swath	all any	0 1 2 ... n S	1 2 3 ...			optional				1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if given swath state is active	1.0.0.0
	mpConditioner	all any	0 1 2 ... n S				optional				1..n	optional	optional	optional	optional									VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if Conditioner is on (requires Maize+)	1.0.0.0
	seedType	all any	0 1 2 ... n S									optional	optional	optional	optional									TEXT	Returns the current set seed type	1.0.0.0
	fillLevel	abs percent max abskg percentkg maxkg		1 2 ... n S			optional	optional			1..n	optional	optional	optional	optional									NUMBER, TEXT, ANIMATION, SLIDER	Value of current fillLevel of chosen trailer and partition at given joint. abs: absolute value, percent: fillLevel in percent, max: capacity abskg: absolute fill weight, percentkg: percent from max weight, maxkg: maximum weight	1.0.0.0
	fillType	name									1..n													TEXT	Name of loaded fillType	1.4.0.0
	fillType	icon									1..n													VISIBILITY	Icon of loaded fillType. Node has to be a plane!	1.4.0.0
	coveropen	all any	1 2 ... n S				optional				1..n													VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if cover is opened	1.4.0.0
	hasSpec	all any <specName>	0 1 2 ... n S				optional				1..n		optional	optional	optional	optional								VISIBILITY, EMITTER	Active if implement at given joint has the given specialization	1.0.0.0
	hasTypedesc	all any <typeDescName>	0 1 2 ... n S				optional				1..n		optional	optional	optional	optional								VISIBILITY, EMITTER	Active if implement at given joint has the given type description	1.0.0.0
	tippingState	all any	0 1 2 ... n S				optional	optional			1..n		optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current tipping process (0...1). User factor for scaling.	1.0.0.0
	ridgelMarker	all any	0 1 2 ... n S	1 2 3 ...							1..n		optional	optional	optional	optional								VISIBILITY, EMITTER	Active if ridgelMarker has given state	1.0.0.0
	liftState	all any	1 2 ... n S				optional	optional					optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current lifting state (0...1). This only makes sense with 3P-Attachments. Use factor for scaling.	1.0.0.0
	tipSide	all any	0 1 2 ... n S	Front Back Left Right BackGrainDoor							1..n		optional	optional	optional	optional								VISIBILITY, EMITTER	Active if set tipSide equals given tipSide.	1.0.0.0
	tipSideText	all any	0 1 2 ... n S								1..n		optional	optional	optional	optional								TEXT	Returns current set tipSide as plain text.	1.0.0.0
	playerName																							TEXT	Returns the players name in game	1.4.0.0
	workWidth	left right						optional	optional		1..n		optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Returns work width in percent	1.4.0.0
	motorFan	all any					optional																	VISIBILITY, EMITTER	Active if motor fan is active!	1.3.0.0
	realClock	all any																						TEXT	Returns real world clock time as plain text.	1.0.0.0
	heading	all any																						NUMBER, TEXT	Returns current heading in degree	1.0.0.0
	headingText1	all any																						TEXT	Returns current heading as N, E, S, W.	1.0.0.0
	headingText2	all any																						TEXT	Returns current heading as N, NE, E, SE, S, SW, W, NW.	1.0.0.0
	fieldNumber	all any																						NUMBER, TEXT	Returns current field number	1.0.0.0
combine	chopper					enabled active						optional	optional	optional	optional								VISIBILITY, EMITTER	Active if chopper of combine is active (no swath): enabled: chopper is activated, active: chopper is currently working	1.1.0.0	
	swath					enabled active						optional	optional	optional	optional								VISIBILITY, EMITTER	Active if combine is producing straw swathes: enabled: swath is activated, active: swath is currently being produced	1.1.0.0	
	filling											optional	optional	optional	optional								VISIBILITY, EMITTER	Active if combine's tank is currently filling	1.1.0.0	
	hectars											optional	optional	optional	optional								NUMBER, TEXT	Value of worked area	1.1.0.0	
	cutHeight											optional	optional	optional	optional								NUMBER, TEXT	Value of set cutting height	1.1.0.0	
	pipeState					1 2 3 ...						optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if current pipe state equals given state	1.1.0.0	
	pipeFolding											optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if pipe is currently folding or unfolding	1.1.0.0	
pipeFoldingState											optional	optional	optional	optional								VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current folding state (0...1). Use factor for scaling.	1.1.0.0		
overloading					1 2 3 ...						optional	optional	optional	optional									VISIBILITY, EMITTER	Active if pipe is currently overloading	1.1.0.0	
vca	park						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if park break is set	1.0.0.0	
	diff_front						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if front differential is activated	1.0.0.0	
	diff_back						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if back differential is activated	1.0.0.0	
	diff						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if front or back differential is activated	1.0.0.0	
	diff_4wd						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if all-wheel-drive is activated	1.0.0.0	
	diff_4wdF						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if advance speed of front axle is activated	1.0.0.0	
	ks						optional					optional	optional	optional	optional								VISIBILITY, EMITTER	Active if "Keep Speed" is activated	1.0.0.0	
	ksvalue						optional	optional				optional	optional	optional	optional								NUMBER, TEXT	Value of target speed for "Keep Speed"	1.4.0.0	
	slp						optional	optional				optional	optional	optional	optional								NUMBER, TEXT	Value of current slip (requires VCA or REA GUI)	1.0.0.0	
	speed2											optional	optional	optional	optional								NUMBER, TEXT	Value of second speed control	1.0.0.0	
	speed3											optional	optional	optional	optional								NUMBER, TEXT	Value of third speed control	1.0.0.0	
him	field											optional	optional	optional	optional								VISIBILITY, EMITTER	Active if Headland Management is turned on	1.0.0.0	
	headland											optional	optional	optional	optional								VISIBILITY, EMITTER	Active if Headland Management is currently in field mode	1.0.0.0	
	contour											optional	optional	optional	optional								VISIBILITY, EMITTER	Active if Headland Management is currently in headland mode Active if Headland Management is currently in field mode and contour guidance is activated	1.0.0.0 1.1.0.0	

valueType=	cmd=	option=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroup=	suggested displayTypes	Description	Version
gps	on	optional								optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if GPS is turned on (Guidance Steering/GS or VCA)	1.0.0.0
	active	optional								optional	optional	optional			VISIBILITY, EMITTER	Active if GPS is currently active (GS or VCA)	1.0.0.0
	lane+									optional	optional	optional			VISIBILITY, EMITTER	Active if current GPS-Lane is bigger than 0 (GS only)	1.0.0.0
	lane-									optional	optional	optional			VISIBILITY, EMITTER	Active if current GPS-Lane is smaller than 0 (GS only)	1.0.0.0
gpsLane										optional	optional	optional			NUMBER, TEXT	Value of current GPS-Lane (GS only)	1.0.0.0
	delta									optional	optional	optional			ALL	Value of necessary course correction (-0.5..+0.5, GS only). Use factor for scaling	1.1.0.0
	dir									optional	optional	optional			ANIMATION	Direction of course correction (-1: left, +1: right, GS only)	1.1.0.0
	dirLeft									optional	optional	optional			ALL	Active if direction of necessary course correction is left	1.1.0.0
	dirRight									optional	optional	optional			ALL	Active if direction of necessary course correction is right	1.1.0.0
gpsWidth	headingDelta									optional	optional	optional			ALL	Value of heading delta to gps course (GS or VCA)	1.1.0.0
										optional	optional	optional			NUMBER, TEXT	Value of currently set gps width	1.0.0.0
	mode									optional	optional	optional			TEXT	Value of ProSeed's mode in plain text	1.0.0.0
	mode			auto semi manual						optional	optional	optional			VISIBILITY, EMITTER	Active if proSeed's mode equals given state	1.0.0.0
proSeed	distance									optional	optional	optional			NUMBER, TEXT	Value of tramLine distance	1.0.0.0
	laneDrive									optional	optional	optional			NUMBER, TEXT	Value of currently set lane	1.0.0.0
	laneFull									optional	optional	optional			NUMBER, TEXT	Number of lanes set	1.0.0.0
	tram									optional	optional	optional			VISIBILITY, EMITTER	Active if tramLines are created	1.0.0.0
	fert									optional	optional	optional			VISIBILITY, EMITTER	Active if fertilizer is enabled	1.0.0.0
	areaWork									optional	optional	optional			NUMBER, TEXT	Value of worked area	1.0.0.0
	areaField									optional	optional	optional			NUMBER, TEXT	Value of field size	1.0.0.0
	timeUse									optional	optional	optional			NUMBER, TEXT	Value of hectares per hour	1.0.0.0
	seedUse									optional	optional	optional			NUMBER, TEXT	Value of seed use	1.0.0.0
	segment			1 2 3 ...						optional	optional	optional			VISIBILITY, EMITTER	Active if segment chosen in state is enabled	1.0.0.0
	tramType									optional	optional	optional			VISIBILITY, EMITTER	Active if premarked tramlines are created	1.0.0.0
selection	audio									optional	optional	optional			VISIBILITY, EMITTER	Active if proSeed's audio signals are enabled	1.0.0.0
										optional	optional	optional	...-2 -10 1 2 ...		VISIBILITY, EMITTER	Active if currently selected vehicle/implement equals given selection	1.0.0.0
										optional	optional	optional	...-2 -10 1 2 ...		VISIBILITY, EMITTER	Active if currently selected group equals given selectionGroup	1.0.0.0
										optional	optional	optional			VISIBILITY, EMITTER	Active if bale is a round bale	1.1.0.0
baler	isRoundBale	all any selected current	0 1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER	selected: baler setting, current: current bale	1.1.0.0
	baleSize	all any selected current	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of current bale size	1.1.0.0
	baleCountAnz	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Current value of processed bales (requires Ifko's baleCounter Mod or Göweil DLC or Vermeer DLC)	1.1.0.0
	baleCountTotal	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Total value of processed bales (requires Ifko's baleCounter Mod or Göweil DLC or Vermeer DLC)	1.1.0.0
	wrappedBaleCountAnz	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Current value of wrapped bales (requires Ifko's baleCounter Mod)	1.1.0.0
lockSteeringAxle	wrappedBaleCountTotal	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Total value of wrapped bales (requires Ifko's baleCounter Mod)	1.1.0.0
	found		0 1 2 ... n S					1..n							VISIBILITY, EMITTER, ANIMATION, SLID	Active if steering axle lock is activated (requires Ifkos lockSteeringAxle mod)	1.0.0.0
combineXP	locked		0 1 2 ... n S					1..n							VISIBILITY, EMITTER, ANIMATION, SLID	Active if steering axle lock is activated (requires Ifkos lockSteeringAxle mod)	1.0.0.0
	tonPerHour														NUMBER, TEXT	Value of currently processed tons per hour	1.1.0.0
	engineLoad														NUMBER, TEXT	Value of engine load	1.1.0.0
	yield														NUMBER, TEXT	Value of current yield	1.1.0.0
	highMoisture														VISIBILITY, EMITTER, ANIMATION, SLID	Active if high crop moisture is detected	1.1.0.0
frontLoader	toolRotation	all any	1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of tool's rotation	1.1.0.0
	toolRotation	all any	1 2 ... n S		origin					optional	optional	optional			NUMBER, TEXT	Value of tool's rotation normalized	1.1.0.0
	isToolRotation	all any	1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's rotation is between min and max	1.1.0.0
	isToolRotation	all any	1 2 ... n S		origin					optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's normalized rotation is between min and max	1.1.0.0
	toolTranslation	all any	1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of tool's rotation	1.3.0.0
	toolTranslation	all any	1 2 ... n S		origin					optional	optional	optional			NUMBER, TEXT	Value of tool's rotation normalized	1.3.0.0
	isToolTranslation	all any	1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's rotation is between min and max	1.3.0.0
	isToolTranslation	all any	1 2 ... n S		origin					optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's normalized rotation is between min and max	1.3.0.0
print		<-text>													TEXT	Prints value of <cmd>	1.0.0.0
miniMap	map														VISIBILITY	Displays miniMap on plane at node	1.2.0.0
	posMarker														VISIBILITY	Displays position marker on miniMap	1.2.0.0
	drivingLevel			1 2 3 ...											ALL	CVT drive level	1.3.0.0
	accramp			1 2 3 ...											ALL	CVT acceleration ramp	1.3.0.0
	brakeramp			1 2 3 ...											ALL	CVT brake ramp	1.3.0.0
	trns pedal														ALL	CVT trns pedal activated	1.3.0.0
	pedalpercent			1 2 3 ...											ALL	CVT pedal percent	1.3.0.0
	digitalHandgasStep			1 2 3 ...											ALL	CVT handgas step	1.3.0.0
	autodiffs														VISIBILITY, EMITTER		1.3.0.0
	preautodiffs														VISIBILITY, EMITTER		1.3.0.0
	ipmactive														VISIBILITY, EMITTER		1.3.0.0
	motorcoldlamp														VISIBILITY, EMITTER		1.3.0.0
	warmheat														VISIBILITY, EMITTER		1.3.0.0
	warmdamage														VISIBILITY, EMITTER		1.3.0.0
	critheat														VISIBILITY, EMITTER		1.3.0.0
	critdamage														VISIBILITY, EMITTER		1.3.0.0
	cvtwear														VISIBILITY, EMITTER		1.3.0.0
preclarming	rpmrange														ALL	CVT rpm range	1.3.0.0
	rpmDmin														ALL	CVT rpm min	1.3.0.0
	rpmDmax														ALL	CVT rpm max	1.3.0.0
	phActual														NUMBER, TEXT	actual PH value	1.3.0.0
	phTarget														NUMBER, TEXT	target PH value	1.3.0.0
	phChanged														NUMBER, TEXT	PH value changed by	1.3.0.0
	nActual														NUMBER, TEXT	actual nitrogen level	1.3.0.0
	nTarget														NUMBER, TEXT	target nitrogen level	1.3.0.0
rda	nChanged														NUMBER, TEXT	nitrogen level changed by	1.3.0.0
	sprayAmountAutoMode														VISIBILITY, EMITTER, ANIMATION, SLID	spray amount automode	1.3.0.0
	applicationRate														NUMBER, TEXT	application rate	1.3.0.0
	soilType														NUMBER, TEXT	soil type	1.3.0.0
	cropSensor							optional							VISIBILITY, EMITTER	crop sensor active	1.3.0.0
rda	inflating														NUMBER, TEXT	Inflating / deflating is active	1.3.0.0
	pressure											optional			NUMBER, TEXT	actual pressure	1.3.0.0
	pressure	target										optional			NUMBER, TEXT	set pressure (target value)	1.3.0.0
	pressure	max										optional			NUMBER, TEXT	max pressure	1.3.0.0
	pressure	min										optional			NUMBER, TEXT	min pressure	1.3.0.0
rda	maxSpeed														NUMBER, TEXT	max speed allowed	1.3.0.0
	active				optional: 1 2 3										ALL	active if cruiseControl group is 1, 2 or 3 (state) or returns number	1.4.0.0

valueType=	cmd=	option=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroup=	suggested displayTypes	Description	Version
-	speed			1/2/3											NUMBER, TEXT, ANIMATION, SLIDER		1.4.0.0
rds	TotalNumberOfDamagesPlayerKnows														NUMBER, TEXT		1.4.0.0
	NextInspectionMonths														NUMBER, TEXT		1.4.0.0
	EngineLight														VISIBILITY, EMITTER		1.4.0.0