

e-  
CAM217\_CUMI02  
34\_MOD

# MCU Protocol Application Note



Version 1.1

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# Contents

|  |           |
|--|-----------|
| <b>INTRODUCTION TO E-CAM217_CUMI0234_MOD</b> | <b>5</b>  |
| <b>DESCRIPTION</b>                           | <b>5</b>  |
| FRAME RATE SUPPORTED                         | 5         |
| <b>CAMERA OPERATION SEQUENCE</b>             | <b>7</b>  |
| STREAMING START SEQUENCE                     | 8         |
| STREAMING STOP SEQUENCE                      | 9         |
| CHANGING CONTROL VALUES                      | 10        |
| CHANGING STREAMING RESOLUTION                | 11        |
| <b>MCU COMMAND OVERVIEW</b>                  | <b>12</b> |
| MCU I <sup>2</sup> C SLAVE ADDRESS           | 12        |
| TYPES OF CAMERA COMMANDS                     | 12        |
| LIST OF CAMERA COMMANDS                      | 12        |
| LIST OF CAMERA FORMATS                       | 13        |
| LIST OF RETURN CODES                         | 13        |
| LIST OF COMMAND STATUS CODES                 | 14        |
| CAMERA STATUS CODES                          | 14        |
| MCU STATUS CODES                             | 14        |
| <b>MCU COMMAND DESCRIPTION</b>               | <b>16</b> |
| STATUS COMMAND                               | 16        |
| CONFIGURE COMMAND                            | 16        |
| QUERY-REPLY COMMAND                          | 18        |
| <b>CONTROLS OF E-CAM217_CUMI0234_MOD</b>     | <b>20</b> |
| BRIGHTNESS CONTROL                           | 21        |
| SETTING (WRITE) BRIGHTNESS VALUE             | 21        |
| GETTING (READ) CURRENT BRIGHTNESS VALUE      | 21        |
| CONTRAST CONTROL                             | 21        |
| SETTING (WRITE) CONTRAST VALUE               | 21        |
| GETTING (READ) CURRENT CONTRAST VALUE        | 22        |
| SATURATION CONTROL                           | 22        |
| SETTING (WRITE) SATURATION VALUE             | 22        |
| GETTING (READ) CURRENT SATURATION VALUE      | 22        |
| AUTO WHITE BALANCE CONTROL                   | 22        |

|  |           |
|--|-----------|
| SETTING (WRITE) WHITE BALANCE VALUE                        | 22        |
| GETTING (READ) CURRENT WHITE BALANCE VALUE                 | 22        |
| <b>WHITE BALANCE TEMPERATURE CONTROL</b>                   | <b>23</b> |
| SETTING (WRITE) WHITE BALANCE TEMPERATURE VALUE            | 23        |
| GETTING (READ) CURRENT WHITE BALANCE TEMPERATURE VALUE     | 23        |
| <b>GAMMA CONTROL</b>                                       | <b>23</b> |
| SETTING (WRITE) GAMMA VALUE                                | 23        |
| GETTING (READ) CURRENT GAMMA VALUE                         | 23        |
| <b>GAIN CONTROL</b>  | <b>23</b> |
| SETTING (WRITE) GAIN VALUE                                 | 24        |
| GETTING (READ) CURRENT GAIN VALUE                          | 24        |
| <b>HORIZONTAL FLIP CONTROL</b>                             | <b>24</b> |
| SETTING (WRITE) HORIZONTAL FLIP VALUE                      | 24        |
| GETTING (READ) CURRENT HORIZONTAL FLIP VALUE               | 24        |
| <b>VERTICAL FLIP CONTROL</b>                               | <b>24</b> |
| SETTING (WRITE) VERTICAL FLIP VALUE                        | 24        |
| GETTING (READ) CURRENT VERTICAL FLIP VALUE                 | 24        |
| <b>SHARPNESS CONTROL</b>                                   | <b>25</b> |
| SETTING (WRITE) SHARPNESS VALUE                            | 25        |
| GETTING (READ) CURRENT SHARPNESS VALUE                     | 25        |
| <b>EXPOSURE CONTROL</b>                                    | <b>25</b> |
| SETTING (WRITE) EXPOSURE CONTROL VALUE                     | 25        |
| GETTING (READ) CURRENT EXPOSURE CONTROL VALUE              | 25        |
| <b>MANUAL EXPOSURE CONTROL</b>                             | <b>25</b> |
| SETTING (WRITE) MANUAL EXPOSURE VALUE                      | 26        |
| GETTING (READ) CURRENT MANUAL EXPOSURE VALUE               | 26        |
| <b>ROI BASED EXPOSURE CONTROL</b>                          | <b>26</b> |
| SETTING (WRITE) ROI BASED EXPOSURE VALUE                   | 26        |
| GETTING (READ) CURRENT ROI BASED EXPOSURE VALUE            | 26        |
| <b>ROI WINDOW SIZE</b>                                     | <b>26</b> |
| SETTING (WRITE) ROI WINDOW SIZE VALUE                      | 27        |
| GETTING (READ) CURRENT ROI WINDOW SIZE VALUE               | 27        |
| <b>EXTERNAL TRIGGER CONTROL</b>                            | <b>27</b> |
| SETTING (WRITE)EXTERNAL TRIGGER CONTROL VALUE              | 27        |
| GETTING (READ) CURRENT EXTERNAL TRIGGER CONTROL VALUE      | 27        |
| <b>DENOISE CONTROL</b>                                     | <b>28</b> |
| SETTING (WRITE) DENOISE CONTROL VALUE                      | 28        |
| GETTING (READ) CURRENT DENOISE CONTROL VALUE               | 28        |
| <b>EXPOSURE COMPENSATION CONTROL</b>                       | <b>28</b> |
| SETTING (WRITE) EXPOSURE COMPENSATION CONTROL VALUE        | 28        |
| GETTING (READ) CURRENT EXPOSURE COMPENSATION CONTROL VALUE | 28        |
| <b>WHAT'S NEXT?</b>  | <b>29</b> |

|                 |           |
|-----------------|-----------|
| <b>GLOSSARY</b> | <b>30</b> |
|-----------------|-----------|

|                |           |
|----------------|-----------|
| <b>SUPPORT</b> | <b>31</b> |
|----------------|-----------|

# Introduction to e-CAM217\_CUMI0234\_MOD

e-con Systems is a leading Embedded Product Design Services Company which specializes in advanced camera solutions. e-CAM217\_CUMI0234\_MOD is a new 2-lane or 4-lane Mobile Industry Processor Interface (MIPI) camera which uses the AR0234CS camera module.

e-CAM217\_CUMI0234\_MOD is a low voltage, small form factor, high performance 2 MP pluggable camera module with S-Mount lens holder. It is based on AR0234CS Complementary Metal Oxide Semiconductor. (CMOS) image sensor from onsemi™. e-CAM217\_CUMI0234\_MOD is designed to connect with any application processor that has MIPI interface. The standard S-Mount lens holder can accommodate a wide range of lenses based on your choice.

This document provides a detailed understanding of I<sup>2</sup>C based protocol used by the host application processor, for communicating with the microcontroller which is provided as part of e-con Systems e-CAM217\_CUMI0234\_MOD camera board.

## Description

e-CAM217\_CUMI0234\_MOD can stream uncompressed HD at 120 fps, FHD at 65 fps, 2.3 MP at 60 fps UYVY formats. It can be used with any application processor which supports 2-lane or 4-lane MIPI CSI-2 interface.

This document explains the microcontroller unit (MCU) protocol corresponding to the 32-byte MCU firmware version ID mentioned in below table.

**Table 1: MCU Firmware Version**

| Jetson Orin Platform | MCU Firmware Version ID          |
|----------------------|----------------------------------|
| Jetson Orin Nx™      | 1125CUONXXXXX01110dfe152cXXXXXXX |
| Jetson Orin Nano™    | 1125CUONXXXXX01110dfe152cXXXXXXX |

**Note:** This MCU firmware version is subject to get updated in future.

## Frame Rate Supported

The below table lists the frame rate supported for 2-lane configuration in e-CAM217\_CUMI0234\_MOD.

**Table 2: Frame Rate Supported for 2-Lane Configuration**

| Format | Resolution | Frame Rate |
|--------|------------|------------|
| UYVY   | VGA        | 120 fps    |
|        | HD         | 120 fps    |
|        | FHD        | 65 fps     |

|  |       |        |
|--|-------|--------|
|  | 2.3MP | 60 fps |
|--|-------|--------|

The below table lists the frame rate supported for 4-lane configuration in e-CAM217\_CUMI0234\_MOD.

**Table 3: Frame Rate Supported for 4-Lane Configuration**

| Format | Resolution | Frame Rate |
|--------|------------|------------|
| UYVY   | HD         | 120 fps    |
|        | FHD        | 70 fps     |
|        | 2.3MP      | 60 fps     |

**Note:**

- The frame rates listed in the above table varies based on platform capability.

# Camera Operation Sequence



This section describes the basic operation for initiating the stream sequence and changing the control values using MCU.

The basic operation for initiating the stream sequence is explained below:

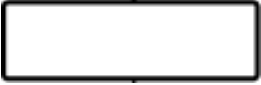
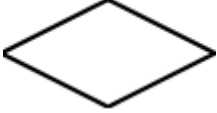
- Host processor refers to the application processor, for example, Orin Nano™, Orin NX™ or FX3 processors will act as I<sup>2</sup>C Master throughout this protocol.
- MCU acts as I<sup>2</sup>C Slave in this entire protocol.
- The I<sup>2</sup>C Master always initializes every transaction.
- Length of the byte sequence between the MCU and host processor is either constant or pre-negotiated for each transaction.
- If a transaction is from host processor to MCU, the host processor will perform the following I<sup>2</sup>C sequence:
  - I<sup>2</sup>C start condition.
  - 7-bit slave address of MCU.
  - Write bit.
  - Host processor provides data according to the byte sequence defined for that specific command. For more details, please refer to the *MCU Command Description* section.
  - I<sup>2</sup>C stop condition.
- If a transaction is from MCU to host processor, the host processor will perform the following I<sup>2</sup>C sequence:
  - I<sup>2</sup>C start condition.
  - 7-bit slave address of MCU.
  - Read bit.
  - MCU will provide data according to the byte sequence specified in the command.
  - I<sup>2</sup>C stop condition.
- Checksum is calculated by performing bitwise XOR of the payload data which is not same as the traditional checksum.

The below table lists the legend and its description used in flowchart.

**Table 4: Legend and its Description**

| Legend  | Description       |
|---|-------------------|
|  | Start or Stop     |
|  | MCU Command Block |



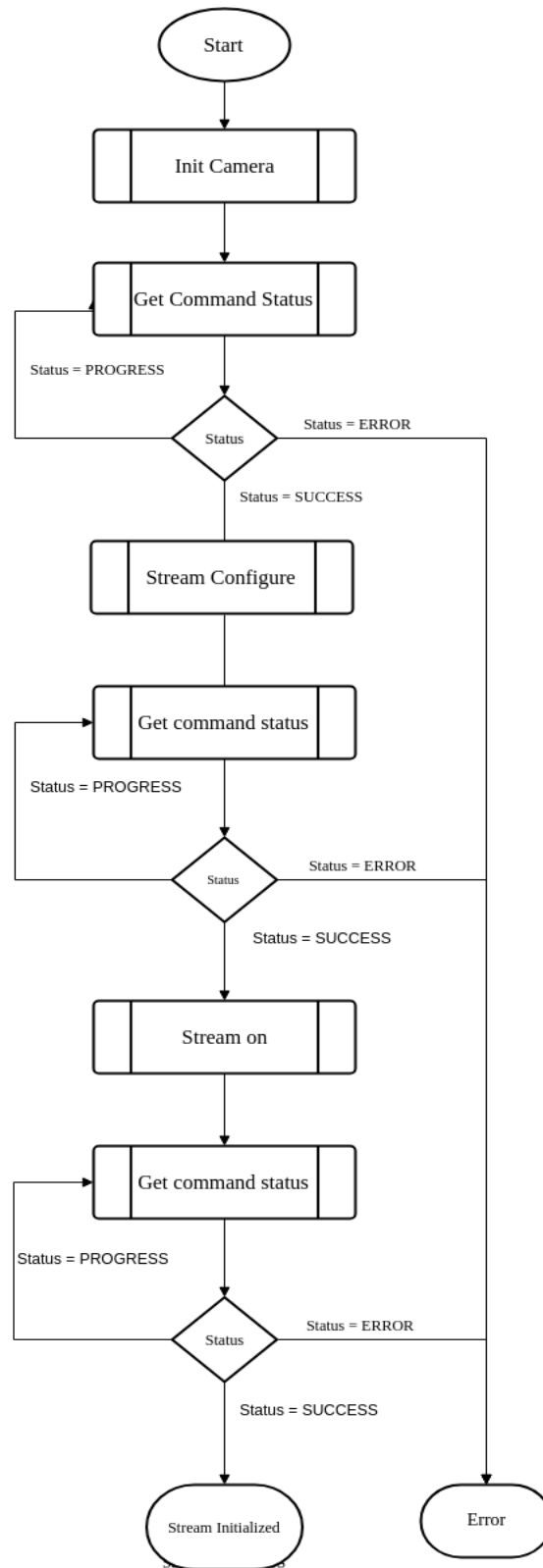
|   |                |
|---|----------------|
|  | Process Block  |
|  | Decision Block |

## Streaming Start Sequence

To start streaming, the sequence to be performed are as follows:

1. Send **Init Camera** command through I<sup>2</sup>C interface.
2. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.
3. Send **Stream Configure** command with desired frame format, width, height and frame rate.
4. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.
5. Send **Stream ON** command to initiate streaming with updated stream configurations.
6. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.

The flowchart of streaming start sequence is shown below.



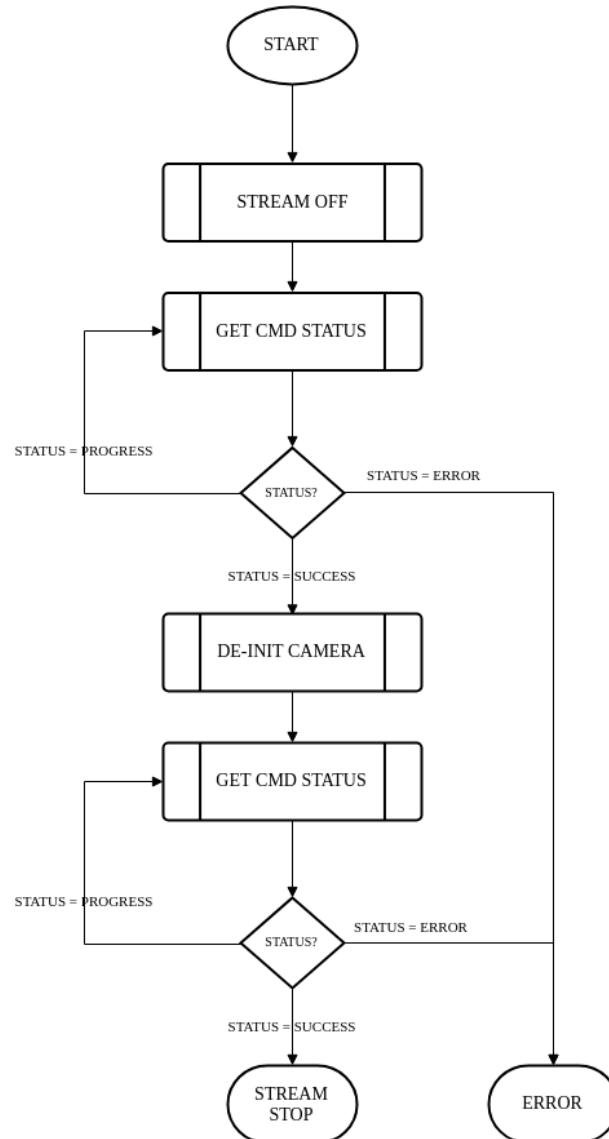
**Figure 1: Flowchart of Streaming Start Sequence**

## Streaming Stop Sequence

To stop streaming, the sequence to be performed are as follows:

1. Send **Stream OFF** command through I<sup>2</sup>C interface.
2. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.
3. Send **De-Init Camera** command through I<sup>2</sup>C interface.
4. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.

The flowchart of streaming stop sequence is shown below.



**Figure 2: Flowchart of Streaming Stop Sequence**

## Changing Control Values

To change the control values, the sequence to be followed are as follows:

1. Ensure whether the camera is in streaming state, by performing the sequence of *Streaming Start Sequence* section.
2. Send **Set Control Value** command with desired control index, and ID value.

3. Send **Get Command Status** command sequence through I<sup>2</sup>C interface repeatedly, until the return status code is 0x0000.

The flowchart of changing control values is shown below.

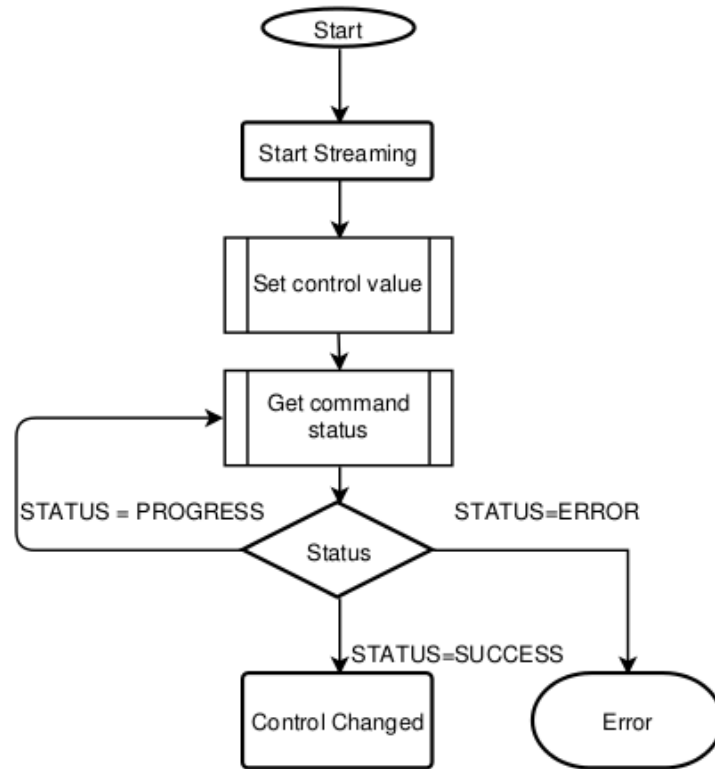


Figure 3: Flowchart of Changing Control Values

## Changing Streaming Resolution

To change the streaming resolution, the sequence to be performed are as follows:

1. Follow the steps of *Streaming Stop Sequence* section if the streaming is already started.
2. Follow the steps of *Streaming Start Sequence* section with the desired stream configuration.

# MCU Command Overview

This section describes all the commands transferred between the host processor and MCU, and the return values from MCU to Host processor.

## MCU I<sup>2</sup>C Slave Address

MCU has a I<sup>2</sup>C Slave address of 0x42, which is 7-bit addressing mode.

**Note:** The above address is required for all the transactions.

## Types of Camera Commands

The different types of camera commands are as follows:

- [Status command](#)
- [Configure command](#)
- [Query-Reply command](#)

The below table lists the types of MCU commands.

Table 5: Types of MCU Commands

| Status             | Configure         | Query-Reply          |
|--------------------|-------------------|----------------------|
| Get Command Status | Configure lane    | Get Firmware Version |
|                    | Init Camera       | Get Stream Info      |
|                    | De-Init Camera    | Get Control Info     |
|                    | Stream ON         | Get Control Value    |
|                    | Stream OFF        |                      |
|                    | Configure Stream  |                      |
|                    | Set Control Value |                      |

## List of Camera Commands

The below table lists and describes all the camera commands that are supported by MCU.

Table 6: List of Camera Commands

| S.NO | Command              | Description   | Query Command ID (Hex) |
|------|----------------------|---|------------------------|
| 1    | Get Firmware Version | This command is used to get the actual firmware version in the MCU. | 0x00                   |
| 2    | Init Camera          | This command initializes the camera by changing state of            | 0x04                   |

|    |                    |   |      |
|----|--------------------|---|------|
|    |                    | hardware pins and writing appropriate settings to the camera. This command returns immediately.   |      |
| 3  | Get Command Status | This command is used to query the status of any executed command. Additionally, it will return the current status of camera (Idle, Busy, and so on) and the hardware specific errors with respect to MCU. | 0x05 |
| 4  | De-Init Camera     | This command de-initializes the camera by changing the state of hardware pins and writing the necessary configuration settings.   | 0x06 |
| 5  | Stream On          | This command will start the camera streaming process.   | 0x07 |
| 6  | Stream Off         | This command will stop the camera streaming process.  | 0x08 |
| 7  | Configure Stream   | This command sets the format, width, height and frame rate in the camera. The valid values are specified by Get Stream Info command.  | 0x09 |
| 8  | Get Control value  | This command gets the value of any control enumerated by Get Control Info command.  | 0x10 |
| 9  | Set Control Value  | This command sets the value of any control enumerated by Set Control Info command.  | 0x11 |
| 10 | Configure lane     | This command is used to configure the number of lanes   | 0x17 |

## List of Camera Formats

The below table lists the camera format codes that are returned from MCU to host processor.

**Table 7: List of Camera Formats**

| Format Code | Description      |
|-------------|------------------|
| 0x59565955  | YUV 4:2:2 (UYVY) |

## List of Return Codes

The below table lists all the return codes that are transmitted from MCU to host processor.

**Table 8: List of Return Codes**

| Return Code | Description                   |
|-------------|-------------------------------|
| 0x00        | Success or Command Completed  |
| 0x01        | Busy or Command in Progress   |
| 0x02        | Invalid Argument              |
| 0x03        | Permission Denied             |
| 0x04        | Device Not Found              |
| 0x05        | I/O Error between ISP and MCU |
| 0x06        | Hardware Specific Error       |
| 0x07        | Try Again                     |
| 0x08        | Already in Effect             |
| 0x09        | Not Implemented               |
| 0x0A        | Out of Range                  |
| 0x0B - 0xFE | Reserved                      |
| 0xFF        | Unknown Failure               |

**Note:** For more details, please refer to the *Status Command* section.

## List of Command Status Codes

The length of command status is 2-bytes. The command status code is returned by the MCU to the host processor. The below table lists the command status code and its description.

**Table 9: List of Command Status Codes (General)**

| Command Status Code | Description                   |
|---------------------|-------------------------------|
| 0x0000              | No error or Command Completed |
| 0xF000              | Command in Progress           |

**Note:** For more details, please refer to the *Status Command* section.

## Camera Status Codes

The below table lists the error codes returned by camera to the host processor.

**Table 10: List of Command Status Codes (ISP)**

| Command Status Code | Description             |
|---------------------|-------------------------|
| 0xFF0               | Camera is Powered Down  |
| 0xFF1               | Camera is Uninitialized |

## MCU Status Codes

The below table lists the error codes which describes the enumerations of errors specific to MCU.

**Table 11: List of Command Status Codes (MCU)**

| Command Status Code | Description                        |
|---------------------|------------------------------------|
| 0x2001              | Master I <sup>2</sup> C Init Error |
| 0x2002              | Master I <sup>2</sup> C Timeout    |

|        |                                   |
|--------|-----------------------------------|
| 0x2003 | Master I <sup>2</sup> C I/O Error |
| 0x2004 | SPI Init Error                    |
| 0x2005 | SPI Timeout Error                 |
| 0x2006 | SPI I/O Error                     |
| 0x2007 | USART Init Error                  |
| 0x2008 | Framework Error                   |
| 0x2009 | Slave I <sup>2</sup> C I/O Error  |
| 0x200A | CRC Error                         |

**Note:** The return values help in querying the current state of MCU.



# MCU Command Description

This section explains the transactions handled from MCU to host processor while processing the basic MCU Commands.

## Status Command

The status command is used to query the status of MCU using the **Get Command Status** command. This command involves three transactions where the reply length from MCU is always constant. The transaction of status command is shown below.

|  |                           |                     |                                       |                               |                    |                      |
|--|---------------------------|---------------------|---------------------------------------|-------------------------------|--------------------|----------------------|
| Transaction 1<br>(Host Processor to MCU) (Write) | 0x43                      | 0x05                | 0x00, 0x01                            | 0x01                          |                    |                      |
|  | Communication ID (1 Byte) | Command ID (1 Byte) | Payload Length (2 Bytes)              | Check Sum of Payload (1Byte)  |                    |                      |
| Transaction 2<br>(Host Processor to MCU) (Write) | 0x43                      | 0x05                | 0xFF                                  |                               |                    |                      |
|  | Communication ID (1 Byte) | Command ID (1 Byte) | Query Command ID (Payload length)     |                               |                    |                      |
| Transaction 3<br>(MCU to Host Processor) (Read)  | 0x43                      | 0x05                | 0xFF                                  | 0xFF, 0xFF                    | 0xFF               | 0xFF                 |
|  | Communication ID (1 Byte) | Command ID (1 Byte) | Command ID of Issued Command (1 Byte) | Command Status Code (2 Bytes) | Check Sum (1 Byte) | Return code (1 Byte) |

Figure 4: Transaction of Status Command

**Note:** The command ID returned by the MCU in Transaction 3 corresponds to the Command ID that was used prior to **Get Command Status** command. Please refer to the *List of Command Status Codes* section to know the various command status codes returned by MCU.

## Configure Command

The configure command is used for starting an operation in the sensor through MCU. For example, Lane Config, Stream Config, Set Control Config, Init Cam and so on. This command always returns immediately, while MCU executes the request in the background. The status of the last issued command can be queried through the **Get Command Status** command. The configure command involves two transactions as shown below.

|                          |                           |                     |                          |                   |
|--------------------------|---------------------------|---------------------|--------------------------|-------------------|
| Transaction 1<br>(Write) | 0x43                      | 0xFF                | 0xFF, 0xFF               | 0xFF              |
|                          | Communication ID (1 Byte) | Command ID (1 Byte) | Payload Length (2 Bytes) | Checksum (1 Byte) |

|                       | 0x43                      | 0xXX                | 0xXX, 0xXX                          | 0xXX              |
|-----------------------|---------------------------|---------------------|-------------------------------------|-------------------|
| Transaction 2 (Write) | Communication ID (1 Byte) | Command ID (1 Byte) | Payload Data (Payload Length bytes) | Checksum (1 Byte) |

**Figure 5: Transaction of Configure Command**

The below table lists the transaction values of configure command.

**Table 12: Configure Command Transaction Values**

| Transaction                           | Packet           | Configure lane  | Init Camera | De Init Camera | Stream ON | Stream OFF | Configure Stream  | Set Control Value  |
|---------------------------------------|------------------|---|-------------|----------------|-----------|------------|---|--|
| Transaction 1 (Host Processor to MCU) | Communication ID | 0x43  | 0x43        | 0x43           | 0x43      | 0x43       | 0x43  | 0x43   |
|                                       | Command ID       | 0x17  | 0x04        | 0x06           | 0x07      | 0x08       | 0x09  | 0x11   |
|                                       | Payload Length   | Byte 1  | 0x00        | 0x00           | 0x00      | 0x00       | 0x00  | 0xXX, 0xXX (Based on Control Index)  |
|                                       |                  | Byte 2  | 0x02        | 0x00           | 0x00      | 0x00       | 0x0E  |  |
|                                       | Checksum         | 0x02  | 0x00        | 0x00           | 0x00      | 0x00       | 0x0E  | 0xXX (Based on Control Index)  |
| Transaction 2 (Host Processor to MCU) | Communication ID | 0x43  | 0x43        | 0x43           | 0x43      | 0x43       | 0x43  | 0x43   |
|                                       | Command ID       | 0x17  | 0x04        | 0x06           | 0x07      | 0x08       | 0x09  | 0x11   |
|                                       | Payload          | 2-byte data (Based on Number of lanes). For more details, please refer to <i>Table 13</i> | -           | -              | -         | -          | 14-byte data (Based on Format Index). For more details, please refer to <i>Table 14</i> | 0xXX (Based on Control Index). For more details, please refer to <i>Table 16</i> |
|                                       | Checksum         | 0xXX (Based on  | -           | -              | -         | -          | 0xXX (Based on  | 0xXX (Based on   |

|  |  |                  |  |  |  |  |               |               |
|--|--|------------------|--|--|--|--|---------------|---------------|
|  |  | Number of lanes) |  |  |  |  | Format Index) | Control Type) |
|--|--|------------------|--|--|--|--|---------------|---------------|

**Note:** Please traverse the above table from top to bottom.

The below table lists the details about the communication to MCU from host, for configure lane.

**Table 13: Configure Lane Payload Data**

| Number of Lanes | Payload Data (2B) | Payload Checksum (1B) |
|-----------------|-------------------|-----------------------|
| 1               | 0x00, 0x01        | 0x01                  |
| 2               | 0x00, 0x02        | 0x02                  |
| 4               | 0x00, 0x04        | 0x04                  |

**Note:** Lanes must be configured before Camera Init.

The below table lists the details about the communication to MCU from host, for configure stream.

**Table 14: Configure Stream Payload Data**

| Formats             | Payload Data in Bytes |                      |             |              |                              |                                | Payload Checksum (1 B) |
|---------------------|-----------------------|----------------------|-------------|--------------|------------------------------|--------------------------------|------------------------|
|                     | Stream Index (2 B)    | FourCC Format (4 B)  | Width (2 B) | Height (2 B) | Frame Rate (Numerator) (2 B) | Frame Rate (Denominator) (2 B) |                        |
| 720pat 120 fps      | 0x00, 0x00            | 0x59,0x56, 0x59,0x55 | 0x05, 0x00  | 0x02, 0xD0   | 0x00, 0x78                   | 0x00, 0x01                     | 0xAD                   |
| 1080p at 70 fps     | 0x00, 0x01            | 0x59,0x56, 0x59,0x55 | 0x07, 0x80  | 0x04, 0x38   | 0x00, 0x46                   | 0x00, 0x01                     | 0xFE                   |
| 1920x1200 at 60 fps | 0x00, 0x02            | 0x59,0x56, 0x59,0x55 | 0x07, 0x80  | 0x04, 0xB0   | 0x00, 0x3C                   | 0x00, 0x01                     | 0x0F                   |

**Note:** Please traverse the above table from left to right.

## Query-Reply Command

The query-reply command is used to query information such as Streaming formats, Controls and so on, from MCU. This command uses four transactions between the host and MCU as shown below.

|                       |                           |                     |                               |                   |
|-----------------------|---------------------------|---------------------|-------------------------------|-------------------|
|                       | 0x43                      | 0xFF                | 0xFF                          | 0xFF              |
| Transaction 1 (Write) | Communication ID (1 Byte) | Command ID (1 Byte) | Payload Length (2 Bytes)      | Checksum (1 Byte) |
| Transaction 2 (Write) | 0x43                      | 0xFF                | 0xFF, 0xFF                    | 0xFF              |
|                       | Communication ID (1 Byte) | Command ID (1 Byte) | Payload Data (Payload Length) | Checksum (1 Byte) |

|                      |                           |                     |                           |                   |                      |
|----------------------|---------------------------|---------------------|---------------------------|-------------------|----------------------|
|                      | 0x43                      | 0xXX                | 0xXX, 0xXX                | 0xXX              | 0xXX                 |
| Transaction 3 (Read) | Communication ID (1 Byte) | Command ID (1 Byte) | Reply Length (2 Bytes)    | Checksum (1 Byte) | Return Code (1 Byte) |
|                      | 0x43                      | 0x00                | 0xXX, 0xXX                | 0xXX              | 0xXX                 |
| Transaction 4 (Read) | Communication ID (1 Byte) | Command ID (1 Byte) | Reply Data (Reply Length) | Checksum (1 Byte) | Return code (1 Byte) |

**Figure 6: Transaction of Query-Reply Command**

The below table lists the transaction values of query-reply command.

**Table 15: Query-Reply Command Transaction Values**

| Transaction                              | Packet           | Get Firmware Version        | Get Control Value   |
|--|------------------|-----------------------------|---|
| Transaction 1<br>(Host Processor to MCU) | Communication ID | 0x43                        | 0x43  |
|  | Command ID       | 0x00                        | 0x10  |
|  | Payload Length   | Byte 1                      | 0x00  |
|  |                  | Byte 2                      | 0x02  |
|  | Checksum         | 0x00                        | 0x02  |
| Transaction 2<br>(Host Processor to MCU) | Communication ID | 0x43                        | 0x43  |
|  | Command ID       | 0x00                        | 0x10  |
|  | Payload Data     | -                           | 0xXX, 0xXX<br>(Control Index)   |
|  | Checksum         | -                           | 0x00  |
| Transaction 3<br>(MCU to Host Processor) | Communication ID | 0x43                        | 0x43  |
|  | Command ID       | 0x00                        | 0x10  |
|  | Reply Length     | Byte 1                      | 0x00  |
|  |                  | Byte 2                      | 0x09  |
|  | Checksum         | 0x20                        | 0x09  |
|  | Return Code      | 0x00                        | 0x00  |
| Transaction 4<br>(MCU to Host Processor) | Communication ID | 0x43                        | 0x43  |
|  | Command ID       | 0x00                        | 0x10  |
|  | Reply Data       | Firmware version - 32-bytes | Based on Control Index. For more details, please refer to <i>Table 16</i> |
|  | Checksum         | Based on reply data         | Based on reply data   |
|  | Return Code      | 0x00                        | 0x00  |
|  |                  |                             |   |

**Note:** Please traverse the above table from top to bottom.

# Controls of e-CAM217\_CUMI0234\_MOD

This section describes the controls available in e-CAM217\_CUMI0234\_MOD, which can be set or get through the MCU.

The available controls of e-CAM217\_CUMI0234\_MOD are as follows:

- [Brightness](#)
- [Contrast](#)
- [Saturation](#)
- [White Balance \(both automatic and manual\)](#)
- [Gamma](#)
- [Gain](#)
- [Horizontal Flip](#)
- [Vertical Flip](#)
- [Sharpness](#)
- [Exposure \(auto, manual and region of interest \(ROI\) based exposure\)](#)
- [ROI Window Size](#)
- [External Trigger](#)
- [Strobe](#)
- [Denoise](#)
- [Exposure Compensation](#)

The below table lists the get or set control payload data of e-CAM217\_CUMI0234\_MOD controls.

**Table 16: Get or Set Control Payload Data**

| Control Name              | Control Index (2 B) |      | Payload Data in Bytes |      |      |      |                    |                     |      |      |      |
|---------------------------|---------------------|------|-----------------------|------|------|------|--------------------|---------------------|------|------|------|
|                           |                     |      | Control ID (4 B)      |      |      |      | Control Type (1 B) | Current Value (4 B) |      |      |      |
| Brightness                | 0x00                | 0x00 | 0x00                  | 0x98 | 0x09 | 0x00 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Contrast                  | 0x00                | 0x01 | 0x00                  | 0x98 | 0x09 | 0x01 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Saturation                | 0x00                | 0x02 | 0x00                  | 0x98 | 0x09 | 0x02 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| White Balance (Auto)      | 0x00                | 0x03 | 0x00                  | 0x98 | 0x09 | 0x0C | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Gamma                     | 0x00                | 0x04 | 0x00                  | 0x98 | 0x09 | 0x10 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| White Balance Temperature | 0x00                | 0x05 | 0x00                  | 0x98 | 0x09 | 0x1A | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Sharpness                 | 0x00                | 0x06 | 0x00                  | 0x98 | 0x09 | 0x1B | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Gain                      | 0x00                | 0x07 | 0x00                  | 0x98 | 0x09 | 0x13 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Auto Exposure             | 0x00                | 0x08 | 0x00                  | 0x9A | 0x09 | 0x01 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Manual Exposure           | 0x00                | 0x09 | 0x00                  | 0x9A | 0x09 | 0x02 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Denoise                   | 0x00                | 0x0A | 0x00                  | 0x9A | 0x09 | 0x2d | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Horizontal Flip           | 0x00                | 0x0B | 0x00                  | 0x98 | 0x09 | 0x14 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |
| Vertical Flip             | 0x00                | 0x0C | 0x00                  | 0x98 | 0x09 | 0x15 | 0x01               | 0xXX                | 0xXX | 0xXX | 0xXX |

|                       |      |      |      |      |      |      |      |      |      |      |      |
|-----------------------|------|------|------|------|------|------|------|------|------|------|------|
| ROI Based Exposure    | 0x00 | 0x0D | 0x00 | 0x9A | 0x09 | 0x26 | 0x01 | 0xXX | 0xXX | 0xXX | 0xXX |
| ROI Window Size       | 0x00 | 0x0E | 0x00 | 0x9A | 0x09 | 0x24 | 0x01 | 0xXX | 0xXX | 0xXX | 0xXX |
| Exposure Compensation | 0x00 | 0x0F | 0x00 | 0x9A | 0x09 | 0x31 | 0x01 | 0xXX | 0xXX | 0xXX | 0xXX |
| External Trigger      | 0x00 | 0x10 | 0x00 | 0x9A | 0x09 | 0x2A | 0x01 | 0xXX | 0xXX | 0xXX | 0xXX |
| Strobe                | 0x00 | 0x11 | 0x00 | 0x9A | 0x09 | 0x2B | 0x01 | 0xXX | 0xXX | 0xXX | 0xXX |

**Note:** Please traverse the above table from left to right.

## Brightness Control

The brightness values can be changed from a minimum value of -15 to 15. This control increases the low light performance of e-CAM217\_CUMI0234\_MOD. The default value is 0.

Range: -15 (0xFFFFFFFF1) to 15 (0x0000000F)

Data Type: 32-bit signed integer

Control ID: 0x00980900

### Setting (Write) Brightness Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Brightness Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Contrast Control

The contrast values can be changed from a minimum value of 0 to 30. Increasing the contrast value increases the luminance of e-CAM217\_CUMI0234\_MOD. The default value is 10.

Range: 0 (0x00000000) to 30 (0x0000001E)

Data Type: 32-bit unsigned integer

Control ID: 0x00980901

### Setting (Write) Contrast Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Contrast Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

### Saturation Control

The saturation values can be changed from a minimum value of 0 to 60. Increasing the saturation value increases the intensity of the color of e-CAM217\_CUMI0234\_MOD. The default value is 16.

Range: 0 (0x00000000) to 60 (0x0000003C)

Data Type: 32-bit unsigned integer

Control ID: 0x00980902

### Setting (Write) Saturation Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Saturation Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 13.

### Auto White Balance Control

The white balance values can be toggled between 0 (manual) to 1 (auto). The default value is 1.

Range: 0 (0x00000000) to 1 (0x00000001)

Data Type: 32-bit unsigned integer

Control ID: 0x0098090C

### Setting (Write) White Balance Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current White Balance Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## White Balance Temperature Control

The manual white balance values can be changed from 10 to 10000. The default value is 4600. This control can be enabled only when auto white balance is set to 0 (manual).

Range: 1000 (0x0000000A) to 10000 (0x00002710)

Data Type: 32-bit unsigned integer

Control ID: 0x0098091A

### Setting (Write) White Balance Temperature Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current White Balance Temperature Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Gamma Control

The gamma values can be changed from a minimum value of 40 to 500. The default value is 220.

Range: 40 (0x00000028) to 500 (0x000000DC)

Data Type: 32-bit unsigned integer

Control ID: 0x00980910

### Setting (Write) Gamma Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Gamma Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Gain Control

The gain values can be changed from a minimum value of 1 to 40. The changes will be updated only when exposure mode is set to manual. The default value is 1.

Range: 1 (0x00000001) to 40(0x00000028)

Data Type: 32-bit unsigned integer

Control ID: 0x00980913



### **Setting (Write) Gain Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current Gain Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **Horizontal Flip Control**

The preview from the sensor can be horizontally flipped by setting the horizontal flip mode control value to 1 (ON). The default value is 0 (OFF).

Values: 0x00000000 (OFF) or 0x00000001 (ON)

Data Type: 32-bit unsigned integer

Control ID: 0x00980914

### **Setting (Write) Horizontal Flip Value**

MCU Command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current Horizontal Flip Value**

MCU Command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **Vertical Flip Control**

The preview from the sensor can be vertically flipped by setting the vertical flip mode control value to 1 (ON). The default value is 0 (OFF).

Values: 0x00000000 (OFF) or 0x00000001 (ON)

Data Type: 32-bit unsigned integer

Control ID: 0x00980915

### **Setting (Write) Vertical Flip Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current Vertical Flip Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Sharpness Control

The sharpness values can be changed from a minimum value of 0 to 127. This control increases the image clarity of e-CAM217\_CUMI0234\_MOD. The default value is 16.

Range: 0x00000000 to 0x0000007F

Data Type: 32-bit unsigned integer

Control ID: 0x0098091B

### Setting (Write) Sharpness Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Sharpness Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Exposure Control

e-CAM217\_CUMI0234\_MOD supports manual, auto and ROI based exposure controls. When exposure time is changed, the frame rate varies accordingly. The default exposure mode is Full FOV Auto Mode.

Values: 0x00000000 (Full FOV Auto Mode)

0x00000001 (Manual Mode)

0x00000002 (ROI based Auto Mode)

Data Type: 32-bit unsigned integer

Control ID: 0x009A0901

### Setting (Write) Exposure Control Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### Getting (Read) Current Exposure Control Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Manual Exposure Control

The manual exposure control is used to set the absolute exposure time for e-CAM217\_CUMI0234\_MOD. When exposure time is changed, the frame rate varies accordingly. The values range from 1 to 10000. The default value is 312. This control can be changed only when exposure control is set to manual mode.

Values: 1 (0x00000001) to 4300 (0x00002710)

Data Type: 32-bit unsigned integer

Control ID: 0x009A0902

### **Setting (Write) Manual Exposure Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current Manual Exposure Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **ROI Based Exposure Control**

The ROI based exposure control is used to set the ROI to adjust the exposure. This control can be changed only when exposure control is set to ROI based auto mode. The preview window is mapped from 0 to 255 in both X and Y coordinates and is used as value.

The Y coordinate is represented in bits from 0 to 7.

The X coordinate is represented in bits from 8 to 15.

For example, (X, Y) = (100, 200) is represented as 0x000064C8.

The control values range from (X, Y) = (0,0) to (X, Y) = (255, 255).

Default value is (X, Y) = (128, 128).

Values: 0x00000000 (0, 0) to 0x0000FFFF (255, 255)

Data Type: 32-bit unsigned integer

Control ID: 0x009A0926

### **Setting (Write) ROI Based Exposure Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current ROI Based Exposure Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **ROI Window Size**

The ROI window size can be changed from a minimum value of 8 to 64. The default size is 24. This control can only be changed in steps of 8, for example, 8, 16, 24 and so on.

Values: 8 (0x00000008) to 64 (0x00000040)

Data Type: 32-bit unsigned integer

Control ID: 0x009A0924

### **Setting (Write) ROI Window Size Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current ROI Window Size Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **External Trigger Control**

The External Trigger control is used to enable external sensor trigger. The default value is 0.

Values: 0 (0x00000000) to 1 (0x00000001)

Data Type: 32-bit unsigned integer

Control ID: 0x009A092A

### **Setting (Write) External Trigger Control Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current External Trigger Control Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## **Strobe**

The Strobe control is used to enable strobe. The default value is 0.

Values: 0 (0x00000000) to 1(0x00000001)

Data Type: 32-bit unsigned integer

Control ID: 0x009A092B

### **Setting (Write)Strobe Control Value**

MCU command type: Configuration command. Please refer to the *Set Control Value* of Table 12.

### **Getting (Read) Current Strobe Control Value**

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of Table 15.

## Denoise Control

The denoise control is used to reduce noise in low lighting conditions. The default value is 8.

Values: 0 (0x00000000) to 15 (0x0000000F)

Data Type: 32-bit unsigned integer

Control ID: 0x009A092D

### Setting (Write) Denoise Control Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of *Table 12*.

### Getting (Read) Current Denoise Control Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of *Table 15*.

## Exposure Compensation Control

The exposure compensation control adjusts the upper limit of auto exposure. The default value is 16000.

Values: 8000 (0x00001F40) to 1000000 (0x000F4240)

Data Type: 32-bit unsigned integer

Control ID: 0x009A0931

### Setting (Write) Exposure Compensation Control Value

MCU command type: Configuration command. Please refer to the *Set Control Value* of *Table 12*.

### Getting (Read) Current Exposure Compensation Control Value

MCU command type: Query-Reply command. Please refer to the *Get Control Value* of *Table 125*.

## What's Next?

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After understanding the detailed information of I<sup>2</sup>C based protocol used by the host application processor for communicating with the microcontroller, you can refer to the *e-CAM217\_CUMI0234\_MOD Datasheet* to understand more about e-CAM217\_CUMI0234\_MOD.

# Glossary

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**CMOS:** Complementary Metal Oxide Semiconductor.

**CSI:** Camera Serial Interface.

**FHD:** Full HD (Industry name for 1920 x 1080P resolution).

**HD:** High Definition (Industry name for 1280 x 720 resolution).

**MCU:** Microcontroller unit.

**MIPI:** Mobile Industry Processor Interface.

**ROI:** Region of Interest.

**UYVY:** YUV422 16-bit image format with UYVY ordering.

**VGA:** Video Graphics Array (Industry name for 640 x 480 resolution).

## **Contact Us**

If you need any support on e-CAM217\_CUMI0234\_MOD product, please contact us using the Live Chat option available on our website - <https://www.e-consystems.com/>

## **Creating a Ticket**

If you need to create a ticket for any type of issue, please visit the ticketing page on our website - <https://www.e-consystems.com/create-ticket.asp>

## **RMA**

To know about our Return Material Authorization (RMA) policy, please visit the RMA Policy page on our website - <https://www.e-consystems.com/RMA-Policy.asp>

## **General Product Warranty Terms**

To know about our General Product Warranty Terms, please visit the General Warranty Terms page on our website - <https://www.e-consystems.com/warranty.asp>



## Revision History

| Rev | Date        | Description  | Author          |
|-----|-------------|--|-----------------|
| 1.0 | 19-Apr-2023 | Initial draft  | Camera Dev Team |
| 1.1 | 24-Mar-2025 | The mode 320 x 240 is removed and updated MCU firmware version | Camera Dev Team |