Activity ID	Activity Name	anned uration	Start	Finish	Predecessor Details	Resources
03 PPL_A2		55	20-Mar-23	02-Jun-23		
03.1 Identifikasi Permasalahan Agrorise		18	20-Mar-23	12-Apr-23		
03.1.1 Preparation		1	20-Mar-23	20-Mar-23		
001	Pembagian Role dan Jobdesk	1	20-Mar-23	20-Mar-23		Niko Muhamad Fajar
002	Menentukan Mitra	1	20-Mar-23	20-Mar-23	001: SS	Niko Muhamad Fajar
03.1.2 Requirment Gathering and Analysis		11	24-Mar-23	07-Apr-23		
003	Wawancara 1	1	24-Mar-23	24-Mar-23	002: FS	Niko Muhamad Fajar, Yosephir
004	Wawancara 2	1	03-Apr-23	03-Apr-23	002: FS	Niko Muhamad Fajar, Yosephir
005	Penentuan Permasalahan dan Solusi	1	05-Apr-23	05-Apr-23	004: FS, 003: FS	Niko Muhamad Fajar, Yosephir
006	Menentukan Judul Sistem	1	05-Apr-23	05-Apr-23	005: FS	Niko Muhamad Fajar, Yosephir
007	Menentukan SDLC	1	05-Apr-23	05-Apr-23	006: FS	Niko Muhamad Fajar
008	SR & SRS	2	06-Apr-23	07-Apr-23	005: FS	Yosephine Hasianna
03.1.3 Software Requirement & Planning		6	05-Apr-23	12-Apr-23		
009	BPMN	3	10-Apr-23	12-Apr-23	008: FS	Yosephine Hasianna
010	Gantt Chart	3	10-Apr-23	12-Apr-23	007: FS	Niko Muhamad Fajar
011	Usecase	3	10-Apr-23	12-Apr-23	008: FS	Raihan Badrus Zaman
A1000	ERD	5	05-Apr-23	11-Apr-23	011: FS	Yosephine Hasianna
A1001	Flat Table	5	05-Apr-23	11-Apr-23	A1000: FS	Yosephine Hasianna
A1020	Sprint Planning	5	05-Apr-23	11-Apr-23	A1001: FS	Niko Muhamad Fajar
03.2 Sprint 1		18	05-Apr-23	28-Apr-23		
03.2.1 Analysis		3	12-Apr-23	14-Apr-23		
012	Analisa Kebutuhan Sistem	3	12-Apr-23	14-Apr-23	A1020: FS	Yosephine Hasianna
013	User Story	3	12-Apr-23	14-Apr-23	012: SS	Yosephine Hasianna
03.2.2 Design		7	12-Apr-23	20-Apr-23		
015	Use Case	2	12-Apr-23	13-Apr-23	013: FS	Raihan Badrus Zaman
016	Activity Diagram	2	13-Apr-23*	14-Apr-23	015: FS	Raihan Badrus Zaman
017	Sequence Diagram	2	14-Apr-23*	17-Apr-23	016: FS	Raihan Badrus Zaman
018	Class Diagram	2	17-Apr-23*	18-Apr-23	017: FS	Raihan Badrus Zaman
019	Membuat desain UI (tampilan dashboard, sign in, sign up, edit akun, edit pass\	3	18-Apr-23*	20-Apr-23	018: FS	Raihan Badrus Zaman
03.2.3 Programmer		15	05-Apr-23	25-Apr-23		
0201	Menyusun Database (ERD)	5	05-Apr-23	11-Apr-23	A1000: FS	Bima Satria Nugraha

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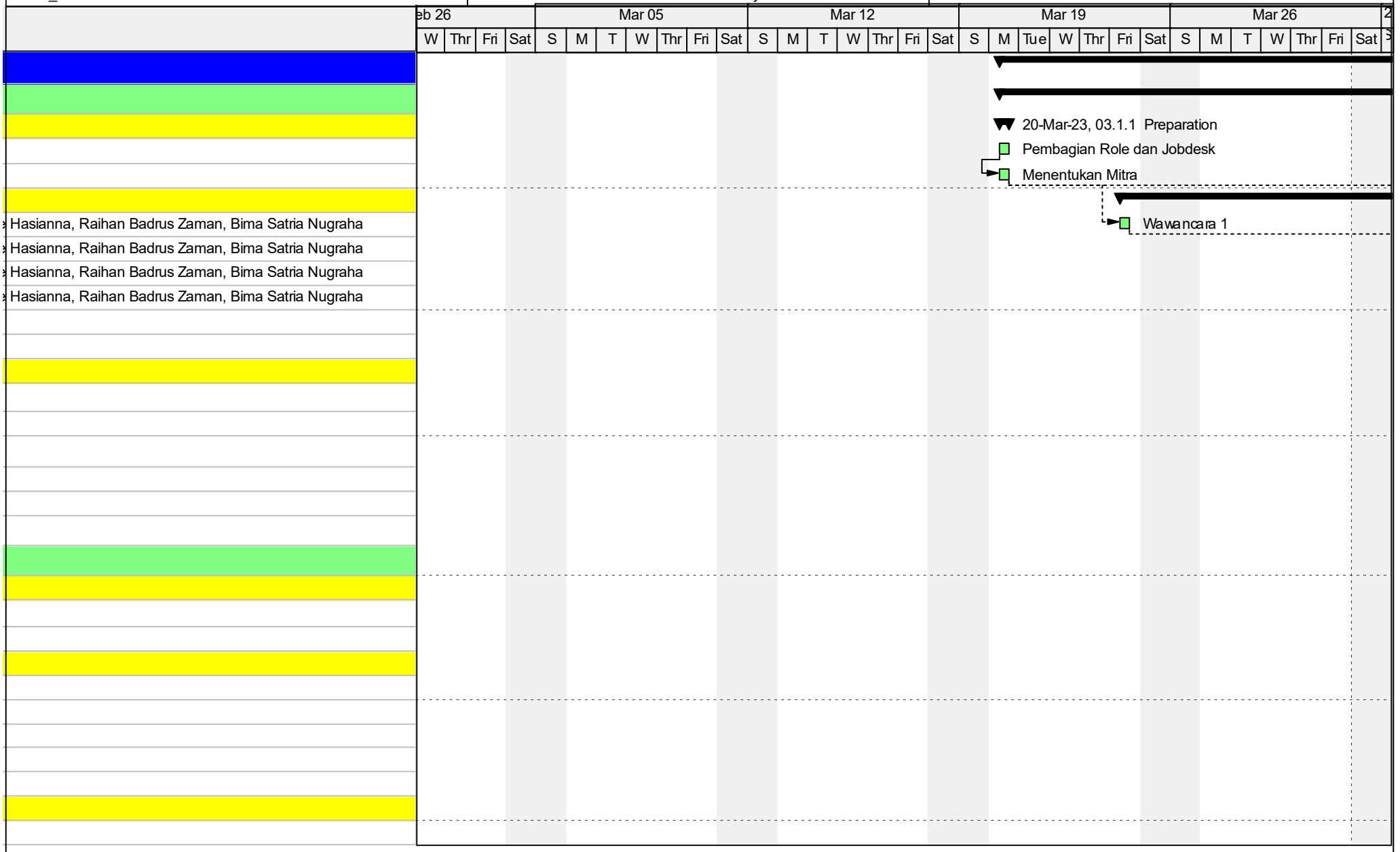

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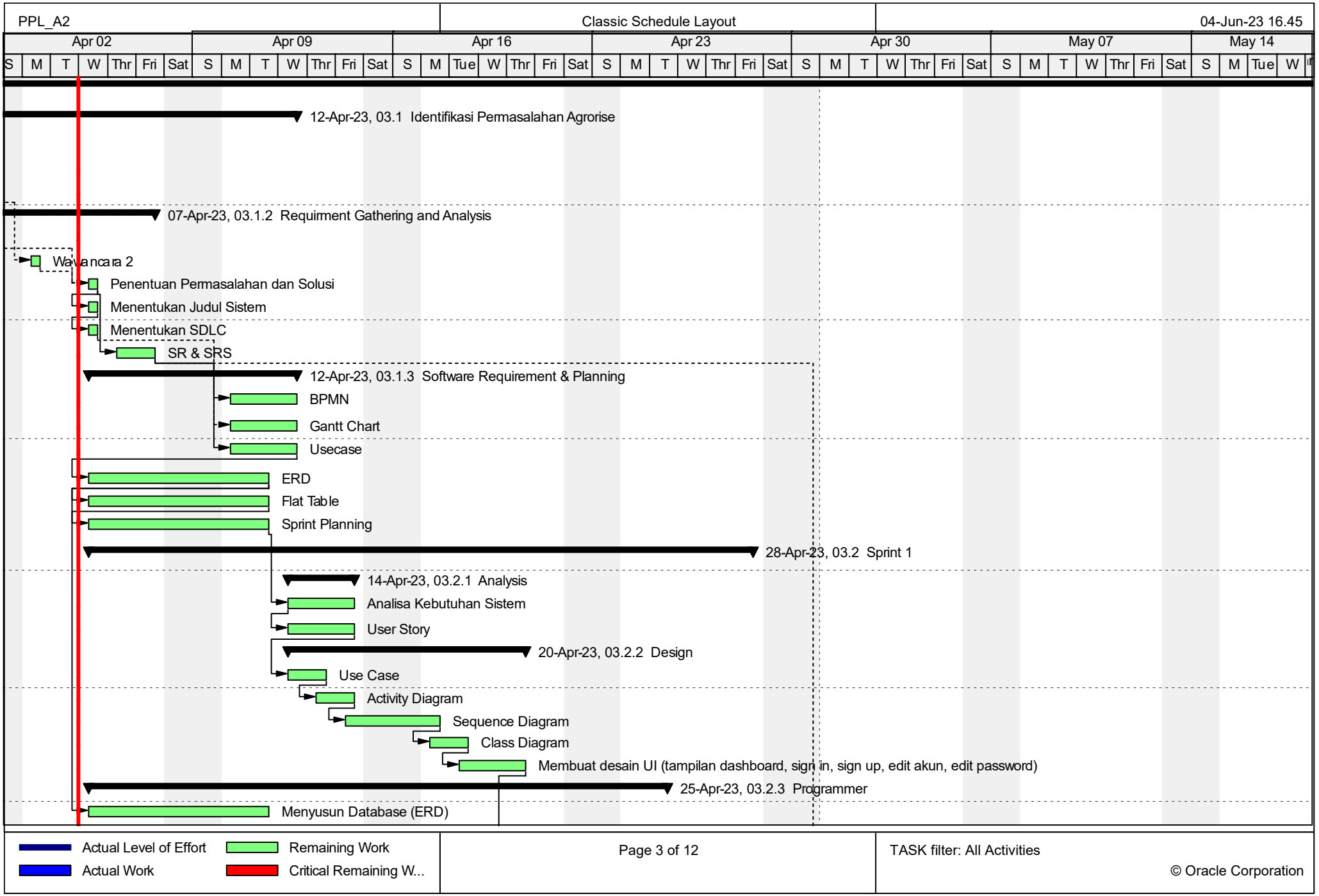
PPL_A2
Classic Schedule Layout
04-Jun-23 16.45
Apr 02
Apr 09
Apr 16
Apr 23
Apr 30
May 07
May 14
S M T W Thr Fri Sat S M T W Thr Fri Sat S M Tue W Thr Fri Sat S M T W Thr Fri Sat S M T W Thr Fri Sat S M T W Thr Fri Sat S M Tue W
12-Apr-23, 03.1 Identifikasi Permasalahan Agrorise
07-Apr-23, 03.1.2 Requirment Gathering and Analysis
Wawancara 2
Penentuan Permasalahan dan Solusi
Menentukan Judul Sistem
Menentukan SDLC
SR & SRS
12-Apr-23, 03.1.3 Software Requirement & Planning
BPMN
Gantt Chart
Usecase
ERD
Flat Table
Sprint Planning
28-Apr-23, 03.2 Sprint 1
14-Apr-23, 03.2.1 Analysis
Analisa Kebutuhan Sistem
User Story
20-Apr-23, 03.2.2 Design
Use Case
Activity Diagram
Sequence Diagram
Class Diagram
Membuat desain UI (tampilan dashboard, sign in, sign up, edit akun, edit password)
25-Apr-23, 03.2.3 Programmer
Menyusun Database (ERD)
Actual Level of Effort
Actual Work
Remaining Work
Critical Remaining W...
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TASK filter: All Activities
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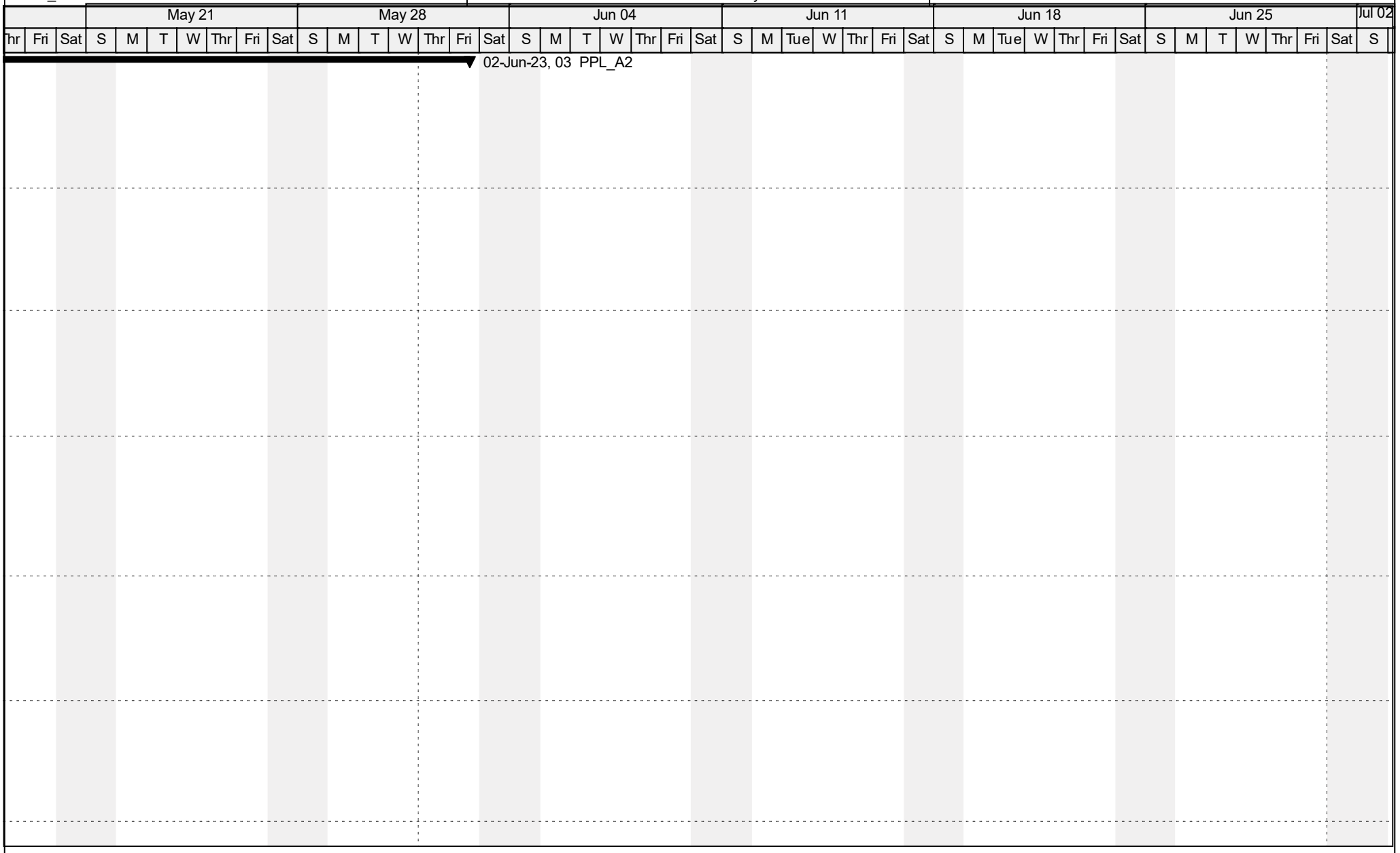

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Activity ID	Activity Name	anned uration	Start	Finish	Predecessor Details	Resources
0202	Coding Front-end (tampilan dashboard dan akun)	3	20-Apr-23*	24-Apr-23	019: FS	Bima Satria Nugraha
0213	Coding Back-end (dashboard, sign in, sign up, logout, edit akun, edit password	4	20-Apr-23*	25-Apr-23	0202: SS	Bima Satria Nugraha
03.2.4 Tester		6	20-Apr-23	27-Apr-23		
022	Meyiapkan Dokumen dan melakukan Testing Program (STP dan STR)	6	20-Apr-23*	27-Apr-23	0213: FS	Yosephine Hasianna
023	Membuat Laporan Testing	1	27-Apr-23*	27-Apr-23	022: SS	Yosephine Hasianna
03.2.5 End Of Sprint 1		1	28-Apr-23	28-Apr-23		
A1010	End Sprint 1	1	28-Apr-23*	28-Apr-23	023: FS	Niko Muhamad Fajar
03.3 Sprint 2		30	10-Apr-23	19-May-23		
03.3.1 Analysis		2	28-Apr-23	01-May-23		
0241	Analisis Kebutuhan Sistem	2	28-Apr-23*	01-May-23	A1010: FS	Yosephine Hasianna
0242	User Story	1	01-May-23*	01-May-23	0241: SS	Yosephine Hasianna
03.3.2 Design		6	01-May-23	08-May-23		
026	Use Case	3	01-May-23*	03-May-23	008: FS	Raihan Badrus Zaman
027	Activity Diagram	2	03-May-23*	04-May-23	0241: FS	Raihan Badrus Zaman
028	Sequence	2	04-May-23*	05-May-23	027: FS	Raihan Badrus Zaman
029	Class Diagram	1	05-May-23*	05-May-23	028: FS	Raihan Badrus Zaman
030	Membuat Design UI (kalkulator pestisida, keuntungan, pupuk)	2	05-May-23*	08-May-23	029: FS	Raihan Badrus Zaman
03.3.3 Programmer		27	10-Apr-23	16-May-23		
031	Coding Front-end (tampilan kalkulator)	5	10-May-23*	16-May-23	030: FS	Bima Satria Nugraha
032	Coding Back-end (kalkulator pestisida, keuntungan, pupuk)	6	10-Apr-23*	17-Apr-23	031: SS	Bima Satria Nugraha
03.3.4 Tester		7	10-May-23	18-May-23		
033	Menyiapkan Dokumen dan melakukan Testing Program (STP dan STR)	7	10-May-23*	18-May-23	032: FS	Yosephine Hasianna
034	Membuat Laporan Testing	1	18-May-23*	18-May-23	033: FS	Yosephine Hasianna
03.3.5 End Of Sprint 2		1	19-May-23	19-May-23		
A1030	End Sprint 2	1	19-May-23*	19-May-23	034: FS	Niko Muhamad Fajar
03.4 Sprint 3		10	22-May-23	02-Jun-23		
03.4.1 Analysis		2	22-May-23	23-May-23		
0351	Analysis Kebutuhan Sistem	1	22-May-23*	22-May-23	A1030: FS	Yosephine Hasianna
0352	user story	2	22-May-23*	23-May-23	0351: SS	Yosephine Hasianna
03.4.2 Design		4	23-May-23	26-May-23		
037	Use Case	2	23-May-23*	24-May-23	0352: FS	Raihan Badrus Zaman

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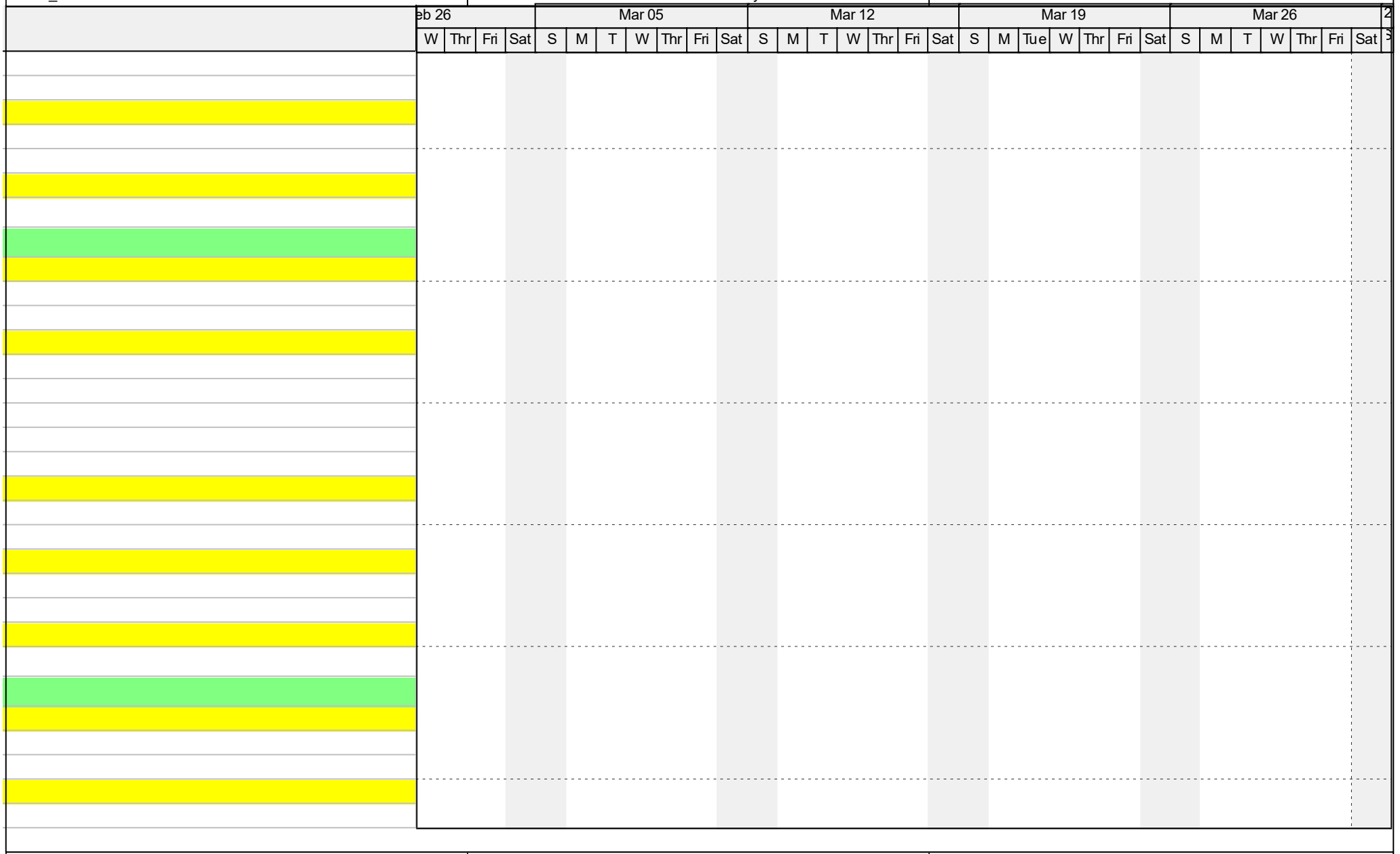

TASK filter: All Activities

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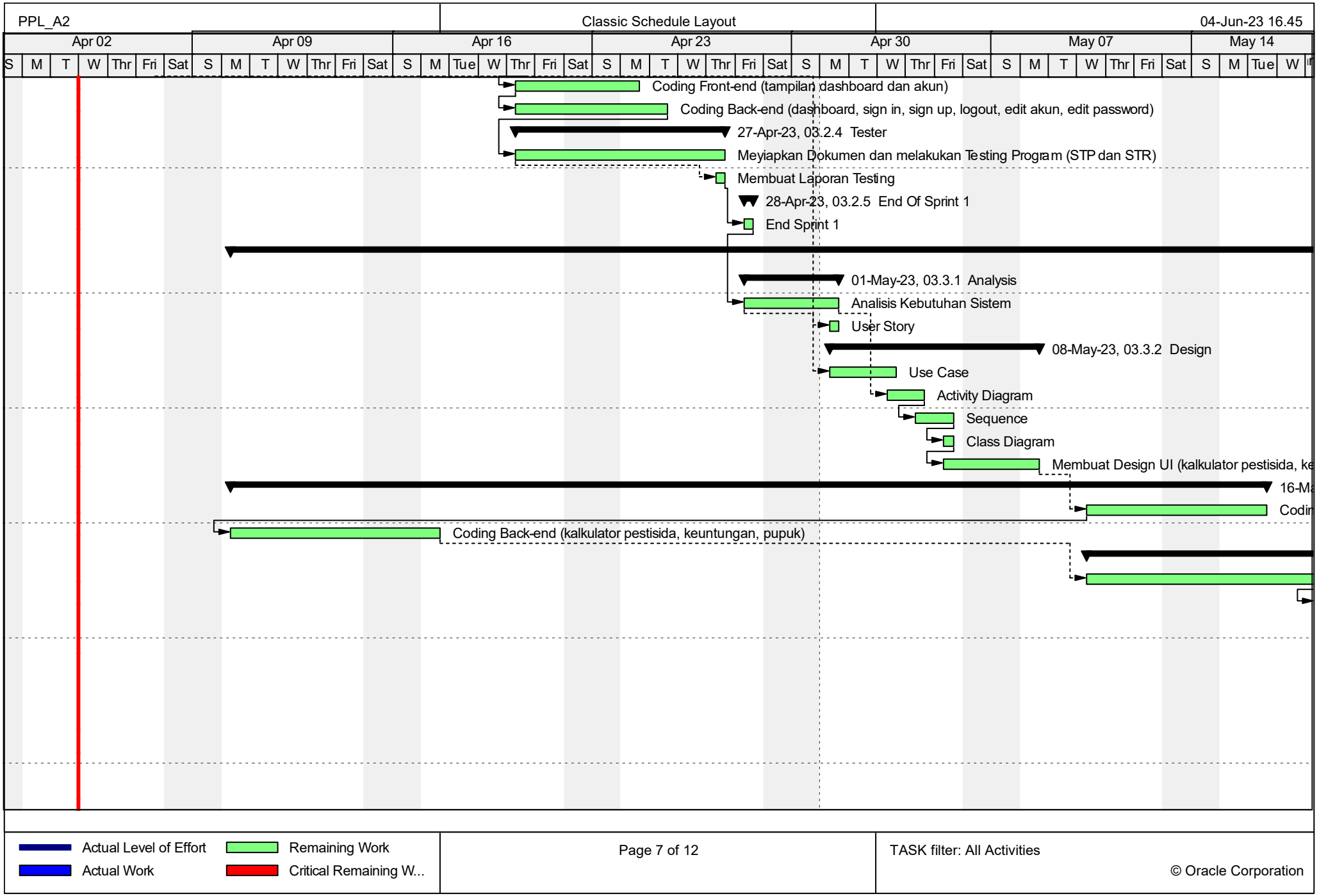
PPL_A2
Classic Schedule Layout
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Coding Front-end (tampilan dashboard dan akun)
Coding Back-end (dashboard, sign in, sign up, logout, edit akun, edit password)
27-Apr-23, 03.2.4 Tester
Meyiapkan Dokumen dan melakukan Testing Program (STP dan STR)
Membuat Laporan Testing
28-Apr-23, 03.2.5 End Of Sprint 1
End Sprint 1
01-May-23, 03.3.1 Analysis
Analisis Kebutuhan Sistem
User Story
08-May-23, 03.3.2 Design
Use Case
Activity Diagram
Sequence
Class Diagram
Membuat Design UI (kalkulator pestisida, ke
16-M
Codin
Coding Back-end (kalkulator pestisida, keuntungan, pupuk)
Actual Level of Effort
Actual Work
Remaining Work
Critical Remaining W...
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TASK filter: All Activities
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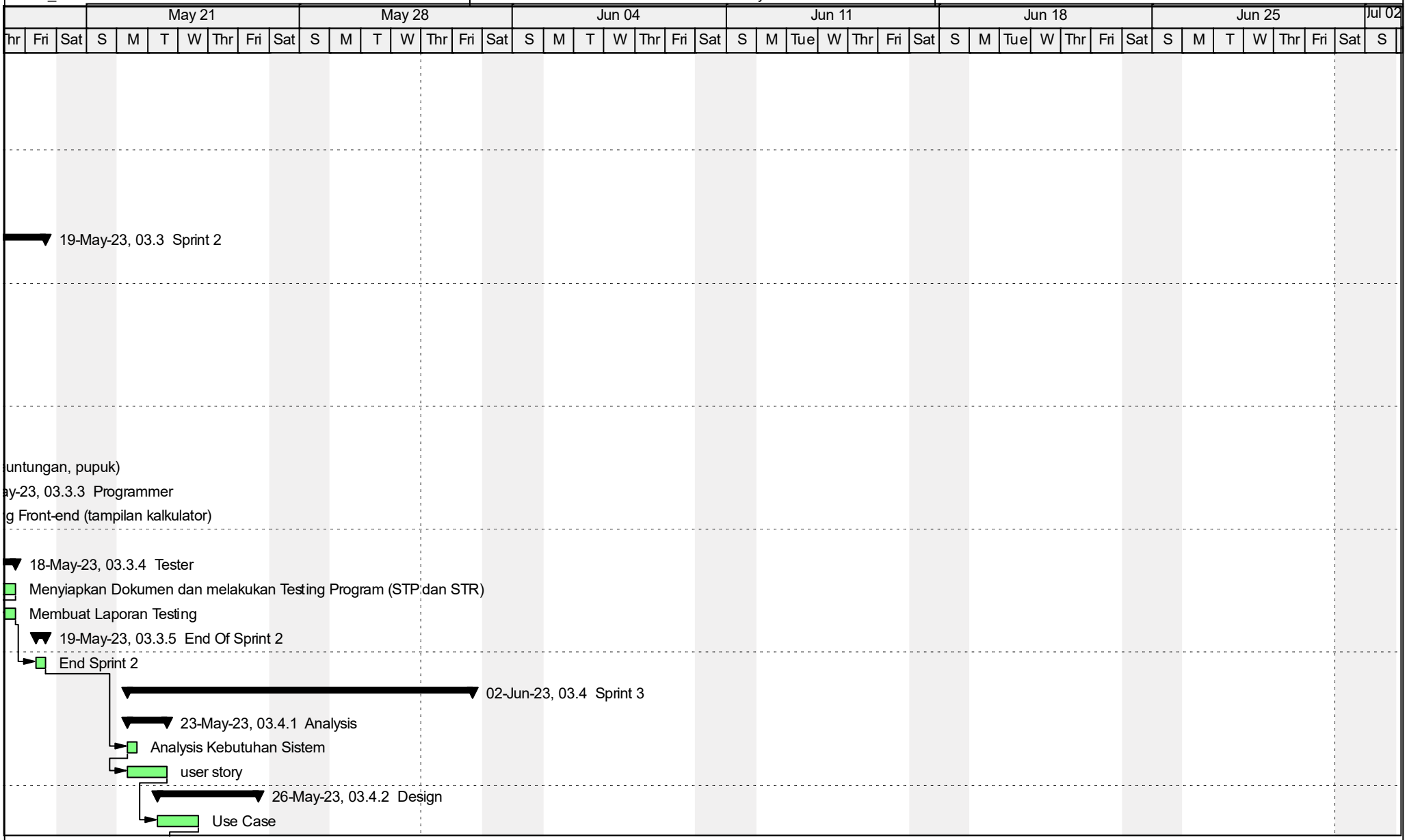

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Activity ID	Activity Name	anned uration	Start	Finish	Predecessor Details	Resources
038	Activity Diagram	2	24-May-23*	25-May-23	037: FS	Raihan Badrus Zaman
039	Sequence	2	25-May-23*	26-May-23	038: FS	Raihan Badrus Zaman
040	Class Diagram	1	26-May-23*	26-May-23	039: FS	Raihan Badrus Zaman
041	Membuat Design UI Front End (course, transaksi, verivikasi)	1	26-May-23*	26-May-23	040: FS	Raihan Badrus Zaman
03.4.3 Programmer		5	29-May-23	02-Jun-23		
042	Programmer (coding front-end dari desgine)r	4	29-May-23*	01-Jun-23	041: FS	Bima Satria Nugraha
043	Programmer (coding back-end dari tampilan course, transaksi, dan verivikasi)	5	29-May-23*	02-Jun-23	042: FS	Bima Satria Nugraha
03.4.4 Tester		5	29-May-23	02-Jun-23		
044	Menyiapkan Dokumen Testing Program (STP dan STR) - course, transaksi, dan	5	29-May-23*	02-Jun-23	043: FS	Yosephine Hasianna
045	Membuat Laporan Testing	1	02-Jun-23*	02-Jun-23	043: FS	Yosephine Hasianna
03.4.5 End Of Sprint 3		1	02-Jun-23	02-Jun-23		
A1040	End Sprint 3	1	02-Jun-23*	02-Jun-23	045: FS	Niko Muhamad Fajar

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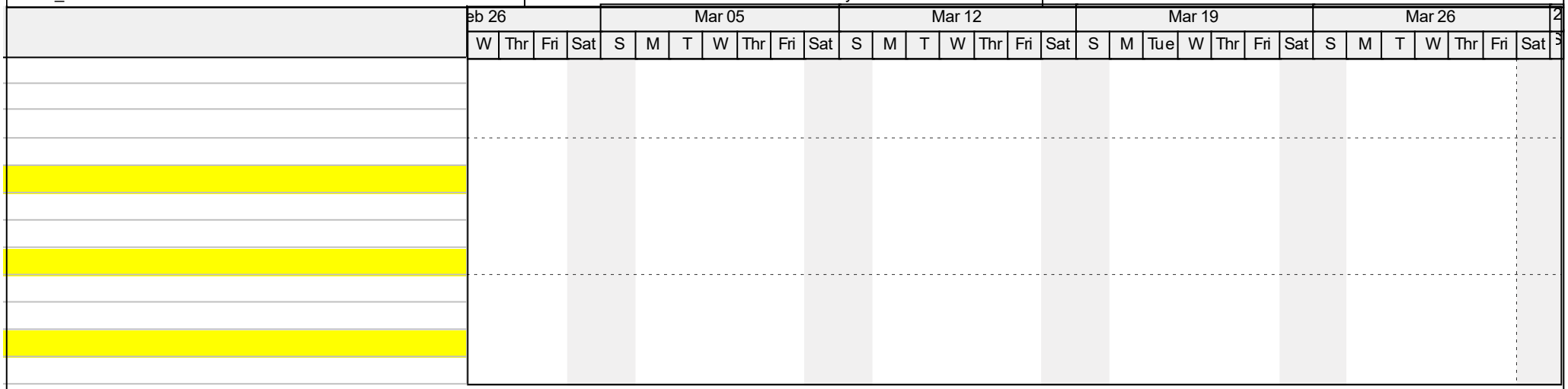

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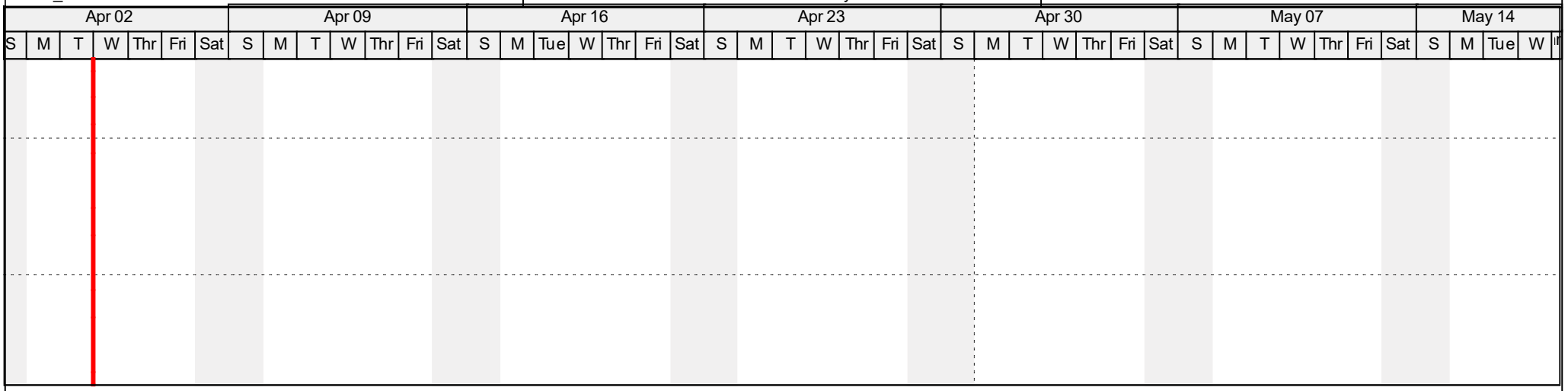

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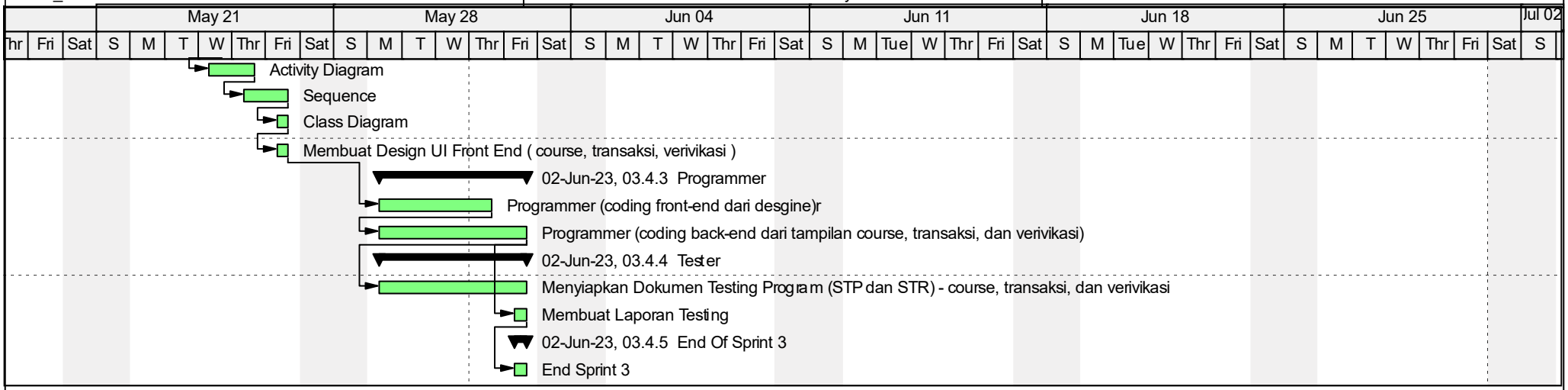

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