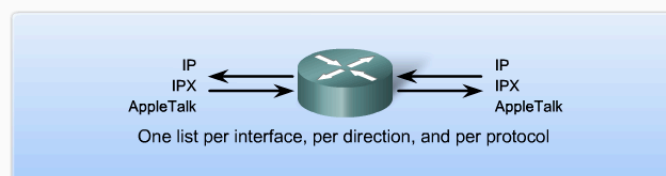


The Network Layer

ACLs, DHCP and NAT

What is an ACL

ACL Traffic Filtering on a Router



With two interfaces and three protocols running, this router could have a total of 12 separate ACLs applied.

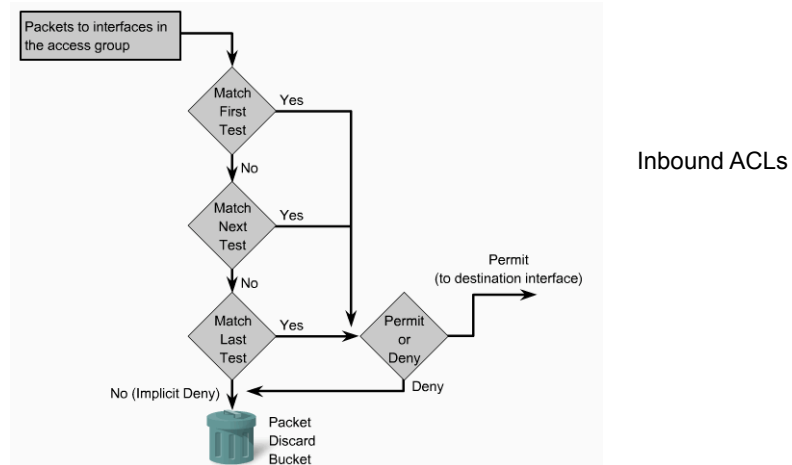
The three Ps for using ACLs

You can only have one ACL per protocol, per interface, and per direction:

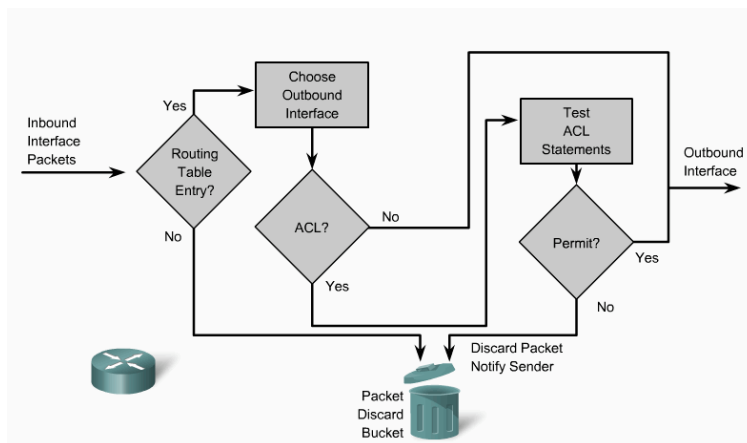
- One ACL per protocol (e.g., IP or IPX)
- One ACL per interface (e.g., FastEthernet0/0)
- One ACL per direction (i.e., IN or OUT)

An Access Control List (ACL) is a router configuration script that controls whether a router permits or denies packets to pass based on criteria found in the packet header.

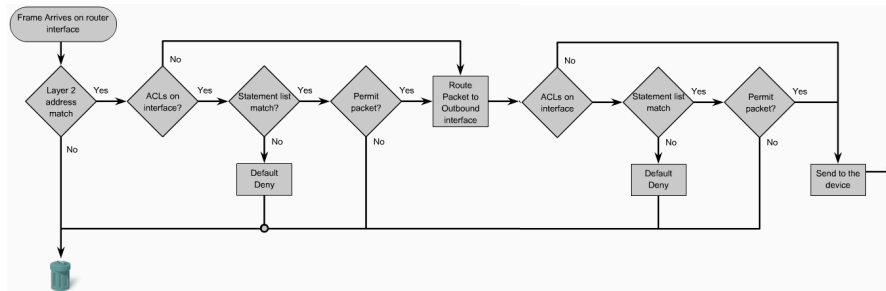
How ACLs Work



How ACLs Work



ACL Operation



The Implied "Deny All Traffic" Criteria Statement

- At the end of every access list is an implied "deny all traffic" criteria statement.
- If a packet does not match any of the ACL entries, it is automatically blocked.
- The implied "deny all traffic" is the default behavior of ACLs and cannot be changed.

Types of ACLs

1. Standard ACLs

- Allow you to permit or deny traffic from source IP addresses.
- The destination of the packet and the ports involved do not matter.
- The example allows all traffic from network 192.168.30.0/24 network.
- Because of the implied "deny any" at the end, all other traffic is blocked with this ACL.

2. Extended ACLs

- Extended ACLs filter IP packets based on several attributes, for example, protocol type, source and destination IP address, source and destination TCP or UDP ports. In the figure, ACL 103 permits traffic originating from any address on the 192.168.30.0/24 network to any destination host port 80 (HTTP).

Standard ACLs filter IP packets based on the source address only.

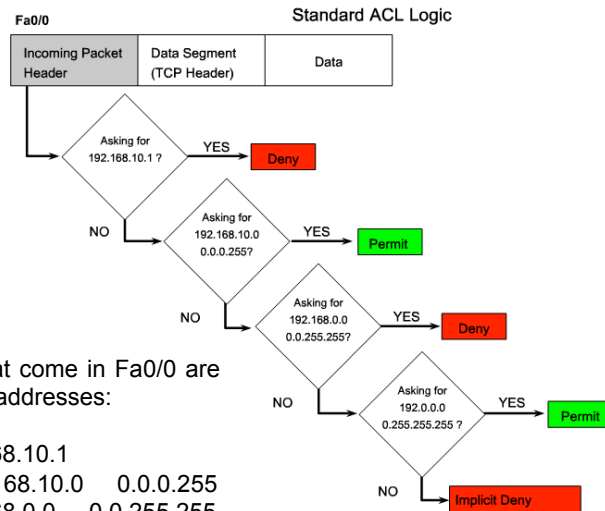
```
access-list 10 permit 192.168.30.0 0.0.0.255
```

Extended ACLs filter IP packets based on several attributes, including the following:

- Source and destination IP addresses
- Source and destination TCP and UDP ports
- Protocol type (IP, ICMP, UDP, TCP, or protocol number)

```
access-list 103 permit tcp 192.168.30.0 0.0.0.255 any eq 80
```

Standard ACL example



In the figure, packets that come in Fa0/0 are checked for their source addresses:

```
access-list 2 deny 192.168.10.1
access-list 2 permit 192.168.10.0 0.0.0.255
access-list 2 deny 192.168.0.0 0.0.255.255
access-list 2 permit 192.0.0.0 0.255.255.255
```

The any and host keywords

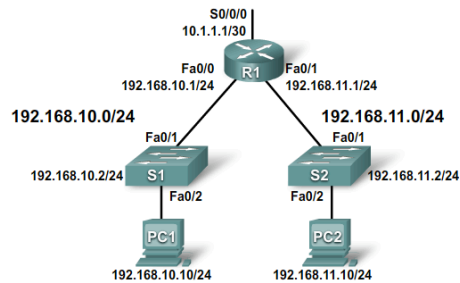
Example 1:

```
R1(config)#access-list 1 permit 0.0.0.0 255.255.255.255
R1(config)#access-list 1 permit any
```

Example 2:

```
R1(config)#access-list 1 permit 192.168.10.10 0.0.0.0
R1(config)#access-list 1 permit host 192.168.10.10
```

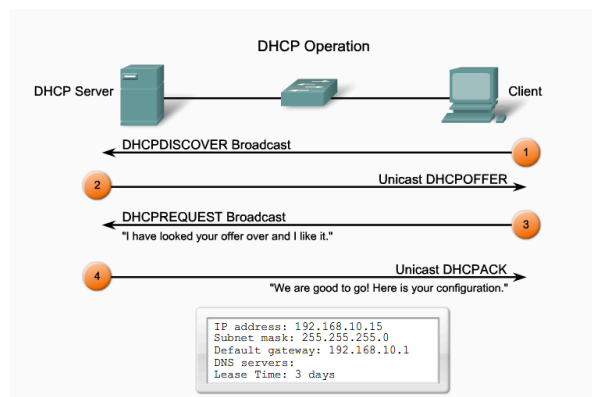
Standard ACL Example



```
R1(config)#no access-list 1
R1(config)#access-list 1 deny 192.168.10.10 0.0.0.0
R1(config)#access-list 1 permit 192.168.10.0 0.0.0.255
R1(config)#interface S0/0/0
R1(config-if)#ip access-group 1 out
```

The first command deletes the previous version of ACL 1.
 The next ACL statement, denies the PC1 host located at 192.168.10.10.
 Every other host on the 192.168.10.0 /24 network is permitted.
 The implicit deny statement matches every other network.
 The ACL is applied to interface S0/0/0 in an outbound direction.

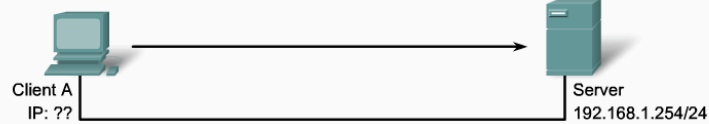
DHCP



- DHCP assigns IP addresses and other important network configuration information dynamically
- RFC 2131 describes DHCP

DHCP

DHCP Discover and Offer



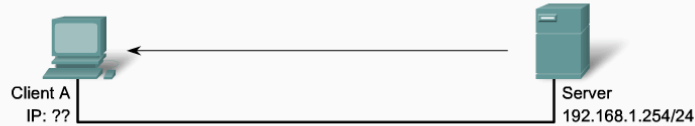
Ethernet Frame	IP	UDP	DHCPDISCOVER	
SRC MAC: MAC A DST MAC: FF:FF:FF:FF:FF:FF	IP SRC: ? IP DST: 255.255.255.255	UDP 67	CIADDR: ? Mask: ?	GIADDR: ? CHADDR: MAC A

MAC: Media Access Control Address
 CIADDR: Client IP Address
 GIADDR: Gateway IP Address
 CHADDR: Client Hardware Address

The DHCP Client sends a directed IP broadcast, with a DHCP discover packet. In the simplest case, there is a DHCP server on the same segment, which will pick up this request. The server notes the GIADDR field is blank, so the client is on the same segment. The server also notes the hardware address of the client in the request packet.

DHCP

How Does DHCP Work?

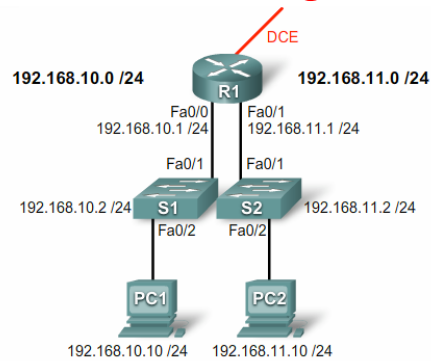


Ethernet Frame	IP	UDP	DHCP Reply	
SRC MAC: MAC Serv DST MAC: MAC A	IP SRC: 192.168.1.254 IP DST: 192.168.1.10	UDP 68	CIADDR: 192.168.1.10 Mask: 255.255.255.0	GIADDR: ? CHADDR: MAC A

MAC: Media Access Control Address
 CIADDR: Client IP Address
 GIADDR: Gateway IP Address
 CHADDR: Client Hardware Address

The DHCP server picks an IP address from the available pool for that segment, as well as the other segment and global parameters. It puts them into the appropriate fields of the DHCP packet. It then uses the hardware address of A (in CHADDR) to construct an appropriate frame to send back to the client.

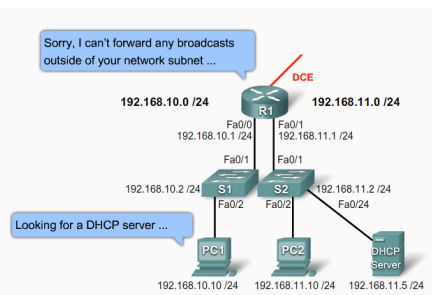
DHCP Configuration



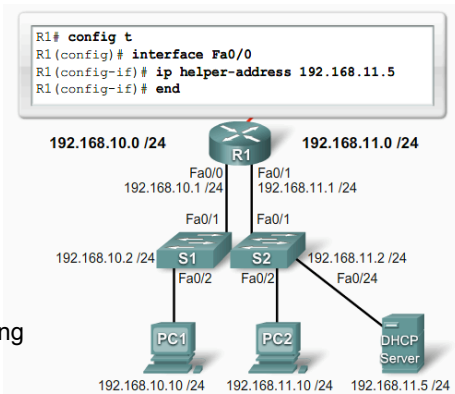
```
ip dhcp excluded-address 192.168.10.1 192.168.10.9
ip dhcp excluded-address 192.168.10.254
ip dhcp pool LAN-POOL-1
network 192.168.10.0 255.255.255.0
default-router 192.168.10.1
domain-name span.com
```

```
ip dhcp excluded-address 192.168.11.1 192.168.11.9
ip dhcp excluded-address 192.168.11.254
ip dhcp pool LAN-POOL-2
network 192.168.11.0 255.255.255.0
default-router 192.168.11.1
domain-name span.com
```

DHCP Relay Agent



This solution enables routers to forward DHCP broadcasts to the DHCP servers. When a router forwards address assignment/parameter requests, it is acting as a DHCP relay agent.



Network Address Translation



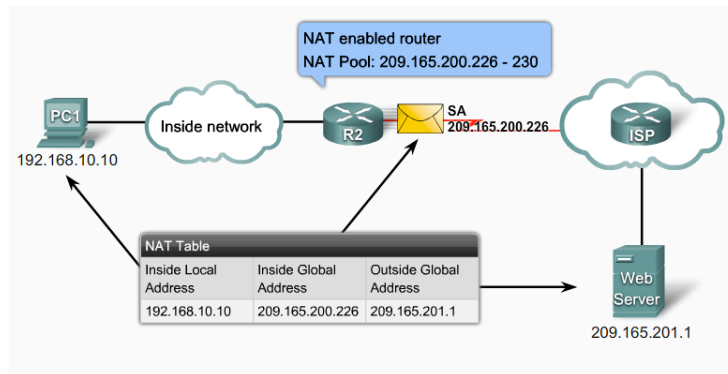
Public Internet addresses are regulated by five Regional Internet Registries (RIRs):

- ARIN
- RIPE
- APNIC
- LACNIC
- AfriNIC

Private Internet addresses are defined in RFC 1918:

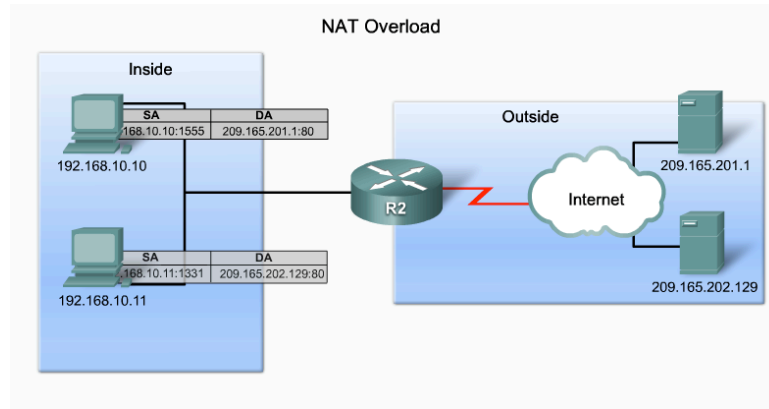
Class	RFC 1918 Internal Address Range	CIDR Prefix
A	10.0.0.0 - 10.255.255.255	10.0.0.0/8
B	172.16.0.0 - 172.31.255.255	172.16.0.0/12
C	192.168.0.0 - 192.168.255.255	192.168.0.0/16

NAT



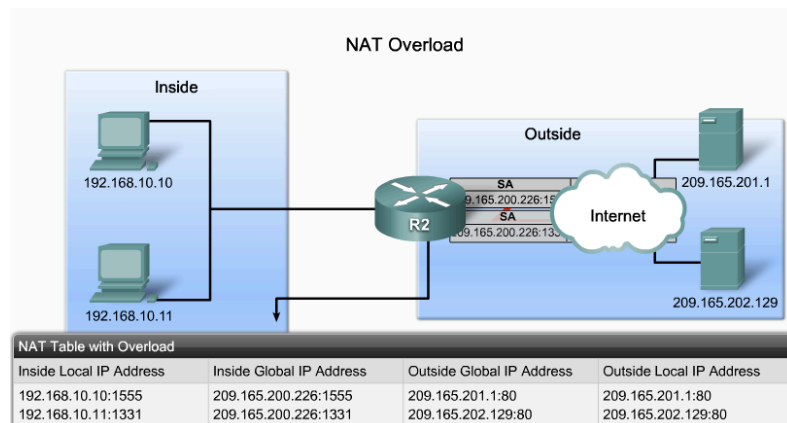
NAT: Translating inside local into global addresses from an address pool

NAT Overload



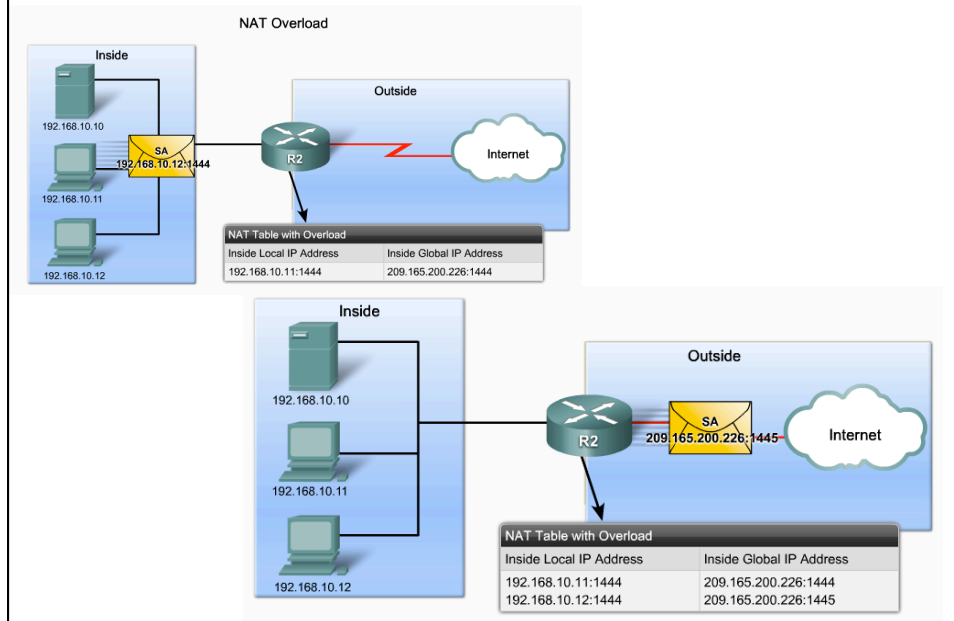
NAT overloading (sometimes called Port Address Translation or PAT) maps multiple private IP addresses to a single public IP address or a few addresses

NAT Overload



NAT overloading (sometimes called Port Address Translation or PAT) maps multiple private IP addresses to a single public IP address or a few addresses

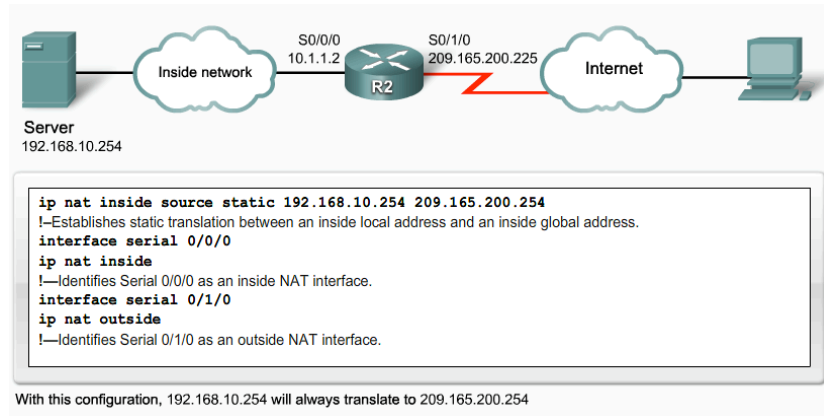
Next Available Port



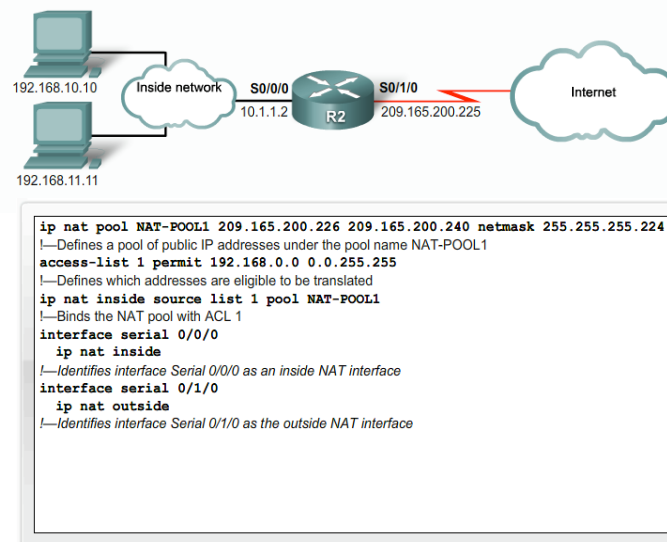
Network Address Translation

- The NAT box translates the internal IP address into its own.
- What happens when the reply comes back addressed to the NAT box?
 - Almost all IP packets carry TCP or UDP segments and every segment carry source and destination port numbers (16 bit).
 - The NAT box overwrites the 16 bits of the source port in the packet with an index to an internal table (2^{16} entries) where the real source port and internal IP address are stored.
 - When the reply came back the internal table is checked, the source port and destination address is changed, the checksum is recomputed and the packet is forwarded to the destination.

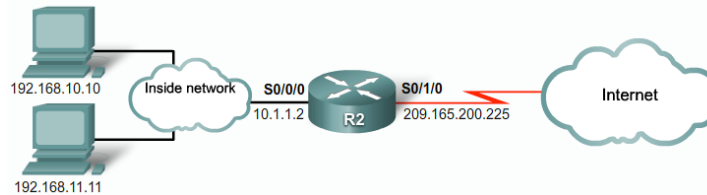
Static NAT Example



Dynamic NAT Example



Dynamic NAT (PAT) Example



```
access-list 1 permit 192.168.0.0 0.0.255.255
!—Defines which addresses are eligible to be translated
ip nat inside source list 1 interface serial 0/1/0 overload
!—Identifies the outside interface Serial 0/1/0 as the inside global address to be overloaded
interface serial 0/0/0
ip nat inside
!—Identifies interface Serial 0/0/0 as an inside NAT interface
interface serial 0/1/0
ip nat outside
!—Identifies interface Serial 0/1/0 as the outside NAT interface
```

NAT Statistics

```
R2#show ip nat translations
Pro Inside global      Inside local      Outside local      Outside global
tcp 209.165.200.225:16642 192.168.10.10:16642 209.165.200.254:80 209.165.200.254:80
tcp 209.165.200.225:62452 192.168.11.10:62452 209.165.200.254:80 209.165.200.254:80

R2#show ip nat translations verbose
Pro Inside global      Inside local      Outside local      Outside global
tcp 209.165.200.225:16642 192.168.10.10:16642 209.165.200.254:80 209.165.200.254:80
  create 00:01:45, use 00:01:43 timeout:86400000, left 23:58:16, Map-Id(In): 1,
  flags:
extended, use_count: 0, entry-id: 4, lc_entries: 0
tcp 209.165.200.225:62452 192.168.11.10:62452 209.165.200.254:80 209.165.200.254:80
  create 00:00:37, use 00:00:35 timeout:86400000, left 23:59:24, Map-Id(In): 1,
  flags:
extended, use_count: 0, entry-id: 5, lc_entries: 0
R2#
```

NAT debugging

```
R2# debug ip nat
IP NAT debugging is on
R2#
*Oct 6 19:55:31.579: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14434]
*Oct 6 19:55:31.595: NAT*: s=209.165.200.254, d=209.165.200.225->192.168.10.10 [6334]
*Oct 6 19:55:31.611: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14435]
*Oct 6 19:55:31.619: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14436]
*Oct 6 19:55:31.627: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14437]
*Oct 6 19:55:31.631: NAT*: s=209.165.200.254, d=209.165.200.225->192.168.10.10 [6335]
*Oct 6 19:55:31.643: NAT*: s=209.165.200.254, d=209.165.200.225->192.168.10.10 [6336]
*Oct 6 19:55:31.647: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14438]
*Oct 6 19:55:31.651: NAT*: s=209.165.200.254, d=209.165.200.225->192.168.10.10 [6337]
*Oct 6 19:55:31.655: NAT*: s=192.168.10.10->209.165.200.225, d=209.165.200.254 [14439]
*Oct 6 19:55:31.659: NAT*: s=209.165.200.254, d=209.165.200.225->192.168.10.10 [6338]

<Output omitted>
```

Network Address Translation

- Problems with NAT
 - Violates the holly grail of IP which states that every IP address uniquely identifies a single machine worldwide.
 - Changes Internet in a kind of connection oriented network.
 - If the NAT box crashes all connections are lost; this breaks a fundamental property of the Internet.
 - NAT violates the layer independence.
 - Hosts in the Internet are not required to use TCP or UDP; if a new transport protocol is used in a network with NAT the application will fail.
 - Some applications provide IP addresses in the payload of packets that are used for communication (FTP, H.323 Internet telephony) The NAT box knows nothing about this... and the applications may fail.