

### What's new in V1.0.6:

-The documentation has been separated into five parts.

-New Module Clue/Hint Module.

More info in [Doc Part 2 Section 6.8.6 Clue/Hint system](#)

### What's new in V1.0.5:

-New Module call [Custom Action](#) (Allows to create custom action when the player press a UI Icon)

Read the new Section for more info:

-[Doc Part 5 Section 7.7-Create a lamp that can be turned On and Off](#)

-[Doc Part 5 Section How to create a boolean method](#)

-[Doc Part 5 Section How to use a boolean method](#)

-Improve crouch

-Mobile Input corrections