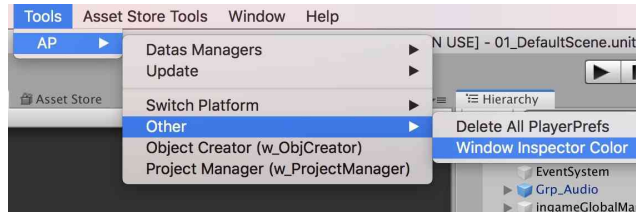


## Use Pro Skin Colors:

Open **Tools** → **AP** → **Other** → **Window Inspector Color**

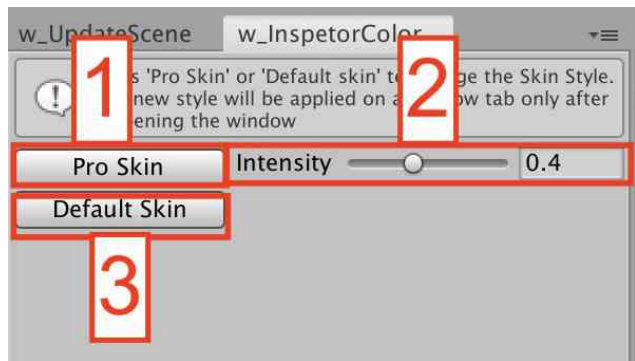


(a new window appears)

-Press **Pro Skin** Button to use Unity Pro Skin color (Gray color) (spot 1)

-Change the **color intensity** for the Pro Skin (spot 2).

-Press **Default Skin** to use the default color (spot 3).



**Note:** The changes apply only when a window is reopened.

*When a window is opened: The color is initialized in the OnEnable() method.*