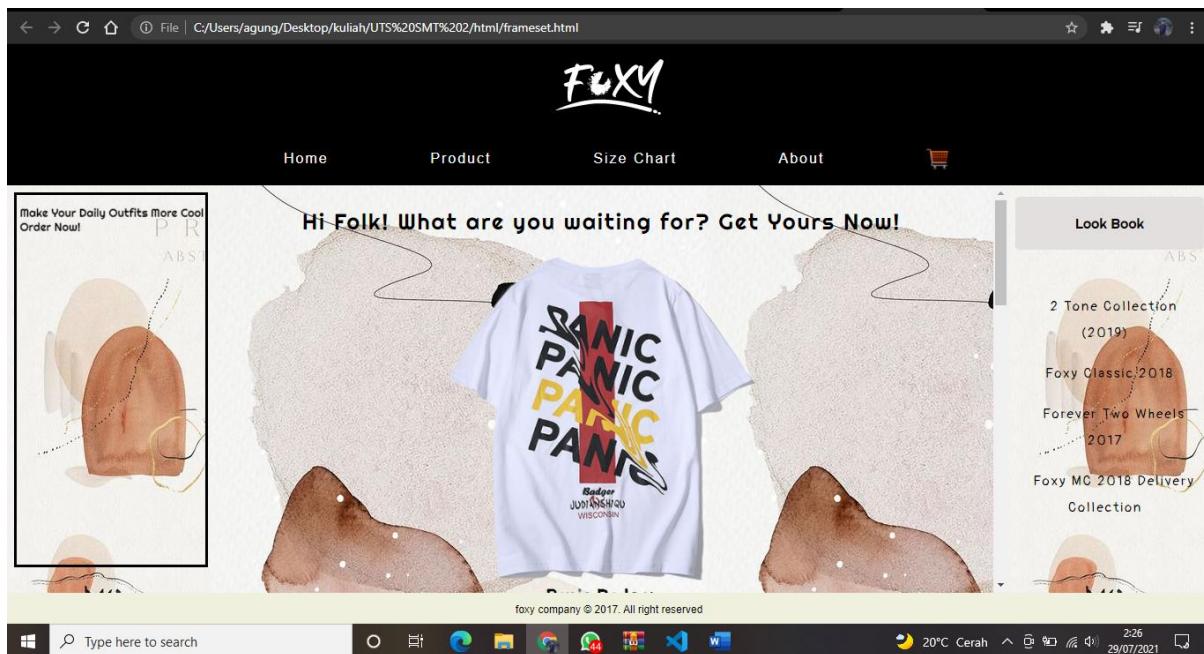


Web tugas UTS



- **HTML**

```
<!DOCTYPE html>
<html>
<head>
    <link rel="icon" href="foxy.png"> <title> UTS </title>
    <title> Foxy </title>
    <link href="is1.css" type="text/css" rel="stylesheet">
    <link href="https://fonts.googleapis.com/css2?family=Pangolin&family=Patrick+Hand&family=Righteous&family=Yanone+Kaffeesatz:wght@400;500&display=block">
</head>
<body background="bg3.jpg" align="center">
    <div class="judul">
        <p align="center"> 2 Tone Collection </p>
    </div>
    <div class="product1">
        
    </div>
    <div class="product-name">
        <h2> Panic Badger </h2>
        <div class="price"> <p> Rp.200.000 </p>
        </div>
        <div class="btn"> <a href="checkout.html"> Buy Now </a>
        </div>
    </div>
    <div class="product2">
        
        <h2> Vamtac </h2>
        <div class="price"> <p> Rp.200.000 </p>
        </div>
        <div class="btn"> <a href="checkout.html"> Buy Now </a>
        </div>
    </div>
</body>
```

- CSS

A screenshot of Visual Studio Code showing a CSS file named `isi.css`. The code defines styles for five classes: `.product1`, `.product2`, `.product3`, `.product4`, and `.product5`. Each class contains a single rule for an `img` element, setting its position to center, width to 350px, height to 50%, and overflow to hidden.

```
1 .product1
2   img {
3     float: center;
4     width: 350px;
5     height: 50%;
6     overflow: hidden;
7   }
8 .product2
9   img {
10    float: center;
11    width: 350px;
12    height: 50%;
13    overflow: hidden;
14  }
15 .product3
16   img {
17    float: center;
18    width: 350px;
19    height: 50%;
20    overflow: hidden;
21  }
22 .product4
23   img {
24    float: center;
25    width: 350px;
26    height: 50%;
27    overflow: hidden;
28  }
29 .product5
30   img {
31    float: center;
32    width: 350px;
33    height: 50%;
34    overflow: hidden;
35 }
```

- C++

A screenshot of Visual Studio Code showing a C++ file named `asdf.cpp`. The code implements a simple bubble sort algorithm. It includes headers for `<stdio.h>` and `<conio.h>`, defines a macro `N` with the value 20, and contains a `main` function. The `main` function prints a menu and a series of instructions for the user to input data and choose sorting options.

```
1 #include <stdio.h>
2 #include <conio.h>
3 #define N 20
4
5 int main()
6 {
7
8     int menuSelection = -1;
9
10    int A[20], i, j, n, temp;;
11
12    do{
13        printf("PROGRAM PENGURUTAN DESCENDING SEDERHANA (BUBBLE SORT)\n");
14
15        printf("\n===== MENU =====\n");
16
17        printf("1. Berapa banyak data yang ingin diinput\n");
18
19        printf("2. Mengurutkan data secara descending\n");
20
21        printf("3. Keluar\n");
22
23        printf("=====\n");
24
25        printf("Input pilihan anda: ");
26
27    }while(menuSelection != 3);
28
29    for(i=0; i<N-1; i++)
30    {
31        for(j=i+1; j<N; j++)
32        {
33            if(A[i] > A[j])
34            {
35                temp = A[i];
36                A[i] = A[j];
37                A[j] = temp;
38            }
39        }
40    }
41
42    printf("Hasil pengurutan adalah:\n");
43
44    for(i=0; i<N; i++)
45    {
46        printf("%d ", A[i]);
47    }
48
49    getch();
50 }
```

*untuk file javascript hilang