

Sigaction

```
struct sigaction {
    void (*sa_handler) (int);
    void (*sa_sigaction)(int, siginfo_t *, void *);
    sigset_t sa_mask;
    int sa_flags; // SA_NOCLDSTOP, SA_NOCLDWAIT, SA_NODEFER
                  // SA_ONSTACK, SA_RESETHAND, SA_RESTART, SA_SIGINFO
    void (*sa_restorer)(void);
};

int sigaction(int signum, const struct sigaction *act,
              struct sigaction *oldact);
```

```

siginfo_t {
    int      si_signo;      /* Signal number */
    int      si_errno;      /* An errno value */
    int      si_code;       /* Signal code */
    int      si_trapno;     /* Trap nb.(unused on most archs.) */
    pid_t    si_pid;        /* Sending process ID */
    uid_t    si_uid;        /* Real user ID of sending process */
    int      si_status;     /* Exit value or signal */
    clock_t  si_utime;      /* User time consumed */
    clock_t  si_stime;      /* System time consumed */
    sigval_t si_value;      /* Signal value */
    int      si_int;        /* POSIX.1b signal */
    void     *si_ptr;       /* POSIX.1b signal */
    int      si_overrun;    /* Timer overrun count; P1b timers */
    int      si_timerid;    /* Timer ID; POSIX.1b timers */
    void     *si_addr;      /* Mem. location which caused fault*/
    int      si_band;       /* Band event */
    int      si_fd;        /* File descriptor */
}

```

Ejemplo de uso: sigaction_example.c

```
/* 2014 - from www.linuxprogrammingblog.com/code-examples/sigaction */
/* Example of using sigaction() to setup a signal handler with 3 arguments
 * including siginfo_t.
 */
#include <stdio.h>
#include <unistd.h>
#include <signal.h>
#include <string.h>

static void hdl (int sig, siginfo_t *siginfo, void *context)
{
    printf ("Sending PID: %ld, UID: %ld\n",
            (long)siginfo->si_pid, (long)siginfo->si_uid);
}
```

Ejemplo de uso: sigaction_example.c

```
int main (int argc, char *argv[])
{
    struct sigaction act;

    memset (&act, '\0', sizeof(act));

    /* Use the sa_sigaction field because the handler has two add. params */
    act.sa_sigaction = &hdl;

    /* The SA_SIGINFO flag tells sigaction() to use the sa_sigaction field,
     * not sa_handler.
     */
    act.sa_flags = SA_SIGINFO;

    if (sigaction(SIGTERM, &act, NULL) < 0) {
        perror ("sigaction");
        return 1;
    }

    while (1)
        sleep (10);

    return 0;
}
```

Un ejemplo más

`stacktrace_ucontext.c`