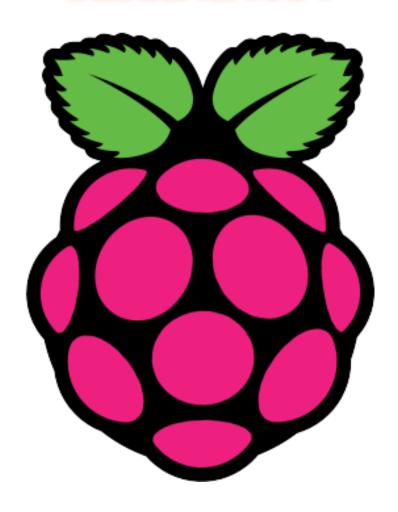
"Raspberry pi course"

**ENG: AHMED MUBARAK** 

01032414034

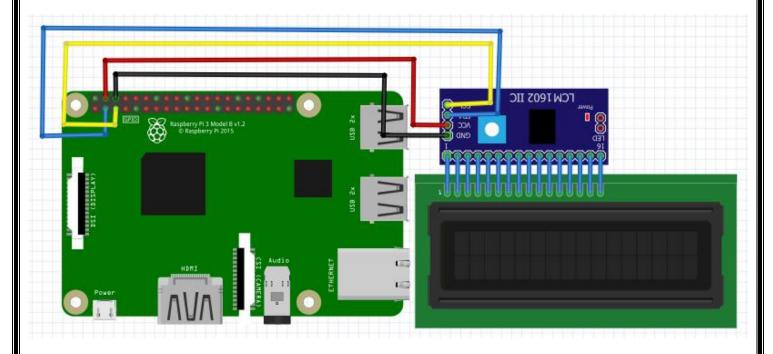


## SESSION NO."8"

- 16\*2 I2C LCD
- CLOUD
- UPIDOTS

ENG.AHMED MUBARAK 01032414034

## 16\*2 I2C LCD



## **EXAMPLE CODE:**

```
import smbus
import time

# Define some device parameters
I2C_ADDR = 0x27 # I2C device address
LCD_WIDTH = 16 # Maximum characters per line

# Define some device constants
LCD_CHR = 1 # Mode - Sending data
LCD_CMD = 0 # Mode - Sending command

LCD_LINE_1 = 0x80 # LCD RAM address for the 1st line
```

```
LCD LINE 2 = 0xC0 \# LCD RAM address for the 2nd lin
LCD LINE 3 = 0x94 # LCD RAM address for the 3rd lin
LCD LINE 4 = 0 \times D4 \# LCD RAM address for the 4th lin
LCD BACKLIGHT = 0 \times 08 # On
#LCD BACKLIGHT = 0x00 # Off
ENABLE = 0b00000100  # Enable bit
# Timing constants
E PULSE = 0.0005
E DELAY = 0.0005
#Open I2C interface
#bus = smbus.SMBus(0) # Rev 1 Pi uses 0
bus = smbus.SMBus(1) # Rev 2 Pi uses 1
def lcd init():
    # Initialise display
    lcd byte(0x33,LCD CMD) # 110011 Initialise
    lcd_byte(0x32,LCD CMD) # 110010 Initialise
    lcd byte(0x06,LCD CMD) # 000110 Cursor move dir
ection
    lcd byte(0x0C,LCD CMD) # 001100 Display On,Curs
or Off, Blink Off
```

```
lcd_byte(0x28,LCD_CMD) # 101000 Data Length, nu
mber of lines, font size
    lcd byte(0x01,LCD CMD) # 000001 Clear display
    time.sleep(E_DELAY)
def lcd_byte(bits, mode):
    # Send byte to data pins
   # bits = the data
   # mode = 1 for data
    # 0 for command
    bits_high = mode | (bits & 0xF0) | LCD_BACKLIGH
    bits_low = mode | ((bits<<4) & 0xF0) | LCD_BACK
LIGHT
   # High bits
    bus.write byte(I2C ADDR, bits high)
    lcd_toggle_enable(bits_high)
    # Low bits
    bus.write byte(I2C ADDR, bits low)
    lcd_toggle_enable(bits_low)
def lcd_toggle_enable(bits):
    # Toggle enable
    time.sleep(E_DELAY)
    bus.write_byte(I2C_ADDR, (bits | ENABLE))
```

```
time.sleep(E_PULSE)
    bus.write_byte(I2C_ADDR,(bits & ~ENABLE))
    time.sleep(E DELAY)
def lcd string(message, line):
    # Send string to display
    message = message.ljust(LCD_WIDTH," ")
    lcd_byte(line, LCD_CMD)
   for i in range(LCD_WIDTH):
    lcd_byte(ord(message[i]),LCD_CHR)
def main():
    # Main program block
    # Initialise display
    lcd init()
    while True:
    # Send some test
    lcd string("AHMED",LCD LINE 1)
    lcd string("MUBARAK",LCD LINE 2)
    time.sleep(4)
```

```
# Send some more text
    lcd_string("Raspberry Pi",LCD_LINE_1)
    lcd string("Tutorial",LCD LINE 2)
   time.sleep(3)
    lcd_string("",LCD_LINE_1)
    lcd_string("",LCD_LINE_2)
    time.sleep(4)
if __name__ == '__main__':
    try:
    main()
    except KeyboardInterrupt:
   pass
   finally:
    lcd_byte(0x01, LCD_CMD)
```



"I WILL SEND AN EMAIL TO MYSELF"

- USING "https://ifttt.com/".
- MAKE AN ACCOUNT ON "IFTTT".
- CLICK "CREATE".
- CLICK "IF THIS ".
- SEARCH FOR "WEBHOOKS "AND CHOOSE IT.
- CHOOSE RECEIVE A WEB REQUEST.
- NAME THE EVENT EMAIL AND CLICK "CREATE TRIGGER".
- CLICK "THEN THAT ".
- SEARCH FOR "GMAIL "AND CHOOSE IT.
- CHOOSE SEND YOURSELF AN EMAIL.
- TYPE THE SUBJECT AN THE BODY OF THE EMAIL AND CLICK "CREATE ACTION".
- CLICK CONTINUE AND CLICK FINISH.
- NOW, GO TO "MY SERVICES "AND CHOOSE "WEB HOOKS "THEN CLICK ON DOCUMENTATION TO GET THE LINK OF THE EVENT.

- NOW, GO TO RASPBERRY PI TO FIRE THE EVENT.
- 1. As we may need to install some additional packages, let's start by ensuring our Raspberry Pi is running the latest available software.
- You can do this by running the following two commands.

```
sudo apt updatesudo apt upgrade
```

- 2. With the packages up to date, we can now make sure Python 3 and some of its dependencies are installed.
- We will be using Python to interact with our IFTTT webhook.
- To ensure Python is installed, run the following command.

```
• sudo apt install python3 python3-pip
```

- 3. Now with Python 3 installed, let's ensure that we have access to the Python Requests library.
- Run the following command to use pip to install the requests module.

```
• sudo pip3 install requests
```

- You can now proceed to write a Python script that will interact with your IFFTT webhook from your Raspberry Pi.
- Interacting with IFTTT from your Raspberry Pi
- 1. Let's begin the process of writing our Python script by using the following command.
- This first script will show you the very basics of how to use an IFTTT webhook.

```
• nano ~/ifttt.py
```

• 2. We should start this script by importing the requests library.

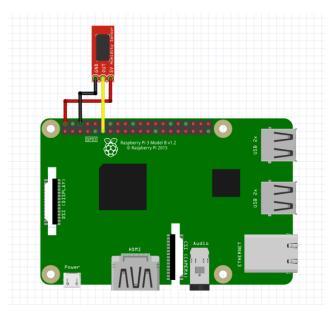
```
• import requests
```

- 3. Our next step is to make a post request to the webhook URL provided by IFTTT.
- To make a request there are two things you will need to know.
- The first is the **event name** that you defined for your webhook. In our example, we used the event name "**motion\_detected**".
- The second thing you will need is the webhook API key. You should have found this earlier on in the guide when setting up your IFTTT action.

- With both of these values in hand, we need to enter the following line. Make sure to replace both "{EVENT\_NAME}" and "{YOURAPIKEY}" with the relevant pieces of information.
- requests.post('https://maker.ifttt.com/trigger/{EVENT\_NAME}/with/key/{YOURAPIKEY}')
- 4. That is all we need to do to do to make a webhook request in Python.
- Save the file by pressing ctrl + x, then y, followed by ENTER.
- 5. Before we test this script, make sure that you have the IFTTT app installed onyour phone.
- You can install the IFTTT app through the <u>Google Play Store for Android</u> or the <u>App</u> Store for iPhones.
- Without this app, you will never receive the notification.
- 6. Once you have the IFTTT app installed, test the script by running the command below.
- python3 ~/ifttt.py
- If everything is working correctly, you should see a notification pop up on your device.



## **SHOW TEMP AND HUMIDITY ON UPIDOTS**



```
import time
import requests
import math
import random
import sys
import Adafruit DHT
TOKEN = "BBFF-
fVw81RQ2f334K1kLQA784UDLRACpQG" # Put your TOKEN h
ere
DEVICE_LABEL = "raspberry" # Put your device label
here
VARIABLE_LABEL_1 = "temperature" # Put your first
variable label here
VARIABLE_LABEL_2 = "humidity" # Put your second va
riable label here
def build payload(variable 1, variable 2):
    # Creates two random values for sending data
    humidity, temperature = Adafruit_DHT.read_retry
(11, 14)
    # Creates a random gps coordinates
    lat = random.randrange(34, 36, 1) + \
        random.randrange(1, 1000, 1) / 1000.0
    lng = random.randrange(-83, -87, -1) + \
        random.randrange(1, 1000, 1) / 1000.0
```

```
payload = {variable 1: temperature,
               variable_2: humidity}
    return payload
def post request(payLoad):
    # Creates the headers for the HTTP requests
    url = "http://industrial.api.ubidots.com"
    url = "{}/api/v1.6/devices/{}".format(url, DEVI
CE_LABEL)
    headers = {"X-Auth-Token": TOKEN, "Content-
Type": "application/json"}
    # Makes the HTTP requests
    status = 400
    attempts = 0
    while status >= 400 and attempts <= 5:</pre>
        req = requests.post(url=url, headers=header
s, json=payload)
        status = req.status code
        attempts += 1
        time.sleep(1)
    # Processes results
    if status >= 400:
        print("[ERROR] Could not send data after 5
attempts, please check \
```

```
your token credentials and internet con
nection")
        return False
    print("[INFO] request made properly, your devic
e is updated")
    return True
def main():
    payload = build_payload(
        VARIABLE_LABEL_1, VARIABLE_LABEL_2)
    print("[INFO] Attemping to send data")
    post_request(payload)
    print("[INFO] finished")
if ___name___ == '___main___':
    while (True):
        main()
        time.sleep(1)
```

With my best wishes:

**ENG: AHMED MUBARAK**