

Efficient Parallel Algorithms for Betweenness- and Closeness- Centrality in Dynamic Graphs

- Introduction
- Properties on the graph
- Betweenness-centrality
- Closeness-centrality
- Conclusions

Efficient Parallel Algorithms for Betweenness- and Closeness-Centrality in Dynamic Graphs (ICS '20)

Some keywords

- Dynamic graph (how to calculate something on a dynamic graph)
- Parallel algorithm
- Betweenness- and closeness- centrality

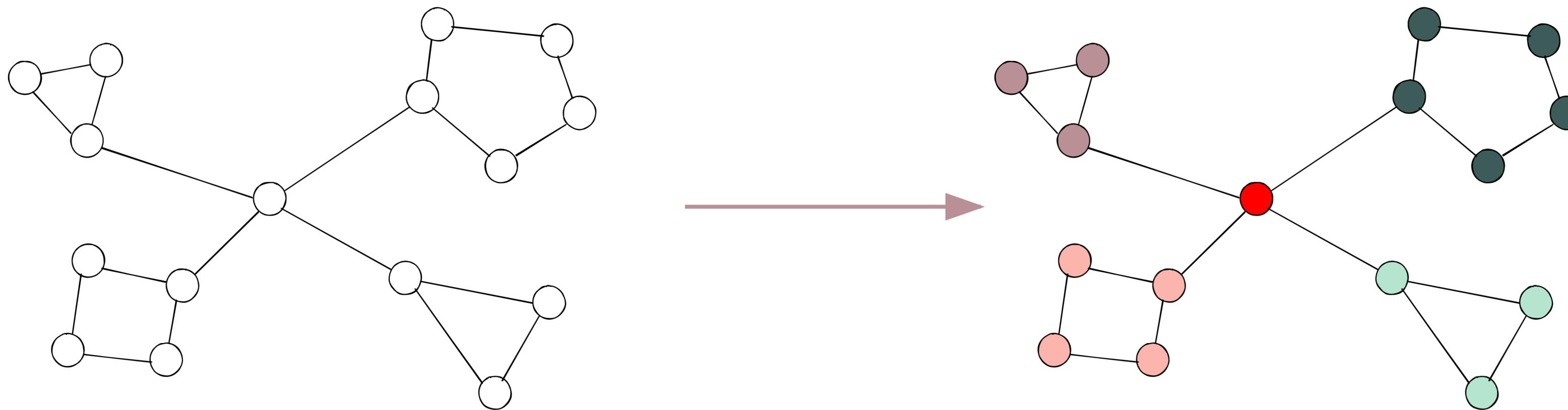
Dynamic graph



- static results + transfer

Parallel algorithm

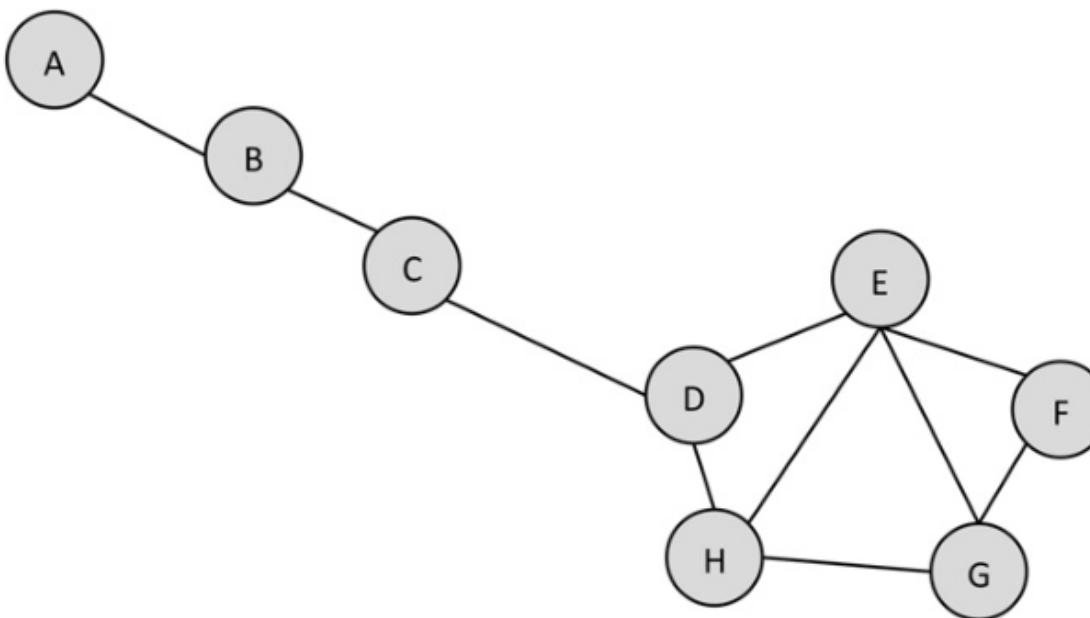
- How to be parallel on a graph?



- **BCC: biconnected components** (will cover this very soon)

Closeness-centrality

$$cc(v) = \frac{N - 1}{\sum_u dis(u, v)}$$

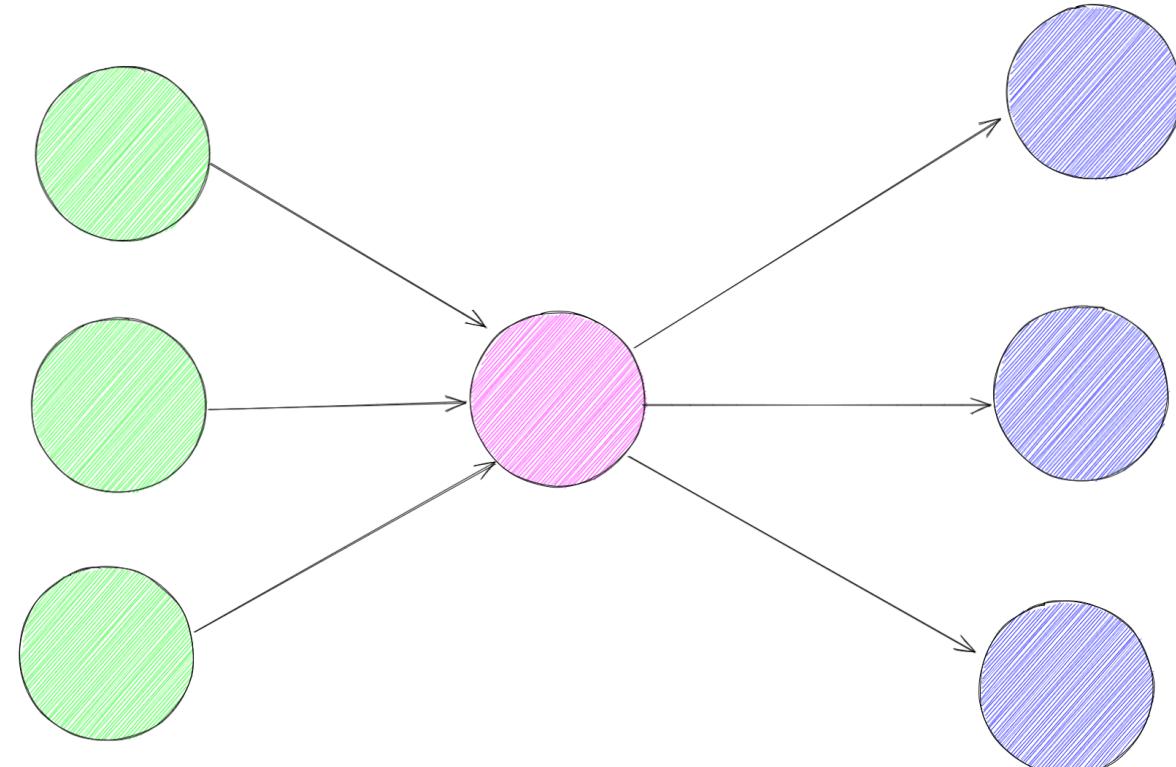


- $dis(u, v)$: shortest path length between u and v
- how close you are to others

Betweenness-centrality

$$bc(v) = \sum_{s \neq v \neq t} \frac{\delta_{st}(v)}{\delta_{st}}$$

- ratio of: shortest paths that pass through v to shortest paths number
- measures the node's influence



- note that both the two centralites relate to *shortest path*

Dependency

Dependency of a vertex s on another vertex v on a graph G is defined as:

$$\delta_s[v] = \sum_{t \in G} \delta_{st}(v)$$

- all the short paths that has to pass through v

TOC

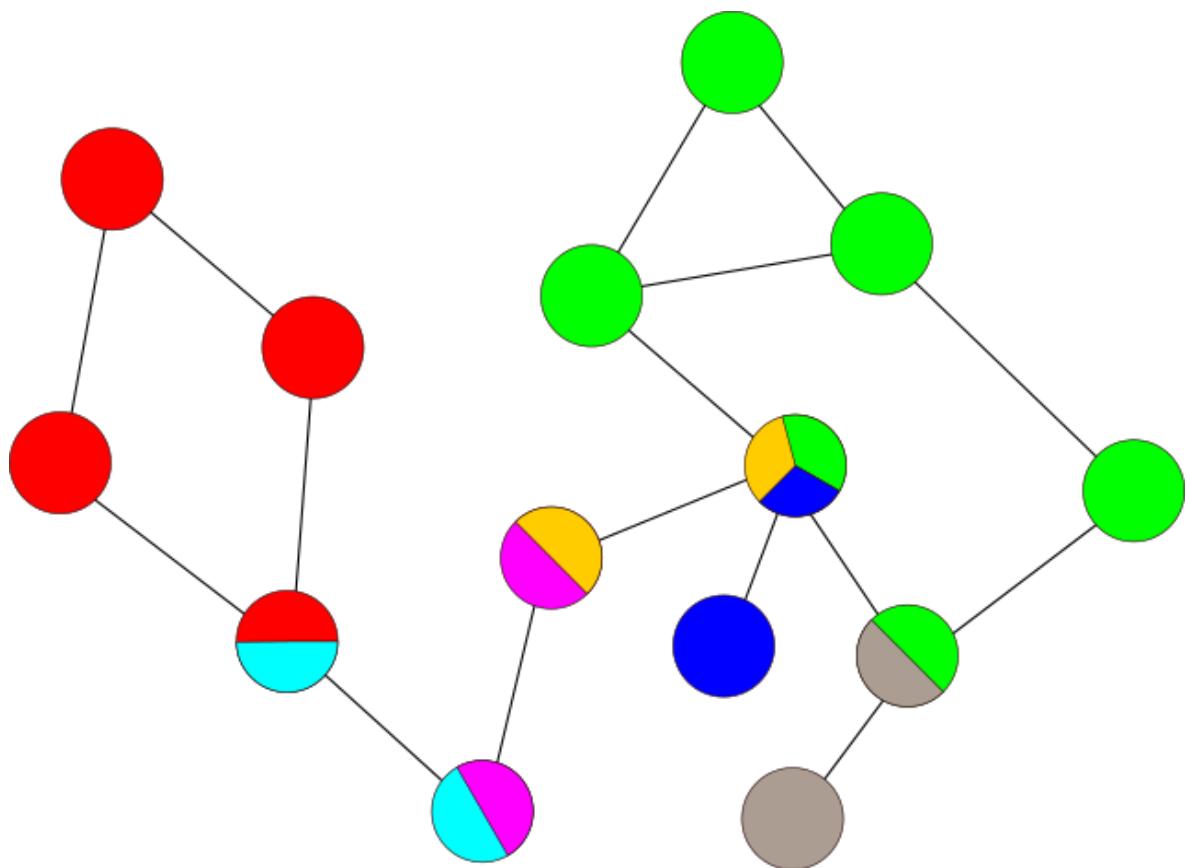
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Techniques mentioned

- BCC (Biconnected component decomposition)
 1. Batch update (pack a bunch of updates rather than a single one)
 2. Redundant chains
 3. Redundant nodes

BCC

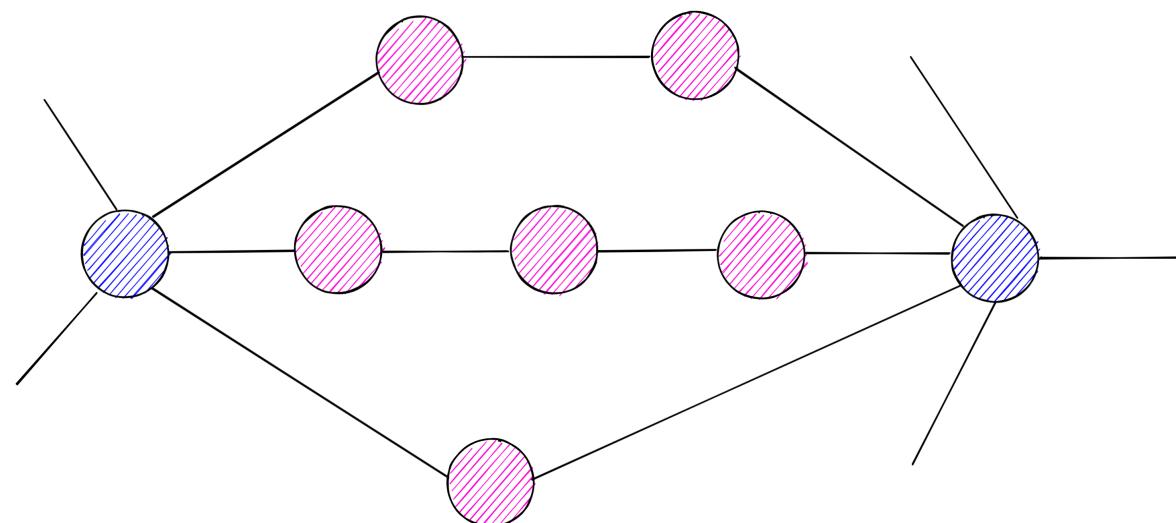
- maximal *biconnected subgraph*
 - the graph remain connected even if remove any node



- shortest paths between intra-BCC nodes are confined to the BCC

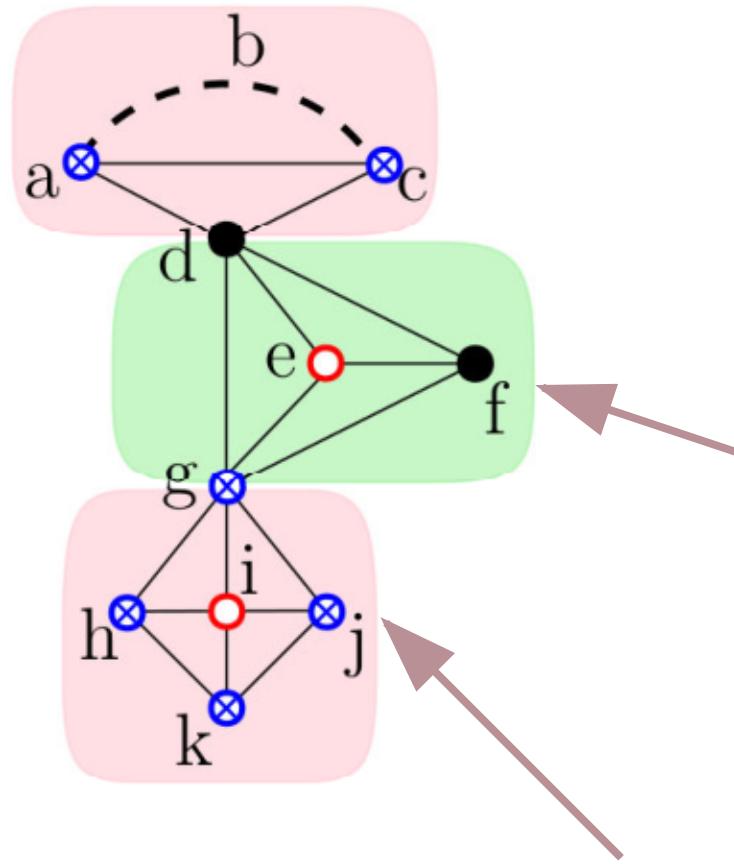
Redundant chains

- the author's definition of chain is a bit different:
 - two end points (degree != 2) and many middle nodes (degree == 2)



- redundant chain: only one common-end-point chain will be used when calculating shortest path
 - we can save computation

Redundant nodes



- R_3 : three neighbors of v are connected to each other
- R_4 : four neighbors of v are connected to each other
- shortest path does not pass through v
- we can save computation
- the changes are recorded, so no need to scan the whole graph every time

TOC

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Betweenness centrality

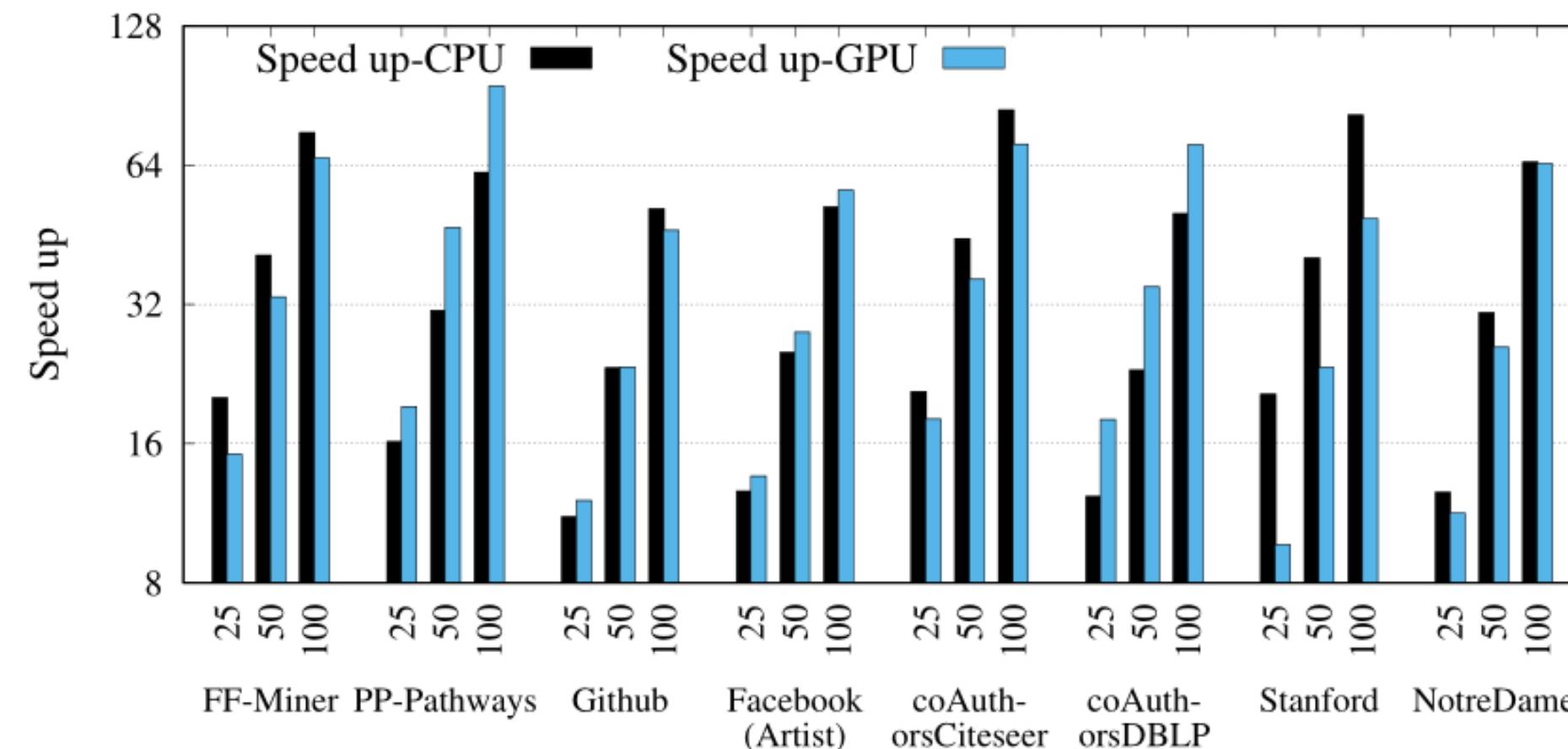
Algorithm 1: BatchBCUpdate (G, bc_G, B)

```
1  $L = \text{findAffectedNodes}(G, B)$ 
2  $bc_{G'}[v] = bc_G[v]$  for all  $v \in V$ 
3  $G' = G \cup B$ 
4 for each affected BCC  $S \in G$  do in parallel
5   Subtract dependencies  $\delta_r[\cdot]$  for all  $r$  such that  $r \in S$  and
       $r \in R_3 \cap L$ 
6   Add dependencies  $\delta_r[\cdot]$  for all  $r$  such that  $r \in S'$  and
       $r \in R_3 \cap L$ 
7  $G' = G' \setminus (R_3 \cap L)$  //  $G'$  is now the reduced graph
8 for each affected BCC  $S$  in  $G$  do
9   for each affected chain  $Q$  in  $S$  do in parallel
10    Subtract dependencies  $\delta_c[\cdot]$  for  $c \in Q$ 
11   for each node  $s \in S$  do in parallel
12    AtomicICentral( $s, -1$ )
13 for each affected BCC  $S'$  in  $G'$  do
14   for each affected chain  $Q$  in  $S'$  do in parallel
15    Add dependencies  $\delta_c[\cdot]$  for  $c \in Q$ 
16   for each node  $s \in S'$  do in parallel
17    AtomicICentral( $s, +1$ )
```

- $B = \{e_1, e_2, \dots, e_n\}$, the batch-updated edges

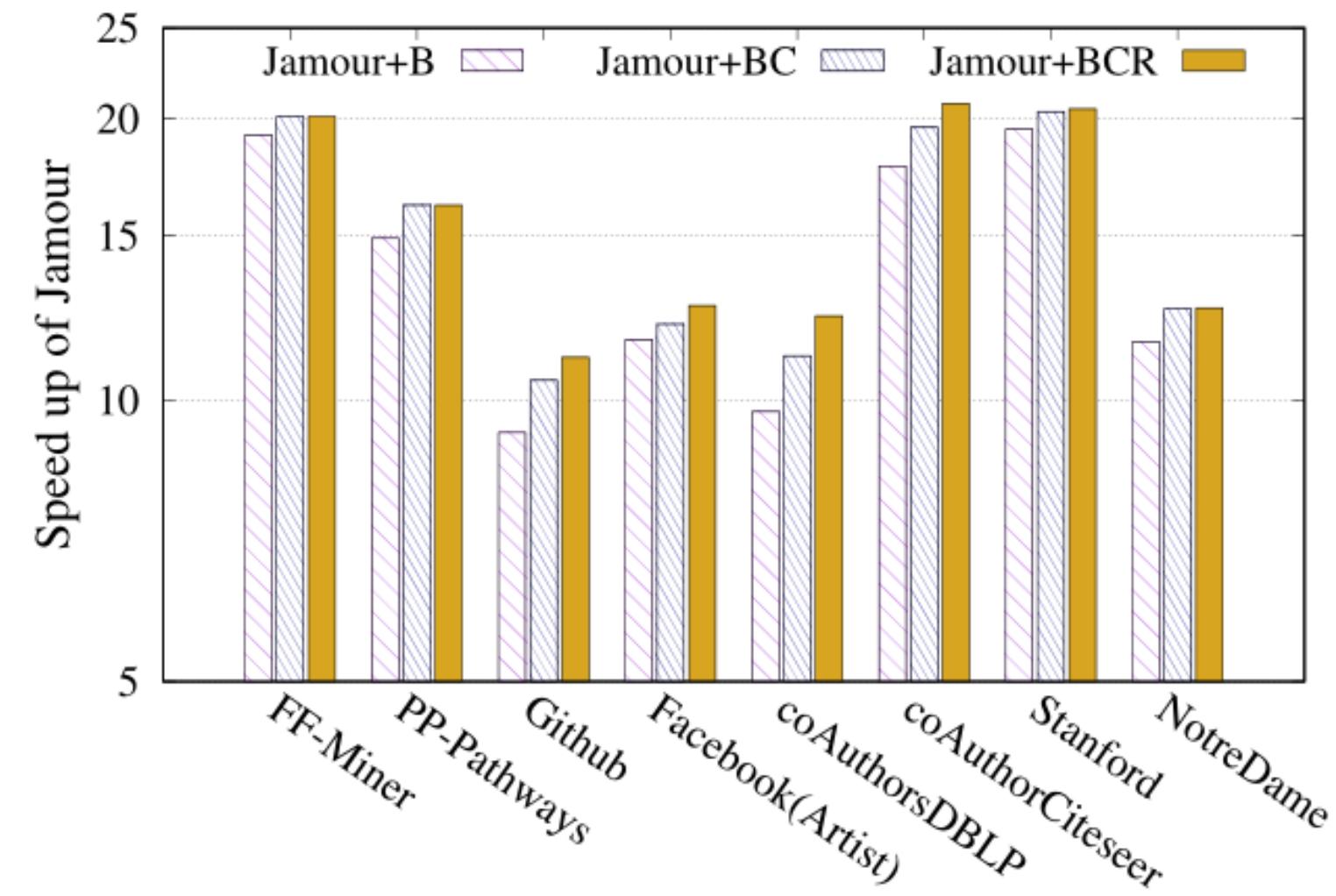
Batch update

Results: speed up



- all datasets are preprocessed, made undirected, unweighted. Self-loops, multiple edges are removed
- the results are very good

Results: BCR



- B: batch update
- C: redundant chains
- R: redundant nodes
- Jamour + BCR = algorithm the author used

TOC

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Closeness centrality

Results

TOC

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Conclusions

What learned:

- Several centrality measurements [4]
- Ideas on calculating some properties on graph, especially in parallel

Upsides:

- Clear theoretical derivations

Downsides:

- The algorithm now only works on unweighted and undirected graphs (mentioned in future works)
- depends on previous people's works a lot (you need to read at least another 3 papers to understand the author's work)
- some modifications to improve efficiency

References

- [1] F. Jamour, S. Skiadopoulos, and P. Kalnis, “Parallel Algorithm for Incremental Betweenness Centrality on Large Graphs,” *IEEE Trans. Parallel Distrib. Syst.*, vol. 29, no. 3, pp. 659–672, Mar. 2018, doi: 10.1109/TPDS.2017.2763951.
- [2] U. Brandes, “A faster algorithm for betweenness centrality*,” *The Journal of Mathematical Sociology*, vol. 25, no. 2, pp. 163–177, Jun. 2001, doi: 10.1080/0022250X.2001.9990249.
- [3] A. E. Sariyuce, E. Saule, K. Kaya, and U. V. Catalyurek, “STREAMER: A distributed framework for incremental closeness centrality computation,” in *2013 IEEE International Conference on Cluster Computing (CLUSTER)*, Indianapolis, IN, USA, Sep. 2013, pp. 1–8. doi: 10.1109/CLUSTER.2013.6702680.
- [4] “Centrality - Neo4j Graph Data Science,” Neo4j Graph Database Platform.
<https://neo4j.com/docs/graph-data-science/1.7/algorithms/centrality/> (accessed Nov. 05, 2021).

Code

Use code snippets and get the highlighting directly! [1]

```
1 interface User {  
2     id: number  
3     firstName: string  
4     lastName: string  
5     role: string  
6 }  
7  
8 function updateUser(id: number, update: User) {  
9     const user = getUser(id)  
10    const newUser = { ...user, ...update}  
11    saveUser(id, newUser)  
12 }
```

