Action Recognition with Image Based CNN Features

Hossein Mousavi

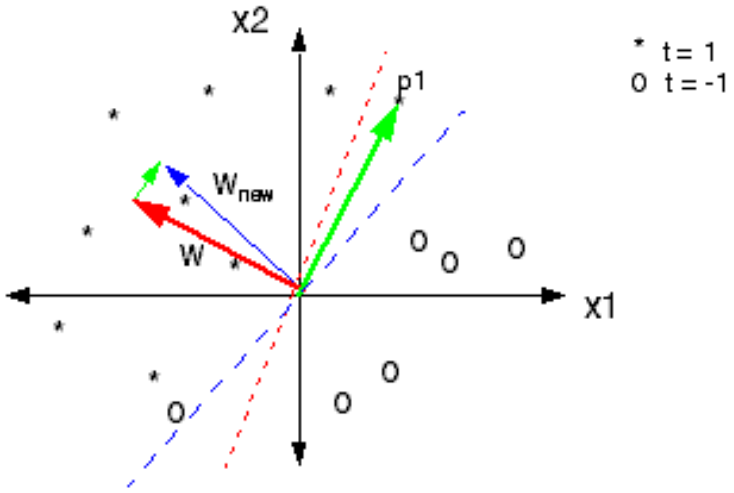
December 2017

Outline

- **Neural Networks A Brief History**
- **Action Recognition with Image Based CNN Features**
  - **Introduction**
  - **Method**
  - **Experiment Results**
- **CNN-aware Binary Map For General Image Segmentation**

Neural Networks A Brief History

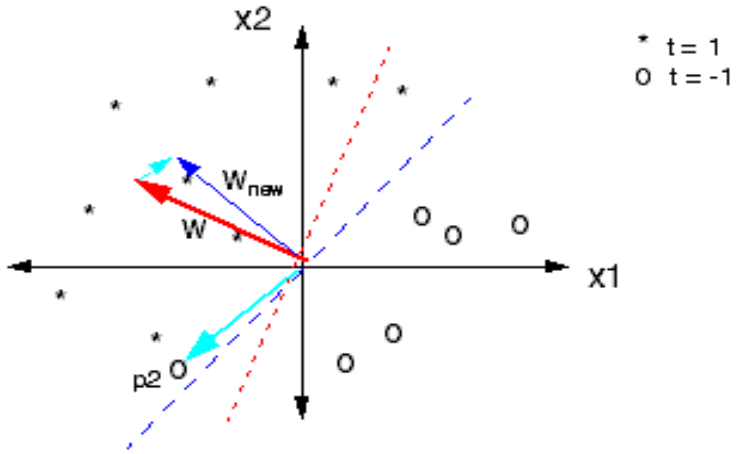
- The 1950s and 1960s: The First Golden Age of Neural Networks
  - Frank Rosenblatt (1958) created the perceptron



Psychological Review
Vol. 65, No. 6, 1958

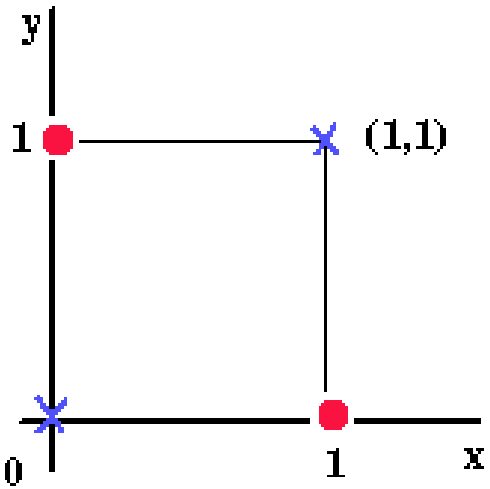
THE PERCEPTRON: A PROBABILISTIC MODEL FOR INFORMATION STORAGE AND ORGANIZATION IN THE BRAIN[1]

F. ROSENBLATT
Cornell Aeronautical Laboratory

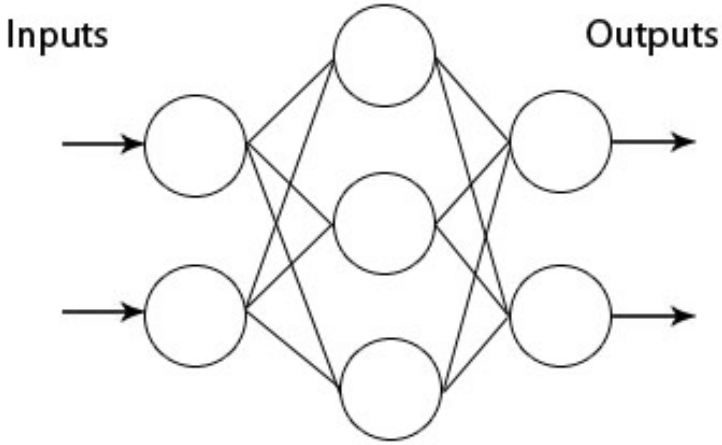


Neural Networks A Brief History

- The 1970s: The Quiet Years
  - Perceptron could not solve simple XOR problem
  - Overestimating the success of AI in research papers

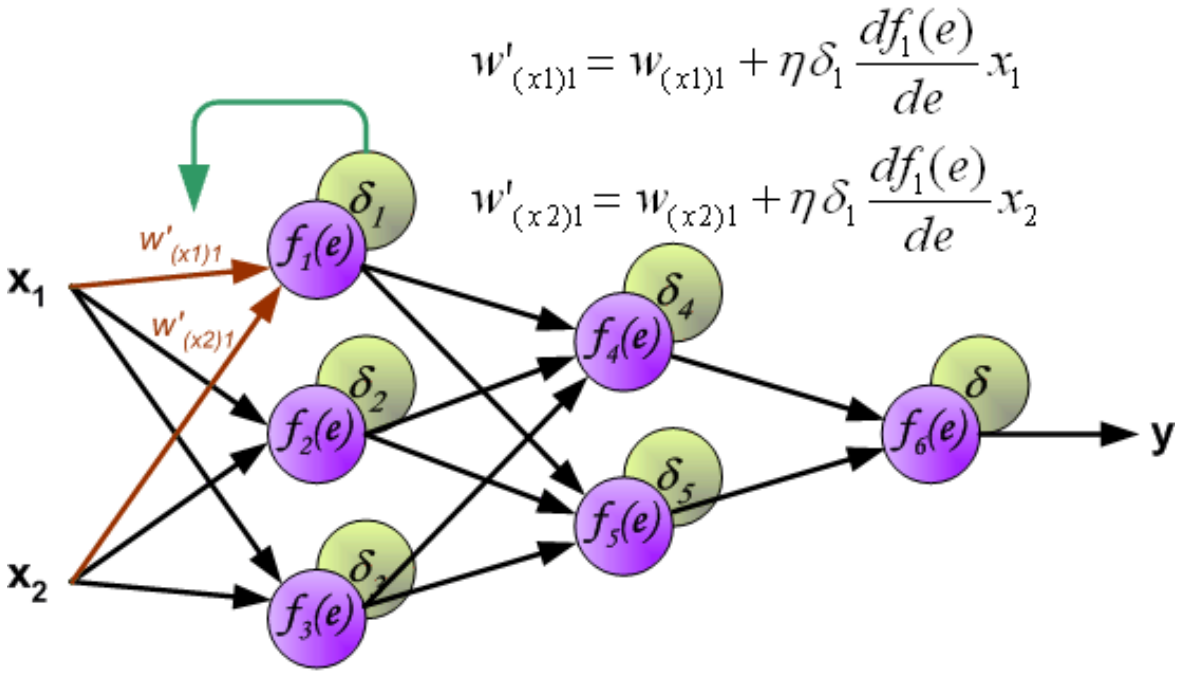


Multi-Layer Perceptron : How to train?!!!

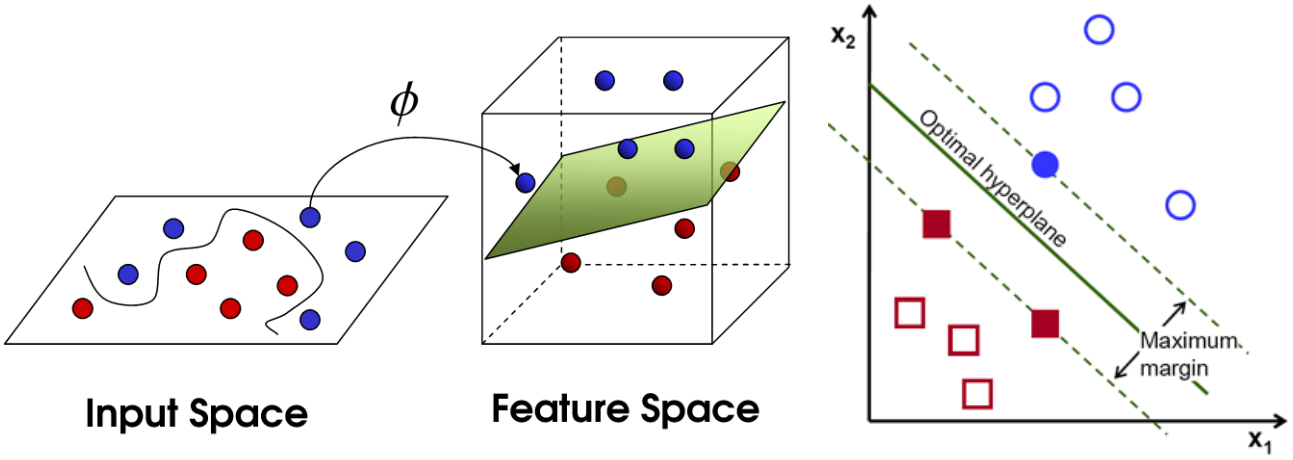


Neural Networks A Brief History

- After 1975 up to 1990: Renewed Enthusiasm
  - The Backpropagation algorithm was created by Paul Werbos (1975)



- 1990 -2012 : Long Quiet Years !!!
  - Learning large network was computationally expensive
  - Support Vector Machine took over
    - Convex Optimization
    - Nonlinear Models by Kernel Tricks

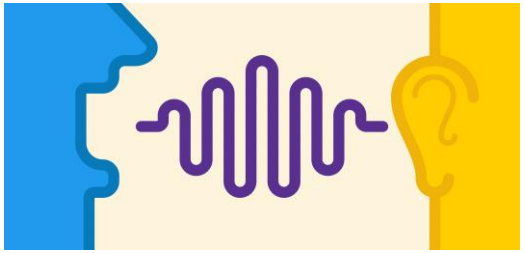


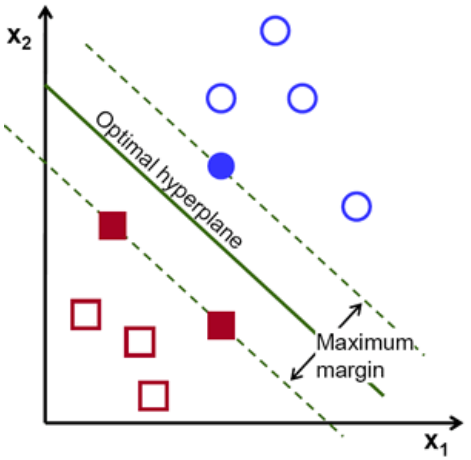
Feature Engineering

- Converting everything to a vector representation

X = [x1,x2,…,xD]

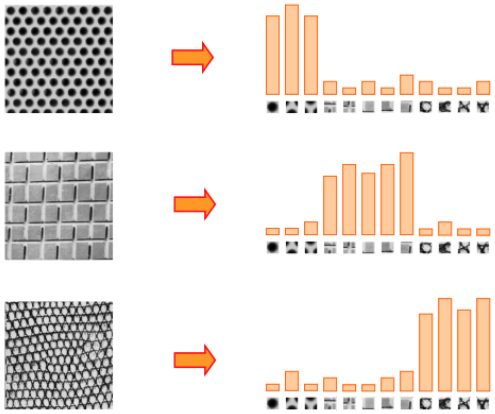
Feature Engineering

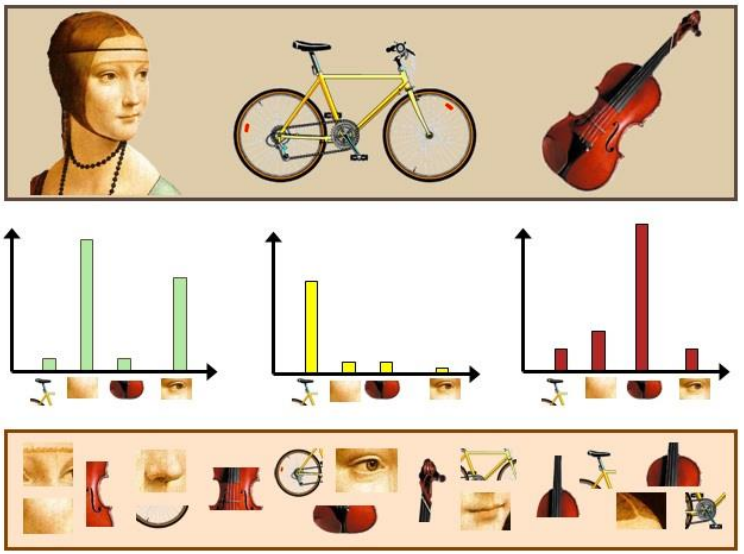




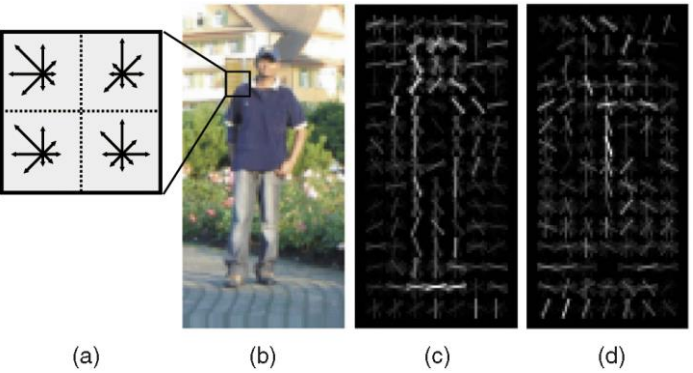
Machine Learning

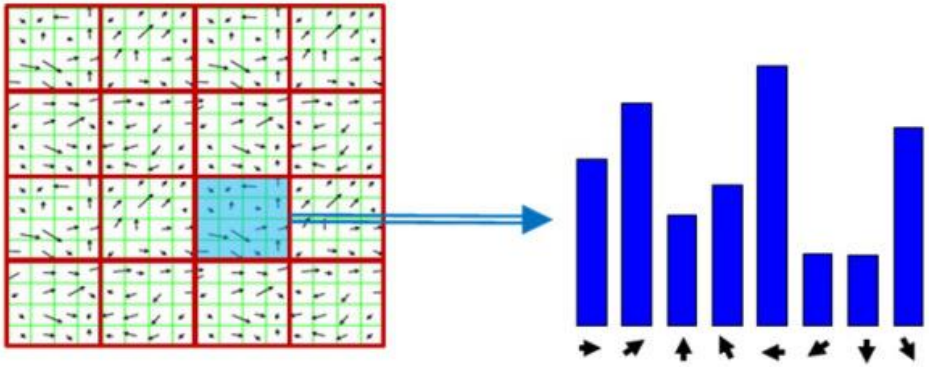
- Bag of Words





- Histogram of Oriented Gradients





- Convolutional Neural Networks

Biol. Cybernetics 36, 193–202 (1980)

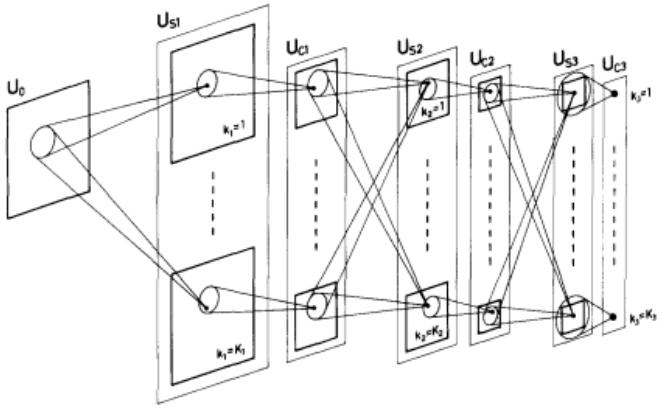
Biological Cybernetics

© by Springer-Verlag 1980

Neocognitron: A Self-organizing Neural Network Model for a Mechanism of Pattern Recognition Unaffected by Shift in Position

Kunihiko Fukushima

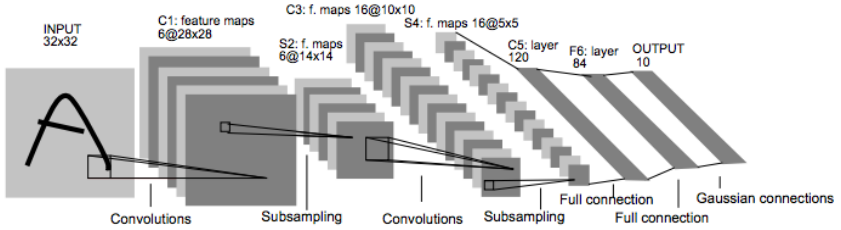
NHK Broadcasting Science Research Laboratories, Kinuta, Setagaya, Tokyo, Japan



PROC. OF THE IEEE, NOVEMBER 1998

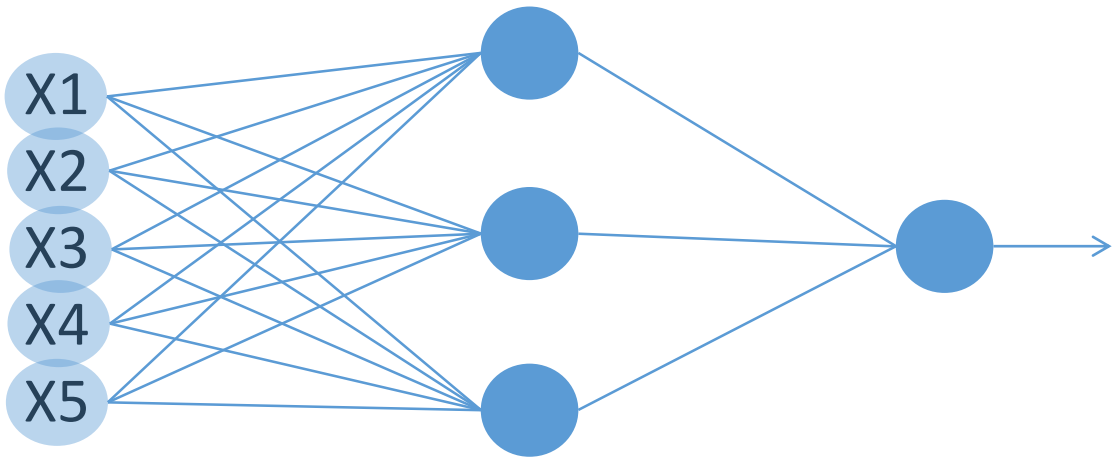
Gradient-Based Learning Applied to Document Recognition

Yann LeCun, Léon Bottou, Yoshua Bengio, and Patrick Haffner

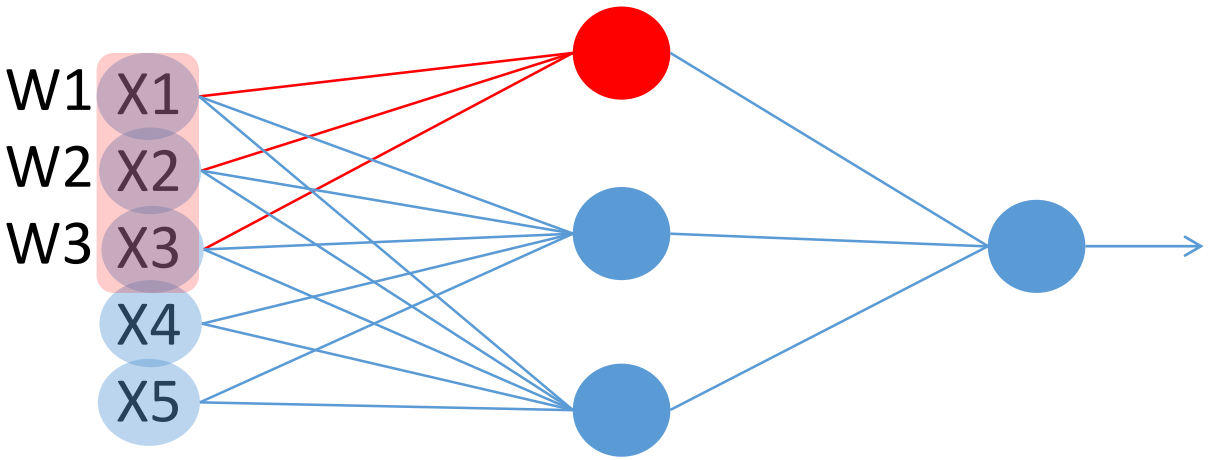


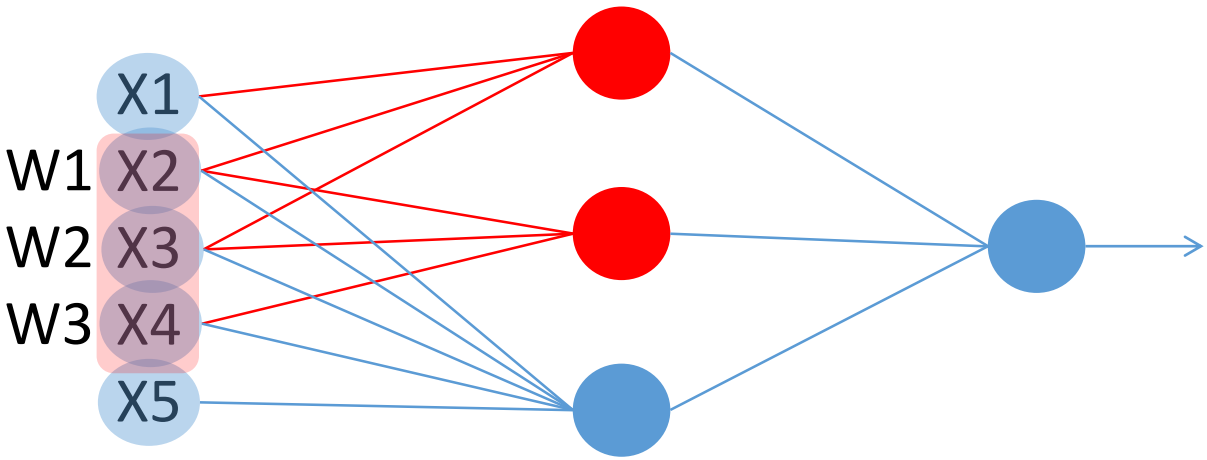
https://www.youtube.com/watch?v=Qil4kmvm2Sw

Convolutional Neural Networks (CNN)

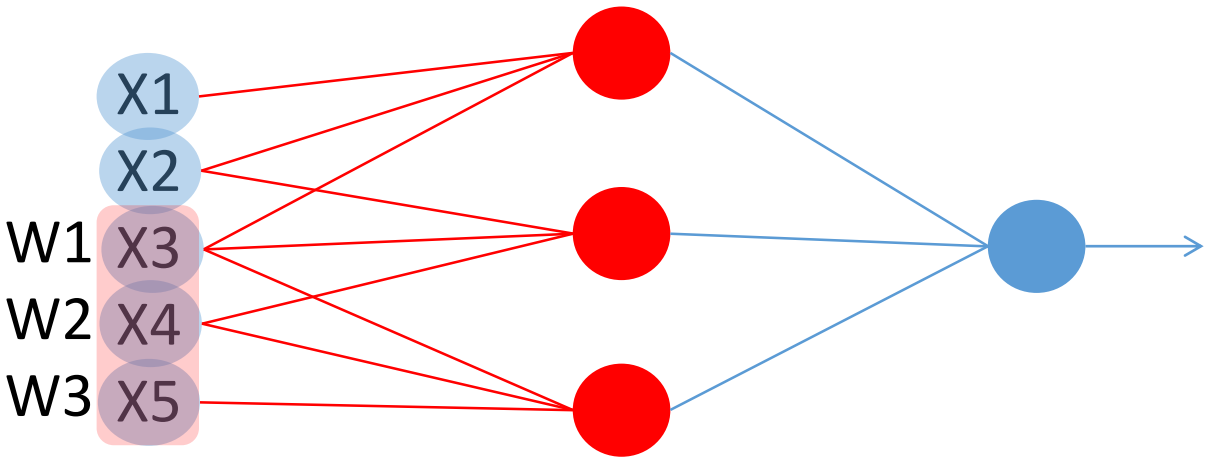


Convolutional Neural Networks (CNN)

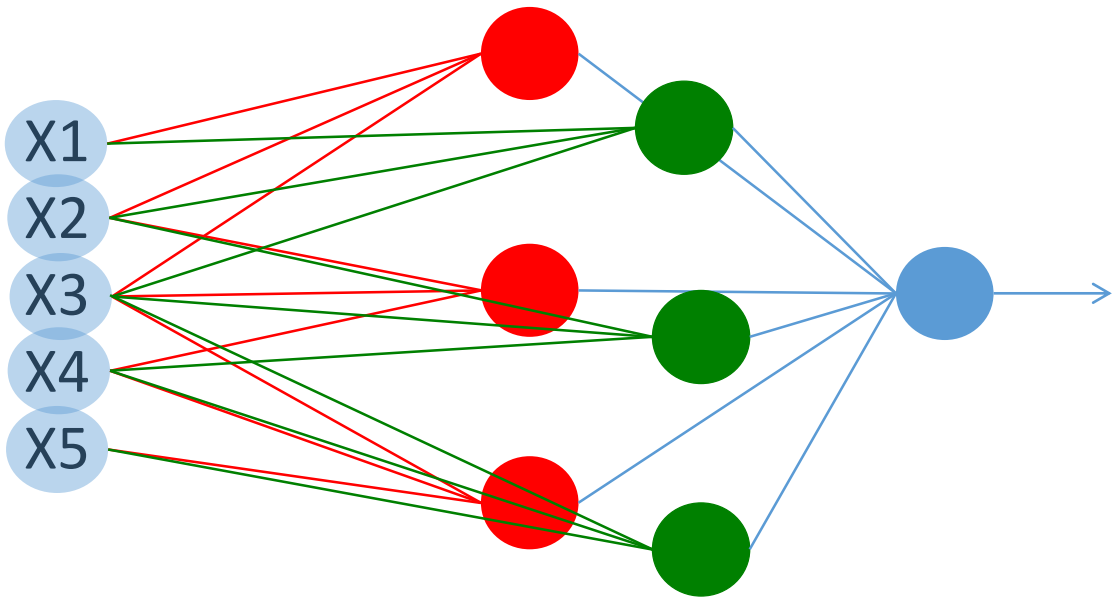


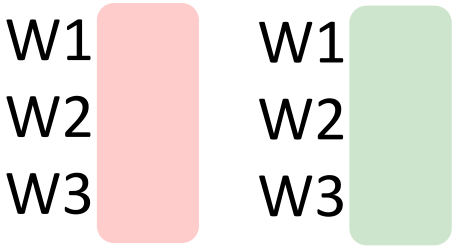

X1
W1
X2
W2
X3
W3
X4
X5

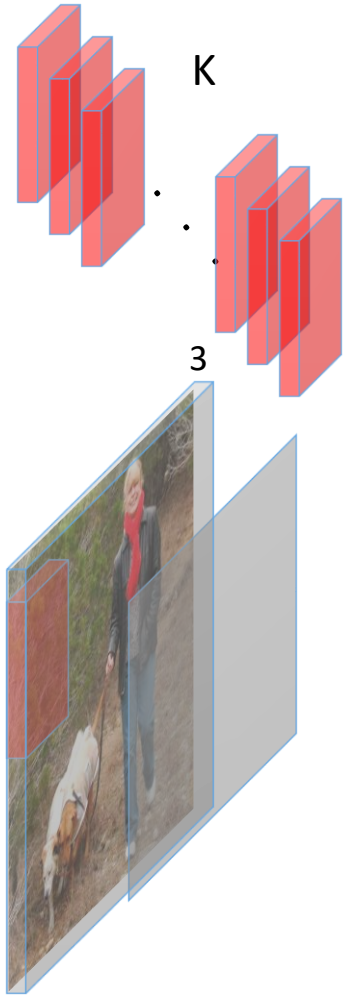
Convolutional Neural Networks (CNN)

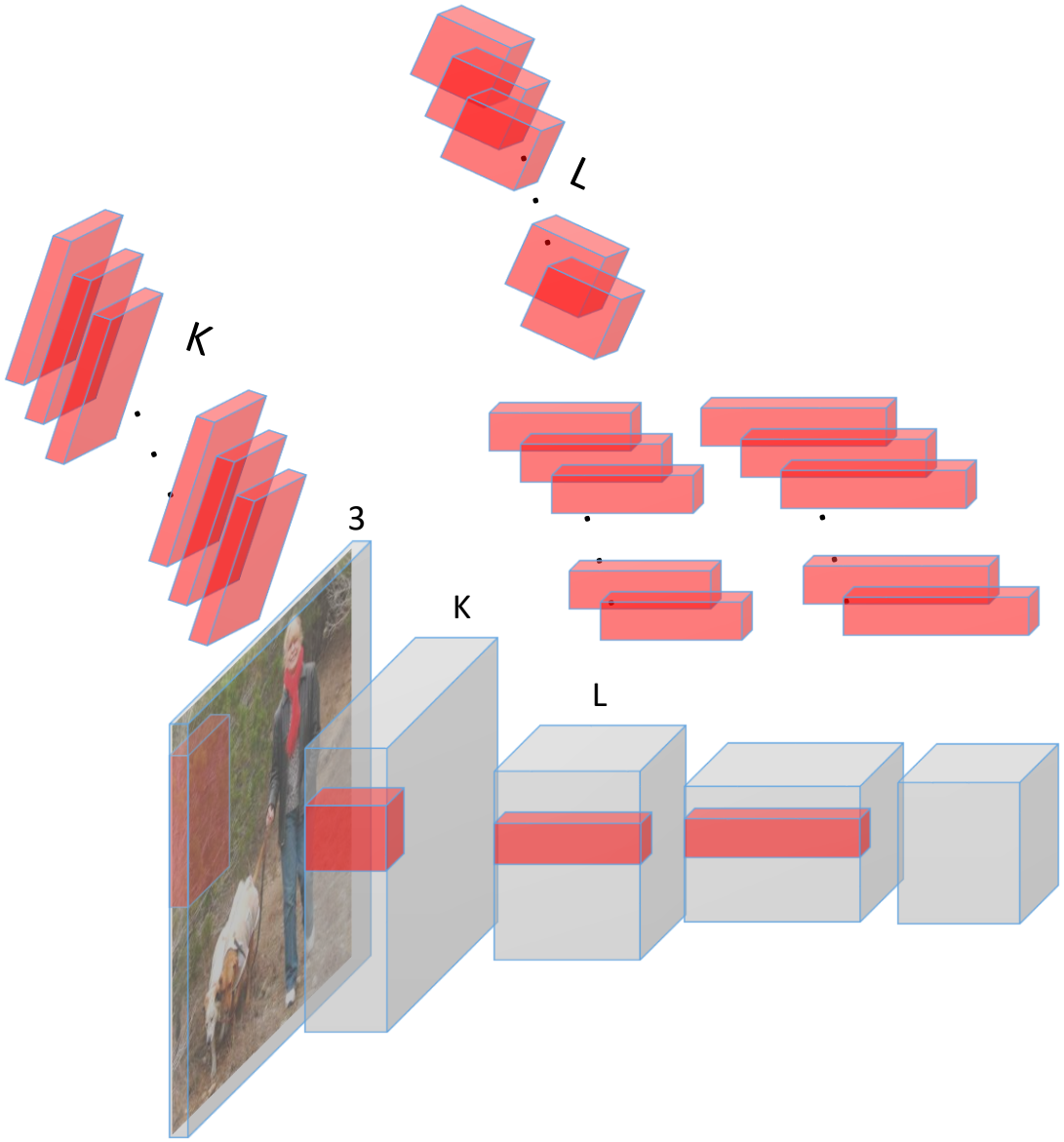


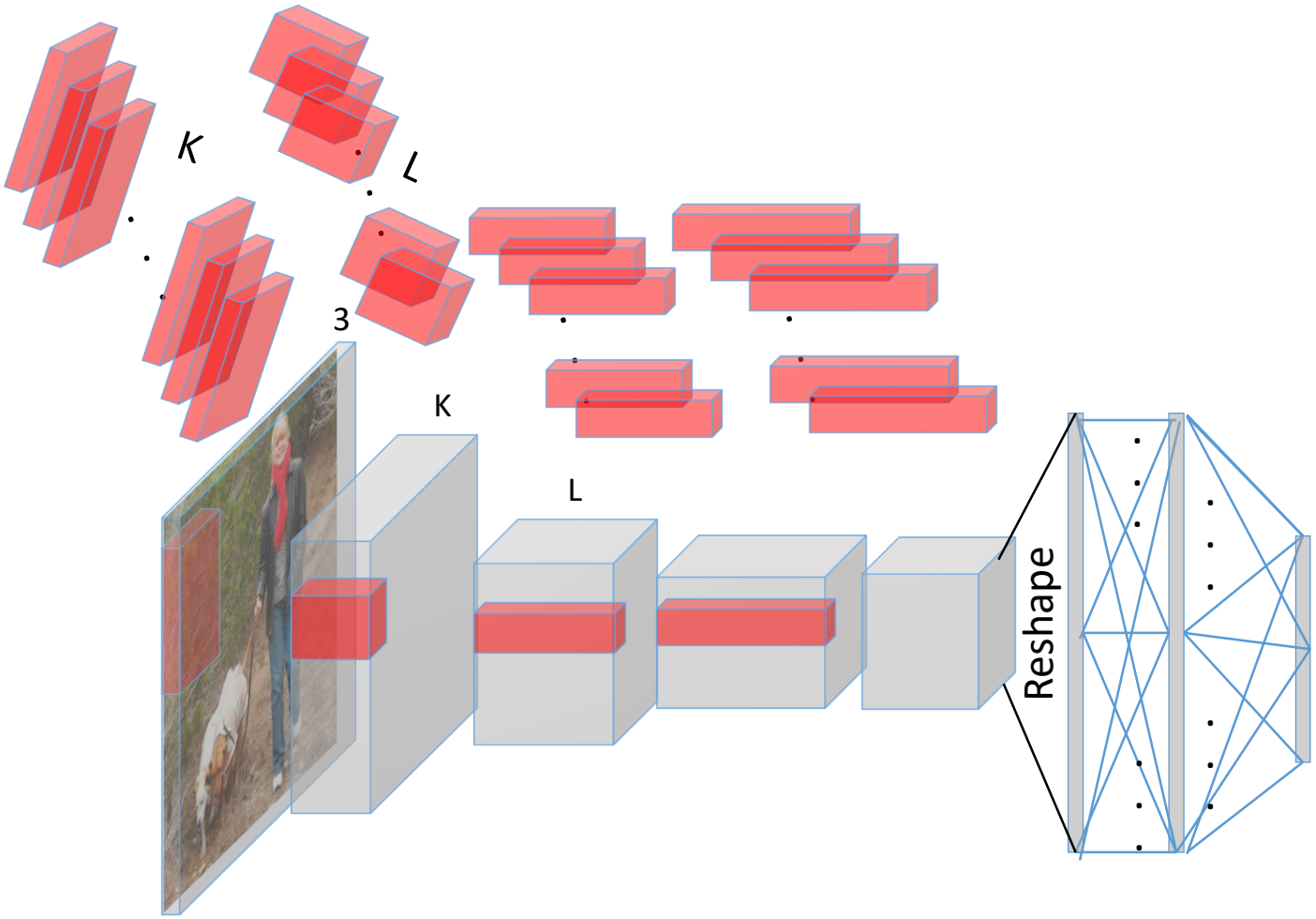
Convolutional Neural Networks (CNN)





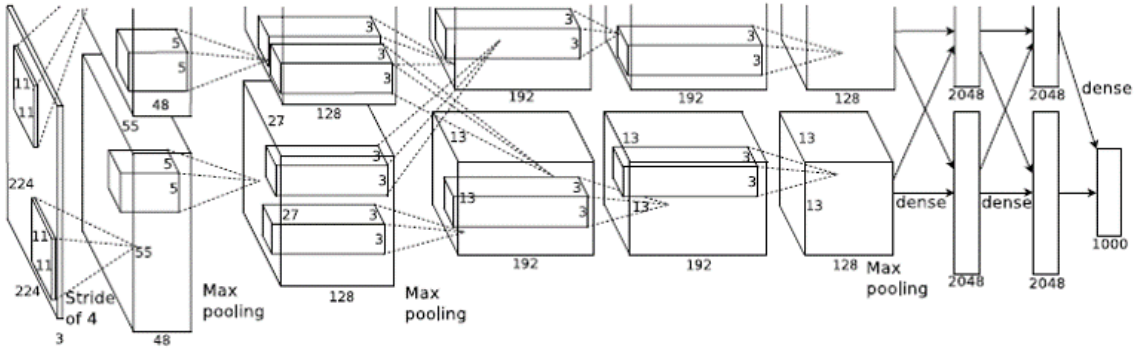

K
3


L
K
3
K
L


K
L
3
K
L
Reshape

GPU and BigData

- AlexNet (2012)



ImageNet Classification with Deep Convolutional Neural Networks

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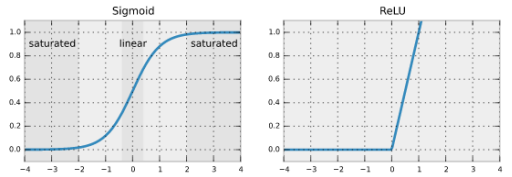
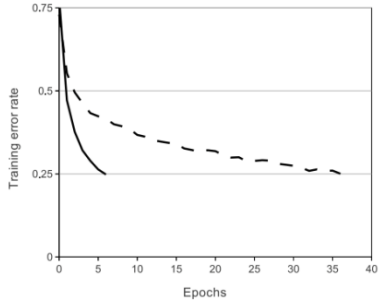
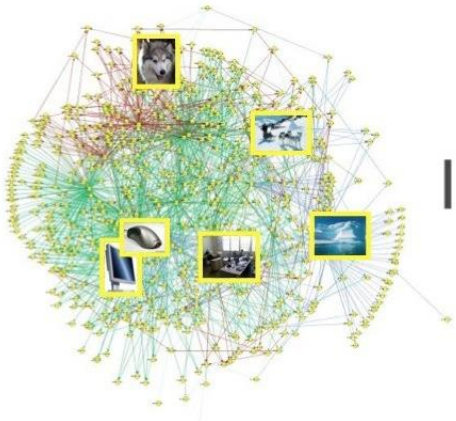




- ImageNet



IMAGENET

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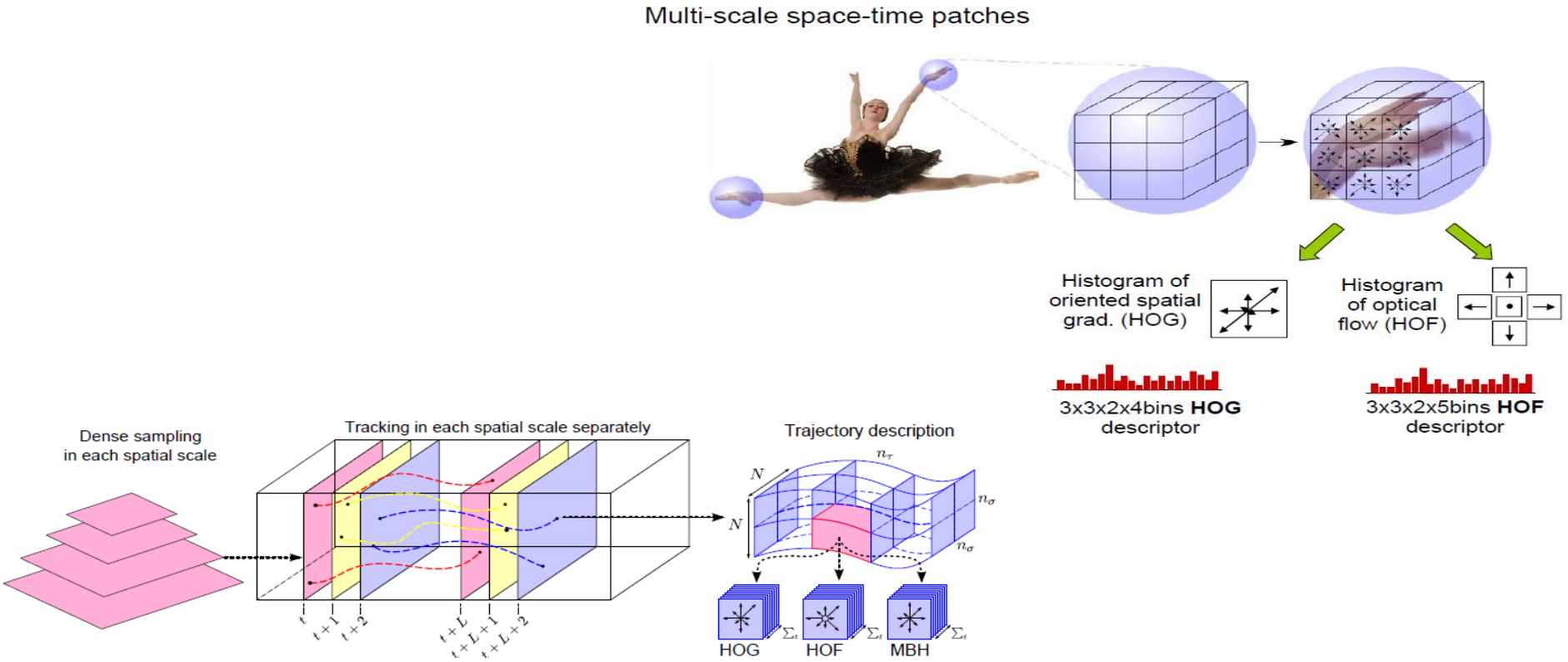
- **Neural Networks A Brief History**
- **Action Recognition with Image Based CNN Features**
  - **Introduction**
  - **Method**
  - **Experiment Results**
- **CNN-aware Binary Map For General Image Segmentation**

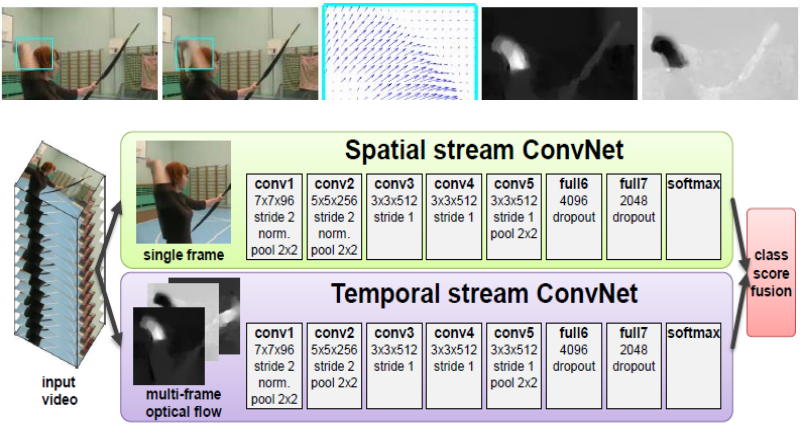
- Classical Models
  - Rely on complex handcrafted structures



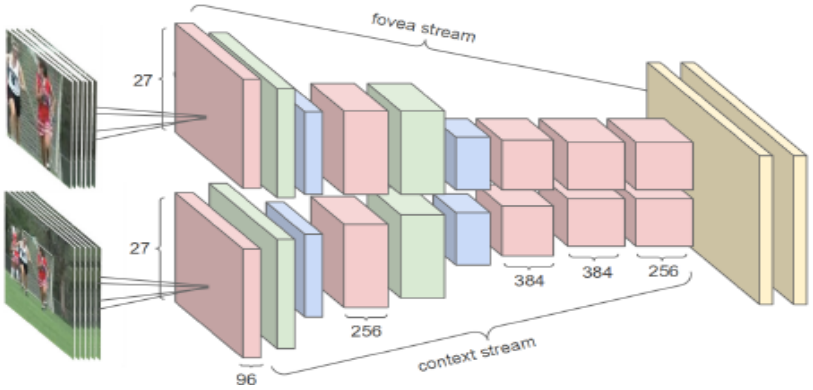
Wang et al. 'Action recognition by dense trajectories', ICCV 2011&2013

- **Deep Models**
  - CNN network based on spatial-temporal domain

Tran, Du, et al. "Learning spatiotemporal features with 3d convolutional network



Simonyan and Zisserman. "Two-stream convolutional networks for action recognition in videos." *NIPS* (2014)



Karpathy, Andrej, et al. "Large-scale video classification with convolutional neural networks." *CVPR* (2014)

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- DeepNets have shown promising results on Image classification.

- Image-based CNNs can not overcome performance on Action Recognition task.

Appearance feat. VS Motion feat.

KTH		UCF Sport	
Method	ACC	Method	ACC
Appearance-based	74.5%	Appearance-based	88.1%
Motion-based	**94.1%**	Motion-based	**97.8%**

- Spatial Features

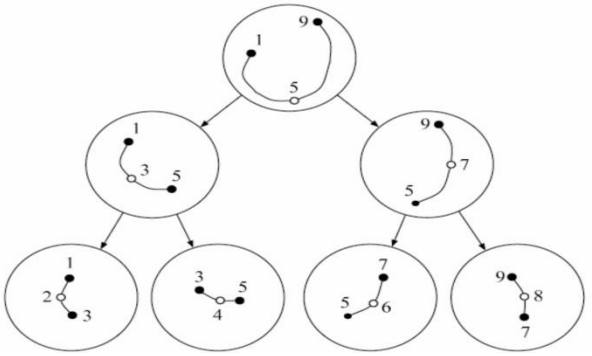
  Use the ***AlexNet*** architecture pre-trained on ImageNet dataset.

  We utilize the output of fc7 layer of this CNN for representing spatial information.

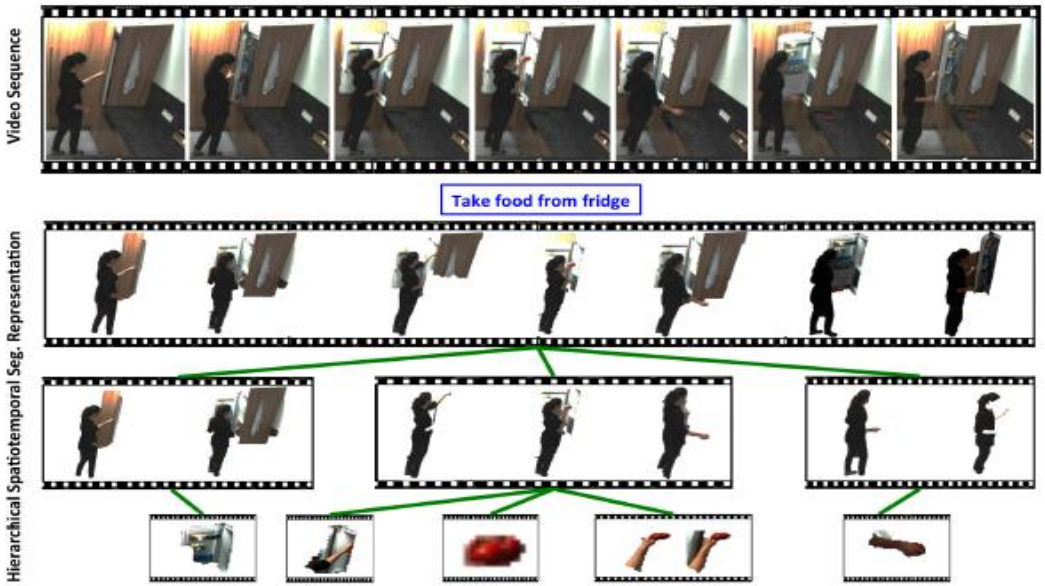
- Temporal Component

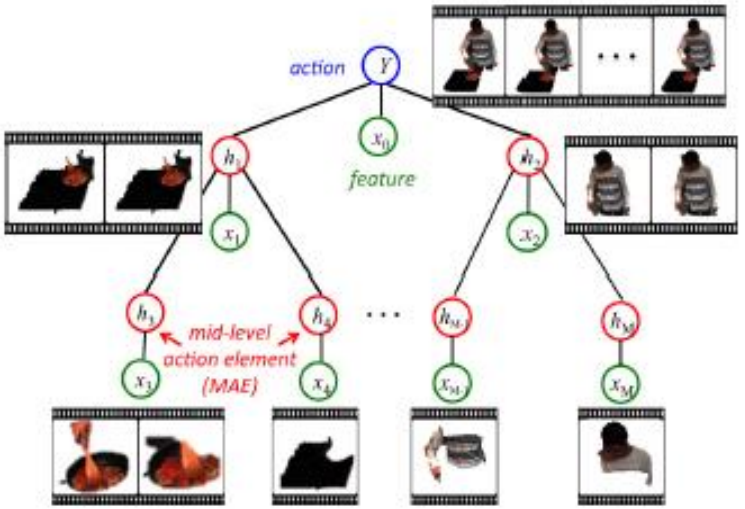
  ”***CNN flow***” captures informative features about image movement inspired from optical flow.

- **Hierarchal structure**
  - ability to represent the information of a video in a multi-level.



Felzenszwalb et al “Hierarchical matching of deformable shapes.”CVPR(2007)

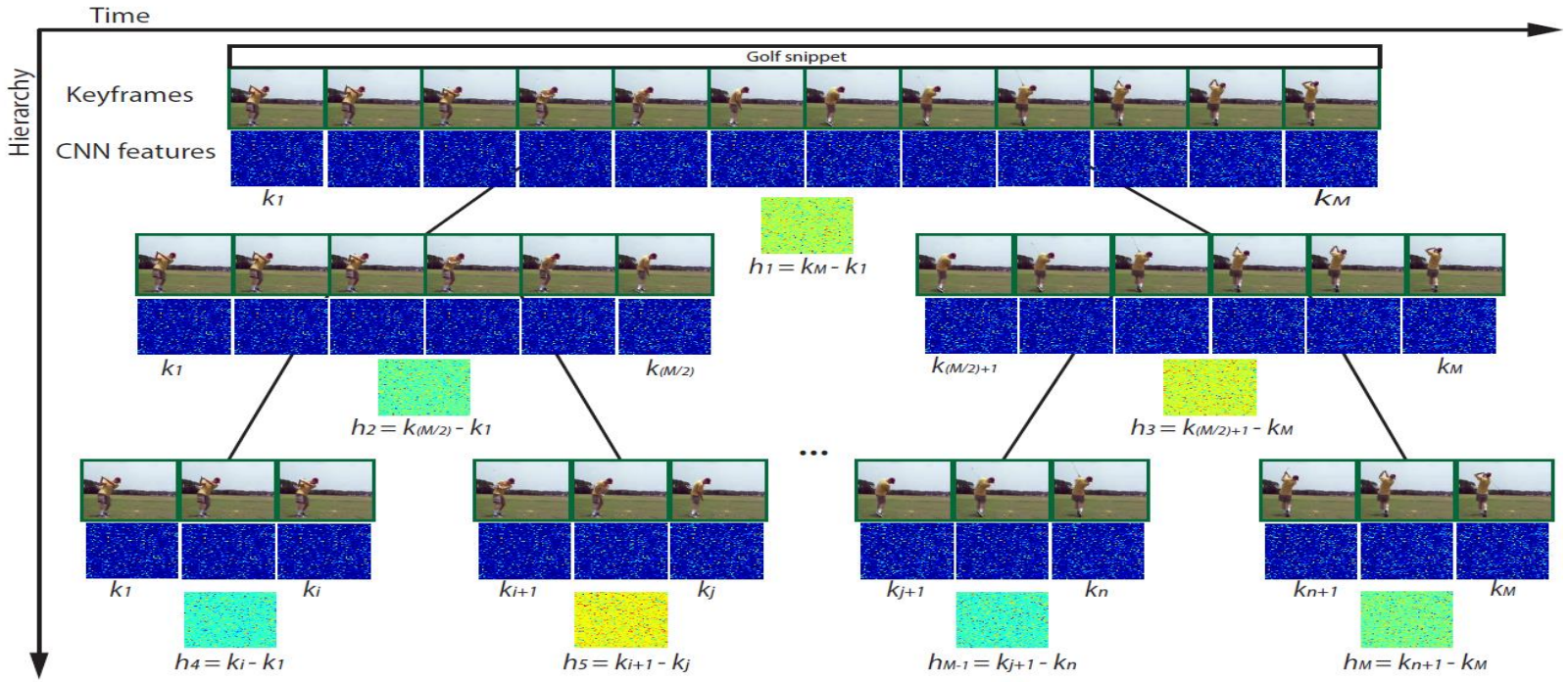




Lan, Tian, et al. "Action Recognition by Hierarchical Mid-level Action Elements." *ICCV (*2015)

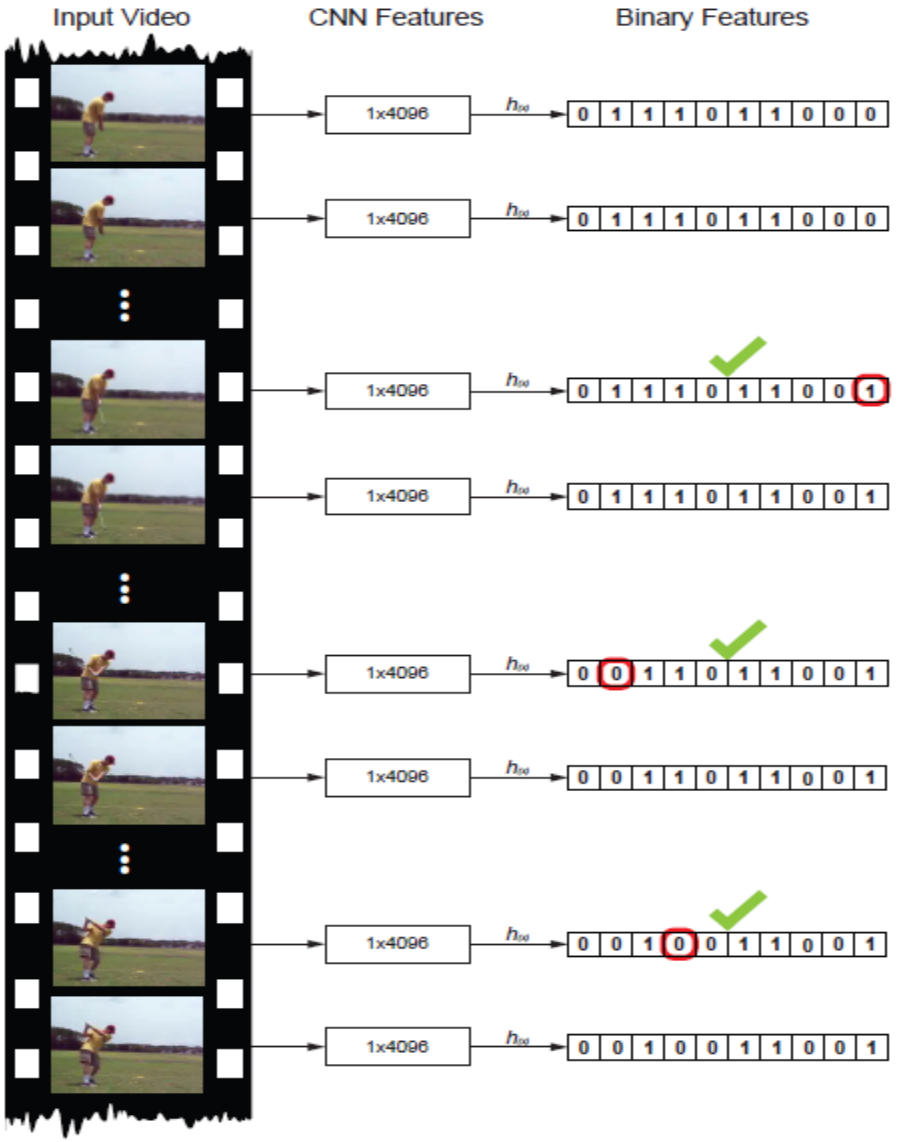
Hierarchical Model

- Enables to capture sub-actions from a complex action.
- Hierarchy can represent the information of a video in a multi-level of resolution.
- Coarse to fine representation (higher levels coarse action sequence, lower levels represent ne action elements)



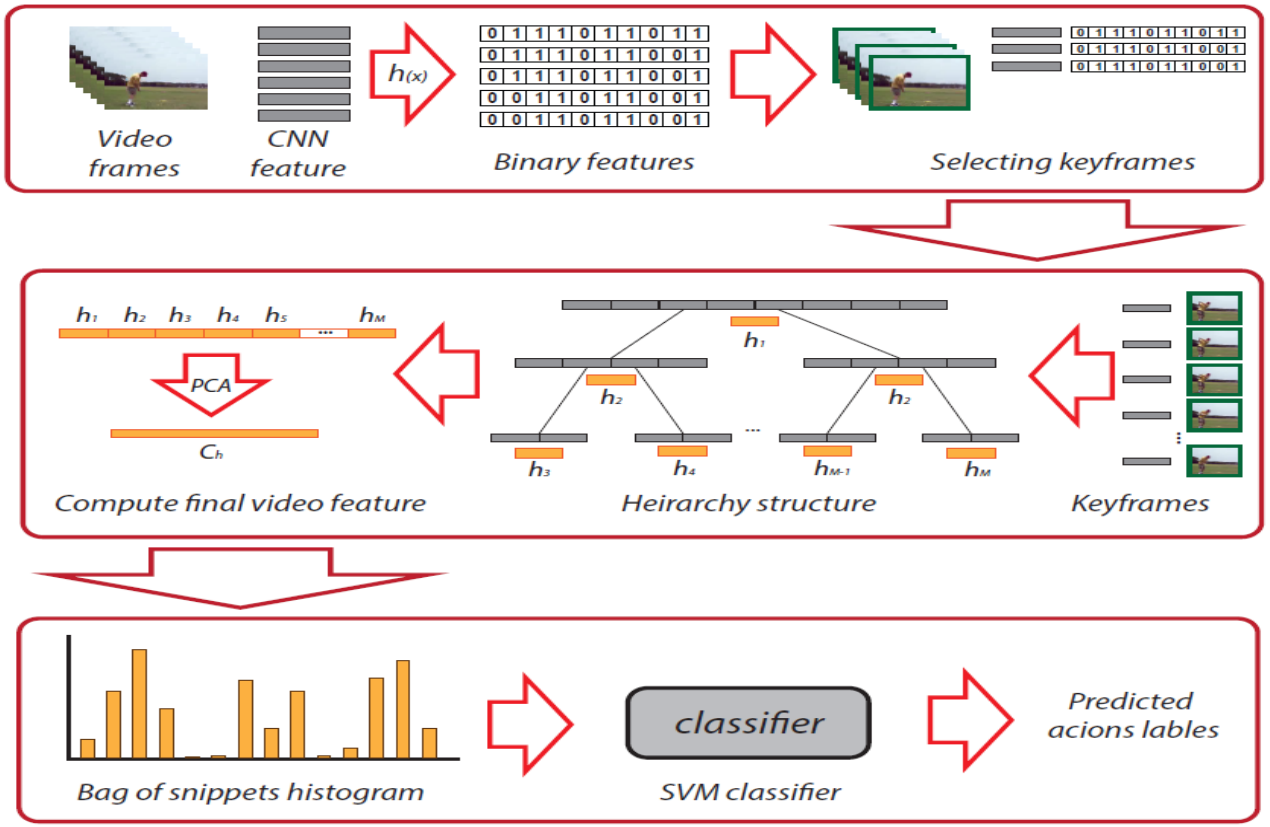
Key-frame Selection

- Extract CNN feature.
- Generate binary codes by Iterative Quantization (ITQ).
- Select key-frames regarding to binary code changes.



Pipeline Overview

- Extract CNN feature, key-frames.
- Build pyramid, compute video feature.
- Bag of snippets, and classifier.



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Experimental Results

Truth \ Prediction	shoot	biking	diving	g-swing	h-riding	juggling	swing	tennis	jump	v-spiking	walking
shoot	77.1	0.0	0.0	0.0	0.0	1.0	0.0	10.0	2.3	8.8	0.8
biking	0.0	96.5	0.0	0.8	0.0	1.0	0.0	0.0	0.0	0.0	1.7
diving	0.0	0.0	99.4	0.0	0.0	0.0	0.0	0.0	0.5	0.0	0.0
g-swing	0.0	0.0	0.0	87.7	0.0	11.3	0.0	0.0	1.0	0.0	0.0
h-riding	0.5	0.5	0.0	0.4	95	0.5	0.0	0.0	2.5	0.0	0.6
juggling	13.3	0.5	0.0	3.0	0.0	66.1	2.3	3.8	3.6	4.7	2.7
swing	0.5	0.0	0.0	0.6	0.0	0.4	92	0.0	3.1	0.6	2.8
tennis	2.1	0.0	0.0	1.1	0.0	2.9	1.1	89.1	0.0	2.6	1.1
jump	0.0	0.0	0.0	0.6	1.3	0.0	0.0	2.0	95.3	0.0	0.8
v-spiking	0.6	0.0	0.0	0.0	1.0	0.0	0.0	2.0	0.0	96.4	0.0
walking	0.8	2.0	0.0	1.0	1.4	1.4	1.6	0.0	1.6	0.0	90.2

Truth \ Prediction	box	h-clp	h-wav	jog	run	walk
boxing	100	0.0	0.0	0.0	0.0	0.0
h-clapp	4.6	95.4	0.0	0.0	0.0	0.0
h-wav	0.0	2.7	97.3	0.0	0.0	0.0
jogging	0.0	0.0	0.0	94.8	2.5	2.7
running	0.0	0.0	0.0	11.1	86.2	2.7
walking	0.0	0.0	0.0	0.0	0.0	100

Comparison of our results to the state-of-the-arts on action recognition datasets KTH, UCF Sport and UCF-11

KTH		UCF Sport		UCF-11 Human Action	
Method	EER	Method	EER	Method	EER
Laptev et al. [7]	91.8%	Souly & Shah [10]	85.1%		
Yuan et al. [14]	93.7%	Wang et al. [12]	85.6%	Incremental Activity Modeling [4]	54.5%
Le et al. [8]	93.9%	Le et al. [8]	86.5%	Liu et al. [9]	71.2%
Gilbert et al. [3]	93.9%	Kovashka & Grauman [6]	87.2%	Ikizler-Cinbis et al. [5]	75.2%
Dense Trajectory [11]	94.2%	Dense Trajectory [11]	89.1%	Dense Trajectory [11]	84.2%
Kovashka & Grauman [6]	94.5%	Weinzaepfel et al. [13]	90.5%	Jungchan Cho et al. [1]	88.0%
Baseline proposed	74.5%	Baseline proposed	88.1%	Baseline proposed	77.1%
Snippet proposed	94.1%	Snippet proposed	**97.8%**	Snippet proposed	**89.5%**
Binary proposed	**95.6%**	Binary proposed	94.8%	Binary proposed	84.3%

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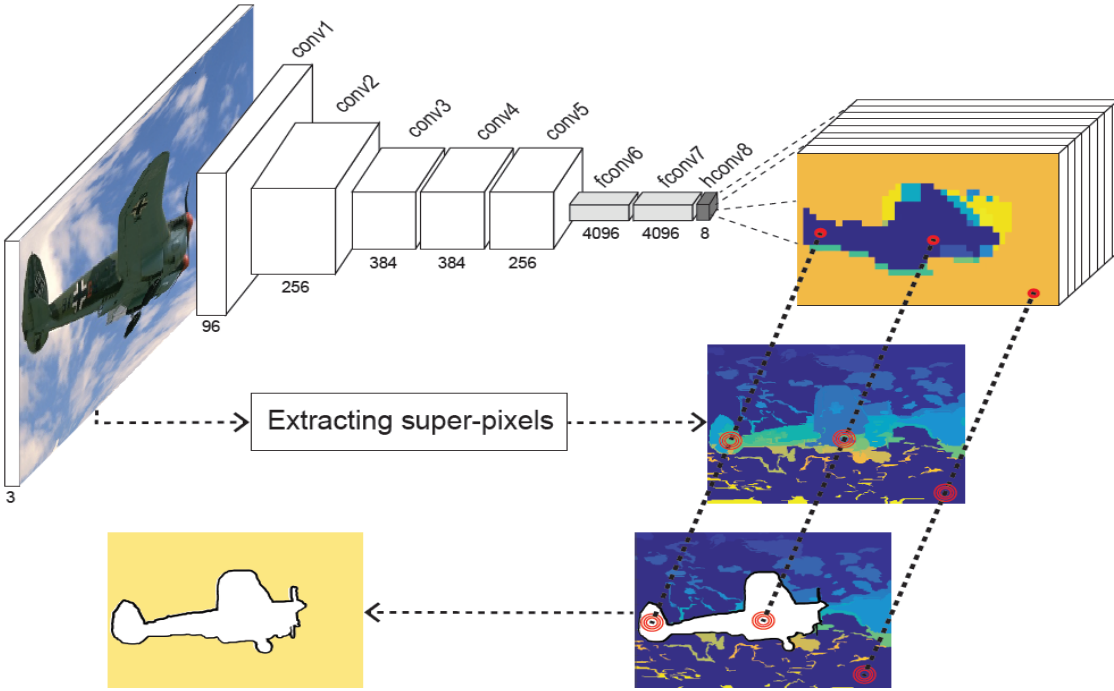
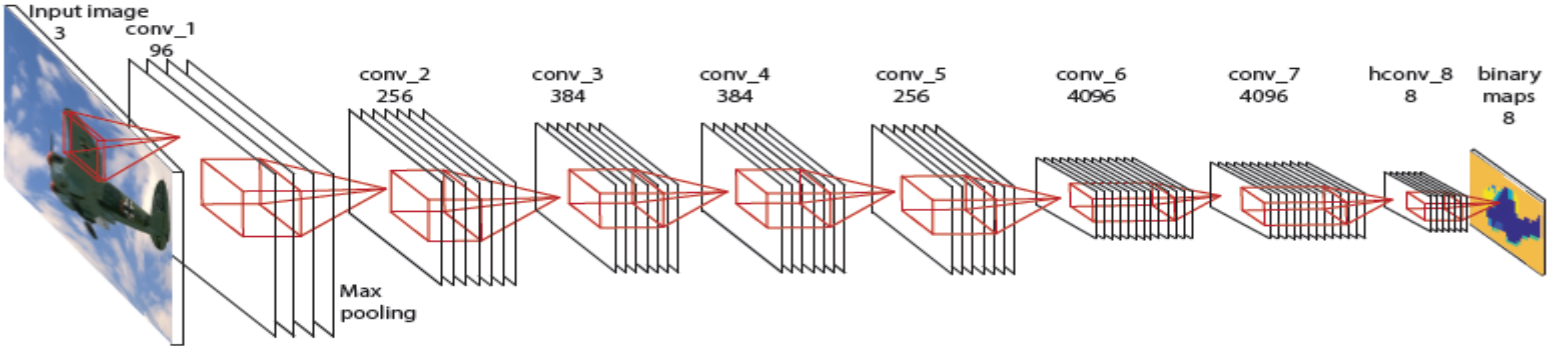
CNN-aware Binary Map For General Image Segmentation

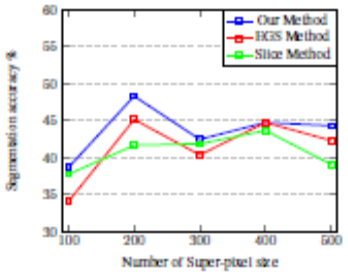
- Visually and semantically coherent image segments



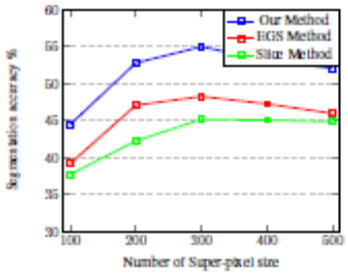


Experimental Result

MSRC		Berkeley	
Method	IoU	Method	IoU
EGS [1]	50.3%	EGS [1]	45.19%
SLIC [2]	48.7%	SLIC [2]	43.70%
Our method	**55.03 %**	Our method	**48.35%**



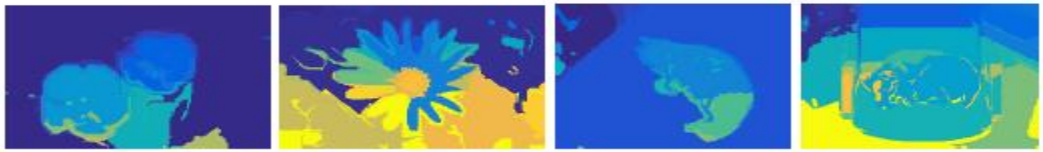
(a) Accuracy on Berkeley



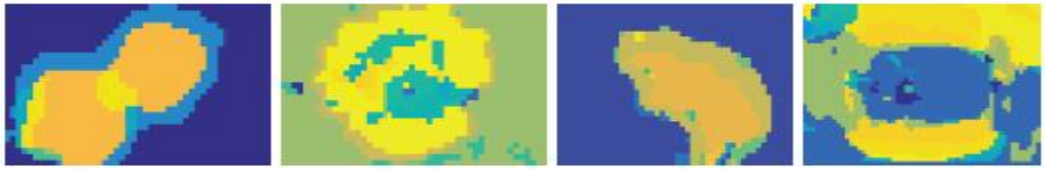
(b) Accuracy on MSRC

(a) Image Samples

(b) Ground truth



(c) Efficient Graph-based Segmentation (EGS)



(d) Binary map

(e) Our method

Conclusion&Future work

- Proposed hierarchical structure of CNN features
- we introduced CNN-flow Inspired by optical flow
- Find key-frames to build snippets
- Train network based on our proposed approaches toward action recognition. (Model CNN flow)
- Apply proposed segmentation for action detection

Thank you!