

Assignment Six - EEC254

Ahmed H. Mahmoud

March 6th, 2018

Problem 9.30: For this problem, we started with Newton method first. In order to validate the results, we plotted the contours of the objective function for $x \in \mathbb{R}^2$ i.e., $n = 2$. Figure 1 shows the contours of the objective function for different m along with the trajectory of x . It is clear that the implementation is correct and the trajectory of x always minimizes the objective function.

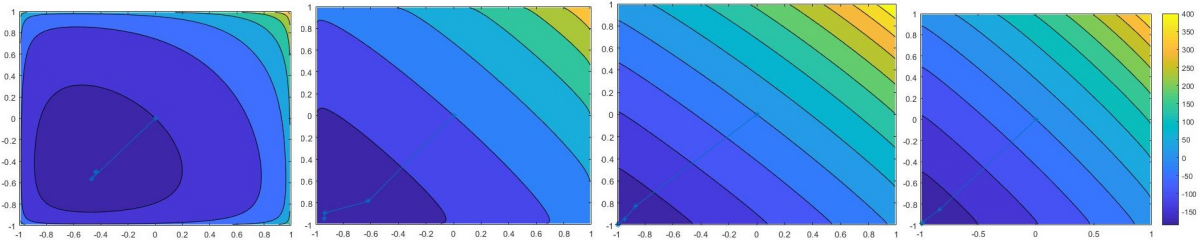


Figure 1: Contours of the objective function along with the trajectory of x from Newton method with $\alpha = 0.01$, $\beta = 0.5$, $n = 2$ and different m . From left to right, m is set to 5, 100, 500 and 1000.

After that we implemented the gradient method. Figure 2 shows a comparison between the gradient method and Newton's method in terms of the step size per iteration, $f(x^k) - p^*$ per iteration and $f(x^k)$ per iteration for $m = n = 1000$, $\alpha = 0.01$ and $\beta = 0.5$. We took p^* as the last computed value in the objective function for both methods. We notice that even though both methods are set to have the same precision or tolerance (10^{-10}) and maximum number of iterations, Newton's method was able to finish fast in 10 iterations while the gradient method took the maximum number of iterations (50). From the left column we can see clearly the quadratic convergence of Newton's method vs. the linear convergence of the gradient method. Experimenting with different problem sizes and different distributions from which we picked A gave the same results and convergence rates. Increasing β (up to 0.9) made the gradient method take longer to stabilize while it did not affect Newton's method. Increasing α (up to 0.9) has the same affect as increasing β on both the gradient method and Newton's method in which case both methods took the 50 maximum iterations to exit.

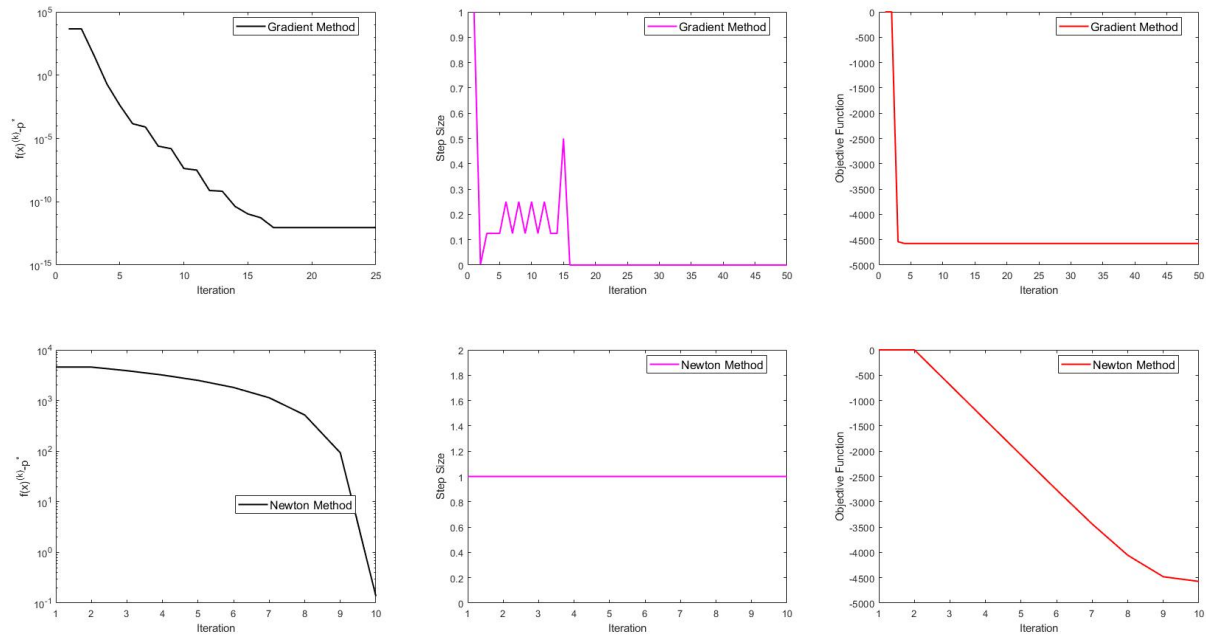


Figure 2: Comparing gradient and Newton's methods in terms of step size per iteration, speed of convergence, and achieved objective function per iteration. Note the x -axis scale (i.e., number of iteration is different for both methods). Also, $f(x^k) - p^*$ is on a semi-log scale.

Gradient method code: The following listing shows the Gradient's method code used for generating the results

```

1 function [X,T,objFun] = Gradient_Method(Alpha, Beta, Func, Jac, ...
    isFeasible, X0, MaxIt)
2 %apply Gradient metho and return the function, X for each iteration
3 %along with the step
4 %@Alpha backtracking line search alpha
5 %@Beta backtracking line search beta
6 %@Func is the input function(s) for which we are seeking the roots
7 %@Jac is a function to evaluate the Jacobian
8 %@Hesse is a function to evaluate the Hessain
9 %@X0 is the initial guess
10 %@MaxIt is the max number of iterations
11 x = X0;
12 X = x';
13 n = 1;
14 tol = 1e-10;%tolerance
15 T = 1;
16 objFun = Func(X0);
17 while n < MaxIt
18     %1) compute function and gradient
19     myF = Func(x);
20     objFun = [objFun, myF];
21     myJ = Jac(x);

```

```

22
23     %2) stopping criterion based gradient norm
24     if norm(myJ) < tol
25         break;
26     end
27
28     t = 1;
29     %do line search while respecting the constraints
30     %find the right t
31     while ~isFeasible(x-t*myJ)
32         t = Beta*t;
33     end
34     while Func(x-t*myJ) > myF - Alpha*t*(myJ'*myJ)
35         t = Beta*t;
36     end
37
38
39     %4) update
40     x = x - t*myJ;
41     T = [T,t];
42     X = [X; x'];
43     n=n+1;
44 end
45
46
47 end

```

Newton's method code: The following listing shows the Newton's method code used for generating the results

```

1 function [X,T,objFun] = Newton(Alpha, Beta, Func, Jac, Hesse , ...
    isFeasible, X0, MaxIt)
2     %apply Newton method and return the function, X for each iteration
3     %along with the step
4     %@Alpha backtracking line search alpha
5     %@Beta backtracking line search beta
6     %@Func is the input function(s) for which we are seeking the roots
7     %@Jac is a function to evaluate the Jacobian
8     %@Hesse is a function to evaluate the Hessain
9     %@X0 is the initial guess
10    %@MaxIt is the max number of iterations
11    x = X0;
12    X = x';
13    n = 1;
14    tol = 1e-10;%tolerance
15    T = 1;
16    objFun = Func(X0);
17    while n < MaxIt
18        %1) compute newton step
19        myF = Func(x);
20        objFun = [objFun, myF];

```

```

21     myJ = Jac(x);
22     myH = Hesse(x);
23     sol = mldivide(-myH,myJ);
24
25     %2) stopping criterion
26     Lamda = myJ'*sol;
27     if(Lamda*Lamda/2.0 < tol) %based on Newton decrement
28     %if abs(normF(end)) < tol || abs(norm(X(end)) - norm(X(end-1))) ...
        <tol
29         %based on the size of the norm and step size
30         break;
31     end
32
33     %3) backtracking line search
34     t = 1;
35     %do line search while respecting the constraints
36     %find the right t
37     while ~isFeasible(x+t*sol)
38         t = Beta*t;
39     end
40     while Func(x+t*sol) > myF + Alpha*t*Lamda
41         t = Beta*t;
42     end
43     %4) update
44     x = x + t*sol;
45     T = [T,t];
46     X = [X; x'];
47     n=n+1;
48 end
49 end

```

Main code The following listing shows the main code that sets up the problems; contains the objective function, gradient and Hessain function calculations; call the gradient or Newton's methods; and plots the graphs.

```

1  clc;
2  clear;
3  close all;
4  disp('EEC 254 - HW6 - Problem 9.30:');
5  %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Part a)
6  global A numRows numCols;
7  numRows = 1000;
8  numCols = 1000;
9  A = instance(numRows, numCols);%init matrix A
10 x = zeros(numCols,1);%init vector x
11 Alpha = 0.9;
12 Beta = 0.5;
13
14 [X_grad, steplen_grad, objFunc_grad] = Gradient_Method(Alpha,Beta, ...
    @Func, @Grad, @isFeasible, x, 50);
15 objFun_p_grad = objFunc_grad - objFunc_grad(end);

```

```

16
17 figure
18 semilogy(objFun_p_grad, 'k', 'LineWidth', 1.5);
19 xlabel('Iteration');
20 ylabel('f(x)^{(k)}-p^*');
21 labell1 = 'Gradient Method';
22 lgd = legend(labell1, 'Location', 'best');
23 lgd.FontSize = 12;
24
25 figure
26 plot(stepLen_grad, 'm', 'LineWidth', 1.5);
27 xlabel('Iteration');
28 ylabel('Step Size');
29 lgd = legend(labell1, 'Location', 'best');
30 lgd.FontSize = 12;
31
32 figure
33 plot(objFunc_grad, 'r', 'LineWidth', 1.5);
34 xlabel('Iteration');
35 ylabel('Objective Function');
36 lgd = legend(labell1, 'Location', 'best');
37 lgd.FontSize = 12;
38
39 if length(X_grad(1, :)) == 2
40     %plot the contours of the domain if its 2d
41     %plotNorm(1, X_grad, @Func);
42 end
43
44 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
45 [X_newton, stepLen_newton, objFunc_newton] = Newton(Alpha, Beta, @Func, ...
46     @Grad, @Hessain, @isFeasible, x, 50);
47 objFun_p_newton = objFunc_newton - objFunc_newton(end);
48
49 if length(X_newton(1, :)) == 2
50     %plot the contours of the domain if its 2d
51     %plotNorm(2, X_newton, @Func);
52 end
53
54 figure
55 semilogy(objFun_p_newton, 'k', 'LineWidth', 1.5);
56 xlabel('Iteration');
57 ylabel('f(x)^{(k)}-p^*');
58 labell1 = 'Newton Method';
59 lgd = legend(labell1, 'Location', 'best');
60 lgd.FontSize = 12;
61
62 figure
63 plot(stepLen_newton, 'm', 'LineWidth', 1.5);
64 xlabel('Iteration');
65 ylabel('Step Size');
66 lgd = legend(labell1, 'Location', 'best');
67 lgd.FontSize = 12;
68
69 figure

```

```

69 plot(objFunc_newton,'r','LineWidth',1.5);
70 xlabel('Iteration');
71 ylabel('Objective Function');
72 lgd = legend(label1,'Location','best');
73 lgd.FontSize = 12;
74
75
76 disp('Done!!');
77
78
79 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
80 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Instance %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
81 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
82 function A = instance(numRows, numCols)
83     %creating a problem instance
84     A = rand(numRows,numCols);
85     A=A./(2.0*max(max(A)));
86 end
87
88 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
89 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%Plot Contours %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
90 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
91 function plotNorm(fignum, X, func)
92     v=[10.3,.01:1:900];
93     xr=-0.99:0.005:0.99;
94     n=length(xr);
95     z=zeros(n,n);
96     for i=1:n
97         for j=1:n
98             z(i,j)=func([xr(i),xr(j)]);
99         end
100     end
101     figure(fignum);
102     contourf(xr,xr,z);
103     ylim([-1 1]);
104     xlim([-1 1]);
105     hold
106
107     plot(X(:,1),X(:,2),'-s');
108 end
109
110 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
111 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Functions %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
112 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
113 function myVal = Func(x)
114     global A numRows numCols
115     %Evaluate the function on x
116     %x is a vector of length numCols
117     %A is numRows x numCols
118     myVal = 0;
119     for i=1:numRows
120         myVal = myVal + log(1- dot(A(i,:),x));
121     end
122     for i=1:numCols

```

```

123         myVal = myVal + log(1- x(i)*x(i));
124     end
125     myVal = -myVal;
126 end
127 function myGrad = Grad(x)
128     global A
129     %Evaluate the gradient on x
130     %using chain rule
131     myGrad = A'*(1./(1-A*x)) - 1./(1+x) + 1./(1-x);
132 end
133 function myHessain = Hessain(x)
134     global A
135     %Evaluate the hessain on x
136     %using chain rule
137     myHessain = A'*diag((1./(1-A*x)).^2)*A + diag(1./(1+x).^2 + ...
138         1./(1-x).^2);
139 end
140 function fe = isFeasible(x)
141     global A
142     %check if x is in the feasible region by checking the constraints
143     fe = true;
144     if max(A*x) >= 1.0 %= to avoid numerical issues
145         fe = false;
146     end
147
148     if max(abs(x)) >= 1.0
149         fe = false;
150     end
151
152 end

```