

Ahmed Mahmoud

CONTACT INFORMATION	<i>Mobile:</i> (530)-574-0901 <i>E-mail:</i> ahmahmoud@ucdavis.edu <i>Website:</i> ahdhn.github.io <i>Address:</i> 661 University Ave Toronto, ON, M5G 1M1, Canada
RESEARCH INTERESTS	Parallel computing, computer graphics, geometry processing, programming models, data structures, and simulation
EDUCATION	University of California, Davis, USA Ph.D. in Electrical and Computer Engineering, (<i>Expected Fall 2023</i>) <ul style="list-style-type: none">• Advisor: Prof. John D. Owens• Dissertation: "Parallel Geometry Processing on the GPU" University of California, Davis, USA M.Sc. in Electrical and Computer Engineering, (<i>Fall 2020</i>) <ul style="list-style-type: none">• Advisor: Prof. John D. Owens• Topic: "GPU Geometry Processing Data Structure" Alexandria University, Egypt B.S. in Marine Engineering and Naval Architecture, (<i>Spring 2013</i>) <ul style="list-style-type: none">• Very good with honors, Ranked first
PROFESSIONAL EXPERIENCE	Autodesk Research , Toronto, Canada (<i>November 2020 - Present</i>) Senior Research Scientist University of California, Davis , California, USA (<i>Spring 2016 - October 2020</i>) Graduate Student Researcher Autodesk Research , Toronto, Canada (<i>June - December 2019, July - November 2020</i>) Intern, Numerical Analysis Research Shenzhen University , Shenzhen, China (<i>June 2018 - September 2018</i>) Research intern at the Visual Computing Research Center
REFEREED PUBLICATIONS	[1] Massimiliano Meneghin [†] , <i>Ahmed H. Mahmoud</i> [†] , Pradeep Kumar Jayaraman, and Nigel J. W. Morris. Neon: A Multi-GPU Programming Model for Grid-based Computations . In Proceedings of the 37th IEEE International Parallel and Distributed Processing Symposium, IPDPS 2022, June 2022. [†] joint first author. [2] <i>Ahmed H. Mahmoud</i> , Serban D. Porumbescu, and John D. Owens. RXMesh: A GPU Mesh Data Structure . ACM Transactions on Graphics, 40(4):104:1–104:16, August 2021 (SIGGRAPH 2021). [3] Ahmed Abdelkader, Chandrajit L. Bajaj, Mohamed S. Ebeida, <i>Ahmed H. Mahmoud</i> , Scott A. Mitchell, John D. Owens and Ahmad A. Rushdi. VoroCrust: Voronoi Meshing Without Clipping . ACM Transactions on Graphics, 39(3):23:1–23:16, May 2020 (SIGGRAPH 2020).

- [4] Ahmed Abdelkader, Chandrajit L. Bajaj, Mohamed S. Ebeida, *Ahmed H. Mahmoud*, Scott A. Mitchell, John D. Owens and Ahmad A. Rushdi. **Sampling Conditions for Conforming Voronoi Meshing by the VoroCrust Algorithm**. In Bettina Speckmann and Csaba D. Tóth, editors, 34th International Symposium on Computational Geometry (SoCG 2018), volume 99 of Leibniz International Proceedings in Informatics (LIPIcs), pages 1:1-1:16, Dagstuhl, Germany, June 2018. Schloss Dagstuhl-Leibniz-Zentrum für Informatik.
- [5] Ahmed Abdelkader[†], *Ahmed H. Mahmoud*[†] Ahmad A. Rushdi, Scott A. Mitchell, John D. Owens, and Mohamed S. Ebeida. **A Constrained Resampling Strategy for Mesh Improvement**. Computer Graphics Forum, 36(5):189-201, July 2017. Proceedings of the Symposium on Geometry Processing.
[†] joint first author.
- [6] Ahmad A. Rushdi, Scott A. Mitchell, *Ahmed H. Mahmoud*, Chandrajit L. Bajaj, and Mohamed S. Ebeida. **All-Quad Meshing without Cleanup**. Computer-Aided Design, 85:83-98, April 2017.
- [7] Mohamed S. Ebeida, Ahmad Rushdi, Muhammad A. Awad, *Ahmed H. Mahmoud*, Dongming Yan, Shawn English, John D. Owens, Chandrajit Bajaj, and Scott A. Mitchell. **Disk Density Tuning of a Maximal Random Packing**. Computer Graphics Forum, 35(5):256-269, June 2016. Proceedings of the Symposium on Geometry Processing.
- [8] **(Book Chapter)** Mohamed S. Ebeida, Scott A. Mitchell, Anjul Patney, Andrew A. Davidson, Stanley Tzeng, Muhammad A. Awad, *Ahmed H. Mahmoud*, and John D. Owens. **Exercises in High-Dimensional Sampling: Maximal Poisson-disk Sampling and k-d Darts**. In Janine Bennett, Fabien Vivodtzev, and Valerio Pascucci, editors, *Topological and Statistical Methods for Complex Data: Tackling Large-Scale, High-Dimensional, and Multivariate Data Spaces*, pages 221-238. Springer, November 2014.
- [9] Scott A. Mitchell, Mohammed A. Mohammed, *Ahmed H. Mahmoud* and Mohamed S. Ebeida. **Delaunay Quadrangulation by Two-coloring Vertices**. Procedia Engineering, 82:364-376, October 2014. Proceedings of the 23rd International Meshing Roundtable.
- [10] Mohamed S. Ebeida, Muhammad A. Awad, Xiaoyin Ge, *Ahmed H. Mahmoud*, Scott A. Mitchell, Patrick M. Knupp, and Li-Yi Wei. **Improving Spatial Coverage while Preserving the Blue Noise of Point Sets**. Computer-Aided Design, 46:25-36, January 2014. Proceedings of 2013 SIAM Conference on Geometric and Physical Modeling, SIAM GD/SPM13.
- [11] Mohamed S. Ebeida, *Ahmed H. Mahmoud*, Muhammad A. Awad, Mohammed A. Mohammed, Scott A. Mitchell, Alex Rand, and John D. Owens. **Sifted Disks**. Computer Graphics Forum, 32(2):509-518, May 2013. Proceedings Eurographics 2013.

CONFERENCE TALKS

NVIDIA GTC, Virtual (*March 2022*)

RXMesh: A High-performance Mesh Data Structure and Programming Model on the GPU

NVIDIA GTC, Virtual (*March 2022*)

Neon: A Multi-GPU Programming Model for Grid-based Computations

ACM SIGGRAPH, Virtual (*August 2021*)

RXMesh: A GPU Mesh Data Structure

ACM SIGGRAPH, Virtual (*August 2020*)

VoroCrust: Voronoi Meshing Without Clipping

Symposium on Geometry Processing, London, UK (*July 2017*)

A Constrained Resampling Strategy for Mesh Improvement

SERVICE

Reviewer

- [1] Transactions on Visualization and Computer Graphics (*2023*)
- [2] International Conference on Geometric Modeling and Processing (*IPC-2023*)
- [3] Eurographics (*2023*)
- [4] Computer Aided Geometric Design (*2022*)
- [5] The SIAM International Meshing Roundtable Workshop (*2022, 2023, 2024*)
- [6] International Meshing Roundtable (*2019, 2021*)
- [7] Computer-Aided Design (*2019*)

MEDIA COVERAGE

Sandia LabNews

April 2020

Automating complex 3D modeling [[webpage](#), [pdf](#)]

TEACHING

University of California, Davis

Fall 2017

ASSISTANTSHIPS

Courses: Control Systems I (EEC 157A).

Alexandria University

December 2014 - January 2016

Courses: Computer Programming (CS224), Ships and Machines Drawing (MR111), Fluid Mechanics (MR231), Fluid Mechanics and Hydraulic Machines (MR232), Marine Hydrodynamics (OCE323), Theory of Machines (ME145), Material Technology (MR242), Marine Power Plants (MR352).

RELEVANT

COURSEWORK

University of California, Davis

- **Computer Engineering:** Modern Parallel Computing (EEC 289Q), Parallel Computer Architecture (EEC 171), Graphics Architecture (EEC 277), Advanced Visualization (ECS 277), Advanced Computer Graphics (ECS 275A), An Introduction to Reinforcement Learning (EEC 289A), Data Analytics for Computer Engineers (EEC 289Q).
- **Mathematics:** Numerical Methods: Fundamentals (MAT 226A), Numerical Methods: Large-Scale Matrix (MAT 226B), Optimization (EEC 254), Mathematics for Data Analysis and Decision Making (MAT 160), Numerical Methods for Partial Differential Equations (MAT 228B).

TECHNICAL
SKILLS

C/C++, CUDA, MATLAB, Python, OpenGL, CMake, \LaTeX .