

Ginkgo

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Chapter 1

Main Page

This is the main page for the Ginkgo library pdf documentation. The repository is hosted on [github](#). Documentation on aspects such as the build system, can be found at the [Installation Instructions](#) page. The [Example programs](#) can help you get started with using Ginkgo.

1.0.0.1 Modules

The Ginkgo library can be grouped into [modules](#) and these modules form the basic building blocks of Ginkgo. The modules can be summarized as follows:

- [Executors](#) : Where do you want your code to be executed ?
- [Linear Operators](#) : What kind of operation do you want Ginkgo to perform ?
 - [Solvers](#) : Solve a linear system for a given matrix.
 - [Preconditioners](#) : Precondition a system for a solve.
 - [SpMV employing different Matrix formats](#) : Perform a sparse matrix vector multiplication with a particular matrix format.
- [Logging](#) : Monitor your code execution.
- [Stopping criteria](#) : Manage your iteration stopping criteria.

Chapter 2

Installation Instructions

2.0.1 Building

Use the standard cmake build procedure:

```
mkdir build; cd build
cmake -G "Unix Makefiles" [OPTIONS] .. && make
```

Replace [OPTIONS] with desired cmake options for your build. Ginkgo adds the following additional switches to control what is being built:

- `-DGINKGO_DEVEL_TOOLS={ON, OFF}` sets up the build system for development (requires clang-format, will also download git-cmake-format), default is ON
- `-DGINKGO_BUILD_TESTS={ON, OFF}` builds Ginkgo's tests (will download googletest), default is ON
- `-DGINKGO_BUILD_BENCHMARKS={ON, OFF}` builds Ginkgo's benchmarks (will download gflags and rapidjson), default is ON
- `-DGINKGO_BUILD_EXAMPLES={ON, OFF}` builds Ginkgo's examples, default is ON
- `-DGINKGO_BUILD_EXTLIB_EXAMPLE={ON, OFF}` builds the interfacing example with deal.II, default is OFF
- `-DGINKGO_BUILD_REFERENCE={ON, OFF}` build reference implementations of the kernels, useful for testing, default is ON
- `-DGINKGO_BUILD_OMP={ON, OFF}` builds optimized OpenMP versions of the kernels, default is OFF
- `-DGINKGO_BUILD_CUDA={ON, OFF}` builds optimized cuda versions of the kernels (requires CUDA), default is OFF
- `-DGINKGO_BUILD_DOC={ON, OFF}` creates an HTML version of Ginkgo's documentation from inline comments in the code. The default is OFF.
- `-DGINKGO_DOC_GENERATE_EXAMPLES={ON, OFF}` generates the documentation of examples in Ginkgo. The default is ON.
- `-DGINKGO_DOC_GENERATE_PDF={ON, OFF}` generates a PDF version of Ginkgo's documentation from inline comments in the code. The default is OFF.
- `-DGINKGO_DOC_GENERATE_DEV={ON, OFF}` generates the developer version of Ginkgo's documentation. The default is OFF.
- `-DGINKGO_EXPORT_BUILD_DIR={ON, OFF}` adds the Ginkgo build directory to the CMake package registry. The default is OFF.

- `-DGINKGO_WITH_CLANG_TIDY={ON, OFF}` makes Ginkgo call `clang-tidy` to find programming issues. The path can be manually controlled with the CMake variable `-DGINKGO_CLANG_TIDY_PATH=<path>`.
- `-DGINKGO_WITH_IWYU={ON, OFF}` makes Ginkgo call `iwyu` to find include issues. The path can be manually controlled with the CMake variable `-DGINKGO_IWYU_PATH=<path>`.
- `-DGINKGO_VERBOSE_LEVEL=integer` sets the verbosity of Ginkgo.
 - 0 disables all output in the main libraries,
 - 1 enables a few important messages related to unexpected behavior (default).
- `-DCMAKE_INSTALL_PREFIX=path` sets the installation path for `make install`. The default value is usually something like `/usr/local`
- `-DCMAKE_BUILD_TYPE=type` specifies which configuration will be used for this build of Ginkgo. The default is `RELEASE`. Supported values are CMake's standard build types such as `DEBUG` and `RELEASE` and the Ginkgo specific `COVERAGE`, `ASAN` (AddressSanitizer) and `TSAN` (ThreadSanitizer) types.
- `-DBUILD_SHARED_LIBS={ON, OFF}` builds ginkgo as shared libraries (`OFF`) or as dynamic libraries (`ON`), default is `ON`
- `-DGINKGO_JACOBI_FULL_OPTIMIZATIONS={ON, OFF}` use all the optimizations for the CUDA Jacobi algorithm. `OFF` by default. Setting this option to `ON` may lead to very slow compile time (>20 minutes) for the `jacobi_generate_kernels.cu` file and high memory usage.
- `-DCMAKE_CUDA_HOST_COMPILER=path` instructs the build system to explicitly set CUDA's host compiler to the path given as argument. By default, CUDA uses its toolchain's host compiler. Setting this option may help if you're experiencing linking errors due to ABI incompatibilities. This option is supported since CMake 3.8 but [documented starting from 3.10](#).
- `-DGINKGO_CUDA_ARCHITECTURES=<list>` where `<list>` is a semicolon (;) separated list of architectures. Supported values are:
 - `Auto`
 - `Kepler,Maxwell,Pascal,Volta`
 - `CODE, CODE (COMPUTE), (COMPUTE)`

`Auto` will automatically detect the present CUDA-enabled GPU architectures in the system. `Kepler`, `Maxwell`, `Pascal` and `Volta` will add flags for all architectures of that particular NVIDIA GPU generation. `COMPUTE` and `CODE` are placeholders that should be replaced with compute and code numbers (e.g. for `compute_70` and `sm_70` `COMPUTE` and `CODE` should be replaced with `70`). Default is `Auto`. For a more detailed explanation of this option see the [ARCHITECTURES specification list](#) section in the documentation of the `CudaArchitectureSelector` CMake module.

For example, to build everything (in debug mode), use:

```
cmake -G "Unix Makefiles" -H. -BDebug -DCMAKE_BUILD_TYPE=Debug -DGINKGO_DEVEL_TOOLS=ON \
      -DGINKGO_BUILD_TESTS=ON -DGINKGO_BUILD_REFERENCE=ON -DGINKGO_BUILD_OMP=ON \
      -DGINKGO_BUILD_CUDA=ON
cmake --build Debug
```

NOTE: Ginkgo is known to work with the Unix `Makefiles` and `Ninja` based generators. Other CMake generators are untested.

2.0.2 Third party libraries and packages

Ginkgo relies on third party packages in different cases. These third party packages can be turned off by disabling the relevant options.

- GINKGO_BUILD_CUDA=ON: `CudaArchitectureSelector` (CAS) is a CMake helper to manage CUDA architecture settings;
- GINKGO_BUILD_TESTS=ON: Our tests are implemented with `Google Test`;
- GINKGO_BUILD_BENCHMARKS=ON: For argument management we use `gflags` and for JSON parsing we use `RapidJSON`;
- GINKGO_DEVEL_TOOLS=ON: `git-cmake-format` is our CMake helper for code formatting.

By default, Ginkgo uses the internal version of each package. For each of the packages `GTEST`, `GFLAGS`, `RAPIDJSON` and `CAS`, it is possible to force Ginkgo to try to use an external version of a package. For this, Ginkgo provides two ways to find packages. To rely on the CMake `find_package` command, use the CMake option `-DGINKGO_USE_EXTERNAL_<package>=ON`. Note that, if the external packages were not installed to the default location, the CMake option `-DCMAKE_PREFIX_PATH=<path-list>` needs to be set to the semicolon (;) separated list of install paths of these external packages. For more Information, see the [CMake documentation for CMAKE_PREFIX_PATH](#) for details.

To manually configure the paths Ginkgo relies on the [standard xSDK Installation policies](#) for all packages except CAS (as it is neither a library nor a header, it cannot be expressed through the TPL format):

- `-DTPL_ENABLE_<package>=ON`
- `-DTPL_<package>_LIBRARIES=/path/to/libraries.{so|a}`
- `-DTPL_<package>_INCLUDE_DIRS=/path/to/header/directory`

When applicable (e.g. for `GTest` libraries), a ; separated list can be given to the `TPL_<package>_{LIBRARIES|INCLUDE_DIRS}` variables.

2.0.3 Installing Ginkgo

To install Ginkgo into the specified folder, execute the following command in the build folder

```
make install
```

If the installation prefix (see `CMAKE_INSTALL_PREFIX`) is not writable for your user, e.g. when installing Ginkgo system-wide, it might be necessary to prefix the call with `sudo`.

After the installation, CMake can find ginkgo with `find_package(Ginkgo)`. An example can be found in the [test_install](#).

Chapter 3

Testing Instructions

3.0.1 Running the unit tests

You need to compile ginkgo with `-DGINKGO_BUILD_TESTS=ON` option to be able to run the tests.

3.0.1.1 Using make test

After configuring Ginkgo, use the following command inside the build folder to run all tests:

```
make test
```

The output should contain several lines of the form:

```
Start 1: path/to/test
1/13 Test #1: path/to/test ..... Passed 0.01 sec
```

To run only a specific test and see more details results (e.g. if a test failed) run the following from the build folder:

```
./path/to/test
```

where `path/to/test` is the path returned by `make test`.

3.0.1.2 Using CTest

The tests can also be ran through CTest from the command line, for example when in a configured build directory:

```
ctest -T start -T build -T test -T submit
```

Will start a new test campaign (usually in `Experimental` mode), build Ginkgo with the set configuration, run the tests and submit the results to our CDash dashboard.

Another option is to use Ginkgo's CTest script which is configured to build Ginkgo with default settings, runs the tests and submits the test to our CDash dashboard automatically.

To run the script, use the following command:

```
ctest -S cmake/CTestScript.cmake
```

The default settings are for our own CI system. Feel free to configure the script before launching it through variables or by directly changing its values. A documentation can be found in the script itself.

Chapter 4

Running the benchmarks

In addition to the unit tests designed to verify correctness, Ginkgo also includes a benchmark suite for checking its performance on the system. To compile the benchmarks, the flag `-DGINKGO_BUILD_BENCHMARKS=ON` has to be set during the `cmake` step. In addition, the `ssget` command-line utility has to be installed on the system.

The benchmark suite tests Ginkgo's performance using the `SuiteSparse matrix collection` and artificially generated matrices. The suite sparse collection will be downloaded automatically when the benchmarks are run. Please note that the entire collection requires roughly 100GB of disk storage in its compressed format, and roughly 25GB of additional disk space for intermediate data (such as uncompressing the archive). Additionally, the benchmark runs usually take a long time (SpMV benchmarks on the complete collection take roughly 24h using the K20 GPU), and will stress the system.

The benchmark suite is invoked using the `make benchmark` command in the build directory. The behavior of the suite can be modified using environment variables. Assuming the `bash` shell is used, these can either be specified via the `export` command to persist between multiple runs:

```
export VARIABLE="value"
...
make benchmark
```

or specified on the fly, on the same line as the `make benchmark` command:

```
env VARIABLE="value" ... make benchmark
```

Since `make` sets any variables passed to it as temporary environment variables, the following shorthand can also be used:

```
make benchmark VARIABLE="value" ...
```

A combination of the above approaches is also possible (e.g. it may be useful to `export` the `SYSTEM_NAME` variable, and specify the others at every benchmark run).

Supported environment variables are described in the following list:

- `BENCHMARK={spmv, solver, preconditioner}` - The benchmark set to run. Default is `spmv`.
 - `spmv` - Runs the sparse matrix-vector product benchmarks on the SuiteSparse collection.
 - `solver` - Runs the solver benchmarks on the SuiteSparse collection. The matrix format is determined by running the `spmv` benchmarks first, and using the fastest format determined by that benchmark. The maximum number of iterations for the iterative solvers is set to 10,000 and the requested residual reduction factor to $1e-6$.
 - `preconditioner` - Runs the preconditioner benchmarks on artificially generated block-diagonal matrices.

- `DRY_RUN={true, false}` - If set to `true`, prepares the system for the benchmark runs (downloads the collections, creates the result structure, etc.) and outputs the list of commands that would normally be run, but does not run the benchmarks themselves. Default is `false`.
- `EXECUTOR={reference, cuda, omp}` - The executor used for running the benchmarks. Default is `cuda`.
- `SEGMENTS=<N>` - Splits the benchmark suite into `<N>` segments. This option is useful for running the benchmarks on an HPC system with a batch scheduler, as it enables partitioning of the benchmark suite and running it concurrently on multiple nodes of the system. If specified, `SEGMENT_ID` also has to be set. Default is `1`.
- `SEGMENT_ID=<I>` - used in combination with the `SEGMENTS` variable. `<I>` should be an integer between `1` and `<N>`. If specified, only the `<I>`-th segment of the benchmark suite will be run. Default is `1`.
- `SYSTEM_NAME=<name>` - the name of the system where the benchmarks are being run. This option only changes the directory where the benchmark results are stored. It can be used to avoid overwriting the benchmarks if multiple systems share the same filesystem, or when copying the results between systems. Default is `unknown`.

Once `make benchmark` completes, the results can be found in `<Ginkgo build directory>/benchmark/results/<SYSTEM_NAME>/. The files are written in the JSON format, and can be analyzed using any of the data analysis tools that support JSON. Alternatively, they can be uploaded to an online repository, and analyzed using Ginkgo's free web tool Ginkgo Performance Explorer \(GPE\). (Make sure to change the "Performance data URL" to your repository if using GPE.)`

Chapter 5

Example programs

Here you can find example programs that demonstrate the usage of Ginkgo. Some examples are built on one another and some are stand-alone and demonstrate a concept of Ginkgo, which can be used in your own code.

You can browse the available example programs

1. as [a graph](#) that shows how example programs build upon each other.
2. as [a list](#) that provides a short synopsis of each program.
3. or [grouped by topic](#).

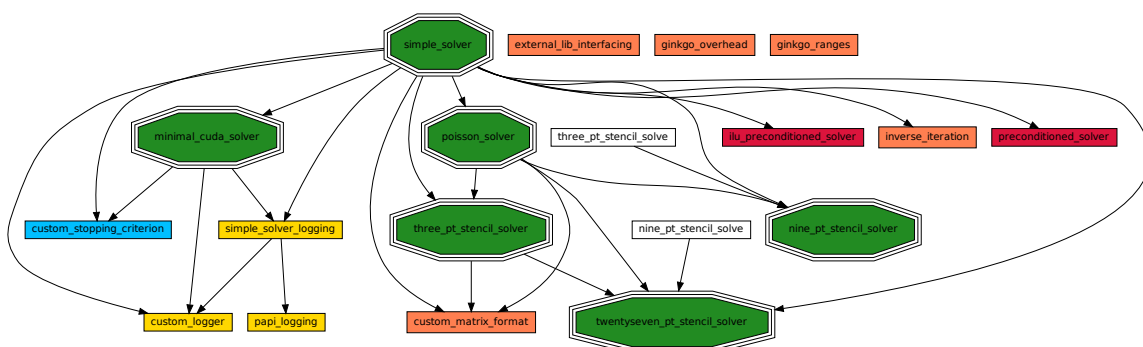
By default, all Ginkgo examples are built using CMake.

An example for building the examples and using Ginkgo as an external library without CMake can be found in the script provided for each example, which should be called with the form: `./build.sh PATH_TO_GINKGO_BUILD_DIR`

By default, Ginkgo is compiled with at least `-DGINKGO_BUILD_REFERENCE=ON`. To execute on a GPU, you need to have a GPU on the system and must have compiled Ginkgo with the `-DGINKGO_BUILD_CUDA=ON` option.

Connections between example programs

The following graph shows the connections between example programs and how they build on each other. Click on any of the boxes to go to one of the programs. If you hover your mouse pointer over a box, a brief description of the program should appear.



Legend:**Example programs**

simple_solver	A minimal CG solver in Ginkgo, which reads a matrix from a file.
minimal_cuda_solver	A minimal solver on the CUDA executor than can be run on NVIDIA GPU's.
poisson_solver	Solve an actual physically relevant problem, the poisson problem. The matrix is generated within Ginkgo.
preconditioned_solver	Using a Jacobi preconditioner to solve a linear system.
three_pt_stencil_solver	Using a three point stencil to solve the poisson equation with array views.
nine_pt_stencil_solver	Using a nine point 2D stencil to solve the poisson equation with array views.
twentyseven_pt_stencil_solver	Using a twentyseven point 3D stencil to solve the poisson equation with array views.
external_lib_interfacing	Using Ginkgo's solver with the external library deal.II.
custom_logger	Creating a custom logger specifically for comparing the recurrent and the real residual norms.
custom_matrix_format	Creating a matrix-free stencil solver by using Ginkgo's advanced methods to build your own custom matrix format.
inverse_iteration	Using Ginkgo to compute eigenvalues of a matrix with the inverse iteration method.
simple_solver_logging	Using the logging functionality in Ginkgo to get solver and other information to diagnose and debug your code.
papi_logging	Using the PAPI logging library in Ginkgo to get advanced information about your code and its behaviour.
ginkgo_overhead	Measuring the overhead of the Ginkgo library.
custom_stopping_criterion	Creating a custom stopping criterion for the iterative solution process.
ginkgo_ranges	Using the ranges concept to factorize a matrix with the LU factorization.

Example programs grouped by topics

Solving a simple linear system with choice of executors.	simple_solver
Using the CUDA executor	minimal_cuda_solver
Using preconditioners	preconditioned_solver
Solving a physically relevant problem	poisson_solver, three_pt_stencil_solver, nine_pt_stencil_solver, twentyseven_pt_stencil_solver, custom_matrix_format
Reading in a matrix and right hand side from a file.	simple_solver, minimal_cuda_solver, preconditioned_solver, inverse_iteration, simple_solver_logging, papi_logging, custom_stopping_criterion, custom_logger

Basic techniques

Using Ginkgo with external libraries.	external_lib_interfacing
Customizing Ginkgo	custom_logger, custom_stopping_criterion, custom_matrix_format
Writing your own matrix format	custom_matrix_format
Using Ginkgo to construct more complex linear algebra routines.	inverse_iteration
Logging within Ginkgo.	simple_solver_logging, papi_logging, custom_logger
Constructing your own stopping criterion.	custom_stopping_criterion
Using ranges in Ginkgo.	ginkgo_ranges

Advanced techniques

Chapter 6

Module Documentation

6.1 CUDA Executor

A module dedicated to the implementation and usage of the CUDA executor in Ginkgo.

Classes

- class [gko::CudaExecutor](#)

This is the [Executor](#) subclass which represents the CUDA device.

6.1.1 Detailed Description

A module dedicated to the implementation and usage of the CUDA executor in Ginkgo.

6.2 Executors

A module dedicated to the implementation and usage of the executors in Ginkgo.

Modules

- [CUDA Executor](#)

A module dedicated to the implementation and usage of the CUDA executor in Ginkgo.

- [OpenMP Executor](#)

A module dedicated to the implementation and usage of the OpenMP executor in Ginkgo.

- [Reference Executor](#)

A module dedicated to the implementation and usage of the Reference executor in Ginkgo.

Classes

- class [gko::Operation](#)

Operations can be used to define functionalities whose implementations differ among devices.

- class [gko::Executor](#)

The first step in using the Ginkgo library consists of creating an executor.

- class [gko::executor_deleter< T >](#)

This is a deleter that uses an executor's `free` method to deallocate the data.

- class [gko::OmpExecutor](#)

This is the [Executor](#) subclass which represents the OpenMP device (typically CPU).

- class [gko::ReferenceExecutor](#)

This is a specialization of the [OmpExecutor](#), which runs the reference implementations of the kernels used for debugging purposes.

- class [gko::CudaExecutor](#)

This is the [Executor](#) subclass which represents the CUDA device.

Macros

- `#define GKO_REGISTER_OPERATION(_name, _kernel)`

Binds a set of device-specific kernels to an Operation.

6.2.1 Detailed Description

A module dedicated to the implementation and usage of the executors in Ginkgo.

Below, we provide a brief introduction to executors in Ginkgo, how they have been implemented, how to best make use of them and how to add new executors.

6.2.2 Executors in Ginkgo.

The first step in using the Ginkgo library consists of creating an executor. Executors are used to specify the location for the data of linear algebra objects, and to determine where the operations will be executed. Ginkgo currently supports three different executor types:

- [OpenMP Executor](#) specifies that the data should be stored and the associated operations executed on an OpenMP-supporting device (e.g. host CPU);
- [CUDA Executor](#) specifies that the data should be stored and the operations executed on the NVIDIA GPU accelerator;
- [Reference Executor](#) executes a non-optimized reference implementation, which can be used to debug the library.

6.2.3 Macro Definition Documentation

6.2.3.1 GKO_REGISTER_OPERATION

```
#define GKO_REGISTER_OPERATION(
    _name,
    _kernel )
```

Binds a set of device-specific kernels to an Operation.

It also defines a helper function which creates the associated operation. Any input arguments passed to the helper function are forwarded to the kernel when the operation is executed.

The kernels used to bind the operation are searched in `kernels::DEV_TYPE` namespace, where `DEV_TYPE` is replaced by `omp`, `cuda` and `reference`.

Parameters

<code>_name</code>	operation name
<code>_kernel</code>	kernel which will be bound to the operation

6.2.3.2 Example

```
{c++}
// define the omp, cuda and reference kernels which will be bound to the
// operation
namespace kernels {
namespace omp {
void my_kernel(int x) {
    // omp code
}
}
namespace cuda {
void my_kernel(int x) {
    // cuda code
}
}
namespace reference {
void my_kernel(int x) {
```

```
        // reference code
    }
}
// Bind the kernels to the operation
GKO_REGISTER_OPERATION(my_op, my_kernel);
int main() {
    // create executors
    auto omp = OmpExecutor::create();
    auto cuda = CudaExecutor::create(omp, 0);
    auto ref = ReferenceExecutor::create();
    // create the operation
    auto op = make_my_op(5); // x = 5
    omp->run(op); // run omp kernel
    cuda->run(op); // run cuda kernel
    ref->run(op); // run reference kernel
}
```

6.3 Factorizations

A module dedicated to the implementation and usage of the Factorizations in Ginkgo.

Namespaces

- [gko::factorization](#)

The Factorization namespace.

Classes

- class [gko::factorization::Parllu< ValueType, IndexType >](#)

ParlLU is an incomplete LU factorization which is computed in parallel.

6.3.1 Detailed Description

A module dedicated to the implementation and usage of the Factorizations in Ginkgo.

6.4 Linear Operators

A module dedicated to the implementation and usage of the Linear operators in Ginkgo.

Modules

- [Factorizations](#)
A module dedicated to the implementation and usage of the Factorizations in Ginkgo.
- [SpMV employing different Matrix formats](#)
A module dedicated to the implementation and usage of the various Matrix Formats in Ginkgo.
- [Preconditioners](#)
A module dedicated to the implementation and usage of the Preconditioners in Ginkgo.
- [Solvers](#)
A module dedicated to the implementation and usage of the Solvers in Ginkgo.

Classes

- class [gko::Combination< ValueType >](#)
*The [Combination](#) class can be used to construct a linear combination of multiple linear operators $c1 * op1 + c2 * op2 + \dots$.*
- class [gko::Composition< ValueType >](#)
*The [Composition](#) class can be used to compose linear operators $op1, op2, \dots, opn$ and obtain the operator $op1 * op2 * \dots$.*
- class [gko::LinOpFactory](#)
A [LinOpFactory](#) represents a higher order mapping which transforms one linear operator into another.
- class [gko::ReadableFromMatrixData< ValueType, IndexType >](#)
A [LinOp](#) implementing this interface can read its data from a [matrix_data](#) structure.
- class [gko::WritableToMatrixData< ValueType, IndexType >](#)
A [LinOp](#) implementing this interface can write its data to a [matrix_data](#) structure.
- class [gko::Preconditionable](#)
A [LinOp](#) implementing this interface can be preconditioned.
- class [gko::EnableLinOp< ConcreteLinOp, PolymorphicBase >](#)
The [EnableLinOp](#) mixin can be used to provide sensible default implementations of the majority of the [LinOp](#) and [PolymorphicObject](#) interface.
- class [gko::Perturbation< ValueType >](#)
*The [Perturbation](#) class can be used to construct a [LinOp](#) to represent the operation $(identity + scalar * basis * projector)$.*
- class [gko::matrix::Coo< ValueType, IndexType >](#)
COO stores a matrix in the coordinate matrix format.
- class [gko::matrix::Csr< ValueType, IndexType >](#)
CSR is a matrix format which stores only the nonzero coefficients by compressing each row of the matrix (compressed sparse row format).
- class [gko::matrix::Dense< ValueType >](#)
[Dense](#) is a matrix format which explicitly stores all values of the matrix.
- class [gko::matrix::Ell< ValueType, IndexType >](#)
ELL is a matrix format where stride with explicit zeros is used such that all rows have the same number of stored elements.
- class [gko::matrix::Hybrid< ValueType, IndexType >](#)
HYBRID is a matrix format which splits the matrix into ELLPACK and COO format.
- class [gko::matrix::Identity< ValueType >](#)

This class is a utility which efficiently implements the identity matrix (a linear operator which maps each vector to itself).

- class `gko::matrix::IdentityFactory< ValueType >`

This factory is a utility which can be used to generate `Identity` operators.

- class `gko::matrix::Sellp< ValueType, IndexType >`

SELL-P is a matrix format similar to ELL format.

- class `gko::matrix::SparsityCsr< ValueType, IndexType >`

SparsityCsr is a matrix format which stores only the sparsity pattern of a sparse matrix by compressing each row of the matrix (compressed sparse row format).

- class `gko::preconditioner::ilu< LSolverType, USolverType, ReverseApply, IndexTypeParllu >`

The Incomplete LU (ILU) preconditioner solves the equation $LUx = b$ for a given lower triangular matrix L , an upper triangular matrix U and the right hand side b (can contain multiple right hand sides).

- struct `gko::preconditioner::block_interleaved_storage_scheme< IndexType >`

Defines the parameters of the interleaved block storage scheme used by block-Jacobi blocks.

- class `gko::preconditioner::Jacobi< ValueType, IndexType >`

A block-Jacobi preconditioner is a block-diagonal linear operator, obtained by inverting the diagonal blocks of the source operator.

- class `gko::solver::Bicgstab< ValueType >`

BiCGSTAB or the Bi-Conjugate Gradient-Stabilized is a Krylov subspace solver.

- class `gko::solver::Cg< ValueType >`

CG or the conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

- class `gko::solver::Cgs< ValueType >`

CGS or the conjugate gradient square method is an iterative type Krylov subspace method which is suitable for general systems.

- class `gko::solver::Fcg< ValueType >`

FCG or the flexible conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

- class `gko::solver::Gmres< ValueType >`

GMRES or the generalized minimal residual method is an iterative type Krylov subspace method which is suitable for nonsymmetric linear systems.

- class `gko::solver::LowerTrs< ValueType, IndexType >`

LowerTrs is the triangular solver which solves the system $Lx = b$, when L is a lower triangular matrix.

- class `gko::solver::UpperTrs< ValueType, IndexType >`

UpperTrs is the triangular solver which solves the system $Ux = b$, when U is an upper triangular matrix.

Macros

- `#define GKO_CREATE_FACTORY_PARAMETERS(_parameters_name, _factory_name)`

This Macro will generate a new type containing the parameters for the factory `_factory_name`.

- `#define GKO_ENABLE_LIN_OP_FACTORY(_lin_op, _parameters_name, _factory_name)`

This macro will generate a default implementation of a `LinOpFactory` for the `LinOp` subclass it is defined in.

- `#define GKO_ENABLE_BUILD_METHOD(_factory_name)`

Defines a build method for the factory, simplifying its construction by removing the repetitive typing of factory's name.

- `#define GKO_FACTORY_PARAMETER(_name, ...)`

Creates a factory parameter in the factory parameters structure.

Typedefs

- `template<typename ConcreteFactory, typename ConcreteLinOp, typename ParametersType, typename PolymorphicBase = LinOpFactory>`

`using gko::EnableDefaultLinOpFactory = EnableDefaultFactory< ConcreteFactory, ConcreteLinOp, ParametersType, PolymorphicBase >`

This is an alias for the `EnableDefaultFactory` mixin, which correctly sets the template parameters to enable a subclass of `LinOpFactory`.

6.4.1 Detailed Description

A module dedicated to the implementation and usage of the Linear operators in Ginkgo.

Below we elaborate on one of the most important concepts of Ginkgo, the linear operator. The linear operator (LinOp) is a base class for all linear algebra objects in Ginkgo. The main benefit of having a single base class for the entire collection of linear algebra objects (as opposed to having separate hierarchies for matrices, solvers and preconditioners) is the generality it provides.

6.4.2 Advantages of this approach and usage

A common interface often allows for writing more generic code. If a user's routine requires only operations provided by the LinOp interface, the same code can be used for any kind of linear operators, independent of whether these are matrices, solvers or preconditioners. This feature is also extensively used in Ginkgo itself. For example, a preconditioner used inside a Krylov solver is a LinOp. This allows the user to supply a wide variety of preconditioners: either the ones which were designed to be used in this scenario (like ILU or block-Jacobi), a user-supplied matrix which is known to be a good preconditioner for the specific problem, or even another solver (e.g., if constructing a flexible GMRES solver).

For example, a matrix free implementation would require the user to provide an apply implementation and instead of passing the generated matrix to the solver, they would have to provide their apply implementation for all the executors needed and no other code needs to be changed. See `custom_matrix_format` example for more details.

6.4.3 Linear operator as a concept

The linear operator (LinOp) is a base class for all linear algebra objects in Ginkgo. The main benefit of having a single base class for the entire collection of linear algebra objects (as opposed to having separate hierarchies for matrices, solvers and preconditioners) is the generality it provides.

First, since all subclasses provide a common interface, the library users are exposed to a smaller set of routines. For example, a matrix-vector product, a preconditioner application, or even a system solve are just different terms given to the operation of applying a certain linear operator to a vector. As such, Ginkgo uses the same routine name, `LinOp::apply()` for each of these operations, where the actual operation performed depends on the type of linear operator involved in the operation.

Second, a common interface often allows for writing more generic code. If a user's routine requires only operations provided by the LinOp interface, the same code can be used for any kind of linear operators, independent of whether these are matrices, solvers or preconditioners. This feature is also extensively used in Ginkgo itself. For example, a preconditioner used inside a Krylov solver is a LinOp. This allows the user to supply a wide variety of preconditioners: either the ones which were designed to be used in this scenario (like ILU or block-Jacobi), a user-supplied matrix which is known to be a good preconditioner for the specific problem, or even another solver (e.g., if constructing a flexible GMRES solver).

A key observation for providing a unified interface for matrices, solvers, and preconditioners is that the most common operation performed on all of them can be expressed as an application of a linear operator to a vector:

- the sparse matrix-vector product with a matrix A is a linear operator application $y = Ax$;
- the application of a preconditioner is a linear operator application $y = M^{-1}x$, where M is an approximation of the original system matrix A (thus a preconditioner represents an "approximate inverse" operator M^{-1}).
- the system solve $Ax = b$ can be viewed as linear operator application $x = A^{-1}b$ (it goes without saying that the implementation of linear system solves does not follow this conceptual idea), so a linear system solver can be viewed as a representation of the operator A^{-1} .

Finally, direct manipulation of LinOp objects is rarely required in simple scenarios. As an illustrative example, one could construct a fixed-point iteration routine $x_{k+1} = Lx_k + b$ as follows:

```
std::unique_ptr<matrix::Dense<>> calculate_fixed_point(
    int iters, const LinOp *L, const matrix::Dense<> *x0
    const matrix::Dense<> *b)
{
    auto x = gko::clone(x0);
    auto tmp = gko::clone(x0);
    auto one = Dense<>::create(L->get_executor(), {1.0,});
    for (int i = 0; i < iters; ++i) {
        L->apply(gko::lend(tmp), gko::lend(x));
        x->add_scaled(gko::lend(one), gko::lend(b));
        tmp->copy_from(gko::lend(x));
    }
    return x;
}
```

Here, if L is a matrix, `LinOp::apply()` refers to the matrix vector product, and `L->apply(a, b)` computes $b = L \cdot a$. `x->add_scaled(one.get(), b.get())` is the axpy vector update $x := x + b$.

The interesting part of this example is the `apply()` routine at line 4 of the function body. Since this routine is part of the `LinOp` base class, the fixed-point iteration routine can calculate a fixed point not only for matrices, but for any type of linear operator.

Linear Operators

6.4.4 Macro Definition Documentation

6.4.4.1 GKO_CREATE_FACTORY_PARAMETERS

```
#define GKO_CREATE_FACTORY_PARAMETERS(
    _parameters_name,
    _factory_name )
```

Value:

```
public:
    class _factory_name;
    struct _parameters_name##_type
        : ::gko::enable_parameters_type<_parameters_name##_type,
            _factory_name>
```

This Macro will generate a new type containing the parameters for the factory `_factory_name`.

For more details, see [GKO_ENABLE_LIN_OP_FACTORY\(\)](#). It is required to use this macro **before** calling the macro [GKO_ENABLE_LIN_OP_FACTORY\(\)](#). It is also required to use the same names for all parameters between both macros.

Parameters

<code>_parameters_name</code>	name of the parameters member in the class
<code>_factory_name</code>	name of the generated factory type

6.4.4.2 GKO_ENABLE_BUILD_METHOD

```
#define GKO_ENABLE_BUILD_METHOD(
```

```
_factory_name )
```

Value:

```
static auto build()->decltype(_factory_name::create())
{
    return _factory_name::create();
}
static_assert(true,
    "This assert is used to counter the false positive extra "
    "semi-colon warnings")
```

Defines a build method for the factory, simplifying its construction by removing the repetitive typing of factory's name.

Parameters

<code>_factory_name</code>	the factory for which to define the method
----------------------------	--

6.4.4.3 GKO_ENABLE_LIN_OP_FACTORY

```
#define GKO_ENABLE_LIN_OP_FACTORY(
    _lin_op,
    _parameters_name,
    _factory_name )
```

Value:

```
public:
    const _parameters_name##_type &get_##_parameters_name() const
    {
        return _parameters_name##_;
    }

    class _factory_name
    : public ::gko::EnableDefaultLinOpFactory<_factory_name, _lin_op,
        _parameters_name##_type> {
        friend class ::gko::EnablePolymorphicObject<_factory_name,
            ::gko::LinOpFactory>;
        friend class ::gko::enable_parameters_type<_parameters_name##_type,
            _factory_name>;
        using ::gko::EnableDefaultLinOpFactory<
            _factory_name, _lin_op,
            _parameters_name##_type>::EnableDefaultLinOpFactory;
    };
    friend ::gko::EnableDefaultLinOpFactory<_factory_name, _lin_op,
        _parameters_name##_type>;

private:
    _parameters_name##_type _parameters_name##_;

public:
    static_assert(true,
        "This assert is used to counter the false positive extra "
        "semi-colon warnings")
```

This macro will generate a default implementation of a LinOpFactory for the LinOp subclass it is defined in.

It is required to first call the macro [GKO_CREATE_FACTORY_PARAMETERS\(\)](#) before this one in order to instantiate the parameters type first.

The list of parameters for the factory should be defined in a code block after the macro definition, and should contain a list of `GKO_FACTORY_PARAMETER` declarations. The class should provide a constructor with signature `_lin_op(const _factory_name *, std::shared_ptr<const LinOp>)` which the factory will use a callback to construct the object.

A minimal example of a linear operator is the following:

```
{c++}
struct MyLinOp : public EnableLinOp<MyLinOp> {
    GKO_ENABLE_LIN_OP_FACTORY(MyLinOp, my_parameters, Factory) {
        // a factory parameter named "my_value", of type int and default
        // value of 5
        int GKO_FACTORY_PARAMETER(my_value, 5);
    };
    // constructor needed by EnableLinOp
    explicit MyLinOp(std::shared_ptr<const Executor> exec) {
        : EnableLinOp<MyLinOp>(exec) {}
    }
    // constructor needed by the factory
    explicit MyLinOp(const Factory *factory,
                    std::shared_ptr<const LinOp> matrix)
        : EnableLinOp<MyLinOp>(factory->get_executor()), matrix->get_size(),
          // store factory's parameters locally
          my_parameters_{factory->get_parameters()} {
    }
    {
        int value = my_parameters_.my_value;
        // do something with value
    }
}
```

MyLinOp can then be created as follows:

```
{c++}
auto exec = gko::ReferenceExecutor::create();
// create a factory with default 'my_value' parameter
auto fact = MyLinOp::build().on(exec);
// create an operator using the factory:
auto my_op = fact->generate(gko::matrix::Identity::create(exec, 2));
std::cout << my_op->get_my_parameters().my_value; // prints 5
// create a factory with custom 'my_value' parameter
auto fact = MyLinOp::build().with_my_value(0).on(exec);
// create an operator using the factory:
auto my_op = fact->generate(gko::matrix::Identity::create(exec, 2));
std::cout << my_op->get_my_parameters().my_value; // prints 0
```

Note

It is possible to combine both the `#GKO_CREATE_FACTORY_PARAMETER()` macro with this one in a unique macro for class **templates** (not with regular classes). Splitting this into two distinct macros allows to use them in all contexts. See <https://stackoverflow.com/q/50202718/9385966> for more details.

Parameters

<code>_lin_op</code>	concrete operator for which the factory is to be created [CRTP parameter]
<code>_parameters_name</code>	name of the parameters member in the class (its type is <code><_parameters_name>_type</code> , the protected member's name is <code><_parameters_name>_</code> , and the public getter's name is <code>get_<_parameters_name>()</code>)
<code>_factory_name</code>	name of the generated factory type

6.4.4.4 GKO_FACTORY_PARAMETER

```
#define GKO_FACTORY_PARAMETER(
    _name,
    ... )
```

Value:

```
mutable _name{__VA_ARGS__};

template <typename... Args>
auto with_##_name(Args &&... _value)
    const->const ::gko::xstd::decay_t<decltype(*this)> &
{
    using type = decltype(this->_name);
```

```

        this->_name = type{std::forward<Args>(_value)...};
        return *this;
    }
    static_assert(true,
        "This assert is used to counter the false positive extra "
        "semi-colon warnings")

```

Creates a factory parameter in the factory parameters structure.

Parameters

<code>_name</code>	name of the parameter
<code>VA_ARGS</code>	default value of the parameter

See also

[GKO_ENABLE_LIN_OP_FACTORY](#) for more details, and usage example

6.4.5 Typedef Documentation

6.4.5.1 EnableDefaultLinOpFactory

```

template<typename ConcreteFactory , typename ConcreteLinOp , typename ParametersType , typename
PolymorphicBase = LinOpFactory>
using gko::EnableDefaultLinOpFactory = typedef EnableDefaultFactory<ConcreteFactory, ConcreteLinOp,
ParametersType, PolymorphicBase>

```

This is an alias for the [EnableDefaultFactory](#) mixin, which correctly sets the template parameters to enable a subclass of [LinOpFactory](#).

Template Parameters

<i>ConcreteFactory</i>	the concrete factory which is being implemented [CRTP parameter]
<i>ConcreteLinOp</i>	the concrete LinOp type which this factory produces, needs to have a constructor which takes a const ConcreteFactory *, and an std::shared_ptr<const LinOp> as parameters.
<i>ParametersType</i>	a subclass of enable_parameters_type template which defines all of the parameters of the factory
<i>PolymorphicBase</i>	parent of ConcreteFactory in the polymorphic hierarchy, has to be a subclass of LinOpFactory

6.5 Logging

A module dedicated to the implementation and usage of the Logging in Ginkgo.

Namespaces

- `gko::log`

The logger namespace .

Classes

- class `gko::log::Convergence< ValueType >`

Convergence is a Logger which logs data strictly from the `criterion_check_completed` event.

- class `gko::log::Stream< ValueType >`

Stream is a Logger which logs every event to a stream.

6.5.1 Detailed Description

A module dedicated to the implementation and usage of the Logging in Ginkgo.

The Logger class represents a simple Logger object. It comprises all masks and events internally. Every new logging event addition should be done here. The Logger class also provides a default implementation for most events which do nothing, therefore it is not an obligation to change all classes which derive from Logger, although it is good practice. The logger class is built using event masks to control which events should be logged, and which should not.

6.6 SpMV employing different Matrix formats

A module dedicated to the implementation and usage of the various Matrix Formats in Ginkgo.

Classes

- class `gko::matrix::Coo< ValueType, IndexType >`
COO stores a matrix in the coordinate matrix format.
- class `gko::matrix::Csr< ValueType, IndexType >`
CSR is a matrix format which stores only the nonzero coefficients by compressing each row of the matrix (compressed sparse row format).
- class `gko::matrix::Dense< ValueType >`
Dense is a matrix format which explicitly stores all values of the matrix.
- class `gko::matrix::Ell< ValueType, IndexType >`
ELL is a matrix format where stride with explicit zeros is used such that all rows have the same number of stored elements.
- class `gko::matrix::Hybrid< ValueType, IndexType >`
HYBRID is a matrix format which splits the matrix into ELLPACK and COO format.
- class `gko::matrix::Identity< ValueType >`
This class is a utility which efficiently implements the identity matrix (a linear operator which maps each vector to itself).
- class `gko::matrix::IdentityFactory< ValueType >`
This factory is a utility which can be used to generate Identity operators.
- class `gko::matrix::Sellp< ValueType, IndexType >`
SELL-P is a matrix format similar to ELL format.
- class `gko::matrix::SparsityCsr< ValueType, IndexType >`
SparsityCsr is a matrix format which stores only the sparsity pattern of a sparse matrix by compressing each row of the matrix (compressed sparse row format).

Functions

- `template<typename Matrix, typename... TArgs>`
`std::unique_ptr< Matrix > gko::initialize (size_type stride, std::initializer_list< typename Matrix::value_type > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a column-vector.
- `template<typename Matrix, typename... TArgs>`
`std::unique_ptr< Matrix > gko::initialize (std::initializer_list< typename Matrix::value_type > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a column-vector.
- `template<typename Matrix, typename... TArgs>`
`std::unique_ptr< Matrix > gko::initialize (size_type stride, std::initializer_list< std::initializer_list< typename Matrix::value_type > > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a matrix.
- `template<typename Matrix, typename... TArgs>`
`std::unique_ptr< Matrix > gko::initialize (std::initializer_list< std::initializer_list< typename Matrix::value_type > > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a matrix.

6.6.1 Detailed Description

A module dedicated to the implementation and usage of the various Matrix Formats in Ginkgo.

6.6.2 Function Documentation

6.6.2.1 initialize() [1/4]

```
template<typename Matrix , typename... TArgs>
std::unique_ptr<Matrix> gko::initialize (
    size_type stride,
    std::initializer_list< std::initializer_list< typename Matrix::value_type >>
    vals,
    std::shared_ptr< const Executor > exec,
    TArgs &&... create_args )
```

Creates and initializes a matrix.

This function first creates a temporary Dense matrix, fills it with passed in values, and then converts the matrix to the requested type.

Template Parameters

<i>Matrix</i>	matrix type to initialize (Dense has to implement the ConvertibleTo<Matrix> interface)
<i>TArgs</i>	argument types for Matrix::create method (not including the implied Executor as the first argument)

Parameters

<i>stride</i>	row stride for the temporary Dense matrix
<i>vals</i>	values used to initialize the matrix
<i>exec</i>	Executor associated to the matrix
<i>create_args</i>	additional arguments passed to Matrix::create, not including the Executor , which is passed as the first argument

```
605 {
606     using dense = matrix::Dense<typename Matrix::value_type>;
607     size_type num_rows = vals.size();
608     size_type num_cols = num_rows > 0 ? begin(vals)->size() : 1;
609     auto tmp =
610         dense::create(exec->get_master(), dim<2>{num_rows, num_cols}, stride);
611     size_type ridx = 0;
612     for (const auto &row : vals) {
613         size_type cidx = 0;
614         for (const auto &elem : row) {
615             tmp->at(ridx, cidx) = elem;
616             ++cidx;
617         }
618         ++ridx;
619     }
620     auto mtx = Matrix::create(exec, std::forward<TArgs>(create_args)...);
621     tmp->move_to(mtx.get());
622     return mtx;
623 }
```

References `gko::matrix::Dense< ValueType >::at()`.

6.6.2.2 initialize() [2/4]

```
template<typename Matrix , typename... TArgs>
std::unique_ptr<Matrix> gko::initialize (
```

```

size_type stride,
std::initializer_list< typename Matrix::value_type > vals,
std::shared_ptr< const Executor > exec,
TArgs &&... create_args )

```

Creates and initializes a column-vector.

This function first creates a temporary Dense matrix, fills it with passed in values, and then converts the matrix to the requested type.

Template Parameters

<i>Matrix</i>	matrix type to initialize (Dense has to implement the ConvertibleTo<Matrix> interface)
<i>TArgs</i>	argument types for Matrix::create method (not including the implied Executor as the first argument)

Parameters

<i>stride</i>	row stride for the temporary Dense matrix
<i>vals</i>	values used to initialize the vector
<i>exec</i>	Executor associated to the vector
<i>create_args</i>	additional arguments passed to Matrix::create, not including the Executor , which is passed as the first argument

References `gko::matrix::Dense< ValueType >::at()`.

6.6.2.3 initialize() [3/4]

```

template<typename Matrix , typename... TArgs>
std::unique_ptr<Matrix> gko::initialize (
    std::initializer_list< std::initializer_list< typename Matrix::value_type >>
    vals,
    std::shared_ptr< const Executor > exec,
    TArgs &&... create_args )

```

Creates and initializes a matrix.

This function first creates a temporary Dense matrix, fills it with passed in values, and then converts the matrix to the requested type. The stride of the intermediate Dense matrix is set to the number of columns of the initializer list.

Template Parameters

<i>Matrix</i>	matrix type to initialize (Dense has to implement the ConvertibleTo<Matrix> interface)
<i>TArgs</i>	argument types for Matrix::create method (not including the implied Executor as the first argument)

Parameters

<i>vals</i>	values used to initialize the matrix
<i>exec</i>	Executor associated to the matrix
<i>create_args</i>	additional arguments passed to Matrix::create, not including the Executor , which is passed as the first argument

6.6.2.4 initialize() [4/4]

```
template<typename Matrix , typename... TArgs>
std::unique_ptr<Matrix> gko::initialize (
    std::initializer_list< typename Matrix::value_type > vals,
    std::shared_ptr< const Executor > exec,
    TArgs &&... create_args )
```

Creates and initializes a column-vector.

This function first creates a temporary Dense matrix, fills it with passed in values, and then converts the matrix to the requested type. The stride of the intermediate Dense matrix is set to 1.

Template Parameters

<i>Matrix</i>	matrix type to initialize (Dense has to implement the ConvertibleTo<Matrix> interface)
<i>TArgs</i>	argument types for Matrix::create method (not including the implied Executor as the first argument)

Parameters

<i>vals</i>	values used to initialize the vector
<i>exec</i>	Executor associated to the vector
<i>create_args</i>	additional arguments passed to Matrix::create, not including the Executor , which is passed as the first argument

6.7 OpenMP Executor

A module dedicated to the implementation and usage of the OpenMP executor in Ginkgo.

Classes

- class [gko::OmpExecutor](#)

This is the [Executor](#) subclass which represents the OpenMP device (typically CPU).

6.7.1 Detailed Description

A module dedicated to the implementation and usage of the OpenMP executor in Ginkgo.

6.8 Preconditioners

A module dedicated to the implementation and usage of the Preconditioners in Ginkgo.

Namespaces

- [gko::preconditioner](#)
The Preconditioner namespace.

Classes

- class [gko::Preconditionable](#)
A LinOp implementing this interface can be preconditioned.
- class [gko::preconditioner::llu< LSolverType, USolverType, ReverseApply, IndexTypeParllu >](#)
The Incomplete LU (ILU) preconditioner solves the equation $LUx = b$ for a given lower triangular matrix L , an upper triangular matrix U and the right hand side b (can contain multiple right hand sides).
- struct [gko::preconditioner::block_interleaved_storage_scheme< IndexType >](#)
Defines the parameters of the interleaved block storage scheme used by block-Jacobi blocks.
- class [gko::preconditioner::Jacobi< ValueType, IndexType >](#)
A block-Jacobi preconditioner is a block-diagonal linear operator, obtained by inverting the diagonal blocks of the source operator.

6.8.1 Detailed Description

A module dedicated to the implementation and usage of the Preconditioners in Ginkgo.

6.9 Reference Executor

A module dedicated to the implementation and usage of the Reference executor in Ginkgo.

Classes

- class [gko::ReferenceExecutor](#)

This is a specialization of the [OmpExecutor](#), which runs the reference implementations of the kernels used for debugging purposes.

6.9.1 Detailed Description

A module dedicated to the implementation and usage of the Reference executor in Ginkgo.

6.10 Solvers

A module dedicated to the implementation and usage of the Solvers in Ginkgo.

Namespaces

- [gko::solver](#)

The ginkgo Solve namespace.

Classes

- class [gko::solver::Bicgstab< ValueType >](#)
BiCGSTAB or the Bi-Conjugate Gradient-Stabilized is a Krylov subspace solver.
- class [gko::solver::Cg< ValueType >](#)
CG or the conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.
- class [gko::solver::Cgs< ValueType >](#)
CGS or the conjugate gradient square method is an iterative type Krylov subspace method which is suitable for general systems.
- class [gko::solver::Fcg< ValueType >](#)
FCG or the flexible conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.
- class [gko::solver::Gmres< ValueType >](#)
GMRES or the generalized minimal residual method is an iterative type Krylov subspace method which is suitable for nonsymmetric linear systems.
- class [gko::solver::LowerTrs< ValueType, IndexType >](#)
LowerTrs is the triangular solver which solves the system $Lx = b$, when L is a lower triangular matrix.
- class [gko::solver::UpperTrs< ValueType, IndexType >](#)
UpperTrs is the triangular solver which solves the system $Ux = b$, when U is an upper triangular matrix.

6.10.1 Detailed Description

A module dedicated to the implementation and usage of the Solvers in Ginkgo.

6.11 Stopping criteria

A module dedicated to the implementation and usage of the Stopping Criteria in Ginkgo.

Namespaces

- `gko::stop`

The Stopping criterion namespace.

Classes

- class `gko::stop::Combined`

The `Combined` class is used to combine multiple criterions together through an OR operation.

- class `gko::stop::Iteration`

The `Iteration` class is a stopping criterion which stops the iteration process after a preset number of iterations.

- class `gko::stop::ResidualNormReduction< ValueType >`

The `ResidualNormReduction` class is a stopping criterion which stops the iteration process when the relative residual norm is below a certain threshold.

- class `gko::stopping_status`

This class is used to keep track of the stopping status of one vector.

- class `gko::stop::Time`

The `Time` class is a stopping criterion which stops the iteration process after a certain amount of time has passed.

Macros

- `#define GKO_ENABLE_CRITERION_FACTORY(_criterion, _parameters_name, _factory_name)`

This macro will generate a default implementation of a `CriterionFactory` for the `Criterion` subclass it is defined in.

Functions

- `template<typename FactoryContainer > std::shared_ptr< const CriterionFactory > gko::stop::combine (FactoryContainer &&factories)`

Combines multiple criterion factories into a single combined criterion factory.

6.11.1 Detailed Description

A module dedicated to the implementation and usage of the Stopping Criteria in Ginkgo.

6.11.2 Macro Definition Documentation

6.11.2.1 GKO_ENABLE_CRITERION_FACTORY

```
#define GKO_ENABLE_CRITERION_FACTORY(
    _criterion,
    _parameters_name,
    _factory_name )

Value:
public:
    const _parameters_name##_type &get_##_parameters_name() const
    {
        return _parameters_name##_;
    }

    class _factory_name
    : public ::gko::stop::EnableDefaultCriterionFactory<
        _factory_name, _criterion, _parameters_name##_type> {
    friend class ::gko::EnablePolymorphicObject<
        _factory_name, ::gko::stop::CriterionFactory>;
    friend class ::gko::enable_parameters_type<_parameters_name##_type,
        _factory_name>;
    using ::gko::stop::EnableDefaultCriterionFactory<
        _factory_name, _criterion,
        _parameters_name##_type>::EnableDefaultCriterionFactory;
    };
    friend ::gko::stop::EnableDefaultCriterionFactory<
        _factory_name, _criterion, _parameters_name##_type>;

private:
    _parameters_name##_type _parameters_name##_;

public:
    static_assert(true,
        "This assert is used to counter the false positive extra " \
        "semi-colon warnings")
```

This macro will generate a default implementation of a CriterionFactory for the Criterion subclass it is defined in.

This macro is very similar to the macro #ENABLE_LIN_OP_FACTORY(). A more detailed description of the use of these type of macros can be found there.

Parameters

<code>_criterion</code>	concrete operator for which the factory is to be created [CRTP parameter]
<code>_parameters_name</code>	name of the parameters member in the class (its type is <code><_parameters_name>_type</code> , the protected member's name is <code><_parameters_name>_</code> , and the public getter's name is <code>get_<_parameters_name>()</code>)
<code>_factory_name</code>	name of the generated factory type

6.11.3 Function Documentation

6.11.3.1 combine()

```
template<typename FactoryContainer >
std::shared_ptr<const CriterionFactory> gko::stop::combine (
    FactoryContainer && factories )
```

Combines multiple criterion factories into a single combined criterion factory.

This function treats a singleton container as a special case and avoids creating an additional object and just returns the input factory.

Template Parameters

<i>FactoryContainer</i>	a random access container type
-------------------------	--------------------------------

Parameters

<i>factories</i>	a list of factories to combined
------------------	---------------------------------

Returns

a combined criterion factory if the input contains multiple factories or the input factory if the input contains only one factory

```
117 {  
118     switch (factories.size()) {  
119     case 0:  
120         GKO_NOT_SUPPORTED(nullptr);  
121         return nullptr;  
122     case 1:  
123         return factories[0];  
124     default:  
125         auto exec = factories[0]->get_executor();  
126         return Combined::build()  
127             .with_criteria(std::forward<FactoryContainer>(factories))  
128             .on(exec);  
129     }  
130 }
```

Chapter 7

Namespace Documentation

7.1 gko Namespace Reference

The Ginkgo namespace.

Namespaces

- [accessor](#)
The accessor namespace.
- [factorization](#)
The Factorization namespace.
- [log](#)
The logger namespace .
- [matrix](#)
The matrix namespace.
- [name_demangling](#)
The name demangling namespace.
- [preconditioner](#)
The Preconditioner namespace.
- [solver](#)
The ginkgo Solve namespace.
- [stop](#)
The Stopping criterion namespace.
- [syn](#)
The Synthesizer namespace.
- [xstd](#)
The namespace for functionalities after C++11 standard.

Classes

- class [AbstractFactory](#)
The [AbstractFactory](#) is a generic interface template that enables easy implementation of the abstract factory design pattern.
- class [AllocationError](#)
[AllocationError](#) is thrown if a memory allocation fails.
- class [Array](#)
An [Array](#) is a container which encapsulates fixed-sized arrays, stored on the [Executor](#) tied to the [Array](#).
- class [BadDimension](#)
[BadDimension](#) is thrown if an operation is being applied to a [LinOp](#) with bad dimensions.
- class [Combination](#)
*The [Combination](#) class can be used to construct a linear combination of multiple linear operators $c1 * op1 + c2 * op2 + \dots$*
- class [Composition](#)
*The [Composition](#) class can be used to compose linear operators $op1, op2, \dots, opn$ and obtain the operator $op1 * op2 * \dots$*
- class [ConvertibleTo](#)
[ConvertibleTo](#) interface is used to mark that the implementer can be converted to the object of [ResultType](#).
- class [copy_back_deleter](#)
A [copy_back_deleter](#) is a type of deleter that copies the data to an internally referenced object before performing the deletion.
- class [CublasError](#)
[CublasError](#) is thrown when a cuBLAS routine throws a non-zero error code.
- class [CudaError](#)
[CudaError](#) is thrown when a CUDA routine throws a non-zero error code.
- class [CudaExecutor](#)
This is the [Executor](#) subclass which represents the CUDA device.
- class [CusparsError](#)
[CusparsError](#) is thrown when a cuSPARSE routine throws a non-zero error code.
- struct [default_converter](#)
Used to convert objects of type S to objects of type R using `static_cast`.
- struct [dim](#)
A type representing the dimensions of a multidimensional object.
- class [DimensionMismatch](#)
[DimensionMismatch](#) is thrown if an operation is being applied to [LinOps](#) of incompatible size.
- struct [enable_parameters_type](#)
The [enable_parameters_type](#) mixin is used to create a base implementation of the factory parameters structure.
- class [EnableAbstractPolymorphicObject](#)
This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new abstract object.
- class [EnableCreateMethod](#)
This mixin implements a static `create()` method on [ConcreteType](#) that dynamically allocates the memory, uses the passed-in arguments to construct the object, and returns an `std::unique_ptr` to such an object.
- class [EnableDefaultFactory](#)
This mixin provides a default implementation of a concrete factory.
- class [EnableLinOp](#)
The [EnableLinOp](#) mixin can be used to provide sensible default implementations of the majority of the [LinOp](#) and [PolymorphicObject](#) interface.
- class [EnablePolymorphicAssignment](#)
This mixin is used to enable a default [PolymorphicObject::copy_from\(\)](#) implementation for objects that have implemented conversions between them.
- class [EnablePolymorphicObject](#)

This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new concrete polymorphic object.

- class [Error](#)

The [Error](#) class is used to report exceptional behaviour in library functions.

- class [Executor](#)

The first step in using the Ginkgo library consists of creating an executor.

- class [executor_deleter](#)

This is a deleter that uses an executor's `free` method to deallocate the data.

- class [KernelNotFound](#)

[KernelNotFound](#) is thrown if Ginkgo cannot find a kernel which satisfies the criteria imposed by the input arguments.

- class [LinOpFactory](#)

A [LinOpFactory](#) represents a higher order mapping which transforms one linear operator into another.

- struct [matrix_data](#)

This structure is used as an intermediate data type to store a sparse matrix.

- class [NotCompiled](#)

[NotCompiled](#) is thrown when attempting to call an operation which is a part of a module that was not compiled on the system.

- class [NotImplemented](#)

[NotImplemented](#) is thrown in case an operation has not yet been implemented (but will be implemented in the future).

- class [NotSupported](#)

[NotSupported](#) is thrown in case it is not possible to perform the requested operation on the given object type.

- class [null_deleter](#)

This is a deleter that does not delete the object.

- class [OmpExecutor](#)

This is the [Executor](#) subclass which represents the OpenMP device (typically CPU).

- class [Operation](#)

Operations can be used to define functionalities whose implementations differ among devices.

- class [OutOfBoundsError](#)

[OutOfBoundsError](#) is thrown if a memory access is detected to be out-of-bounds.

- class [Perturbation](#)

The [Perturbation](#) class can be used to construct a [LinOp](#) to represent the operation $(\text{identity} + \text{scalar} * \text{basis} * \text{projector})$.

- class [PolymorphicObject](#)

A [PolymorphicObject](#) is the abstract base for all "heavy" objects in Ginkgo that behave polymorphically.

- class [precision_reduction](#)

This class is used to encode storage precisions of low precision algorithms.

- class [Preconditionable](#)

A [LinOp](#) implementing this interface can be preconditioned.

- class [range](#)

A range is a multidimensional view of the memory.

- class [ReadableFromMatrixData](#)

A [LinOp](#) implementing this interface can read its data from a [matrix_data](#) structure.

- class [ReferenceExecutor](#)

This is a specialization of the [OmpExecutor](#), which runs the reference implementations of the kernels used for debugging purposes.

- struct [span](#)

A span is a lightweight structure used to create sub-ranges from other ranges.

- class [stopping_status](#)

This class is used to keep track of the stopping status of one vector.

- class [StreamError](#)

[StreamError](#) is thrown if accessing a stream failed.

- class [temporary_clone](#)
A [temporary_clone](#) is a special smart pointer-like object that is designed to hold an object temporarily copied to another executor.
- class [Transposable](#)
Linear operators which support transposition should implement the [Transposable](#) interface.
- struct [version](#)
This structure is used to represent versions of various Ginkgo modules.
- class [version_info](#)
Ginkgo uses version numbers to label new features and to communicate backward compatibility guarantees:
- class [WritableToMatrixData](#)
A `LinOp` implementing this interface can write its data to a [matrix_data](#) structure.

Typedefs

- `template<typename ConcreteFactory , typename ConcreteLinOp , typename ParametersType , typename PolymorphicBase = LinOp↵
Factory>`
`using EnableDefaultLinOpFactory = EnableDefaultFactory< ConcreteFactory, ConcreteLinOp, Parameters↵
Type, PolymorphicBase >`
This is an alias for the [EnableDefaultFactory](#) mixin, which correctly sets the template parameters to enable a subclass of [LinOpFactory](#).
- `template<typename T >`
`using remove_complex = typename detail::remove_complex_impl< T >::type`
Obtains a real counterpart of a `std::complex` type, and leaves the type unchanged if it is not a complex type.
- `template<typename T >`
`using is_complex_s = detail::is_complex_impl< T >`
Allows to check if `T` is a complex value during compile time by accessing the `value` attribute of this struct.
- `template<typename T >`
`using reduce_precision = typename detail::reduce_precision_impl< T >::type`
Obtains the next type in the hierarchy with lower precision than `T`.
- `template<typename T >`
`using increase_precision = typename detail::increase_precision_impl< T >::type`
Obtains the next type in the hierarchy with higher precision than `T`.
- `template<typename T , size_type Limit = sizeof(uint16) * byte_size>`
`using truncate_type = xstd::conditional_t< detail::type_size_impl< T >::value >= 2 * Limit, typename detail↵
::truncate_type_impl< T >::type, T >`
Truncates the type by half (by dropping bits), but ensures that it is at least `Limit` bits wide.
- `using size_type = std::size_t`
Integral type used for allocation quantities.
- `using int8 = std::int8_t`
8-bit signed integral type.
- `using int16 = std::int16_t`
16-bit signed integral type.
- `using int32 = std::int32_t`
32-bit signed integral type.
- `using int64 = std::int64_t`
64-bit signed integral type.
- `using uint8 = std::uint8_t`
8-bit unsigned integral type.
- `using uint16 = std::uint16_t`
16-bit unsigned integral type.
- `using uint32 = std::uint32_t`

- 32-bit unsigned integral type.*
 - using `uint64` = `std::uint64_t`
- 64-bit unsigned integral type.*
 - using `float16` = `half`
- Half precision floating point type.*
 - using `float32` = `float`
- Single precision floating point type.*
 - using `float64` = `double`
- Double precision floating point type.*
 - using `full_precision` = `double`
- The most precise floating-point type.*
 - using `default_precision` = `double`
- Precision used if no precision is explicitly specified.*

Enumerations

- enum `layout_type` { `layout_type::array`, `layout_type::coordinate` }
Specifies the layout type when writing data in matrix market format.

Functions

- template<size_type Dimensionality, typename DimensionType >
constexpr bool `operator!=` (const `dim`< Dimensionality, DimensionType > &x, const `dim`< Dimensionality, DimensionType > &y)
Checks if two dim objects are different.
- template<typename DimensionType >
constexpr `dim`< 2, DimensionType > `transpose` (const `dim`< 2, DimensionType > &dimensions) noexcept
Returns a `dim`<2> object with its dimensions swapped.
- template<typename T >
constexpr bool `is_complex` ()
Checks if T is a complex type.
- template<typename T >
constexpr `reduce_precision`< T > `round_down` (T val)
Reduces the precision of the input parameter.
- template<typename T >
constexpr `increase_precision`< T > `round_up` (T val)
Increases the precision of the input parameter.
- constexpr `int64` `ceildiv` (`int64` num, `int64` den)
Performs integer division with rounding up.
- template<typename T >
constexpr T `zero` ()
Returns the additive identity for T.
- template<typename T >
constexpr T `zero` (const T &)
Returns the additive identity for T.
- template<typename T >
constexpr T `one` ()
Returns the multiplicative identity for T.
- template<typename T >
constexpr T `one` (const T &)
Returns the multiplicative identity for T.

- `template<typename T >`
`constexpr T abs (const T &x)`
Returns the absolute value of the object.
- `template<typename T >`
`constexpr T max (const T &x, const T &y)`
Returns the larger of the arguments.
- `template<typename T >`
`constexpr T min (const T &x, const T &y)`
Returns the smaller of the arguments.
- `template<typename T >`
`constexpr T real (const T &x)`
Returns the real part of the object.
- `template<typename T >`
`constexpr T imag (const T &)`
Returns the imaginary part of the object.
- `template<typename T >`
`T conj (const T &x)`
Returns the conjugate of an object.
- `template<typename T >`
`constexpr auto squared_norm (const T &x) -> decltype(real(conj(x) *x))`
Returns the squared norm of the object.
- `template<typename T >`
`constexpr uint32 get_significant_bit (const T &n, uint32 hint=0u) noexcept`
Returns the position of the most significant bit of the number.
- `template<typename T >`
`constexpr T get_superior_power (const T &base, const T &limit, const T &hint=T{1}) noexcept`
*Returns the smallest power of *base* not smaller than *limit*.*
- `template<typename T >`
`xstd::enable_if_t< is_complex_s< T >::value, bool > isfinite (const T &value)`
Checks if all components of a complex value are finite, meaning they are neither +/- infinity nor NaN.
- `template<typename ValueType = default_precision, typename IndexType = int32>`
`matrix_data< ValueType, IndexType > read_raw (std::istream &is)`
Reads a matrix stored in matrix market format from an input stream.
- `template<typename ValueType, typename IndexType >`
`void write_raw (std::ostream &os, const matrix_data< ValueType, IndexType > &data, layout_type layout=layout_type::array)`
Writes a [matrix_data](#) structure to a stream in matrix market format.
- `template<typename MatrixType, typename StreamType, typename... MatrixArgs>`
`std::unique_ptr< MatrixType > read (StreamType &&is, MatrixArgs &&... args)`
Reads a matrix stored in matrix market format from an input stream.
- `template<typename MatrixType, typename StreamType >`
`void write (StreamType &&os, MatrixType *matrix, layout_type layout=layout_type::array)`
Reads a matrix stored in matrix market format from an input stream.
- `template<typename R, typename T >`
`std::unique_ptr< R, std::function< void(R *)> > copy_and_convert_to (std::shared_ptr< const Executor > exec, T *obj)`
Converts the object to R and places it on [Executor](#) exec.
- `template<typename R, typename T >`
`std::unique_ptr< const R, std::function< void(const R *)> > copy_and_convert_to (std::shared_ptr< const Executor > exec, const T *obj)`
Converts the object to R and places it on [Executor](#) exec.
- `template<typename R, typename T >`
`std::shared_ptr< R > copy_and_convert_to (std::shared_ptr< const Executor > exec, std::shared_ptr< T > obj)`

- Converts the object to R and places it on [Executor](#) exec.*

 - `template<typename R , typename T >`
`std::shared_ptr< const R > copy_and_convert_to (std::shared_ptr< const Executor > exec, std::shared_ptr< const T > obj)`
- `constexpr bool operator== (precision_reduction x, precision_reduction y) noexcept`
Checks if two [precision_reduction](#) encodings are equal.
- `constexpr bool operator!= (precision_reduction x, precision_reduction y) noexcept`
Checks if two [precision_reduction](#) encodings are different.
- `template<typename Pointer >`
`detail::cloned_type< Pointer > clone (const Pointer &p)`
Creates a unique clone of the object pointed to by p.
- `template<typename Pointer >`
`detail::cloned_type< Pointer > clone (std::shared_ptr< const Executor > exec, const Pointer &p)`
Creates a unique clone of the object pointed to by p on [Executor](#) exec.
- `template<typename OwningPointer >`
`detail::shared_type< OwningPointer > share (OwningPointer &&p)`
Marks the object pointed to by p as shared.
- `template<typename OwningPointer >`
`std::remove_reference< OwningPointer >::type && give (OwningPointer &&p)`
Marks that the object pointed to by p can be given to the callee.
- `template<typename Pointer >`
`std::enable_if< detail::have_ownership< Pointer >, detail::pointee< Pointer > * >::type lend (const Pointer &p)`
Returns a non-owning (plain) pointer to the object pointed to by p.
- `template<typename Pointer >`
`std::enable_if< !detail::have_ownership< Pointer >, detail::pointee< Pointer > * >::type lend (const Pointer &p)`
Returns a non-owning (plain) pointer to the object pointed to by p.
- `template<typename T , typename U >`
`std::decay< T >::type * as (U *obj)`
Performs polymorphic type conversion.
- `template<typename T , typename U >`
`const std::decay< T >::type * as (const U *obj)`
Performs polymorphic type conversion.
- `template<typename T >`
`temporary_clone< T > make_temporary_clone (std::shared_ptr< const Executor > exec, T *ptr)`
Creates a [temporary_clone](#).
- `std::ostream & operator<< (std::ostream &os, const version &ver)`
Prints version information to a stream.
- `std::ostream & operator<< (std::ostream &os, const version_info &ver_info)`
Prints library version information in human-readable format to a stream.
- `template<typename Matrix , typename... TArgs>`
`std::unique_ptr< Matrix > initialize (size_type stride, std::initializer_list< typename Matrix::value_type > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a column-vector.
- `template<typename Matrix , typename... TArgs>`
`std::unique_ptr< Matrix > initialize (std::initializer_list< typename Matrix::value_type > vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a column-vector.
- `template<typename Matrix , typename... TArgs>`
`std::unique_ptr< Matrix > initialize (size_type stride, std::initializer_list< std::initializer_list< typename Matrix::value_type >> vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a matrix.

- `template<typename Matrix , typename... TArgs>`
`std::unique_ptr< Matrix > initialize (std::initializer_list< std::initializer_list< typename Matrix::value_type >>`
`vals, std::shared_ptr< const Executor > exec, TArgs &&... create_args)`
Creates and initializes a matrix.
- `bool operator== (const stopping_status &x, const stopping_status &y) noexcept`
Checks if two stopping statuses are equivalent.
- `bool operator!= (const stopping_status &x, const stopping_status &y) noexcept`
Checks if two stopping statuses are different.

Variables

- `constexpr size_type byte_size = CHAR_BIT`
Number of bits in a byte.

7.1.1 Detailed Description

The Ginkgo namespace.

7.1.2 Typedef Documentation

7.1.2.1 is_complex_s

```
template<typename T >
using gko::is_complex_s = typedef detail::is_complex_impl<T>
```

Allows to check if T is a complex value during compile time by accessing the `value` attribute of this struct.

If `value` is `true`, T is a complex type, if it is `false`, T is not a complex type.

Template Parameters

<code>T</code>	type to check
----------------	---------------

7.1.3 Enumeration Type Documentation

7.1.3.1 layout_type

```
enum gko::layout_type [strong]
```

Specifies the layout type when writing data in matrix market format.

Enumerator

array	The matrix should be written as dense matrix in column-major order.
coordinate	The matrix should be written as a sparse matrix in coordinate format.

```

67                                     {
71     array,
75     coordinate
76 };

```

7.1.4 Function Documentation

7.1.4.1 abs()

```

template<typename T >
constexpr T gko::abs (
    const T & x ) [inline], [constexpr]

```

Returns the absolute value of the object.

Template Parameters

<i>T</i>	the type of the object
----------	------------------------

Parameters

<i>x</i>	the object
----------	------------

Returns

```

    x >= zero<T>() ? x : -x;

362 {
363     return x >= zero<T>() ? x : -x;
364 }

```

7.1.4.2 as() [1/2]

```

template<typename T , typename U >
const std::decay<T>::type* gko::as (
    const U * obj ) [inline]

```

Performs polymorphic type conversion.

This is the constant version of the function.

Template Parameters

<i>T</i>	requested result type
<i>U</i>	static type of the passed object

Parameters

<i>obj</i>	the object which should be converted
------------	--------------------------------------

Returns

If successful, returns a pointer to the subtype, otherwise throws [NotSupported](#).

```

309 {
310     if (auto p = dynamic_cast<const typename std::decay<T>::type *>(obj)) {
311         return p;
312     } else {
313         throw NotSupported(__FILE__, __LINE__, __func__, typeid(obj).name());
314     }
315 }
```

7.1.4.3 as() [2/2]

```

template<typename T , typename U >
std::decay<T>::type* gko::as (
    U * obj ) [inline]
```

Performs polymorphic type conversion.

Template Parameters

<i>T</i>	requested result type
<i>U</i>	static type of the passed object

Parameters

<i>obj</i>	the object which should be converted
------------	--------------------------------------

Returns

If successful, returns a pointer to the subtype, otherwise throws [NotSupported](#).

7.1.4.4 ceildiv()

```

constexpr int64 gko::ceildiv (
    int64 num,
    int64 den ) [inline], [constexpr]
```

Performs integer division with rounding up.

Parameters

<i>num</i>	numerator
<i>den</i>	denominator

Returns

returns the ceiled quotient.

Referenced by `gko::preconditioner::block_interleaved_storage_scheme< index_type >::compute_storage_↵ space()`.

7.1.4.5 clone() [1/2]

```
template<typename Pointer >
detail::cloned_type<Pointer> gko::clone (
    const Pointer & p ) [inline]
```

Creates a unique clone of the object pointed to by `p`.

The pointee (i.e. `*p`) needs to have a clone method that returns a `std::unique_ptr` in order for this method to work.

Template Parameters

<i>Pointer</i>	type of pointer to the object (plain or smart pointer)
----------------	--

Parameters

<i>p</i>	a pointer to the object
----------	-------------------------

Note

The difference between this function and directly calling `LinOp::clone()` is that this one preserves the static type of the object.

Referenced by `gko::temporary_clone< T >::temporary_clone()`.

7.1.4.6 clone() [2/2]

```
template<typename Pointer >
detail::cloned_type<Pointer> gko::clone (
    std::shared_ptr< const Executor > exec,
    const Pointer & p ) [inline]
```

Creates a unique clone of the object pointed to by `p` on `Executor` `exec`.

The pointee (i.e. `*p`) needs to have a clone method that takes an executor and returns a `std::unique_ptr` in order for this method to work.

Template Parameters

<i>Pointer</i>	type of pointer to the object (plain or smart pointer)
----------------	--

Parameters

<i>exec</i>	the executor where the cloned object should be stored
<i>p</i>	a pointer to the object

Note

The difference between this function and directly calling `LinOp::clone()` is that this one preserves the static type of the object.

7.1.4.7 `conj()`

```
template<typename T >
T gko::conj (
    const T & x ) [inline]
```

Returns the conjugate of an object.

Parameters

<i>x</i>	the number to conjugate
----------	-------------------------

Returns

conjugate of the object (by default, the object itself)

Referenced by `squared_norm()`.

7.1.4.8 `copy_and_convert_to()` [1/4]

```
template<typename R , typename T >
std::unique_ptr<const R, std::function<void(const R *)> > gko::copy_and_convert_to (
    std::shared_ptr< const Executor > exec,
    const T * obj )
```

Converts the object to R and places it on [Executor](#) exec.

If the object is already of the requested type and on the requested executor, the copy and conversion is avoided and a reference to the original object is returned instead.

Template Parameters

<i>R</i>	the type to which the object should be converted
<i>T</i>	the type of the input object

Parameters

<i>exec</i>	the executor where the result should be placed
<i>obj</i>	the object that should be converted

Returns

a unique pointer (with dynamically bound deleter) to the converted object

Note

This is a version of the function which adds the const qualifier to the result if the input had the same qualifier.

```

483 {
484     return detail::copy_and_convert_to_impl<const R>(std::move(exec), obj);
485 }
```

7.1.4.9 copy_and_convert_to() [2/4]

```

template<typename R , typename T >
std::shared_ptr<const R> gko::copy_and_convert_to (
    std::shared_ptr< const Executor > exec,
    std::shared_ptr< const T > obj )
```

This is the version that takes in the std::shared_ptr and returns a std::shared_ptr

If the object is already of the requested type and on the requested executor, the copy and conversion is avoided and a reference to the original object is returned instead.

Template Parameters

<i>R</i>	the type to which the object should be converted
<i>T</i>	the type of the input object

Parameters

<i>exec</i>	the executor where the result should be placed
<i>obj</i>	the object that should be converted

Returns

a shared pointer to the converted object

Note

This is a version of the function which adds the const qualifier to the result if the input had the same qualifier.

7.1.4.10 copy_and_convert_to() [3/4]

```
template<typename R , typename T >
std::shared_ptr<R> gko::copy_and_convert_to (
    std::shared_ptr< const Executor > exec,
    std::shared_ptr< T > obj )
```

Converts the object to R and places it on [Executor](#) exec.

This is the version that takes in the std::shared_ptr and returns a std::shared_ptr

If the object is already of the requested type and on the requested executor, the copy and conversion is avoided and a reference to the original object is returned instead.

Template Parameters

<i>R</i>	the type to which the object should be converted
<i>T</i>	the type of the input object

Parameters

<i>exec</i>	the executor where the result should be placed
<i>obj</i>	the object that should be converted

Returns

a shared pointer to the converted object

7.1.4.11 copy_and_convert_to() [4/4]

```
template<typename R , typename T >
std::unique_ptr<R, std::function<void(R *)> > gko::copy_and_convert_to (
    std::shared_ptr< const Executor > exec,
    T * obj )
```

Converts the object to R and places it on [Executor](#) exec.

If the object is already of the requested type and on the requested executor, the copy and conversion is avoided and a reference to the original object is returned instead.

Template Parameters

<i>R</i>	the type to which the object should be converted
<i>T</i>	the type of the input object

Parameters

<i>exec</i>	the executor where the result should be placed
<i>obj</i>	the object that should be converted

Returns

a unique pointer (with dynamically bound deleter) to the converted object

7.1.4.12 `get_significant_bit()`

```
template<typename T >
constexpr uint32 gko::get_significant_bit (
    const T & n,
    uint32 hint = 0u ) [inline], [constexpr], [noexcept]
```

Returns the position of the most significant bit of the number.

This is the same as the rounded down base-2 logarithm of the number.

Template Parameters

<i>T</i>	a numeric type supporting bit shift and comparison
----------	--

Parameters

<i>n</i>	a number
<i>hint</i>	a lower bound for the position of the significant bit

Returns

maximum of `hint` and the significant bit position of `n`

7.1.4.13 `get_superior_power()`

```
template<typename T >
constexpr T gko::get_superior_power (
    const T & base,
    const T & limit,
    const T & hint = T{1} ) [inline], [constexpr], [noexcept]
```

Returns the smallest power of `base` not smaller than `limit`.

Template Parameters

<i>T</i>	a numeric type supporting multiplication and comparison
----------	---

Parameters

<i>base</i>	the base of the power to be returned
<i>limit</i>	the lower limit on the size of the power returned
<i>hint</i>	a lower bound on the result, has to be a power of base

Returns

the smallest power of `base` not smaller than `limit`

7.1.4.14 `give()`

```
template<typename OwingPointer >
std::remove_reference<OwingPointer>::type&& gko::give (
    OwingPointer && p ) [inline]
```

Marks that the object pointed to by `p` can be given to the callee.

Effectively calls `std::move(p)`.

Template Parameters

<i>OwingPointer</i>	type of pointer with ownership to the object (has to be a smart pointer)
---------------------	--

Parameters

<i>p</i>	a pointer to the object
----------	-------------------------

Note

The original pointer `p` becomes invalid after this call.

7.1.4.15 `imag()`

```
template<typename T >
constexpr T gko::imag (
    const T & ) [inline], [constexpr]
```

Returns the imaginary part of the object.

Template Parameters

<i>T</i>	type of the object
----------	--------------------

Parameters

<i>x</i>	the object
----------	------------

Returns

imaginary part of the object (by default, [zero<T>\(\)](#))

7.1.4.16 `is_complex()`

```
template<typename T >
constexpr bool gko::is_complex ( ) [inline], [constexpr]
```

Checks if T is a complex type.

Template Parameters

<i>T</i>	type to check
----------	---------------

Returns

true if T is a complex type, false otherwise

7.1.4.17 `isfinite()`

```
template<typename T >
xstd::enable_if_t<is_complex_s<T>::value, bool> gko::isfinite (
    const T & value ) [inline]
```

Checks if all components of a complex value are finite, meaning they are neither +/- infinity nor NaN.

Template Parameters

<i>T</i>	complex type of the value to check
----------	------------------------------------

Parameters

<i>value</i>	complex value to check
--------------	------------------------

returns `true` if both components of the given value are finite, meaning they are neither +/- infinity nor NaN.

7.1.4.18 `lend()` [1/2]

```
template<typename Pointer >
std::enable_if<detail::have_ownership<Pointer>>, detail::pointee<Pointer> *>::type gko::lend
(
    const Pointer & p ) [inline]
```

Returns a non-owning (plain) pointer to the object pointed to by `p`.

Template Parameters

<i>Pointer</i>	type of pointer to the object (plain or smart pointer)
----------------	--

Parameters

<i>p</i>	a pointer to the object
----------	-------------------------

Note

This is the overload for owning (smart) pointers, that behaves the same as calling `.get()` on the smart pointer.

Referenced by `gko::log::EnableLogging< Executor >::remove_logger()`.

7.1.4.19 `lend()` [2/2]

```
template<typename Pointer >
std::enable_if<!detail::have_ownership<Pointer>>, detail::pointee<Pointer> *>::type gko↵
::lend (
    const Pointer & p ) [inline]
```

Returns a non-owning (plain) pointer to the object pointed to by `p`.

Template Parameters

<i>Pointer</i>	type of pointer to the object (plain or smart pointer)
----------------	--

Parameters

<i>p</i>	a pointer to the object
----------	-------------------------

Note

This is the overload for non-owning (plain) pointers, that just returns `p`.

7.1.4.20 make_temporary_clone()

```
template<typename T >
temporary_clone<T> gko::make_temporary_clone (
    std::shared_ptr< const Executor > exec,
    T * ptr )
```

Creates a [temporary_clone](#).

This is a helper function which avoids the need to explicitly specify the type of the object, as would be the case if using the constructor of [temporary_clone](#).

Parameters

<i>exec</i>	the executor where the clone will be created
<i>ptr</i>	a pointer to the object of which the clone will be created

Referenced by `gko::matrix::Dense< ValueType >::add_scaled()`, `gko::matrix::Coo< ValueType, IndexType >::apply2()`, `gko::matrix::Dense< ValueType >::compute_dot()`, `gko::matrix::Dense< ValueType >::compute_norm2()`, and `gko::matrix::Dense< ValueType >::scale()`.

7.1.4.21 max()

```
template<typename T >
constexpr T gko::max (
    const T & x,
    const T & y ) [inline], [constexpr]
```

Returns the larger of the arguments.

Template Parameters

<i>T</i>	type of the arguments
----------	-----------------------

Parameters

<i>x</i>	first argument
<i>y</i>	second argument

Returns

$x \geq y ? x : y$

Note

C++11 version of this function is not `constexpr`, thus we provide our own implementation.

7.1.4.22 min()

```
template<typename T >
constexpr T gko::min (
    const T & x,
    const T & y ) [inline], [constexpr]
```

Returns the smaller of the arguments.

Template Parameters

<i>T</i>	type of the arguments
----------	-----------------------

Parameters

<i>x</i>	first argument
<i>y</i>	second argument

Returns

$x \leq y ? x : y$

Note

C++11 version of this function is not `constexpr`, thus we provide our own implementation.

7.1.4.23 one() [1/2]

```
template<typename T >
constexpr T gko::one ( ) [inline], [constexpr]
```

Returns the multiplicative identity for T.

Returns

the multiplicative identity for T

7.1.4.24 one() [2/2]

```
template<typename T >
constexpr T gko::one (
    const T & ) [inline], [constexpr]
```

Returns the multiplicative identity for T.

Returns

the multiplicative identity for T

Note

This version takes an unused reference argument to avoid complicated calls like `one<decltype(x)>()`. Instead, it allows `one(x)`.

7.1.4.25 operator"!="() [1/3]

```
template<size_type Dimensionality, typename DimensionType >
constexpr bool gko::operator!=(
    const dim< Dimensionality, DimensionType > & x,
    const dim< Dimensionality, DimensionType > & y ) [inline], [constexpr]
```

Checks if two dim objects are different.

Template Parameters

<i>Dimensionality</i>	number of dimensions of the dim objects
<i>DimensionType</i>	datatype used to represent each dimension

Parameters

<i>x</i>	first object
<i>y</i>	second object

Returns

`!(x == y)`

```
219 {
220     return !(x == y);
221 }
```

7.1.4.26 operator"!="() [2/3]

```
bool gko::operator!=(
    const stopping_status & x,
    const stopping_status & y ) [inline], [noexcept]
```

Checks if two stopping statuses are different.

Parameters

<i>x</i>	a stopping status
<i>y</i>	a stopping status

Returns

true if and only if `!(x == y)`

```
179 {
180     return x.data_ != y.data_;
181 }
```

7.1.4.27 operator!=() [3/3]

```
constexpr bool gko::operator!= (
    precision_reduction x,
    precision_reduction y ) [constexpr], [noexcept]
```

Checks if two `precision_reduction` encodings are different.

Parameters

<code>x</code>	an encoding
<code>y</code>	an encoding

Returns

true if and only if `x` and `y` are different encodings.

```
368 {
369     using st = precision_reduction::storage_type;
370     return static_cast<st>(x) != static_cast<st>(y);
371 }
```

7.1.4.28 operator<<() [1/2]

```
std::ostream& gko::operator<< (
    std::ostream & os,
    const version & ver ) [inline]
```

Prints version information to a stream.

Parameters

<code>os</code>	output stream
<code>ver</code>	version structure

Returns

`os`

```
115 {
116     os << ver.major << "." << ver.minor << "." << ver.patch;
117     if (ver.tag) {
118         os << " (" << ver.tag << ")";
119     }
120     return os;
121 }
```

References `gko::version::major`, `gko::version::minor`, `gko::version::patch`, and `gko::version::tag`.

7.1.4.29 operator<<() [2/2]

```
std::ostream& gko::operator<< (
    std::ostream & os,
    const version_info & ver_info )
```


Prints library version information in human-readable format to a stream.

Parameters

<i>os</i>	output stream
<i>ver_info</i>	version information

Returns

os

7.1.4.30 operator==() [1/2]

```
bool gko::operator== (
    const stopping_status & x,
    const stopping_status & y ) [inline], [noexcept]
```

Checks if two stopping statuses are equivalent.

Parameters

<i>x</i>	a stopping status
<i>y</i>	a stopping status

Returns

true if and only if both *x* and *y* have the same mask and converged and finalized state

7.1.4.31 operator==() [2/2]

```
constexpr bool gko::operator== (
    precision_reduction x,
    precision_reduction y ) [constexpr], [noexcept]
```

Checks if two [precision_reduction](#) encodings are equal.

Parameters

<i>x</i>	an encoding
<i>y</i>	an encoding

Returns

true if and only if *x* and *y* are the same encodings

7.1.4.32 read()

```
template<typename MatrixType , typename StreamType , typename... MatrixArgs>
std::unique_ptr<MatrixType> gko::read (
    StreamType && is,
    MatrixArgs &&... args ) [inline]
```

Reads a matrix stored in matrix market format from an input stream.

Template Parameters

<i>MatrixType</i>	a ReadableFromMatrixData LinOp type used to store the matrix once it's been read from disk.
<i>StreamType</i>	type of stream used to write the data to
<i>MatrixArgs</i>	additional argument types passed to MatrixType constructor

Parameters

<i>is</i>	input stream from which to read the data
<i>args</i>	additional arguments passed to MatrixType constructor

Returns

A MatrixType LinOp filled with data from filename

References `read_raw()`.

7.1.4.33 read_raw()

```
template<typename ValueType = default_precision, typename IndexType = int32>
matrix\_data<ValueType, IndexType> gko::read_raw (
    std::istream & is )
```

Reads a matrix stored in matrix market format from an input stream.

Template Parameters

<i>ValueType</i>	type of matrix values
<i>IndexType</i>	type of matrix indexes

Parameters

<i>is</i>	input stream from which to read the data
-----------	--

Returns

A [matrix_data](#) structure containing the matrix. The nonzero elements are sorted in lexicographic order of their (row, colum) indexes.

Note

This is an advanced routine that will return the raw matrix data structure. Consider using [gko::read](#) instead.

Referenced by `read()`.

7.1.4.34 `real()`

```
template<typename T >
constexpr T gko::real (
    const T & x ) [inline], [constexpr]
```

Returns the real part of the object.

Template Parameters

<i>T</i>	type of the object
----------	--------------------

Parameters

<i>x</i>	the object
----------	------------

Returns

real part of the object (by default, the object itself)

Referenced by `squared_norm()`.

7.1.4.35 `round_down()`

```
template<typename T >
constexpr reduce\_precision<T> gko::round_down (
    T val ) [inline], [constexpr]
```

Reduces the precision of the input parameter.

Template Parameters

<i>T</i>	the original precision
----------	------------------------

Parameters

<i>val</i>	the value to round down
------------	-------------------------

Returns

the rounded down value

7.1.4.36 round_up()

```
template<typename T >
constexpr increase\_precision<T> gko::round_up (
    T val ) [inline], [constexpr]
```

Increases the precision of the input parameter.

Template Parameters

<i>T</i>	the original precision
----------	------------------------

Parameters

<i>val</i>	the value to round up
------------	-----------------------

Returns

the rounded up value

7.1.4.37 share()

```
template<typename OwingPointer >
detail::shared_type<OwingPointer> gko::share (
    OwingPointer && p ) [inline]
```

Marks the object pointed to by *p* as shared.

Effectively converts a pointer with ownership to `std::shared_ptr`.

Template Parameters

<i>OwingPointer</i>	type of pointer with ownership to the object (has to be a smart pointer)
---------------------	--

Parameters

<i>p</i>	a pointer to the object
----------	-------------------------

Note

The original pointer `p` becomes invalid after this call.

7.1.4.38 squared_norm()

```
template<typename T >
constexpr auto gko::squared_norm (
    const T & x ) -> decltype(real(conj(x) * x))    [inline], [constexpr]
```

Returns the squared norm of the object.

Template Parameters

<i>T</i>	type of the object.
----------	---------------------

Returns

The squared norm of the object.

References `conj()`, and `real()`.

7.1.4.39 transpose()

```
template<typename DimensionType >
constexpr dim<2, DimensionType> gko::transpose (
    const dim< 2, DimensionType > & dimensions ) [inline], [constexpr], [noexcept]
```

Returns a `dim<2>` object with its dimensions swapped.

Template Parameters

<i>DimensionType</i>	datatype used to represent each dimension
----------------------	---

Parameters

<i>dimensions</i>	original object
-------------------	-----------------

Returns

a `dim<2>` object with its dimensions swapped

7.1.4.40 write()

```
template<typename MatrixType , typename StreamType >
void gko::write (
    StreamType && os,
    MatrixType * matrix,
    layout_type layout = layout_type::array ) [inline]
```

Reads a matrix stored in matrix market format from an input stream.

Template Parameters

<i>MatrixType</i>	a ReadableFromMatrixData LinOp type used to store the matrix once it's been read from disk.
<i>StreamType</i>	type of stream used to write the data to

Parameters

<i>os</i>	output stream where the data is to be written
<i>matrix</i>	the matrix to write
<i>layout</i>	the layout used in the output

References [write_raw\(\)](#).

7.1.4.41 write_raw()

```
template<typename ValueType , typename IndexType >
void gko::write_raw (
    std::ostream & os,
    const matrix_data< ValueType, IndexType > & data,
    layout_type layout = layout_type::array )
```

Writes a [matrix_data](#) structure to a stream in matrix market format.

Template Parameters

<i>ValueType</i>	type of matrix values
<i>IndexType</i>	type of matrix indexes

Parameters

<i>os</i>	output stream where the data is to be written
<i>data</i>	the matrix data to write
<i>layout</i>	the layout used in the output

Note

This is an advanced routine that writes the raw matrix data structure. If you are trying to write an existing matrix, consider using [gko::write](#) instead.

Referenced by `write()`.

7.1.4.42 `zero()` [1/2]

```
template<typename T >
constexpr T gko::zero ( ) [inline], [constexpr]
```

Returns the additive identity for T.

Returns

additive identity for T

7.1.4.43 `zero()` [2/2]

```
template<typename T >
constexpr T gko::zero (
    const T & ) [inline], [constexpr]
```

Returns the additive identity for T.

Returns

additive identity for T

Note

This version takes an unused reference argument to avoid complicated calls like `zero<decltype(x)>()`. Instead, it allows `zero(x)`.

7.2 `gko::accessor` Namespace Reference

The accessor namespace.

Classes

- class [row_major](#)

A [row_major](#) accessor is a bridge between a range and the row-major memory layout.

7.2.1 Detailed Description

The accessor namespace.

7.3 gko::factorization Namespace Reference

The Factorization namespace.

Classes

- class [Parllu](#)

ParlLU is an incomplete LU factorization which is computed in parallel.

7.3.1 Detailed Description

The Factorization namespace.

7.4 gko::log Namespace Reference

The logger namespace .

Classes

- class [Convergence](#)

Convergence is a Logger which logs data strictly from the `criterion_check_completed` event.

- struct [criterion_data](#)

Struct representing Criterion related data.

- class [EnableLogging](#)

EnableLogging is a mixin which should be inherited by any class which wants to enable logging.

- struct [executor_data](#)

Struct representing Executor related data.

- struct [iteration_complete_data](#)

Struct representing iteration complete related data.

- struct [linop_data](#)

Struct representing LinOp related data.

- struct [linop_factory_data](#)

Struct representing LinOp factory related data.

- class [Loggable](#)

Loggable class is an interface which should be implemented by classes wanting to support logging.

- struct [operation_data](#)

Struct representing Operator related data.

- struct [polymorphic_object_data](#)

Struct representing PolymorphicObject related data.

- class [Record](#)

Record is a Logger which logs every event to an object.

- class [Stream](#)

Stream is a Logger which logs every event to a stream.

7.4.1 Detailed Description

The logger namespace .

The Logging namespace.

[Logging](#)

7.5 gko::matrix Namespace Reference

The matrix namespace.

Classes

- class [Coo](#)
COO stores a matrix in the coordinate matrix format.
- class [Csr](#)
CSR is a matrix format which stores only the nonzero coefficients by compressing each row of the matrix (compressed sparse row format).
- class [Dense](#)
Dense is a matrix format which explicitly stores all values of the matrix.
- class [Ell](#)
ELL is a matrix format where stride with explicit zeros is used such that all rows have the same number of stored elements.
- class [Hybrid](#)
HYBRID is a matrix format which splits the matrix into ELLPACK and COO format.
- class [Identity](#)
This class is a utility which efficiently implements the identity matrix (a linear operator which maps each vector to itself).
- class [IdentityFactory](#)
This factory is a utility which can be used to generate [Identity](#) operators.
- class [Sellp](#)
SELL-P is a matrix format similar to ELL format.
- class [SparsityCsr](#)
SparsityCsr is a matrix format which stores only the sparsity pattern of a sparse matrix by compressing each row of the matrix (compressed sparse row format).

7.5.1 Detailed Description

The matrix namespace.

7.6 gko::name_demangling Namespace Reference

The name demangling namespace.

Functions

- `template<typename T >`
`std::string get_static_type (const T &)`
*This function uses name demangling facilities to get the name of the static type (*T*) of the object passed in arguments.*
- `template<typename T >`
`std::string get_dynamic_type (const T &t)`
This function uses name demangling facilities to get the name of the dynamic type of the object passed in arguments.

7.6.1 Detailed Description

The name demangling namespace.

7.6.2 Function Documentation

7.6.2.1 `get_dynamic_type()`

```
template<typename T >
std::string gko::name_demangling::get_dynamic_type (
    const T & t )
```

This function uses name demangling facilities to get the name of the dynamic type of the object passed in arguments.

Template Parameters

<i>T</i>	the type of the object to demangle
----------	------------------------------------

Parameters

<i>t</i>	the object we get the dynamic type of
----------	---------------------------------------

```
100 {
101     return get_type_name(typeid(t));
102 }
```

7.6.2.2 `get_static_type()`

```
template<typename T >
std::string gko::name_demangling::get_static_type (
    const T & )
```

This function uses name demangling facilities to get the name of the static type (*T*) of the object passed in arguments.

Template Parameters

<code>T</code>	the type of the object to demangle
----------------	------------------------------------

Parameters

<code>unused</code>	
---------------------	--

7.7 gko::preconditioner Namespace Reference

The Preconditioner namespace.

Classes

- struct [block_interleaved_storage_scheme](#)
Defines the parameters of the interleaved block storage scheme used by block-Jacobi blocks.
- class [llu](#)
The Incomplete LU (ILU) preconditioner solves the equation $LUx = b$ for a given lower triangular matrix L , an upper triangular matrix U and the right hand side b (can contain multiple right hand sides).
- class [Jacobi](#)
A block-Jacobi preconditioner is a block-diagonal linear operator, obtained by inverting the diagonal blocks of the source operator.

7.7.1 Detailed Description

The Preconditioner namespace.

7.8 gko::solver Namespace Reference

The ginkgo Solve namespace.

Classes

- class [Bicgstab](#)
BiCGSTAB or the Bi-Conjugate Gradient-Stabilized is a Krylov subspace solver.
- class [Cg](#)
CG or the conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.
- class [Cgs](#)
CGS or the conjugate gradient square method is an iterative type Krylov subspace method which is suitable for general systems.
- class [Fcg](#)
FCG or the flexible conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

- class [Gmres](#)
GMRES or the generalized minimal residual method is an iterative type Krylov subspace method which is suitable for nonsymmetric linear systems.
- class [lr](#)
Iterative refinement (IR) is an iterative method that uses another coarse method to approximate the error of the current solution via the current residual.
- class [LowerTrs](#)
LowerTrs is the triangular solver which solves the system $Lx = b$, when L is a lower triangular matrix.
- class [UpperTrs](#)
UpperTrs is the triangular solver which solves the system $Ux = b$, when U is an upper triangular matrix.

7.8.1 Detailed Description

The ginkgo Solve namespace.

7.9 gko::stop Namespace Reference

The Stopping criterion namespace.

Classes

- class [Combined](#)
The [Combined](#) class is used to combine multiple criterions together through an OR operation.
- class [Criterion](#)
The [Criterion](#) class is a base class for all stopping criteria.
- struct [CriterionArgs](#)
This struct is used to pass parameters to the `EnableDefaultCriterionFactory::generate()` method.
- class [Iteration](#)
The [Iteration](#) class is a stopping criterion which stops the iteration process after a preset number of iterations.
- class [ResidualNormReduction](#)
The [ResidualNormReduction](#) class is a stopping criterion which stops the iteration process when the relative residual norm is below a certain threshold.
- class [Time](#)
The [Time](#) class is a stopping criterion which stops the iteration process after a certain amount of time has passed.

Typedefs

- using [CriterionFactory](#) = [AbstractFactory](#)< [Criterion](#), [CriterionArgs](#) >
Declares an Abstract Factory specialized for Criterions.
- template<typename ConcreteFactory , typename ConcreteCriterion , typename ParametersType , typename PolymorphicBase = CriterionFactory>
using [EnableDefaultCriterionFactory](#) = [EnableDefaultFactory](#)< ConcreteFactory, ConcreteCriterion, ParametersType, PolymorphicBase >
This is an alias for the [EnableDefaultFactory](#) mixin, which correctly sets the template parameters to enable a subclass of CriterionFactory.

Functions

- `template<typename FactoryContainer >`
`std::shared_ptr< const CriterionFactory > combine (FactoryContainer &&factories)`
Combines multiple criterion factories into a single combined criterion factory.

7.9.1 Detailed Description

The Stopping criterion namespace.

[Stopping criteria](#)

7.9.2 Typedef Documentation

7.9.2.1 EnableDefaultCriterionFactory

```
template<typename ConcreteFactory , typename ConcreteCriterion , typename ParametersType ,
typename PolymorphicBase = CriterionFactory>
using gko::stop::EnableDefaultCriterionFactory = typedef EnableDefaultFactory<ConcreteFactory,
ConcreteCriterion, ParametersType, PolymorphicBase>
```

This is an alias for the [EnableDefaultFactory](#) mixin, which correctly sets the template parameters to enable a subclass of CriterionFactory.

Template Parameters

<i>ConcreteFactory</i>	the concrete factory which is being implemented [CRTP parameter]
<i>ConcreteCriterion</i>	the concrete Criterion type which this factory produces, needs to have a constructor which takes a const ConcreteFactory *, and a const CriterionArgs * as parameters.
<i>ParametersType</i>	a subclass of enable_parameters_type template which defines all of the parameters of the factory
<i>PolymorphicBase</i>	parent of ConcreteFactory in the polymorphic hierarchy, has to be a subclass of CriterionFactory

7.10 gko::syn Namespace Reference

The Synthesizer namespace.

7.10.1 Detailed Description

The Synthesizer namespace.

7.11 gko::xstd Namespace Reference

The namespace for functionalities after C++11 standard.

7.11.1 Detailed Description

The namespace for functionalities after C++11 standard.

Chapter 8

Class Documentation

8.1 gko::AbstractFactory< AbstractProductType, ComponentsType > Class Template Reference

The [AbstractFactory](#) is a generic interface template that enables easy implementation of the abstract factory design pattern.

```
#include <ginkgo/core/base/abstract_factory.hpp>
```

Public Member Functions

- `template<typename... Args>
std::unique_ptr< AbstractProductType > generate (Args &&... args) const`
Creates a new product from the given components.

8.1.1 Detailed Description

```
template<typename AbstractProductType, typename ComponentsType>  
class gko::AbstractFactory< AbstractProductType, ComponentsType >
```

The [AbstractFactory](#) is a generic interface template that enables easy implementation of the abstract factory design pattern.

The interface provides the [AbstractFactory::generate\(\)](#) method that can produce products of type `AbstractProductType` using an object of `ComponentsType` (which can be constructed on the fly from parameters to its constructors). The [generate\(\)](#) method is not declared as virtual, as this allows subclasses to hide the method with a variant that preserves the compile-time type of the objects. Instead, implementers should override the [generate_impl\(\)](#) method, which is declared virtual.

Implementers of concrete factories should consider using the [EnableDefaultFactory](#) mixin to obtain default implementations of utility methods of [PolymorphicObject](#) and [AbstractFactory](#).

Template Parameters

<i>AbstractProductType</i>	the type of products the factory produces
<i>ComponentsType</i>	the type of components the factory needs to produce the product

8.1.2 Member Function Documentation

8.1.2.1 generate()

```
template<typename AbstractProductType, typename ComponentsType>
template<typename... Args>
std::unique_ptr<AbstractProductType> gko::AbstractFactory< AbstractProductType, ComponentsType >::generate (
    Args &&... args ) const [inline]
```

Creates a new product from the given components.

The method will create an ComponentsType object from the arguments of this method, and pass it to the generate_impl() function which will create a new AbstractProductType.

Template Parameters

<i>Args</i>	types of arguments passed to the constructor of ComponentsType
-------------	--

Parameters

<i>args</i>	arguments passed to the constructor of ComponentsType
-------------	---

Returns

an instance of AbstractProductType

```
93     {
94         auto product = this->generate_impl({std::forward<Args>(args)...});
95         for (auto logger : this->loggers_) {
96             product->add_logger(logger);
97         }
98         return product;
99     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/base/abstract_factory.hpp (8045ac75)

8.2 gko::AllocationError Class Reference

[AllocationError](#) is thrown if a memory allocation fails.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [AllocationError](#) (const std::string &file, int line, const std::string &device, [size_type](#) bytes)
Initializes an allocation error.

8.2.1 Detailed Description

[AllocationError](#) is thrown if a memory allocation fails.

8.2.2 Constructor & Destructor Documentation

8.2.2.1 AllocationError()

```
gko::AllocationError::AllocationError (
    const std::string & file,
    int line,
    const std::string & device,
    size_type bytes ) [inline]
```

Initializes an allocation error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>device</i>	The device on which the error occurred
<i>bytes</i>	The size of the memory block whose allocation failed.

```
323         : Error(file, line,
324               device + ": failed to allocate memory block of " +
325                 std::to_string(bytes) + "B")
326     {}
```

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.3 gko::Array< ValueType > Class Template Reference

An [Array](#) is a container which encapsulates fixed-sized arrays, stored on the [Executor](#) tied to the [Array](#).

```
#include <ginkgo/core/base/array.hpp>
```

Public Types

- using [value_type](#) = ValueType
The type of elements stored in the array.
- using [default_deleter](#) = [executor_deleter](#)< [value_type](#)[]>
The default deleter type used by Array.
- using [view_deleter](#) = [null_deleter](#)< [value_type](#)[]>
The deleter type used for views.

Public Member Functions

- [Array](#) () noexcept
Creates an empty [Array](#) not tied to any executor.
- [Array](#) (std::shared_ptr< const [Executor](#) > exec) noexcept
Creates an empty [Array](#) tied to the specified [Executor](#).
- [Array](#) (std::shared_ptr< const [Executor](#) > exec, [size_type](#) num_elems)
Creates an [Array](#) on the specified [Executor](#).
- template<typename DeleterType >
[Array](#) (std::shared_ptr< const [Executor](#) > exec, [size_type](#) num_elems, [value_type](#) *data, DeleterType deleter)
Creates an [Array](#) from existing memory.
- [Array](#) (std::shared_ptr< const [Executor](#) > exec, [size_type](#) num_elems, [value_type](#) *data)
Creates an [Array](#) from existing memory.
- template<typename RandomAccessIterator >
[Array](#) (std::shared_ptr< const [Executor](#) > exec, RandomAccessIterator begin, RandomAccessIterator end)
Creates an array on the specified [Executor](#) and initializes it with values.
- template<typename T >
[Array](#) (std::shared_ptr< const [Executor](#) > exec, std::initializer_list< T > init_list)
Creates an array on the specified [Executor](#) and initializes it with values.
- [Array](#) (std::shared_ptr< const [Executor](#) > exec, const [Array](#) &other)
Creates a copy of another array on a different executor.
- [Array](#) (const [Array](#) &other)
Creates a copy of another array.
- [Array](#) (std::shared_ptr< const [Executor](#) > exec, [Array](#) &&other)
Moves another array to a different executor.
- [Array](#) ([Array](#) &&other)
Moves another array.
- [Array](#) & operator= (const [Array](#) &other)
Copies data from another array.
- [Array](#) & operator= ([Array](#) &&other)
Moves data from another array.
- void [clear](#) () noexcept
Deallocates all data used by the [Array](#).
- void [resize_and_reset](#) ([size_type](#) num_elems)
Resizes the array so it is able to hold the specified number of elements.
- [size_type](#) [get_num_elems](#) () const noexcept
Returns the number of elements in the [Array](#).
- [value_type](#) * [get_data](#) () noexcept
Returns a pointer to the block of memory used to store the elements of the [Array](#).
- const [value_type](#) * [get_const_data](#) () const noexcept
Returns a constant pointer to the block of memory used to store the elements of the [Array](#).
- std::shared_ptr< const [Executor](#) > [get_executor](#) () const noexcept
Returns the [Executor](#) associated with the array.
- void [set_executor](#) (std::shared_ptr< const [Executor](#) > exec)
Changes the [Executor](#) of the [Array](#), moving the allocated data to the new [Executor](#).

Static Public Member Functions

- static [Array](#) [view](#) (std::shared_ptr< const [Executor](#) > exec, [size_type](#) num_elems, [value_type](#) *data)
Creates an [Array](#) from existing memory.

8.3.1 Detailed Description

```
template<typename ValueType>
class gko::Array< ValueType >
```

An [Array](#) is a container which encapsulates fixed-sized arrays, stored on the [Executor](#) tied to the [Array](#).

The array stores and transfers its data as **raw** memory, which means that the constructors of its elements are not called when constructing, copying or moving the [Array](#). Thus, the [Array](#) class is most suitable for storing POD types.

Template Parameters

<i>ValueType</i>	the type of elements stored in the array
------------------	--

8.3.2 Constructor & Destructor Documentation

8.3.2.1 Array() [1/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array ( ) [inline], [noexcept]
```

Creates an empty [Array](#) not tied to any executor.

An array without an assigned executor can only be empty. Attempts to change its size (e.g. via the `resize_and_reset` method) will result in an exception. If such an array is used as the right hand side of an assignment or move assignment expression, the data of the target array will be cleared, but its executor will not be modified.

The executor can later be set by using the `set_executor` method. If an [Array](#) with no assigned executor is assigned or moved to, it will inherit the executor of the source [Array](#).

```
94         : num_elems_(0),
95         data_(nullptr, default_deleter{nullptr}),
96         exec_(nullptr)
97     {}
```

8.3.2.2 Array() [2/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec ) [inline], [noexcept]
```

Creates an empty [Array](#) tied to the specified [Executor](#).

Parameters

<i>exec</i>	the Executor where the array data is allocated
-------------	--

8.3.2.3 `Array()` [3/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    size_type num_elems ) [inline]
```

Creates an `Array` on the specified `Executor`.

Parameters

<i>exec</i>	the <code>Executor</code> where the array data will be allocated
<i>num_elems</i>	the amount of memory (expressed as the number of <code>value_type</code> elements) allocated on the <code>Executor</code>

8.3.2.4 `Array()` [4/11]

```
template<typename ValueType>
template<typename DeleterType >
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    size_type num_elems,
    value_type * data,
    DeleterType deleter ) [inline]
```

Creates an `Array` from existing memory.

The memory will be managed by the array, and deallocated using the specified deleter (e.g. use `std::default_delete` for data allocated with `new`).

Template Parameters

<i>DeleterType</i>	type of the deleter
--------------------	---------------------

Parameters

<i>exec</i>	executor where <code>data</code> is located
<i>num_elems</i>	number of elements in <code>data</code>
<i>data</i>	chunk of memory used to create the array
<i>deleter</i>	the deleter used to free the memory

See also

`Array::view()` to create an `array` that does not deallocate memory

`Array(std::shared_ptr<cont Executor>, size_type, value_type*)` to deallocate the memory using `Executor::free()` method

8.3.2.5 Array() [5/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    size_type num_elems,
    value_type * data ) [inline]
```

Creates an [Array](#) from existing memory.

The memory will be managed by the array, and deallocated using the [Executor::free](#) method.

Parameters

<i>exec</i>	executor where <i>data</i> is located
<i>num_elems</i>	number of elements in <i>data</i>
<i>data</i>	chunk of memory used to create the array

8.3.2.6 Array() [6/11]

```
template<typename ValueType>
template<typename RandomAccessIterator >
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    RandomAccessIterator begin,
    RandomAccessIterator end ) [inline]
```

Creates an array on the specified [Executor](#) and initializes it with values.

Template Parameters

<i>RandomAccessIterator</i>	type of the iterators
-----------------------------	-----------------------

Parameters

<i>exec</i>	the Executor where the array data will be allocated
<i>begin</i>	start of range of values
<i>end</i>	end of range of values

8.3.2.7 Array() [7/11]

```
template<typename ValueType>
template<typename T >
```

```
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    std::initializer_list< T > init_list ) [inline]
```

Creates an array on the specified [Executor](#) and initializes it with values.

Template Parameters

<i>T</i>	type of values used to initialize the array (T has to be implicitly convertible to value_type)
----------	--

Parameters

<i>exec</i>	the Executor where the array data will be allocated
<i>init_list</i>	list of values used to initialize the Array

8.3.2.8 Array() [8/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    const Array< ValueType > & other ) [inline]
```

Creates a copy of another array on a different executor.

This does not invoke the constructors of the elements, instead they are copied as POD types.

Parameters

<i>exec</i>	the executor where the new array will be created
<i>other</i>	the Array to copy from

8.3.2.9 Array() [9/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    const Array< ValueType > & other ) [inline]
```

Creates a copy of another array.

This does not invoke the constructors of the elements, instead they are copied as POD types.

Parameters

<i>other</i>	the Array to copy from
--------------	--

8.3.2.10 Array() [10/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    std::shared_ptr< const Executor > exec,
    Array< ValueType > && other ) [inline]
```

Moves another array to a different executor.

This does not invoke the constructors of the elements, instead they are copied as POD types.

Parameters

<i>exec</i>	the executor where the new array will be moved
<i>other</i>	the Array to move

8.3.2.11 Array() [11/11]

```
template<typename ValueType>
gko::Array< ValueType >::Array (
    Array< ValueType > && other ) [inline]
```

Moves another array.

This does not invoke the constructors of the elements, instead they are copied as POD types.

Parameters

<i>other</i>	the Array to move
--------------	-----------------------------------

8.3.3 Member Function Documentation

8.3.3.1 clear()

```
template<typename ValueType>
void gko::Array< ValueType >::clear ( ) [inline], [noexcept]
```

Deallocates all data used by the [Array](#).

The array is left in a valid, but empty state, so the same array can be used to allocate new memory. Calls to [Array::get_data\(\)](#) will return a `nullptr`.

8.3.3.2 get_const_data()

```
template<typename ValueType>
const value_type* gko::Array< ValueType >::get_const_data ( ) const [inline], [noexcept]
```

Returns a constant pointer to the block of memory used to store the elements of the [Array](#).

Returns

a constant pointer to the block of memory used to store the elements of the [Array](#)

Referenced by `gko::matrix::Dense< ValueType >::at()`, `gko::preconditioner::Jacobi< ValueType, IndexType >::get_blocks()`, `gko::preconditioner::Jacobi< ValueType, IndexType >::get_conditioning()`, `gko::matrix::Sellp< ValueType, IndexType >::get_const_col_idxs()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_col_idxs()`, `gko::matrix::Ell< ValueType, IndexType >::get_const_col_idxs()`, `gko::matrix::Coo< ValueType, IndexType >::get_const_col_idxs()`, `gko::matrix::Csr< ValueType, IndexType >::get_const_col_idxs()`, `gko::matrix::Coo< ValueType, IndexType >::get_const_row_idxs()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_row_ptrs()`, `gko::matrix::Csr< ValueType, IndexType >::get_const_row_ptrs()`, `gko::matrix::Sellp< ValueType, IndexType >::get_const_slice_lengths()`, `gko::matrix::Sellp< ValueType, IndexType >::get_const_slice_sets()`, `gko::matrix::Csr< ValueType, IndexType >::get_const_srow()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_value()`, `gko::matrix::Sellp< ValueType, IndexType >::get_const_values()`, `gko::matrix::Ell< ValueType, IndexType >::get_const_values()`, `gko::matrix::Coo< ValueType, IndexType >::get_const_values()`, `gko::matrix::Dense< ValueType >::get_const_values()`, `gko::matrix::Csr< ValueType, IndexType >::get_const_values()`, `gko::Array< index_type >::operator=()`, `gko::matrix::Ell< ValueType, IndexType >::val_at()`, and `gko::matrix::Sellp< ValueType, IndexType >::val_at()`.

8.3.3.3 get_data()

```
template<typename ValueType>
value_type* gko::Array< ValueType >::get_data ( ) [inline], [noexcept]
```

Returns a pointer to the block of memory used to store the elements of the [Array](#).

Returns

a pointer to the block of memory used to store the elements of the [Array](#)

Referenced by `gko::matrix::Dense< ValueType >::at()`, `gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::compute_ell_num_stored_elements_per_row()`, `gko::matrix::Sellp< ValueType, IndexType >::get_col_idxs()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_col_idxs()`, `gko::matrix::Ell< ValueType, IndexType >::get_col_idxs()`, `gko::matrix::Coo< ValueType, IndexType >::get_col_idxs()`, `gko::matrix::Csr< ValueType, IndexType >::get_col_idxs()`, `gko::matrix::Coo< ValueType, IndexType >::get_row_idxs()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_row_ptrs()`, `gko::matrix::Csr< ValueType, IndexType >::get_row_ptrs()`, `gko::matrix::Sellp< ValueType, IndexType >::get_slice_lengths()`, `gko::matrix::Sellp< ValueType, IndexType >::get_slice_sets()`, `gko::matrix::Csr< ValueType, IndexType >::get_srow()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_value()`, `gko::matrix::Sellp< ValueType, IndexType >::get_values()`, `gko::matrix::Ell< ValueType, IndexType >::get_values()`, `gko::matrix::Coo< ValueType, IndexType >::get_values()`, `gko::matrix::Dense< ValueType >::get_values()`, `gko::matrix::Csr< ValueType, IndexType >::get_values()`, `gko::Array< index_type >::operator=()`, `gko::matrix::Ell< ValueType, IndexType >::val_at()`, and `gko::matrix::Sellp< ValueType, IndexType >::val_at()`.

8.3.3.4 get_executor()

```
template<typename ValueType>
std::shared_ptr<const Executor> gko::Array< ValueType >::get_executor ( ) const [inline],
[noexcept]
```

Returns the [Executor](#) associated with the array.

Returns

the [Executor](#) associated with the array

Referenced by `gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_hybrid_config()`, and `gko::Array< index_type >::operator=()`.

8.3.3.5 get_num_elems()

```
template<typename ValueType>
size_type gko::Array< ValueType >::get_num_elems ( ) const [inline], [noexcept]
```

Returns the number of elements in the [Array](#).

Returns

the number of elements in the [Array](#)

Referenced by `gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::compute_ell_num_stored_elements_per_row()`, `gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit::compute_ell_num_stored_elements_per_row()`, `gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_hybrid_config()`, `gko::matrix::SparsityCsr< ValueType, IndexType >::get_num_nonzeros()`, `gko::matrix::Csr< ValueType, IndexType >::get_num_srow_elements()`, `gko::matrix::Ell< ValueType, IndexType >::get_num_stored_elements()`, `gko::matrix::Coo< ValueType, IndexType >::get_num_stored_elements()`, `gko::matrix::Sellp< ValueType, IndexType >::get_num_stored_elements()`, `gko::matrix::Dense< ValueType >::get_num_stored_elements()`, `gko::preconditioner::Jacobi< ValueType, IndexType >::get_num_stored_elements()`, `gko::matrix::Csr< ValueType, IndexType >::get_num_stored_elements()`, and `gko::Array< index_type >::operator=()`.

8.3.3.6 operator=() [1/2]

```
template<typename ValueType>
Array& gko::Array< ValueType >::operator= (
    Array< ValueType > && other ) [inline]
```

Moves data from another array.

This does not invoke the constructors of the elements, instead they are copied as POD types.

The executor of this is preserved. In case this does not have an assigned executor, it will inherit the executor of other.

Parameters

<i>other</i>	the Array to move data from
--------------	---

Returns

this

8.3.3.7 operator=() [2/2]

```
template<typename ValueType>
Array& gko::Array< ValueType >::operator= (
    const Array< ValueType > & other ) [inline]
```

Copies data from another array.

This does not invoke the constructors of the elements, instead they are copied as POD types.

The executor of this is preserved. In case this does not have an assigned executor, it will inherit the executor of other.

Parameters

<i>other</i>	the Array to copy from
--------------	--

Returns

this

8.3.3.8 resize_and_reset()

```
template<typename ValueType>
void gko::Array< ValueType >::resize_and_reset (
    size_type num_elems ) [inline]
```

Resizes the array so it is able to hold the specified number of elements.

All data stored in the array will be lost.

If the [Array](#) is not assigned an executor, an exception will be thrown.

Parameters

<i>num_elems</i>	the amount of memory (expressed as the number of <code>value_type</code> elements) allocated on the Executor
------------------	--

Referenced by gko::Array< index_type >::operator=().

8.3.3.9 set_executor()

```
template<typename ValueType>
void gko::Array< ValueType >::set_executor (
    std::shared_ptr< const Executor > exec ) [inline]
```

Changes the [Executor](#) of the [Array](#), moving the allocated data to the new [Executor](#).

Parameters

<i>exec</i>	the Executor where the data will be moved to
-------------	--

8.3.3.10 view()

```
template<typename ValueType>
static Array gko::Array< ValueType >::view (
    std::shared_ptr< const Executor > exec,
    size_type num_elems,
    value_type * data ) [inline], [static]
```

Creates an [Array](#) from existing memory.

The [Array](#) does not take ownership of the memory, and will not deallocate it once it goes out of scope.

Parameters

<i>exec</i>	executor where <i>data</i> is located
<i>num_elems</i>	number of elements in <i>data</i>
<i>data</i>	chunk of memory used to create the array

Returns

an [Array](#) constructed from *data*

Referenced by gko::matrix::Dense< ValueType >::create_submatrix().

The documentation for this class was generated from the following file:

- ginkgo/core/base/array.hpp (8045ac75)

8.4 gko::matrix::Hybrid< ValueType, IndexType >::automatic Class Reference

automatic is a *stratgy_type* which decides the number of stored elements per row of the ell part automatically.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [automatic](#) ()
Creates an automatic strategy.
- [size_type compute_ell_num_stored_elements_per_row](#) (Array< [size_type](#) > *row_nnz) const override
Computes the number of stored elements per row of the ell part.

8.4.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::automatic
```

[automatic](#) is a [stratgy_type](#) which decides the number of stored elements per row of the ell part automatically.

8.4.2 Member Function Documentation

8.4.2.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size\_type gko::matrix::Hybrid< ValueType, IndexType >::automatic::compute_ell_num_stored_↵
elements_per_row (
    Array< size\_type > * row_nnz ) const [inline], [override], [virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

row_nnz	the number of nonzeros of each row
-------------------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implements [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type](#).

References [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit::compute_ell_num_stored_↵](#)
[_elements_per_row\(\)](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/matrix/hybrid.hpp](#) (3e51a52b)

8.5 gko::BadDimension Class Reference

[BadDimension](#) is thrown if an operation is being applied to a LinOp with bad dimensions.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [BadDimension](#) (const std::string &file, int line, const std::string &func, const std::string &op_name, [size_type](#) op_num_rows, [size_type](#) op_num_cols, const std::string &clarification)

Initializes a bad dimension error.

8.5.1 Detailed Description

[BadDimension](#) is thrown if an operation is being applied to a LinOp with bad dimensions.

8.5.2 Constructor & Destructor Documentation

8.5.2.1 BadDimension()

```
gko::BadDimension::BadDimension (
    const std::string & file,
    int line,
    const std::string & func,
    const std::string & op_name,
    size\_type op_num_rows,
    size\_type op_num_cols,
    const std::string & clarification ) [inline]
```

Initializes a bad dimension error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The function name where the error occurred
<i>op_name</i>	The name of the operator
<i>op_num_rows</i>	The row dimension of the operator
<i>op_num_cols</i>	The column dimension of the operator
<i>clarification</i>	An additional message further describing the error

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.6 gko::solver::Bicgstab< ValueType > Class Template Reference

BiCGSTAB or the Bi-Conjugate Gradient-Stabilized is a Krylov subspace solver.

```
#include <ginkgo/core/solver/bicgstab.hpp>
```

Public Member Functions

- `std::shared_ptr< const LinOp > get_system_matrix () const`
Gets the system operator (matrix) of the linear system.

8.6.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::Bicgstab< ValueType >
```

BiCGSTAB or the Bi-Conjugate Gradient-Stabilized is a Krylov subspace solver.

Being a generic solver, it is capable of solving general matrices, including non-s.p.d matrices. Though, the memory and the computational requirement of the BiCGSTAB solver are higher than of its s.p.d solver counterpart, it has the capability to solve generic systems. It was developed by stabilizing the BiCG method.

Template Parameters

<i>ValueType</i>	precision of the elements of the system matrix.
------------------	---

8.6.2 Member Function Documentation

8.6.2.1 `get_system_matrix()`

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Bicgstab< ValueType >::get_system_matrix ( ) const
[inline]
```

Gets the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

```
90     {
91         return system_matrix_;
92     }
```

The documentation for this class was generated from the following file:

- `ginkgo/core/solver/bicgstab.hpp` (c380ba80)

8.7 `gko::preconditioner::block_interleaved_storage_scheme< IndexType >` Struct Template Reference

Defines the parameters of the interleaved block storage scheme used by block-Jacobi blocks.

```
#include <ginkgo/core/preconditioner/jacobi.hpp>
```


Public Member Functions

- IndexType [get_group_size](#) () const noexcept
Returns the number of elements in the group.
- [size_type compute_storage_space](#) ([size_type](#) num_blocks) const noexcept
Computes the storage space required for the requested number of blocks.
- IndexType [get_group_offset](#) (IndexType block_id) const noexcept
Returns the offset of the group belonging to the block with the given ID.
- IndexType [get_block_offset](#) (IndexType block_id) const noexcept
Returns the offset of the block with the given ID within its group.
- IndexType [get_global_block_offset](#) (IndexType block_id) const noexcept
Returns the offset of the block with the given ID.
- IndexType [get_stride](#) () const noexcept
Returns the stride between columns of the block.

Public Attributes

- IndexType [block_offset](#)
The offset between consecutive blocks within the group.
- IndexType [group_offset](#)
The offset between two block groups.
- [uint32](#) [group_power](#)
Then base 2 power of the group.

8.7.1 Detailed Description

```
template<typename IndexType>
struct gko::preconditioner::block_interleaved_storage_scheme< IndexType >
```

Defines the parameters of the interleaved block storage scheme used by block-Jacobi blocks.

Template Parameters

<i>IndexType</i>	type used for storing indices of the matrix
------------------	---

8.7.2 Member Function Documentation

8.7.2.1 compute_storage_space()

```
template<typename IndexType>
size\_type gko::preconditioner::block_interleaved_storage_scheme< IndexType >::compute_storage↵
_space (
    size\_type num_blocks ) const [inline], [noexcept]
```

Computes the storage space required for the requested number of blocks.

Parameters

<i>num_blocks</i>	the total number of blocks that needs to be stored
-------------------	--

Returns

the total memory (as the number of elements) that need to be allocated for the scheme

Note

To simplify using the method in situations where the number of blocks is not known, for a special input `size_type{} - 1` the method returns 0 to avoid overallocation of memory.

```

114     {
115         return (num_blocks + 1 == size_type{0})
116             ? size_type{0}
117             : ceildiv(num_blocks, this->get_group_size()) * group_offset;
118     }

```

8.7.2.2 get_block_offset()

```

template<typename IndexType>
IndexType gko::preconditioner::block_interleaved_storage_scheme< IndexType >::get_block_offset
(
    IndexType block_id ) const [inline], [noexcept]

```

Returns the offset of the block with the given ID within its group.

Parameters

<i>block_id</i>	the ID of the block
-----------------	---------------------

Returns

the offset of the block with ID `block_id` within its group

Referenced by `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_global_block_offset()`.

8.7.2.3 get_global_block_offset()

```

template<typename IndexType>
IndexType gko::preconditioner::block_interleaved_storage_scheme< IndexType >::get_global_
block_offset (
    IndexType block_id ) const [inline], [noexcept]

```

Returns the offset of the block with the given ID.

Parameters

<i>block</i> ↔ _id	the ID of the block
-----------------------	---------------------

Returns

the offset of the block with ID `block_id`

8.7.2.4 get_group_offset()

```
template<typename IndexType>
IndexType gko::preconditioner::block_interleaved_storage_scheme< IndexType >::get_group_offset
(
    IndexType block_id ) const [inline], [noexcept]
```

Returns the offset of the group belonging to the block with the given ID.

Parameters

<i>block</i> ↔ _id	the ID of the block
-----------------------	---------------------

Returns

the offset of the group belonging to block with ID `block_id`

Referenced by `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_global_block_offset()`.

8.7.2.5 get_group_size()

```
template<typename IndexType>
IndexType gko::preconditioner::block_interleaved_storage_scheme< IndexType >::get_group_size (
) const [inline], [noexcept]
```

Returns the number of elements in the group.

Returns

the number of elements in the group

Referenced by `gko::preconditioner::block_interleaved_storage_scheme< index_type >::compute_storage_↔space()`, and `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_block_offset()`.

8.7.2.6 get_stride()

```
template<typename IndexType>
IndexType gko::preconditioner::block_interleaved_storage_scheme< IndexType >::get_stride ( )
const [inline], [noexcept]
```

Returns the stride between columns of the block.

Returns

stride between columns of the block

8.7.3 Member Data Documentation

8.7.3.1 group_power

```
template<typename IndexType>
uint32 gko::preconditioner::block_interleaved_storage_scheme< IndexType >::group_power
```

Then base 2 power of the group.

I.e. the group contains $1 \ll \text{group_power}$ elements.

Referenced by `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_group_offset()`, `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_group_size()`, and `gko::preconditioner::block_interleaved_storage_scheme< index_type >::get_stride()`.

The documentation for this struct was generated from the following file:

- `ginkgo/core/preconditioner/jacobi.hpp` (9c2e5ae6)

8.8 gko::solver::Cg< ValueType > Class Template Reference

CG or the conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

```
#include <ginkgo/core/solver/cg.hpp>
```

Public Member Functions

- `std::shared_ptr< const LinOp > get_system_matrix () const`
Gets the system operator (matrix) of the linear system.

8.8.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::Cg< ValueType >
```

CG or the conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

Though this method performs very well for symmetric positive definite matrices, it is in general not suitable for general matrices.

The implementation in Ginkgo makes use of the merged kernel to make the best use of data locality. The inner operations in one iteration of CG are merged into 2 separate steps.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.8.2 Member Function Documentation

8.8.2.1 get_system_matrix()

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Cg< ValueType >::get_system_matrix ( ) const [inline]
```

Gets the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

```
85     {
86         return system_matrix_;
87     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/solver/cg.hpp (c380ba80)

8.9 gko::solver::Cgs< ValueType > Class Template Reference

CGS or the conjugate gradient square method is an iterative type Krylov subspace method which is suitable for general systems.

```
#include <ginkgo/core/solver/cgs.hpp>
```

Public Member Functions

- std::shared_ptr< const LinOp > [get_system_matrix](#) () const
Gets the system operator (matrix) of the linear system.

8.9.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::Cgs< ValueType >
```

CGS or the conjugate gradient square method is an iterative type Krylov subspace method which is suitable for general systems.

The implementation in Ginkgo makes use of the merged kernel to make the best use of data locality. The inner operations in one iteration of CGS are merged into 3 separate steps.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.9.2 Member Function Documentation

8.9.2.1 get_system_matrix()

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Cgs< ValueType >::get_system_matrix ( ) const [inline]
```

Gets the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

```
82     {
83         return system_matrix_;
84     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/solver/cgs.hpp (c380ba80)

8.10 gko::matrix::Hybrid< ValueType, IndexType >::column_limit Class Reference

[column_limit](#) is a [strategy_type](#) which decides the number of stored elements per row of the ell part by specifying the number of columns.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [column_limit](#) ([size_type](#) num_column=0)
Creates a [column_limit](#) strategy.
- [size_type](#) compute_ell_num_stored_elements_per_row ([Array](#)< [size_type](#) > *row_nnz) const override
Computes the number of stored elements per row of the ell part.

8.10.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::column_limit
```

[column_limit](#) is a [strategy_type](#) which decides the number of stored elements per row of the ell part by specifying the number of columns.

8.10.2 Constructor & Destructor Documentation

8.10.2.1 column_limit()

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix::Hybrid< ValueType, IndexType >::column_limit::column_limit (
    size_type num_column = 0 ) [inline], [explicit]
```

Creates a [column_limit](#) strategy.

Parameters

<i>num_column</i>	the specified number of columns of the ell part
-------------------	---

8.10.3 Member Function Documentation

8.10.3.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::column_limit::compute_ell_num_stored_↵
elements_per_row (
    Array< size_type > * row_nnz ) const [inline], [override], [virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

<i>row_nnz</i>	the number of nonzeros of each row
----------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implements [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type](#).

The documentation for this class was generated from the following file:

- ginkgo/core/matrix/hybrid.hpp (3e51a52b)

8.11 gko::Combination< ValueType > Class Template Reference

The [Combination](#) class can be used to construct a linear combination of multiple linear operators $c_1 * op_1 + c_2 * op_2 + \dots$

```
#include <ginkgo/core/base/combination.hpp>
```

Public Member Functions

- `const std::vector< std::shared_ptr< const LinOp > > & get_coefficients ()` const noexcept
Returns a list of coefficients of the combination.
- `const std::vector< std::shared_ptr< const LinOp > > & get_operators ()` const noexcept
Returns a list of operators of the combination.

8.11.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::Combination< ValueType >
```

The [Combination](#) class can be used to construct a linear combination of multiple linear operators $c_1 * op_1 + c_2 * op_2 + \dots$

- $ck * opk$.

Template Parameters

<i>ValueType</i>	precision of input and result vectors
------------------	---------------------------------------

8.11.2 Member Function Documentation

8.11.2.1 get_coefficients()

```
template<typename ValueType = default_precision>
const std::vector<std::shared_ptr<const LinOp> >& gko::Combination< ValueType >::get_↵
coefficients ( ) const [inline], [noexcept]
```

Returns a list of coefficients of the combination.

Returns

a list of coefficients

```
70     {
71         return coefficients_;
72     }
```


8.11.2.2 get_operators()

```
template<typename ValueType = default_precision>
const std::vector<std::shared_ptr<const LinOp> > & gko::Combination< ValueType >::get_↵
operators ( ) const [inline], [noexcept]
```

Returns a list of operators of the combination.

Returns

a list of operators

The documentation for this class was generated from the following file:

- ginkgo/core/base/combination.hpp (f9f0549a)

8.12 gko::stop::Combined Class Reference

The [Combined](#) class is used to combine multiple criterions together through an OR operation.

```
#include <ginkgo/core/stop/combined.hpp>
```

8.12.1 Detailed Description

The [Combined](#) class is used to combine multiple criterions together through an OR operation.

The typical use case is to stop the iteration process if any of the criteria is fulfilled, e.g. a number of iterations, the relative residual norm has reached a threshold, etc.

The documentation for this class was generated from the following file:

- ginkgo/core/stop/combined.hpp (f1a4eb68)

8.13 gko::Composition< ValueType > Class Template Reference

The [Composition](#) class can be used to compose linear operators op_1 , op_2 , ..., op_n and obtain the operator $op_1 * op_2 * \dots$

```
#include <ginkgo/core/base/composition.hpp>
```

Public Member Functions

- `const std::vector< std::shared_ptr< const LinOp > > & get_operators () const noexcept`
Returns a list of operators of the composition.

8.13.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::Composition< ValueType >
```

The [Composition](#) class can be used to compose linear operators op_1 , op_2 , ..., op_n and obtain the operator $op_1 * op_2 * \dots$

- op_n .

Template Parameters

<i>ValueType</i>	precision of input and result vectors
------------------	---------------------------------------

8.13.2 Member Function Documentation

8.13.2.1 get_operators()

```
template<typename ValueType = default_precision>
const std::vector<std::shared_ptr<const LinOp> > & gko::Composition< ValueType >::get_operators ( ) const [inline], [noexcept]
```

Returns a list of operators of the composition.

Returns

a list of operators

```
71     {
72         return operators_;
73     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/base/composition.hpp (f9f0549a)

8.14 gko::log::Convergence< ValueType > Class Template Reference

[Convergence](#) is a Logger which logs data strictly from the `criterion_check_completed` event.

```
#include <ginkgo/core/log/convergence.hpp>
```

Public Member Functions

- const [size_type](#) & [get_num_iterations](#) () const noexcept
Returns the number of iterations.
- const LinOp * [get_residual](#) () const noexcept
Returns the residual.
- const LinOp * [get_residual_norm](#) () const noexcept
Returns the residual norm.

Static Public Member Functions

- static std::unique_ptr< [Convergence](#) > [create](#) (std::shared_ptr< const [Executor](#) > exec, const mask_type & enabled_events=Logger::all_events_mask)
Creates a convergence logger.

8.14.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::log::Convergence< ValueType >
```

[Convergence](#) is a Logger which logs data strictly from the `criterion_check_completed` event.

The purpose of this logger is to give a simple access to standard data generated by the solver once it has converged with minimal overhead.

This logger also computes the residual norm from the residual when the residual norm was not available. This can add some slight overhead.

8.14.2 Member Function Documentation

8.14.2.1 create()

```
template<typename ValueType = default_precision>
static std::unique_ptr<Convergence> gko::log::Convergence< ValueType >::create (
    std::shared_ptr< const Executor > exec,
    const mask_type & enabled_events = Logger::all_events_mask ) [inline], [static]
```

Creates a convergence logger.

This dynamically allocates the memory, constructs the object and returns an `std::unique_ptr` to this object.

Parameters

<i>exec</i>	the executor
<i>enabled_events</i>	the events enabled for this logger. By default all events.

Returns

an `std::unique_ptr` to the the constructed object

```
94     {
95         return std::unique_ptr<Convergence>(
96             new Convergence(exec, enabled_events));
97     }
```

8.14.2.2 get_num_iterations()

```
template<typename ValueType = default_precision>
const size_type& gko::log::Convergence< ValueType >::get_num_iterations ( ) const [inline],
[noexcept]
```

Returns the number of iterations.

Returns

the number of iterations

8.14.2.3 get_residual()

```
template<typename ValueType = default_precision>
const LinOp* gko::log::Convergence< ValueType >::get_residual ( ) const [inline], [noexcept]
```

Returns the residual.

Returns

the residual

8.14.2.4 get_residual_norm()

```
template<typename ValueType = default_precision>
const LinOp* gko::log::Convergence< ValueType >::get_residual_norm ( ) const [inline], [noexcept]
```

Returns the residual norm.

Returns

the residual norm

The documentation for this class was generated from the following file:

- ginkgo/core/log/convergence.hpp (f1a4eb68)

8.15 gko::ConvertibleTo< ResultType > Class Template Reference

[ConvertibleTo](#) interface is used to mark that the implementer can be converted to the object of ResultType.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

Public Member Functions

- virtual void [convert_to](#) (result_type *result) const =0
Converts the implementer to an object of type result_type.
- virtual void [move_to](#) (result_type *result)=0
Converts the implementer to an object of type result_type by moving data from this object.

8.15.1 Detailed Description

```
template<typename ResultType>
class gko::ConvertibleTo< ResultType >
```

[ConvertibleTo](#) interface is used to mark that the implementer can be converted to the object of ResultType.

This interface is used to enable conversions between polymorphic objects. To mark that an object of type U can be converted to an object of type V , U should implement `ConvertibleTo<V>`. Then, the implementation of `PolymorphicObject::copy_from` automatically generated by `EnablePolymorphicObject` mixin will use RTTI to figure out that U implements the interface and convert it using the `convert_to` / `move_to` methods of the interface.

As an example, the following function:

```
{c++}
void my_function(const U *u, V *v) {
    v->copy_from(u);
}
```

will convert object u to object v by checking that u can be dynamically casted to `ConvertibleTo<V>`, and calling `ConvertibleTo<V>::convert_to(V*)` to do the actual conversion.

In case u is passed as a `unique_ptr`, call to `convert_to` will be replaced by a call to `move_to` and trigger move semantics.

Template Parameters

<i>ResultType</i>	the type to which the implementer can be converted to, has to be a subclass of PolymorphicObject
-------------------	--

8.15.2 Member Function Documentation

8.15.2.1 convert_to()

```
template<typename ResultType>
virtual void gko::ConvertibleTo< ResultType >::convert_to (
    result_type * result ) const [pure virtual]
```

Converts the implementer to an object of type `result_type`.

Parameters

<i>result</i>	the object used to store the result of the conversion
---------------	---

Implemented in `gko::EnablePolymorphicAssignment< ConcreteType, ResultType >`, `gko::EnablePolymorphicAssignment< SparsityC`, `gko::EnablePolymorphicAssignment< Dense< ValueType > >`, `gko::EnablePolymorphicAssignment< UpperTrs< ValueType, Index`, `gko::EnablePolymorphicAssignment< Hybrid< ValueType, IndexType > >`, `gko::EnablePolymorphicAssignment< Identity< ValueTy`, `gko::EnablePolymorphicAssignment< ConcreteLinOp >`, `gko::EnablePolymorphicAssignment< Composition< ValueType > >`, `gko::EnablePolymorphicAssignment< Bicgstab< ValueType > >`, `gko::EnablePolymorphicAssignment< LowerTrs< ValueType, Inde`, `gko::EnablePolymorphicAssignment< Combination< ValueType > >`, `gko::EnablePolymorphicAssignment< Gmres< ValueType >`

[gko::EnablePolymorphicAssignment< Csr< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Ir< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Coo< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Fcg< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Ilu< LSolverType, USolverType, ReverseApply > >](#), [gko::EnablePolymorphicAssignment< Co](#)
[gko::EnablePolymorphicAssignment< Cgs< ValueType > >](#), [gko::EnablePolymorphicAssignment< Ell< ValueType, IndexType > >](#),
[gko::EnablePolymorphicAssignment< Jacobi< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Cg< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Sellp< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Perturbation< Valu](#)
 and [gko::preconditioner::Jacobi< ValueType, IndexType >](#).

8.15.2.2 move_to()

```
template<typename ResultType>
virtual void gko::ConvertibleTo< ResultType >::move_to (
    result_type * result ) [pure virtual]
```

Converts the implementer to an object of type `result_type` by moving data from this object.

This method is used when the implementer is a temporary object, and move semantics can be used.

Parameters

<i>result</i>	the object used to emplace the result of the conversion
---------------	---

Note

[ConvertibleTo::move_to](#) can be implemented by simply calling [ConvertibleTo::convert_to](#). However, this operation can often be optimized by exploiting the fact that implementer's data can be moved to the result.

Implemented in [gko::EnablePolymorphicAssignment< ConcreteType, ResultType >](#), [gko::EnablePolymorphicAssignment< SparsityC](#)
[gko::EnablePolymorphicAssignment< Dense< ValueType > >](#), [gko::EnablePolymorphicAssignment< UpperTrs< ValueType, Index](#)
[gko::EnablePolymorphicAssignment< Hybrid< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Identity< ValueTy](#)
[gko::EnablePolymorphicAssignment< ConcreteLinOp >](#), [gko::EnablePolymorphicAssignment< Composition< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Bicgstab< ValueType > >](#), [gko::EnablePolymorphicAssignment< LowerTrs< ValueType, Inde](#)
[gko::EnablePolymorphicAssignment< Combination< ValueType > >](#), [gko::EnablePolymorphicAssignment< Gmres< ValueType > >](#)
[gko::EnablePolymorphicAssignment< Csr< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Ir< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Coo< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Fcg< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Ilu< LSolverType, USolverType, ReverseApply > >](#), [gko::EnablePolymorphicAssignment< Co](#)
[gko::EnablePolymorphicAssignment< Cgs< ValueType > >](#), [gko::EnablePolymorphicAssignment< Ell< ValueType, IndexType > >](#),
[gko::EnablePolymorphicAssignment< Jacobi< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Cg< ValueType > >](#),
[gko::EnablePolymorphicAssignment< Sellp< ValueType, IndexType > >](#), [gko::EnablePolymorphicAssignment< Perturbation< Valu](#)
 and [gko::preconditioner::Jacobi< ValueType, IndexType >](#).

The documentation for this class was generated from the following file:

- `ginkgo/core/base/polymorphic_object.hpp` (3f08cf0a)

8.16 gko::matrix::Coo< ValueType, IndexType > Class Template Reference

COO stores a matrix in the coordinate matrix format.

```
#include <ginkgo/core/matrix/coo.hpp>
```

Public Member Functions

- void [read](#) (const [mat_data](#) &data) override
Reads a matrix from a [matrix_data](#) structure.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.
- value_type * [get_values](#) () noexcept
Returns the values of the matrix.
- const value_type * [get_const_values](#) () const noexcept
Returns the values of the matrix.
- index_type * [get_col_idxs](#) () noexcept
Returns the column indexes of the matrix.
- const index_type * [get_const_col_idxs](#) () const noexcept
Returns the column indexes of the matrix.
- index_type * [get_row_idxs](#) () noexcept
Returns the row indexes of the matrix.
- const index_type * [get_const_row_idxs](#) () const noexcept
- size_type [get_num_stored_elements](#) () const noexcept
Returns the number of elements explicitly stored in the matrix.
- LinOp * [apply2](#) (const LinOp *b, LinOp *x)
Applies [Coo](#) matrix axpy to a vector (or a sequence of vectors).
- const LinOp * [apply2](#) (const LinOp *b, LinOp *x) const
- LinOp * [apply2](#) (const LinOp *alpha, const LinOp *b, LinOp *x)
*Performs the operation $x = \text{alpha} * \text{Coo} * b + x$.*
- const LinOp * [apply2](#) (const LinOp *alpha, const LinOp *b, LinOp *x) const
*Performs the operation $x = \text{alpha} * \text{Coo} * b + x$.*

8.16.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Coo< ValueType, IndexType >
```

COO stores a matrix in the coordinate matrix format.

The nonzero elements are stored in an array row-wise (but not necessarily sorted by column index within a row). Two extra arrays contain the row and column indexes of each nonzero element of the matrix.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indexes

8.16.2 Member Function Documentation

8.16.2.1 `apply2()` [1/4]

```
template<typename ValueType = default_precision, typename IndexType = int32>
LinOp* gko::matrix::Coo< ValueType, IndexType >::apply2 (
    const LinOp * alpha,
    const LinOp * b,
    LinOp * x ) [inline]
```

Performs the operation $x = \text{alpha} * \text{Coo} * b + x$.

Parameters

<i>alpha</i>	scaling of the result of <code>Coo * b</code>
<i>b</i>	vector(s) on which the operator is applied
<i>x</i>	output vector(s)

Returns

this

```
212 {
213     this->validate_application_parameters(b, x);
214     GKO_ASSERT_EQUAL_DIMENSIONS(alpha, dim<2>(1, 1));
215     auto exec = this->get_executor();
216     this->apply2_impl(make_temporary_clone(exec, alpha).get(),
217                     make_temporary_clone(exec, b).get(),
218                     make_temporary_clone(exec, x).get());
219     return this;
220 }
```

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.16.2.2 `apply2()` [2/4]

```
template<typename ValueType = default_precision, typename IndexType = int32>
const LinOp* gko::matrix::Coo< ValueType, IndexType >::apply2 (
    const LinOp * alpha,
    const LinOp * b,
    LinOp * x ) const [inline]
```

Performs the operation $x = \text{alpha} * \text{Coo} * b + x$.

Parameters

<i>alpha</i>	scaling of the result of <code>Coo * b</code>
<i>b</i>	vector(s) on which the operator is applied
<i>x</i>	output vector(s)

Returns

this

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.16.2.3 apply2() [3/4]

```
template<typename ValueType = default_precision, typename IndexType = int32>
LinOp* gko::matrix::Coo< ValueType, IndexType >::apply2 (
    const LinOp * b,
    LinOp * x ) [inline]
```

Applies [Coo](#) matrix axpy to a vector (or a sequence of vectors).

Performs the operation $x = \text{Coo} * b + x$

Parameters

<i>b</i>	the input vector(s) on which the operator is applied
<i>x</i>	the output vector(s) where the result is stored

Returns

this

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.16.2.4 apply2() [4/4]

```
template<typename ValueType = default_precision, typename IndexType = int32>
const LinOp* gko::matrix::Coo< ValueType, IndexType >::apply2 (
    const LinOp * b,
    LinOp * x ) const [inline]
```

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.16.2.5 get_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Coo< ValueType, IndexType >::get_col_idxs ( ) [inline], [noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.16.2.6 get_const_col_idxes()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Coo< ValueType, IndexType >::get_const_col_idxes ( ) const [inline],
[noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.16.2.7 get_const_row_idxes()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Coo< ValueType, IndexType >::get_const_row_idxes ( ) const [inline],
[noexcept]
```

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.16.2.8 get_const_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Coo< ValueType, IndexType >::get_const_values ( ) const [inline],
[noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.16.2.9 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Coo< ValueType, IndexType >::get_num_stored_elements ( ) const [inline], [noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References gko::Array< ValueType >::get_num_elems().

8.16.2.10 get_row_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Coo< ValueType, IndexType >::get_row_idxs ( ) [inline], [noexcept]
```

Returns the row indexes of the matrix.

Returns

the row indexes of the matrix.

References gko::Array< ValueType >::get_data().

8.16.2.11 get_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Coo< ValueType, IndexType >::get_values ( ) [inline], [noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

References gko::Array< ValueType >::get_data().

8.16.2.12 read()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Coo< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::ReadableFromMatrixData< ValueType, IndexType >](#).

8.16.2.13 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Coo< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/matrix/coo.hpp](#) (5545d209)

8.17 gko::copy_back_deleter< T > Class Template Reference

A [copy_back_deleter](#) is a type of deleter that copies the data to an internally referenced object before performing the deletion.

```
#include <ginkgo/core/base/utils.hpp>
```

Public Member Functions

- [copy_back_deleter](#) (pointer original)
Creates a new deleter object.
- void [operator\(\)](#) (pointer ptr) const
Deletes the object.

8.17.1 Detailed Description

```
template<typename T>
class gko::copy_back_deleter< T >
```

A [copy_back_deleter](#) is a type of deleter that copies the data to an internally referenced object before performing the deletion.

The deleter will use the `copy_from` method to perform the copy, and then delete the passed object using the `delete` keyword. This kind of deleter is useful when temporarily copying an object with the intent of copying it back once it goes out of scope.

There is also a specialization for constant objects that does not perform the copy, since a constant object couldn't have been changed.

Template Parameters

<i>T</i>	the type of object being deleted
----------	----------------------------------

8.17.2 Constructor & Destructor Documentation

8.17.2.1 copy_back_deleter()

```
template<typename T >
gko::copy_back_deleter< T >::copy_back_deleter (
    pointer original ) [inline]
```

Creates a new deleter object.

Parameters

<i>original</i>	the origin object where the data will be copied before deletion
-----------------	---

8.17.3 Member Function Documentation

8.17.3.1 operator>()

```
template<typename T >
void gko::copy_back_deleter< T >::operator() (
    pointer ptr ) const [inline]
```

Deletes the object.

Parameters

<i>ptr</i>	pointer to the object being deleted
------------	-------------------------------------

The documentation for this class was generated from the following file:

- ginkgo/core/base/utils.hpp (4bde4271)

8.18 gko::stop::Criterion Class Reference

The [Criterion](#) class is a base class for all stopping criteria.

```
#include <ginkgo/core/stop/criterion.hpp>
```

Classes

- class [Updater](#)

The [Updater](#) class serves for convenient argument passing to the [Criterion](#)'s check function.

Public Member Functions

- [Updater](#) update ()

Returns the updater object.

- bool [check](#) (uint8 stoppingId, bool setFinalized, [Array](#)< [stopping_status](#) > *stop_status, bool *one_changed, const [Updater](#) &updater)

This checks whether convergence was reached for a certain criterion.

8.18.1 Detailed Description

The [Criterion](#) class is a base class for all stopping criteria.

It contains a factory to instantiate criteria. It is up to each specific stopping criterion to decide what to do with the data that is passed to it.

Note that depending on the criterion, convergence may not have happened after stopping.

8.18.2 Member Function Documentation

8.18.2.1 [check\(\)](#)

```
bool gko::stop::Criterion::check (
    uint8 stoppingId,
    bool setFinalized,
    Array< stopping\_status > * stop_status,
    bool * one_changed,
    const Updater & updater ) [inline]
```

This checks whether convergence was reached for a certain criterion.

The actual implantation of the criterion goes here.

Parameters

<i>stoppingId</i>	id of the stopping criterion
<i>setFinalized</i>	Controls if the current version should count as finalized or not
<i>stop_status</i>	status of the stopping criterion
<i>one_changed</i>	indicates if one vector's status changed
<i>updater</i>	the Updater object containing all the information

Returns

whether convergence was completely reached

```

152     {
153         this->template log<log::Logger::criterion_check_started>(
154             this, updater.num_iterations_, updater.residual_,
155             updater.residual_norm_, updater.solution_, stoppingId,
156             setFinalized);
157         auto all_converged = this->check_impl(
158             stoppingId, setFinalized, stop_status, one_changed, updater);
159         this->template log<log::Logger::criterion_check_completed>(
160             this, updater.num_iterations_, updater.residual_,
161             updater.residual_norm_, updater.solution_, stoppingId, setFinalized,
162             stop_status, *one_changed, all_converged);
163         return all_converged;
164     }

```

Referenced by gko::stop::Criterion::Updater::check().

8.18.2.2 update()

```
Updater gko::stop::Criterion::update ( ) [inline]
```

Returns the updater object.

Returns

the updater object

The documentation for this class was generated from the following file:

- ginkgo/core/stop/criterion.hpp (f0a50f96)

8.19 gko::log::criterion_data Struct Reference

Struct representing Criterion related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.19.1 Detailed Description

Struct representing Criterion related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.20 gko::stop::CriterionArgs Struct Reference

This struct is used to pass parameters to the EnableDefaultCriterionFactoryCriterionFactory::generate() method.

```
#include <ginkgo/core/stop/criterion.hpp>
```

8.20.1 Detailed Description

This struct is used to pass parameters to the `EnableDefaultCriterionFactory::generate()` method.

It is the `ComponentsType` of `CriterionFactory`.

Note

Dependly on the use case, some of these parameters can be `nullptr` as only some stopping criterion require them to be set. An example is the [ResidualNormReduction](#) which really requires the `initial_residual` to be set.

The documentation for this struct was generated from the following file:

- `ginkgo/core/stop/criterion.hpp` (f0a50f96)

8.21 `gko::matrix::Csr< ValueType, IndexType >` Class Template Reference

CSR is a matrix format which stores only the nonzero coefficients by compressing each row of the matrix (compressed sparse row format).

```
#include <ginkgo/core/matrix/csr.hpp>
```

Public Member Functions

- void [read](#) (const [mat_data](#) &data) override
Reads a matrix from a [matrix_data](#) structure.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.
- std::unique_ptr< LinOp > [transpose](#) () const override
Returns a LinOp representing the transpose of the [Transposable](#) object.
- std::unique_ptr< LinOp > [conj_transpose](#) () const override
Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.
- void [sort_by_column_index](#) ()
Sorts all (value, col_idx) pairs in each row by column index.
- value_type * [get_values](#) () noexcept
Returns the values of the matrix.
- const value_type * [get_const_values](#) () const noexcept
Returns the values of the matrix.
- index_type * [get_col_idxs](#) () noexcept
Returns the column indexes of the matrix.
- const index_type * [get_const_col_idxs](#) () const noexcept
Returns the column indexes of the matrix.
- index_type * [get_row_ptrs](#) () noexcept
Returns the row pointers of the matrix.
- const index_type * [get_const_row_ptrs](#) () const noexcept
Returns the row pointers of the matrix.
- index_type * [get_srow](#) () noexcept

Returns the starting rows.

- `const index_type * get_const_srow ()` const noexcept

Returns the starting rows.

- `size_type get_num_srow_elements ()` const noexcept

Returns the number of the srow stored elements (involved warps)

- `size_type get_num_stored_elements ()` const noexcept

Returns the number of elements explicitly stored in the matrix.

- `std::shared_ptr< strategy_type > get_strategy ()` const noexcept

Returns the strategy.

8.21.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Csr< ValueType, IndexType >
```

CSR is a matrix format which stores only the nonzero coefficients by compressing each row of the matrix (compressed sparse row format).

The nonzero elements are stored in a 1D array row-wise, and accompanied with a row pointer array which stores the starting index of each row. An additional column index array is used to identify the column of each nonzero element.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indexes

8.21.2 Member Function Documentation

8.21.2.1 conj_transpose()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::unique_ptr<LinOp> gko::matrix::Csr< ValueType, IndexType >::conj_transpose ( ) const
[override], [virtual]
```

Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.

Returns

a pointer to the new conjugate transposed object

Implements [gko::Transposable](#).

8.21.2.2 get_col_idxxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Csr< ValueType, IndexType >::get_col_idxxs ( ) [inline], [noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

```
356 { return col_idxxs_.get_data(); }
```

References gko::Array< ValueType >::get_data().

8.21.2.3 get_const_col_idxxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Csr< ValueType, IndexType >::get_const_col_idxxs ( ) const [inline],
[noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.21.2.4 get_const_row_ptrs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Csr< ValueType, IndexType >::get_const_row_ptrs ( ) const [inline],
[noexcept]
```

Returns the row pointers of the matrix.

Returns

the row pointers of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.21.2.5 get_const_srow()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Csr< ValueType, IndexType >::get_const_srow ( ) const [inline],
[noexcept]
```

Returns the starting rows.

Returns

the starting rows.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.21.2.6 get_const_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Csr< ValueType, IndexType >::get_const_values ( ) const [inline],
[noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.21.2.7 get_num_srow_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Csr< ValueType, IndexType >::get_num_srow_elements ( ) const [inline],
[noexcept]
```

Returns the number of the srow stored elements (involved warps)

Returns

the number of the srow stored elements (involved warps)

References gko::Array< ValueType >::get_num_elems().

8.21.2.8 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>  
size_type gko::matrix::Csr< ValueType, IndexType >::get_num_stored_elements ( ) const [inline], [noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.21.2.9 get_row_ptrs()

```
template<typename ValueType = default_precision, typename IndexType = int32>  
index_type* gko::matrix::Csr< ValueType, IndexType >::get_row_ptrs ( ) [inline], [noexcept]
```

Returns the row pointers of the matrix.

Returns

the row pointers of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.21.2.10 get_srow()

```
template<typename ValueType = default_precision, typename IndexType = int32>  
index_type* gko::matrix::Csr< ValueType, IndexType >::get_srow ( ) [inline], [noexcept]
```

Returns the starting rows.

Returns

the starting rows.

References `gko::Array< ValueType >::get_data()`.

8.21.2.11 get_strategy()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::shared_ptr<strategy_type> gko::matrix::Csr< ValueType, IndexType >::get_strategy ( )
const [inline], [noexcept]
```

Returns the strategy.

Returns

the strategy

8.21.2.12 get_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Csr< ValueType, IndexType >::get_values ( ) [inline], [noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.21.2.13 read()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Csr< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a `matrix_data` structure.

Parameters

<i>data</i>	the <code>matrix_data</code> structure
-------------	--

Implements `gko::ReadableFromMatrixData< ValueType, IndexType >`.

8.21.2.14 transpose()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::unique_ptr<LinOp> gko::matrix::Csr< ValueType, IndexType >::transpose ( ) const [override],
[virtual]
```

Returns a `LinOp` representing the transpose of the `Transposable` object.

Returns

a pointer to the new transposed object

Implements [gko::Transposable](#).

8.21.2.15 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Csr< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following files:

- ginkgo/core/matrix/coo.hpp (5545d209)
- ginkgo/core/matrix/csr.hpp (b8bd4773)

8.22 gko::CublasError Class Reference

[CublasError](#) is thrown when a cuBLAS routine throws a non-zero error code.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [CublasError](#) (const std::string &file, int line, const std::string &func, [int64](#) error_code)
Initializes a cuBLAS error.

8.22.1 Detailed Description

[CublasError](#) is thrown when a cuBLAS routine throws a non-zero error code.

8.22.2 Constructor & Destructor Documentation

8.22.2.1 CublasError()

```
gko::CublasError::CublasError (
    const std::string & file,
    int line,
    const std::string & func,
    int64 error_code ) [inline]
```

Initializes a cuBLAS error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the cuBLAS routine that failed
<i>error_code</i>	The resulting cuBLAS error code

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.23 gko::CudaError Class Reference

[CudaError](#) is thrown when a CUDA routine throws a non-zero error code.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [CudaError](#) (const std::string &file, int line, const std::string &func, int64 error_code)
Initializes a CUDA error.

8.23.1 Detailed Description

[CudaError](#) is thrown when a CUDA routine throws a non-zero error code.

8.23.2 Constructor & Destructor Documentation

8.23.2.1 CudaError()

```
gko::CudaError::CudaError (
    const std::string & file,
    int line,
    const std::string & func,
    int64 error_code ) [inline]
```

Initializes a CUDA error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the CUDA routine that failed
<i>error_code</i>	The resulting CUDA error code

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.24 gko::CudaExecutor Class Reference

This is the [Executor](#) subclass which represents the CUDA device.

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- `std::shared_ptr< Executor > get_master ()` noexcept override
Returns the master [OmpExecutor](#) of this [Executor](#).
- `std::shared_ptr< const Executor > get_master ()` const noexcept override
Returns the master [OmpExecutor](#) of this [Executor](#).
- `void synchronize ()` const override
Synchronize the operations launched on the executor with its master.
- `void run (const Operation &op)` const override
Runs the specified [Operation](#) using this [Executor](#).
- `int get_device_id ()` const noexcept
Get the CUDA device id of the device associated to this executor.
- `int get_num_cores_per_sm ()` const noexcept
Get the number of cores per SM of this executor.
- `int get_num_multiprocessor ()` const noexcept
Get the number of multiprocessor of this executor.
- `int get_num_warps ()` const noexcept
Get the number of warps of this executor.
- `int get_major_version ()` const noexcept
Get the major verion of compute capability.
- `int get_minor_version ()` const noexcept
Get the minor verion of compute capability.
- `cublasContext * get_cublas_handle ()` const
Get the cublas handle for this executor.
- `cusparseContext * get_cusparse_handle ()` const
Get the cusparse handle for this executor.

Static Public Member Functions

- static std::shared_ptr< [CudaExecutor](#) > [create](#) (int device_id, std::shared_ptr< [Executor](#) > master)
Creates a new [CudaExecutor](#).
- static int [get_num_devices](#) ()
Get the number of devices present on the system.

8.24.1 Detailed Description

This is the [Executor](#) subclass which represents the CUDA device.

8.24.2 Member Function Documentation

8.24.2.1 [create\(\)](#)

```
static std::shared_ptr<CudaExecutor> gko::CudaExecutor::create (
    int device_id,
    std::shared_ptr< Executor > master ) [static]
```

Creates a new [CudaExecutor](#).

Parameters

<i>device_id</i>	the CUDA device id of this device
<i>master</i>	an executor on the host that is used to invoke the device kernels

8.24.2.2 [get_cublas_handle\(\)](#)

```
cublasContext* gko::CudaExecutor::get_cublas_handle ( ) const [inline]
```

Get the cublas handle for this executor.

Returns

the cublas handle (cublasContext*) for this executor

```
874 { return cublas_handle_.get(); }
```

8.24.2.3 `get_cuspars_handle()`

```
cusparsContext* gko::CudaExecutor::get_cuspars_handle ( ) const [inline]
```

Get the cuspars handle for this executor.

Returns

the cuspars handle (`cusparsContext*`) for this executor

8.24.2.4 `get_master()` [1/2]

```
std::shared_ptr<const Executor> gko::CudaExecutor::get_master ( ) const [override], [virtual],  
[noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implements [gko::Executor](#).

8.24.2.5 `get_master()` [2/2]

```
std::shared_ptr<Executor> gko::CudaExecutor::get_master ( ) [override], [virtual], [noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implements [gko::Executor](#).

8.24.2.6 `run()`

```
void gko::CudaExecutor::run (  
    const Operation & op ) const [override], [virtual]
```

Runs the specified [Operation](#) using this [Executor](#).

Parameters

<i>op</i>	the operation to run
-----------	----------------------

Implements [gko::Executor](#).

The documentation for this class was generated from the following file:

- ginkgo/core/base/executor.hpp (f1a4eb68)

8.25 gko::CusparsedError Class Reference

[CusparsedError](#) is thrown when a cuSPARSE routine throws a non-zero error code.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [CusparsedError](#) (const std::string &file, int line, const std::string &func, [int64](#) error_code)
Initializes a cuSPARSE error.

8.25.1 Detailed Description

[CusparsedError](#) is thrown when a cuSPARSE routine throws a non-zero error code.

8.25.2 Constructor & Destructor Documentation

8.25.2.1 CusparsedError()

```
gko::CusparsedError::CusparsedError (
    const std::string & file,
    int line,
    const std::string & func,
    int64 error_code ) [inline]
```

Initializes a cuSPARSE error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the cuSPARSE routine that failed
<i>error_code</i>	The resulting cuSPARSE error code

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.26 gko::default_converter< S, R > Struct Template Reference

Used to convert objects of type *S* to objects of type *R* using `static_cast`.

```
#include <ginkgo/core/base/math.hpp>
```

Public Member Functions

- *R* [operator\(\)](#) (*S* val)
Converts the object to result type.

8.26.1 Detailed Description

```
template<typename S, typename R>
struct gko::default_converter< S, R >
```

Used to convert objects of type *S* to objects of type *R* using `static_cast`.

Template Parameters

<i>S</i>	source type
<i>R</i>	result type

8.26.2 Member Function Documentation

8.26.2.1 operator>()

```
template<typename S , typename R >
R gko::default_converter< S, R >::operator() (
    S val ) [inline]
```

Converts the object to result type.

Parameters

<i>val</i>	the object to convert
------------	-----------------------

Returns

the converted object

The documentation for this struct was generated from the following file:

- ginkgo/core/base/math.hpp (1c8cd641)

8.27 gko::matrix::Dense< ValueType > Class Template Reference

[Dense](#) is a matrix format which explicitly stores all values of the matrix.

```
#include <ginkgo/core/matrix/dense.hpp>
```

Public Member Functions

- `std::unique_ptr< LinOp > transpose ()` const override
Returns a LinOp representing the transpose of the [Transposable](#) object.
- `std::unique_ptr< LinOp > conj_transpose ()` const override
Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.
- `value_type * get_values ()` noexcept
Returns a pointer to the array of values of the matrix.
- `const value_type * get_const_values ()` const noexcept
Returns a pointer to the array of values of the matrix.
- `size_type get_stride ()` const noexcept
Returns the stride of the matrix.
- `size_type get_num_stored_elements ()` const noexcept
Returns the number of elements explicitly stored in the matrix.
- `value_type & at (size_type row, size_type col)` noexcept
Returns a single element of the matrix.
- `value_type at (size_type row, size_type col)` const noexcept
Returns a single element of the matrix.
- `ValueType & at (size_type idx)` noexcept
Returns a single element of the matrix.
- `ValueType at (size_type idx)` const noexcept
Returns a single element of the matrix.
- `void scale (const LinOp *alpha)`
Scales the matrix with a scalar (aka: BLAS scal).
- `void add_scaled (const LinOp *alpha, const LinOp *b)`
Adds b scaled by alpha to the matrix (aka: BLAS axpy).
- `void compute_dot (const LinOp *b, LinOp *result)` const
Computes the column-wise dot product of this matrix and b.
- `void compute_norm2 (LinOp *result)` const
Computes the Euclidian (L^2) norm of this matrix.
- `std::unique_ptr< Dense > create_submatrix (const span &rows, const span &columns, const size_type stride)`
Create a submatrix from the original matrix.

Static Public Member Functions

- static `std::unique_ptr< Dense > create_with_config_of` (const `Dense` *other)
Creates a `Dense` matrix with the configuration of another `Dense` matrix.

8.27.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::matrix::Dense< ValueType >
```

`Dense` is a matrix format which explicitly stores all values of the matrix.

The values are stored in row-major format (values belonging to the same row appear consecutive in the memory). Optionally, rows can be padded for better memory access.

Template Parameters

<code>ValueType</code>	precision of matrix elements
------------------------	------------------------------

Note

While this format is not very useful for storing sparse matrices, it is often suitable to store vectors, and sets of vectors.

8.27.2 Member Function Documentation

8.27.2.1 `add_scaled()`

```
template<typename ValueType = default_precision>
void gko::matrix::Dense< ValueType >::add_scaled (
    const LinOp * alpha,
    const LinOp * b ) [inline]
```

Adds `b` scaled by `alpha` to the matrix (aka: BLAS axpy).

Parameters

<code>alpha</code>	If <code>alpha</code> is 1x1 <code>Dense</code> matrix, the entire matrix is scaled by <code>alpha</code> . If it is a <code>Dense</code> row vector of values, then <code>i</code> -th column of the matrix is scaled with the <code>i</code> -th element of <code>alpha</code> (the number of columns of <code>alpha</code> has to match the number of columns of the matrix).
<code>b</code>	a matrix of the same dimension as this

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.27.2.2 at() [1/4]

```
template<typename ValueType = default_precision>
ValueType gko::matrix::Dense< ValueType >::at (
    size_type idx ) const [inline], [noexcept]
```

Returns a single element of the matrix.

Useful for iterating across all elements of the matrix. However, it is less efficient than the two-parameter variant of this method.

Parameters

<i>idx</i>	a linear index of the requested element (ignoring the stride)
------------	---

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_const_data()`.

8.27.2.3 at() [2/4]

```
template<typename ValueType = default_precision>
ValueType& gko::matrix::Dense< ValueType >::at (
    size_type idx ) [inline], [noexcept]
```

Returns a single element of the matrix.

Useful for iterating across all elements of the matrix. However, it is less efficient than the two-parameter variant of this method.

Parameters

<i>idx</i>	a linear index of the requested element (ignoring the stride)
------------	---

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_data()`.

8.27.2.4 at() [3/4]

```
template<typename ValueType = default_precision>
value_type& gko::matrix::Dense< ValueType >::at (
    size_type row,
    size_type col ) const [inline], [noexcept]
```

Returns a single element of the matrix.

Parameters

<i>row</i>	the row of the requested element
<i>col</i>	the column of the requested element

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_const_data()`.

8.27.2.5 at() [4/4]

```
template<typename ValueType = default_precision>
value_type& gko::matrix::Dense< ValueType >::at (
    size_type row,
    size_type col ) [inline], [noexcept]
```

Returns a single element of the matrix.

Parameters

<i>row</i>	the row of the requested element
<i>col</i>	the column of the requested element

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_data()`.

Referenced by `gko::initialize()`.

8.27.2.6 compute_dot()

```
template<typename ValueType = default_precision>
void gko::matrix::Dense< ValueType >::compute_dot (
    const LinOp * b,
    LinOp * result ) const [inline]
```

Computes the column-wise dot product of this matrix and *b*.

The conjugate of this is taken.

Parameters

<i>b</i>	a Dense matrix of same dimension as this
<i>result</i>	a Dense row vector, used to store the dot product (the number of column in the vector must match the number of columns of this)

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.27.2.7 compute_norm2()

```
template<typename ValueType = default_precision>
void gko::matrix::Dense< ValueType >::compute_norm2 (
    LinOp * result ) const [inline]
```

Computes the Euclidian (L^2) norm of this matrix.

Parameters

<i>result</i>	a Dense row vector, used to store the norm (the number of columns in the vector must match the number of columns of this)
---------------	---

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.27.2.8 conj_transpose()

```
template<typename ValueType = default_precision>
std::unique_ptr<LinOp> gko::matrix::Dense< ValueType >::conj_transpose ( ) const [override],
[virtual]
```

Returns a `LinOp` representing the conjugate transpose of the [Transposable](#) object.

Returns

a pointer to the new conjugate transposed object

Implements [gko::Transposable](#).

8.27.2.9 create_submatrix()

```
template<typename ValueType = default_precision>
std::unique_ptr<Dense> gko::matrix::Dense< ValueType >::create_submatrix (
    const span & rows,
    const span & columns,
    const size_type stride ) [inline]
```

Create a submatrix from the original matrix.

Warning: defining stride for this create_submatrix method might cause wrong memory access. Better use the create_submatrix(rows, columns) method instead.

Parameters

<i>rows</i>	row span
<i>columns</i>	column span
<i>stride</i>	stride of the new submatrix.

References gko::span::begin, gko::PolymorphicObject::get_executor(), gko::matrix::Dense< ValueType >::get_stride(), gko::matrix::Dense< ValueType >::get_values(), and gko::Array< ValueType >::view().

8.27.2.10 create_with_config_of()

```
template<typename ValueType = default_precision>
static std::unique_ptr<Dense> gko::matrix::Dense< ValueType >::create_with_config_of (
    const Dense< ValueType > * other ) [inline], [static]
```

Creates a [Dense](#) matrix with the configuration of another [Dense](#) matrix.

Parameters

<i>other</i>	The other matrix whose configuration needs to copied.
--------------	---

8.27.2.11 get_const_values()

```
template<typename ValueType = default_precision>
const value_type* gko::matrix::Dense< ValueType >::get_const_values ( ) const [inline], [noexcept]
```

Returns a pointer to the array of values of the matrix.

Returns

the pointer to the array of values

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.27.2.12 get_num_stored_elements()

```
template<typename ValueType = default_precision>
size_type gko::matrix::Dense< ValueType >::get_num_stored_elements ( ) const [inline], [noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.27.2.13 get_stride()

```
template<typename ValueType = default_precision>
size_type gko::matrix::Dense< ValueType >::get_stride ( ) const [inline], [noexcept]
```

Returns the stride of the matrix.

Returns

the stride of the matrix.

Referenced by `gko::matrix::Dense< ValueType >::create_submatrix()`.

8.27.2.14 get_values()

```
template<typename ValueType = default_precision>
value_type* gko::matrix::Dense< ValueType >::get_values ( ) [inline], [noexcept]
```

Returns a pointer to the array of values of the matrix.

Returns

the pointer to the array of values

References `gko::Array< ValueType >::get_data()`.

Referenced by `gko::matrix::Dense< ValueType >::create_submatrix()`.

8.27.2.15 scale()

```
template<typename ValueType = default_precision>
void gko::matrix::Dense< ValueType >::scale (
    const LinOp * alpha ) [inline]
```

Scales the matrix with a scalar (aka: BLAS scal).

Parameters

<i>alpha</i>	If alpha is 1x1 Dense matrix, the entire matrix is scaled by alpha. If it is a Dense row vector of values, then i-th column of the matrix is scaled with the i-th element of alpha (the number of columns of alpha has to match the number of columns of the matrix).
--------------	---

References `gko::PolymorphicObject::get_executor()`, and `gko::make_temporary_clone()`.

8.27.2.16 transpose()

```
template<typename ValueType = default_precision>
std::unique_ptr<LinOp> gko::matrix::Dense< ValueType >::transpose ( ) const [override],
[virtual]
```

Returns a `LinOp` representing the transpose of the [Transposable](#) object.

Returns

a pointer to the new transposed object

Implements [gko::Transposable](#).

The documentation for this class was generated from the following files:

- `ginkgo/core/matrix/coo.hpp` (5545d209)
- `ginkgo/core/matrix/dense.hpp` (b8bd4773)

8.28 gko::dim< Dimensionality, DimensionType > Struct Template Reference

A type representing the dimensions of a multidimensional object.

```
#include <ginkgo/core/base/dim.hpp>
```

Public Member Functions

- constexpr [dim](#) (const dimension_type &size=dimension_type{})
Creates a dimension object with all dimensions set to the same value.
- template<typename... Rest>
constexpr [dim](#) (const dimension_type &first, const Rest &... rest)
Creates a dimension object with the specified dimensions.
- constexpr const dimension_type & [operator\[\]](#) (const [size_type](#) &dimension) const noexcept
Returns the requested dimension.
- dimension_type & [operator\[\]](#) (const [size_type](#) &dimension) noexcept
- constexpr [operator bool](#) () const
Checks if all dimensions evaluate to true.

Friends

- constexpr friend bool `operator==` (const `dim` &x, const `dim` &y)
Checks if two dim objects are equal.
- constexpr friend `dim operator*` (const `dim` &x, const `dim` &y)
Multiplies two dim objects.

8.28.1 Detailed Description

```
template<size_type Dimensionality, typename DimensionType = size_type>
struct gko::dim< Dimensionality, DimensionType >
```

A type representing the dimensions of a multidimensional object.

Template Parameters

<i>Dimensionality</i>	number of dimensions of the object
<i>DimensionType</i>	datatype used to represent each dimension

8.28.2 Constructor & Destructor Documentation

8.28.2.1 `dim()` [1/2]

```
template<size_type Dimensionality, typename DimensionType = size_type>
constexpr gko::dim< Dimensionality, DimensionType >::dim (
    const dimension_type & size = dimension_type{} ) [inline], [constexpr]
```

Creates a dimension object with all dimensions set to the same value.

Parameters

<i>size</i>	the size of each dimension
-------------	----------------------------

8.28.2.2 `dim()` [2/2]

```
template<size_type Dimensionality, typename DimensionType = size_type>
template<typename... Rest>
constexpr gko::dim< Dimensionality, DimensionType >::dim (
    const dimension_type & first,
    const Rest &... rest ) [inline], [constexpr]
```

Creates a dimension object with the specified dimensions.

If the number of dimensions given is less than the dimensionality of the object, the remaining dimensions are set to the same value as the last value given.

For example, in the context of matrices `dim<2>{2, 3}` creates the dimensions for a 2-by-3 matrix.

Parameters

<i>first</i>	first dimension
<i>rest</i>	other dimensions

8.28.3 Member Function Documentation

8.28.3.1 operator bool()

```
template<size_type Dimensionality, typename DimensionType = size_type>
constexpr gko::dim< Dimensionality, DimensionType >::operator bool ( ) const [inline], [constexpr]
```

Checks if all dimensions evaluate to true.

For standard arithmetic types, this is equivalent to all dimensions being different than zero.

Returns

true if and only if all dimensions evaluate to true

8.28.3.2 operator[]() [1/2]

```
template<size_type Dimensionality, typename DimensionType = size_type>
constexpr const dimension_type& gko::dim< Dimensionality, DimensionType >::operator[] (
    const size\_type & dimension ) const [inline], [constexpr], [noexcept]
```

Returns the requested dimension.

For example, if `d` is a `dim<2>` object representing matrix dimensions, `d[0]` returns the number of rows, and `d[1]` returns the number of columns.

Parameters

<i>dimension</i>	the requested dimension
------------------	-------------------------

Returns

the `dimension`-th dimension

8.28.3.3 operator[]() [2/2]

```
template<size_type Dimensionality, typename DimensionType = size_type>
dimension_type& gko::dim< Dimensionality, DimensionType >::operator[] (
    const size_type & dimension ) [inline], [noexcept]
```

8.28.4 Friends And Related Function Documentation

8.28.4.1 operator*

```
template<size_type Dimensionality, typename DimensionType = size_type>
constexpr friend dim operator* (
    const dim< Dimensionality, DimensionType > & x,
    const dim< Dimensionality, DimensionType > & y ) [friend]
```

Multiplies two dim objects.

Parameters

<i>x</i>	first object
<i>y</i>	second object

Returns

a dim object representing the size of the tensor product $x * y$

8.28.4.2 operator==

```
template<size_type Dimensionality, typename DimensionType = size_type>
constexpr friend bool operator== (
    const dim< Dimensionality, DimensionType > & x,
    const dim< Dimensionality, DimensionType > & y ) [friend]
```

Checks if two dim objects are equal.

Parameters

<i>x</i>	first object
<i>y</i>	second object

Returns

true if and only if all dimensions of both objects are equal.

The documentation for this struct was generated from the following file:

- ginkgo/core/base/dim.hpp (f1a4eb68)

8.29 gko::DimensionMismatch Class Reference

[DimensionMismatch](#) is thrown if an operation is being applied to LinOps of incompatible size.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [DimensionMismatch](#) (const std::string &file, int line, const std::string &func, const std::string &first_name, [size_type](#) first_rows, [size_type](#) first_cols, const std::string &second_name, [size_type](#) second_rows, [size_type](#) second_cols, const std::string &clarification)

Initializes a dimension mismatch error.

8.29.1 Detailed Description

[DimensionMismatch](#) is thrown if an operation is being applied to LinOps of incompatible size.

8.29.2 Constructor & Destructor Documentation

8.29.2.1 DimensionMismatch()

```
gko::DimensionMismatch::DimensionMismatch (
    const std::string & file,
    int line,
    const std::string & func,
    const std::string & first_name,
    size\_type first_rows,
    size\_type first_cols,
    const std::string & second_name,
    size\_type second_rows,
    size\_type second_cols,
    const std::string & clarification ) [inline]
```

Initializes a dimension mismatch error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The function name where the error occurred
<i>first_name</i>	The name of the first operator
<i>first_rows</i>	The output dimension of the first operator
<i>first_cols</i>	The input dimension of the first operator
<i>second_name</i>	The name of the second operator
<i>second_rows</i>	The output dimension of the second operator
<i>second_cols</i>	The input dimension of the second operator

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.30 gko::matrix::Ell< ValueType, IndexType > Class Template Reference

ELL is a matrix format where stride with explicit zeros is used such that all rows have the same number of stored elements.

```
#include <ginkgo/core/matrix/ell.hpp>
```

Public Member Functions

- void [read](#) (const [mat_data](#) &data) override
Reads a matrix from a [matrix_data](#) structure.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.
- value_type * [get_values](#) () noexcept
Returns the values of the matrix.
- const value_type * [get_const_values](#) () const noexcept
Returns the values of the matrix.
- index_type * [get_col_idxs](#) () noexcept
Returns the column indexes of the matrix.
- const index_type * [get_const_col_idxs](#) () const noexcept
Returns the column indexes of the matrix.
- size_type [get_num_stored_elements_per_row](#) () const noexcept
Returns the number of stored elements per row.
- size_type [get_stride](#) () const noexcept
Returns the stride of the matrix.
- size_type [get_num_stored_elements](#) () const noexcept
Returns the number of elements explicitly stored in the matrix.
- value_type & [val_at](#) (size_type row, size_type idx) noexcept
*Returns the *idx*-th non-zero element of the *row*-th row .*
- value_type [val_at](#) (size_type row, size_type idx) const noexcept
*Returns the *idx*-th non-zero element of the *row*-th row .*
- index_type & [col_at](#) (size_type row, size_type idx) noexcept
*Returns the *idx*-th column index of the *row*-th row .*
- index_type [col_at](#) (size_type row, size_type idx) const noexcept
*Returns the *idx*-th column index of the *row*-th row .*

8.30.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Ell< ValueType, IndexType >
```

ELL is a matrix format where stride with explicit zeros is used such that all rows have the same number of stored elements.

The number of elements stored in each row is the largest number of nonzero elements in any of the rows (obtainable through [get_num_stored_elements_per_row](#)() method). This removes the need of a row pointer like in the CSR format, and allows for SIMD processing of the distinct rows. For efficient processing, the nonzero elements and the corresponding column indices are stored in column-major fashion. The columns are padded to the length by user-defined stride parameter whose default value is the number of rows of the matrix.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indexes

8.30.2 Member Function Documentation

8.30.2.1 `col_at()` [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type& gko::matrix::Ell< ValueType, IndexType >::col_at (
    size_type row,
    size_type idx ) const [inline], [noexcept]
```

Returns the `idx`-th column index of the `row`-th row .

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the <code>idx</code> -th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

```
209 {
210     return this->get_const_col_idxs() [this->linearize_index(row, idx)];
211 }
```

References `gko::matrix::Ell< ValueType, IndexType >::get_const_col_idxs()`.

8.30.2.2 `col_at()` [2/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type& gko::matrix::Ell< ValueType, IndexType >::col_at (
    size_type row,
    size_type idx ) [inline], [noexcept]
```

Returns the `idx`-th column index of the `row`-th row .

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the <code>idx</code> -th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::matrix::Ell< ValueType, IndexType >::get_col_idxxs()`.

8.30.2.3 get_col_idxxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Ell< ValueType, IndexType >::get_col_idxxs ( ) [inline], [noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

References `gko::Array< ValueType >::get_data()`.

Referenced by `gko::matrix::Ell< ValueType, IndexType >::col_at()`.

8.30.2.4 get_const_col_idxxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Ell< ValueType, IndexType >::get_const_col_idxxs ( ) const [inline],
[noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

Referenced by `gko::matrix::Ell< ValueType, IndexType >::col_at()`.

8.30.2.5 get_const_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Ell< ValueType, IndexType >::get_const_values ( ) const [inline],
[noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.30.2.6 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Ell< ValueType, IndexType >::get_num_stored_elements ( ) const [inline],
[noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.30.2.7 get_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Ell< ValueType, IndexType >::get_num_stored_elements_per_row ( ) const
[inline], [noexcept]
```

Returns the number of stored elements per row.

Returns

the number of stored elements per row.

8.30.2.8 get_stride()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Ell< ValueType, IndexType >::get_stride ( ) const [inline], [noexcept]
```

Returns the stride of the matrix.

Returns

the stride of the matrix.

8.30.2.9 get_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Ell< ValueType, IndexType >::get_values ( ) [inline], [noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.30.2.10 read()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Ell< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a `matrix_data` structure.

Parameters

<code>data</code>	the <code>matrix_data</code> structure
-------------------	--

Implements `gko::ReadableFromMatrixData< ValueType, IndexType >`.

8.30.2.11 val_at() [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type gko::matrix::Ell< ValueType, IndexType >::val_at (
```

```
size_type row,  
size_type idx ) const [inline], [noexcept]
```

Returns the `idx`-th non-zero element of the `row`-th row .

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the idx-th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_const_data()`.

8.30.2.12 val_at() [2/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type& gko::matrix::Ell< ValueType, IndexType >::val_at (
    size_type row,
    size_type idx ) [inline], [noexcept]
```

Returns the `idx`-th non-zero element of the `row`-th row .

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the idx-th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

References `gko::Array< ValueType >::get_data()`.

8.30.2.13 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Ell< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following files:

- [ginkgo/core/matrix/csr.hpp](#) (b8bd4773)
- [ginkgo/core/matrix/ell.hpp](#) (8045ac75)

8.31 gko::enable_parameters_type< ConcreteParametersType, Factory > Struct Template Reference

The [enable_parameters_type](#) mixin is used to create a base implementation of the factory parameters structure.

```
#include <ginkgo/core/base/abstract_factory.hpp>
```

Public Member Functions

- `std::unique_ptr< Factory > on (std::shared_ptr< const Executor > exec) const`
Creates a new factory on the specified executor.

8.31.1 Detailed Description

```
template<typename ConcreteParametersType, typename Factory>
struct gko::enable_parameters_type< ConcreteParametersType, Factory >
```

The [enable_parameters_type](#) mixin is used to create a base implementation of the factory parameters structure.

It provides only the [on\(\)](#) method which can be used to instantiate the factory give the parameters stored in the structure.

Template Parameters

<i>ConcreteParametersType</i>	the concrete parameters type which is being implemented [CRTP parameter]
<i>Factory</i>	the concrete factory for which these parameters are being used

8.31.2 Member Function Documentation

8.31.2.1 on()

```
template<typename ConcreteParametersType, typename Factory>
std::unique_ptr<Factory> gko::enable\_parameters\_type< ConcreteParametersType, Factory >::on (
    std::shared_ptr< const Executor > exec ) const [inline]
```

Creates a new factory on the specified executor.

Parameters

<code>exec</code>	the executor where the factory will be created
-------------------	--

Returns

a new factory instance

The documentation for this struct was generated from the following file:

- `ginkgo/core/base/abstract_factory.hpp` (8045ac75)

8.32 gko::EnableAbstractPolymorphicObject< AbstractObject, PolymorphicBase > Class Template Reference

This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new abstract object.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

8.32.1 Detailed Description

```
template<typename AbstractObject, typename PolymorphicBase = PolymorphicObject>
class gko::EnableAbstractPolymorphicObject< AbstractObject, PolymorphicBase >
```

This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new abstract object.

It uses method hiding to update the parameter and return types from [PolymorphicObject](#) to `AbstractObject` wherever it makes sense. As opposed to [EnablePolymorphicObject](#), it does not implement [PolymorphicObject](#)'s virtual methods.

Template Parameters

<i>AbstractObject</i>	the abstract class which is being implemented [CRTP parameter]
<i>PolymorphicBase</i>	parent of <code>AbstractObject</code> in the polymorphic hierarchy, has to be a subclass of <code>polymorphic object</code>

See also

[EnablePolymorphicObject](#) for creating a concrete subclass of [PolymorphicObject](#).

The documentation for this class was generated from the following file:

- `ginkgo/core/base/polymorphic_object.hpp` (3f08cf0a)

8.33 gko::EnableCreateMethod< ConcreteType > Class Template Reference

This mixin implements a static `create()` method on `ConcreteType` that dynamically allocates the memory, uses the passed-in arguments to construct the object, and returns an `std::unique_ptr` to such an object.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

8.33.1 Detailed Description

```
template<typename ConcreteType>
class gko::EnableCreateMethod< ConcreteType >
```

This mixin implements a static `create()` method on `ConcreteType` that dynamically allocates the memory, uses the passed-in arguments to construct the object, and returns an `std::unique_ptr` to such an object.

Template Parameters

<i>ConcreteObject</i>	the concrete type for which <code>create()</code> is being implemented [CRTP parameter]
-----------------------	---

The documentation for this class was generated from the following file:

- `ginkgo/core/base/polymorphic_object.hpp` (3f08cf0a)

8.34 gko::EnableDefaultFactory< ConcreteFactory, ProductType, ParametersType, PolymorphicBase > Class Template Reference

This mixin provides a default implementation of a concrete factory.

```
#include <ginkgo/core/base/abstract_factory.hpp>
```

Public Member Functions

- `const parameters_type & get_parameters ()` `const` `noexcept`
Returns the parameters of the factory.

Static Public Member Functions

- `static parameters_type create ()`
Creates a new ParametersType object which can be used to instantiate a new ConcreteFactory.

8.34.1 Detailed Description

```
template<typename ConcreteFactory, typename ProductType, typename ParametersType, typename PolymorphicBase>  
class gko::EnableDefaultFactory< ConcreteFactory, ProductType, ParametersType, PolymorphicBase >
```

This mixin provides a default implementation of a concrete factory.

It implements all the methods of [AbstractFactory](#) and [PolymorphicObject](#). Its implementation of the `generate_impl()` method delegates the creation of the product by calling the `ProductType::ProductType(const ConcreteFactory *, const components_type &)` constructor. The factory also supports parameters by using the `ParametersType` structure, which is defined by the user.

For a simple example, see `IntFactory` in `core/test/base/abstract_factory.cpp`.

Template Parameters

<i>ConcreteFactory</i>	the concrete factory which is being implemented [CRTP parameter]
<i>ProductType</i>	the concrete type of products which this factory produces, has to be a subclass of <code>PolymorphicBase::abstract_product_type</code>
<i>ParametersType</i>	a type representing the parameters of the factory, has to inherit from the enable_parameters_type mixin
<i>PolymorphicBase</i>	parent of <code>ConcreteFactory</code> in the polymorphic hierarchy, has to be a subclass of AbstractFactory

8.34.2 Member Function Documentation

8.34.2.1 create()

```
template<typename ConcreteFactory , typename ProductType , typename ParametersType , typename  
PolymorphicBase >  
static parameters_type gko::EnableDefaultFactory< ConcreteFactory, ProductType, ParametersType, PolymorphicBase >::create ( ) [inline], [static]
```

Creates a new `ParametersType` object which can be used to instantiate a new `ConcreteFactory`.

This method does not construct the factory directly, but returns a new `parameters_type` object, which can be used to set the parameters of the factory. Once the parameters have been set, the `parameters_type::on()` method can be used to obtain an instance of the factory with those parameters.

Returns

a default `parameters_type` object

8.34.2.2 get_parameters()

```
template<typename ConcreteFactory , typename ProductType , typename ParametersType , typename
PolymorphicBase >
const parameters_type& gko::EnableDefaultFactory< ConcreteFactory, ProductType, ParametersType, PolymorphicBase >::get_parameters ( ) const [inline], [noexcept]
```

Returns the parameters of the factory.

Returns

the parameters of the factory

The documentation for this class was generated from the following file:

- ginkgo/core/base/abstract_factory.hpp (8045ac75)

8.35 gko::EnableLinOp< ConcreteLinOp, PolymorphicBase > Class Template Reference

The [EnableLinOp](#) mixin can be used to provide sensible default implementations of the majority of the LinOp and [PolymorphicObject](#) interface.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Additional Inherited Members

8.35.1 Detailed Description

```
template<typename ConcreteLinOp, typename PolymorphicBase = LinOp>
class gko::EnableLinOp< ConcreteLinOp, PolymorphicBase >
```

The [EnableLinOp](#) mixin can be used to provide sensible default implementations of the majority of the LinOp and [PolymorphicObject](#) interface.

The goal of the mixin is to facilitate the development of new LinOp, by enabling the implementers to focus on the important parts of their operator, while the library takes care of generating the trivial utility functions. The mixin will provide default implementations for the entire [PolymorphicObject](#) interface, including a default implementation of `copy_from` between objects of the new LinOp type. It will also hide the default `LinOp::apply()` methods with versions that preserve the static type of the object.

Implementers of new LinOps are required to specify only the following aspects:

1. Creation of the LinOp: This can be facilitated via either [EnableCreateMethod](#) mixin (used mostly for matrix formats), or `GKO_ENABLE_LIN_OP_FACTORY` macro (used for operators created from other operators, like preconditioners and solvers).
2. Application of the LinOp: Implementers have to override the two overloads of the `LinOp::apply_impl()` virtual methods.

Template Parameters

<i>ConcreteLinOp</i>	the concrete LinOp which is being implemented [CRTP parameter]
<i>PolymorphicBase</i>	parent of ConcreteLinOp in the polymorphic hierarchy, has to be a subclass of LinOp

The documentation for this class was generated from the following file:

- ginkgo/core/base/lin_op.hpp (4c758394)

8.36 gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase > Class Template Reference

[EnableLogging](#) is a mixin which should be inherited by any class which wants to enable logging.

```
#include <ginkgo/core/log/logger.hpp>
```

Public Member Functions

- void [add_logger](#) (std::shared_ptr< const Logger > logger) override
Adds a new logger to the list of subscribed loggers.
- void [remove_logger](#) (const Logger *logger) override
Removes a logger from the list of subscribed loggers.

8.36.1 Detailed Description

```
template<typename ConcreteLoggable, typename PolymorphicBase = Loggable>
class gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase >
```

[EnableLogging](#) is a mixin which should be inherited by any class which wants to enable logging.

All the received events are passed to the loggers this class contains.

Template Parameters

<i>ConcreteLoggable</i>	the object being logged [CRTP parameter]
<i>PolymorphicBase</i>	the polymorphic base of this class. By default it is Loggable . Change it if you want to use a new superclass of Loggable as polymorphic base of this class.

8.36.2 Member Function Documentation

8.36.2.1 add_logger()

```
template<typename ConcreteLoggable, typename PolymorphicBase = Loggable>
void gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase >::add_logger (
    std::shared_ptr< const Logger > logger ) [inline], [override], [virtual]
```

Adds a new logger to the list of subscribed loggers.

Parameters

<i>logger</i>	the logger to add
---------------	-------------------

Implements [gko::log::Loggable](#).

```
524 {
525     loggers_.push_back(logger);
526 }
```

8.36.2.2 remove_logger()

```
template<typename ConcreteLoggable, typename PolymorphicBase = Loggable>
void gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase >::remove_logger (
    const Logger * logger ) [inline], [override], [virtual]
```

Removes a logger from the list of subscribed loggers.

Parameters

<i>logger</i>	the logger to remove
---------------	----------------------

Note

The comparison is done using the logger's object unique identity. Thus, two loggers constructed in the same way are not considered equal.

Implements [gko::log::Loggable](#).

The documentation for this class was generated from the following file:

- ginkgo/core/log/logger.hpp (0d7578c9)

8.37 gko::EnablePolymorphicAssignment< ConcreteType, ResultType > Class Template Reference

This mixin is used to enable a default [PolymorphicObject::copy_from\(\)](#) implementation for objects that have implemented conversions between them.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

Public Member Functions

- void [convert_to](#) (result_type *result) const override
Converts the implementer to an object of type result_type.
- void [move_to](#) (result_type *result) override
Converts the implementer to an object of type result_type by moving data from this object.

8.37.1 Detailed Description

```
template<typename ConcreteType, typename ResultType = ConcreteType>
class gko::EnablePolymorphicAssignment< ConcreteType, ResultType >
```

This mixin is used to enable a default [PolymorphicObject::copy_from\(\)](#) implementation for objects that have implemented conversions between them.

The requirement is that there is either a conversion constructor from ConcreteType in ResultType, or a conversion operator to ResultType in ConcreteType.

Template Parameters

<i>ConcreteType</i>	the concrete type from which the copy_from is being enabled [CRTP parameter]
<i>ResultType</i>	the type to which copy_from is being enabled

8.37.2 Member Function Documentation

8.37.2.1 convert_to()

```
template<typename ConcreteType, typename ResultType = ConcreteType>
void gko::EnablePolymorphicAssignment< ConcreteType, ResultType >::convert_to (
    result_type * result ) const [inline], [override], [virtual]
```

Converts the implementer to an object of type result_type.

Parameters

<i>result</i>	the object used to store the result of the conversion
---------------	---

Implements [gko::ConvertibleTo< ResultType >](#).

8.37.2.2 move_to()

```
template<typename ConcreteType, typename ResultType = ConcreteType>
void gko::EnablePolymorphicAssignment< ConcreteType, ResultType >::move_to (
    result_type * result ) [inline], [override], [virtual]
```

Converts the implementer to an object of type `result_type` by moving data from this object.

This method is used when the implementer is a temporary object, and move semantics can be used.

Parameters

<i>result</i>	the object used to emplace the result of the conversion
---------------	---

Note

[ConvertibleTo::move_to](#) can be implemented by simply calling [ConvertibleTo::convert_to](#). However, this operation can often be optimized by exploiting the fact that implementer's data can be moved to the result.

Implements [gko::ConvertibleTo< ResultType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/polymorphic_object.hpp](#) (3f08cf0a)

8.38 [gko::EnablePolymorphicObject< ConcreteObject, PolymorphicBase >](#) Class Template Reference

This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new concrete polymorphic object.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

8.38.1 Detailed Description

```
template<typename ConcreteObject, typename PolymorphicBase = PolymorphicObject>
class gko::EnablePolymorphicObject< ConcreteObject, PolymorphicBase >
```

This mixin inherits from (a subclass of) [PolymorphicObject](#) and provides a base implementation of a new concrete polymorphic object.

The mixin changes parameter and return types of appropriate public methods of [PolymorphicObject](#) in the same way [EnableAbstractPolymorphicObject](#) does. In addition, it also provides default implementations of [PolymorphicObject](#)'s virtual methods by using the *executor default constructor* and the assignment operator of `ConcreteObject`. Consequently, the following is a minimal example of [PolymorphicObject](#):

```
{c++}
struct MyObject : EnablePolymorphicObject<MyObject> {
    MyObject(std::shared_ptr<const Executor> exec)
        : EnablePolymorphicObject<MyObject>(std::move(exec))
    {}
};
```

In a way, this mixin can be viewed as an extension of default constructor/destructor/assignment operators.

Note

This mixin does not enable copying the polymorphic object to the object of the same type (i.e. it does not implement the [ConvertibleTo<ConcreteObject>](#) interface). To enable a default implementation of this interface see the [EnablePolymorphicAssignment](#) mixin.

Template Parameters

<i>ConcreteObject</i>	the concrete type which is being implemented [CRTP parameter]
<i>PolymorphicBase</i>	parent of ConcreteObject in the polymorphic hierarchy, has to be a subclass of polymorphic object

The documentation for this class was generated from the following file:

- ginkgo/core/base/polymorphic_object.hpp (3f08cf0a)

8.39 gko::Error Class Reference

The [Error](#) class is used to report exceptional behaviour in library functions.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [Error](#) (const std::string &file, int line, const std::string &[what](#))
Initializes an error.
- virtual const char * [what](#) () const noexcept override
Returns a human-readable string with a more detailed description of the error.

8.39.1 Detailed Description

The [Error](#) class is used to report exceptional behaviour in library functions.

Ginkgo uses C++ exception mechanism to this end, and the [Error](#) class represents a base class for all types of errors. The exact list of errors which could occur during the execution of a certain library routine is provided in the documentation of that routine, along with a short description of the situation when that error can occur. During runtime, these errors can be detected by using standard C++ try-catch blocks, and a human-readable error description can be obtained by calling the [Error::what\(\)](#) method.

As an example, trying to compute a matrix-vector product with arguments of incompatible size will result in a [DimensionMismatch](#) error, which is demonstrated in the following program.

```
#include <ginkgo.h>
#include <iostream>
using namespace gko;
int main()
{
    auto omp = create<OmpExecutor>();
    auto A = randn_fill<matrix::Csr<float>>(5, 5, 0f, 1f, omp);
    auto x = fill<matrix::Dense<float>>(6, 1, 1f, omp);
    try {
        auto y = apply(A.get(), x.get());
    } catch(Error e) {
        // an error occurred, write the message to screen and exit
        std::cout << e.what() << std::endl;
        return -1;
    }
    return 0;
}
```

8.39.2 Constructor & Destructor Documentation

8.39.2.1 Error()

```
gko::Error::Error (
    const std::string & file,
    int line,
    const std::string & what ) [inline]
```

Initializes an error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>what</i>	The error message

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.40 gko::Executor Class Reference

The first step in using the Ginkgo library consists of creating an executor.

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- virtual void [run](#) (const [Operation](#) &op) const =0
Runs the specified [Operation](#) using this [Executor](#).
- template<typename ClosureOmp , typename ClosureCuda >
void [run](#) (const ClosureOmp &op_omp, const ClosureCuda &op_cuda) const
Runs one of the passed in functors, depending on the [Executor](#) type.
- template<typename T >
T * [alloc](#) ([size_type](#) num_elems) const
Allocates memory in this [Executor](#).
- void [free](#) (void *ptr) const noexcept
Frees memory previously allocated with [Executor::alloc\(\)](#).
- template<typename T >
void [copy_from](#) (const [Executor](#) *src_exec, [size_type](#) num_elems, const T *src_ptr, T *dest_ptr) const
Copies data from another [Executor](#).
- virtual std::shared_ptr< [Executor](#) > [get_master](#) () noexcept=0
Returns the master [OmpExecutor](#) of this [Executor](#).
- virtual std::shared_ptr< const [Executor](#) > [get_master](#) () const noexcept=0
Returns the master [OmpExecutor](#) of this [Executor](#).
- virtual void [synchronize](#) () const =0
Synchronize the operations launched on the executor with its master.

8.40.1 Detailed Description

The first step in using the Ginkgo library consists of creating an executor.

Executors are used to specify the location for the data of linear algebra objects, and to determine where the operations will be executed. Ginkgo currently supports three different executor types:

- [OmpExecutor](#) specifies that the data should be stored and the associated operations executed on an OpenMP-supporting device (e.g. host CPU);
- [CudaExecutor](#) specifies that the data should be stored and the operations executed on the NVIDIA GPU accelerator;
- [ReferenceExecutor](#) executes a non-optimized reference implementation, which can be used to debug the library.

The following code snippet demonstrates the simplest possible use of the Ginkgo library:

```
auto omp = gko::create<gko::OmpExecutor>();
auto A = gko::read_from_mtx<gko::matrix::Csr<float>>("A.mtx", omp);
```

First, we create a OMP executor, which will be used in the next line to specify where we want the data for the matrix A to be stored. The second line will read a matrix from the matrix market file 'A.mtx', and store the data on the CPU in CSR format ([gko::matrix::Csr](#) is a Ginkgo matrix class which stores its data in CSR format). At this point, matrix A is bound to the CPU, and any routines called on it will be performed on the CPU. This approach is usually desired in sparse linear algebra, as the cost of individual operations is several orders of magnitude lower than the cost of copying the matrix to the GPU.

If matrix A is going to be reused multiple times, it could be beneficial to copy it over to the accelerator, and perform the operations there, as demonstrated by the next code snippet:

```
auto cuda = gko::create<gko::CudaExecutor>(0, omp);
auto dA = gko::copy_to<gko::matrix::Csr<float>>(A.get(), cuda);
```

The first line of the snippet creates a new CUDA executor. Since there may be multiple NVIDIA GPUs present on the system, the first parameter instructs the library to use the first device (i.e. the one with device ID zero, as in `cudaSetDevice()` routine from the CUDA runtime API). In addition, since GPUs are not stand-alone processors, it is required to pass a "master" [OmpExecutor](#) which will be used to schedule the requested CUDA kernels on the accelerator.

The second command creates a copy of the matrix A on the GPU. Notice the use of the `get()` method. As Ginkgo aims to provide automatic memory management of its objects, the result of calling `gko::read_from_mtx()` is a smart pointer (`std::unique_ptr`) to the created object. On the other hand, as the library will not hold a reference to A once the copy is completed, the input parameter for `gko::copy_to()` is a plain pointer. Thus, the `get()` method is used to convert from a `std::unique_ptr` to a plain pointer, as expected by `gko::copy_to()`.

As a side note, the `gko::copy_to` routine is far more powerful than just copying data between different devices. It can also be used to convert data between different formats. For example, if the above code used [gko::matrix::Ell](#) as the template parameter, dA would be stored on the GPU, in ELLPACK format.

Finally, if all the processing of the matrix is supposed to be done on the GPU, and a CPU copy of the matrix is not required, we could have read the matrix to the GPU directly:

```
auto omp = gko::create<gko::OmpExecutor>();
auto cuda = gko::create<gko::CudaExecutor>(0, omp);
auto dA = gko::read_from_mtx<gko::matrix::Csr<float>>("A.mtx", cuda);
```

Notice that even though reading the matrix directly from a file to the accelerator is not supported, the library is designed to abstract away the intermediate step of reading the matrix to the CPU memory. This is a general design approach taken by the library: in case an operation is not supported by the device, the data will be copied to the CPU, the operation performed there, and finally the results copied back to the device. This approach makes using the library more concise, as explicit copies are not required by the user. Nevertheless, this feature should be taken into account when considering performance implications of using such operations.

8.40.2 Member Function Documentation

8.40.2.1 alloc()

```
template<typename T >
T* gko::Executor::alloc (
    size_type num_elems ) const [inline]
```

Allocates memory in this [Executor](#).

Template Parameters

<i>T</i>	datatype to allocate
----------	----------------------

Parameters

<i>num_elems</i>	number of elements of type <i>T</i> to allocate
------------------	---

Exceptions

AllocationError	if the allocation failed
---------------------------------	--------------------------

Returns

pointer to allocated memory

8.40.2.2 copy_from()

```
template<typename T >
void gko::Executor::copy_from (
    const Executor * src_exec,
    size_type num_elems,
    const T * src_ptr,
    T * dest_ptr ) const [inline]
```

Copies data from another [Executor](#).

Template Parameters

<i>T</i>	datatype to copy
----------	------------------

Parameters

<i>src_exec</i>	Executor from which the memory will be copied
-----------------	---

Parameters

<i>num_elems</i>	number of elements of type T to copy
<i>src_ptr</i>	pointer to a block of memory containing the data to be copied
<i>dest_ptr</i>	pointer to an allocated block of memory where the data will be copied to

8.40.2.3 free()

```
void gko::Executor::free (
    void * ptr ) const [inline], [noexcept]
```

Frees memory previously allocated with [Executor::alloc\(\)](#).

If *ptr* is a `nullptr`, the function has no effect.

Parameters

<i>ptr</i>	pointer to the allocated memory block
------------	---------------------------------------

8.40.2.4 get_master() [1/2]

```
virtual std::shared_ptr<const Executor> gko::Executor::get_master ( ) const [pure virtual],
[noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implemented in [gko::CudaExecutor](#), and [gko::OmpExecutor](#).

8.40.2.5 get_master() [2/2]

```
virtual std::shared_ptr<Executor> gko::Executor::get_master ( ) [pure virtual], [noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implemented in [gko::CudaExecutor](#), and [gko::OmpExecutor](#).

8.40.2.6 run() [1/2]

```
template<typename ClosureOmp , typename ClosureCuda >
void gko::Executor::run (
    const ClosureOmp & op_omp,
    const ClosureCuda & op_cuda ) const [inline]
```

Runs one of the passed in functors, depending on the [Executor](#) type.

Template Parameters

<i>ClosureOmp</i>	type of op_omp
<i>ClosureCuda</i>	type of op_cuda

Parameters

<i>op_omp</i>	functor to run in case of a OmpExecutor or ReferenceExecutor
<i>op_cuda</i>	functor to run in case of a CudaExecutor

References [run\(\)](#).

8.40.2.7 run() [2/2]

```
virtual void gko::Executor::run (
    const Operation & op ) const [pure virtual]
```

Runs the specified [Operation](#) using this [Executor](#).

Parameters

<i>op</i>	the operation to run
-----------	----------------------

Implemented in [gko::CudaExecutor](#), and [gko::ReferenceExecutor](#).

Referenced by [run\(\)](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/executor.hpp](#) (f1a4eb68)

8.41 gko::log::executor_data Struct Reference

Struct representing [Executor](#) related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.41.1 Detailed Description

Struct representing [Executor](#) related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.42 gko::executor_deleter< T > Class Template Reference

This is a deleter that uses an executor's `free` method to deallocate the data.

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- [executor_deleter](#) (std::shared_ptr< const [Executor](#) > exec)
Creates a new deleter.
- void [operator\(\)](#) (pointer ptr) const
Deletes the object.

8.42.1 Detailed Description

```
template<typename T>
class gko::executor_deleter< T >
```

This is a deleter that uses an executor's `free` method to deallocate the data.

Template Parameters

<i>T</i>	the type of object being deleted
----------	----------------------------------

8.42.2 Constructor & Destructor Documentation

8.42.2.1 executor_deleter()

```
template<typename T >
gko::executor_deleter< T >::executor_deleter (
    std::shared_ptr< const Executor > exec ) [inline], [explicit]
```

Creates a new deleter.

Parameters

<code>exec</code>	the executor used to free the data
-------------------	------------------------------------

8.42.3 Member Function Documentation

8.42.3.1 operator()

```
template<typename T >
void gko::executor_deleter< T >::operator() (
    pointer ptr ) const [inline]
```

Deletes the object.

Parameters

<code>ptr</code>	pointer to the object being deleted
------------------	-------------------------------------

The documentation for this class was generated from the following file:

- ginkgo/core/base/executor.hpp (f1a4eb68)

8.43 gko::solver::Fcg< ValueType > Class Template Reference

FCG or the flexible conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

```
#include <ginkgo/core/solver/fcg.hpp>
```

Public Member Functions

- `std::shared_ptr< const LinOp > get_system_matrix () const`
Gets the system operator (matrix) of the linear system.

8.43.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::Fcg< ValueType >
```

FCG or the flexible conjugate gradient method is an iterative type Krylov subspace method which is suitable for symmetric positive definite methods.

Though this method performs very well for symmetric positive definite matrices, it is in general not suitable for general matrices.

In contrast to the standard CG based on the Polack-Ribiere formula, the flexible CG uses the Fletcher-Reeves formula for creating the orthonormal vectors spanning the Krylov subspace. This increases the computational cost of every Krylov solver iteration but allows for non-constant preconditioners.

The implementation in Ginkgo makes use of the merged kernel to make the best use of data locality. The inner operations in one iteration of FCG are merged into 2 separate steps.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.43.2 Member Function Documentation

8.43.2.1 get_system_matrix()

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Fcg< ValueType >::get_system_matrix ( ) const [inline]
```

Gets the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

```
90     {
91         return system_matrix_;
92     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/solver/fcg.hpp (c380ba80)

8.44 gko::solver::Gmres< ValueType > Class Template Reference

GMRES or the generalized minimal residual method is an iterative type Krylov subspace method which is suitable for nonsymmetric linear systems.

```
#include <ginkgo/core/solver/gmres.hpp>
```

Public Member Functions

- `std::shared_ptr< const LinOp > get_system_matrix () const`
Gets the system operator (matrix) of the linear system.
- `size_type get_krylov_dim () const`
Returns the krylov dimension.

8.44.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::Gmres< ValueType >
```

GMRES or the generalized minimal residual method is an iterative type Krylov subspace method which is suitable for nonsymmetric linear systems.

The implementation in Ginkgo makes use of the merged kernel to make the best use of data locality. The inner operations in one iteration of GMRES are merged into 2 separate steps.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.44.2 Member Function Documentation

8.44.2.1 get_krylov_dim()

```
template<typename ValueType = default_precision>
size_type gko::solver::Gmres< ValueType >::get_krylov_dim ( ) const [inline]
```

Returns the krylov dimension.

Returns

the krylov dimension

```
94 { return krylov_dim_; }
```

8.44.2.2 get_system_matrix()

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Gmres< ValueType >::get_system_matrix ( ) const
[inline]
```

Gets the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

The documentation for this class was generated from the following file:

- ginkgo/core/solver/gmres.hpp (c380ba80)

8.45 gko::matrix::Hybrid< ValueType, IndexType > Class Template Reference

HYBRID is a matrix format which splits the matrix into ELLPACK and COO format.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Classes

- class [automatic](#)
automatic is a [stratgy_type](#) which decides the number of stored elements per row of the ell part automatically.
- class [column_limit](#)
column_limit is a [strategy_type](#) which decides the number of stored elements per row of the ell part by specifying the number of columns.
- class [imbalance_bounded_limit](#)
imbalance_bounded_limit is a [stratgy_type](#) which decides the number of stored elements per row of the ell part.
- class [imbalance_limit](#)
imbalance_limit is a [strategy_type](#) which decides the number of stored elements per row of the ell part according to the percent.
- class [minimal_storage_limit](#)
minimal_storage_limit is a [stratgy_type](#) which decides the number of stored elements per row of the ell part.
- class [strategy_type](#)
strategy_type is to decide how to set the hybrid config.

Public Member Functions

- void [read](#) (const [mat_data](#) &data) override
Reads a matrix from a [matrix_data](#) structure.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.
- value_type * [get_ell_values](#) () noexcept
Returns the values of the ell part.
- const value_type * [get_const_ell_values](#) () const noexcept
Returns the values of the ell part.
- index_type * [get_ell_col_idxs](#) () noexcept
Returns the column indexes of the ell part.
- const index_type * [get_const_ell_col_idxs](#) () const noexcept
Returns the column indexes of the ell part.
- size_type [get_ell_num_stored_elements_per_row](#) () const noexcept
Returns the number of stored elements per row of ell part.
- size_type [get_ell_stride](#) () const noexcept
Returns the stride of the ell part.
- size_type [get_ell_num_stored_elements](#) () const noexcept
Returns the number of elements explicitly stored in the ell part.
- value_type & [ell_val_at](#) (size_type row, size_type idx) noexcept
*Returns the *idx*-th non-zero element of the *row*-th row in the ell part.*
- value_type [ell_val_at](#) (size_type row, size_type idx) const noexcept
*Returns the *idx*-th non-zero element of the *row*-th row in the ell part.*
- index_type & [ell_col_at](#) (size_type row, size_type idx) noexcept
*Returns the *idx*-th column index of the *row*-th row in the ell part.*
- index_type [ell_col_at](#) (size_type row, size_type idx) const noexcept
*Returns the *idx*-th column index of the *row*-th row in the ell part.*
- const ell_type * [get_ell](#) () const noexcept
Returns the matrix of the ell part.
- value_type * [get_coo_values](#) () noexcept
Returns the values of the coo part.
- const value_type * [get_const_coo_values](#) () const noexcept
Returns the values of the coo part.

- `index_type * get_coo_col_idxs ()` noexcept
Returns the column indexes of the coo part.
- `const index_type * get_const_coo_col_idxs ()` const noexcept
Returns the column indexes of the coo part.
- `index_type * get_coo_row_idxs ()` noexcept
Returns the row indexes of the coo part.
- `const index_type * get_const_coo_row_idxs ()` const noexcept
Returns the row indexes of the coo part.
- `size_type get_coo_num_stored_elements ()` const noexcept
Returns the number of elements explicitly stored in the coo part.
- `const coo_type * get_coo ()` const noexcept
Returns the matrix of the coo part.
- `size_type get_num_stored_elements ()` const noexcept
Returns the number of elements explicitly stored in the matrix.
- `std::shared_ptr< strategy_type > get_strategy ()` const noexcept
Returns the strategy.
- `Hybrid & operator= (const Hybrid &other)`
Copies data from another Hybrid.

8.45.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >
```

HYBRID is a matrix format which splits the matrix into ELLPACK and COO format.

Achieve the excellent performance with a proper partition of ELLPACK and COO.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indexes

8.45.2 Member Function Documentation

8.45.2.1 `ell_col_at()` [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type gko::matrix::Hybrid< ValueType, IndexType >::ell_col_at (
    size_type row,
    size_type idx ) const [inline], [noexcept]
```

Returns the `idx`-th column index of the `row`-th row in the ell part.

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the idx-th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

```

453     {
454         return ell->col_at(row, idx);
455     }

```

8.45.2.2 ell_col_at() [2/2]

```

template<typename ValueType = default_precision, typename IndexType = int32>
index_type& gko::matrix::Hybrid< ValueType, IndexType >::ell_col_at (
    size_type row,
    size_type idx ) [inline], [noexcept]

```

Returns the *idx*-th column index of the *row*-th row in the ell part.

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the idx-th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

8.45.2.3 ell_val_at() [1/2]

```

template<typename ValueType = default_precision, typename IndexType = int32>
value_type gko::matrix::Hybrid< ValueType, IndexType >::ell_val_at (
    size_type row,
    size_type idx ) const [inline], [noexcept]

```

Returns the *idx*-th non-zero element of the *row*-th row in the ell part.

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the idx-th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

8.45.2.4 ell_val_at() [2/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type& gko::matrix::Hybrid< ValueType, IndexType >::ell_val_at (
    size_type row,
    size_type idx ) [inline], [noexcept]
```

Returns the `idx`-th non-zero element of the `row`-th row in the ell part.

Parameters

<i>row</i>	the row of the requested element
<i>idx</i>	the <code>idx</code> -th stored element of the row

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the OMP results in a runtime error)

8.45.2.5 get_const_coo_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_const_coo_col_idxs ( )
const [inline], [noexcept]
```

Returns the column indexes of the coo part.

Returns

the column indexes of the coo part.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

8.45.2.6 `get_const_coo_row_idxs()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_const_coo_row_idxs ( )
const [inline], [noexcept]
```

Returns the row indexes of the coo part.

Returns

the row indexes of the coo part.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

8.45.2.7 `get_const_coo_values()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Hybrid< ValueType, IndexType >::get_const_coo_values ( ) const
[inline], [noexcept]
```

Returns the values of the coo part.

Returns

the values of the coo part.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

8.45.2.8 `get_const_ell_col_idxs()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_const_ell_col_idxs ( )
const [inline], [noexcept]
```

Returns the column indexes of the ell part.

Returns

the column indexes of the ell part

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

8.45.2.9 get_const_ell_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Hybrid< ValueType, IndexType >::get_const_ell_values ( ) const
[inline], [noexcept]
```

Returns the values of the ell part.

Returns

the values of the ell part

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

8.45.2.10 get_coo()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const coo_type* gko::matrix::Hybrid< ValueType, IndexType >::get_coo ( ) const [inline],
[noexcept]
```

Returns the matrix of the coo part.

Returns

the matrix of the coo part

8.45.2.11 get_coo_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_coo_col_idxs ( ) [inline], [noexcept]
```

Returns the column indexes of the coo part.

Returns

the column indexes of the coo part.

8.45.2.12 `get_coo_num_stored_elements()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::get_coo_num_stored_elements ( ) const
[inline], [noexcept]
```

Returns the number of elements explicitly stored in the coo part.

Returns

the number of elements explicitly stored in the coo part

8.45.2.13 `get_coo_row_idxs()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_coo_row_idxs ( ) [inline], [noexcept]
```

Returns the row indexes of the coo part.

Returns

the row indexes of the coo part.

8.45.2.14 `get_coo_values()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Hybrid< ValueType, IndexType >::get_coo_values ( ) [inline], [noexcept]
```

Returns the values of the coo part.

Returns

the values of the coo part.

8.45.2.15 `get_ell()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
const ell_type* gko::matrix::Hybrid< ValueType, IndexType >::get_ell ( ) const [inline],
[noexcept]
```

Returns the matrix of the ell part.

Returns

the matrix of the ell part

8.45.2.16 get_ell_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Hybrid< ValueType, IndexType >::get_ell_col_idxs ( ) [inline], [noexcept]
```

Returns the column indexes of the ell part.

Returns

the column indexes of the ell part

8.45.2.17 get_ell_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::get_ell_num_stored_elements ( ) const
[inline], [noexcept]
```

Returns the number of elements explicitly stored in the ell part.

Returns

the number of elements explicitly stored in the ell part

8.45.2.18 get_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::get_ell_num_stored_elements_per_row ( )
const [inline], [noexcept]
```

Returns the number of stored elements per row of ell part.

Returns

the number of stored elements per row of ell part

8.45.2.19 get_ell_stride()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::get_ell_stride ( ) const [inline],
[noexcept]
```

Returns the stride of the ell part.

Returns

the stride of the ell part

8.45.2.20 get_ell_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Hybrid< ValueType, IndexType >::get_ell_values ( ) [inline], [noexcept]
```

Returns the values of the ell part.

Returns

the values of the ell part

8.45.2.21 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::get_num_stored_elements ( ) const
[inline], [noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

8.45.2.22 get_strategy()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::shared_ptr<strategy_type> gko::matrix::Hybrid< ValueType, IndexType >::get_strategy ( )
const [inline], [noexcept]
```

Returns the strategy.

Returns

the strategy

8.45.2.23 operator=()

```
template<typename ValueType = default_precision, typename IndexType = int32>
Hybrid& gko::matrix::Hybrid< ValueType, IndexType >::operator= (
    const Hybrid< ValueType, IndexType > & other ) [inline]
```

Copies data from another [Hybrid](#).

Parameters

<i>other</i>	the Hybrid to copy from
--------------	---

Returns

this

8.45.2.24 read()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Hybrid< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::ReadableFromMatrixData< ValueType, IndexType >](#).

8.45.2.25 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Hybrid< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following files:

- ginkgo/core/matrix/csr.hpp (b8bd4773)
- ginkgo/core/matrix/hybrid.hpp (3e51a52b)

8.46 gko::matrix::Identity< ValueType > Class Template Reference

This class is a utility which efficiently implements the identity matrix (a linear operator which maps each vector to itself).

```
#include <ginkgo/core/matrix/identity.hpp>
```

Additional Inherited Members

8.46.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::matrix::Identity< ValueType >
```

This class is a utility which efficiently implements the identity matrix (a linear operator which maps each vector to itself).

Thus, objects of the [Identity](#) class always represent a square matrix, and don't require any storage for their values. The apply method is implemented as a simple copy (or a linear combination).

Note

This class is useful when composing it with other operators. For example, it can be used instead of a preconditioner in Krylov solvers, if one wants to run a "plain" solver, without using a preconditioner.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

The documentation for this class was generated from the following file:

- ginkgo/core/matrix/identity.hpp (8045ac75)

8.47 gko::matrix::IdentityFactory< ValueType > Class Template Reference

This factory is a utility which can be used to generate [Identity](#) operators.

```
#include <ginkgo/core/matrix/identity.hpp>
```

Static Public Member Functions

- static std::unique_ptr< [IdentityFactory](#) > [create](#) (std::shared_ptr< const [Executor](#) > exec)
Creates a new [Identity](#) factory.

Additional Inherited Members

8.47.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::matrix::IdentityFactory< ValueType >
```

This factory is a utility which can be used to generate [Identity](#) operators.

The factory will generate the [Identity](#) matrix with the same dimension as the passed in operator. It will throw an exception if the operator is not square.

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.47.2 Member Function Documentation

8.47.2.1 create()

```
template<typename ValueType = default_precision>
static std::unique_ptr<IdentityFactory> gko::matrix::IdentityFactory< ValueType >::create (
    std::shared_ptr< const Executor > exec ) [inline], [static]
```

Creates a new [Identity](#) factory.

Parameters

<i>exec</i>	the executor where the Identity operator will be stored
-------------	---

Returns

a unique pointer to the newly created factory

```
129     {
130         return std::unique_ptr<IdentityFactory>(
131             new IdentityFactory(std::move(exec)));
132     }
```

The documentation for this class was generated from the following file:

- ginkgo/core/matrix/identity.hpp (8045ac75)

8.48 gko::preconditioner::ilu< LSolverType, USolverType, ReverseApply, IndexTypeParllu > Class Template Reference

The Incomplete LU (ILU) preconditioner solves the equation $LUx = b$ for a given lower triangular matrix L, an upper triangular matrix U and the right hand side b (can contain multiple right hand sides).

```
#include <ginkgo/core/preconditioner/ilu.hpp>
```

Public Member Functions

- `std::shared_ptr< const l_solver_type > get_l_solver () const`
Returns the solver which is used for the provided L matrix.
- `std::shared_ptr< const u_solver_type > get_u_solver () const`
Returns the solver which is used for the provided U matrix.

8.48.1 Detailed Description

```
template<typename LSolverType = solver::LowerTrs<>, typename USolverType = solver::UpperTrs<>, bool ReverseApply =
false, typename IndexTypeParllu = int32>
class gko::preconditioner::llu< LSolverType, USolverType, ReverseApply, IndexTypeParllu >
```

The Incomplete LU (ILU) preconditioner solves the equation $LUx = b$ for a given lower triangular matrix L, an upper triangular matrix U and the right hand side b (can contain multiple right hand sides).

It allows to set both the solver for L and the solver for U independently, while providing the defaults [solver::LowerTrs](#) and [solver::UpperTrs](#), which are direct triangular solvers. For these solvers, a factory can be provided (with `with_l_solver_factory` and `with_u_solver_factory`) to have more control over their behavior. In particular, it is possible to use an iterative method for solving the triangular systems. The default parameters for an iterative triangular solver are:

- reduction factor = 1e-4
- max iteration = <number of="" rows="" of="" the="" matrix="" given="" to="" the="" solver>=""> Solvers without such criteria can also be used, in which case none are set.

An object of this class can be created with a matrix or a [gko::Composition](#) containing two matrices. If created with a matrix, it is factorized before creating the solver. If a [gko::Composition](#) (containing two matrices) is used, the first operand will be taken as the L matrix, the second will be considered the U matrix. Parllu can be directly used, since it orders the factors in the correct way.

Note

When providing a [gko::Composition](#), the first matrix must be the lower matrix (*L*), and the second matrix must be the upper matrix (*U*). If they are swapped, solving might crash or return the wrong result.

Do not use symmetric solvers (like CG) for L or U solvers since both matrices (L and U) are, by design, not symmetric.

This class is not thread safe (even a const object is not) because it uses an internal cache to accelerate multiple (sequential) applies. Using it in parallel can lead to segmentation faults, wrong results and other unwanted behavior.

Template Parameters

<i>LSolverType</i>	type of the solver used for the L matrix. Defaults to solver::LowerTrs
<i>USolverType</i>	type of the solver used for the U matrix Defaults to solver::UpperTrs
<i>ReverseApply</i>	default behavior (ReverseApply = false) is first to solve with L ($Ly = b$) and then with U ($Ux = y$). When set to true, it will solve first with U, and then with L.
<i>IndexTypeParllu</i>	Type of the indices when Parllu is used to generate both L and U factors. Irrelevant otherwise.

8.48.2 Member Function Documentation

8.48.2.1 get_l_solver()

```
template<typename LSolverType = solver::LowerTrs<>, typename USolverType = solver::Upper↵
Trs<>, bool ReverseApply = false, typename IndexTypeParIlu = int32>
std::shared_ptr<const l_solver_type> gko::preconditioner::Ilu< LSolverType, USolverType,
ReverseApply, IndexTypeParIlu >::get_l_solver ( ) const [inline]
```

Returns the solver which is used for the provided L matrix.

Returns

the solver which is used for the provided L matrix

```
152     {
153         return l_solver_;
154     }
```

8.48.2.2 get_u_solver()

```
template<typename LSolverType = solver::LowerTrs<>, typename USolverType = solver::Upper↵
Trs<>, bool ReverseApply = false, typename IndexTypeParIlu = int32>
std::shared_ptr<const u_solver_type> gko::preconditioner::Ilu< LSolverType, USolverType,
ReverseApply, IndexTypeParIlu >::get_u_solver ( ) const [inline]
```

Returns the solver which is used for the provided U matrix.

Returns

the solver which is used for the provided U matrix

The documentation for this class was generated from the following file:

- ginkgo/core/preconditioner/ilu.hpp (7160b772)

8.49 gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit Class Reference

[imbalance_bounded_limit](#) is a `stratgy_type` which decides the number of stored elements per row of the ell part.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [imbalance_bounded_limit](#) (float percent=0.8, float ratio=0.0001)
Creates a [imbalance_bounded_limit](#) strategy.
- [size_type compute_ell_num_stored_elements_per_row](#) (Array< [size_type](#) > *row_nnz) const override
Computes the number of stored elements per row of the ell part.

8.49.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit
```

[imbalance_bounded_limit](#) is a [strategy_type](#) which decides the number of stored elements per row of the ell part.

It uses the [imbalance_limit](#) and adds the upper bound of the number of ell's cols by the number of rows.

8.49.2 Member Function Documentation

8.49.2.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit::compute_ell_num_stored_elements_per_row (
    Array< size_type > * row_nnz ) const [inline], [override], [virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

<code>row_nnz</code>	the number of nonzeros of each row
----------------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implements [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type](#).

References [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::compute_ell_num_stored_elements_per_row\(\)](#), and [gko::Array< ValueType >::get_num_elems\(\)](#).

Referenced by [gko::matrix::Hybrid< ValueType, IndexType >::automatic::compute_ell_num_stored_elements_per_row\(\)](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/matrix/hybrid.hpp](#) (3e51a52b)

8.50 gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit Class Reference

[imbalance_limit](#) is a [strategy_type](#) which decides the number of stored elements per row of the ell part according to the percent.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [imbalance_limit](#) (float percent=0.8)
Creates a [imbalance_limit](#) strategy.
- [size_type compute_ell_num_stored_elements_per_row](#) (Array< [size_type](#) > *row_nnz) const override
Computes the number of stored elements per row of the ell part.

8.50.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit
```

[imbalance_limit](#) is a [strategy_type](#) which decides the number of stored elements per row of the ell part according to the percent.

It sorts the number of nonzeros of each row and takes the value at the position `floor(percent * num_row)` as the number of stored elements per row of the ell part. Thus, at least `percent` rows of all are in the ell part.

8.50.2 Constructor & Destructor Documentation

8.50.2.1 imbalance_limit()

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::imbalance_limit (
    float percent = 0.8 ) [inline], [explicit]
```

Creates a [imbalance_limit](#) strategy.

Parameters

<i>percent</i>	the row_nnz[floor(num_rows*percent)] is the number of stored elements per row of the ell part
----------------	---

8.50.3 Member Function Documentation

8.50.3.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::compute_ell_num_↵
stored_elements_per_row (
    Array< size_type > * row_nnz ) const [inline], [override], [virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

<code>row_nnz</code>	the number of nonzeros of each row
----------------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implements [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type](#).

References [gko::Array< ValueType >::get_data\(\)](#), and [gko::Array< ValueType >::get_num_elems\(\)](#).

Referenced by [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit::compute_ell_num_stored_elements_per_row\(\)](#), and [gko::matrix::Hybrid< ValueType, IndexType >::minimal_storage_limit::compute_ell_num_stored_elements_per_row\(\)](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/matrix/hybrid.hpp \(3e51a52b\)](#)

8.51 `gko::solver::lr< ValueType >` Class Template Reference

Iterative refinement (IR) is an iterative method that uses another coarse method to approximate the error of the current solution via the current residual.

```
#include <ginkgo/core/solver/ir.hpp>
```

Public Member Functions

- `std::shared_ptr< const LinOp > get_system_matrix () const`
Returns the system operator (matrix) of the linear system.
- `std::shared_ptr< const LinOp > get_solver () const`
Returns the solver operator used as the inner solver.
- `void set_solver (std::shared_ptr< const LinOp > new_solver)`
Sets the solver operator used as the inner solver.

8.51.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::solver::lr< ValueType >
```

Iterative refinement (IR) is an iterative method that uses another coarse method to approximate the error of the current solution via the current residual.

For any approximation of the solution `solution` to the system $Ax = b$, the residual is defined as: `residual = b - A solution`. The error in `solution`, $e = x - \text{solution}$ (with x being the exact solution) can be obtained as the solution to the residual equation $Ae = \text{residual}$, since $A e = Ax - A \text{ solution} = b - A \text{ solution} = \text{residual}$. Then, the real solution is computed as $x = \text{solution} + e$. Instead of accurately solving the residual equation $Ae = \text{residual}$, the solution of the system e can be approximated to obtain the approximation `error` using a coarse method `solver`, which is used to update `solution`, and the entire process is repeated with the updated `solution`. This yields the iterative refinement method:

```
solution = initial_guess
while not converged:
    residual = b - A solution
    error = solver(A, residual)
    solution = solution + error
```

Assuming that `solver` has accuracy `c`, i.e., $|e - \text{error}| \leq c |e|$, iterative refinement will converge with a convergence rate of `c`. Indeed, from $e - \text{error} = x - \text{solution} - \text{error} = x - \text{solution}^*$ (where `solution*` denotes the value stored in `solution` after the update) and $e = \text{inv}(A) \text{ residual} = \text{inv}(A)b - \text{inv}(A) A \text{ solution} = x - \text{solution}$ it follows that $|x - \text{solution}^*| \leq c |x - \text{solution}|$.

Unless otherwise specified via the `solver` factory parameter, this implementation uses the identity operator (i.e. the solver that approximates the solution of a system $Ax = b$ by setting $x := b$) as the default inner solver. Such a setting results in a relaxation method known as the Richardson iteration with parameter 1, which is guaranteed to converge for matrices whose spectrum is strictly contained within the unit disc around 1 (i.e., all its eigenvalues λ have to satisfy the equation $|\lambda - 1| < 1$).

Template Parameters

<i>ValueType</i>	precision of matrix elements
------------------	------------------------------

8.51.2 Member Function Documentation

8.51.2.1 get_solver()

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::lr< ValueType >::get_solver ( ) const [inline]
```

Returns the solver operator used as the inner solver.

Returns

the solver operator used as the inner solver

```
117 { return solver_; }
```

8.51.2.2 `get_system_matrix()`

```
template<typename ValueType = default_precision>
std::shared_ptr<const LinOp> gko::solver::Ir< ValueType >::get_system_matrix ( ) const [inline]
```

Returns the system operator (matrix) of the linear system.

Returns

the system operator (matrix)

8.51.2.3 `set_solver()`

```
template<typename ValueType = default_precision>
void gko::solver::Ir< ValueType >::set_solver (
    std::shared_ptr< const LinOp > new_solver ) [inline]
```

Sets the solver operator used as the inner solver.

Parameters

<i>new_solver</i>	the new inner solver
-------------------	----------------------

The documentation for this class was generated from the following file:

- ginkgo/core/solver/ir.hpp (4147c548)

8.52 `gko::stop::Iteration` Class Reference

The `Iteration` class is a stopping criterion which stops the iteration process after a preset number of iterations.

```
#include <ginkgo/core/stop/iteration.hpp>
```

8.52.1 Detailed Description

The `Iteration` class is a stopping criterion which stops the iteration process after a preset number of iterations.

Note

to use this stopping criterion, it is required to update the iteration count for the `::check()` method.

The documentation for this class was generated from the following file:

- ginkgo/core/stop/iteration.hpp (f1a4eb68)

8.53 gko::log::iteration_complete_data Struct Reference

Struct representing iteration complete related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.53.1 Detailed Description

Struct representing iteration complete related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.54 gko::preconditioner::Jacobi< ValueType, IndexType > Class Template Reference

A block-Jacobi preconditioner is a block-diagonal linear operator, obtained by inverting the diagonal blocks of the source operator.

```
#include <ginkgo/core/preconditioner/jacobi.hpp>
```

Public Member Functions

- [size_type get_num_blocks](#) () const noexcept
Returns the number of blocks of the operator.
- const [block_interleaved_storage_scheme](#)< index_type > & [get_storage_scheme](#) () const noexcept
Returns the storage scheme used for storing [Jacobi](#) blocks.
- const value_type * [get_blocks](#) () const noexcept
Returns the pointer to the memory used for storing the block data.
- const [remove_complex](#)< value_type > * [get_conditioning](#) () const noexcept
Returns an array of 1-norm condition numbers of the blocks.
- [size_type get_num_stored_elements](#) () const noexcept
Returns the number of elements explicitly stored in the matrix.
- void [convert_to](#) ([matrix::Dense](#)< value_type > *result) const override
Converts the implementer to an object of type result_type.
- void [move_to](#) ([matrix::Dense](#)< value_type > *result) override
Converts the implementer to an object of type result_type by moving data from this object.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.

8.54.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::preconditioner::Jacobi< ValueType, IndexType >
```

A block-Jacobi preconditioner is a block-diagonal linear operator, obtained by inverting the diagonal blocks of the source operator.

The [Jacobi](#) class implements the inversion of the diagonal blocks using Gauss-Jordan elimination with column pivoting, and stores the inverse explicitly in a customized format.

If the diagonal blocks of the matrix are not explicitly set by the user, the implementation will try to automatically detect the blocks by first finding the natural blocks of the matrix, and then applying the supervariable agglomeration procedure on them. However, if problem-specific knowledge regarding the block diagonal structure is available, it is usually beneficial to explicitly pass the starting rows of the diagonal blocks, as the block detection is merely a heuristic and cannot perfectly detect the diagonal block structure. The current implementation supports blocks of up to 32 rows / columns.

The implementation also includes an improved, adaptive version of the block-Jacobi preconditioner, which can store some of the blocks in lower precision and thus improve the performance of preconditioner application by reducing the amount of memory transfers. This variant can be enabled by setting the `Jacobi::Factory`'s `storage_optimization` parameter. Refer to the documentation of the parameter for more details.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	integral type used to store pointers to the start of each block

Note

The current implementation supports blocks of up to 32 rows / columns.

When using the adaptive variant, there may be a trade-off in terms of slightly longer preconditioner generation due to extra work required to detect the optimal precision of the blocks.

8.54.2 Member Function Documentation

8.54.2.1 `convert_to()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::preconditioner::Jacobi< ValueType, IndexType >::convert_to (
    matrix::Dense< value_type > * result ) const [override], [virtual]
```

Converts the implementer to an object of type `result_type`.

Parameters

<i>result</i>	the object used to store the result of the conversion
---------------	---

Implements [gko::ConvertibleTo< matrix::Dense< ValueType > >](#).

8.54.2.2 get_blocks()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::preconditioner::Jacobi< ValueType, IndexType >::get_blocks ( ) const
[inline], [noexcept]
```

Returns the pointer to the memory used for storing the block data.

Element (i, j) of block b is stored in position (get_block_pointers() [b] + i) * stride + j of the array.

Returns

the pointer to the memory used for storing the block data

References [gko::Array< ValueType >::get_const_data\(\)](#).

8.54.2.3 get_conditioning()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const remove_complex<value_type>* gko::preconditioner::Jacobi< ValueType, IndexType >::get_↵
conditioning ( ) const [inline], [noexcept]
```

Returns an array of 1-norm condition numbers of the blocks.

Returns

an array of 1-norm condition numbers of the blocks

Note

This value is valid only if adaptive precision variant is used, and implementations of the standard non-adaptive variant are allowed to omit the calculation of condition numbers.

References [gko::Array< ValueType >::get_const_data\(\)](#).

8.54.2.4 get_num_blocks()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::preconditioner::Jacobi< ValueType, IndexType >::get_num_blocks ( ) const [inline],
[noexcept]
```

Returns the number of blocks of the operator.

Returns

the number of blocks of the operator

8.54.2.5 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::preconditioner::Jacobi< ValueType, IndexType >::get_num_stored_elements ( )
const [inline], [noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.54.2.6 get_storage_scheme()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const block_interleaved_storage_scheme<index_type>& gko::preconditioner::Jacobi< ValueType,
IndexType >::get_storage_scheme ( ) const [inline], [noexcept]
```

Returns the storage scheme used for storing [Jacobi](#) blocks.

Returns

the storage scheme used for storing [Jacobi](#) blocks

8.54.2.7 move_to()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::preconditioner::Jacobi< ValueType, IndexType >::move_to (
    matrix::Dense< value_type > * result ) [override], [virtual]
```

Converts the implementer to an object of type `result_type` by moving data from this object.

This method is used when the implementer is a temporary object, and move semantics can be used.

Parameters

<i>result</i>	the object used to emplace the result of the conversion
---------------	---

Note

[ConvertibleTo::move_to](#) can be implemented by simply calling [ConvertibleTo::convert_to](#). However, this operation can often be optimized by exploiting the fact that implementer's data can be moved to the result.

Implements `gko::ConvertibleTo< matrix::Dense< ValueType > >`.

8.54.2.8 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::preconditioner::Jacobi< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/preconditioner/jacobi.hpp](#) (9c2e5ae6)

8.55 gko::KernelNotFound Class Reference

[KernelNotFound](#) is thrown if Ginkgo cannot find a kernel which satisfies the criteria imposed by the input arguments.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [KernelNotFound](#) (const std::string &file, int line, const std::string &func)
Initializes a [KernelNotFound](#) error.

8.55.1 Detailed Description

[KernelNotFound](#) is thrown if Ginkgo cannot find a kernel which satisfies the criteria imposed by the input arguments.

8.55.2 Constructor & Destructor Documentation

8.55.2.1 KernelNotFound()

```
gko::KernelNotFound::KernelNotFound (
    const std::string & file,
    int line,
    const std::string & func ) [inline]
```

Initializes a [KernelNotFound](#) error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the function where the error occurred

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.56 gko::log::linop_data Struct Reference

Struct representing LinOp related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.56.1 Detailed Description

Struct representing LinOp related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.57 gko::log::linop_factory_data Struct Reference

Struct representing LinOp factory related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.57.1 Detailed Description

Struct representing LinOp factory related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.58 gko::LinOpFactory Class Reference

A [LinOpFactory](#) represents a higher order mapping which transforms one linear operator into another.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Additional Inherited Members

8.58.1 Detailed Description

A [LinOpFactory](#) represents a higher order mapping which transforms one linear operator into another.

In Ginkgo, every linear solver is viewed as a mapping. For example, given an s.p.d linear system $Ax = b$, the solution $x = A^{-1}b$ can be computed using the CG method. This algorithm can be represented in terms of linear operators and mappings between them as follows:

- A `Cg::Factory` is a higher order mapping which, given an input operator A , returns a new linear operator A^{-1} stored in "CG format"
- Storing the operator A^{-1} in "CG format" means that the data structure used to store the operator is just a simple pointer to the original matrix A . The application $x = A^{-1}b$ of such an operator can then be implemented by solving the linear system $Ax = b$ using the CG method. This is achieved in code by having a special class for each of those "formats" (e.g. the "Cg" class defines such a format for the CG solver).

Another example of a [LinOpFactory](#) is a preconditioner. A preconditioner for a linear operator A is a linear operator M^{-1} , which approximates A^{-1} . In addition, it is stored in a way such that both the data of M^{-1} is cheap to compute from A , and the operation $x = M^{-1}b$ can be computed quickly. These operators are useful to accelerate the convergence of Krylov solvers. Thus, a preconditioner also fits into the [LinOpFactory](#) framework:

- The factory maps a linear operator A into a preconditioner M^{-1} which is stored in suitable format (e.g. as a product of two factors in case of ILU preconditioners).
- The resulting linear operator implements the application operation $x = M^{-1}b$ depending on the format the preconditioner is stored in (e.g. as two triangular solves in case of ILU)

8.58.1.1 Example: using CG in Ginkgo

```
{c++}
// Suppose A is a matrix, b a rhs vector, and x an initial guess
// Create a CG which runs for at most 1000 iterations, and stops after
// reducing the residual norm by 6 orders of magnitude
auto cg_factory = solver::Cg<>::build()
    .with_max_iters(1000)
    .with_rel_residual_goal(1e-6)
    .on(cuda);
// create a linear operator which represents the solver
auto cg = cg_factory->generate(A);
// solve the system
cg->apply(gko::lend(b), gko::lend(x));
```

The documentation for this class was generated from the following file:

- `ginkgo/core/base/lin_op.hpp` (4c758394)

8.59 gko::log::Loggable Class Reference

[Loggable](#) class is an interface which should be implemented by classes wanting to support logging.

```
#include <ginkgo/core/log/logger.hpp>
```

Public Member Functions

- virtual void [add_logger](#) (std::shared_ptr< const Logger > logger)=0
Adds a new logger to the list of subscribed loggers.
- virtual void [remove_logger](#) (const Logger *logger)=0
Removes a logger from the list of subscribed loggers.

8.59.1 Detailed Description

[Loggable](#) class is an interface which should be implemented by classes wanting to support logging.

For most cases, one can rely on the [EnableLogging](#) mixin which provides a default implementation of this interface.

8.59.2 Member Function Documentation

8.59.2.1 add_logger()

```
virtual void gko::log::Loggable::add_logger (
    std::shared_ptr< const Logger > logger ) [pure virtual]
```

Adds a new logger to the list of subscribed loggers.

Parameters

<i>logger</i>	the logger to add
---------------	-------------------

Implemented in [gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase >](#), [gko::log::EnableLogging< PolymorphicObject >](#), and [gko::log::EnableLogging< Executor >](#).

8.59.2.2 remove_logger()

```
virtual void gko::log::Loggable::remove_logger (
    const Logger * logger ) [pure virtual]
```

Removes a logger from the list of subscribed loggers.

Parameters

<i>logger</i>	the logger to remove
---------------	----------------------

Note

The comparison is done using the logger's object unique identity. Thus, two loggers constructed in the same way are not considered equal.

Implemented in [gko::log::EnableLogging< ConcreteLoggable, PolymorphicBase >](#), [gko::log::EnableLogging< PolymorphicObject >](#), and [gko::log::EnableLogging< Executor >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/log/logger.hpp \(0d7578c9\)](#)

8.60 gko::log::Record::logged_data Struct Reference

Struct storing the actually logged data.

```
#include <ginkgo/core/log/record.hpp>
```

8.60.1 Detailed Description

Struct storing the actually logged data.

The documentation for this struct was generated from the following file:

- [ginkgo/core/log/record.hpp \(f0a50f96\)](#)

8.61 gko::solver::LowerTrs< ValueType, IndexType > Class Template Reference

[LowerTrs](#) is the triangular solver which solves the system $Lx = b$, when L is a lower triangular matrix.

```
#include <ginkgo/core/solver/lower_trs.hpp>
```

Public Member Functions

- `std::shared_ptr< const matrix::Csr< ValueType, IndexType > > get_system_matrix () const`
Gets the system operator (CSR matrix) of the linear system.

8.61.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::solver::LowerTrs< ValueType, IndexType >
```

[LowerTrs](#) is the triangular solver which solves the system $Lx = b$, when L is a lower triangular matrix.

It works best when passing in a matrix in CSR format. If the matrix is not in CSR, then the generate step converts it into a CSR matrix. The generation fails if the matrix is not convertible to CSR.

Note

As the constructor uses the copy and convert functionality, it is not possible to create a empty solver or a solver with a matrix in any other format other than CSR, if none of the executor modules are being compiled with.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indices

8.61.2 Member Function Documentation

8.61.2.1 get_system_matrix()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::shared_ptr<const matrix::Csr<ValueType, IndexType> > gko::solver::LowerTrs< ValueType,
IndexType >::get_system_matrix ( ) const [inline]
```

Gets the system operator (CSR matrix) of the linear system.

Returns

the system operator (CSR matrix)

```
94     {
95         return system_matrix_;
96     }
```

The documentation for this class was generated from the following file:

- [ginkgo/core/solver/lower_trs.hpp](#) (4c758394)

8.62 [gko::matrix_data](#)< ValueType, IndexType > Struct Template Reference

This structure is used as an intermediate data type to store a sparse matrix.

```
#include <ginkgo/core/base/matrix_data.hpp>
```

Classes

- struct [nonzero_type](#)
Type used to store nonzeros.

Public Member Functions

- `matrix_data (dim< 2 > size___=dim< 2 > {}, ValueType value=zero< ValueType >())`
Initializes a matrix filled with the specified value.
- `template<typename RandomDistribution, typename RandomEngine >
matrix_data (dim< 2 > size___, RandomDistribution &&dist, RandomEngine &&engine)`
Initializes a matrix with random values from the specified distribution.
- `matrix_data (std::initializer_list< std::initializer_list< ValueType >> values)`
List-initializes the structure from a matrix of values.
- `matrix_data (dim< 2 > size___, std::initializer_list< detail::input_triple< ValueType, IndexType >> nonzeros___)`
Initializes the structure from a list of nonzeros.
- `matrix_data (dim< 2 > size___, const matrix_data &block)`
Initializes a matrix out of a matrix block via duplication.
- `template<typename Accessor >
matrix_data (const range< Accessor > &data)`
Initializes a matrix from a range.
- `void ensure_row_major_order ()`
Sorts the nonzero vector so the values follow row-major order.

Static Public Member Functions

- `static matrix_data diag (dim< 2 > size___, ValueType value)`
Initializes a diagonal matrix.
- `static matrix_data diag (dim< 2 > size___, std::initializer_list< ValueType > nonzeros___)`
Initializes a diagonal matrix using a list of diagonal elements.
- `static matrix_data diag (dim< 2 > size___, const matrix_data &block)`
Initializes a block-diagonal matrix.
- `template<typename ForwardIterator >
static matrix_data diag (ForwardIterator begin, ForwardIterator end)`
Initializes a block-diagonal matrix from a list of diagonal blocks.
- `static matrix_data diag (std::initializer_list< matrix_data > blocks)`
Initializes a block-diagonal matrix from a list of diagonal blocks.
- `template<typename RandomDistribution, typename RandomEngine >
static matrix_data cond (size_type size, remove_complex< ValueType > condition_number, RandomDistribution &&dist, RandomEngine &&engine, size_type num_reflectors)`
Initializes a random dense matrix with a specific condition number.
- `template<typename RandomDistribution, typename RandomEngine >
static matrix_data cond (size_type size, remove_complex< ValueType > condition_number, RandomDistribution &&dist, RandomEngine &&engine)`
Initializes a random dense matrix with a specific condition number.

Public Attributes

- `dim< 2 > size`
Size of the matrix.
- `std::vector< nonzero_type > nonzeros`
A vector of tuples storing the non-zeros of the matrix.

8.62.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
struct gko::matrix_data< ValueType, IndexType >
```

This structure is used as an intermediate data type to store a sparse matrix.

The matrix is stored as a sequence of nonzero elements, where each element is a triple of the form (row_index, column_index, value).

Note

All Ginkgo functions returning such a structure will return the nonzeros sorted in row-major order.

All Ginkgo functions that take this structure as input expect that the nonzeros are sorted in row-major order.

This structure is not optimized for usual access patterns and it can only exist on the CPU. Thus, it should only be used for utility functions which do not have to be optimized for performance.

Template Parameters

<i>ValueType</i>	type of matrix values stored in the structure
<i>IndexType</i>	type of matrix indexes stored in the structure

8.62.2 Constructor & Destructor Documentation

8.62.2.1 matrix_data() [1/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix_data< ValueType, IndexType >::matrix_data (
    dim< 2 > size_ = dim<2>{},
    ValueType value = zero<ValueType>() ) [inline]
```

Initializes a matrix filled with the specified value.

Parameters

<i>size_</i>	dimensions of the matrix
<i>value</i>	value used to fill the elements of the matrix

```
143                                     {}, ValueType value = zero<ValueType>())
144     : size{size_}
145     {
146         if (value == zero<ValueType>()) {
147             return;
148         }
149         for (size_type row = 0; row < size[0]; ++row) {
150             for (size_type col = 0; col < size[1]; ++col) {
151                 nonzeros.emplace_back(row, col, value);
152             }
153         }
154     }
```

8.62.2.2 matrix_data() [2/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
template<typename RandomDistribution , typename RandomEngine >
gko::matrix_data< ValueType, IndexType >::matrix_data (
    dim< 2 > size_,
    RandomDistribution && dist,
    RandomEngine && engine ) [inline]
```

Initializes a matrix with random values from the specified distribution.

Template Parameters

<i>RandomDistribution</i>	random distribution type
<i>RandomEngine</i>	random engine type

Parameters

<i>size_</i>	dimensions of the matrix
<i>dist</i>	random distribution of the elements of the matrix
<i>engine</i>	random engine used to generate random values

8.62.2.3 matrix_data() [3/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix_data< ValueType, IndexType >::matrix_data (
    std::initializer_list< std::initializer_list< ValueType >> values ) [inline]
```

List-initializes the structure from a matrix of values.

Parameters

<i>values</i>	a 2D braced-init-list of matrix values.
---------------	---

8.62.2.4 matrix_data() [4/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix_data< ValueType, IndexType >::matrix_data (
    dim< 2 > size_,
    std::initializer_list< detail::input_triple< ValueType, IndexType >> nonzeros_ )
[inline]
```

Initializes the structure from a list of nonzeros.

Parameters

<i>size_</i>	dimensions of the matrix
<i>nonzeros</i> ↔ —	list of nonzero elements

8.62.2.5 matrix_data() [5/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
gko::matrix_data< ValueType, IndexType >::matrix_data (
    dim< 2 > size_,
    const matrix_data< ValueType, IndexType > & block ) [inline]
```

Initializes a matrix out of a matrix block via duplication.

Parameters

<i>size</i>	size of the block-matrix (in blocks)
<i>diag_block</i>	matrix block used to fill the complete matrix

References `gko::matrix_data< ValueType, IndexType >::size`.

8.62.2.6 matrix_data() [6/6]

```
template<typename ValueType = default_precision, typename IndexType = int32>
template<typename Accessor >
gko::matrix_data< ValueType, IndexType >::matrix_data (
    const range< Accessor > & data ) [inline]
```

Initializes a matrix from a range.

Template Parameters

<i>Accessor</i>	accessor type of the input range
-----------------	----------------------------------

Parameters

<i>data</i>	range used to initialize the matrix
-------------	-------------------------------------

References `gko::range< Accessor >::length()`.

8.62.3 Member Function Documentation

8.62.3.1 cond() [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
template<typename RandomDistribution, typename RandomEngine>
static matrix_data gko::matrix_data< ValueType, IndexType >::cond (
    size_type size,
    remove_complex< ValueType > condition_number,
    RandomDistribution && dist,
    RandomEngine && engine ) [inline], [static]
```

Initializes a random dense matrix with a specific condition number.

The matrix is generated by applying a series of random Hausholder reflectors to a diagonal matrix with diagonal entries uniformly distributed between `sqrt (condition_number)` and `1/sqrt (condition_number)`.

This version of the function applies `size - 1` reflectors to each side of the diagonal matrix.

Template Parameters

<i>RandomDistribution</i>	the type of the random distribution
<i>RandomEngine</i>	the type of the random engine

Parameters

<i>size</i>	number of rows and columns of the matrix
<i>condition_number</i>	condition number of the matrix
<i>dist</i>	random distribution used to generate reflectors
<i>engine</i>	random engine used to generate reflectors

Returns

the dense matrix with the specified condition number

References `gko::matrix_data< ValueType, IndexType >::cond()`, and `gko::matrix_data< ValueType, IndexType >↵::size`.

8.62.3.2 cond() [2/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
template<typename RandomDistribution, typename RandomEngine>
static matrix_data gko::matrix_data< ValueType, IndexType >::cond (
    size_type size,
    remove_complex< ValueType > condition_number,
    RandomDistribution && dist,
    RandomEngine && engine,
    size_type num_reflectors ) [inline], [static]
```

Initializes a random dense matrix with a specific condition number.

The matrix is generated by applying a series of random Hausholder reflectors to a diagonal matrix with diagonal entries uniformly distributed between `sqrt (condition_number)` and `1/sqrt (condition_number)`.

Template Parameters

<i>RandomDistribution</i>	the type of the random distribution
<i>RandomEngine</i>	the type of the random engine

Parameters

<i>size</i>	number of rows and columns of the matrix
<i>condition_number</i>	condition number of the matrix
<i>dist</i>	random distribution used to generate reflectors
<i>engine</i>	random engine used to generate reflectors
<i>num_reflectors</i>	number of reflectors to apply from each side

Returns

the dense matrix with the specified condition number

References `gko::matrix_data< ValueType, IndexType >::size`.

Referenced by `gko::matrix_data< ValueType, IndexType >::cond()`.

8.62.3.3 diag() [1/5]

```
template<typename ValueType = default_precision, typename IndexType = int32>
static matrix_data gko::matrix_data< ValueType, IndexType >::diag (
    dim< 2 > size_,
    const matrix_data< ValueType, IndexType > & block ) [inline], [static]
```

Initializes a block-diagonal matrix.

Parameters

<i>size_</i>	the size of the matrix
<i>diag_block</i>	matrix used to fill diagonal blocks

Returns

the block-diagonal matrix

References `gko::matrix_data< ValueType, IndexType >::nonzeros`, and `gko::matrix_data< ValueType, IndexType >::size`.

8.62.3.4 diag() [2/5]

```
template<typename ValueType = default_precision, typename IndexType = int32>
static matrix_data gko::matrix_data< ValueType, IndexType >::diag (
    dim< 2 > size_,
    std::initializer_list< ValueType > nonzeros_ ) [inline], [static]
```

Initializes a diagonal matrix using a list of diagonal elements.

Parameters

<i>size_</i>	dimensions of the matrix
<i>nonzeros_</i>	list of diagonal elements

Returns

the diagonal matrix

References gko::matrix_data< ValueType, IndexType >::nonzeros.

8.62.3.5 diag() [3/5]

```
template<typename ValueType = default_precision, typename IndexType = int32>
static matrix_data gko::matrix_data< ValueType, IndexType >::diag (
    dim< 2 > size_,
    ValueType value ) [inline], [static]
```

Initializes a diagonal matrix.

Parameters

<i>size_</i>	dimensions of the matrix
<i>value</i>	value used to fill the elements of the matrix

Returns

the diagonal matrix

References gko::matrix_data< ValueType, IndexType >::nonzeros.

Referenced by gko::matrix_data< ValueType, IndexType >::diag().

8.62.3.6 diag() [4/5]

```
template<typename ValueType = default_precision, typename IndexType = int32>
template<typename ForwardIterator >
static matrix\_data gko::matrix\_data< ValueType, IndexType >::diag (
    ForwardIterator begin,
    ForwardIterator end ) [inline], [static]
```

Initializes a block-diagonal matrix from a list of diagonal blocks.

Template Parameters

<i>ForwardIterator</i>	type of list iterator
------------------------	-----------------------

Parameters

<i>begin</i>	the first iterator of the list
<i>end</i>	the last iterator of the list

Returns

the block-diagonal matrix with diagonal blocks set to the blocks between *begin* (inclusive) and *end* (exclusive)

References [gko::matrix_data< ValueType, IndexType >::nonzeros](#).

8.62.3.7 diag() [5/5]

```
template<typename ValueType = default_precision, typename IndexType = int32>
static matrix\_data gko::matrix\_data< ValueType, IndexType >::diag (
    std::initializer_list< matrix\_data< ValueType, IndexType > > blocks ) [inline],
[static]
```

Initializes a block-diagonal matrix from a list of diagonal blocks.

Parameters

<i>blocks</i>	a list of blocks to initialize from
---------------	-------------------------------------

Returns

the block-diagonal matrix with diagonal blocks set to the blocks passed in *blocks*

References [gko::matrix_data< ValueType, IndexType >::diag\(\)](#).

8.62.4 Member Data Documentation

8.62.4.1 nonzeros

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::vector<nonzero_type> gko::matrix_data< ValueType, IndexType >::nonzeros
```

A vector of tuples storing the non-zeros of the matrix.

The first two elements of the tuple are the row index and the column index of a matrix element, and its third element is the value at that position.

Referenced by gko::matrix_data< ValueType, IndexType >::diag(), and gko::matrix_data< ValueType, IndexType >::ensure_row_major_order().

The documentation for this struct was generated from the following file:

- ginkgo/core/base/matrix_data.hpp (4bde4271)

8.63 gko::matrix::Hybrid< ValueType, IndexType >::minimal_storage_limit Class Reference

[minimal_storage_limit](#) is a `stratgy_type` which decides the number of stored elements per row of the ell part.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [minimal_storage_limit](#) ()
Creates a [minimal_storage_limit](#) strategy.
- [size_type compute_ell_num_stored_elements_per_row](#) (Array< [size_type](#) > *row_nnz) const override
Computes the number of stored elements per row of the ell part.

8.63.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::minimal_storage_limit
```

[minimal_storage_limit](#) is a `stratgy_type` which decides the number of stored elements per row of the ell part.

It is determined by the size of ValueType and IndexType, the storage is the minimum among all partition.

8.63.2 Member Function Documentation

8.63.2.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::minimal_storage_limit::compute_ell_num_stored_elements_per_row (
    Array< size_type > * row_nnz ) const [inline], [override], [virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

<code>row_nnz</code>	the number of nonzeros of each row
----------------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implements [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type](#).

References [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_limit::compute_ell_num_stored_elements←_per_row\(\)](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/matrix/hybrid.hpp \(3e51a52b\)](#)

8.64 gko::matrix_data< ValueType, IndexType >::nonzero_type Struct Reference

Type used to store nonzeros.

```
#include <ginkgo/core/base/matrix_data.hpp>
```

8.64.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
struct gko::matrix_data< ValueType, IndexType >::nonzero_type
```

Type used to store nonzeros.

The documentation for this struct was generated from the following file:

- [ginkgo/core/base/matrix_data.hpp \(4bde4271\)](#)

8.65 gko::NotCompiled Class Reference

[NotCompiled](#) is thrown when attempting to call an operation which is a part of a module that was not compiled on the system.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [NotCompiled](#) (const std::string &file, int line, const std::string &func, const std::string &module)
Initializes a [NotCompiled](#) error.

8.65.1 Detailed Description

[NotCompiled](#) is thrown when attempting to call an operation which is a part of a module that was not compiled on the system.

8.65.2 Constructor & Destructor Documentation

8.65.2.1 NotCompiled()

```
gko::NotCompiled::NotCompiled (
    const std::string & file,
    int line,
    const std::string & func,
    const std::string & module ) [inline]
```

Initializes a [NotCompiled](#) error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the function that has not been compiled
<i>module</i>	The name of the module which contains the function

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.66 gko::NotImplemented Class Reference

[NotImplemented](#) is thrown in case an operation has not yet been implemented (but will be implemented in the future).

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [NotImplemented](#) (const std::string &file, int line, const std::string &func)
Initializes a [NotImplemented](#) error.

8.66.1 Detailed Description

[NotImplemented](#) is thrown in case an operation has not yet been implemented (but will be implemented in the future).

8.66.2 Constructor & Destructor Documentation

8.66.2.1 NotImplemented()

```
gko::NotImplemented::NotImplemented (
    const std::string & file,
    int line,
    const std::string & func ) [inline]
```

Initializes a [NotImplemented](#) error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the not-yet implemented function

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.67 gko::NotSupported Class Reference

[NotSupported](#) is thrown in case it is not possible to perform the requested operation on the given object type.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [NotSupported](#) (const std::string &file, int line, const std::string &func, const std::string &obj_type)
Initializes a [NotSupported](#) error.

8.67.1 Detailed Description

[NotSupported](#) is thrown in case it is not possible to perform the requested operation on the given object type.

8.67.2 Constructor & Destructor Documentation

8.67.2.1 NotSupported()

```
gko::NotSupported::NotSupported (
    const std::string & file,
    int line,
    const std::string & func,
    const std::string & obj_type ) [inline]
```

Initializes a [NotSupported](#) error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the function where the error occurred
<i>obj_type</i>	The object type on which the requested operation cannot be performed.

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.68 gko::null_deleter< T > Class Template Reference

This is a deleter that does not delete the object.

```
#include <ginkgo/core/base/utils.hpp>
```

Public Member Functions

- void [operator\(\)](#) (pointer) const noexcept
Deletes the object.

8.68.1 Detailed Description

```
template<typename T>
class gko::null_deleter< T >
```

This is a deleter that does not delete the object.

It is useful where the object has been allocated elsewhere and will be deleted manually.

8.68.2 Member Function Documentation

8.68.2.1 operator()

```
template<typename T >
void gko::null_deleter< T >::operator() (
    pointer ) const [inline], [noexcept]
```

Deletes the object.

Parameters

<i>ptr</i>	pointer to the object being deleted
------------	-------------------------------------

The documentation for this class was generated from the following file:

- ginkgo/core/base/utils.hpp (4bde4271)

8.69 gko::OmpExecutor Class Reference

This is the [Executor](#) subclass which represents the OpenMP device (typically CPU).

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- `std::shared_ptr< Executor > get_master ()` noexcept override
Returns the master [OmpExecutor](#) of this [Executor](#).
- `std::shared_ptr< const Executor > get_master ()` const noexcept override
Returns the master [OmpExecutor](#) of this [Executor](#).
- `void synchronize ()` const override
Synchronize the operations launched on the executor with its master.

Static Public Member Functions

- `static std::shared_ptr< OmpExecutor > create ()`
Creates a new [OmpExecutor](#).

8.69.1 Detailed Description

This is the [Executor](#) subclass which represents the OpenMP device (typically CPU).

8.69.2 Member Function Documentation

8.69.2.1 get_master() [1/2]

```
std::shared_ptr<const Executor> gko::OmpExecutor::get_master ( ) const [override], [virtual], [noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implements [gko::Executor](#).

8.69.2.2 get_master() [2/2]

```
std::shared_ptr<Executor> gko::OmpExecutor::get_master ( ) [override], [virtual], [noexcept]
```

Returns the master [OmpExecutor](#) of this [Executor](#).

Returns

the master [OmpExecutor](#) of this [Executor](#).

Implements [gko::Executor](#).

The documentation for this class was generated from the following file:

- ginkgo/core/base/executor.hpp (f1a4eb68)

8.70 gko::Operation Class Reference

Operations can be used to define functionalities whose implementations differ among devices.

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- virtual const char * [get_name](#) () const noexcept

Returns the operation's name.

8.70.1 Detailed Description

Operations can be used to define functionalities whose implementations differ among devices.

This is done by extending the [Operation](#) class and implementing the overloads of the `Operation::run()` method for all [Executor](#) types. When invoking the `Executor::run()` method with the [Operation](#) as input, the library will select the `Operation::run()` overload corresponding to the dynamic type of the [Executor](#) instance.

Consider an overload of `operator<<` for Executors, which prints some basic device information (e.g. device type and id) of the [Executor](#) to a C++ stream:

```
std::ostream& operator<<(std::ostream &os, const gko::Executor &exec);
```

One possible implementation would be to use RTTI to find the dynamic type of the [Executor](#). However, using the [Operation](#) feature of Ginkgo, there is a more elegant approach which utilizes polymorphism. The first step is to define an [Operation](#) that will print the desired information for each [Executor](#) type.

```
class DeviceInfoPrinter : public gko::Operation {
public:
    explicit DeviceInfoPrinter(std::ostream &os) : os_(os) {}
    void run(const gko::OmpExecutor *) const override { os_ << "OMP"; }
    void run(const gko::CudaExecutor *exec) const override
    { os_ << "CUDA(" << exec->get_device_id() << ")"; }
    // This is optional, if not overloaded, defaults to OmpExecutor overload
    void run(const gko::ReferenceExecutor *) const override
    { os_ << "Reference CPU"; }
private:
    std::ostream &os_;
};
```

Using `DeviceInfoPrinter`, the implementation of `operator<<` is as simple as calling the `run()` method of the `executor`.

```
std::ostream& operator<<(std::ostream &os, const gko::Executor &exec)
{
    DeviceInfoPrinter printer(os);
    exec.run(printer);
    return os;
}
```

Now it is possible to write the following code:

```
auto omp = gko::OmpExecutor::create();
std::cout << *omp << std::endl
          << *gko::CudaExecutor::create(0, omp) << std::endl
          << *gko::ReferenceExecutor::create() << std::endl;
```

which produces the expected output:

```
OMP
CUDA(0)
Reference CPU
```

One might feel that this code is too complicated for such a simple task. Luckily, there is an overload of the `Executor::run()` method, which is designed to facilitate writing simple operations like this one. The method takes two closures as input: one which is run for OMP, and the other one for CUDA executors. Using this method, there is no need to implement an `Operation` subclass:

```
std::ostream& operator<<(std::ostream &os, const gko::Executor &exec)
{
    exec.run(
        [&]() { os << "OMP"; }, // OMP closure
        [&]() { os << "CUDA(" // CUDA closure
            << static_cast<gko::CudaExecutor>(exec)
                .get_device_id()
            << ")"; });
    return os;
}
```

Using this approach, however, it is impossible to distinguish between a `OmpExecutor` and `ReferenceExecutor`, as both of them call the OMP closure.

8.70.2 Member Function Documentation

8.70.2.1 get_name()

```
virtual const char* gko::Operation::get_name ( ) const [virtual], [noexcept]
```

Returns the operation's name.

Returns

the operation's name

The documentation for this class was generated from the following file:

- `ginkgo/core/base/executor.hpp` (f1a4eb68)

8.71 gko::log::operation_data Struct Reference

Struct representing Operator related data.

```
#include <ginkgo/core/log/record.hpp>
```


8.71.1 Detailed Description

Struct representing Operator related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.72 gko::OutOfBoundsError Class Reference

[OutOfBoundsError](#) is thrown if a memory access is detected to be out-of-bounds.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [OutOfBoundsError](#) (const std::string &file, int line, [size_type](#) index, [size_type](#) bound)
Initializes an [OutOfBoundsError](#).

8.72.1 Detailed Description

[OutOfBoundsError](#) is thrown if a memory access is detected to be out-of-bounds.

8.72.2 Constructor & Destructor Documentation

8.72.2.1 OutOfBoundsError()

```
gko::OutOfBoundsError::OutOfBoundsError (
    const std::string & file,
    int line,
    size\_type index,
    size\_type bound ) [inline]
```

Initializes an [OutOfBoundsError](#).

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>index</i>	The position that was accessed
<i>bound</i>	The first out-of-bound index

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.73 gko::factorization::Parllu< ValueType, IndexType > Class Template Reference

ParLLU is an incomplete LU factorization which is computed in parallel.

```
#include <ginkgo/core/factorization/par_ilu.hpp>
```

Additional Inherited Members

8.73.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::factorization::Parllu< ValueType, IndexType >
```

ParLLU is an incomplete LU factorization which is computed in parallel.

L is a lower unitriangular, while U is an upper triangular matrix, which approximate a given matrix A with $A \approx LU$. Here, L and U have the same sparsity pattern as A , which is also called ILU(0).

The ParLLU algorithm generates the incomplete factors iteratively, using a fixed-point iteration of the form

$$F(L, U) = \begin{cases} \frac{1}{u_{jj}} \left(a_{ij} - \sum_{k=1}^{j-1} l_{ik} u_{kj} \right), & i > j \\ a_{ij} - \sum_{k=1}^{i-1} l_{ik} u_{kj}, & i \leq j \end{cases}$$

In general, the entries of L and U can be iterated in parallel and in asynchronous fashion, the algorithm asymptotically converges to the incomplete factors L and U fulfilling $(R = A - L \cdot U)|_S = 0|_S$ where S is the pre-defined sparsity pattern (in case of ILU(0) the sparsity pattern of the system matrix A). The number of ParLLU sweeps needed for convergence depends on the parallelism level: For sequential execution, a single sweep is sufficient, for fine-grained parallelism, 3 sweeps are typically generating a good approximation.

The ParLLU algorithm in Ginkgo follows the design of E. Chow and A. Patel, Fine-grained Parallel Incomplete LU Factorization, SIAM Journal on Scientific Computing, 37, C169-C193 (2015).

Template Parameters

<i>ValueType</i>	Type of the values of all matrices used in this class
<i>IndexType</i>	Type of the indices of all matrices used in this class

The documentation for this class was generated from the following file:

- ginkgo/core/factorization/par_ilu.hpp (50506722)

8.74 gko::Perturbation< ValueType > Class Template Reference

The [Perturbation](#) class can be used to construct a LinOp to represent the operation `(identity + scalar * basis * projector)`.

```
#include <ginkgo/core/base/perturbation.hpp>
```

Public Member Functions

- `const std::shared_ptr< const LinOp > get_basis () const noexcept`
Returns the basis of the perturbation.
- `const std::shared_ptr< const LinOp > get_projector () const noexcept`
Returns the projector of the perturbation.
- `const std::shared_ptr< const LinOp > get_scalar () const noexcept`
Returns the scalar of the perturbation.

8.74.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::Perturbation< ValueType >
```

The [Perturbation](#) class can be used to construct a LinOp to represent the operation `(identity + scalar * basis * projector)`.

This operator adds a movement along a direction constructed by `basis` and `projector` on the LinOp. `projector` gives the coefficient of `basis` to decide the direction.

For example, the Householder matrix can be represented with the [Perturbation](#) operator as follows. If `u` is the Householder factor then we can generate the [Householder transformation](#), $H = (I - 2 u u^*)$. In this case, the parameters of [Perturbation](#) class are `scalar = -2`, `basis = u`, and `projector = u*`.

Template Parameters

<i>ValueType</i>	precision of input and result vectors
------------------	---------------------------------------

Note

the apply operations of [Perturbation](#) class are not thread safe

8.74.2 Member Function Documentation

8.74.2.1 [get_basis\(\)](#)

```
template<typename ValueType = default_precision>
const std::shared_ptr<const LinOp> gko::Perturbation< ValueType >::get_basis ( ) const [inline],
[noexcept]
```

Returns the basis of the perturbation.

Returns

the basis of the perturbation

```
81     {
82         return basis_;
83     }
```

8.74.2.2 get_projector()

```
template<typename ValueType = default_precision>
const std::shared_ptr<const LinOp> gko::Perturbation< ValueType >::get_projector ( ) const
[inline], [noexcept]
```

Returns the projector of the perturbation.

Returns

the projector of the perturbation

8.74.2.3 get_scalar()

```
template<typename ValueType = default_precision>
const std::shared_ptr<const LinOp> gko::Perturbation< ValueType >::get_scalar ( ) const [inline],
[noexcept]
```

Returns the scalar of the perturbation.

Returns

the scalar of the perturbation

The documentation for this class was generated from the following file:

- ginkgo/core/base/perturbation.hpp (c923f483)

8.75 gko::log::polymorphic_object_data Struct Reference

Struct representing [PolymorphicObject](#) related data.

```
#include <ginkgo/core/log/record.hpp>
```

8.75.1 Detailed Description

Struct representing [PolymorphicObject](#) related data.

The documentation for this struct was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.76 gko::PolymorphicObject Class Reference

A [PolymorphicObject](#) is the abstract base for all "heavy" objects in Ginkgo that behave polymorphically.

```
#include <ginkgo/core/base/polymorphic_object.hpp>
```

Public Member Functions

- `std::unique_ptr< PolymorphicObject > create_default (std::shared_ptr< const Executor > exec) const`
Creates a new "default" object of the same dynamic type as this object.
- `std::unique_ptr< PolymorphicObject > create_default () const`
Creates a new "default" object of the same dynamic type as this object.
- `std::unique_ptr< PolymorphicObject > clone (std::shared_ptr< const Executor > exec) const`
Creates a clone of the object.
- `std::unique_ptr< PolymorphicObject > clone () const`
Creates a clone of the object.
- `PolymorphicObject * copy_from (const PolymorphicObject *other)`
Copies another object into this object.
- `PolymorphicObject * copy_from (std::unique_ptr< PolymorphicObject > other)`
Moves another object into this object.
- `PolymorphicObject * clear ()`
Transforms the object into its default state.
- `std::shared_ptr< const Executor > get_executor () const noexcept`
Returns the [Executor](#) of the object.

8.76.1 Detailed Description

A [PolymorphicObject](#) is the abstract base for all "heavy" objects in Ginkgo that behave polymorphically.

It defines the basic utilities (copying moving, cloning, clearing the objects) for all such objects. It takes into account that these objects are dynamically allocated, managed by smart pointers, and used polymorphically. Additionally, it assumes their data can be allocated on different executors, and that they can be copied between those executors.

Note

Most of the public methods of this class should not be overridden directly, and are thus not virtual. Instead, there are equivalent protected methods (ending in `<method_name>_impl`) that should be overridden instead. This allows polymorphic objects to implement default behavior around virtual methods (parameter checking, type casting).

See also

[EnablePolymorphicObject](#) if you wish to implement a concrete polymorphic object and have sensible defaults generated automatically. [EnableAbstractPolymorphicObject](#) if you wish to implement a new abstract polymorphic object, and have the return types of the methods updated to your type (instead of having them return [PolymorphicObject](#)).

8.76.2 Member Function Documentation

8.76.2.1 clear()

```
PolymorphicObject* gko::PolymorphicObject::clear ( ) [inline]
```

Transforms the object into its default state.

Equivalent to `this->copy_from(this->create_default())`.

See also

`clear_impl()` when implementing this method

Returns

this

8.76.2.2 clone() [1/2]

```
std::unique_ptr<PolymorphicObject> gko::PolymorphicObject::clone ( ) const [inline]
```

Creates a clone of the object.

This is a shorthand for `clone(std::shared_ptr<const Executor>)` that uses the executor of this object to construct the new object.

Returns

A clone of the LinOp.

8.76.2.3 clone() [2/2]

```
std::unique_ptr<PolymorphicObject> gko::PolymorphicObject::clone (
    std::shared_ptr< const Executor > exec ) const [inline]
```

Creates a clone of the object.

This is the polymorphic equivalent of the *executor copy constructor* `decltype(*this)(exec, this)`.

Parameters

<code>exec</code>	the executor where the clone will be created
-------------------	--

Returns

A clone of the LinOp.

References create_default().

8.76.2.4 copy_from() [1/2]

```
PolymorphicObject* gko::PolymorphicObject::copy_from (
    const PolymorphicObject * other ) [inline]
```

Copies another object into this object.

This is the polymorphic equivalent of the copy assignment operator.

See also

copy_from_impl(const PolymorphicObject *)

Parameters

<i>other</i>	the object to copy
--------------	--------------------

Returns

this

8.76.2.5 copy_from() [2/2]

```
PolymorphicObject* gko::PolymorphicObject::copy_from (
    std::unique_ptr< PolymorphicObject > other ) [inline]
```

Moves another object into this object.

This is the polymorphic equivalent of the move assignment operator.

See also

copy_from_impl(std::unique_ptr<PolymorphicObject>)

Parameters

<i>other</i>	the object to move from
--------------	-------------------------

Returns

this

8.76.2.6 create_default() [1/2]

```
std::unique_ptr<PolymorphicObject> gko::PolymorphicObject::create_default ( ) const [inline]
```

Creates a new "default" object of the same dynamic type as this object.

This is a shorthand for `create_default(std::shared_ptr<const Executor>)` that uses the executor of this object to construct the new object.

Returns

a polymorphic object of the same type as this

Referenced by `clone()`.

8.76.2.7 create_default() [2/2]

```
std::unique_ptr<PolymorphicObject> gko::PolymorphicObject::create_default (
    std::shared_ptr< const Executor > exec ) const [inline]
```

Creates a new "default" object of the same dynamic type as this object.

This is the polymorphic equivalent of the *executor default constructor* `decltype(*this) (exec) ;`.

Parameters

<i>exec</i>	the executor where the object will be created
-------------	---

Returns

a polymorphic object of the same type as this

8.76.2.8 get_executor()

```
std::shared_ptr<const Executor> gko::PolymorphicObject::get_executor ( ) const [inline],
[noexcept]
```

Returns the [Executor](#) of the object.

Returns

[Executor](#) of the object

Referenced by `gko::matrix::Dense< ValueType >::add_scaled()`, `gko::matrix::Coo< ValueType, IndexType >::apply2()`, `gko::matrix::Dense< ValueType >::compute_dot()`, `gko::matrix::Dense< ValueType >::compute_norm2()`, `gko::matrix::Dense< ValueType >::create_submatrix()`, and `gko::matrix::Dense< ValueType >::scale()`.

The documentation for this class was generated from the following file:

- `ginkgo/core/base/polymorphic_object.hpp` (3f08cf0a)

8.77 gko::precision_reduction Class Reference

This class is used to encode storage precisions of low precision algorithms.

```
#include <ginkgo/core/base/types.hpp>
```

Public Types

- using [storage_type](#) = [uint8](#)
The underlying datatype used to store the encoding.

Public Member Functions

- constexpr [precision_reduction](#) () noexcept
Creates a default [precision_reduction](#) encoding.
- constexpr [precision_reduction](#) ([storage_type](#) preserving, [storage_type](#) nonpreserving) noexcept
Creates a [precision_reduction](#) encoding with the specified number of conversions.
- constexpr [operator storage_type](#) () const noexcept
Extracts the raw data of the encoding.
- constexpr [storage_type](#) get_preserving () const noexcept
Returns the number of preserving conversions in the encoding.
- constexpr [storage_type](#) get_nonpreserving () const noexcept
Returns the number of non-preserving conversions in the encoding.

Static Public Member Functions

- constexpr static [precision_reduction autodetect](#) () noexcept
Returns a special encoding which instructs the algorithm to automatically detect the best precision.
- constexpr static [precision_reduction common](#) ([precision_reduction](#) x, [precision_reduction](#) y) noexcept
Returns the common encoding of input encodings.

8.77.1 Detailed Description

This class is used to encode storage precisions of low precision algorithms.

Some algorithms in Ginkgo can improve their performance by storing parts of the data in lower precision, while doing computation in full precision. This class is used to encode the precisions used to store the data. From the user's perspective, some algorithms can provide a parameter for fine-tuning the storage precision. Commonly, the special value returned by [precision_reduction::autodetect\(\)](#) should be used to allow the algorithm to automatically choose an appropriate value, though manually selected values can be used for fine-tuning.

In general, a lower precision floating point value can be obtained by either dropping some of the insignificant bits of the significand (keeping the same number of exponent bits, and thus preserving the range of representable values) or using one of the hardware or software supported conversions between IEEE formats, such as double to float or float to half (reducing both the number of exponent, as well as significand bits, and thus decreasing the range of representable values).

The [precision_reduction](#) class encodes the lower precision format relative to the base precision used and the algorithm in question. The encoding is done by specifying the amount of range non-preserving conversions and

the amount of range preserving conversions that should be done on the base precision to obtain the lower precision format. For example, starting with a double precision value (11 exp, 52 sig. bits), the encoding specifying 1 non-preserving conversion and 1 preserving conversion would first use a hardware-supported non-preserving conversion to obtain a single precision value (8 exp, 23 sig. bits), followed by a preserving bit truncation to obtain a value with 8 exponent and 7 significand bits. Note that non-preserving conversion are always done first, as preserving conversions usually result in datatypes that are not supported by builtin conversions (thus, it is generally not possible to apply a non-preserving conversion to the result of a preserving conversion).

If the specified conversion is not supported by the algorithm, it will most likely fall back to using full precision for storing the data. Refer to the documentation of specific algorithms using this class for details about such special cases.

8.77.2 Constructor & Destructor Documentation

8.77.2.1 `precision_reduction()` [1/2]

```
constexpr gko::precision_reduction::precision_reduction ( ) [inline], [constexpr], [noexcept]
```

Creates a default [precision_reduction](#) encoding.

This encoding represents the case where no conversions are performed.

Referenced by `common()`.

8.77.2.2 `precision_reduction()` [2/2]

```
constexpr gko::precision_reduction::precision_reduction (
    storage_type preserving,
    storage_type nonpreserving ) [inline], [constexpr], [noexcept]
```

Creates a [precision_reduction](#) encoding with the specified number of conversions.

Parameters

<i>preserving</i>	the number of range preserving conversion
<i>nonpreserving</i>	the number of range non-preserving conversions

8.77.3 Member Function Documentation

8.77.3.1 `autodetect()`

```
constexpr static precision_reduction gko::precision_reduction::autodetect ( ) [inline], [static],
[constexpr], [noexcept]
```

Returns a special encoding which instructs the algorithm to automatically detect the best precision.

Returns

a special encoding instructing the algorithm to automatically detect the best precision.

8.77.3.2 common()

```
constexpr static precision_reduction gko::precision_reduction::common (  
    precision_reduction x,  
    precision_reduction y ) [inline], [static], [constexpr], [noexcept]
```

Returns the common encoding of input encodings.

The common encoding is defined as the encoding that does not have more preserving, nor non-preserving conversions than the input encodings.

Parameters

<i>x</i>	an encoding
<i>y</i>	an encoding

Returns

the common encoding of *x* and *y*

References `precision_reduction()`.

8.77.3.3 get_nonpreserving()

```
constexpr storage_type gko::precision_reduction::get_nonpreserving ( ) const [inline], [constexpr],  
[noexcept]
```

Returns the number of non-preserving conversions in the encoding.

Returns

the number of non-preserving conversions in the encoding.

8.77.3.4 get_preserving()

```
constexpr storage_type gko::precision_reduction::get_preserving ( ) const [inline], [constexpr],
[noexcept]
```

Returns the number of preserving conversions in the encoding.

Returns

the number of preserving conversions in the encoding.

8.77.3.5 operator storage_type()

```
constexpr gko::precision_reduction::operator storage_type ( ) const [inline], [constexpr],
[noexcept]
```

Extracts the raw data of the encoding.

Returns

the raw data of the encoding

The documentation for this class was generated from the following file:

- ginkgo/core/base/types.hpp (4bde4271)

8.78 gko::Preconditionable Class Reference

A LinOp implementing this interface can be preconditioned.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Public Member Functions

- virtual std::shared_ptr< const LinOp > [get_preconditioner](#) () const
Returns the preconditioner operator used by the [Preconditionable](#).
- virtual void [set_preconditioner](#) (std::shared_ptr< const LinOp > new_precond)
Sets the preconditioner operator used by the [Preconditionable](#).

8.78.1 Detailed Description

A LinOp implementing this interface can be preconditioned.

8.78.2 Member Function Documentation

8.78.2.1 get_preconditioner()

```
virtual std::shared_ptr<const LinOp> gko::Preconditionable::get_preconditioner ( ) const
[inline], [virtual]
```

Returns the preconditioner operator used by the [Preconditionable](#).

Returns

the preconditioner operator used by the [Preconditionable](#)

```
475     {
476         return preconditioner_;
477     }
```

8.78.2.2 set_preconditioner()

```
virtual void gko::Preconditionable::set_preconditioner (
    std::shared_ptr< const LinOp > new_precond ) [inline], [virtual]
```

Sets the preconditioner operator used by the [Preconditionable](#).

Parameters

<i>new_precond</i>	the new preconditioner operator used by the Preconditionable
--------------------	--

The documentation for this class was generated from the following file:

- ginkgo/core/base/lin_op.hpp (4c758394)

8.79 gko::range< Accessor > Class Template Reference

A range is a multidimensional view of the memory.

```
#include <ginkgo/core/base/range.hpp>
```

Public Types

- using [accessor](#) = Accessor
The type of the underlying accessor.

Public Member Functions

- `template<typename... AccessorParams>`
`constexpr range (AccessorParams &&... params)`
Creates a new range.
- `template<typename... DimensionTypes>`
`constexpr auto operator() (DimensionTypes &&... dimensions) const -> decltype(std::declval< accessor >())(std::forward< DimensionTypes >(dimensions)...)`
Returns a value (or a sub-range) with the specified indexes.
- `template<typename OtherAccessor >`
`const range & operator= (const range< OtherAccessor > &other) const`
`const range & operator= (const range &other) const`
Assigns another range to this range.
- `constexpr size_type length (size_type dimension) const`
Returns the length of the specified dimension of the range.
- `constexpr const accessor * operator-> () const noexcept`
Returns a pointer to the accessor.
- `constexpr const accessor & get_accessor () const noexcept`
Returns a reference to the accessor.

Static Public Attributes

- `static constexpr size_type dimensionality = accessor::dimensionality`
The number of dimensions of the range.

8.79.1 Detailed Description

```
template<typename Accessor>
class gko::range< Accessor >
```

A range is a multidimensional view of the memory.

The range does not store any of its values by itself. Instead, it obtains the values through an accessor (e.g. `accessor::row_major`) which describes how the indexes of the range map to physical locations in memory.

There are several advantages of using ranges instead of plain memory pointers:

1. Code using ranges is easier to read and write, as there is no need for index linearizations.
2. Code using ranges is safer, as it is impossible to accidentally miscalculate an index or step out of bounds, since range accessors perform bounds checking in debug builds. For performance, this can be disabled in release builds by defining the `NDEBUG` flag.
3. Ranges enable generalized code, as algorithms can be written independent of the memory layout. This does not impede various optimizations based on memory layout, as it is always possible to specialize algorithms for ranges with specific memory layouts.
4. Ranges have various pointwise operations predefined, which reduces the amount of loops that need to be written.

8.79.1.1 Range operations

Ranges define a complete set of pointwise unary and binary operators which extend the basic arithmetic operators in C++, as well as a few pointwise operations and mathematical functions useful in ginkgo, and a couple of non-pointwise operations. Compound assignment ($+=$, $*=$, etc.) is not yet supported at this moment. Here is a complete list of operations:

- standard unary operations: $+$, $-$, $!$, \sim
- standard binary operations: $+$, $*$ (this is pointwise, not matrix multiplication), $/$, $\%$, $<$, $>$, $<=$, $>=$, $==$, $!=$, $||$, $\&\&$, $|$, $\&$, $^$, $<<$, $>>$
- useful unary functions: `zero`, `one`, `abs`, `real`, `imag`, `conj`, `squared_norm`
- useful binary functions: `min`, `max`

All binary pointwise operations also work as expected if one of the operands is a scalar and the other is a range. The scalar operand will have the effect as if it was a range of the same size as the other operand, filled with the specified scalar.

Two "global" functions `transpose` and `mmul` are also supported. `transpose` transposes the first two dimensions of the range (i.e. `transpose(r)(i, j, ...) == r(j, i, ...)`). `mmul` performs a (batched) matrix multiply of the ranges - the first two dimensions represent the matrices, while the rest represent the batch. For example, given the ranges `r1` and `r2` of dimensions $(3, 2, 3)$ and $(2, 4, 3)$, respectively, `mmul(r1, r2)` will return a range of dimensions $(3, 4, 3)$, obtained by multiplying the 3 frontal slices of the range, and stacking the result back vertically.

8.79.1.2 Compound operations

Multiple range operations can be combined into a single expression. For example, an "axpy" operation can be obtained using `y = alpha * x + y`, where `x` and `y` are ranges, and `alpha` is a scalar. Range operations are optimized for memory access, and the above code does not allocate additional storage for intermediate ranges `alpha * x` or `alpha * x + y`. In fact, the entire computation is done during the assignment, and the results of operations $+$ and $*$ only register the data, and the types of operations that will be computed once the results are needed.

It is possible to store and reuse these intermediate expressions. The following example will overwrite the range `x` with its 4th power:

```
{c++}
auto square = x * x; // this is range constructor, not range assignment!
x = square; // overwrites x with x*x (this is range assignment)
x = square; // overwrites new x (x*x) with (x*x)*(x*x) (as is this)
```

8.79.1.3 Caveats

`__mmul` is not a highly-optimized BLAS-3 version of the matrix multiplication. The current design of ranges and accessors prevents that, so if you need a high-performance matrix multiplication, you should use one of the libraries that provide that, or implement your own (you can use pointwise range operations to help simplify that). However, range design might get improved in the future to allow efficient implementations of BLAS-3 kernels.

Aliasing the result range in `mmul` and `transpose` is not allowed. Constructs like `A = transpose(A)`, `A = mmul(A, A)`, or `A = mmul(A, A) + C` lead to undefined behavior. However, aliasing input arguments is allowed: `C = mmul(A, A)`, and even `C = mmul(A, A) + C` is valid code (in the last example, only pointwise operations are aliased). `C = mmul(A, A + C)` is not valid though.

8.79.1.4 Examples

The range unit tests in `core/test/base/range.cpp` contain lots of simple 1-line examples of range operations. The accessor unit tests in `core/test/base/range.cpp` show how to use ranges with concrete accessors, and how to use range slices using `spans` as arguments to range function call operator. Finally, `examples/range` contains a complete example where ranges are used to implement a simple version of the right-looking LU factorization.

Template Parameters

<i>Accessor</i>	underlying accessor of the range
-----------------	----------------------------------

8.79.2 Constructor & Destructor Documentation

8.79.2.1 range()

```
template<typename Accessor>
template<typename... AccessorParams>
constexpr gko::range< Accessor >::range (
    AccessorParams &&... params ) [inline], [explicit], [constexpr]
```

Creates a new range.

Template Parameters

<i>AccessorParam</i>	types of parameters forwarded to the accessor constructor
----------------------	---

Parameters

<i>params</i>	parameters forwarded to Accessor constructor.
---------------	---

```
318         : accessor_{std::forward<AccessorParams>(params)...}
319     {}
```

8.79.3 Member Function Documentation

8.79.3.1 get_accessor()

```
template<typename Accessor>
constexpr const accessor& gko::range< Accessor >::get_accessor ( ) const [inline], [constexpr],
[noexcept]
```

Returns a reference to the accessor.

Returns

reference to the accessor

Referenced by `gko::range< Accessor >::operator=()`.

8.79.3.2 length()

```
template<typename Accessor>
constexpr size_type gko::range< Accessor >::length (
    size_type dimension ) const [inline], [constexpr]
```

Returns the length of the specified dimension of the range.

Parameters

<i>dimension</i>	the dimensions whose length is returned
------------------	---

Returns

the length of the *dimension*-th dimension of the range

Referenced by `gko::matrix_data< ValueType, IndexType >::matrix_data()`.

8.79.3.3 operator()()

```
template<typename Accessor>
template<typename... DimensionTypes>
constexpr auto gko::range< Accessor >::operator() (
    DimensionTypes &&... dimensions ) const -> decltype(std::declval<accessor>()) (
    std::forward<DimensionTypes>(dimensions)...) [inline], [constexpr]
```

Returns a value (or a sub-range) with the specified indexes.

Template Parameters

<i>DimensionTypes</i>	The types of indexes. Supported types depend on the underlying accessor, but are usually either integer types or spans. If at least one index is a span, the returned value will be a sub-range.
-----------------------	--

Parameters

<i>dimensions</i>	the indexes of the values.
-------------------	----------------------------

Returns

a value on position `(dimensions...)`.

References `gko::range< Accessor >::dimensionality`.

8.79.3.4 operator->()

```
template<typename Accessor>
constexpr const accessor* gko::range< Accessor >::operator-> ( ) const [inline], [constexpr],
[noexcept]
```

Returns a pointer to the accessor.

Can be used to access data and functions of a specific accessor.

Returns

pointer to the accessor

8.79.3.5 operator=() [1/2]

```
template<typename Accessor>
const range& gko::range< Accessor >::operator= (
    const range< Accessor > & other ) const [inline]
```

Assigns another range to this range.

The order of assignment is defined by the accessor of this range, thus the memory access will be optimized for the resulting range, and not for the other range. If the sizes of two ranges do not match, the result is undefined. Sizes of the ranges are checked at runtime in debug builds.

Note

Temporary accessors are allowed to define the implementation of the assignment as deleted, so do not expect $r1 * r2 = r2$ to work.

Parameters

<i>other</i>	the range to copy the data from
--------------	---------------------------------

References `gko::range< Accessor >::get_accessor()`.

8.79.3.6 operator=() [2/2]

```
template<typename Accessor>
template<typename OtherAccessor >
const range& gko::range< Accessor >::operator= (
    const range< OtherAccessor > & other ) const [inline]
```

This is a version of the function which allows to copy between ranges of different accessors.

Template Parameters

<i>OtherAccessor</i>	accessor of the other range
----------------------	-----------------------------

The documentation for this class was generated from the following file:

- ginkgo/core/base/range.hpp (f1a4eb68)

8.80 gko::ReadableFromMatrixData< ValueType, IndexType > Class Template Reference

A LinOp implementing this interface can read its data from a [matrix_data](#) structure.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Public Member Functions

- virtual void [read](#) (const [matrix_data](#)< ValueType, IndexType > &data)=0
Reads a matrix from a [matrix_data](#) structure.

8.80.1 Detailed Description

```
template<typename ValueType, typename IndexType>
class gko::ReadableFromMatrixData< ValueType, IndexType >
```

A LinOp implementing this interface can read its data from a [matrix_data](#) structure.

8.80.2 Member Function Documentation

8.80.2.1 read()

```
template<typename ValueType, typename IndexType>
virtual void gko::ReadableFromMatrixData< ValueType, IndexType >::read (
    const matrix\_data< ValueType, IndexType > & data ) [pure virtual]
```

Reads a matrix from a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implemented in [gko::matrix::Hybrid< ValueType, IndexType >](#), [gko::matrix::Csr< ValueType, IndexType >](#), [gko::matrix::Coo< ValueType, IndexType >](#), [gko::matrix::Ell< ValueType, IndexType >](#), [gko::matrix::Sellp< ValueType, IndexType >](#), and [gko::matrix::SparsityCsr< ValueType, IndexType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/lin_op.hpp \(4c758394\)](#)

8.81 gko::log::Record Class Reference

[Record](#) is a Logger which logs every event to an object.

```
#include <ginkgo/core/log/record.hpp>
```

Classes

- struct [logged_data](#)
Struct storing the actually logged data.

Public Member Functions

- const [logged_data](#) & [get](#) () const noexcept
Returns the logged data.
- [logged_data](#) & [get](#) () noexcept

Static Public Member Functions

- static std::unique_ptr< [Record](#) > [create](#) (std::shared_ptr< const [Executor](#) > exec, const mask_type & enabled_events=Logger::all_events_mask, [size_type](#) max_storage=1)
Creates a [Record](#) logger.

8.81.1 Detailed Description

[Record](#) is a Logger which logs every event to an object.

The object can then be accessed at any time by asking the logger to return it.

Note

Please note that this logger can have significant memory and performance overhead. In particular, when logging events such as the `check` events, all parameters are cloned. If it is sufficient to clone one parameter, consider implementing a specific logger for this. In addition, it is advised to tune the history size in order to control memory overhead.

8.81.2 Member Function Documentation

8.81.2.1 create()

```
static std::unique_ptr<Record> gko::log::Record::create (
    std::shared_ptr< const Executor > exec,
    const mask_type & enabled_events = Logger::all_events_mask,
    size\_type max_storage = 1 ) [inline], [static]
```

Creates a [Record](#) logger.

This dynamically allocates the memory, constructs the object and returns an std::unique_ptr to this object.

Parameters

<i>exec</i>	the executor
<i>enabled_events</i>	the events enabled for this logger. By default all events.
<i>max_storage</i>	the size of storage (i.e. history) wanted by the user. By default 0 is used, which means unlimited storage. It is advised to control this to reduce memory overhead of this logger.

Returns

an `std::unique_ptr` to the the constructed object

```

397     {
398         return std::unique_ptr<Record>(
399             new Record(exec, enabled_events, max_storage));
400     }
```

8.81.2.2 get() [1/2]

```
const logged_data& gko::log::Record::get ( ) const [inline], [noexcept]
```

Returns the logged data.

Returns

the logged data

8.81.2.3 get() [2/2]

```
logged_data& gko::log::Record::get ( ) [inline], [noexcept]
```

The documentation for this class was generated from the following file:

- ginkgo/core/log/record.hpp (f0a50f96)

8.82 gko::ReferenceExecutor Class Reference

This is a specialization of the [OmpExecutor](#), which runs the reference implementations of the kernels used for debugging purposes.

```
#include <ginkgo/core/base/executor.hpp>
```

Public Member Functions

- void [run](#) (const [Operation](#) &op) const override
Runs the specified [Operation](#) using this [Executor](#).

Additional Inherited Members

8.82.1 Detailed Description

This is a specialization of the [OmpExecutor](#), which runs the reference implementations of the kernels used for debugging purposes.

8.82.2 Member Function Documentation

8.82.2.1 run()

```
void gko::ReferenceExecutor::run (
    const Operation & op ) const [inline], [override], [virtual]
```

Runs the specified [Operation](#) using this [Executor](#).

Parameters

<i>op</i>	the operation to run
-----------	----------------------

Implements [gko::Executor](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/executor.hpp](#) (f1a4eb68)

8.83 [gko::stop::ResidualNormReduction](#)< [ValueType](#) > Class Template Reference

The [ResidualNormReduction](#) class is a stopping criterion which stops the iteration process when the relative residual norm is below a certain threshold.

```
#include <ginkgo/core/stop/residual_norm_reduction.hpp>
```

8.83.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::stop::ResidualNormReduction< ValueType >
```

The [ResidualNormReduction](#) class is a stopping criterion which stops the iteration process when the relative residual norm is below a certain threshold.

For better performance, the checks are run thanks to kernels on the executor where the algorithm is executed.

Note

To use this stopping criterion there are some dependencies. The constructor depends on `initial_residual` in order to compute the first relative residual norm. The check method depends on either the `residual_norm` or the `residual` being set. When any of those is not correctly provided, an exception `::gko::NotSupported()` is thrown.

The documentation for this class was generated from the following file:

- `ginkgo/core/stop/residual_norm_reduction.hpp` (8045ac75)

8.84 gko::accessor::row_major< ValueType, Dimensionality > Class Template Reference

A `row_major` accessor is a bridge between a range and the row-major memory layout.

```
#include <ginkgo/core/base/range_accessors.hpp>
```

Public Types

- using `value_type` = `ValueType`
Type of values returned by the accessor.
- using `data_type` = `value_type` *
Type of underlying data storage.

Public Member Functions

- constexpr `value_type` & `operator()` (`size_type` row, `size_type` col) const
Returns the data element at position (row, col)
- constexpr `range`< `row_major` > `operator()` (const `span` &rows, const `span` &cols) const
Returns the sub-range spanning the range (rows, cols)
- constexpr `size_type` `length` (`size_type` dimension) const
Returns the length in dimension `dimension`.
- template<typename OtherAccessor >
void `copy_from` (const OtherAccessor &other) const
Copies data from another accessor.

Public Attributes

- const `data_type` `data`
Reference to the underlying data.
- const `std::array`< const `size_type`, `dimensionality` > `lengths`
An array of dimension sizes.
- const `size_type` `stride`
Distance between consecutive rows.

Static Public Attributes

- static constexpr [size_type dimensionality](#) = 2
Number of dimensions of the accessor.

8.84.1 Detailed Description

```
template<typename ValueType, size_type Dimensionality>
class gko::accessor::row_major< ValueType, Dimensionality >
```

A [row_major](#) accessor is a bridge between a range and the row-major memory layout.

You should never try to explicitly create an instance of this accessor. Instead, supply it as a template parameter to a range, and pass the constructor parameters for this class to the range (it will forward it to this class).

Warning

The current implementation is incomplete, and only allows for 2-dimensional ranges.

Template Parameters

<i>ValueType</i>	type of values this accessor returns
<i>Dimensionality</i>	number of dimensions of this accessor (has to be 2)

8.84.2 Member Function Documentation

8.84.2.1 [copy_from\(\)](#)

```
template<typename ValueType , size_type Dimensionality>
template<typename OtherAccessor >
void gko::accessor::row_major< ValueType, Dimensionality >::copy_from (
    const OtherAccessor & other ) const [inline]
```

Copies data from another accessor.

Template Parameters

<i>OtherAccessor</i>	type of the other accessor
----------------------	----------------------------

Parameters

<i>other</i>	other accessor
--------------	----------------

```
164     {
165         for (size_type i = 0; i < lengths[0]; ++i) {
166             for (size_type j = 0; j < lengths[1]; ++j) {
```



```

167             (*this)(i, j) = other(i, j);
168         }
169     }
170 }

```

References gko::accessor::row_major< ValueType, Dimensionality >::lengths.

8.84.2.2 length()

```

template<typename ValueType , size_type Dimensionality>
constexpr size_type gko::accessor::row_major< ValueType, Dimensionality >::length (
    size_type dimension ) const [inline], [constexpr]

```

Returns the length in dimension dimension.

Parameters

<i>dimension</i>	a dimension index
------------------	-------------------

Returns

length in dimension dimension

References gko::accessor::row_major< ValueType, Dimensionality >::lengths.

8.84.2.3 operator()() [1/2]

```

template<typename ValueType , size_type Dimensionality>
constexpr range<row_major> gko::accessor::row_major< ValueType, Dimensionality >::operator()
(
    const span & rows,
    const span & cols ) const [inline], [constexpr]

```

Returns the sub-range spanning the range (rows, cols)

Parameters

<i>rows</i>	row span
<i>cols</i>	column span

Returns

sub-range spanning the range (rows, cols)

References gko::span::begin, gko::accessor::row_major< ValueType, Dimensionality >::data, gko::span::end, gko::span::is_valid(), gko::accessor::row_major< ValueType, Dimensionality >::lengths, and gko::accessor::row↵_major< ValueType, Dimensionality >::stride.

8.84.2.4 operator() [2/2]

```
template<typename ValueType , size_type Dimensionality>
constexpr value_type& gko::accessor::row_major< ValueType, Dimensionality >::operator() (
    size_type row,
    size_type col ) const [inline], [constexpr]
```

Returns the data element at position (row, col)

Parameters

<i>row</i>	row index
<i>col</i>	column index

Returns

data element at (row, col)

References `gko::accessor::row_major< ValueType, Dimensionality >::data`, `gko::accessor::row_major< ValueType, Dimensionality >::lengths`, and `gko::accessor::row_major< ValueType, Dimensionality >::stride`.

The documentation for this class was generated from the following file:

- `ginkgo/core/base/range_accessors.hpp` (f1a4eb68)

8.85 gko::matrix::Sellp< ValueType, IndexType > Class Template Reference

SELL-P is a matrix format similar to ELL format.

```
#include <ginkgo/core/matrix/sellp.hpp>
```

Public Member Functions

- void `read` (const `mat_data` &data) override
Reads a matrix from a `matrix_data` structure.
- void `write` (`mat_data` &data) const override
Writes a matrix to a `matrix_data` structure.
- value_type * `get_values` () noexcept
Returns the values of the matrix.
- const value_type * `get_const_values` () const noexcept
Returns the values of the matrix.
- index_type * `get_col_idxs` () noexcept
Returns the column indexes of the matrix.
- const index_type * `get_const_col_idxs` () const noexcept
Returns the column indexes of the matrix.
- size_type * `get_slice_lengths` () noexcept
Returns the lengths(columns) of slices.
- const size_type * `get_const_slice_lengths` () const noexcept

- Returns the lengths(columns) of slices.*
- `size_type * get_slice_sets ()` noexcept
Returns the offsets of slices.
- `const size_type * get_const_slice_sets ()` const noexcept
Returns the offsets of slices.
- `size_type get_slice_size ()` const noexcept
Returns the size of a slice.
- `size_type get_stride_factor ()` const noexcept
Returns the stride factor(t) of SELL-P.
- `size_type get_total_cols ()` const noexcept
Returns the total column number.
- `size_type get_num_stored_elements ()` const noexcept
Returns the number of elements explicitly stored in the matrix.
- `value_type & val_at (size_type row, size_type slice_set, size_type idx)` noexcept
Returns the idx-th non-zero element of the row-th row with slice_set slice set.
- `value_type val_at (size_type row, size_type slice_set, size_type idx)` const noexcept
Returns the idx-th non-zero element of the row-th row with slice_set slice set.
- `index_type & col_at (size_type row, size_type slice_set, size_type idx)` noexcept
Returns the idx-th column index of the row-th row with slice_set slice set.
- `index_type col_at (size_type row, size_type slice_set, size_type idx)` const noexcept
Returns the idx-th column index of the row-th row with slice_set slice set.

8.85.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Sellp< ValueType, IndexType >
```

SELL-P is a matrix format similar to ELL format.

The difference is that SELL-P format divides rows into smaller slices and store each slice with ELL format.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indexes

8.85.2 Member Function Documentation

8.85.2.1 col_at() [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type gko::matrix::Sellp< ValueType, IndexType >::col_at (
    size_type row,
    size_type slice_set,
    size_type idx ) const [inline], [noexcept]
```

Returns the idx-th column index of the row-th row with slice_set slice set.

Parameters

<i>row</i>	the row of the requested element in the slice
<i>slice_set</i>	the slice set of the slice
<i>idx</i>	the idx-th stored element of the row in the slice

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the CPU results in a runtime error)

```

260     {
261         return this
262         ->get_const_col_idxs()[this->linearize_index(row, slice_set, idx)];
263     }

```

8.85.2.2 `col_at()` [2/2]

```

template<typename ValueType = default_precision, typename IndexType = int32>
index_type& gko::matrix::Sellp< ValueType, IndexType >::col_at (
    size_type row,
    size_type slice_set,
    size_type idx ) [inline], [noexcept]

```

Returns the `idx`-th column index of the `row`-th row with `slice_set` slice set.

Parameters

<i>row</i>	the row of the requested element in the slice
<i>slice_set</i>	the slice set of the slice
<i>idx</i>	the idx-th stored element of the row in the slice

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the CPU results in a runtime error)

References `gko::matrix::Sellp< ValueType, IndexType >::get_col_idxs()`.

8.85.2.3 `get_col_idxs()`

```

template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::Sellp< ValueType, IndexType >::get_col_idxs ( ) [inline], [noexcept]

```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

References `gko::Array< ValueType >::get_data()`.

Referenced by `gko::matrix::Sellp< ValueType, IndexType >::col_at()`.

8.85.2.4 get_const_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::Sellp< ValueType, IndexType >::get_const_col_idxs ( ) const
[inline], [noexcept]
```

Returns the column indexes of the matrix.

Returns

the column indexes of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.85.2.5 get_const_slice_lengths()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const size_type* gko::matrix::Sellp< ValueType, IndexType >::get_const_slice_lengths ( ) const
[inline], [noexcept]
```

Returns the lengths(columns) of slices.

Returns

the lengths(columns) of slices.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.85.2.6 get_const_slice_sets()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const size_type* gko::matrix::Sellp< ValueType, IndexType >::get_const_slice_sets ( ) const
[inline], [noexcept]
```

Returns the offsets of slices.

Returns

the offsets of slices.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References gko::Array< ValueType >::get_const_data().

8.85.2.7 get_const_values()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::Sellp< ValueType, IndexType >::get_const_values ( ) const [inline],
[noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.85.2.8 get_num_stored_elements()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Sellp< ValueType, IndexType >::get_num_stored_elements ( ) const [inline],
[noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.85.2.9 get_slice_lengths()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type* gko::matrix::Sellp< ValueType, IndexType >::get_slice_lengths ( ) [inline], [noexcept]
```

Returns the lengths(columns) of slices.

Returns

the lengths(columns) of slices.

References `gko::Array< ValueType >::get_data()`.

8.85.2.10 get_slice_sets()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type* gko::matrix::Sellp< ValueType, IndexType >::get_slice_sets ( ) [inline], [noexcept]
```

Returns the offsets of slices.

Returns

the offsets of slices.

References gko::Array< ValueType >::get_data().

8.85.2.11 get_slice_size()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Sellp< ValueType, IndexType >::get_slice_size ( ) const [inline],
[noexcept]
```

Returns the size of a slice.

Returns

the size of a slice.

8.85.2.12 get_stride_factor()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Sellp< ValueType, IndexType >::get_stride_factor ( ) const [inline],
[noexcept]
```

Returns the stride factor(t) of SELL-P.

Returns

the stride factor(t) of SELL-P.

8.85.2.13 get_total_cols()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Sellp< ValueType, IndexType >::get_total_cols ( ) const [inline],
[noexcept]
```

Returns the total column number.

Returns

the total column number.

8.85.2.14 `get_values()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::Selp< ValueType, IndexType >::get_values ( ) [inline], [noexcept]
```

Returns the values of the matrix.

Returns

the values of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.85.2.15 `read()`

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Selp< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a `matrix_data` structure.

Parameters

<i>data</i>	the <code>matrix_data</code> structure
-------------	--

Implements `gko::ReadableFromMatrixData< ValueType, IndexType >`.

8.85.2.16 `val_at()` [1/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type gko::matrix::Selp< ValueType, IndexType >::val_at (
    size_type row,
    size_type slice_set,
    size_type idx ) const [inline], [noexcept]
```

Returns the `idx`-th non-zero element of the `row`-th row with `slice_set` slice set.

Parameters

<i>row</i>	the row of the requested element in the slice
<i>slice_set</i>	the slice set of the slice
<i>idx</i>	the <code>idx</code> -th stored element of the row in the slice

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the CPU results in a runtime error)

References `gko::Array< ValueType >::get_const_data()`.

8.85.2.17 val_at() [2/2]

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type& gko::matrix::Sellp< ValueType, IndexType >::val_at (
    size_type row,
    size_type slice_set,
    size_type idx ) [inline], [noexcept]
```

Returns the `idx`-th non-zero element of the `row`-th row with `slice_set` slice set.

Parameters

<i>row</i>	the row of the requested element in the slice
<i>slice_set</i>	the slice set of the slice
<i>idx</i>	the <code>idx</code> -th stored element of the row in the slice

Note

the method has to be called on the same [Executor](#) the matrix is stored at (e.g. trying to call this method on a GPU matrix from the CPU results in a runtime error)

References `gko::Array< ValueType >::get_data()`.

8.85.2.18 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Sellp< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following files:

- `ginkgo/core/matrix/csr.hpp` (b8bd4773)
- `ginkgo/core/matrix/sellp.hpp` (8045ac75)

8.86 gko::span Struct Reference

A span is a lightweight structure used to create sub-ranges from other ranges.

```
#include <ginkgo/core/base/range.hpp>
```

Public Member Functions

- constexpr `span (size_type point)` noexcept
Creates a span representing a point `point`.
- constexpr `span (size_type begin, size_type end)` noexcept
Creates a span.
- constexpr bool `is_valid ()` const
Checks if a span is valid.

Public Attributes

- const `size_type begin`
Beginning of the span.
- const `size_type end`
End of the span.

8.86.1 Detailed Description

A span is a lightweight structure used to create sub-ranges from other ranges.

A span `s` represents a contiguous set of indexes in one dimension of the range, starting on index `s.begin` (inclusive) and ending at index `s.end` (exclusive). A span is only valid if its starting index is smaller than its ending index.

Spans can be compared using the `==` and `!=` operators. Two spans are identical if both their `begin` and `end` values are identical.

Spans also have two distinct partial orders defined on them:

1. $x < y$ ($y > x$) if and only if `x.end < y.begin`
2. $x \leq y$ ($y \geq x$) if and only if `x.end <= y.begin`

Note that the orders are in fact partial - there are spans `x` and `y` for which none of the following inequalities holds: $x < y$, $x > y$, $x == y$, $x \leq y$, $x \geq y$. An example are spans `span{0, 2}` and `span{1, 3}`.

In addition, `<=` is a distinct order from `<`, and not just an extension of the strict order to its weak equivalent. Thus, $x \leq y$ is not equivalent to $x < y \parallel x == y$.

8.86.2 Constructor & Destructor Documentation

8.86.2.1 span() [1/2]

```
constexpr gko::span::span (
    size_type point ) [inline], [constexpr], [noexcept]
```

Creates a span representing a point `point`.

The `begin` of this span is set to `point`, and the `end` to `point + 1`.

Parameters

<i>point</i>	the point which the span represents
--------------	-------------------------------------

8.86.2.2 span() [2/2]

```
constexpr gko::span::span (
    size_type begin,
    size_type end ) [inline], [constexpr], [noexcept]
```

Creates a span.

Parameters

<i>begin</i>	the beginning of the span
<i>end</i>	the end of the span

References begin.

8.86.3 Member Function Documentation**8.86.3.1 is_valid()**

```
constexpr bool gko::span::is_valid ( ) const [inline], [constexpr]
```

Checks if a span is valid.

Returns

true if and only if `this->begin < this->end`

References begin, and end.

Referenced by `gko::accessor::row_major< ValueType, Dimensionality >::operator()()`.

The documentation for this struct was generated from the following file:

- `ginkgo/core/base/range.hpp` (f1a4eb68)

8.87 gko::matrix::SparsityCsr< ValueType, IndexType > Class Template Reference

[SparsityCsr](#) is a matrix format which stores only the sparsity pattern of a sparse matrix by compressing each row of the matrix (compressed sparse row format).

```
#include <ginkgo/core/matrix/sparsity_csr.hpp>
```

Public Member Functions

- void [read](#) (const [mat_data](#) &data) override
Reads a matrix from a [matrix_data](#) structure.
- void [write](#) ([mat_data](#) &data) const override
Writes a matrix to a [matrix_data](#) structure.
- std::unique_ptr< LinOp > [transpose](#) () const override
Returns a LinOp representing the transpose of the [Transposable](#) object.
- std::unique_ptr< LinOp > [conj_transpose](#) () const override
Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.
- std::unique_ptr< [SparsityCsr](#) > [to_adjacency_matrix](#) () const
Transforms the sparsity matrix to an adjacency matrix.
- void [sort_by_column_index](#) ()
Sorts each row by column index.
- index_type * [get_col_idxs](#) () noexcept
Returns the column indices of the matrix.
- const index_type * [get_const_col_idxs](#) () const noexcept
Returns the column indices of the matrix.
- index_type * [get_row_ptrs](#) () noexcept
Returns the row pointers of the matrix.
- const index_type * [get_const_row_ptrs](#) () const noexcept
Returns the row pointers of the matrix.
- value_type * [get_value](#) () noexcept
Returns the value stored in the matrix.
- const value_type * [get_const_value](#) () const noexcept
Returns the value stored in the matrix.
- [size_type](#) [get_num_nonzeros](#) () const noexcept
Returns the number of elements explicitly stored in the matrix.

8.87.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::SparsityCsr< ValueType, IndexType >
```

[SparsityCsr](#) is a matrix format which stores only the sparsity pattern of a sparse matrix by compressing each row of the matrix (compressed sparse row format).

The values of the nonzero elements are stored as a value array of length 1. All the values in the matrix are equal to this value. By default, this value is set to 1.0. A row pointer array also stores the linearized starting index of each row. An additional column index array is used to identify the column where a nonzero is present.

Template Parameters

<i>ValueType</i>	precision of vectors in apply
<i>IndexType</i>	precision of matrix indexes

8.87.2 Member Function Documentation

8.87.2.1 conj_transpose()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::unique_ptr<LinOp> gko::matrix::SparsityCsr< ValueType, IndexType >::conj_transpose ( )
const [override], [virtual]
```

Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.

Returns

a pointer to the new conjugate transposed object

Implements [gko::Transposable](#).

8.87.2.2 get_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_col_idxs ( ) [inline],
[noexcept]
```

Returns the column indices of the matrix.

Returns

the column indices of the matrix.

```
126 { return col_idxs_.get_data(); }
```

References [gko::Array< ValueType >::get_data\(\)](#).

8.87.2.3 get_const_col_idxs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_col_idxs ( )
const [inline], [noexcept]
```

Returns the column indices of the matrix.

Returns

the column indices of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References [gko::Array< ValueType >::get_const_data\(\)](#).

8.87.2.4 get_const_row_ptrs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const index_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_row_ptrs ( )
const [inline], [noexcept]
```

Returns the row pointers of the matrix.

Returns

the row pointers of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.87.2.5 get_const_value()

```
template<typename ValueType = default_precision, typename IndexType = int32>
const value_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_const_value ( ) const
[inline], [noexcept]
```

Returns the value stored in the matrix.

Returns

the value of the matrix.

Note

This is the constant version of the function, which can be significantly more memory efficient than the non-constant version, so always prefer this version.

References `gko::Array< ValueType >::get_const_data()`.

8.87.2.6 get_num_nonzeros()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::SparsityCsr< ValueType, IndexType >::get_num_nonzeros ( ) const [inline],
[noexcept]
```

Returns the number of elements explicitly stored in the matrix.

Returns

the number of elements explicitly stored in the matrix

References `gko::Array< ValueType >::get_num_elems()`.

8.87.2.7 get_row_ptrs()

```
template<typename ValueType = default_precision, typename IndexType = int32>
index_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_row_ptrs ( ) [inline],
[noexcept]
```

Returns the row pointers of the matrix.

Returns

the row pointers of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.87.2.8 get_value()

```
template<typename ValueType = default_precision, typename IndexType = int32>
value_type* gko::matrix::SparsityCsr< ValueType, IndexType >::get_value ( ) [inline], [noexcept]
```

Returns the value stored in the matrix.

Returns

the value of the matrix.

References `gko::Array< ValueType >::get_data()`.

8.87.2.9 read()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::SparsityCsr< ValueType, IndexType >::read (
    const mat_data & data ) [override], [virtual]
```

Reads a matrix from a `matrix_data` structure.

Parameters

<code>data</code>	the <code>matrix_data</code> structure
-------------------	--

Implements `gko::ReadableFromMatrixData< ValueType, IndexType >`.

8.87.2.10 to_adjacency_matrix()

```
template<typename ValueType = default_precision, typename IndexType = int32>
```

```
std::unique_ptr<SparsityCsr> gko::matrix::SparsityCsr< ValueType, IndexType >::to_adjacency↵
_matrix ( ) const
```

Transforms the sparsity matrix to an adjacency matrix.

As the adjacency matrix has to be square, the input [SparsityCsr](#) matrix for this function to work has to be square.

Note

The adjacency matrix in this case is the sparsity pattern but with the diagonal ones removed. This is mainly used for the reordering/partitioning as taken in by graph libraries such as METIS.

8.87.2.11 transpose()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::unique_ptr<LinOp> gko::matrix::SparsityCsr< ValueType, IndexType >::transpose ( ) const
[override], [virtual]
```

Returns a LinOp representing the transpose of the [Transposable](#) object.

Returns

a pointer to the new transposed object

Implements [gko::Transposable](#).

8.87.2.12 write()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::SparsityCsr< ValueType, IndexType >::write (
    mat_data & data ) const [override], [virtual]
```

Writes a matrix to a [matrix_data](#) structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implements [gko::WritableToMatrixData< ValueType, IndexType >](#).

The documentation for this class was generated from the following files:

- ginkgo/core/matrix/csr.hpp (b8bd4773)
- ginkgo/core/matrix/sparsity_csr.hpp (b8bd4773)

8.88 gko::stopping_status Class Reference

This class is used to keep track of the stopping status of one vector.

```
#include <ginkgo/core/stop/stopping_status.hpp>
```

Public Member Functions

- bool [has_stopped](#) () const noexcept
Check if any stopping criteria was fulfilled.
- bool [has_converged](#) () const noexcept
Check if convergence was reached.
- bool [is_finalized](#) () const noexcept
Check if the corresponding vector stores the finalized result.
- [uint8 get_id](#) () const noexcept
Get the id of the stopping criterion which caused the stop.
- void [reset](#) () noexcept
Clear all flags.
- void [stop](#) ([uint8 id](#), bool set_finalized=true) noexcept
Call if a stop occured due to a hard limit (and convergence was not reached).
- void [converge](#) ([uint8 id](#), bool set_finalized=true) noexcept
Call if convergence occured.
- void [finalize](#) () noexcept
Set the result to be finalized (it needs to be stopped or converged first).

Friends

- bool [operator==](#) (const [stopping_status](#) &x, const [stopping_status](#) &y) noexcept
Checks if two stopping statuses are equivalent.
- bool [operator!=](#) (const [stopping_status](#) &x, const [stopping_status](#) &y) noexcept
Checks if two stopping statuses are different.

8.88.1 Detailed Description

This class is used to keep track of the stopping status of one vector.

8.88.2 Member Function Documentation

8.88.2.1 converge()

```
void gko::stopping_status::converge (
    uint8 id,
    bool set_finalized = true ) [inline], [noexcept]
```

Call if convergence occured.

Parameters

<i>id</i>	id of the stopping criteria.
<i>set_finalized</i>	Controls if the current version should count as finalized (set to true) or not (set to false).

References `has_stopped()`.

8.88.2.2 `get_id()`

```
uint8 gko::stopping_status::get_id ( ) const [inline], [noexcept]
```

Get the id of the stopping criterion which caused the stop.

Returns

Returns the id of the stopping criterion which caused the stop.

Referenced by `has_stopped()`.

8.88.2.3 `has_converged()`

```
bool gko::stopping_status::has_converged ( ) const [inline], [noexcept]
```

Check if convergence was reached.

Returns

Returns true if convergence was reached.

8.88.2.4 `has_stopped()`

```
bool gko::stopping_status::has_stopped ( ) const [inline], [noexcept]
```

Check if any stopping criteria was fulfilled.

Returns

Returns true if any stopping criteria was fulfilled.

References `get_id()`.

Referenced by `converge()`, `finalize()`, and `stop()`.

8.88.2.5 is_finalized()

```
bool gko::stopping_status::is_finalized ( ) const [inline], [noexcept]
```

Check if the corresponding vector stores the finalized result.

Returns

Returns true if the corresponding vector stores the finalized result.

8.88.2.6 stop()

```
void gko::stopping_status::stop (
    uint8 id,
    bool set_finalized = true ) [inline], [noexcept]
```

Call if a stop occurred due to a hard limit (and convergence was not reached).

Parameters

<i>id</i>	id of the stopping criteria.
<i>set_finalized</i>	Controls if the current version should count as finalized (set to true) or not (set to false).

References `has_stopped()`.

8.88.3 Friends And Related Function Documentation

8.88.3.1 operator"!="

```
bool operator!= (
    const stopping_status & x,
    const stopping_status & y ) [friend]
```

Checks if two stopping statuses are different.

Parameters

<i>x</i>	a stopping status
<i>y</i>	a stopping status

Returns

true if and only if `! (x == y)`

8.88.3.2 operator==

```
bool operator== (
    const stopping_status & x,
    const stopping_status & y ) [friend]
```

Checks if two stopping statuses are equivalent.

Parameters

<i>x</i>	a stopping status
<i>y</i>	a stopping status

Returns

true if and only if both *x* and *y* have the same mask and converged and finalized state

The documentation for this class was generated from the following file:

- ginkgo/core/stop/stopping_status.hpp (f1a4eb68)

8.89 gko::matrix::Hybrid< ValueType, IndexType >::strategy_type Class Reference

[strategy_type](#) is to decide how to set the hybrid config.

```
#include <ginkgo/core/matrix/hybrid.hpp>
```

Public Member Functions

- [strategy_type](#) ()
Creates a [strategy_type](#).
- void [compute_hybrid_config](#) (const [Array](#)< [size_type](#) > &row_nnz, [size_type](#) *ell_num_stored_elements_per_row, [size_type](#) *coo_nnz)
Computes the config of the [Hybrid](#) matrix (ell_num_stored_elements_per_row and coo_nnz).
- [size_type](#) [get_ell_num_stored_elements_per_row](#) () const noexcept
Returns the number of stored elements per row of the ell part.
- [size_type](#) [get_coo_nnz](#) () const noexcept
Returns the number of nonzeros of the coo part.
- virtual [size_type](#) [compute_ell_num_stored_elements_per_row](#) ([Array](#)< [size_type](#) > *row_nnz) const =0
Computes the number of stored elements per row of the ell part.

8.89.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::matrix::Hybrid< ValueType, IndexType >::strategy_type
```

[strategy_type](#) is to decide how to set the hybrid config.

It computes the number of stored elements per row of the ell part and then set the number of residual nonzeros as the number of nonzeros of the coo part.

The practical strategy method should inherit [strategy_type](#) and implement its `compute_ell_num_stored_↵elements_per_row` function.

8.89.2 Member Function Documentation

8.89.2.1 compute_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
virtual size\_type gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_ell_↵
num_stored_elements_per_row (
    Array< size\_type > * row_nnz ) const [pure virtual]
```

Computes the number of stored elements per row of the ell part.

Parameters

<code>row_nnz</code>	the number of nonzeros of each row
----------------------	------------------------------------

Returns

the number of stored elements per row of the ell part

Implemented in [gko::matrix::Hybrid< ValueType, IndexType >::automatic](#), [gko::matrix::Hybrid< ValueType, IndexType >::minimal_st](#), [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_bounded_limit](#), [gko::matrix::Hybrid< ValueType, IndexType >::imbalance_](#) and [gko::matrix::Hybrid< ValueType, IndexType >::column_limit](#).

Referenced by [gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_hybrid_config\(\)](#).

8.89.2.2 compute_hybrid_config()

```
template<typename ValueType = default_precision, typename IndexType = int32>
void gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_hybrid_config (
    const Array< size\_type > & row_nnz,
    size\_type * ell_num_stored_elements_per_row,
    size\_type * coo_nnz ) [inline]
```

Computes the config of the [Hybrid](#) matrix (ell_num_stored_elements_per_row and coo_nnz).

For now, it copies row_nnz to the reference executor and performs all operations on the reference executor.

Parameters

<i>row_nnz</i>	the number of nonzeros of each row
<i>ell_num_stored_elements_per_row</i>	the output number of stored elements per row of the ell part
<i>coo_nnz</i>	the output number of nonzeros of the coo part

References `gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::compute_ell_num_stored_elements_per_row()`, `gko::Array< ValueType >::get_executor()`, and `gko::Array< ValueType >::get_num_elems()`.

8.89.2.3 get_coo_nnz()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::get_coo_nnz ( ) const
[inline], [noexcept]
```

Returns the number of nonzeros of the coo part.

Returns

the number of nonzeros of the coo part

8.89.2.4 get_ell_num_stored_elements_per_row()

```
template<typename ValueType = default_precision, typename IndexType = int32>
size_type gko::matrix::Hybrid< ValueType, IndexType >::strategy_type::get_ell_num_stored_
elements_per_row ( ) const [inline], [noexcept]
```

Returns the number of stored elements per row of the ell part.

Returns

the number of stored elements per row of the ell part

The documentation for this class was generated from the following file:

- `ginkgo/core/matrix/hybrid.hpp` (3e51a52b)

8.90 gko::log::Stream< ValueType > Class Template Reference

`Stream` is a Logger which logs every event to a stream.

```
#include <ginkgo/core/log/stream.hpp>
```

Static Public Member Functions

- static std::unique_ptr< [Stream](#) > [create](#) (std::shared_ptr< const [Executor](#) > exec, const Logger::mask_type &enabled_events=Logger::all_events_mask, std::ostream &os=std::cout, bool verbose=false)

Creates a [Stream](#) logger.

8.90.1 Detailed Description

```
template<typename ValueType = default_precision>
class gko::log::Stream< ValueType >
```

[Stream](#) is a Logger which logs every event to a stream.

This can typically be used to log to a file or to the console.

Template Parameters

<i>ValueType</i>	the type of values stored in the class (i.e. ValueType template parameter of the concrete Loggable this class will log)
------------------	---

8.90.2 Member Function Documentation

8.90.2.1 create()

```
template<typename ValueType = default_precision>
static std::unique_ptr<Stream> gko::log::Stream< ValueType >::create (
    std::shared_ptr< const Executor > exec,
    const Logger::mask_type & enabled_events = Logger::all\_events\_mask,
    std::ostream & os = std::cout,
    bool verbose = false ) [inline], [static]
```

Creates a [Stream](#) logger.

This dynamically allocates the memory, constructs the object and returns an std::unique_ptr to this object.

Parameters

<i>exec</i>	the executor
<i>enabled_events</i>	the events enabled for this logger. By default all events.
<i>os</i>	the stream used for this logger
<i>verbose</i>	whether we want detailed information or not. This includes always printing residuals and other information which can give a large output.

Returns

an std::unique_ptr to the the constructed object

```

178     {
179         return std::unique_ptr<Stream>(
180             new Stream(exec, enabled_events, os, verbose));
181     }

```

The documentation for this class was generated from the following file:

- ginkgo/core/log/stream.hpp (f1a4eb68)

8.91 gko::StreamError Class Reference

[StreamError](#) is thrown if accessing a stream failed.

```
#include <ginkgo/core/base/exception.hpp>
```

Public Member Functions

- [StreamError](#) (const std::string &file, int line, const std::string &func, const std::string &message)
Initializes a file access error.

8.91.1 Detailed Description

[StreamError](#) is thrown if accessing a stream failed.

8.91.2 Constructor & Destructor Documentation

8.91.2.1 StreamError()

```

gko::StreamError::StreamError (
    const std::string & file,
    int line,
    const std::string & func,
    const std::string & message ) [inline]

```

Initializes a file access error.

Parameters

<i>file</i>	The name of the offending source file
<i>line</i>	The source code line number where the error occurred
<i>func</i>	The name of the function that tried to access the file
<i>message</i>	The error message

The documentation for this class was generated from the following file:

- ginkgo/core/base/exception.hpp (8fbad33a)

8.92 gko::temporary_clone< T > Class Template Reference

A [temporary_clone](#) is a special smart pointer-like object that is designed to hold an object temporarily copied to another executor.

```
#include <ginkgo/core/base/utils.hpp>
```

Public Member Functions

- [temporary_clone](#) (std::shared_ptr< const [Executor](#) > exec, pointer ptr)
Creates a [temporary_clone](#).
- T * [get](#) () const
Returns the object held by [temporary_clone](#).
- T * [operator->](#) () const
Calls a method on the underlying object.

8.92.1 Detailed Description

```
template<typename T>
class gko::temporary_clone< T >
```

A [temporary_clone](#) is a special smart pointer-like object that is designed to hold an object temporarily copied to another executor.

After the [temporary_clone](#) goes out of scope, the stored object will be copied back to its original location. This class is optimized to avoid copies if the object is already on the correct executor, in which case it will just hold a reference to that object, without performing the copy.

Template Parameters

T	the type of object held in the temporary_clone
-------------------	--

8.92.2 Constructor & Destructor Documentation

8.92.2.1 temporary_clone()

```
template<typename T >
gko::temporary_clone< T >::temporary_clone (
    std::shared_ptr< const Executor > exec,
    pointer ptr ) [inline], [explicit]
```

Creates a [temporary_clone](#).

Parameters

<i>exec</i>	the executor where the clone will be created
<i>ptr</i>	a pointer to the object of which the clone will be created

References `gko::clone()`.

8.92.3 Member Function Documentation

8.92.3.1 `get()`

```
template<typename T >
T* gko::temporary_clone< T >::get ( ) const [inline]
```

Returns the object held by `temporary_clone`.

Returns

the object held by `temporary_clone`

8.92.3.2 `operator->()`

```
template<typename T >
T* gko::temporary_clone< T >::operator-> ( ) const [inline]
```

Calls a method on the underlying object.

Returns

the underlying object

The documentation for this class was generated from the following file:

- `ginkgo/core/base/utils.hpp` (4bde4271)

8.93 `gko::stop::Time` Class Reference

The `Time` class is a stopping criterion which stops the iteration process after a certain amount of time has passed.

```
#include <ginkgo/core/stop/time.hpp>
```

8.93.1 Detailed Description

The [Time](#) class is a stopping criterion which stops the iteration process after a certain amount of time has passed.

The documentation for this class was generated from the following file:

- ginkgo/core/stop/time.hpp (ea195fb4)

8.94 gko::Transposable Class Reference

Linear operators which support transposition should implement the [Transposable](#) interface.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Public Member Functions

- virtual std::unique_ptr< LinOp > [transpose](#) () const =0
Returns a LinOp representing the transpose of the [Transposable](#) object.
- virtual std::unique_ptr< LinOp > [conj_transpose](#) () const =0
Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.

8.94.1 Detailed Description

Linear operators which support transposition should implement the [Transposable](#) interface.

It provides two functionalities, the normal transpose and the conjugate transpose.

The normal transpose returns the transpose of the linear operator without changing any of its elements representing the operation, $B = A^T$.

The conjugate transpose returns the conjugate of each of the elements and additionally transposes the linear operator representing the operation, $B = A^H$.

8.94.1.1 Example: Transposing a Csr matrix:

```
{c++}
//Transposing an object of LinOp type.
//The object you want to transpose.
auto op = matrix::Csr::create(exec);
//Transpose the object by first converting it to a transposable type.
auto trans = op->transpose();
```

8.94.2 Member Function Documentation

8.94.2.1 conj_transpose()

```
virtual std::unique_ptr<LinOp> gko::Transposable::conj_transpose ( ) const [pure virtual]
```

Returns a LinOp representing the conjugate transpose of the [Transposable](#) object.

Returns

a pointer to the new conjugate transposed object

Implemented in [gko::matrix::Csr< ValueType, IndexType >](#), [gko::matrix::Dense< ValueType >](#), and [gko::matrix::SparsityCsr< ValueType >](#).

8.94.2.2 transpose()

```
virtual std::unique_ptr<LinOp> gko::Transposable::transpose ( ) const [pure virtual]
```

Returns a LinOp representing the transpose of the [Transposable](#) object.

Returns

a pointer to the new transposed object

Implemented in [gko::matrix::Csr< ValueType, IndexType >](#), [gko::matrix::Dense< ValueType >](#), and [gko::matrix::SparsityCsr< ValueType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/lin_op.hpp](#) (4c758394)

8.95 gko::stop::Criterion::Updater Class Reference

The [Updater](#) class serves for convenient argument passing to the [Criterion](#)'s check function.

```
#include <ginkgo/core/stop/criterion.hpp>
```

Public Member Functions

- [Updater](#) (const [Updater](#) &)=delete
Prevent copying and moving the object This is to enforce the use of argument passing and calling check at the same time.
- bool [check](#) (uint8 stoppingId, bool setFinalized, [Array](#)< [stopping_status](#) > *stop_status, bool *one_changed) const
Calls the parent [Criterion](#) object's check method.

8.95.1 Detailed Description

The [Updater](#) class serves for convenient argument passing to the [Criterion](#)'s check function.

The pattern used is a Builder, except [Updater](#) builds a function's arguments before calling the function itself, and does not build an object. This allows calling a [Criterion](#)'s check in the form of: `stop_criterion->update().num_← iterations(num_iterations).residual_norm(residual_norm).residual(residual).solution(solution).check(converged);`

If there is a need for a new form of data to pass to the [Criterion](#), it should be added here.

8.95.2 Member Function Documentation

8.95.2.1 check()

```
bool gko::stop::Criterion::Updater::check (
    uint8 stoppingId,
    bool setFinalized,
    Array< stopping_status > * stop_status,
    bool * one_changed ) const [inline]
```

Calls the parent [Criterion](#) object's check method.

References `gko::stop::Criterion::check()`.

The documentation for this class was generated from the following file:

- `ginkgo/core/stop/criterion.hpp` (f0a50f96)

8.96 gko::solver::UpperTrs< ValueType, IndexType > Class Template Reference

[UpperTrs](#) is the triangular solver which solves the system $Ux = b$, when U is an upper triangular matrix.

```
#include <ginkgo/core/solver/upper_trs.hpp>
```

Public Member Functions

- `std::shared_ptr< const matrix::Csr< ValueType, IndexType > > get_system_matrix () const`
Gets the system operator (CSR matrix) of the linear system.

8.96.1 Detailed Description

```
template<typename ValueType = default_precision, typename IndexType = int32>
class gko::solver::UpperTrs< ValueType, IndexType >
```

[UpperTrs](#) is the triangular solver which solves the system $Ux = b$, when U is an upper triangular matrix.

It works best when passing in a matrix in CSR format. If the matrix is not in CSR, then the generate step converts it into a CSR matrix. The generation fails if the matrix is not convertible to CSR.

Note

As the constructor uses the copy and convert functionality, it is not possible to create a empty solver or a solver with a matrix in any other format other than CSR, if none of the executor modules are being compiled with.

Template Parameters

<i>ValueType</i>	precision of matrix elements
<i>IndexType</i>	precision of matrix indices

8.96.2 Member Function Documentation

8.96.2.1 get_system_matrix()

```
template<typename ValueType = default_precision, typename IndexType = int32>
std::shared_ptr<const matrix::Csr<ValueType, IndexType> > gko::solver::UpperTrs< ValueType,
IndexType >::get_system_matrix ( ) const [inline]
```

Gets the system operator (CSR matrix) of the linear system.

Returns

the system operator (CSR matrix)

```
94     {
95         return system_matrix_;
96     }
```

The documentation for this class was generated from the following file:

- [ginkgo/core/solver/upper_trs.hpp](#) (c380ba80)

8.97 gko::version Struct Reference

This structure is used to represent versions of various Ginkgo modules.

```
#include <ginkgo/core/base/version.hpp>
```

Public Attributes

- const [uint64](#) [major](#)
The major version number.
- const [uint64](#) [minor](#)
The minor version number.
- const [uint64](#) [patch](#)
The patch version number.
- const char *const [tag](#)
Addition tag string that describes the version in more detail.

8.97.1 Detailed Description

This structure is used to represent versions of various Ginkgo modules.

Version structures can be compared using the usual relational operators.

8.97.2 Member Data Documentation

8.97.2.1 tag

```
const char* const gko::version::tag
```

Addition tag string that describes the version in more detail.

It does not participate in comparisons.

Referenced by `gko::operator<<()`.

The documentation for this struct was generated from the following file:

- `ginkgo/core/base/version.hpp` (9c2e5ae6)

8.98 gko::version_info Class Reference

Ginkgo uses version numbers to label new features and to communicate backward compatibility guarantees:

```
#include <ginkgo/core/base/version.hpp>
```

Static Public Member Functions

- static const [version_info](#) & `get()`
Returns an instance of [version_info](#).

Public Attributes

- [version_header_version](#)
Contains version information of the header files.
- [version_core_version](#)
Contains version information of the core library.
- [version_reference_version](#)
Contains version information of the reference module.
- [version_omp_version](#)
Contains version information of the OMP module.
- [version_cuda_version](#)
Contains version information of the CUDA module.

8.98.1 Detailed Description

Ginkgo uses version numbers to label new features and to communicate backward compatibility guarantees:

1. Versions with different major version number have incompatible interfaces (parts of the earlier interface may not be present anymore, and new interfaces can appear).
2. Versions with the same major number X, but different minor numbers Y1 and Y2 numbers keep the same interface as version X.0.0, but additions to the interface in X.0.0 present in X.Y1.0 may not be present in X.Y2.0 and vice versa.
3. Versions with the same major and minor version numbers, but different patch numbers have exactly the same interface, but the functionality may be different (something that is not implemented or has a bug in an earlier version may have this implemented or fixed in a later version).

This structure provides versions of different parts of Ginkgo: the headers, the core and the kernel modules (reference, OpenMP, CUDA). To obtain an instance of [version_info](#) filled with information about the current version of Ginkgo, call the [version_info::get\(\)](#) static method.

8.98.2 Member Function Documentation

8.98.2.1 get()

```
static const version\_info& gko::version_info::get ( ) [inline], [static]
```

Returns an instance of [version_info](#).

Returns

an instance of version info

8.98.3 Member Data Documentation

8.98.3.1 core_version

```
version gko::version_info::core_version
```

Contains version information of the core library.

This is the version of the static/shared library called "ginkgo".

8.98.3.2 cuda_version

`version` gko::version_info::cuda_version

Contains version information of the CUDA module.

This is the version of the static/shared library called "ginkgo_cuda".

8.98.3.3 omp_version

`version` gko::version_info::omp_version

Contains version information of the OMP module.

This is the version of the static/shared library called "ginkgo_omp".

8.98.3.4 reference_version

`version` gko::version_info::reference_version

Contains version information of the reference module.

This is the version of the static/shared library called "ginkgo_reference".

The documentation for this class was generated from the following file:

- ginkgo/core/base/version.hpp (9c2e5ae6)

8.99 gko::WritableToMatrixData< ValueType, IndexType > Class Template Reference

A LinOp implementing this interface can write its data to a `matrix_data` structure.

```
#include <ginkgo/core/base/lin_op.hpp>
```

Public Member Functions

- virtual void `write` (`matrix_data`< ValueType, IndexType > &data) const =0
Writes a matrix to a `matrix_data` structure.

8.99.1 Detailed Description

```
template<typename ValueType, typename IndexType>
class gko::WritableToMatrixData< ValueType, IndexType >
```

A LinOp implementing this interface can write its data to a `matrix_data` structure.

8.99.2 Member Function Documentation

8.99.2.1 write()

```
template<typename ValueType, typename IndexType>
virtual void gko::WritableToMatrixData< ValueType, IndexType >::write (
    matrix_data< ValueType, IndexType > & data ) const [pure virtual]
```

Writes a matrix to a `matrix_data` structure.

Parameters

<i>data</i>	the matrix_data structure
-------------	---

Implemented in [gko::matrix::Hybrid< ValueType, IndexType >](#), [gko::matrix::Csr< ValueType, IndexType >](#), [gko::preconditioner::Jacobi< ValueType, IndexType >](#), [gko::matrix::Coo< ValueType, IndexType >](#), [gko::matrix::Ell< ValueType, IndexType >](#), [gko::matrix::Selp< ValueType, IndexType >](#), and [gko::matrix::SparsityCsr< ValueType, IndexType >](#).

The documentation for this class was generated from the following file:

- [ginkgo/core/base/lin_op.hpp \(4c758394\)](#)

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