

Brief Article

The Author

May 25, 2016

aaaa [3, 2, 1]

References

- [1] CLEMENTI, G., SALVATI, D., SCORZELLI, G., PAOLUZZI, A., AND PASCUCCHI, V. Progressive extraction of neural models from high-resolution 3d images of brain. In *13th International Conference on CAD & Applications* (Vancouver, BC, Canada, June 27-29 2016).
- [2] PAOLUZZI, A., MARINO, E., AND SPINI, F. LAR-ABC, a representation of architectural geometry from concept of spaces, to design of building fabric, to construction simulation. In *Advances in Architectural Geometry 2014*, P. Block, J. Knippers, N. J. Mitra, and W. Wang, Eds. Springer International Publishing, 2015, pp. 353–372.
- [3] SPINI, F., MARINO, E., DANTIMI, M., CARRA, E., AND PAOLUZZI, A. Web 3d indoor authoring and vr exploration via texture baking service. In *21st annual ACM SIGGRAPH - Web3D 2016 Conference* (Anaheim, CA, July 22-24 2016).