Modeling Geometry with Assemblies in SysML *

May 15, 2014

Abstract

In this module a preliminary concept implementation is provided for the possible introduction of a novel kind of 3D diagram in SysML. Such "Assembly" Diagram in used to specify an operable description of the 3D geometry of a system part.

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2.1 Diagram initialization

Uniform cell sizing A cuboidal 3-complex is generated by the script below, where the cells have uniform dimension on each coordinate direction.

@D Diagram initialization @""" Diagram initialization """ def assembly Diagram Init(shape): print "shape =", shape must be 3D, i.e. a python array with 3 indices assert len(shape) == 3 diagram = larCuboids(shape) return diagram @

Non-uniform cell sizing The parameter quoteList is used here to generate the new vertices of the diagram, previously generated with uniform spacing between the cell vertices in every coordinate direction. Each pattern in quoteList is a list of positive numbers, each corresponding to the size of the corresponding "coordinate stripe".

@D Diagram initialization (non-uniform sizing) @""" Diagram initialization """ def assemblyDiagramInit (shape): def assemblyDiagram (quoteList): print "shape =",shape

^{*}This document is part of the *Linear Algebraic Representation with CoChains* (LAR-CC) framework [?]. May 15, 2014

shape and quoteList must be 3D, i.e. a python array with 3 indices assert (len(shape) == 3) and (len(quoteList) == 3) coordList = [list(cumsum([0]+pattern)) for pattern in quoteList] verts = CART(coordList) CV = larCuboids(shape)returnverts, CVreturnassemblyDiagram@

Diagram scaling to cuboid of given size The size parameter is the array of lateral dimensions to which to scale the diagram parameter. size must be an array of 3 numbers; diagram is a LAR model

@D Diagram scaling to sized cuboid @""" Diagram scaling to given size """ def unit-Diagram(diagram, size=[1,1,1]): V,CV = diagram print "shape =",shape size must be a python array with 3 numbers assert (len(size) == 3) and (AND(AA(ISNUM)(size)) == True) $V_{=}array(V)/AA(float)(max(V))V = (V_{*}size).tolist()diagram = V,CVreturndiagram@$

2.2 Cell numbering

Drawing numbers of cells @D Drawing numbers of cells @""" Drawing numbers of cells """ def cellNumbering (larModel,hpcModel): V,CV = larModel def cellNumbering0 (cell-Subset,color=WHITE,scalingFactor=1): text = TEXTWITHATTRIBUTES (TEXTAL-IGNMENT='centre', TEXTANGLE=0, TEXTWIDTH=0.1*scalingFactor, TEXTHEIGHT=0.2*scalingFactor TEXTSPACING=0.025*scalingFactor) hpcList = [hpcModel] for cell in cellSubset: point = CCOMB([V[v] for v in CV[cell]]) hpcList.append(T([1,2,3])(point)(COLOR(color)(text(str(cell))))) return STRUCT(hpcList) return cellNumbering0 @

2.3 Diagram segmentation

Boundary cells ($3D \rightarrow 2D$) computation The computations of boundary cells is executed by calling the boundary cells from the larce module.

@D Boundary cells $(3D \to 2D)$ computation @def lar2boundaryFaces(CV,FV): """ Boundary cells computation """ return boundaryCells(CV,FV) @

Interior partitions $(3D \to 2D)$ computation The indices of the boundary 2-cells are returned in boundarychain2D, and subtracted from the set $\{0,1,\ldots,|E|-1\}$ in order to return the indices of the interiorCells. @D Interior partitions $(3D \to 2D)$ computation @def lar2InteriorFaces(CV,FV): """ Boundary cells computation """ boundarychain2D = boundaryCells(CV,FV) totalChain2D = range(len(FV)) interiorCells = set(totalChain2D).difference(boundary return interiorCells @

2.4 Subdiagram mapping

The aim of this section is to allow for separate development of subdiagrams of a geometric diagram. When satisfied with the current design situation, the developer may map a whole diagram into a single 3D cell of the upper-level diagram — in the following called

the *master* diagram. Of course, such nesting may happen several times within a (father) master, producing a hierarchical decomposition (of any depth) of the geometry diagrams.

Task decomposition The procedure to map a subdiagram to a diagram is described below in a top-down manner, decomposing the task into an ordered set of subtasks. @D Subdiagram to diagram mapping @ @i 3D window to viewport transformation @i

def diagram2cell(diagram,master,cell): mat = diagram2cellMatrix(diagram)(master,7) diagram = larApply(mat)(diagram) V, CV1, CV2, n12 = vertexSieve(master,diagram)

yet to finish coding master BoundaryFaces = boundaryOfChain(CV,FV)([7]) diagram-BoundaryFaces = lar2boundaryFaces(CV,FV)

master = V, CV1+CV2 return master @

3D window to viewport transformation @D 3D window to viewport transformation @""" 3D window to viewport transformation """

```
\label{eq:diagram2cellMatrix} $$ \operatorname{diagram7oCellMatrix0(master,cell): wdw} = \min(\operatorname{diagram[0]}) $$ + \max(\operatorname{diagram[0]}) \ \operatorname{window3D} \ \operatorname{cV} = [\operatorname{master[0][v]} \ \operatorname{for} \ v \ \operatorname{in} \ \operatorname{master[1][cell]}] \ \operatorname{vpt} = \min(\operatorname{cV}) $$ + \max(\operatorname{cV}) \ \operatorname{viewport3D} \ \operatorname{print} \ \operatorname{window3D} = \operatorname{wold} \ \operatorname{wold} \ \operatorname{print} \ \operatorname{wold} \ \operatorname{viewport3D} = \operatorname{wold} \ \operatorname{vold} \ \operatorname{mat[0,0]} = \operatorname{vpt[0]} - \operatorname{mat[0,0]*wdw[0]} \ \operatorname{mat[0,0]} = \operatorname{vpt[0]} - \operatorname{mat[0,0]*wdw[0]} \ \operatorname{mat[1,1]} = \operatorname{vpt[4]-vpt[1]} / (\operatorname{wdw[4]-wdw[1]}) \ \operatorname{mat[1,3]} = \operatorname{vpt[1]} - \operatorname{mat[1,1]*wdw[1]} \ \operatorname{mat[2,2]} = \operatorname{vpt[5]-vpt[2]} / (\operatorname{wdw[5]-wdw[2]}) \ \operatorname{mat[2,3]} = \operatorname{vpt[2]} - \operatorname{mat[2,2]*wdw[2]} \ \operatorname{mat[3,3]} = 1 \ \operatorname{print} \ \operatorname{mat} = \operatorname{wold} \ \operatorname{mat} \ \operatorname{return} \ \operatorname{mat} \ \operatorname{return} \ \operatorname{diagramToCellMatrix0} \ \operatorname{@}
```

3 Library export

3.1 Exporting the library

@O lib/py/sysml.py @@; Initial import of modules @; @; To compute the boundary (d-1)-chain of a given d-chain @; @; Diagram initialization (non-uniform sizing) @; @; Boundary cells $(3D \to 2D)$ computation @; @; Interior partitions $(3D \to 2D)$ computation @; @; Diagram scaling to sized cuboid @; from myfont import * @; Drawing numbers of cells @; @; Subdiagram to diagram mapping @; @

4 Tests

4.1 Diagram initialization

@O test/py/sysml/test01.py @""" testing initial steps of Assembly Diagram construction
""" @; Initial import of modules @; from sysml import *
shape = [1,2,2] sizePatterns = [[1],[2,1],[0.8,0.2]] diagram = assemblyDiagramInit(shape)(sizePatterns)

print "diagram =",diagram VIEW(SKEL₁(STRUCT(MKPOLS(diagram)))))

```
\label{eq:VV,EV,FV,CV} V_{c} = \text{gridSkeletons}(\text{shape}) \ \ \text{boundaryFaces} = \text{lar2boundaryFaces}(\text{CV,FV}) \\ \text{interiorFaces} = \text{list}(\text{set}(\text{range}(\text{len}(\text{FV}))).\text{difference}(\text{boundaryFaces})) \ \text{print "boundary faces} \\ = \text{",boundaryFaces print "interior faces} = \text{",interiorFaces diagram1} = \text{unitDiagram}(\text{diagram}) \\ \text{VIEW}(\text{SKEL}_1(STRUCT(MKPOLS(diagram1)))) \\ \text{SKEL}_1(STRUCT(MKPOLS(diagram1)))) \\ \text{SKEL}_1(STRUCT(MKPOLS(diagram1)))) \\ \text{SKEL}_1(STRUCT(MKPOLS(diagram1))) \\ \text{SKEL}_1(STRUCT(MKPOLS(diagram1)) \\ \text{SKEL}_1(STRUCT(MKPOLS(diagram1))) \\ \text{SKEL}_1(STRUCT(MKPOLS
```

 $\begin{aligned} &\text{hpc} = \text{SKEL}_1(STRUCT(MKPOLS(diagram1)))V = diagram1[0]hpc = cellNumbering((V,FV),hpc)(incellNumbering((V,EV),hpc)(range(len(EV)),GREEN,.4)VIEW(hpc)hpc = cellNumbering((V,VV),hpc)\\ &\text{@} \end{aligned}$

4.2 Diagram merging

```
@O test/py/sysml/test02.py @""" definition and merging of two diagrams into a single diagram """ @; Initial import of modules @; from sysml import * master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]]) diagram = assemblyDiagramInit([3,3,3])([[.4,.2,.4],[.4,.2,.4]]) VIEW(SKEL_1(STRUCT([STRUCT(MKPOLS(master)), T(2 hpc = SKEL_1(STRUCT(MKPOLS(master))))hpc = cellNumbering(master, hpc)(range(len(master[1])) master = diagram2cell(diagram, master, 7) VIEW(SKEL_1(STRUCT(MKPOLS(master))))
```

4.3 Diagram visualization

```
@O test/py/sysml/test03.py @""" definition and merging of two diagrams into a single diagram """ @; Initial import of modules @; from sysml import * master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]]) diagram = assemblyDiagramInit([3,3,3])([[.4,.2,.4],[.4,.2,.4]])  
 VV,EV,FV,CV = gridSkeletons([2,2,2]) V,CV = master hpc = SKEL_1(STRUCT(MKPOLS(master)))hpcellNumbering(master,hpc)(range(len(CV)),CYAN,.5)VIEW(hpc)  
    master = diagram2cell(diagram,master,7) VIEW(SKEL_1(STRUCT(MKPOLS(master))))  
    VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(larFacets(master))))  
    masterBoundaryFaces = boundaryOfChain(CV,FV)([7]) diagramBoundaryFaces = lar2boundaryFaces(CV)  
    @
```

A Utilities

```
@D To compute the boundary (d-1)-chain of a given d-chain @ def boundaryOfChain(cells,facets): csrBoundaryMat = boundary(cells,facets) csrChain = zeros((len(cells),1)) def boundary-OfChain0(chain): for cell in chain: csrChain[cell,0]=1.0 csrBoundaryChain = matrixProduct(csrBoundaryMat, csrChain) boundaryCells = [k for k,val in enumerate(csrBoundaryChain.tolist()) if val == [1.0] return boundaryCells return boundaryOfChain0 @
```

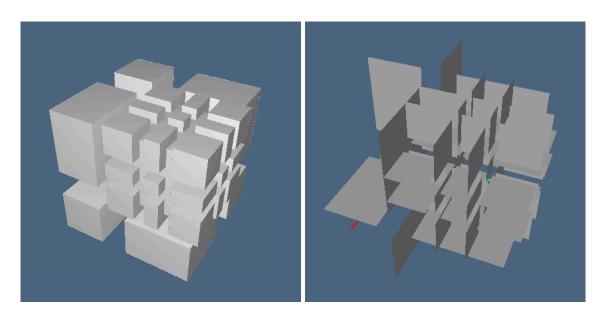


Figure 1: Example of a geometry diagram merged in a master diagram

A.1 Initial import of modules

Initial import of modules @D Initial import of modules @from pyplasm import * from scipy import * import os,sys "" import modules from larcc/lib "" sys.path.insert(0, 'lib/py/') from lar2psm import * from simplexn import * from larcc import * from largrid import * from mapper import * from boolean import * @