Modeling Geometry with Assemblies in SysML *

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Abstract

In this module a preliminary concept implementation is provided for the possible introduction of a novel kind of 3D diagram in SysML. Such "Assembly" Diagram in used to specify an operable description of the 3D geometry of a system part.

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1 Introduction

1.1 bbbbbbbb

2 Implementation

2.1 Diagram initialization

Uniform cell sizing A cuboidal 3-complex is generated by the script below, where the cells have uniform dimension on each coordinate direction.

```
⟨ Diagram initialization 1⟩ ≡
    """ Diagram initialization """
    def assemblyDiagramInit(shape):
        print "\n shape =",shape
        # shape must be 3D, i.e. a python array with 3 indices
        assert len(shape) == 3
        diagram = larCuboids(shape)
        return diagram
        ◊
```

Macro never referenced.

Non-uniform cell sizing The parameter quoteList is used here to generate the new vertices of the diagram, previously generated with uniform spacing between the cell vertices in every coordinate direction. Each pattern in quoteList is a list of positive numbers, each corresponding to the size of the corresponding "coordinate stripe".

```
⟨ Diagram initialization (non-uniform sizing) 2a ⟩ ≡

""" Diagram initialization """

def assemblyDiagramInit (shape):
    def assemblyDiagram (quoteList):
        print "\n shape =",shape

        # shape and quoteList must be 3D, i.e. a python array with 3 indices assert (len(shape) == 3) and (len(quoteList) == 3)
        coordList = [list(cumsum([0]+pattern)) for pattern in quoteList]
        verts = CART(coordList)
        _,CV = larCuboids(shape)
        return verts,CV
    return assemblyDiagram
```

Macro referenced in 5a.

Diagram scaling to cuboid of given size The size parameter is the array of lateral dimensions to which to scale the diagram parameter. size must be an array of 3 numbers; diagram is a LAR model

```
⟨ Diagram scaling to sized cuboid 2b⟩ ≡
   """ Diagram scaling to given size """
   def unitDiagram(diagram, size=[1,1,1]):
        V,CV = diagram
        print "\n shape =",shape
        # size must be a python array with 3 numbers
        assert (len(size) == 3) and (AND(AA(ISNUM)(size)) == True)
        V_ = array(V) / AA(float)(max(V))
        V = (V_ * size).tolist()
        diagram = V,CV
        return diagram
        ◊
```

Macro referenced in 5a.

2.2 Cell numbering

Drawing numbers of cells

Macro referenced in 5a.

2.3 Diagram segmentation

Boundary cells ($3D \rightarrow 2D$) computation The computations of boundary cells is executed by calling the boundary cells from the larce module.

```
\langle \text{Boundary cells } (3D \to 2D) \text{ computation } 3a \rangle \equiv
```

```
def lar2boundaryFaces(CV,FV):
    """ Boundary cells computation """
    return boundaryCells(CV,FV)
```

Macro referenced in 5a.

Interior partitions (3D \rightarrow 2D) computation The indices of the boundary 2-cells are returned in boundarychain2D, and subtracted from the set $\{0, 1, ..., |E| - 1\}$ in order to return the indices of the interiorCells.

```
\langle \, \text{Interior partitions} \, (3D \to 2D) \, \, \text{computation} \, \, 3\text{b} \, \rangle \equiv \\ \text{def lar2InteriorFaces(CV,FV):} \\ \text{""" Boundary cells computation """} \\ \text{boundarychain2D = boundaryCells(CV,FV)} \\ \text{totalChain2D = range(len(FV))} \\ \text{interiorCells = set(totalChain2D).difference(boundarychain2D)} \\ \text{return interiorCells} \\ \diamond
```

Macro referenced in 5a.

2.4 Subdiagram mapping

The aim of this section is to allow for separate development of subdiagrams of a geometric diagram. When satisfied with the current design situation, the developer may map a whole diagram into a single 3D cell of the upper-level diagram — in the following called the *master* diagram. Of course, such nesting may happen several times within a (father) master, producing a hierarchical decomposition (of any depth) of the geometry diagrams.

Task decomposition The procedure to map a diagram to a sub diagram is described below in a top-down manner, decomposing the task into an ordered set of subtasks.

```
⟨Subdiagram to diagram mapping 4a⟩ ≡

⟨3D window to viewport transformation 4b⟩

def diagram2cell(diagram,master,cell):
    mat = diagram2cellMatrix(diagram)(master,cell)
    diagram =larApply(mat)(diagram)

"""

# yet to finish coding
    V, CV1, CV2, n12 = vertexSieve(master,diagram)
    masterBoundaryFaces = boundaryOfChain(CV,FV)([cell])
    diagramBoundaryFaces = lar2boundaryFaces(CV,FV)
```

```
V = master[0] + diagram[0]
offset = len(master[0])
CV = [c for k,c in enumerate(master[1]) if k != cell] + [[v+offset for v in c] for c in diagramster = V, CV
return master
```

Macro referenced in 5a.

3D window to viewport transformation

```
\langle 3D \text{ window to viewport transformation } 4b \rangle \equiv
     """ 3D window to viewport transformation """
     def diagram2cellMatrix(diagram):
        def diagramToCellMatrixO(master,cell):
           wdw = min(diagram[0]) + max(diagram[0])
                                                               # window3D
           cV = [master[0][v] for v in master[1][cell]]
           vpt = min(cV) + max(cV)
                                                            # viewport3D
           print "\n window3D =",wdw
           print "\n viewport3D =",vpt
           mat = zeros((4,4))
           mat[0,0] = (vpt[3]-vpt[0])/(wdw[3]-wdw[0])
           mat[0,3] = vpt[0] - mat[0,0]*wdw[0]
           mat[1,1] = (vpt[4]-vpt[1])/(wdw[4]-wdw[1])
           mat[1,3] = vpt[1] - mat[1,1]*wdw[1]
           mat[2,2] = (vpt[5]-vpt[2])/(wdw[5]-wdw[2])
           mat[2,3] = vpt[2] - mat[2,2]*wdw[2]
           mat[3,3] = 1
           print "\n mat =",mat
           return mat
        return diagramToCellMatrixO
```

Macro referenced in 4a.

3 Library export

3.1 Exporting the library

```
"lib/py/sysml.py" 5a \equiv \langle \text{Initial import of modules } 9b \rangle

\langle \text{To compute the boundary (d-1)-chain of a given d-chain } 9a \rangle

\langle \text{Diagram initialization (non-uniform sizing) } 2a \rangle

\langle \text{Boundary cells } (3D \rightarrow 2D) \text{ computation } 3a \rangle

\langle \text{Interior partitions } (3D \rightarrow 2D) \text{ computation } 3b \rangle
```

```
⟨Diagram scaling to sized cuboid 2b⟩
from myfont import *
⟨Drawing numbers of cells 2c⟩
⟨Subdiagram to diagram mapping 4a⟩
⋄
```

4 Tests

4.1 Diagram initialization

```
"test/py/sysml/test01.py" 5b \equiv
     """ testing initial steps of Assembly Diagram construction """
     (Initial import of modules 9b)
     from sysml import *
     shape = [1,2,2]
     sizePatterns = [[1],[2,1],[0.8,0.2]]
     diagram = assemblyDiagramInit(shape)(sizePatterns)
     print "\n diagram =",diagram
     VIEW(SKEL_1(STRUCT(MKPOLS(diagram))))
     VV,EV,FV,CV = gridSkeletons(shape)
     boundaryFaces = lar2boundaryFaces(CV,FV)
     interiorFaces = list(set(range(len(FV))).difference(boundaryFaces))
     print "\n boundary faces =",boundaryFaces
     print "\n interior faces =",interiorFaces
     diagram1 = unitDiagram(diagram)
     VIEW(SKEL_1(STRUCT(MKPOLS(diagram1))))
     hpc = SKEL_1(STRUCT(MKPOLS(diagram1)))
     V = diagram1[0]
     hpc = cellNumbering ((V,FV),hpc)(interiorFaces,YELLOW,.5)
     VIEW(hpc)
     hpc = cellNumbering ((V,EV),hpc)([for f in interiorFaces],GREEN,.4)
     VIEW(hpc)
     hpc = cellNumbering ((V,VV),hpc)(range(len(VV)),RED,.3)
     VIEW(hpc)
```

4.2 Diagram merging

```
"test/py/sysml/test02.py" 6a \equiv """ definition and merging of two diagrams into a single diagram """ \langle Initial import of modules 9b \rangle from sysml import *
```

```
master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]])
     diagram = assemblyDiagramInit([3,3,3])([[.4,.2,.4],[.4,.2,.4],[.4,.2,.4]])
     VIEW(SKEL_1(STRUCT([DRAW(master),T(2)(1),DRAW(diagram)])))
     hpc = SKEL_1(STRUCT(MKPOLS(master)))
     hpc = cellNumbering (master,hpc)(range(len(master[1])),WHITE,.5)
     VIEW(hpc)
     master = diagram2cell(diagram, master, 7)
     VIEW(SKEL_1(STRUCT( MKPOLS(master) )))
4.3 Diagram visualization
"test/py/sysml/test03.py" 6b \equiv
     """ definition and merging of two diagrams into a single diagram """
     (Initial import of modules 9b)
     from sysml import *
```

```
VV,EV,FV,CV = gridSkeletons([2,2,2])
V,CV = master
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(CV)),CYAN,.5)
VIEW(hpc)
```

master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]])

diagram = assemblyDiagramInit([3,3,3])([[.4,.2,.4],[.4,.2,.4],[.4,.2,.4]])

```
VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(larFacets(master))))
```

```
masterBoundaryFaces = boundaryOfChain(CV,FV)([7])
diagramBoundaryFaces = lar2boundaryFaces(CV,FV)
```

master = diagram2cell(diagram, master, 7) VIEW(SKEL_1(STRUCT(MKPOLS(master))))

progressive refinement of a block diagram

```
"test/py/sysml/test04.py" 7 \equiv
     """ progressive refinement of a block diagram """
     (Initial import of modules 9b)
     from sysml import *
```

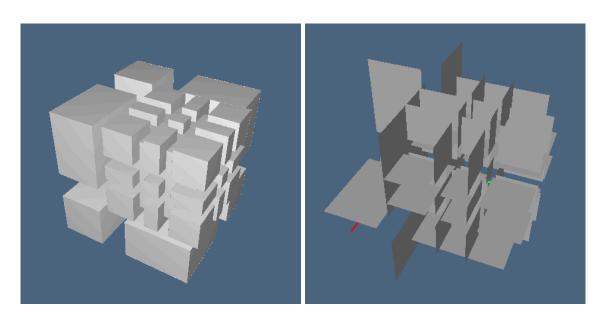


Figure 1: Example of a geometry diagram merged in a master diagram

```
DRAW = COMP([VIEW,STRUCT,MKPOLS])
master = assemblyDiagramInit([5,5,2])([[.3,3.2,.1,5,.3],[.3,4,.1,2.9,.3],[.3,2.7]])
V,CV = master
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(CV)),CYAN,2)
VIEW(hpc)
toRemove = [13, 33, 17, 37]
master = V,[cell for k,cell in enumerate(CV) if not (k in toRemove)]
DRAW(master)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toMerge = 29
cell = MKPOL([master[0],[[v+1 for v in master[1][toMerge]]],None])
VIEW(STRUCT([hpc,cell]))
diagram = assemblyDiagramInit([3,1,2])([[2,1,2],[.3],[2.2,.5]])
master = diagram2cell(diagram, master, toMerge)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
```

```
toRemove = [47]
master = master[0], [cell for k,cell in enumerate(master[1]) if not (k in toRemove)]
DRAW(master)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toMerge = 34
cell = MKPOL([master[0],[[v+1 for v in master[1][toMerge]]],None])
VIEW(STRUCT([hpc,cell]))
diagram = assemblyDiagramInit([5,1,3])([[1.5,0.9,.2,.9,1.5],[.3],[1,1.4,.3]])
master = diagram2cell(diagram, master, toMerge)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toRemove = [53,59]
master = master[0], [cell for k,cell in enumerate(master[1]) if not (k in toRemove)]
DRAW(master)
```

A Utilities

A.1 Initial import of modules

Initial import of modules

Macro referenced in 5a.

```
\langle Initial import of modules 9b\rangle \equiv
```

```
from pyplasm import *
from scipy import *
import os,sys
""" import modules from larcc/lib """
sys.path.insert(0, 'lib/py/')
from lar2psm import *
from simplexn import *
from larcc import *
from largrid import *
from mapper import *
from boolean import *
```

Macro referenced in 5ab, 6ab, 7.

References

[CL13] CVD-Lab, *Linear algebraic representation*, Tech. Report 13-00, Roma Tre University, October 2013.