# Boolean combinations of cellular complexes as chain operations $^*$

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## September 17, 2014

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<sup>\*</sup>This document is part of the Linear Algebraic Representation with CoChains (LAR-CC) framework [CL13]. September 17, 2014

## 1 Introduction

In this module a novel approach to Boolean operations of cellular complexes is defined and implemented. The novel algorithm may be summarised as follows.

First we compute the CDC (Common Delaunay Complex) of the input LAR complexes A and B, to get a LAR of the *simplicial* CDC.

Then, we split the cells intersecting the boundary faces of the input complexes, getting the final *polytopal* SCDC (Split Common Delaunay Complex), whose cells provide the basis for the linear coordinate representation of both input complexes, upon the same space decomposition.

Afterwards, every Boolean result is computed by bitwise operations, between the coordinate representations of the transformed A and B input.

Finally a greedy assembly of SCDC cells is executed, in order to return a polytopal complex with a reduced number of cells.

## 1.1 Preview of the Boolean algorithm

The goal is the computation of  $A \diamond B$ , with  $\diamond \in \{\cup, \cap, -\}$ , where a LAR representation of both A and B is given. The Boolean algorithm works as follows.

- 1. Embed both cellular complexes A and B in the same space (say, identify their common vertices) by  $V_{ab} = V_a \cup V_b$ .
- 2. Build their CDC (Common Delaunay Complex) as the LAR of *Delaunay triangulation* of the vertex set  $V_{ab}$ , and embedded  $\partial A$  and  $\partial B$  in it.
- 3. Split the (highest-dimensional) cells of CDC crossed by  $\partial A$  or  $\partial B$ . Their lower dimensional faces remain partitioned accordingly. We name the resulting complex SCDC (Split Common Delaunay Complex).
- 4. With respect to the SCDC basis of d-cells  $C_d$ , compute two coordinate chains  $\alpha, \beta$ :  $C_d \to \{0, 1\}$ , such that:

$$\alpha(cell) = 1$$
 if  $|cell| \subset A$ ; else  $\alpha(cell) = 0$ ,  $\beta(cell) = 1$  if  $|cell| \subset B$ ; else  $\beta(cell) = 0$ .

5. Extract accordingly the SCDC chain corresponding to  $A \diamond B$ , with  $\diamond \in \{\cup, \cap, -\}$ .

#### 1.2 Remarks

You may make an analogy between the SCDC (Split CDC) and a CDT (Constrained Delaunay Triangulation). In part they coincide, but in general, the SCDC is a polytopal complex, and is not a simplicial complex as the CDC.

The more complex algorithmic step is the cell splitting. Every time, a single d-cell c is split by a single hyperplane (cutting its interior) giving either two splitted cells  $c_1$  and  $c_2$ , or just one output cell (if the hyperplane is the affine hull of the CDC facet) whatever the input cell dimension d. After every splitting of the cell interior, the row c is substituted (within the CV matrix) by  $c_1$ , and  $c_2$  is added to the end of the CV matrix, as a new row.

The splitting process is started by "splitting seeds" generated by (d-1)-faces of both operand boundaries. In fact, every such face, say f, has vertices on CDC and may split some incident CDC d-cell. In particular, starting from its vertices, f must split the CDC cells in whose interior it passes though.

So, a dynamic data structure is set-up, storing for each boundary face f the list of cells it must cut, and, for every CDC d-cell with interior traversed by some such f, the list of cutting faces. This data structure is continuously updated during the splitting process, using the adjacent cells of the split ones, who are to be split in turn. Every split cell may add some adjacent cell to be split, and after the split, the used pair (cell,face) is removed. The splitting process continues until the data structure becomes empty.

Every time a cell is split, it is characterized as either internal (1) or external (0) to the used (oriented) boundary facet f, so that the two resulting subcells  $c_1$  and  $c_2$  receive two opposite characterization (with respect to the considered boundary).

At the very end, every (polytopal) SCDC d-cell has two bits of information (one for argument A and one for argument B), telling whether it is internal (1) or external (0) or unknown (-1) with respect to every Boolean argument.

A final recursive traversal of the SCDC, based on cell adjacencies, transforms every -1 into either 0 or 1, providing the two final chains to be bitwise operated, depending on the Boolean operation to execute.

# 2 Step 1: merging discrete spaces

#### 2.1 Requirements

The *join* of two sets  $P, Q \subset \mathbb{E}^d$  is the set  $PQ = \{\alpha \mathbf{x} + \beta \mathbf{y} \mid \mathbf{x} \in P, \ \mathbf{y} \in Q\}$ , where  $\alpha, \beta \in \mathbb{R}$ ,  $\alpha, \beta \geq 0$ , and  $\alpha + \beta = 1$ . The join operation is associative and commutative.

Input Two LAR models of two non-empty "solid" d-spaces A and B, denoted as (V1,CV1) and (V2,CV2).

**Output** The LAR representation (V,CV) of Delaunay triangulation (simplicial d-complex) of the set conv  $AB \subset \mathbb{E}^d$ , convex hull of the join of A and B, named Common Delaunay Complex (CDC) in the following.

Auxiliary data structures This software module returns also:

- a dictionary vertDict of V vertices, with key the symbolic representation of vertices v returned by expressions vcode(v), v ∈ V, and with values the finite ordinal numbers of the vertices;
- 2. the numbers n1, n12, n2 of the elements of V1,  $V1 \cap V2$ , and V2, respectively. Notice that the following assertions must hold (see Figure 1):

$$n1 - n12 + n2 = n \tag{1}$$

$$0 < \mathbf{n} - \mathbf{n} 2 \le \mathbf{n} 1 < \mathbf{n} \tag{2}$$

3. the input boundary complex (V,BC), with BC = BC1+BC2, i.e. the union of the two boundary (d-1)-complexes (V,BC1) and (V,BC2), defined on the common vertices.

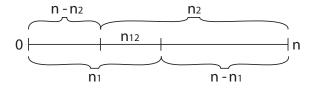


Figure 1: Relationships inside the orderings of CDC vertices

## 2.2 Implementation

```
⟨ Compute model boundaries of complex of convex cells 4a⟩ ≡
    """ Compute model boundaries of complex of convex cells """

def larFacetsOfPolytopalComplex(vertDict,cells,facets):
    (V1,CV1),(V2,CV2) = model1,model2
    for cell in CV1:
        Vcell = [V1[v] for v in cell]

◇

Macro never referenced.

⟨ Merge two dictionaries with keys the point locations 4b⟩ ≡
    """ Merge two dictionaries with keys the point locations """
    def mergeVertices(model1, model2):
        (V1,CV1),(V2,CV2) = model1, model2

        n = len(V1); m = len(V2)
        def shift(CV, n):
```

```
return [[v+n for v in cell] for cell in CV]
        CV2 = shift(CV2,n)
        vdict1 = defaultdict(list)
        for k,v in enumerate(V1): vdict1[vcode(v)].append(k)
        vdict2 = defaultdict(list)
        for k,v in enumerate(V2): vdict2[vcode(v)].append(k+n)
        vertDict = defaultdict(list)
        for point in vdict1.keys(): vertDict[point] += vdict1[point]
        for point in vdict2.keys(): vertDict[point] += vdict2[point]
        case1, case12, case2 = [],[],[]
        for item in vertDict.items():
           key, val = item
           if len(val)==2: case12 += [item]
           elif val[0] < n: case1 += [item]</pre>
           else: case2 += [item]
        n1 = len(case1); n2 = len(case12); n3 = len(case2)
        invertedindex = list(0 for k in range(n+m))
        for k,item in enumerate(case1):
           invertedindex[item[1][0]] = k
        for k,item in enumerate(case12):
           invertedindex[item[1][0]] = k+n1
           invertedindex[item[1][1]] = k+n1
        for k,item in enumerate(case2):
           invertedindex[item[1][0]] = k+n1+n2
        V = [eval(p[0]) \text{ for p in case1}] + [eval(p[0]) \text{ for p in case12}] + [eval(p[0]) \text{ for p in case12}]
                  p[0]) for p in case2]
        CV1 = [sorted([invertedindex[v] for v in cell]) for cell in CV1]
        CV2 = [sorted([invertedindex[v] for v in cell]) for cell in CV2]
        return V,CV1,CV2, n1+n2,n2,n2+n3
Macro referenced in 15a.
\langle Make Common Delaunay Complex 5\rangle \equiv
     """ Make Common Delaunay Complex """
     def makeCDC(arg1,arg2):
        (V1,basis1), (V2,basis2) = arg1,arg2
        (facets1,cells1),(facets2,cells2) = basis1[-2:],basis2[-2:]
        model1, model2 = (V1,cells1),(V2,cells2)
        V, _,_, n1,n12,n2 = mergeVertices(model1, model2)
```

## 3 Step 2: splitting cells

The goal of this section is to transform the CDC simplicial complex, into the polytopal Split Common Delaunay Complex (SCDC), by splitting the *d*-cells of CDC crossed in their interior by some cell of the input boundary complex.

## 3.1 Requirements

We call here for a sequential implementation, following every (d-1)-facet lambda in BC (for Boundary Cells). We start the splitting with COVECTOR(lambda) from cell, one of the CDC d-cells incident on a vertex of lambda, and continue the splitting on the d-cells (d-1)-adjacent to cell, where (a) COVECTOR(lambda) either crosses the cell's interior or contains one of cell's (d-1)-facets and (b) such that the intersection with lambda is not empty, until the queue (or stack) of d-cells to intersect with covector is not empty.

**Best computational strategy** First associate to each cutting facet the list of cells it may cut; then execute all the cuts. In this way we can compute the adjacency matrix just one time at the beginning of the procedure, and do not need to update it after every split.

**Input** The output of previous algorithm stage.

Output The LAR representation (W,PW) of the SCDC,

Auxiliary data structures This software module returns also a dictionary splitFacets, with keys the input boundary faces and values the list of pairs (covector, fragmentedFaces).

## 3.2 Implementation

Computing the adjacent cells of a given cell To perform this task we make only use of the CV list. In a more efficient implementation we should make direct use of the sparse adjacency matrix, to be dynamically updated together with the CV list. The computation of the adjacent d-cells of a single d-cell is given here by extracting a column of the  $CSR(M_d M_d^t)$ . This can be done by multiplying  $CSR(M_d)$  by its transposed row corresponding to the query d-cell.

```
⟨Computing the adjacent cells of a given cell 6⟩ ≡
    """ Computing the adjacent cells of a given cell """

def adjacencyQuery (V,CV):
    dim = len(V[0])
    def adjacencyQueryO (cell):
        nverts = len(CV[cell])
        csrCV = csrCreate(CV)
        csrAdj = matrixProduct(csrCV,csrTranspose(csrCV))
        cellAdjacencies = csrAdj.indices[csrAdj.indptr[cell]:csrAdj.indptr[cell+1]]
        return [acell for acell in cellAdjacencies if dim <= csrAdj[cell,acell] < nverts]
        return adjacencyQueryO
</pre>
```

Macro referenced in 15a.

Relational inversion (characteristic matrix transposition) The operation could be executed by simple matrix transposition of the CSR (Compressed Sparse Row) representation of the sparse characteristic matrix  $M_d \equiv \text{CV}$ . A simple relational inversion using Python lists is given here. The invertRelation function is given here, linear in the size of the CV list, where the complexity of each cell is constant and small in most cases.

Macro referenced in 15a.

Computation of splitting tests In order to compute, in the simplest and more general way, whether each of the two split d-cells is internal or external to the splitting boundary d-1-facet, it is necessary to consider the oriented covector  $\phi$  (or one-form) canonically associated to the facet f by the covector representation theorem, i.e. the corresponding oriented hyperplane. In this case, the internal/external attribute of the split cell will be computed by evaluating the pairing  $\langle v, \phi \rangle$ .

```
\langle \text{Splitting tests 7b} \rangle \equiv
     """ Splitting tests """
     def testingSubspace(V,covector):
        def testingSubspaceO(vcell):
           inout = SIGN(sum([INNERPROD([[1.]+V[v],covector]) for v in vcell]))
           return inout
        return testingSubspace0
     def cuttingTest(covector,polytope,V):
        signs = [INNERPROD([covector, [1.]+V[v]]) for v in polytope]
        signs = eval(vcode(signs))
        return any([value<-0.001 for value in signs]) and any([value>0.001 for value in signs])
     def tangentTest(covector,facet,adjCell,V):
        common = list(set(facet).intersection(adjCell))
        signs = [INNERPROD([covector, [1.]+V[v]]) for v in common]
        count = 0
        for value in signs:
           if -0.0001<value<0.0001: count +=1
        if count >= len(V[0]):
           return True
        else:
           return False
```

Macro referenced in 8.

**Elementary splitting test** Let us remember that the adjacency matrix between *d*-cells is computed via SpMSpM multiplication by the double application

```
adjacencyQuery(V,CV)(cell),
```

where the first application adjacencyQuery(V,CV) returns a partial function with bufferisation of the adjacency matrix, and the second application to cell returns the list of adjacent d-cells sharing with it a (d-1)-dimensional facet.

```
\langle Elementary splitting test 8 \rangle \equiv
```

CDC cell splitting with one or more facets When splitting a d-cell with some hyperplanes, we need to return not only either the two cut parts or the cell itself when the hyperplane is tangent to a (d-1)-face, but also the facet lying on the hyperplane. In the first cade it is directly computed by the SPLITCELL function, and returned as the equal set of points. In the second case, the cell is transformed by the map that sends the hyperplane in the  $x_d = 0$  subspace (z = 0 in 3D), and the searched facet is returned as the (back-transformed) set of cell vertices on this subspace.

Actually, the process is strongly complicated by the fact that the input cell (and its facets) may be cut by several hyperplanes. By now, we resort to the simplex computation, even if more time-expensive: to compare each vertex of each cell fragment, against every hyperplanes. This approach will adapt well to the writing of a computational kernel on the GPU.

```
facets = facetsOnCuts(cellFragments,cellCuts,V,BC)
return cellFragments
```

SCDC splitting with every boundary facet The function makeSCDC is used to compute the LAR model (W,CW) of the SCDC. It takes as input the LAR model (V,CV) of the CDC, and the LAR model (V,BC) of the input Boolean Complex, and returns also the vertex-cell relation VC, i.e. the transposed of CV.

For every  $k \in BC$ , a list cellsToSplit

```
\langle SCDC \text{ splitting with every boundary facet } 9b \rangle \equiv
     """ SCDC splitting with every boundary facet """
     def makeSCDC(V,CV,BC):
        index, defaultValue = -1, -1
        VC = invertRelation(CV)
        CW, BCfrags = [],[]
        Wdict = dict()
        BCellcovering = boundaryCover(V,CV,BC,VC)
        #print "\nBCellcovering =",BCellcovering
        #BCellcovering = [cell if cell!=[] else [-1] for cell in BCellcovering ]
        cellCuts = invertRelation(BCellcovering)
        for k in range(len(CV) - len(cellCuts)): cellCuts += [[]]
        def verySmall(number): return abs(number) < 10**-5.5</pre>
        for k,frags in enumerate(cellCuts):
           if cellCuts[k] == []:
               cell = []
               for v in CV[k]:
                  key = vcode(V[v])
                  if Wdict.get(key,defaultValue) == defaultValue:
                     index += 1
                     Wdict[key] = index
                     cell += [index]
                     cell += [Wdict[key]]
               CW += [cell]
               cellFragments = fragment(k,cellCuts,V,CV,BC)
               for cellFragment in cellFragments:
                  cellFrag = []
                  for v in cellFragment:
                     key = vcode(v)
```

```
if Wdict.get(key,defaultValue) == defaultValue:
               index += 1
               Wdict[key] = index
               cellFrag += [index]
               cellFrag += [Wdict[key]]
         CW += [cellFrag]
         BCfrags += [[Wdict[vcode(w)] for w in cellFragment if verySmall(
                     PROD([ COVECTOR( [V[v] for v in BC[h]] ), [1.]+w ])) ]
                   for h in cellCuts[k]]
W = sorted(zip( Wdict.values(), Wdict.keys() ))
W = AA(eval)(TRANS(W)[1])
dim = len(W[0])
BCfrags = [str(sorted(facet)) for facet in BCfrags if facet != [] and len(set(facet)) >= di
BCfrags = sorted(list(AA(eval)(set(BCfrags))))
print "\nBCfrags =", BCfrags
print "\nW =", W
return W,CW,VC,BCellcovering,cellCuts,BCfrags
```

# Computation of boundary facets covering with CDC cells

```
\langle Computation of boundary facets covering with CDC cells 10 \rangle \equiv
     """ Computation of boundary facets covering with CDC cells """
     def boundaryCover(V,CV,BC,VC):
        cellsToSplit = list()
        boundaryCellCovering = []
        for k,facet in enumerate(BC):
           covector = COVECTOR([V[v] for v in facet])
           seedsOnFacet = VC[facet[0]]
           cellsToSplit = [dividenda(V,CV, cell,facet,covector,[]) for cell in seedsOnFacet ]
           cellsToSplit = set(CAT(cellsToSplit))
           while True:
              newCells = [dividenda(V,CV, cell,facet,covector,cellsToSplit) for cell in cellsToSpli
              if newCells != []: newCells = CAT(newCells)
              covering = cellsToSplit.union(newCells)
              if covering == cellsToSplit:
                 break
              cellsToSplit = covering
           boundaryCellCovering += [list(covering)]
        return boundaryCellCovering
```

Macro referenced in 15a.

Macro referenced in 15a.

#### Cell-facet intersection test

```
\langle Cell-facet intersection test 11 \rangle \equiv
     """ Cell-facet intersection test """
     def cellFacetIntersecting(boundaryFacet,cell,covector,V,CV):
        points = [V[v] for v in CV[cell]]
        vcell1,newFacet,vcell2 = SPLITCELL(covector,points,tolerance=1e-4,ntry=4)
        boundaryFacet = [V[v] for v in boundaryFacet]
        translVector = boundaryFacet[0]
        # translation
        newFacet = [ VECTDIFF([v,translVector]) for v in newFacet ]
        boundaryFacet = [ VECTDIFF([v,translVector]) for v in boundaryFacet ]
        # linear transformation: boundaryFacet -> standard (d-1)-simplex
        d = len(V[0])
        transformMat = mat( boundaryFacet[1:d] + [covector[1:]] ).T.I
        # transformation in the subspace x_d = 0
        newFacet = (transformMat * (mat(newFacet).T)).T.tolist()
        boundaryFacet = (transformMat * (mat(boundaryFacet).T)).T.tolist()
        \# projection in E^{d-1} space and Boolean test
        newFacet = MKPOL([ AA(lambda v: v[:-1])(newFacet), [range(1,len(newFacet)+1)], None ])
        boundaryFacet = MKPOL([ AA(lambda v: v[:-1])(boundaryFacet), [range(1,len(boundaryFacet)+1)]
        verts,cells,pols = UKPOL(INTERSECTION([newFacet,boundaryFacet]))
        if verts == []: return False
        else: return True
```

Macro referenced in 15a.

# 4 Step 3: cell labeling

The goal of this stage is to label every cell of the SCDC with two bits, corresponding to the input spaces A and B, and telling whether the cell is either internal (1) or external (0) to either spaces.

#### 4.1 Requirements

**Input** The output of previous algorithm stage.

Output The array cellLabels with shape len(PW)  $\times$  2, and values in  $\{0,1\}$ .

## 4.2 Implementation

The labelling of LAR of the SCDC may be decomposed in five consecutive steps. The first step was actually executed during the splitting stage, by accumulating a single facet of every split cells embedded on the affine hull (the covector hyperplane) of the splitting boundary facet. The second step provides the computation of the sparse matrix of the linear coboundary operator  $\delta_{d-1}: C_{d-1} \to C_d$ . The third step operates upon the previous two pieces of information, in order to compute the coboundary chain of the boundary chain of both input Boolean arguments. The fourth step attaches a IN/OUT label to each d-cell of the previously computed d-chain. Finally, the fifth step spreads around the labels to cover all the d-cells of SCDC. This knowledge allows for the computation of every interesting Boolean expressions between the input complexes.

### Computation of boundary cells embedded in SCDC

Macro referenced in 15a.

Coboundary operator on SCDC space decomposition In this section we develop a stronger characterisation of the boundaries, by fully tagging in SCDC the internal coboundary of boundaries of A and B Boolean arguments. This novel strategy should allow the recursive tagging extension to work correctly in all cases.

As we know, the coboundary operators  $\delta_{k-1}: C_{k-1} \to C_k$  are the transpose of the boundary operators  $\partial_k: C_k \to C_{k-1}$   $(1 \le k \le d)$ . We therefore proceed to the construction of the operator  $\delta_{d-1}$ , according to the procedure illustrated in []. For this purpose we need to use both the  $C_d$  and the  $C_{d-1}$  bases of SCDC. The first basis is generated as CV array during the splitting. The second basis will be built from  $C_d$  using the proper d-adjacency algorithm from [].

Let us remember that a (co)boundary operator may be applied to any chain from the linear space of chains defined upon a cellular complex. In our case we have already generated the (d-1)-chains  $\partial A$  and  $\partial B$  while building the SCDC, by accumulating, in the course of the splitting phase, the (d-1)-facets discovered while tracking the boundaries of A and B. We just need now to tag (a subset of)  $\delta_{d-1}\partial_d A$  and  $\delta_{d-1}\partial_d B$ .

 $\langle$  Coboundary operator on the convex decomposition of common space 13 $\rangle$ 

```
""" Coboundary operator on the convex decomposition of common space """
from scipy.spatial import ConvexHull
def qhullBoundary(V):
    points = array(V)
    hull = ConvexHull(points)
    out = hull.simplices.tolist()
    return sorted(out)

""" Extracting a $(d-1)$-basis of SCDC """
def larConvexFacets (V,CV):
    dim = len(V[0])
    model = V,CV
    V,FV = larFacets(model,dim)
    FV = sorted(FV + convexBoundary(V,CV))
    return FV
```

Computation of boundary operator The computation of the boundary operator  $\partial_d$  on the SCDC d-basis (W,CW) requires the knowledge of the (d-1)-basis (W,FW). The goal of this section is hence the—partially incremental—computation of FW. This set can be partitioned into *internal* cells, that have 2 cofaces, and *boundary* cells, that have only 1 coface. The first subset is easily computed by the larFacets function; the computation of the second subset requires some more work, specified in the following.

First, we compute the 0-chain of boundary vertices of the SCDC, using qHull, and take advantage of the CV matrix to extract the chain of d-cells sharing with the boundary a (d-1)-facet. Second, using the partial boundary operator generated by using only the interior (d-1)-facets, and the associated (d-2)-boundary operator, we select the sub-chain made by the non-closed d-cells of this subset. Third, the boundary facet of each of them is finally selected, added to the (d-1)-basis of SCDC, and the corresponding row is added at the bottom line of the matrix of  $\partial_{d-1}$ .

 $\Diamond$ 

Macro referenced in 15a.

## Coboundary of boundary chains

```
\langle Coboundary of boundary chain 14b \rangle \equiv """ Coboundary of boundary chain """ \diamond
```

Macro never referenced.

#### Labeling seeds

```
\langle Writing labelling seeds on SCDC 14c \rangle \equiv """ Writing labelling seeds on SCDC """ \diamond
```

Macro never referenced.

#### Recursive diffusion of labels

```
\langle\, {\rm Recursive~diffusion~of~labels~on~SCDC~14d}\,\rangle \equiv """ Recursive diffusion of labels on SCDC """ \diamond
```

Macro never referenced.

## 5 Step 4: greedy cell gathering

The goal of this stage is to make as lower as possible the number of cells in the output LAR of the space AB, partitioned into convex cells.

Input The LAR model (W,PW) of the SCDC and the array cellLabels.

Output The LAR representation (W,RW) of the final fragmented and labeled space AB.

## 6 Exporting the library

```
"lib/py/bool1.py" 15a \equiv
```

```
""" Module for Boolean ops with LAR """
(Initial import of modules 21a)
from splitcell import *
DEBUG = False
(Symbolic utility to represent points as strings 21b)
(Merge two dictionaries with keys the point locations 4b)
(Make Common Delaunay Complex 5)
⟨ Cell-facet intersection test 11 ⟩
(Elementary splitting test 8)
 Computing the adjacent cells of a given cell 6
 Computation of boundary facets covering with CDC cells 10
 CDC cell splitting with one or more cutting facets 9a
(SCDC splitting with every boundary facet 9b)
 Characteristic matrix transposition 7a
Computation of embedded boundary cells 12
Coboundary operator on the convex decomposition of common space 13
(Computation of boundary operator of a convex LAR model 14a)
```

## 7 Tests and examples

```
\langle \text{ Debug input and vertex merging 15b} \rangle \equiv
     V1,basis1 = arg1
     V2,basis2 = arg2
     cells1 = basis1[-1]
     cells2 = basis2[-1]
     if DEBUG: VIEW(STRUCT(MKPOLS((V1,basis1[1])) + MKPOLS((V2,basis2[1]))))
     model1,model2 = (V1,cells1),(V2,cells2)
     V, CV1,CV2, n1,n12,n2 = mergeVertices(model1,model2) #<<<<<<
     submodel = SKEL_1(STRUCT(MKPOLS((V,CV1+CV2))))
     VV = AA(LIST)(range(len(V)))
     if DEBUG: VIEW(STRUCT([ submodel,larModelNumbering(V,[VV,_,CV1+CV2],submodel,3)]))
     V,CV,vertDict,n1,n12,n2,BC = makeCDC(arg1,arg2)
                                                         #<<<<<<<
     W,CW,VC,BCellCovering,cellCuts,BCfrags = makeSCDC(V,CV,BC)
     assert len(VC) == len(V)
     assert len(BCellCovering) == len(BC)
     submodel = STRUCT([ SKEL_1(STRUCT(MKPOLS((V,CV)))), COLOR(RED)(STRUCT(MKPOLS((V,BC)))) ])
     dim = len(V[0])
```

```
VIEW(STRUCT([ submodel,larModelNumbering(V,[VV,BC,CV],submodel,3)]))
     VIEW(EXPLODE(2,2,2)(MKPOLS((W,CW))))
     for k in range(1,len(CW)+1):
        VIEW(STRUCT([ STRUCT(MKPOLS((W,CW[:k]))), submodel,larModelNumbering(V,[VV,BC,CV],submodel,
     WW = AA(LIST)(range(len(W)))
     FW = larConvexFacets (W,CW)
     #submodel = SKEL_1(STRUCT(MKPOLS((W,CW))))
     #VIEW(larModelNumbering(W, [WW,FW,CW], submodel,3))
     VIEW(EXPLODE(1.5,1.5,1)(MKPOLS((W,FW))))
Macro referenced in 16, 17ab, 18ab, 19ab, 20ab.
"test/py/bool1/test1.py" 16 \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     """ Definition of Boolean arguments """
     V1 = [[3,0],[11,0], [13,10], [10,11], [8,11], [6,11], [4,11], [1,10], [4,3], [6,4],
        [8,4], [10,3]]
     FV1 = [[0,1,8,9,10,11],[1,2,11], [3,10,11], [4,5,9,10], [6,8,9], [0,7,8], [2,3,11],
        [3,4,10], [5,6,9], [6,7,8]
     EV1 = [[0,1],[0,7],[0,8],[1,2],[1,11],[2,3],[2,11],[3,4],[3,10],[3,11],[4,5],[4,10],[5,6],[5,9]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[0,3],[14,2], [14,5], [14,7], [14,11], [0,8], [3,7], [3,5]]
     FV2 = [[0,5,6,7], [0,1,7], [4,5,6], [2,3,6,7], [1,2,7], [3,4,6]]
     EV2 = [[0,1],[0,5],[0,7],[1,2],[1,7],[2,3],[2,7],[3,4],[3,6],[4,5],[4,6],[5,6],[6,7]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
"test/py/bool1/test2.py" 17a \equiv
```

```
import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[3,0],[11,0], [13,10], [10,11], [8,11], [6,11], [4,11], [1,10], [4,3], [6,4],
        [8,4], [10,3]]
     FV1 = [[0,1,8,9,10,11],[1,2,11],[3,10,11],[4,5,9,10],[6,8,9],[0,7,8]]
     EV1 = [[0,1],[0,7],[0,8],[1,2],[1,11],[2,11],[3,10],[3,11],[4,5],[4,10],[5,9],[6,8],[6,9],[7,8]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[0,3],[14,2], [14,5], [14,7], [14,11], [0,8], [3,7], [3,5]]
     FV2 = [[0,5,6,7], [0,1,7], [4,5,6], [2,3,6,7], [1,2,7], [3,4,6]]
     EV2 = [[0,1],[0,5],[0,7],[1,2],[1,7],[2,3],[2,7],[3,4],[3,6],[4,5],[4,6],[5,6],[6,7]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
"test/py/bool1/test3.py" 17b \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[3,0],[11,0], [13,10], [10,11], [8,11], [6,11], [4,11], [1,10], [4,3], [6,4],
        [8,4], [10,3]]
     FV1 = [[0,1,8,9,10,11],[1,2,11],[3,10,11],[4,5,9,10],[6,8,9],[0,7,8]]
     EV1 = [[0,1],[0,7],[0,8],[1,2],[1,11],[2,11],[3,10],[3,11],[4,5],[4,10],[5,9],[6,8],[6,9],[7,8]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[0,3],[14,2], [14,5], [14,7], [14,11], [0,8], [3,7], [3,5]]
     FV2 = [[0,5,6,7], [0,1,7], [4,5,6], [2,3,6,7]]
     EV2 = [[0,1],[0,5],[0,7],[1,7],[2,3],[2,7],[3,6],[4,5],[4,6],[5,6],[6,7]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
```

```
"test/py/bool1/test4.py" 18a \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[0,0],[10,0],[10,10],[0,10]]
     FV1 = [range(4)]
     EV1 = [[0,1],[1,2],[2,3],[0,3]]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[2.5,2.5],[12.5,2.5],[12.5,12.5],[2.5,12.5]]
     FV2 = [range(4)]
     EV2 = [[0,1],[1,2],[2,3],[0,3]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
"test/py/bool1/test5.py" 18b \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[0,0],[5,0],[5,5],[0,5]]
     FV1 = [range(4)]
     EV1 = [[0,1],[1,2],[2,3],[0,3]]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[5,0],[10,0],[10,5],[5,5]]
     FV2 = [range(4)]
     EV2 = [[0,1],[1,2],[2,3],[0,3]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
"test/py/bool1/test6.py" 19a \equiv
```

```
import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[0,0,0],[10,0,0],[10,10,0],[0,10,0],[0,0,10],[10,0,10],[10,10,10],[0,10,10]]
     V1, [VV1, EV1, FV1, CV1] = larCuboids((1,1,1), True)
     V1 = [SCALARVECTPROD([5,v]) for v in V1]
     V2 = [SUM([v,[2.5,2.5,2.5]]) \text{ for } v \text{ in } V1]
     [VV2,EV2,FV2,CV2] = [VV1,EV1,FV1,CV1]
     arg1 = V1, (VV1, EV1, FV1, CV1)
     arg2 = V2, (VV2, EV2, FV2, CV2)
     (Debug input and vertex merging 15b)
"test/py/bool1/test7.py" 19b \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
     V1 = [[0,0],[10,0],[10,10],[0,10]]
     FV1 = [range(4)]
     EV1 = [[0,1],[1,2],[2,3],[0,3]]
     VV1 = AA(LIST)(range(len(V1)))
     V2 = [[2.5,2.5],[7.5,2.5],[7.5,7.5],[2.5,7.5]]
     FV2 = [range(4)]
     EV2 = [[0,1],[1,2],[2,3],[0,3]]
     VV2 = AA(LIST)(range(len(V2)))
     arg1 = V1, (VV1, EV1, FV1)
     arg2 = V2, (VV2, EV2, FV2)
     (Debug input and vertex merging 15b)
     \Diamond
"test/py/bool1/test8.py" 20a \equiv
     import sys
     """ import modules from larcc/lib """
     sys.path.insert(0, 'lib/py/')
     from bool1 import *
```

```
n = 48
               V1 = [[5*\cos(\text{angle}*2*PI/n)+2.5, 5*\sin(\text{angle}*2*PI/n)+2.5] \text{ for angle in range(n)}]
               FV1 = [range(n)]
               EV1 = TRANS([range(n), range(1, n+1)]); EV1[-1] = [0, n-1]
               VV1 = AA(LIST)(range(len(V1)))
               V2 = [[4*cos(angle*2*PI/n), 4*sin(angle*2*PI/n)] for angle in range(n)]
               FV2 = [range(n)]
               EV2 = EV1
               VV2 = AA(LIST)(range(len(V2)))
               arg1 = V1, (VV1, EV1, FV1)
               arg2 = V2, (VV2, EV2, FV2)
               (Debug input and vertex merging 15b)
"test/py/bool1/test9.py" 20b \equiv
               import sys
               """ import modules from larcc/lib """
               sys.path.insert(0, 'lib/py/')
               from bool1 import *
               V1 = [[0,0],[15,0],[15,14],[0,14]]
               FV1 = [range(4)]
               EV1 = [[0,1],[1,2],[2,3],[0,3]]
               VV1 = AA(LIST)(range(len(V1)))
               V2 = [[1,1],[7,1],[7,6],[1,6],[8,1],[14,1],[14,7],[8,7],[1,7],[7,7],[7,13],[1,13],[8,8],[14,7],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,13],[1,
               FV2 = [range(4), range(4,8), range(8,12), range(12,16)]
               EV2 = [[0,1],[1,2],[2,3],[0,3],[4,5],[5,6],[6,7],[4,7],[8,9],[9,10],[10,11],[8,11],[12,13],
               VV2 = AA(LIST)(range(len(V2)))
               arg1 = V1, (VV1, EV1, FV1)
               arg2 = V2, (VV2, EV2, FV2)
               (Debug input and vertex merging 15b)
```

# A Appendix: utility functions

```
⟨Initial import of modules 21a⟩ ≡
    from pyplasm import *
    from scipy import *
    import sys
""" import modules from larcc/lib """
```

```
sys.path.insert(0, 'lib/py/')
from lar2psm import *
from simplexn import *
from larcc import *
from largrid import *
from myfont import *
from mapper import *
```

#### A.1 Numeric utilities

A small set of utility functions is used to transform a *point* representation, given as array of coordinates, into a string of fixed format to be used as point key into python dictionaries.

```
\langle Symbolic utility to represent points as strings 21b \rangle \equiv
```

```
""" TODO: use package Decimal (http://docs.python.org/2/library/decimal.html) """
global PRECISION = 5.

def verySmall(number): return abs(number) < 10**-(PRECISION)

def prepKey (args): return "["+", ".join(args)+"]"

def fixedPrec(value):
   out = round(value*10**(PRECISION))/10**(PRECISION)
   if out == -0.0: out = 0.0
   return str(out)

def vcode (vect):
   """
   To generate a string representation of a number array.
   Used to generate the vertex keys in PointSet dictionary, and other similar operations.
   """
   return prepKey(AA(fixedPrec)(vect))</pre>
```

### References

Macro referenced in 15a.

[CL13] CVD-Lab, *Linear algebraic representation*, Tech. Report 13-00, Roma Tre University, October 2013.