The basic larcc module *

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1 Basic representations

A few basic representation of topology are used in LARCC. They include some common sparse matrix representations: CSR (Compressed Sparse Row), CSC (Compressed Sparse Column), COO (Coordinate Representation), and BRC (Binary Row Compressed).

1.1 BRC (Binary Row Compressed)

We denote as BRC (Binary Row Compressed) the standard input representation of our LARCC framework. A BRC representation is an array of arrays of integers, with no requirement of equal length for the component arrays. The BRC format is used to represent a (normally sparse) binary matrix. Each component array corresponds to a matrix row, and contains the indices of columns that store a 1 value. No storage is used for 0 values.

BRC format example Let $A = (a_{i,j} \in \{0,1\})$ be a binary matrix. The notation BRC(A) is used for the corresponding data structure.

$$A = \begin{pmatrix} 0,1,0,0,0,0,0,1,0,0 \\ 0,0,1,0,0,0,0,0,0,0 \\ 1,0,0,1,0,0,0,0,0,1 \\ 1,0,0,0,0,0,1,1,1,0,0 \\ 0,0,1,0,1,0,0,0,1,0 \\ 0,0,0,0,0,0,0,0,0,0 \\ 0,1,0,0,0,0,0,0,0,0 \\ 0,1,0,0,0,0,0,0,0,0 \\ 0,1,1,0,1,0,0,0,0,1,0 \\ 0,1,1,0,1,0,0,0,0,0,0 \end{pmatrix} \mapsto BRC(A) = \begin{bmatrix} [1,7], \\ [2], \\ [0,3,9], \\ [0,6], \\ [2,4,8], \\ [1,7,9], \\ [3,8], \\ [1,2,4]] \end{bmatrix}$$

1.2 Format conversions

First we give the function triples2mat to make the transformation from the sparse matrix, given as a list of triples row, column, value (non-zero elements), to the scipy.sparse format corresponding to the shape parameter, set by default to "csr", that stands for Compressed Sparse Row, the normal matrix format of the LARCC framework.

```
⟨From list of triples to scipy.sparse 3a⟩ ≡

def triples2mat(triples,shape="csr"):
    n = len(triples)
    data = arange(n)
    ij = arange(2*n).reshape(2,n)
    for k,item in enumerate(triples):
        ij[0][k],ij[1][k],data[k] = item
    return scipy.sparse.coo_matrix((data, ij)).asformat(shape)
    ◊
```

Macro referenced in 19a.

The function brc2Coo transforms a BRC representation in a list of triples (row, column, 1) ordered by row.

Macro referenced in 19a.

Two coordinate compressed sparse matrices coof and coof are created below, starting from the BRC representation FV and EV of the incidence of vertices on faces and edges, respectively, for a very simple plane triangulation.

```
⟨Test example of Brc to Coo transformation 3c⟩ ≡
    print "\n>>> brc2Coo"
    V = [[0, 0], [1, 0], [2, 0], [0, 1], [1, 1], [2, 1]]
    FV = [[0, 1, 3], [1, 2, 4], [1, 3, 4], [2, 4, 5]]
    EV = [[0,1], [0,3], [1,2], [1,3], [1,4], [2,4], [2,5], [3,4], [4,5]]
    cooFV = brc2Coo(FV)
    cooEV = brc2Coo(EV)
    assert cooFV == [[0,0,1], [0,1,1], [0,3,1], [1,1,1], [1,2,1], [1,4,1], [2,1,1],
    [2,3,1], [2,4,1], [3,2,1], [3,4,1], [3,5,1]]
    assert cooEV == [[0,0,1], [0,1,1], [1,0,1], [1,3,1], [2,1,1], [2,2,1], [3,1,1],
    [3,3,1], [4,1,1], [4,4,1], [5,2,1], [5,4,1], [6,2,1], [6,5,1], [7,3,1], [7,4,1],
    [8,4,1], [8,5,1]]
    ⋄
```

Macro referenced in 19b.

Two CSR sparse matrices csrFV and csrEV are generated (by *scipy.sparse*) in the following example:

```
⟨Test example of Coo to Csr transformation 4b⟩ ≡
    csrFV = coo2Csr(cooFV)
    csrEV = coo2Csr(cooEV)
    print "\ncsr(FV) =\n", repr(csrFV)
    print "\ncsr(EV) =\n", repr(csrEV)
```

Macro referenced in 19b.

Macro referenced in 19a.

The *scipy* printout of the last two lines above is the following:

```
csr(FV) = <4x6 sparse matrix of type '<type 'numpy.int64'>'
  with 12 stored elements in Compressed Sparse Row format>
csr(EV) = <9x6 sparse matrix of type '<type 'numpy.int64'>'
  with 18 stored elements in Compressed Sparse Row format>
```

The transformation from BRC to CSR format is implemented slightly differently, according to the fact that the matrix dimension is either unknown (shape=(0,0)) or known.

```
⟨Brc to Csr transformation 4c⟩ ≡

def csrCreate(BRCmatrix,shape=(0,0)):
    triples = brc2Coo(BRCmatrix)
    if shape == (0,0):
        CSRmatrix = coo2Csr(triples)
    else:
        CSRmatrix = scipy.sparse.csr_matrix(shape)
        for i,j,v in triples: CSRmatrix[i,j] = v
    return CSRmatrix
```

Macro referenced in 19a.

The conversion to CSR format of the characteristic matrix faces-vertices FV is given below for our simple example made by four triangle of a manifold 2D space, graphically shown in Figure 1a. The LAR representation with CSR matrices does not make difference between manifolds and non-manifolds, conversely than most modern solid modelling representation schemes, as shown by removing from FV the third triangle, giving the model in Figure 1b.

```
 \langle \, \text{Test example of Brc to Csr transformation 5a} \, \rangle \equiv \\ \text{print "\n>>> brc2Csr"} \\ V = [[0, 0], [1, 0], [2, 0], [0, 1], [1, 1], [2, 1]] \\ \text{FV} = [[0, 1, 3], [1, 2, 4], [1, 3, 4], [2, 4, 5]] \\ \text{EV} = [[0,1], [0,3], [1,2], [1,3], [1,4], [2,4], [2,5], [3,4], [4,5]] \\ \text{csrFV} = \text{csrCreate}(\text{FV}) \\ \text{csrEV} = \text{csrCreate}(\text{EV}) \\ \text{print "\ncsrCreate}(\text{FV}) = \n", \text{csrFV} \\ \text{VIEW}(\text{STRUCT}(\text{MKPOLS}((\text{V},\text{FV})))) \\ \text{VIEW}(\text{STRUCT}(\text{MKPOLS}((\text{V},\text{EV})))) \\
```

Macro referenced in 6d, 19b.

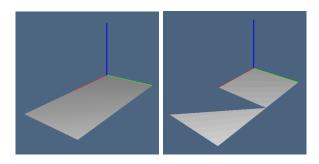


Figure 1: (a) Manifold two-dimensional space; (b) non-manifold space.

2 Matrix operations

Macro referenced in 19a.

As we know, the LAR representation of topology is based on CSR representation of sparse binary (and integer) matrices. Two Utility functions allow to query the number of rows and columns of a CSR matrix, independently from the low-level implementation (that in the following is provided by *scipy.sparse*).

```
\langle Test examples of Query Matrix shape 6a \rangle \equiv
     print "\n>>> csrGetNumberOfRows"
     print "\ncsrGetNumberOfRows(csrFV) =", csrGetNumberOfRows(csrFV)
     print "\ncsrGetNumberOfRows(csrEV) =", csrGetNumberOfRows(csrEV)
     print "\n>>> csrGetNumberOfColumns"
     print "\ncsrGetNumberOfColumns(csrFV) =", csrGetNumberOfColumns(csrFV)
     print "\ncsrGetNumberOfColumns(csrEV) =", csrGetNumberOfColumns(csrEV)
Macro referenced in 19b.
\langle Sparse to dense matrix transformation 6b\rangle \equiv
     def csr2DenseMatrix(CSRm):
          nrows = csrGetNumberOfRows(CSRm)
          ncolumns = csrGetNumberOfColumns(CSRm)
          ScipyMat = zeros((nrows,ncolumns),int)
          C = CSRm.tocoo()
          for triple in zip(C.row,C.col,C.data):
              ScipyMat[triple[0],triple[1]] = triple[2]
          return ScipyMat
Macro referenced in 19a.
\langle Test examples of Sparse to dense matrix transformation 6c \rangle \equiv
     print "\n>>> csr2DenseMatrix"
     print "\nFV =\n", csr2DenseMatrix(csrFV)
     print "\nEV =\n", csr2DenseMatrix(csrEV)
Macro referenced in 6d, 19b.
```

Characteristic matrices Let us compute and show in dense form the characteristic matrices of 2- and 1-cells of the simple manifold just defined. By running the file test/py/larcc/ex8.py the reader will get the two matrices shown in Example 2

```
"test/py/larcc/ex8.py" 6d ≡

from larcc import *

⟨Test example of Brc to Csr transformation 5a⟩

⟨Test examples of Sparse to dense matrix transformation 6c⟩

⋄
```

Example 1 (Dense Characteristic matrices). Let us notice that the two matrices below have the some numbers of columns (indexed by vertices of the cell decomposition). This very fact allows to multiply one matrix for the other transposed, and hence to compute the

matrix form of linear operators between the spaces of cells of various dimensions.

$$FV = \begin{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ & \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 \\ & \begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 0 \\ & \begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 0 \\ & \begin{bmatrix} 0 & 1 & 0 & 1 & 1 & 0 \end{bmatrix} \end{bmatrix} \end{bmatrix}$$

$$EV = \begin{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ & \begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ & \begin{bmatrix} 0 & 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{bmatrix}$$

$$\begin{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 & 1 & 1 \\ & \begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix} \end{bmatrix}$$

$$\begin{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix}$$

Matrix product and transposition The following macro provides the IDE interface for the two main matrix operations required by LARCC, the binary product of compatible matrices and the unary transposition of matrices.

```
⟨ Matrix product and transposition 7⟩ ≡
   def matrixProduct(CSRm1,CSRm2):
        CSRm = CSRm1 * CSRm2
        return CSRm

def csrTranspose(CSRm):
        CSRm = CSRm.T
        return CSRm
```

Macro referenced in 19a.

Example 2 (Operators from edges to faces and vice-versa). As a general rule for operators between two spaces of chains of different dimensions supported by the same cellular complex, we use names made by two characters, whose first letter correspond to the target space, and whose second letter to the domain space. Hence FE must be read as the operator from edges to faces. Of course, since this use correspond to see the first letter as the space generated by rows, and the second letter as the space generated by columns. Notice that the element (i, j) of such matrices stores the number of vertices shared between the (row-)cell i and the

(column-)cell j.

```
FE = FV EV^{\top} = \begin{bmatrix} \begin{bmatrix} 2 & 1 & 1 & 0 & 1 & 0 \\ & 1 & 0 & 2 & 1 & 2 & 2 & 1 & 1 & 1 \\ & 1 & 1 & 1 & 2 & 2 & 1 & 0 & 2 & 1 \\ & \begin{bmatrix} 0 & 0 & 1 & 0 & 1 & 2 & 2 & 1 & 2 & 1 \end{bmatrix} \end{bmatrix} 
EF = EV FV^{\top} = \begin{bmatrix} \begin{bmatrix} 2 & 1 & 1 & 0 \\ & 1 & 2 & 1 & 1 \\ & 2 & 1 & 2 & 0 \end{bmatrix} 
\begin{bmatrix} 0 & 2 & 1 & 2 & 1 \\ & 1 & 2 & 2 & 1 \\ & 0 & 2 & 1 & 2 \end{bmatrix} 
\begin{bmatrix} 0 & 1 & 0 & 2 \\ & 1 & 2 & 1 \end{bmatrix} 
\begin{bmatrix} 0 & 1 & 1 & 2 \end{bmatrix}
```

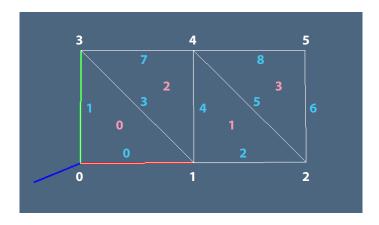


Figure 2: example caption

```
def csrBoundaryFilter(CSRm, facetLengths):
    maxs = [max(CSRm[k].data) for k in range(CSRm.shape[0])]
    inputShape = CSRm.shape
    coo = CSRm.tocoo()
    for k in range(len(coo.data)):
        if coo.data[k] == maxs[coo.row[k]]: coo.data[k] = 1
        else: coo.data[k] = 0

    mtx = coo_matrix((coo.data, (coo.row, coo.col)), shape=inputShape)
    out = mtx.tocsr()
    return out
```

Macro referenced in 19a.

```
\langle Test example of Matrix filtering to produce the boundary matrix 9a\rangle \equiv
     print "\n>>> csrBoundaryFilter"
     csrEF = matrixProduct(csrFV, csrTranspose(csrEV)).T
     facetLengths = [csrCell.getnnz() for csrCell in csrEV]
     CSRm = csrBoundaryFilter(csrEF, facetLengths).T
     print "\ncsrMaxFilter(csrFE) =\n", csr2DenseMatrix(CSRm)
Macro referenced in 19b.
\langle\,{\rm Matrix} filtering via a generic predicate 9b \rangle \equiv
     def csrPredFilter(CSRm, pred):
        # can be done in parallel (by rows)
         coo = CSRm.tocoo()
         triples = [[row,col,val] for row,col,val
                   in zip(coo.row,coo.col,coo.data) if pred(val)]
         i, j, data = TRANS(triples)
         CSRm = scipy.sparse.coo_matrix((data,(i,j)),CSRm.shape).tocsr()
         return CSRm
     \Diamond
Macro referenced in 19a.
\langle Test example of Matrix filtering via a generic predicate 9c\rangle \equiv
     print "\n>>> csrPredFilter"
     CSRm = csrPredFilter(matrixProduct(csrFV, csrTranspose(csrEV)).T, GE(2)).T
     print "\nccsrPredFilter(csrFE) =\n", csr2DenseMatrix(CSRm)
```

3 Topological operations

3.1 Incidence and adjacency operators

3.2 Boundary and coboundary operators

```
\langle From cells and facets to boundary operator 10a \rangle \equiv
     def boundary(cells,facets):
         csrCV = csrCreate(cells)
         csrFV = csrCreate(facets)
         csrFC = matrixProduct(csrFV, csrTranspose(csrCV))
         facetLengths = [csrCell.getnnz() for csrCell in csrCV]
         return csrBoundaryFilter(csrFC,facetLengths)
     def coboundary(cells,facets):
         Boundary = boundary(cells,facets)
         return csrTranspose(Boundary)
Macro referenced in 19a.
\langle Test examples of From cells and facets to boundary operator 10b\rangle \equiv
     V = [[0.0, 0.0, 0.0], [1.0, 0.0, 0.0], [0.0, 1.0, 0.0], [1.0, 1.0, 0.0],
     [0.0, 0.0, 1.0], [1.0, 0.0, 1.0], [0.0, 1.0, 1.0], [1.0, 1.0, 1.0]
     CV = [[0, 1, 2, 4], [1, 2, 4, 5], [2, 4, 5, 6], [1, 2, 3, 5], [2, 3, 5, 6],
     [3, 5, 6, 7]]
     FV = [[0, 1, 2], [0, 1, 4], [0, 2, 4], [1, 2, 3], [1, 2, 4], [1, 2, 5],
     [1, 3, 5], [1, 4, 5], [2, 3, 5], [2, 3, 6], [2, 4, 5], [2, 4, 6], [2, 5, 6],
     [3, 5, 6], [3, 5, 7], [3, 6, 7], [4, 5, 6], [5, 6, 7]]
     EV =[[0, 1], [0, 2], [0, 4], [1, 2], [1, 3], [1, 4], [1, 5], [2, 3], [2, 4],
     [2, 5], [2, 6], [3, 5], [3, 6], [3, 7], [4, 5], [4, 6], [5, 6], [5, 7],
     [6, 7]]
     print "\ncoboundary_2 =\n", csr2DenseMatrix(coboundary(CV,FV))
     print "\ncoboundary_1 =\n", csr2DenseMatrix(coboundary(FV,EV))
     print "\ncoboundary_0 =\n", csr2DenseMatrix(coboundary(EV,AA(LIST)(range(len(V)))))
```

Macro referenced in 19b.

```
\langle From cells and facets to boundary cells 11a\rangle \equiv
     def zeroChain(cells):
        pass
     def totalChain(cells):
        return csrCreate([[0] for cell in cells]) # ???? zero ??
     def boundaryCells(cells,facets):
        csrBoundaryMat = boundary(cells,facets)
        csrChain = totalChain(cells)
        csrBoundaryChain = matrixProduct(csrBoundaryMat, csrChain)
        for k,value in enumerate(csrBoundaryChain.data):
            if value % 2 == 0: csrBoundaryChain.data[k] = 0
        boundaryCells = [k for k,val in enumerate(csrBoundaryChain.data.tolist()) if val == 1]
        return boundaryCells
Macro referenced in 19a.
\langle Test examples of From cells and facets to boundary cells 11b\rangle \equiv
     boundaryCells_2 = boundaryCells(CV,FV)
     boundaryCells_1 = boundaryCells([FV[k] for k in boundaryCells_2],EV)
     print "\nboundaryCells_2 =\n", boundaryCells_2
     print "\nboundaryCells_1 =\n", boundaryCells_1
     boundary = (V,[FV[k] for k in boundaryCells_2])
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(boundary)))
Macro referenced in 19b.
```

```
\langle Signed boundary matrix for simplicial models 12a \rangle \equiv
     def signedBoundary (V,CV,FV):
        # compute the set of pairs of indices to [boundary face,incident coface]
        coo = boundary(CV,FV).tocoo()
        pairs = [[coo.row[k],coo.col[k]] for k,val in enumerate(coo.data) if val != 0]
        # compute the [face, coface] pair as vertex lists
        vertLists = [[FV[pair[0]], CV[pair[1]]]for pair in pairs]
        # compute two n-cells to compare for sign
        cellPairs = [ [list(set(coface).difference(face))+face,coface]
                     for face,coface in vertLists]
        # compute the local indices of missing boundary cofaces
        missingVertIndices = [ coface.index(list(set(coface).difference(face))[0])
                           for face,coface in vertLists]
        # compute the point matrices to compare for sign
        pointArrays = [[V[k]+[1.0]] for k in facetCell], [V[k]+[1.0]] for k in cofaceCell]
                     for facetCell,cofaceCell in cellPairs]
        # signed incidence coefficients
        cofaceMats = TRANS(pointArrays)[1]
        cofaceSigns = AA(SIGN)(AA(np.linalg.det)(cofaceMats))
        faceSigns = AA(C(POWER)(-1))(missingVertIndices)
        signPairProd = AA(PROD)(TRANS([cofaceSigns,faceSigns]))
        # signed boundary matrix
        csrSignedBoundaryMat = csr_matrix( (signPairProd, TRANS(pairs)) )
        return csrSignedBoundaryMat
Macro referenced in 19a.
\langle Oriented boundary cells for simplicial models 12b\rangle \equiv
     def signedBoundaryCells(verts,cells,facets):
        csrBoundaryMat = signedBoundary(verts,cells,facets)
        csrTotalChain = totalChain(cells)
        csrBoundaryChain = matrixProduct(csrBoundaryMat, csrTotalChain)
        coo = csrBoundaryChain.tocoo()
        boundaryCells = list(coo.row * coo.data)
        return AA(int)(boundaryCells)
Macro defined by 12b, 14.
Macro referenced in 19a.
```

Orienting polytopal cells

 $\mathbf{input}\,:\,"\mathrm{cell"}$ indices of a convex and solid polytopes and "V" vertices;

output: biggest "simplex" indices spanning the polytope.

m : number of cell vertices

d: dimension (number of coordinates) of cell vertices

 $\mathtt{d+1}\,:\,\mathrm{number}$ of simplex vertices

vcell : cell vertices

vsimplex : simplex vertices

Id: identity matrix

 ${\tt basis}$: orthonormal spanning set of vectors e_k

vector: position vector of a simplex vertex in translated coordinates

unUsedIndices: cell indices not moved to simplex

```
\langle Oriented boundary cells for simplicial models 14\rangle \equiv
     def pivotSimplices(V,CV,d=3):
        simplices = []
        for cell in CV:
           vcell = np.array([V[v] for v in cell])
           m, simplex = len(cell), []
           # translate the cell: for each k, vcell[k] -= vcell[0], and simplex[0] := cell[0]
           for k in range(m-1,-1,-1): vcell[k] = vcell[0]
           \# simplex = [0], basis = [], tensor = Id(d+1)
           simplex += [cel1[0]]
           basis = []
           tensor = np.array(IDNT(d))
           # look for most far cell vertex
           dists = [SUM([SQR(x) for x in v])**0.5 for v in vcell]
           maxDistIndex = max(enumerate(dists),key=lambda x: x[1])[0]
           vector = np.array([vcell[maxDistIndex]])
           # normalize vector
           den=(vector**2).sum(axis=-1) **0.5
           basis = [vector/den]
           simplex += [cell[maxDistIndex]]
           unUsedIndices = [h for h in cell if h not in simplex]
           # for k in \{2,d+1\}:
           for k in range(2,d+1):
              # update the orthonormal tensor
              e = basis[-1]
              tensor = tensor - np.dot(e.T, e)
              # compute the index h of a best vector
              # look for most far cell vertex
              dists = [SUM([SQR(x) for x in np.dot(tensor,v)])**0.5
              if h in unUsedIndices else 0.0
              for (h,v) in zip(cell,vcell)]
              # insert the best vector index h in output simplex
              maxDistIndex = max(enumerate(dists),key=lambda x: x[1])[0]
              vector = np.array([vcell[maxDistIndex]])
              # normalize vector
              den=(vector**2).sum(axis=-1) **0.5
              basis += [vector/den]
              simplex += [cell[maxDistIndex]]
              unUsedIndices = [h for h in cell if h not in simplex]
           simplices += [simplex]
        return simplices
     def simplexOrientations(V,simplices):
        vcells = [[V[v]+[1.0]] for v in simplex] for simplex in simplices]
        return [SIGN(np.linalg.det(vcell)) for vcell in vcells]
```

Macro referenced in 19b.

```
\langle Extraction of facets of a cell complex 16\rangle \equiv
     def setup(model,dim):
         V, cells = model
         csr = csrCreate(cells)
         csrAdjSquareMat = larCellAdjacencies(csr)
         csrAdjSquareMat = csrPredFilter(csrAdjSquareMat, GE(dim)) # ? HOWTODO ?
         return V,cells,csr,csrAdjSquareMat
     def larFacets(model,dim=3,emptyCellNumber=0):
             Estraction of (d-1)-cellFacets from "model" := (V,d-cells)
             Return (V, (d-1)-cellFacets)
         V,cells,csr,csrAdjSquareMat = setup(model,dim)
         solidCellNumber = len(cells) - emptyCellNumber
         cellFacets = []
         # for each input cell i
         for i in range(len(cells)):
             adjCells = csrAdjSquareMat[i].tocoo()
             cell1 = csr[i].tocoo().col
             pairs = zip(adjCells.col,adjCells.data)
             for j,v in pairs:
                  if (i<j) and (i<solidCellNumber):</pre>
                      cell2 = csr[j].tocoo().col
                      cell = list(set(cell1).intersection(cell2))
                      cellFacets.append(sorted(cell))
         # sort and remove duplicates
         cellFacets = sorted(AA(list)(set(AA(tuple)(cellFacets))))
         return V, cellFacets
```

Macro referenced in 19a.

```
\( \text{Test examples of Extraction of facets of a cell complex 17} \) \( \text{Test examples of Extraction of facets of a cell complex 17} \) \( \text{V} = [[0.,0.],[3.,0.],[0.,3.],[3.,3.],[1.,2.],[2.,2.],[1.,1.],[2.,1.]] \)
\( \text{FV} = [[0,1,6,7],[0,2,4,6],[4,5,6,7],[1,3,5,7],[2,3,4,5],[0,1,2,3]] \)
\( _,\text{EV} = \text{larFacets}((V,\text{FV}),\text{dim=2}) \)
\( \text{print "\nEV} = ",\text{EV} \)
\( \text{VIEW}(\text{EXPLODE}(1.5,1.5,1.5)(\text{MKPOLS}((V,\text{EV})))) \)
\( \text{FV} = [[0,1,3],[1,2,4],[2,4,5],[3,4,6],[4,6,7],[5,7,8], # \text{full} \)
\( [1,3,4],[4,5,7], # \text{empty} \)
\( [0,1,2],[6,7,8],[0,3,6],[2,5,8] # \text{exterior} \)
\( _,\text{EV} = \text{larFacets}((V,\text{FV}),\text{dim=2}) \)
\( \text{print "\nEV} = ",\text{EV} \)
\end{array}
\]
```

Macro referenced in 19b.

4 Exporting the library

4.1 MIT licence

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 \Diamond

Macro referenced in 19a.

4.2 Importing of modules or packages

```
⟨Importing of modules or packages 18b⟩ ≡
    from pyplasm import *
    import collections
    import scipy
    import numpy as np
    from scipy import zeros,arange,mat,amin,amax
    from scipy.sparse import vstack,hstack,csr_matrix,coo_matrix,lil_matrix,triu
    from lar2psm import *
```

Macro referenced in 19a.

4.3 Writing the library file

```
"lib/py/larcc.py" 19a \equiv
      # -*- coding: utf-8 -*-
      """ Basic LARCC library """
      (The MIT Licence 18a)
      (Importing of modules or packages 18b)
      From list of triples to scipy.sparse 3a
      (Brc to Coo transformation 3b)
       Coo to Csr transformation 4a
      (Brc to Csr transformation 4c)
       Query Matrix shape 5b
      (Sparse to dense matrix transformation 6b)
       Matrix product and transposition 7
      (Matrix filtering to produce the boundary matrix 8)
      (Matrix filtering via a generic predicate 9b)
       From cells and facets to boundary operator 10a >
       From cells and facets to boundary cells 11a
       Signed boundary matrix for simplicial models 12a
       Oriented boundary cells for simplicial models 12b, ... >
       Computation of cell adjacencies 15a
      (Extraction of facets of a cell complex 16)
      if __name__ == "__main__":
         ⟨ Test examples 19b⟩
5
     Unit tests
\langle \text{ Test examples 19b} \rangle \equiv
      (Test example of Brc to Coo transformation 3c)
      (Test example of Coo to Csr transformation 4b)
       Test example of Brc to Csr transformation 5a
      (Test examples of Query Matrix shape 6a)
      (Test examples of Sparse to dense matrix transformation 6c)
       Test example of Matrix filtering to produce the boundary matrix 9a
       Test example of Matrix filtering via a generic predicate 9c \
      (Test examples of From cells and facets to boundary operator 10b)
      (Test examples of From cells and facets to boundary cells 11b)
      (Test examples of Computation of cell adjacencies 15b)
      (Test examples of Extraction of facets of a cell complex 17)
```

Macro referenced in 19a.

A Appendix: Tutorials

A.1 Model generation, skeleton and boundary extraction

```
"test/py/larcc/ex1.py" 20a \equiv
      from larcc import *
      from largrid import *
      (input of 2D topology and geometry data 20b)
      ⟨ characteristic matrices 20c ⟩
      (incidence matrix 20d)
      (boundary and coboundary operators 21a)
      (product of cell complexes 21b)
      (2-skeleton extraction 21c)
      (1-skeleton extraction 22a)
      (0-coboundary computation 22b)
      (1-coboundary computation 22c)
      (2-coboundary computation 23a)
      ⟨ boundary chain visualisation 23b ⟩
\langle \text{ input of 2D topology and geometry data 20b} \rangle \equiv
      # input of geometry and topology
      V2 = [[4,10],[8,10],[14,10],[8,7],[14,7],[4,4],[8,4],[14,4]]
     EV = [[0,1],[1,2],[3,4],[5,6],[6,7],[0,5],[1,3],[2,4],[3,6],[4,7]]
      FV = [[0,1,3,5,6],[1,2,3,4],[3,4,6,7]]
Macro referenced in 20a.
\langle characteristic matrices 20c \rangle \equiv
      # characteristic matrices
      csrFV = csrCreate(FV)
      csrEV = csrCreate(EV)
      print "\nFV =\n", csr2DenseMatrix(csrFV)
      print "\nEV =\n", csr2DenseMatrix(csrEV)
Macro referenced in 20a.
\langle \text{ incidence matrix 20d} \rangle \equiv
     # product
      csrEF = matrixProduct(csrEV, csrTranspose(csrFV))
      print "\nEF =\n", csr2DenseMatrix(csrEF)
Macro referenced in 20a.
```

```
\langle boundary and coboundary operators 21a\rangle \equiv
     # boundary and coboundary operators
     facetLengths = [csrCell.getnnz() for csrCell in csrEV]
     boundary = csrBoundaryFilter(csrEF,facetLengths)
     coboundary_1 = csrTranspose(boundary)
     print "\ncoboundary_1 =\n", csr2DenseMatrix(coboundary_1)
Macro referenced in 20a.
\langle product of cell complexes 21b \rangle \equiv
     # product operator
     mod_2D = (V2, FV)
     V1, topol_0 = [[0.], [1.], [2.]], [[0], [1], [2]]
     topol_1 = [[0,1],[1,2]]
     mod_OD = (V1, topol_O)
     mod_1D = (V1, topol_1)
     V3,CV = larModelProduct([mod_2D,mod_1D])
     mod_3D = (V3,CV)
     VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(mod_3D)))
     print "\nk_3 =", len(CV), "\n"
Macro referenced in 20a.
\langle 2-skeleton extraction 21c \rangle \equiv
     # 2-skeleton of the 3D product complex
     mod_2D_1 = (V2, EV)
     mod_3D_h2 = larModelProduct([mod_2D,mod_0D])
     mod_3D_v2 = larModelProduct([mod_2D_1,mod_1D])
     _{,FV_h} = mod_{3D_h2}
     _{,FV_v} = mod_{3D_v2}
     FV3 = FV_h + FV_v
     SK2 = (V3, FV3)
     VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(SK2)))
     print "\nk_2 =", len(FV3), "\n"
```

Macro referenced in 20a.

```
\langle 1-skeleton extraction 22a\rangle \equiv
     # 1-skeleton of the 3D product complex
     mod_2D_0 = (V2,AA(LIST)(range(len(V2))))
     mod_3D_h1 = larModelProduct([mod_2D_1,mod_0D])
     mod_3D_v1 = larModelProduct([mod_2D_0,mod_1D])
     _{,EV_h} = mod_{3D_h1}
     \_, EV_v = mod_3D_v1
     EV3 = EV_h + EV_v
     SK1 = (V3, EV3)
     VIEW(EXPLODE(1.2,1.2,1.2)(MKPOLS(SK1)))
     print "\nk_1 =", len(EV3), "\n"
Macro referenced in 20a.
\langle 0-coboundary computation 22b \rangle \equiv
     # boundary and coboundary operators
     np.set_printoptions(threshold=sys.maxint)
     csrFV3 = csrCreate(FV3)
     csrEV3 = csrCreate(EV3)
     csrVE3 = csrTranspose(csrEV3)
     facetLengths = [csrCell.getnnz() for csrCell in csrEV3]
     boundary = csrBoundaryFilter(csrVE3,facetLengths)
     coboundary_0 = csrTranspose(boundary)
     print "\ncoboundary_0 =\n", csr2DenseMatrix(coboundary_0)
Macro referenced in 20a.
\langle 1-coboundary computation 22c \rangle \equiv
     csrEF3 = matrixProduct(csrEV3, csrTranspose(csrFV3))
     facetLengths = [csrCell.getnnz() for csrCell in csrFV3]
     boundary = csrBoundaryFilter(csrEF3,facetLengths)
     coboundary_1 = csrTranspose(boundary)
     print "\ncoboundary_1.T =\n", csr2DenseMatrix(coboundary_1.T)
     \Diamond
Macro referenced in 20a.
```

A.2 Boundary of 3D simplicial grid

```
"test/py/larcc/ex2.py" 23c \equiv
     (boundary of 3D simplicial grid 23d)
\langle boundary of 3D simplicial grid 23d \rangle \equiv
     from simplexn import *
     from larcc import *
     V,CV = larSimplexGrid([10,10,3])
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,CV))))
     SK2 = (V,larSimplexFacets(CV))
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(SK2)))
     _{,FV} = SK2
     SK1 = (V,larSimplexFacets(FV))
     _{,EV} = SK1
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(SK1)))
     boundaryCells_2 = boundaryCells(CV,FV)
     boundary = (V,[FV[k] for k in boundaryCells_2])
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(boundary)))
     print "\nboundaryCells_2 =\n", boundaryCells_2
```

Macro referenced in 23c.

A.3 Oriented boundary of a random simplicial complex

```
"test/py/larcc/ex3.py" 24a \equiv
      (Importing external modules 24b)
      (Generating and viewing a random 3D simplicial complex 24c)
      (Computing and viewing its non-oriented boundary 24d)
     (Computing and viewing its oriented boundary 25a)
\langle Importing external modules 24b\rangle \equiv
     from simplexn import *
     from larcc import *
     from scipy.spatial import Delaunay
     import numpy as np
Macro referenced in 24a.
\langle Generating and viewing a random 3D simplicial complex 24c\rangle \equiv
     verts = np.random.rand(10000, 3) # 1000 points in 3-d
     verts = [AA(lambda x: 2*x)(VECTDIFF([vert,[0.5,0.5,0.5]])) for vert in verts]
     verts = [vert for vert in verts if VECTNORM(vert) < 1.0]</pre>
     tetra = Delaunay(verts)
     cells = [cell for cell in tetra.vertices.tolist()
               if ((verts[cell[0]][2]<0) and (verts[cell[1]][2]<0)
                      and (verts[cell[2]][2]<0) and (verts[cell[3]][2]<0) ) ]
     V, CV = verts, cells
     VIEW(MKPOL([V,AA(AA(lambda k:k+1))(CV),[]]))
Macro referenced in 24a.
\langle Computing and viewing its non-oriented boundary 24d\rangle \equiv
     FV = larSimplexFacets(CV)
     VIEW(MKPOL([V,AA(AA(lambda k:k+1))(FV),[]]))
     boundaryCells_2 = boundaryCells(CV,FV)
     print "\nboundaryCells_2 =\n", boundaryCells_2
     bndry = (V,[FV[k] for k in boundaryCells_2])
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(bndry)))
Macro referenced in 24a.
```

```
⟨Computing and viewing its oriented boundary 25a⟩ ≡
boundaryCells_2 = signedBoundaryCells(V,CV,FV)
print "\nboundaryCells_2 =\n", boundaryCells_2
def swap(mylist): return [mylist[1]]+[mylist[0]]+mylist[2:]
boundaryFV = [FV[-k] if k<0 else swap(FV[k]) for k in boundaryCells_2]
bndry = (V,boundaryFV)
VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(bndry)))
⋄</pre>
Macro referenced in 24a.
```

A.4 Oriented boundary of a simplicial grid

```
"test/py/larcc/ex4.py" 25b \equiv
      (Generate and view a 3D simplicial grid 25c)
      (Computing and viewing the 2-skeleton of simplicial grid 25d)
      (Computing and viewing the oriented boundary of simplicial grid 25e)
\langle Generate and view a 3D simplicial grid 25c\rangle \equiv
      from simplexn import *
      from larcc import *
      V,CV = larSimplexGrid([4,4,4])
      VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,CV))))
Macro referenced in 25b.
\langle Computing and viewing the 2-skeleton of simplicial grid 25d\rangle \equiv
      FV = larSimplexFacets(CV)
      EV = larSimplexFacets(FV)
      VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,FV))))
Macro referenced in 25b.
\langle Computing and viewing the oriented boundary of simplicial grid 25e\rangle \equiv
      csrSignedBoundaryMat = signedBoundary (V,CV,FV)
      boundaryCells_2 = signedBoundaryCells(V,CV,FV)
      def swap(1): return [1[1],1[0],1[2]]
      boundaryFV = [FV[-k] if k<0 else swap(FV[k]) for k in boundaryCells_2]</pre>
      boundary = (V,boundaryFV)
      VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(boundary)))
```

Macro referenced in 25b.

A.5 Skeletons and oriented boundary of a simplicial complex

```
"test/py/larcc/ex5.py" 26a \equiv
     (Skeletons computation and vilualisation 26b)
      (Oriented boundary matrix visualization 26c)
     (Computation of oriented boundary cells 26d)
\langle Skeletons computation and vilualisation 26b\rangle \equiv
     from simplexn import *
     from larcc import *
     V,FV = larSimplexGrid([3,3])
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,FV))))
     EV = larSimplexFacets(FV)
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,EV))))
     VV = larSimplexFacets(EV)
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,VV))))
Macro referenced in 26a.
\langle Oriented boundary matrix visualization 26c\rangle \equiv
     np.set_printoptions(threshold='nan')
     csrSignedBoundaryMat = signedBoundary (V,FV,EV)
     Z = csr2DenseMatrix(csrSignedBoundaryMat)
     print "\ncsrSignedBoundaryMat =\n", Z
     from pylab import *
     matshow(Z)
     show()
Macro referenced in 26a.
\langle Computation of oriented boundary cells 26d\rangle \equiv
     boundaryCells_1 = signedBoundaryCells(V,FV,EV)
     print "\nboundaryCells_1 =\n", boundaryCells_1
     def swap(mylist): return [mylist[1]]+[mylist[0]]+mylist[2:]
     boundaryEV = [EV[-k] if k<0 else swap(EV[k]) for k in boundaryCells_1]
     bndry = (V,boundaryEV)
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS(bndry)))
```

A.6 Boundary of random 2D simplicial complex

```
"test/py/larcc/ex6.py" 27a ≡
from simplexn import *
from larcc import *
from scipy.spatial import Delaunay
⟨Test for quasi-equilateral triangles 27b⟩
⟨Generation and selection of random triangles 28a⟩
⟨Boundary computation and visualisation 28b⟩

⋄
```

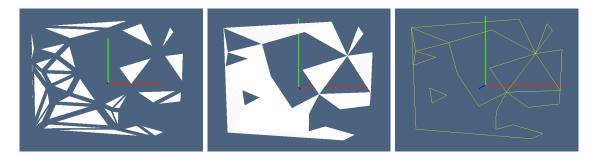


Figure 3: example caption

```
⟨Test for quasi-equilateral triangles 27b⟩ ≡

def quasiEquilateral(tria):
    a = VECTNORM(VECTDIFF(tria[0:2]))
    b = VECTNORM(VECTDIFF(tria[1:3]))
    c = VECTNORM(VECTDIFF([tria[0],tria[2]]))
    m = max(a,b,c)
    if m/a < 1.7 and m/b < 1.7 and m/c < 1.7: return True
    else: return False</pre>
```

Macro referenced in 27a.

```
\langle Generation and selection of random triangles 28a\rangle \equiv
      verts = np.random.rand(20,2)
      verts = (verts - [0.5, 0.5]) * 2
      triangles = Delaunay(verts)
      cells = [ cell for cell in triangles.vertices.tolist()
                if (not quasiEquilateral([verts[k] for k in cell])) ]
      V, FV = AA(list)(verts), cells
      EV = larSimplexFacets(FV)
      pols2D = MKPOLS((V,FV))
      VIEW(EXPLODE(1.5,1.5,1.5)(pols2D))
Macro referenced in 27a.
\langle Boundary computation and visualisation 28b\rangle \equiv
      boundaryCells_1 = signedBoundaryCells(V,FV,EV)
      print "\nboundaryCells_1 =\n", boundaryCells_1
      def swap(mylist): return [mylist[1]]+[mylist[0]]+mylist[2:]
      boundaryEV = [EV[-k] if k<0 else swap(EV[k]) for k in boundaryCells_1]</pre>
      bndry = (V,boundaryEV)
      VIEW(STRUCT(MKPOLS(bndry) + pols2D))
      VIEW(COLOR(RED)(STRUCT(MKPOLS(bndry))))
Macro referenced in 27a.
\langle Compute the topologically ordered chain of boundary vertices 28c\rangle \equiv
     \Diamond
Macro never referenced.
```

```
\langle Decompose a permutation into cycles 29a\rangle \equiv
     def permutationOrbits(List):
        d = dict((i,int(x)) for i,x in enumerate(List))
        out = []
        while d:
           x = list(d)[0]
           orbit = []
           while x in d:
               orbit += [x],
               x = d.pop(x)
           out += [CAT(orbit)+orbit[0]]
        return out
     if __name__ == "__main__":
        print [2, 3, 4, 5, 6, 7, 0, 1]
        print permutationOrbits([2, 3, 4, 5, 6, 7, 0, 1])
        print [3,9,8,4,10,7,2,11,6,0,1,5]
        print permutationOrbits([3,9,8,4,10,7,2,11,6,0,1,5])
```

Macro never referenced.

A.7 Assemblies of simplices and hypercubes

```
"test/py/larcc/ex7.py" 29b ≡

from simplexn import *

from larcc import *

from largrid import *

⟨Definition of 1-dimensional LAR models 30a⟩

⟨Assembly generation of squares and triangles 30b⟩

⟨Assembly generation of cubes and tetrahedra 30c⟩

⋄
```



Figure 4: (a) Assemblies of squares and triangles; (b) assembly of cubes and tetrahedra.

```
\langle Definition of 1-dimensional LAR models 30a\rangle \equiv
     geom_0,topol_0 = [[0.],[1.],[2.],[3.],[4.]],[[0,1],[1,2],[3,4]]
     geom_1,topol_1 = [[0.],[1.],[2.]], [[0,1],[1,2]]
     mod_0 = (geom_0, topol_0)
     mod_1 = (geom_1, topol_1)
Macro referenced in 29b.
\langle Assembly generation of squares and triangles 30b\rangle \equiv
     squares = larModelProduct([mod_0,mod_1])
     V,FV = squares
     simplices = pivotSimplices(V,FV,d=2)
     VIEW(STRUCT([ MKPOL([V,AA(AA(C(SUM)(1)))(simplices),[]]),
                      SKEL_1(STRUCT(MKPOLS((V,FV)))) ]))
     \rightarrow
Macro referenced in 29b.
\langle Assembly generation of cubes and tetrahedra 30c\rangle \equiv
     cubes = larModelProduct([squares,mod_0])
     V,CV = cubes
     simplices = pivotSimplices(V,CV,d=3)
     VIEW(STRUCT([ MKPOL([V,AA(AA(C(SUM)(1)))(simplices),[]]),
                  SKEL_1(STRUCT(MKPOLS((V,CV)))) ]))
Macro referenced in 29b.
```

References

[CL13] CVD-Lab, *Linear algebraic representation*, Tech. Report 13-00, Roma Tre University, October 2013.