Modeling Geometry with Assemblies in SysML *

May 19, 2014

Abstract

In this module a preliminary concept implementation is provided for the possible introduction of a novel kind of 3D diagram in SysML. Such "Assembly" Diagram in used to specify an operable description of the 3D geometry of a system part.

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1 Introduction

1.1 bbbbbbbb

2 Implementation

2.1 Diagram initialization

Uniform cell sizing A cuboidal 3-complex is generated by the script below, where the cells have uniform dimension on each coordinate direction.

Macro never referenced.

Non-uniform cell sizing The parameter quoteList is used here to generate the new vertices of the diagram, previously generated with uniform spacing between the cell vertices in every coordinate direction. Each pattern in quoteList is a list of positive numbers, each corresponding to the size of the corresponding "coordinate stripe".

Macro referenced in 7b.

Diagram scaling to cuboid of given size The size parameter is the array of lateral dimensions to which to scale the diagram parameter. size must be an array of 3 numbers; diagram is a LAR model

```
⟨ Diagram scaling to sized cuboid 2b⟩ ≡
   """ Diagram scaling to given size """
   def unitDiagram(diagram, size=[1,1,1]):
        V,CV = diagram
        print "\n shape =",shape
        # size must be a python array with 3 numbers
        assert (len(size) == 3) and (AND(AA(ISNUM)(size)) == True)
        V_ = array(V) / AA(float)(max(V))
        V = (V_ * size).tolist()
        diagram = V,CV
        return diagram
        ◊
```

Macro referenced in 7b.

2.2 Cell numbering

Drawing numbers of cells

Macro referenced in 7b.

2.3 Diagram segmentation

Boundary cells ($3D \rightarrow 2D$) computation The computations of boundary cells is executed by calling the boundary cells from the larce module.

```
\langle \text{Boundary cells } (3D \to 2D) \text{ computation } 3a \rangle \equiv
```

```
def lar2boundaryFaces(CV,FV):
    """ Boundary cells computation """
    return boundaryCells(CV,FV)
```

Macro referenced in 7b.

Interior partitions ($3D \to 2D$) computation The indices of the boundary 2-cells are returned in boundarychain2D, and subtracted from the set $\{0, 1, \dots, |E| - 1\}$ in order to return the indices of the interiorCells.

```
\langle \, \text{Interior partitions} \, (3D \to 2D) \, \, \text{computation} \, \, 3b \, \rangle \equiv \\ \text{def lar2InteriorFaces(CV,FV):} \\ \text{""" Boundary cells computation """} \\ \text{boundarychain2D = boundaryCells(CV,FV)} \\ \text{totalChain2D = range(len(FV))} \\ \text{interiorCells = set(totalChain2D).difference(boundarychain2D)} \\ \text{return interiorCells} \\ \diamond
```

Macro referenced in 7b.

2.4 Subdiagram mapping

The aim of this section is to allow for separate development of subdiagrams of a geometric diagram. When satisfied with the current design situation, the developer may map a whole diagram into a single 3D cell of the upper-level diagram — in the following called the *master* diagram. Of course, such nesting may happen several times within a (father) master, producing a hierarchical decomposition (of any depth) of the geometry diagrams.

Task decomposition The procedure to map a diagram to a sub diagram is described below in a top-down manner, decomposing the task into an ordered set of subtasks.

The diagram2cell functions below works as follows. Its job is to map the LAR model diagram (semantically a 3-array of cuboidal blocks) onto the 3D-cell of the master LAR model (another 3-array of cuboidal blocks), indexed by the integer cell parameter. In few words: mapping diagram onto the given cell of master.

First, the matrix matof this 3D-window to 3D-viewport transformation is computed, by invoking diagram2cellMatrix. Then, the (mat) transformation is applied to vertices. Then both such LAR models are passed as parameters of the vertexSieve function, that returns a single vertex list V, two (reindexed) lists CV1 and CV2, and the number n12 of common vertices.

We can look at their common incidence matrix as shown in Figure ??.

```
\langle Subdiagram to diagram mapping 4\rangle \equiv
```

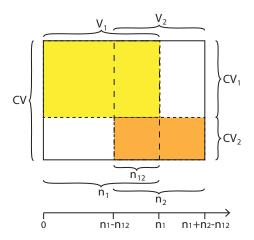


Figure 1: Structure of the characteristic matrix M(CV) afre the merge of two LAR models, and identification of the common vertices.

```
(3D window to viewport transformation 5)
def diagram2cell(diagram, master, cell):
  mat = diagram2cellMatrix(diagram)(master,cell)
   diagram =larApply(mat)(diagram)
   (V1,CV1),(V2,CV2) = master,diagram
  n1,n2 = len(V1), len(V2)
   # identification of common vertices
   V, CV1, CV2, n12 = vertexSieve(master,diagram)
   commonRange = range(n1-n12, n1)
  newRange = range(n1,n1-n12+n2)
   # addition of incident vertices into the adjacents of theCell
   def checkInclusion(V,theCell,newRange):
      theVerts = [V[v] for v in theCell]
      theMin, theMax = min(theVerts), max(theVerts)
      theCell += [v for v in newRange if (
         theMin[0] \leq V[v][0] and theMin[1] \leq V[v][1] and theMin[2] \leq V[v][2]
         V[v][0] \le theMax[0] and V[v][1] \le theMax[1] and V[v][2] \le theMax[2]
         )]
     return theCell
   # addition of new vertices into the adjacents of cell c
   CV1 = [checkInclusion(V,c,newRange)
```

```
if set(c).intersection(commonRange) != set() else c
    for c in CV1]

# masterBoundaryFaces = boundaryOfChain(CV,FV)([cell])
# diagramBoundaryFaces = lar2boundaryFaces(CV,FV)
CV = [c for k,c in enumerate(CV1) if k != cell] + CV2

master = V, CV
return master
```

Macro referenced in 7b.

3D window to viewport transformation

```
\langle 3D \text{ window to viewport transformation } 5 \rangle \equiv
     """ 3D window to viewport transformation """
     def diagram2cellMatrix(diagram):
        def diagramToCellMatrixO(master,cell):
           wdw = min(diagram[0]) + max(diagram[0])
                                                               # window3D
           cV = [master[0][v] for v in master[1][cell]]
           vpt = min(cV) + max(cV)
                                                           # viewport3D
           print "\n window3D =",wdw
           print "\n viewport3D =",vpt
           mat = zeros((4,4))
           mat[0,0] = (vpt[3]-vpt[0])/(wdw[3]-wdw[0])
           mat[0,3] = vpt[0] - mat[0,0]*wdw[0]
           mat[1,1] = (vpt[4]-vpt[1])/(wdw[4]-wdw[1])
           mat[1,3] = vpt[1] - mat[1,1]*wdw[1]
           mat[2,2] = (vpt[5]-vpt[2])/(wdw[5]-wdw[2])
           mat[2,3] = vpt[2] - mat[2,2]*wdw[2]
           mat[3,3] = 1
           print "\n mat =",mat
           return mat
        return diagramToCellMatrixO
```

Macro referenced in 4.

3 Topological consistency

When a 3D diagram is generated as a Cartesian product of 1D complexes, it is relatively easy to compute its cells of any dimension. For this purpose, see the module largrid and/or the function gridSkeletons(shape), that returns the list of skeletons generated by the cellular complex of a given shape.

Two different strategies may be used to guarantee the correctness of topology after local refinements, that provide a replacement of single cells with subdivided complexes. Such two strategies are discussed and developed in the next two subsections.

3.1 Decomposition of the whole space

As already coped with in module larce, the facets, i.e. the (d-1)-faces, of a cellular d-complex may be easily computed using the product of the sparse characteristic matrix M_d times its transpose M_d^t . It is easy to see that each element a_{ij} of

$$A_d = M_d M_d^t = (a_{ij})$$

provides the number of common vertices between the d-face γ_i and the d-face γ_j . When this number is greater or equal than d, there is a common (d-1)-face shared between γ_i and γ_j .

In order to guarantee that all (d-1)-faces can be discovered by this method, a cellular decomposition of the whole \mathbb{E}^d must be maintained, including both solid cells, i.e. the decomposition of the interior space, and empty cells, corresponding to a decomposition of the exterior space.

Exterior space of a block diagram

```
⟨ Exterior space of a block diagram 7a⟩ ≡
    """ Exterior space of a block diagram """
    def exteriorCells(diagram):
        V,CV = diagram
        minVert, maxVert = min(V), max(V)
        d = len(V[0])
        outchain = [[] for k in range(2*d)]
        for k,v in enumerate(V):
            for h in range(d):
                if v[h] == minVert[h]: outchain[h] += [k]
                if v[h] == maxVert[h]: outchain[h+d] += [k]
                return outchain
```

Macro referenced in 7b.

The aim of computing che chain of exterior cells is associated to the computation of of the (d-1)-skeleton, in turn needed for the computation of the boundary and coboundary operators. Look to Section 5.5 for a worked example.

3.2 Promoting local upgrades in all dimensions

4 Library export

4.1 Exporting the library

```
"lib/py/sysml.py" 7b \equiv
\( \text{Initial import of modules 13b} \)
\( \text{To compute the boundary (d-1)-chain of a given d-chain 13a} \)
\( \text{Diagram initialization (non-uniform sizing) 2a} \)
\( \text{Boundary cells } (3D \rightarrow 2D) \text{ computation 3a} \)
\( \text{Interior partitions } (3D \rightarrow 2D) \text{ computation 3b} \)
\( \text{Diagram scaling to sized cuboid 2b} \)
\( \text{from myfont import *}
\( \text{Drawing numbers of cells 2c} \)
\( \text{Subdiagram to diagram mapping 4} \)
\( \text{Exterior space of a block diagram 7a} \)
```

5 Tests

5.1 Diagram initialization

```
"test/py/sysml/test01.py" 7c \equiv
     """ testing initial steps of Assembly Diagram construction """
     (Initial import of modules 13b)
     from sysml import *
     shape = [1,2,2]
     sizePatterns = [[1],[2,1],[0.8,0.2]]
     diagram = assemblyDiagramInit(shape)(sizePatterns)
     print "\n diagram =",diagram
     VIEW(SKEL_1(STRUCT(MKPOLS(diagram))))
     VV,EV,FV,CV = gridSkeletons(shape)
     boundaryFaces = lar2boundaryFaces(CV,FV)
     interiorFaces = list(set(range(len(FV))).difference(boundaryFaces))
     print "\n boundary faces =",boundaryFaces
     print "\n interior faces =",interiorFaces
     diagram1 = unitDiagram(diagram)
     VIEW(SKEL_1(STRUCT(MKPOLS(diagram1))))
     hpc = SKEL_1(STRUCT(MKPOLS(diagram1)))
     V = diagram1[0]
     hpc = cellNumbering ((V,FV),hpc)(interiorFaces,YELLOW,.5)
     VIEW(hpc)
```

```
hpc = cellNumbering ((V,EV),hpc)([for f in interiorFaces],GREEN,.4)
     VIEW(hpc)
     hpc = cellNumbering ((V,VV),hpc)(range(len(VV)),RED,.3)
     VIEW(hpc)
    Diagram merging
5.2
"test/py/sysml/test02.py" 8 \equiv
     """ definition and merging of two diagrams into a single diagram """
     (Initial import of modules 13b)
     from sysml import *
     master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]])
     diagram = assemblyDiagramInit([3,3,3])([.4,.2,.4],[.4,.2,.4],[.4,.2,.4])
     VIEW(SKEL_1(STRUCT([DRAW(master),T(2)(1),DRAW(diagram)])))
     hpc = SKEL_1(STRUCT(MKPOLS(master)))
     hpc = cellNumbering (master,hpc)(range(len(master[1])),WHITE,.5)
     VIEW(hpc)
     master = diagram2cell(diagram, master, 7)
     VIEW(SKEL_1(STRUCT( MKPOLS(master) )))
5.3
     Diagram visualization
"test/py/sysml/test03.py" 9a \equiv
     """ definition and merging of two diagrams into a single diagram """
     (Initial import of modules 13b)
     from sysml import *
     master = assemblyDiagramInit([2,2,2])([[.4,.6],[.4,.6],[.4,.6]])
     diagram = assemblyDiagramInit([3,3,3])([[.4,.2,.4],[.4,.2,.4],[.4,.2,.4]])
     VV,EV,FV,CV = gridSkeletons([2,2,2])
     V,CV = master
     hpc = SKEL_1(STRUCT(MKPOLS(master)))
     hpc = cellNumbering (master,hpc)(range(len(CV)),CYAN,.5)
     VIEW(hpc)
```

master = diagram2cell(diagram,master,7)
VIEW(SKEL_1(STRUCT(MKPOLS(master))))

```
VIEW(EXPLODE(1.5,1.5,1.5) (MKPOLS(larFacets(master))))
masterBoundaryFaces = boundaryOfChain(CV,FV)([7])
diagramBoundaryFaces = lar2boundaryFaces(CV,FV)
```

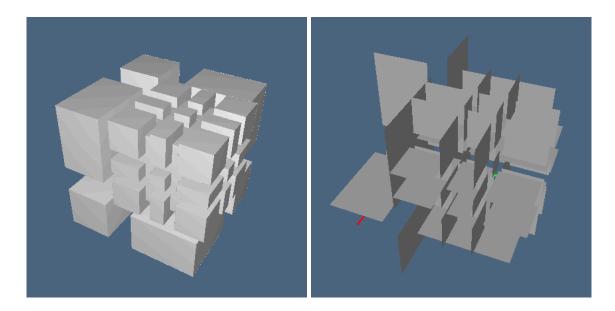


Figure 2: Example of a geometry diagram merged in a master diagram

5.4 progressive refinement of a block diagram

In this example, a step-by step generation of a simple apartment is produced, using assemblyDiagramInit to produce a block diagram of given shape and size, the cellNumbering function to generate an hpc value with the numbers of 3-cells in the current "master" diagram, the diagram2cell function to map and merge a diagram into a cell of the master.

The construction process is visualised in Figure 3.

Remember that in lar-cc the numbering of cells in a model is 0-based (like in python). Conversely, in pyplasm the numbering of cells (for example of vertex indices in MKPOL) is 1-based, like in Fortran or MATLAB.

```
"test/py/sysml/test04.py" 9b =
    """ progressive refinement of a block diagram """
    \(\text{Initial import of modules 13b}\)
    from sysml import *
    DRAW = COMP([VIEW,STRUCT,MKPOLS])
```

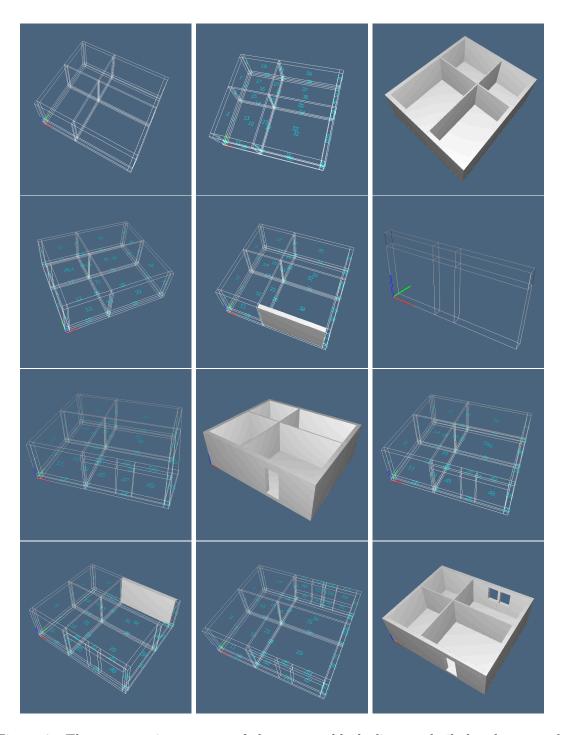


Figure 3: The construction process of the master block diagram built by the example test/py/sysml/test4.py of Section 5.4.

```
master = assemblyDiagramInit([5,5,2])([[.3,3.2,.1,5,.3],[.3,4,.1,2.9,.3],[.3,2.7]])
V,CV = master
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(CV)),CYAN,2)
VIEW(hpc)
toRemove = [13,33,17,37]
master = V,[cell for k,cell in enumerate(CV) if not (k in toRemove)]
DRAW(master)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toMerge = 29
cell = MKPOL([master[0],[[v+1 for v in master[1][toMerge]]],None])
VIEW(STRUCT([hpc,cell]))
diagram = assemblyDiagramInit([3,1,2])([[2,1,2],[.3],[2.2,.5]])
master = diagram2cell(diagram, master, toMerge)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toRemove = [47]
master = master[0], [cell for k,cell in enumerate(master[1]) if not (k in toRemove)]
DRAW(master)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toMerge = 34
cell = MKPOL([master[0],[[v+1 for v in master[1][toMerge]]],None])
VIEW(STRUCT([hpc,cell]))
diagram = assemblyDiagramInit([5,1,3])([[1.5,0.9,.2,.9,1.5],[.3],[1,1.4,.3]])
master = diagram2cell(diagram, master, toMerge)
hpc = SKEL_1(STRUCT(MKPOLS(master)))
hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
VIEW(hpc)
toRemove = [53,59]
master = master[0], [cell for k,cell in enumerate(master[1]) if not (k in toRemove)]
DRAW(master)
```

5.5 Using the cochain of exterior cells

Here we develop the same example given above, but using also a cochain of empty cells, in order to be able to extract the diagram boundary and coboundary. The exteriorChain of the master diagram is first computed after the master initialisation, and later updated with cells defined as empty

```
"test/py/sysml/test05.py" 12 \equiv
     """ boundary extraction of a block diagram """
     (Initial import of modules 13b)
     from sysml import *
     DRAW = COMP([VIEW,STRUCT,MKPOLS])
     master = assemblyDiagramInit([5,5,2])([[.3,3.2,.1,5,.3],[.3,4,.1,2.9,.3],[.3,2.7]])
     diagram1 = assemblyDiagramInit([3,1,2])([[2,1,2],[.3],[2.2,.5]])
     diagram2 = assemblyDiagramInit([5,1,3])([[1.5,0.9,.2,.9,1.5],[.3],[1,1.4,.3]])
     hpc = SKEL_1(STRUCT(MKPOLS(master)))
     hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
     VIEW(hpc)
     master = diagram2cell(diagram2, master, 39)
     master = diagram2cell(diagram1, master, 31)
     hpc = SKEL_1(STRUCT(MKPOLS(master)))
     hpc = cellNumbering (master,hpc)(range(len(master[1])),CYAN,2)
     VIEW(hpc)
     emptyChain = [17, 13, 32, 36, 52, 58, 65]
     solidCV = [cell for k,cell in enumerate(master[1]) if not (k in emptyChain)]
     exteriorCV = [cell for k,cell in enumerate(master[1]) if k in emptyChain]
     exteriorCV += exteriorCells(master)
     DRAW((master[0],solidCV))
     CV = solidCV + exteriorCV
     V = master[0]
     FV = [f for f in larFacets((V,CV),3,len(exteriorCV))[1] if len(f) >= 4]
     VIEW(EXPLODE(1.5,1.5,1.5)(MKPOLS((V,FV))))
     BF = boundaryCells(solidCV,FV)
     boundaryFaces = [FV[face] for face in BF]
     B_Rep = V,boundaryFaces
     VIEW(EXPLODE(1.5,1.5,1.5) (MKPOLS(B_Rep)))
     VIEW(STRUCT(MKPOLS(B_Rep)))
```

A Utilities

Macro referenced in 7b.

A.1 Initial import of modules

Initial import of modules

```
⟨Initial import of modules 13b⟩ ≡
    from pyplasm import *
    from scipy import *
    import os,sys
""" import modules from larcc/lib """
    sys.path.insert(0, 'lib/py/')
    from lar2psm import *
    from simplexn import *
    from larcc import *
    from largrid import *
    from mapper import *
    from boolean import *
```

Macro referenced in 7bc, 8, 9ab, 12.

References

[CL13] CVD-Lab, *Linear algebraic representation*, Tech. Report 13-00, Roma Tre University, October 2013.