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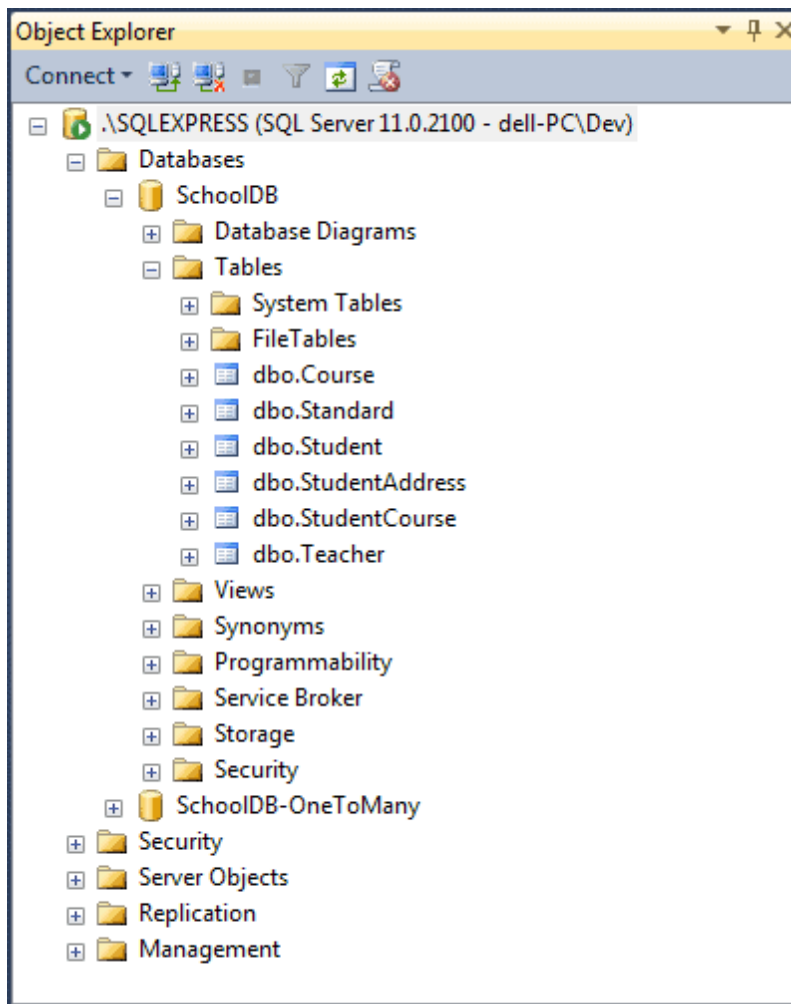
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Creating a Model for an Existing Database in Entity Framework Core

Here you will learn how to create the context and entity classes for an existing database in Entity Framework Core. Creating entity & context classes for an existing database is called Database-First approach.

EF Core does not support visual designer for DB model and wizard to create the entity and context classes similar to EF 6. So, we need to do reverse engineering using the `Scaffold-DbContext` command. This reverse engineering command creates entity and context classes (by deriving `DbContext`) based on the schema of the existing database.

Let's create entity and context classes for the following SchoolDB database in the local MS SQL Server shown below.



Scaffold-DbContext Command

Use `Scaffold-DbContext` to create a model based on your existing database. The following parameters can be specified with `Scaffold-DbContext` in Package Manager Console:

```
Scaffold-DbContext [-Connection] [-Provider] [-OutputDir] [-Context] [-Schemas>] [-Tables>]  
                  [-DataAnnotations] [-Force] [-Project] [-StartupProject] [<CommonParameters>]
```

In Visual Studio, select menu Tools -> NuGet Package Manager -> Package Manager Console and run the following command:

```
PM> Scaffold-DbContext "Server=.\SQLExpress;Database=SchoolDB;Trusted_Connection=True;" Microsoft.EntityFr
```

In the above command, the first parameter is a connection string which includes three parts: DB Server, database name and security info. Here, `Server=.\SQLExpress;` refers to local SQLEXPRESS database server. `Database=SchoolDB;` specifies the database

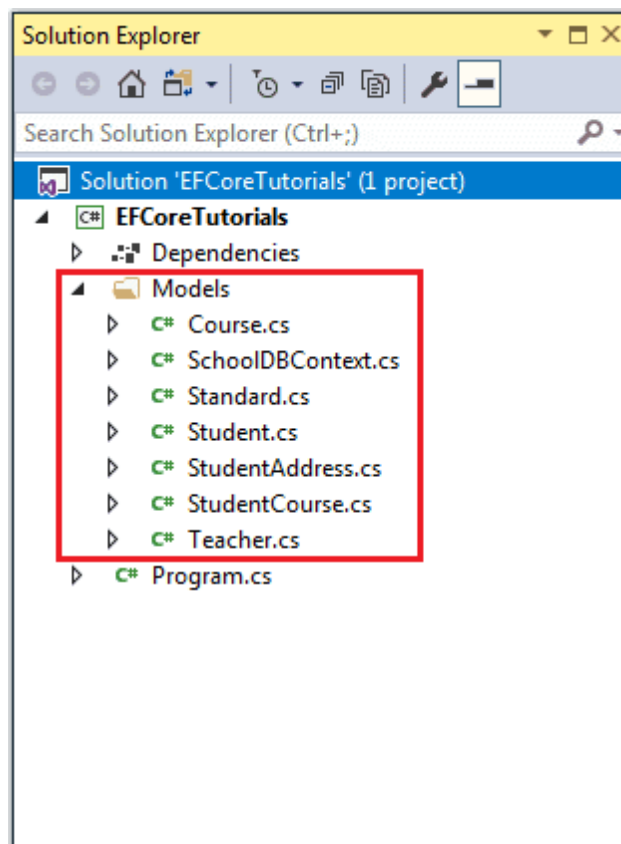
name "SchoolDB" for which we are going to create classes. `Trusted_Connection=True;` specifies the Windows authentication. It will use Windows credentials to connect to the SQL Server. The second parameter is the provider name. We use provider for the SQL Server, so it is `Microsoft.EntityFrameworkCore.SqlServer`. The `-OutputDir` parameter specifies the directory where we want to generate all the classes which is the Models folder in this case.

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Use the following command to get the detailed help on `Scaffold-DbContext` command:

```
PM> get-help scaffold-dbcontext -detailed
```

The above `Scaffold-DbContext` command creates entity classes for each table in the `SchoolDB` database and context class (by deriving `DbContext`) with Fluent API configurations for all the entities in the Models folder.



The following is the generated `Student` entity class for the `Student` table.

```
using System;
using System.Collections.Generic;

namespace EFCoreTutorials.Models
{
    public partial class Student
    {
        public Student()
        {
            StudentCourse = new HashSet<StudentCourse>();
        }

        public int StudentId { get; set; }
        public string FirstName { get; set; }
        public string LastName { get; set; }
        public int? StandardId { get; set; }

        public Standard Standard { get; set; }
        public StudentAddress StudentAddress { get; set; }
        public ICollection<StudentCourse> StudentCourse { get; set; }
    }
}
```

The following is the `SchoolDbContext` class which you can use to save or retrieve data.

```
using System;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.Metadata;

namespace EFCoreTutorials.Models
{
    public partial class SchoolDBContext : DbContext
    {
        public virtual DbSet<Course> Course { get; set; }
        public virtual DbSet<Standard> Standard { get; set; }
        public virtual DbSet<Student> Student { get; set; }
        public virtual DbSet<StudentAddress> StudentAddress { get; set; }
        public virtual DbSet<StudentCourse> StudentCourse { get; set; }
        public virtual DbSet<Teacher> Teacher { get; set; }

        protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
        {
            if (!optionsBuilder.IsConfigured)
            {
                #warning To protect potentially sensitive information in your connection string, you
                should move it out of source code. See http://go.microsoft.com/fwlink/?LinkId=723263
                for guidance on storing connection strings.

                optionsBuilder.UseSqlServer(@"Server=.\SQLEXPRESS;Database=SchoolDB;Trusted_Connection=
                    true");
            }
        }

        protected override void OnModelCreating(ModelBuilder modelBuilder)
        {
            modelBuilder.Entity<Course>(entity =>
            {
                entity.Property(e => e.CourseName)
                    .HasMaxLength(50)
                    .IsUnicode(false);

                entity.HasOne(d => d.Teacher)
                    .WithMany(p => p.Course)
                    .HasForeignKey(d => d.TeacherId)
                    .OnDelete(DeleteBehavior.Cascade)
                    .HasConstraintName("FK_Course_Teacher");
            });

            modelBuilder.Entity<Standard>(entity =>
```

```
{
    entity.Property(e => e.Description)
        .HasMaxLength(50)
        .IsUnicode(false);

    entity.Property(e => e.StandardName)
        .HasMaxLength(50)
        .IsUnicode(false);
});

modelBuilder.Entity<Student>(entity =>
{
    entity.Property(e => e.StudentId).HasColumnName("StudentID");

    entity.Property(e => e.FirstName)
        .HasMaxLength(50)
        .IsUnicode(false);

    entity.Property(e => e.LastName)
        .HasMaxLength(50)
        .IsUnicode(false);

    entity.HasOne(d => d.Standard)
        .WithMany(p => p.Student)
        .HasForeignKey(d => d.StandardId)
        .OnDelete(DeleteBehavior.Cascade)
        .HasConstraintName("FK_Student_Standard");
});

modelBuilder.Entity<StudentAddress>(entity =>
{
    entity.HasKey(e => e.StudentId);

    entity.Property(e => e.StudentId)
        .HasColumnName("StudentID")
        .ValueGeneratedNever();

    entity.Property(e => e.Address1)
        .IsRequired()
        .HasMaxLength(50)
        .IsUnicode(false);

    entity.Property(e => e.Address2)
        .HasMaxLength(50)
```

```
        .IsUnicode(false);

entity.Property(e => e.City)
    .IsRequired()
    .HasMaxLength(50)
    .IsUnicode(false);

entity.Property(e => e.State)
    .IsRequired()
    .HasMaxLength(50)
    .IsUnicode(false);

entity.HasOne(d => d.Student)
    .WithOne(p => p.StudentAddress)
    .HasForeignKey<StudentAddress>(d => d.StudentId)
    .HasConstraintName("FK_StudentAddress_Student");
});

modelBuilder.Entity<StudentCourse>(entity =>
{
    entity.HasKey(e => new { e.StudentId, e.CourseId });

    entity.HasOne(d => d.Course)
        .WithMany(p => p.StudentCourse)
        .HasForeignKey(d => d.CourseId)
        .OnDelete(DeleteBehavior.ClientSetNull)
        .HasConstraintName("FK_StudentCourse_Course");

    entity.HasOne(d => d.Student)
        .WithMany(p => p.StudentCourse)
        .HasForeignKey(d => d.StudentId)
        .HasConstraintName("FK_StudentCourse_Student");
});

modelBuilder.Entity<Teacher>(entity =>
{
    entity.Property(e => e.StandardId).HasDefaultValueSql("((0))");

    entity.Property(e => e.TeacherName)
        .HasMaxLength(50)
        .IsUnicode(false);

    entity.HasOne(d => d.Standard)
        .WithMany(p => p.Teacher)
```

```
.HasForeignKey(d => d.StandardId)
.OnDelete(DeleteBehavior.Cascade)
.HasConstraintName("FK_Teacher_Standard");
});
}
}
}
```

Note: EF Core creates entity classes only for tables and not for StoredProcedures or Views.

DotNet CLI

If you use dotnet command line interface to execute EF Core commands then open command prompt and navigate to the root folder and execute the following `dotnet ef dbcontext scaffold` command:

```
> dotnet ef dbcontext scaffold "Server=.\SQLEXPRESS;Database=SchoolDB;Trusted_Connection=True;" Microsoft.
```

Thus, you can create EF Core model for an existing database.

Note: Once you have created the model, you must use the Migration commands whenever you change the model to keep the database up to date with the model.

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