

Find the closest element in Binary Search Tree | Space Efficient Method

Difficulty Level: Medium • Last Updated: 31 Mar, 2022

Given a binary search tree and a target node K. The task is to find the node with the minimum absolute difference with given target value K.

NOTE: The approach used should have constant extra space consumed O(1). No recursion or stack/queue like containers should be used.





Examples:

Input: k = 4

Output: 4

Input: k = 18

Output: 17



Recommended: Please try your approach on *[IDE]* first, before moving on to the solution.

X



Morris traversal is based on <u>Threaded Binary trees</u> which makes use of NL to some successor or predecessor nodes. As in a binary tree with n nodes, In the algorithm mentioned below we simply do inorder tree traversal and

Morris Traversal we check for differences between the node's data and the key and maintain two variables 'diff' and 'closest' which are updated when we find a closer node to the key. When we are done with the complete inorder tree traversal we have the closest node.

Algorithm:

- 1) Initialize Current as root.
- 2) Initialize a variable diff as INT_MAX.
- 3)initialize a variable closest(pointer to node) which will be returned.
- 4) While current is not NULL:
 - 4.1) If the current has no left child:
 - a) If the absolute difference between current's data and the key is smaller than diff:

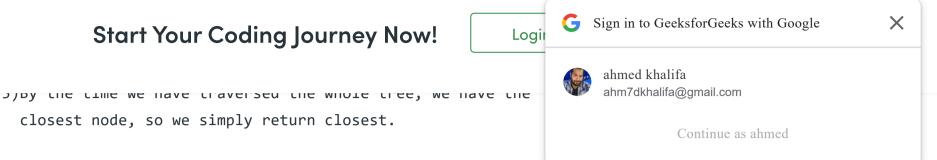


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4.2) Else, here we have 2 cases:

- a) Find the inorder predecessor of the current node. Inorder predecessor is the rightmost node in the left subtree or left child itself.
- b) If the right child of the inorder predecessor is NULL:
 - 1) Set current as the right child of its inorder predecessor(Making threads between nodes).
 - 2) Move current node to its left child.
- c) Else, if the threaded link between the current node and it's inorder predecessor already exists :
 - 1) Set right pointer of the inorder predecessor node as NULL.
 - 2) If the absolute difference between current's data and the key is smaller than diff:
 - a) Set diff variable as the absolute difference between the current node and the key.





Below is the implementation of above approach:

closest node, so we simply return closest.

C++

```
// CPP program to find closest value in
// a Binary Search Tree.
#include <iostream>
#include <limits.h>
using namespace std;
// Tree Node
struct Node {
    int data;
    Node *left, *right;
};
// Utility function to create a new Node
Node* newNode(int data)
    Node* temp = new Node();
    temp->data = data;
    temp->left = temp->right = NULL;
    return temp;
```

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```

```
int diff = INT MAX;
Node* curr = root;
Node* closest;
while (curr) {
    if (curr->left == NULL) {
        // updating diff if the current diff is
        // smaller than prev difference
        if (diff > abs(curr->data - key)) {
            diff = abs(curr->data - key);
            closest = curr;
        curr = curr->right;
    else {
        // finding the inorder predecessor
        Node* pre = curr->left;
        while (pre->right != NULL &&
               pre->right != curr)
            pre = pre->right;
        if (pre->right == NULL) {
            pre->right = curr;
            curr = curr->left;
```

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```
// if a closer Node found, then update
                // the diff and set closest to current
                if (diff > abs(curr->data - key)) {
                    diff = abs(curr->data - key);
                    closest = curr;
                // moving to the right child
                curr = curr->right;
    return closest;
// Driver Code
int main()
    /* Constructed binary tree is
          5
                 12 */
    Node* root = newNode(5);
    root->left = newNode(3);
    root->right = newNode(9);
    root->left->left = newNode(1);
    root->left->right = newNode(2);
```



Java

```
// Java program to find closest value in
// a Binary Search Tree.
class GFG
// Tree Node
static class Node
    int data;
    Node left, right;
};
// Utility function to create a new Node
static Node newNode(int data)
    Node temp = new Node();
    temp.data = data;
    temp.left = temp.right = null;
    return temp;
// Function to find the Node closest to the
// given key in BST using Morris Traversal
```



```
while (curr != null)
    if (curr.left == null)
        // updating diff if the current diff is
        // smaller than prev difference
        if (diff > Math.abs(curr.data - key))
            diff = Math.abs(curr.data - key);
            closest = curr;
        curr = curr.right;
    else
        // finding the inorder predecessor
        Node pre = curr.left;
        while (pre.right != null &&
            pre.right != curr)
            pre = pre.right;
        if (pre.right == null)
            pre.right = curr;
            curr = curr.left;
```

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```
pre.right = null;
                // if a closer Node found, then update
                // the diff and set closest to current
                if (diff > Math.abs(curr.data - key))
                    diff = Math.abs(curr.data - key);
                    closest = curr;
                // moving to the right child
                curr = curr.right;
    return closest;
// Driver Code
public static void main(String[] args)
    /* Constructed binary tree is
        5
    / \ / \
    1 2 8 12 */
    Node root = newNode(5);
    root.left = newNode(3);
```

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System.out.println(closestNodeUsingMorrisTraversal(root, 10
                                                                                     Continue as ahmed
```

Python3

```
# Python program to find closest value in
# Binary search Tree
MIN = -2147483648
MAX = 2147483648
# Helper function that allocates a new
# node with the given data and None left
# and right pointers.
class newNode:
    # Constructor to create a new node
    def __init__(self, data):
        self.data = data
        self.left = None
        self.right = None
# Function to find the Node closest to the
# given key in BST using Morris Traversal
def closestNodeUsingMorrisTraversal(root, key):
```

// This code is contributed by Rajput-Ji

updating diff if the current diff is

```
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```

```
# smaller than prev difference
    if (diff > abs(curr.data - key)) :
       diff = abs(curr.data - key)
       closest = curr
    curr = curr.right
else:
   # finding the inorder predecessor
   pre = curr.left
    while (pre.right != None and
           pre.right != curr):
       pre = pre.right
    if (pre.right == None):
       pre.right = curr
       curr = curr.left
   # threaded link between curr and
   # its predecessor already exists
    else :
       pre.right = None
       # if a closer Node found, then update
        # the diff and set closest to current
```





```
C#
```

// C# program to find closest value in

This code is contributed

Shubham Singh(SHUBHAMSINGH10)

return closest



```
// Tree Node
public class Node
   public int data;
   public Node left, right;
};
// Utility function to create a new Node
static Node newNode(int data)
   Node temp = new Node();
   temp.data = data;
   temp.left = temp.right = null;
   return temp;
// Function to find the Node closest to the
// given key in BST using Morris Traversal
static Node closestNodeUsingMorrisTraversal(Node root,
                                        int key)
   int diff = int.MaxValue;
   Node curr = root;
   Node closest = null;
   while (curr != null)
        if (curr.left == null)
```

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```

```
closest = curr;
    }
    curr = curr.right;
else
   // finding the inorder predecessor
   Node pre = curr.left;
    while (pre.right != null &&
       pre.right != curr)
       pre = pre.right;
   if (pre.right == null)
       pre.right = curr;
       curr = curr.left;
   // threaded link between curr and
   // its predecessor already exists
    else
       pre.right = null;
       // if a closer Node found, then update
       // the diff and set closest to current
       if (diff > Math.Abs(curr.data - key))
```

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```

```
curr = curr.right;
    return closest;
// Driver Code
public static void Main(String[] args)
    /* Constructed binary tree is
    / \ / \
    1 2 8 12 */
    Node root = newNode(5);
    root.left = newNode(3);
    root.right = newNode(9);
    root.left.left = newNode(1);
    root.left.right = newNode(2);
    root.right.left = newNode(8);
    root.right.right = newNode(12);
    Console.WriteLine(closestNodeUsingMorrisTraversal(root, 10).data);
}
/* This code is contributed by PrinciRaj1992 */
```

https://www.geeks for geeks.org/find-the-closest-element-in-binary-search-tree-space-efficient-method/search-tree-space

```
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```

```
// Javascript program to find closest value in
// a Binary Search Tree.
// Tree Node
class Node
    constructor()
        this.data = 0;
        this.left = null;
        this.right = null;
};
// Utility function to create a new Node
function newNode(data)
   var temp = new Node();
   temp.data = data;
   temp.left = temp.right = null;
   return temp;
// Function to find the Node closest to the
// given key in BST using Morris Traversal
function closestNodeUsingMorrisTraversal(root, key)
   var diff = 1000000000;
   var curr = root;
   var closest = null;
```

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```

```
// updating diff if the current diff is
   // smaller than prev difference
   if (diff > Math.abs(curr.data - key))
       diff = Math.abs(curr.data - key);
       closest = curr;
   curr = curr.right;
else
   // finding the inorder predecessor
   var pre = curr.left;
    while (pre.right != null &&
       pre.right != curr)
       pre = pre.right;
   if (pre.right == null)
       pre.right = curr;
       curr = curr.left;
   // threaded link between curr and
   // its predecessor already exists
    else
```

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```

```
diff = Math.abs(curr.data - key);
                    closest = curr;
                // moving to the right child
                curr = curr.right;
        }
    return closest;
// Driver Code
/* Constructed binary tree is
    5
/ \ / \
1 2 8 12 */
var root = newNode(5);
root.left = newNode(3);
root.right = newNode(9);
root.left.left = newNode(1);
root.left.right = newNode(2);
root.right.left = newNode(8);
root.right.right = newNode(12);
document.write(closestNodeUsingMorrisTraversal(root, 10).data);
// This code is contributed by itsok.
```





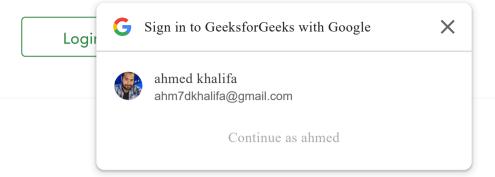
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Time Complexity: O(n)

Auxiliary Space: 0(1)



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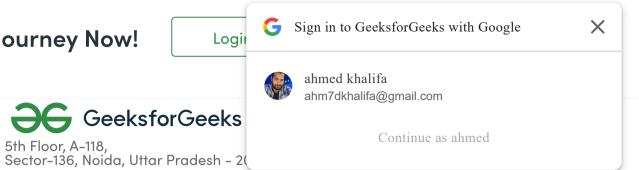
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