

C# Encapsulation with Examples



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In `c#`, **Encapsulation** is a process of binding the data members (/tutorial/csharp/csharp-variables-with-examples) and member functions (/tutorial/csharp/csharp-methods-functions-with-examples) into a single unit. In `c#`, the class is the real-time example for encapsulation because it will combine various types of data members (/tutorial/csharp/csharp-variables-with-examples) and member functions (/tutorial/csharp/csharp-methods-functions-with-examples) into a single unit.

Generally, in `c#` the encapsulation is used to prevent alteration of code (data) accidentally from the outside of functions (/tutorial/csharp/csharp-methods-functions-with-examples). In `c#`, by defining the class fields with properties (/tutorial/csharp/csharp-properties-get-set) we can protect the data from accidental corruption.

If we define class fields with properties (/tutorial/csharp/csharp-properties-get-set), then the encapsulated class (/tutorial/csharp/csharp-classes-and-objects-with-examples) won't allow us to access the fields directly instead, we need to use getter and setter functions (/tutorial/csharp/csharp-methods-functions-with-examples) to read or write data based on our requirements.

Following is the example of defining an **encapsulation** class (/tutorial/csharp/csharp-classes-and-objects-with-examples) using properties (/tutorial/csharp/csharp-properties-get-set) with **get** and **set** accessors.

```
class User
{
    private string location;
    private string name;
    public string Location
    {
        get
        {
            return location;
        }
        set
        {
            location = value;
        }
    }
    public string Name
    {
        get
        {
            return name;
        }
        set
        {
            name = value;
        }
    }
}
```

If you observe the above code, we defined variables (/tutorial/csharp/csharp-variables-with-examples) with private access modifiers (/tutorial/csharp/csharp-access-modifiers-public-private-protected-internal#divcspvtm) and exposing those variables in a public way by using properties (/tutorial/csharp/csharp-properties-get-set) **get** and **set** accessors. In case, if you want to make any modifications to the defined variables, then we can

make it by using properties (/tutorial/csharp/csharp-properties-get-set) with **get** and **set** accessors.

C# Encapsulation Example

Following is the example of defining an encapsulated class in c# programming language.

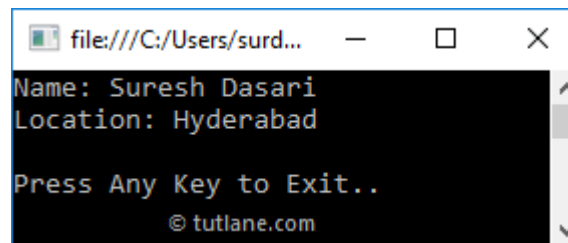
```
using System;
using System.Text;

namespace Tutlane
{
    class User
    {
        private string location;
        private string name;
        public string Location
        {
            get
            {
                return location;
            }
            set
            {
                location = value;
            }
        }
        public string Name
        {
            get
            {
                return name;
            }
            set
            {
```

```
        name = value;
    }
}
class Program
{
    static void Main(string[] args)
    {
        User u = new User();
        // set accessor will invoke
        u.Name = "Suresh Dasari";
        // set accessor will invoke
        u.Location = "Hyderabad";
        // get accessor will invoke
        Console.WriteLine("Name: " + u.Name);
        // get accessor will invoke
        Console.WriteLine("Location: " + u.Location);
        Console.WriteLine("\nPress Enter Key to Exit..");
        Console.ReadLine();
    }
}
```

If you observe above example, we defined a fields (/tutorial/csharp/csharp-variables-with-examples) in encapsulated class (/tutorial/csharp/csharp-classes-and-objects-with-examples) using properties (/tutorial/csharp/csharp-properties-get-set) and we are able to manipulate field (/tutorial/csharp/csharp-variables-with-examples) values using get and set accessors of properties (/tutorial/csharp/csharp-properties-get-set).

When you execute the above c# program, you will get the result as shown below.

A screenshot of a Windows console window. The title bar shows the file path 'file:///C:/Users/surd...'. The console output displays 'Name: Suresh Dasari' on the first line, 'Location: Hyderabad' on the second line, and 'Press Any Key to Exit..' on the third line. At the bottom of the console, there is a copyright notice '© tutlane.com'. The console has a black background with white text.

This is how you can use **encapsulation** in c# programming language to bind data members and member functions into a single unit by protecting the data from accidental corruption.



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فتح



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