6/22/2018 STATIC METHOD

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In [12]: class Employee :
              #this is class variable
             employeeCounter = 0
             #constructor
             def __init__(self,firstName,lastName):
                 self.firstName =firstName
                 self.lastName = lastName
                 Employee.employeeCounter += 1
             #normal or regular method and the first parameter is must reference to the
          current obj
             def setFullName(self):
                 self.fullName = self.firstName + " " + self.lastName
             #class method : the first parameter is must reference to the class itself
             @classmethod
             def restEmployeeCounter(cls):
                 cls. employeeCounter = 0
             #static method : the first parameter is (not) reference to the class or th
         e object
             @staticmethod
             def calculateTwoNumber(x,y):
                  return x + y
         add = Employee.calculateTwoNumber(10,2)
In [11]:
         print(add)
         12
In [2]: emp1 = Employee('ahmed', "khalifa")
In [5]: | addFromObj = emp1.calculateTwoNumber(10,2)
         print(addFromObj)
         12
In [ ]:
```