

الاسم : احمد السيد عبده على فرج | سكشن 1

## Chapter 10

### Multiple Choice Questions (MCQs)

1. Which method is called when entering a context manager block using with?

- a) `__init__()`
- b) `__enter__()`
- c) `__exit__()`
- d) `__call__()`

2. Which keyword is used in Python generators?

- a) `return`
- b) `yield`
- c) `await`
- d) `break`

3. In the Observer pattern, what is the primary responsibility of the Subject?

- a) Execute business logic
- b) Maintain state and notify observers
- c) Inject dependencies
- d) Create objects dynamically

4. Which design pattern ensures only one instance of a class exists?

- a) Factory
- b) Singleton
- c) Observer
- d) Proxy

5. Which of the following is NOT a benefit of Dependency Injection?

- a) Increased flexibility
  - b) Easier testing
  - c) Stronger coupling between classes
  - d) Better modularity
- Answer: c) Stronger coupling between classes

### True/False Questions

The `__exit__()` method in a context manager is always executed, even if an exception occurs inside the with block. Answer: True

Generators return all values at once like a list. Answer: False

Coroutines can both produce values and receive input using `send()`. Answer: True

The Factory pattern is used to notify multiple observers when the state of an object changes. Answer: False

Dependency Injection helps reduce coupling between classes. Answer: True

### Short Answer / Conceptual Questions

What is the difference between a generator and a coroutine in Python? Answer: A generator produces values lazily using `yield`, while a coroutine can also consume values sent into it using `send()`. Coroutines are often used for event-driven programming and concurrency.

Explain why the with statement is preferred over manual resource management. Answer: The with statement ensures resources (like files, sockets, or locks) are automatically cleaned up via `__exit__()`, even if an exception occurs, making code safer and cleaner.

Give a real-world example where the Observer pattern might be applied. Answer: In a stock trading app, multiple UI components (observers) need to be updated whenever stock prices (subject state) change

What problem does the Factory pattern solve? Answer: It abstracts object creation, allowing clients to create objects without depending on their concrete classes.

How does Dependency Injection improve testability of code? Answer: It allows dependencies (like services or databases) to be swapped out with mock objects during testing, making unit tests easier and more isolated.

## Programming Problems

### Context Manager

```
import time

class Timer:
    def __enter__(self):
        self.start = time.time()
        return self

    def __exit__(self, *args):
        self.end = time.time()
        print(f"Execution took {self.end - self.start:.2f} seconds")

with Timer():
    for i in range(1000000):
        pass

Generator
def even_numbers(n):
    for i in range(2, n + 1, 2):
        yield i

for num in even_numbers(10):
    print(num)
```

### Coroutine

```
def filter_positive():
    while True:
        num = yield
        if num > 0:
            print(f"Positive number: {num}")

co = filter_positive()
next(co)
co.send(-3)
```

```
co.send(5)
co.send(0)
```

### Factory Pattern

```
class Circle:
    def draw(self):
        return "Drawing a Circle"

class Square:
    def draw(self):
        return "Drawing a Square"

def shape_factory(shape_type):
    if shape_type == "circle":
        return Circle()
    elif shape_type == "square":
        return Square()
    else:
        raise ValueError("Unknown shape")

shape = shape_factory("circle")
print(shape.draw())
```

### Observer Pattern

```
class Subject:
    def __init__(self):
        self.observers = []

    def attach(self, observer):
        self.observers.append(observer)

    def notify(self, message):
        for obs in self.observers:
            obs.update(message)

class Observer:
    def update(self, message):
        print(f"Received update: {message}")

subject = Subject()
obs1 = Observer()
obs2 = Observer()
subject.attach(obs1)
subject.attach(obs2)
subject.notify("Update available!")
```