# **National University of Computer and Emerging Sciences**

# Lab Manual

## **Computer Organization and Assembly Language**



# **Lab 06-Revised (Video Memory Display)**

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Class	DS3
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**Fast School of Computing** 

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# **Objectives**

- Display Memory Formation
- Hello World in Assembly Language
- Screen Location Calculation

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**Note for all questions**: You can make as many memory variables, subroutines as you need. Must read all the manual before starting.

### **ACTIVITY 1:**

Write a program to print three different messages on the three different locations on the screen.

Play with changing background color, foreground color and blinking foreground.

## **ACTIVITY 2:**

Write a function **drawrect** that takes four parameters via the stack. The parameters are top, left, bottom, and right in this order. The function should display a rectangle on the screen using the characters + - and |.

## **ACTIVITY 3:**

Practice the activities from Lab 1 through Lab 6, to prepare yourself well for a Comprehensive Midterm of COAL Lab happening at 10<sup>th</sup> week (from 27<sup>th h</sup> October).

#### REFERENCES

- <a href="http://www.dosbox.com/download.php?main=1">http://www.dosbox.com/download.php?main=1</a>
- <a href="http://sourceforge.net/projects/nasm">http://sourceforge.net/projects/nasm</a>
- http://www.nasm.us/
- http://www.programmersheaven.com/download/21643/download.aspx (AFD)