

Other Components

JEditorPane

- Used to display text in a graphical component
- Suited for displaying text read from files
- `JEditorPane` supplies the basic functions of a text editor automatically.
 - You can place the cursor, insert or delete text and also copy (using CNTR-C and CNTRV).
- `JEditorPane()`
- `void read(Reader myReader, Object description)`
 - reads the text supplied by `myReader` and displays it in the editor area.
 - In the second argument `description` further information on the type of text can be given; we do not use this here, i.e. we set `description = null`.
- `getText()`
 - returns the text currently displayed in the editor area as one string, including the line-end characters.

JEditorPane

- `setText(String text)`
 - Sets the text content of the editor pane.
- `getText(String text)`
 - Gets the text content of the editor pane.
- `setContentTypes(String type)`
 - Sets the content type of the editor pane (e.g., "text/plain," "text/html," "text/rtf").
- `getContentType()`
 - Returns the content type of the editor pane.
- `setEditable(boolean editable)`
 - Sets whether the editor pane is editable or not.
- `getSelectedText()`
 - Returns the currently selected text.

JEditorPane example

```
import java.awt.*;
import javax.swing.*;

public class JEditorPaneSetFontExample {
    public static void main(String[] args)
    {
        // Create a JFrame
        JFrame frame = new JFrame("JEditorPane setFont() Example");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setSize(400, 300);

        // Create a JEditorPane
        JEditorPane editorPane = new JEditorPane();
        // Set content type to plain text
        editorPane.setContentType("text/plain");

        // Set text content
        editorPane.setText("Test For EditorPane");

        // Create a custom font
        Font customFont = new Font("Serif", Font.BOLD, 16);

        // Set the font for the editor pane
        editorPane.setFont(customFont);

        // Add the JEditorPane to the frame
        frame.add(editorPane);

        // Make the frame visible
        frame.setVisible(true);
    }
}
```

JEditorPane example 2

```
import SimpleFrame.SimpleFrame;

import java.io.*;
import javax.swing.*;
import java.awt.*;

public class TextDisplayFrame extends SimpleFrame
{
    private JEditorPane textDisplayPane;

    public TextDisplayFrame(String filename)
    {
        textDisplayPane = new JEditorPane();
        this.getContentPane().add(textDisplayPane, BorderLayout.CENTER);
        this.setSize(200, 160);

        File readfile = new File(filename);

        try{
            FileReader fr = new FileReader(readfile);
            textDisplayPane.read(fr, null);
        } catch (IOException e) {
            System.out.println("Problems opening or reading "+readfile.getPath());
        }
    }
}
```

```
public class TextDisplayDriver
{
    // Adjust paths if necessary!!
    private static String path = "./its/TestData/";
    private static String fileName = "testtext1.txt";

    public static void main(String[] args)
    {
        TextDisplayFrame TAF = new TextDisplayFrame(path+fileName);
        TAF.showIt("Text Display");
    }
}
```

JEditorPane example 3

```
import java.io.*;
import java.awt.event.*;
import javax.swing.*;

public class JEditorPaneSave implements ActionListener {
    JFrame myFrame = null;
    JEditorPane myPane = null;
    public static void main(String[] a) {
        (new JEditorPaneSave()).test();
    }
    private void test() {
        myFrame = new JFrame("JEditorPane Save Test");
        myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        myFrame.setSize(300,200);

        myPane = new JEditorPane();
        myPane.setContentType("text/plain");
        myPane.setText(
            "JEditorPane is a text component to edit various kinds of"
            +" content.\n\nThis component uses implementations of the"
            +" EditorKit to accomplish its behavior.");
        myFrame.setContentPane(myPane);

        JMenuBar myBar = new JMenuBar();
        JMenu myMenu = getFileMenu();
        myBar.add(myMenu);
        myFrame.setJMenuBar(myBar);
        myFrame.setVisible(true);
    }
    private JMenu getFileMenu() {
        JMenu myMenu = new JMenu("File");
        JMenuItem myItem = new JMenuItem("Open");
        myItem.addActionListener(this);
        myMenu.add(myItem);

        myItem = new JMenuItem("Save");
        myItem.addActionListener(this);
        myMenu.add(myItem);
        return myMenu;
    }
    public void actionPerformed(ActionEvent e) {
        String cmd = e.getActionCommand();
        try {
            if (cmd.equals("Open")) {
                FileReader in = new FileReader("JEditorPane.txt");
                char[] buffer = new char[1024];
                int n = in.read(buffer);
                String text = new String(buffer, 0, n);
                myPane.setText(text);
                in.close();
            } else if (cmd.equals("Save")) {
                FileWriter out = new FileWriter("JEditorPane.txt");
                out.write(myPane.getText());
                out.close();
            }
        } catch (Exception f) {
            f.printStackTrace();
        }
    }
}
```

Scrolling

- To display long texts or large drawings that do not fit into the window.
- Scrolling is implemented by class `JScrollPane`
- The scroll bars are on the right and at the bottom by default
- The part where the component is displayed is called *viewport*.
 - If the whole component fits into the viewport the scroll bars disappear.
- `setHorizontalScrollBarPolicy(int policy)` determines when the scroll bars are visible.
 - Class `JScrollPane` defines constant values for policy
 - `HORIZONTAL_SCROLLBAR_ALWAYS`, `HORIZONTAL_SCROLLBAR_AS_NEEDED` and `HORIZONTAL_SCROLLBAR_NEVER`
- `setVerticalScrollBarPolicy(int policy)` determines when the scroll bars are visible.
 - Policy has similar values to the ones for the horizontal scrollbar.

JScrollPane with text example

```
import SimpleFrame.SimpleFrame;
import java.io.*;
import java.awt.*;
import javax.swing.*;

public class TextDisplayScrollFrame extends SimpleFrame
{
    private JEditorPane TextDisplayPanel;

    public TextDisplayScrollFrame(String filename)
    {
        TextDisplayPanel = new JEditorPane();

        JScrollPane scrollPane = new JScrollPane(TextDisplayPanel);
        this.getContentPane().add(scrollPane, BorderLayout.CENTER);

        File readfile = new File(filename);

        try{
            FileReader fr = new FileReader(readfile);
            TextDisplayPanel.read(fr, null);
        }catch(IOException e){
            System.out.println("Problems opening or reading "+readfile.getName());
        }
    }
}
```

```
public class TextDisplayScrollDriver
{
    // This variable has to be set according to your system
    private static String fileName = "testtext3.txt";

    public static void main(String[] args)
    {
        TextDisplayScrollFrame TAF = new TextDisplayScrollFrame(fileName);
        TAF.showIt("Text with scrolling");
    }
}
```


JScrollPane with drawing example

```
import SimpleFrame.SimpleFrame;
import javax.swing.*.*;

public class DrawingDisplayScrollFrame extends SimpleFrame {

    public DrawingDisplayScrollFrame() {
        DrawingDisplayScrollPanel drawPane = new DrawingDisplayScrollPanel();
        JScrollPane scrollPane = new JScrollPane(drawPane);
        this.getContentPane().add(scrollPane);
        this.setSize(340,250);
    }
}

import java.awt.*.*;
import javax.swing.*.*;

public class DrawingDisplayScrollPanel extends JPanel {

    public DrawingDisplayScrollPanel() {
        this.setBackground(Color.white);
        this.setPreferredSize(new Dimension(250,250));
    }

    public void paintComponent(Graphics g){
        super.paintComponent(g);
        Color oldColor = g.getColor();
        g.setColor(Color.red);
        g.drawRect(0,0,249,249);
        g.drawString("Border of preferred size.",10,240);
        g.setColor(Color.blue);
        g.fillOval(300,150,20,20);
        g.drawString("This is outside the preferred size",260,180);
        g.setColor(oldColor);
    }
}
```

```
public class DrawingDisplayScrollDriver {
    public static void main(String[] args) {
        DrawingDisplayScrollFrame ddsf =
            new DrawingDisplayScrollFrame();
        ddsf.showIt("Drawing with Scrolling",200,200);
    }
}
```

File selection dialogues

- File selection dialogues allow the user to select a file from the computer's mass storage (hard disk).
 - The file selected by the user is returned to the class that started the dialogue.
- `JFileChooser`: The navigation in `JFileChooser` is (mostly) done as in the file selection dialogues of the operating system.
 - One can change directories, to choose a file from a list, or by typing its name into a text field.
 - There are buttons labelled 'Open' and 'Cancel'.
 - We do not have to implement any listener for these buttons. All the functions one expects from a file selection dialogue are supplied by `JFileChooser`

JFileChooser

- `JFileChooser(String startDirectory);`
 - generates a file selection dialogue which is not yet visible. When it becomes visible the files in `startDirectory` are listed, provided that this string specifies an existing directory.
- `int showOpenDialog(Component parent);`
 - displays the file selection dialogue for opening files.
 - component `parent` is usually the component in which the `showOpenDialog` was called.
 - On closing, a file selection dialogue returns an integer value which is one of the following integer constants:
 - `APPROVE_OPTION` indicates that the 'Open' (or 'Save', in case of a save dialogue) button of the dialogue has been clicked.
 - `CANCEL_OPTION` indicates that the 'Cancel' button of the dialogue has been clicked.
- `int showSaveDialog(Component parent);`
 - displays the file selection dialogue for saving files; the rest is as for `showOpenDialog`
- `File getSelectedFile();`
 - returns the selected file in a variable of type `File` if `APPROVE_OPTION` has been selected.
- Only after the dialogue is closed can the parent component be used again.
 - This is to avoid unwanted interactions such as modifying a file in the parent frame while it is being saved.

User-defined dialogues

- Create your own dialogue class by extending the Swing class `JDialog`.
- A `JDialog` is much like a `JFrame`
- A `JDialog` has a content pane into which further components are embedded.
- `JDialog(Frame parent, String title, boolean modal)`
- `getContentPane().add(Component comp)`
- `setVisible(boolean b)`
- `pack()`