

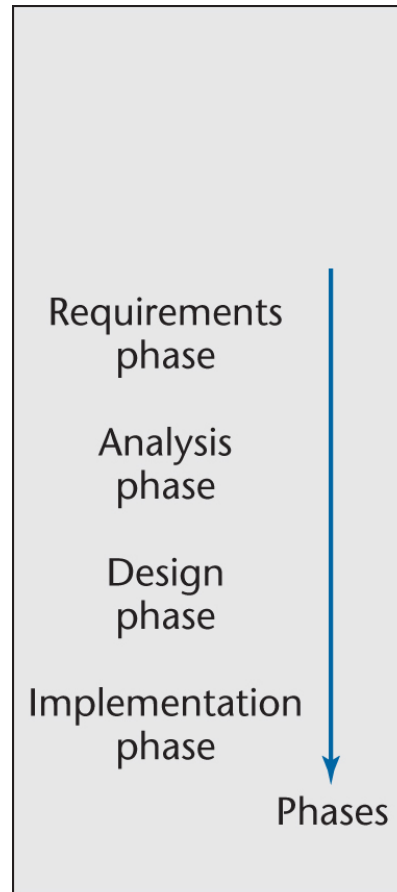
CS342 Software Engineering

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Lecture 5

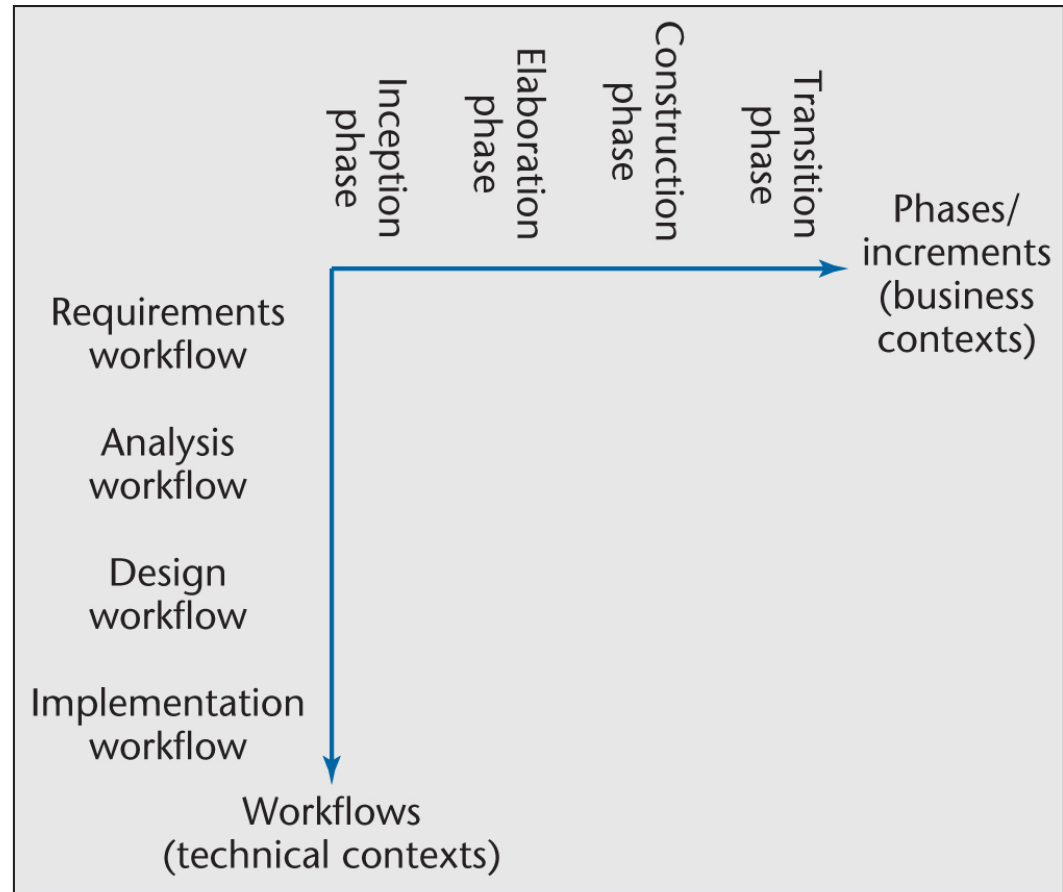
SOFTWARE LIFE-CYCLE MODELS

*Adapted from Software Engineering, by Dr. Paul E. Young
& slides by Dr. Mohammad Daoud*

One- and Two-Dimensional Life-Cycle Models



(a)

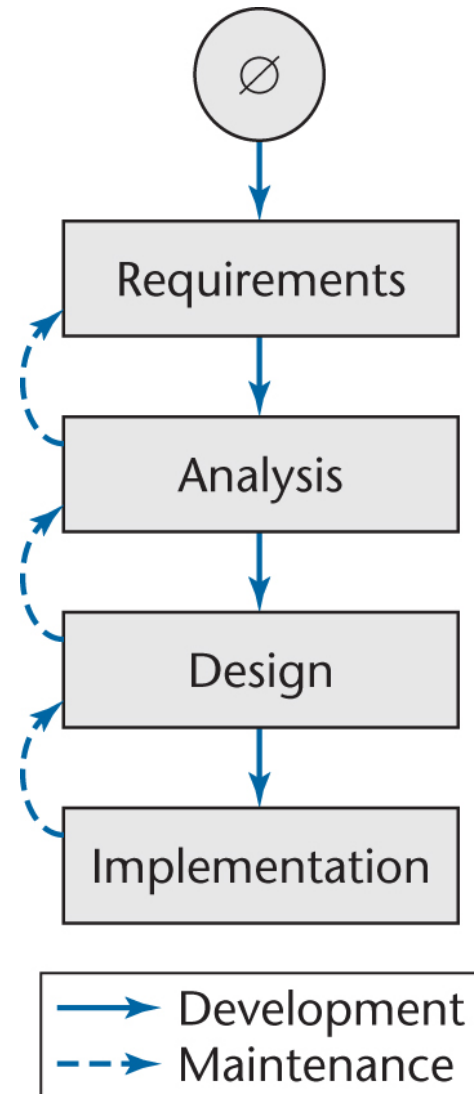


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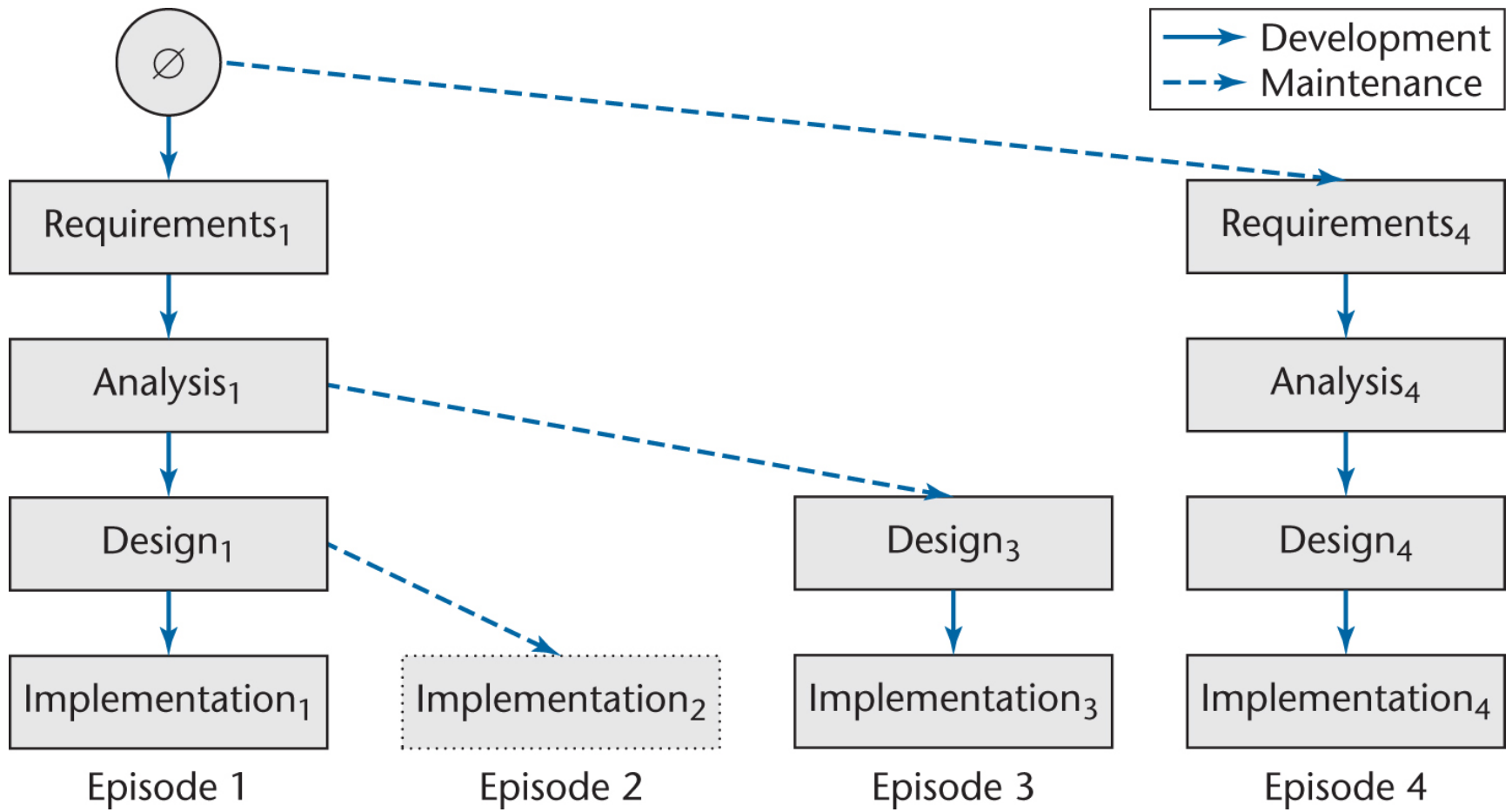
One-Dimensional Model

A **traditional life cycle** is a **one-dimensional** model represented by the single axis.

Example: **Waterfall model**



Evolution-Tree Model



The Evolution-Tree Model

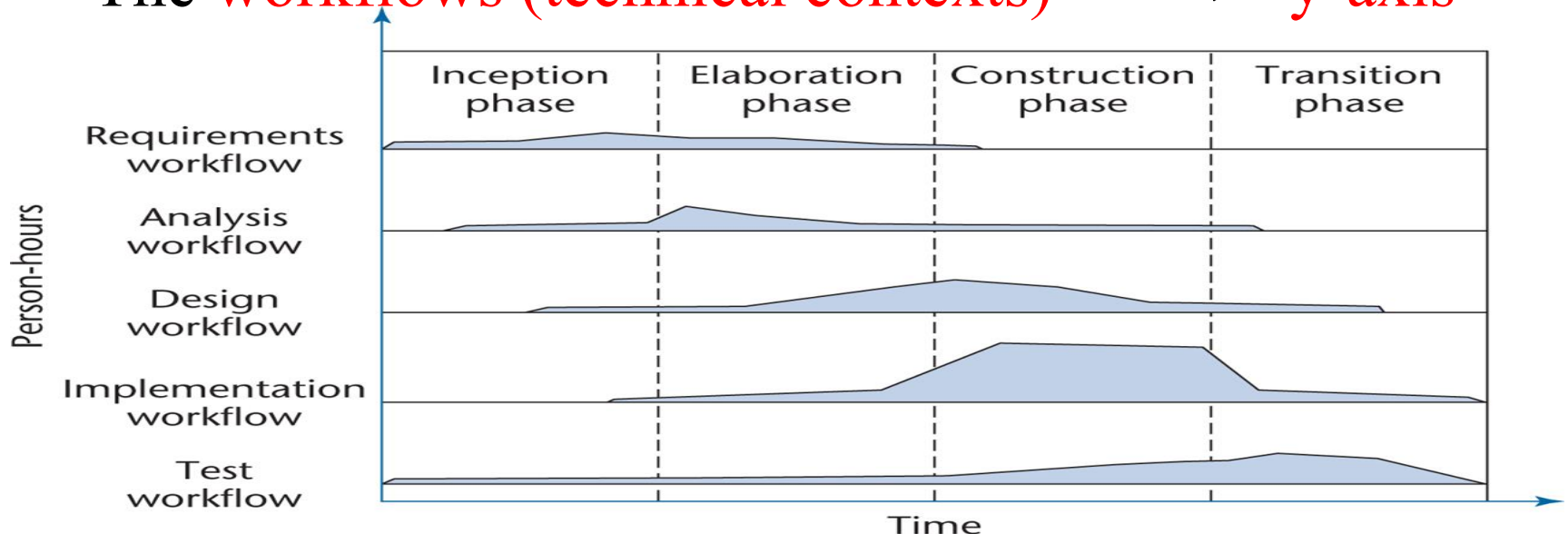
- The explicit order of events is described as *episodes* (periods).
- At the end of each episode
 - We have a *baseline*, a complete set of *artifacts* (essential components of the software)
- Example:
 - Baseline at the end of Episode 3:
 - Requirements₁, Analysis₁, Design₃, Implementation₃

Two-Dimensional Life-Cycle Model

- A dynamic life cycle is a two-dimensional model represented by two axis, phases and workflows

Example: **Unified Processes model**

- The **Unified Processes** is a two-dimensional model
 - The **phases (business contexts)** → **x-axis**
 - The **workflows (technical contexts)** → **y-axis**



Why Two-Dimensional Model?

- Not all additional complications of the one -dimensional model are necessary.
- In an ideal world, each workflow would be completed before the next workflow is started
- In real world, the development task is too big to fit one phase.
- Therefore, Miller's Law is applied
 - The development task is divided into increments (phases)
 - Within each increment, iteration is performed until the task is completed.

Two-Dimensional Model

- At the **beginning** of the process, there is **no enough information** about the software product to carry out the requirements and other core workflows.
- A **software product** then is **divided into subsystems**.
- If **subsystem is too large**, then it is divided into **components**.

Two-Dimensional Model

- The **Unified Processes** is the best solution for managing a **large problem** as a set of **smaller, independent sub-problems**.
 - It provides a **framework for increment and iteration**.

Sequential Phases vs. Workflows

- Sequential **phases** do not exist in the real world
- Instead, the five core overlapped ***workflows*** (activities) are performed over the entire product life cycle periods:
 - **Requirements** workflow
 - **Analysis** workflow
 - **Design** workflow
 - **Implementation** workflow
 - **Testing** workflow
- At each life cycle period, one workflow dominates.

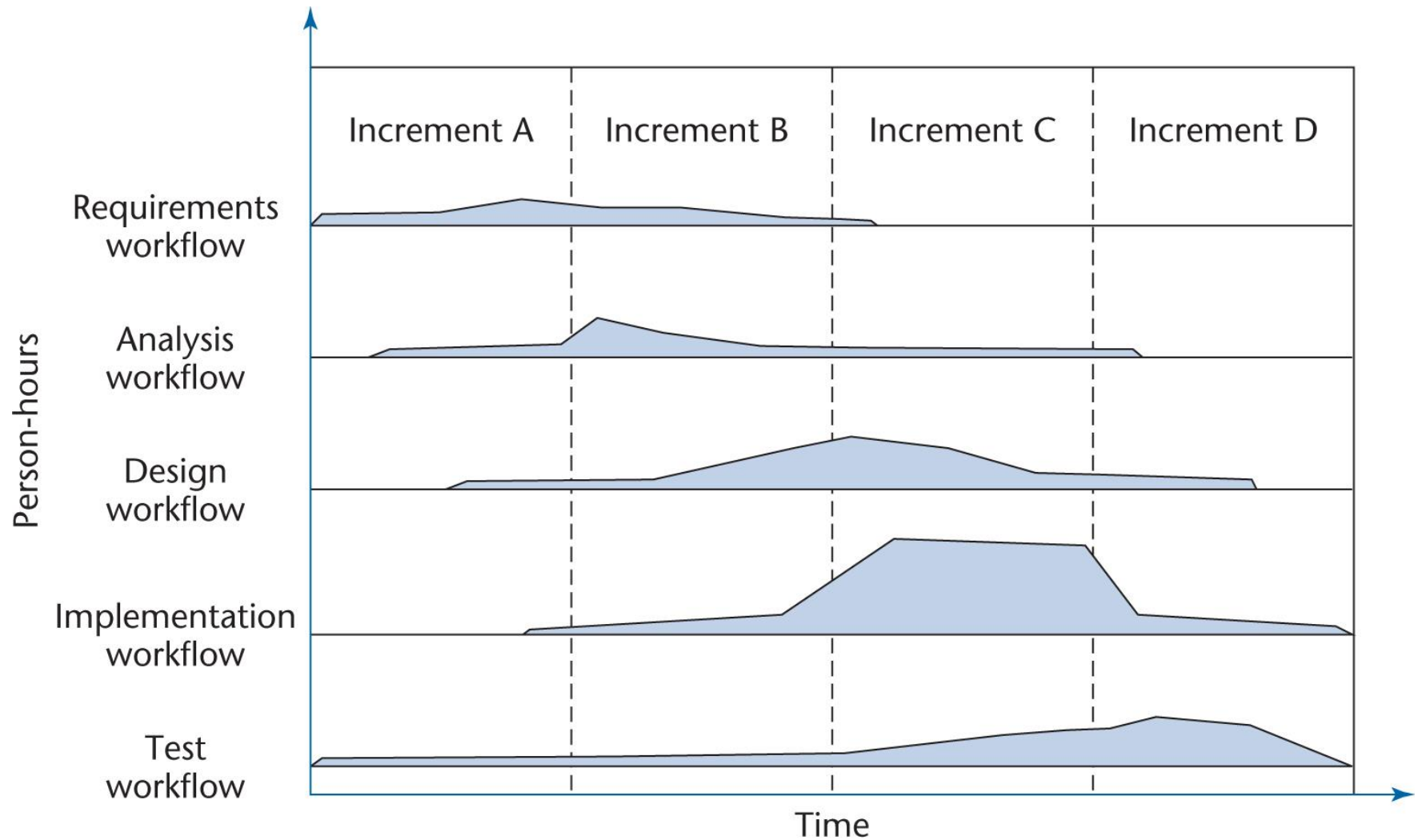
Iterative and Incremental Life-Cycle Model

- In real life, there is no single-phase at each episode. Instead, the operations of each phase is (*incremental*) spread out over the episode.
- The basic software development process is *iterative*.
 - Each successive software version is intended to be closer to its target than its predecessor

Incremental Software Development - **Miller's Law**

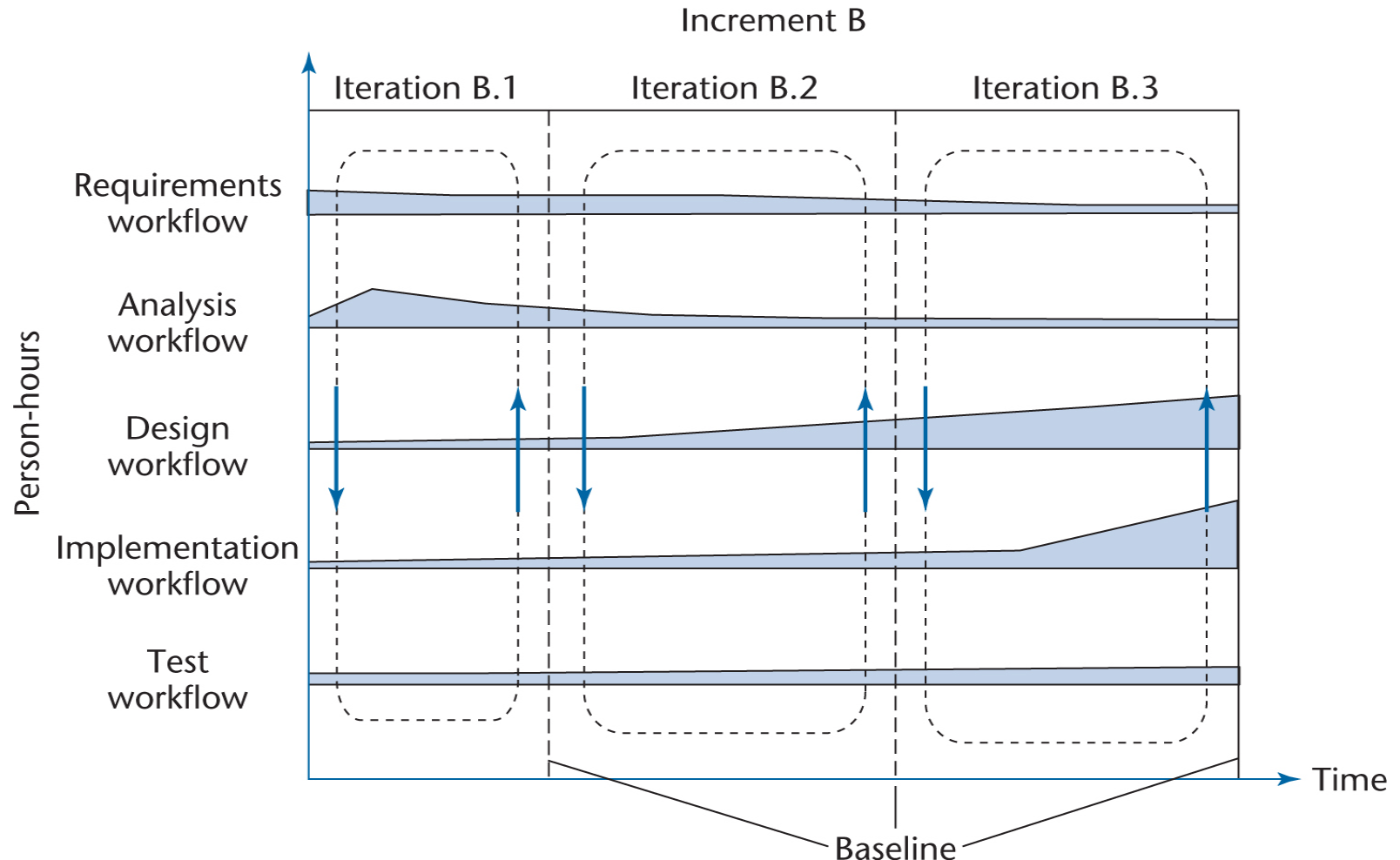
- At one time, we can concentrate on approximately **seven *chunks*** (units of information)
- To handle larger amounts of information, use ***stepwise refinement***
 - Every aspect is eventually handled in order of **current importance**.
 - Start with aspects that are currently the most important
 - Postpone aspects that are currently less important.
- This ***incremental*** process produces an **incremental** software development

Iterative and increment Life Cycle Model



Iterative and increment Life Cycle Model

- Iterative and increments are used in conjunction with one another
 - There are **multiple workflows of each phase**

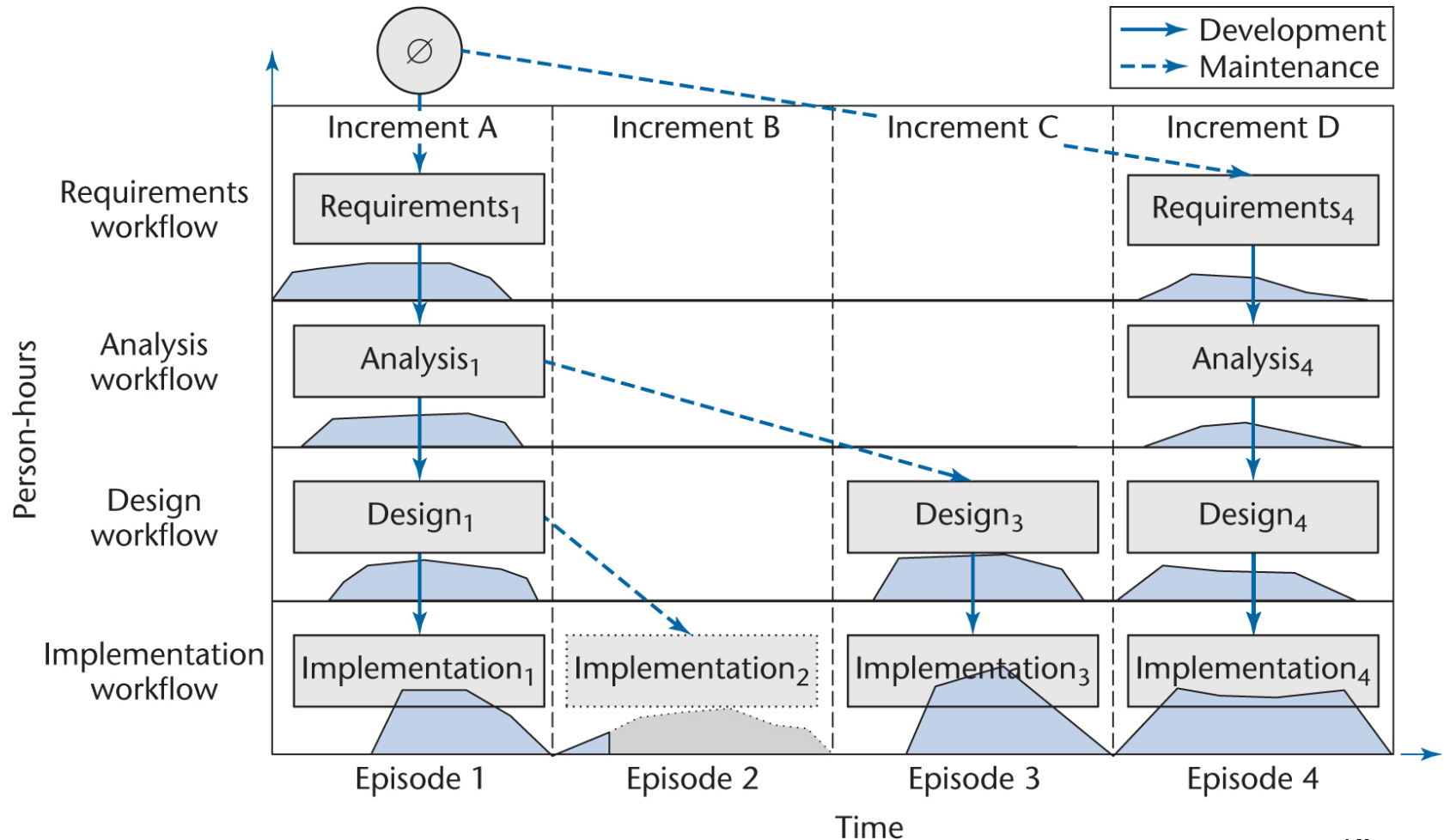


Iterative and increment Life Cycle Model

- **Examples:**
- At the beginning of the life cycle
 - The requirements workflow predominates
- At the end of the life cycle
 - The implementation and test workflows predominate
- Planning and documentation activities are performed throughout the life cycle

Evolution-Tree vs. Iterative-and-Increment

The evolution-tree model has been applied on the iterative-and-incremental life-cycle model

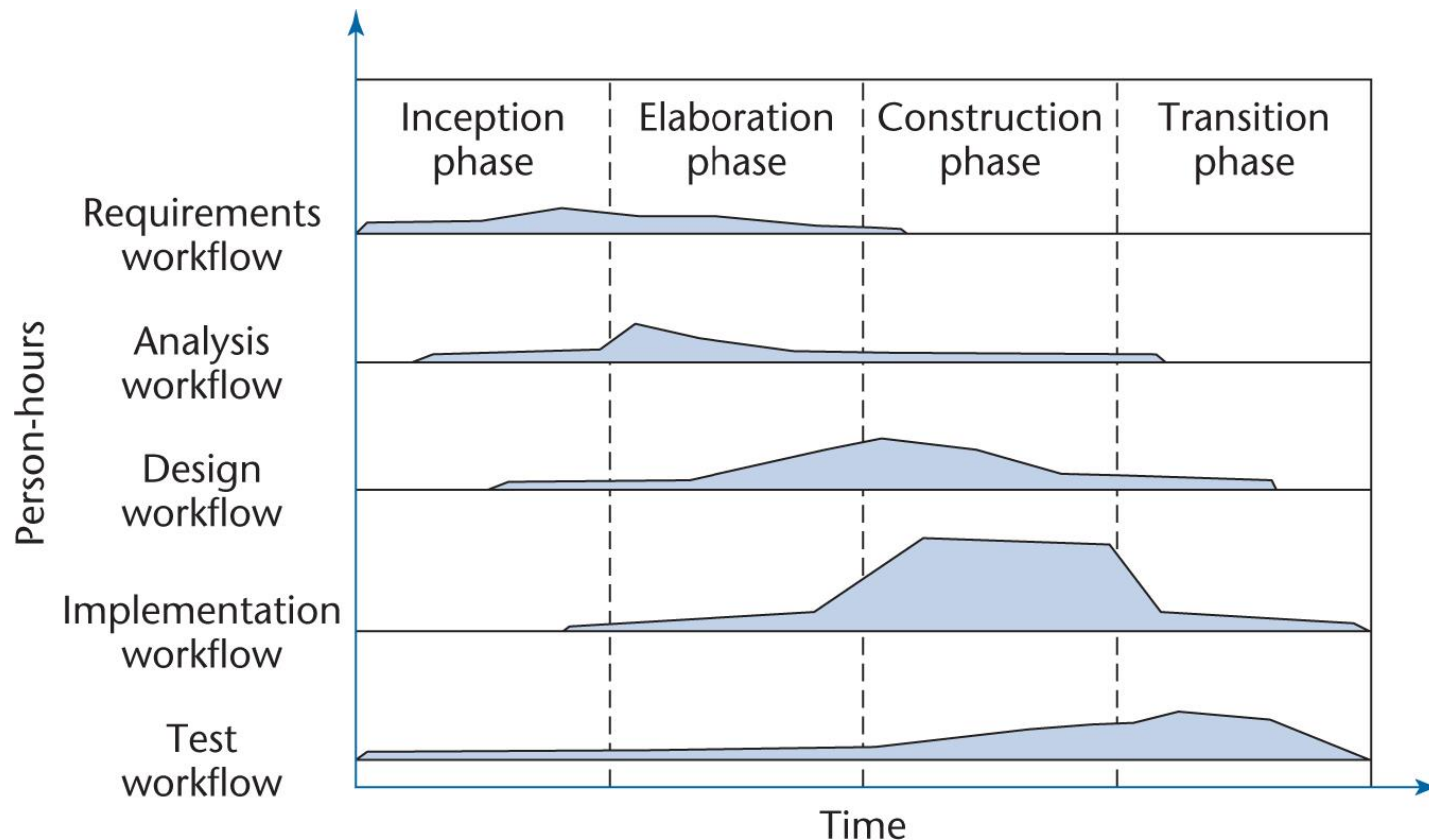


Evolution-Tree vs. Iterative-and-Increment

- Each episode corresponds to an increment
- Not every increment includes every workflow
for example, Increment B is not completed
- Dashed lines denote maintenance
 - Episodes 2, 3: Corrective maintenance
 - Episode 4: Perfective maintenance
- Each increment is a waterfall mini-project

The Phases of the Unified Process (Increment Model)

The increments are identified as phases



The Phases of the Unified Process

- In practice, the phases of the **Unified Processes** are represented by the following increments:
 1. **Inception** (starting) phase
 2. **Elaboration** (preparation) phase
 3. **Construction** (design and implementation) phase
 4. **Transition** (installation and testing) phase

The Phases of the Unified Process

- Every step performed in the Unified Process falls into:
 - One of the five core workflows (requirements, analysis, design, implementation, testing)
 - and
 - One of the four increments (inception, elaboration, construction, or transition)

1. The Inception Phase

- The inception phase aims to determine whether the proposed software **product is feasible**
 - Understand the **domain**
 - Build the **business model**
 - Define the **scope** of the proposed project and focus on the subset of the business model that is covered by the proposed software product
 - Start working with the **initial business case**

The Inception Phase - The Initial Business Case

Answers to the following questions are needed by the end of the inception phase so that the initial business case can be made.

- Is the proposed software product **cost effective**?
- How long will it take to obtain a **return on investment**?
- Alternatively, what will be the cost if the company doesn't develop the proposed software product?

The Inception Phase - The Initial Business Case

- If the software product is sold in the marketplace, do the necessary **marketing studies** been performed?
- Can the proposed software product be **delivered in time**?
- What will be the **impact if** the proposed software **product is delivered late**?

The Inception Phase - The Initial Business Case

- What are the **risks involved in developing** the software product
- How can these **risks be reduced**?
 - Does the team who will develop the proposed software product have the **necessary experience**?
 - Do we need a **new hardware** for this software product?
 - Is there a risk for **not delivered the product in time**?
 - Is there a way to reduce a risk by **ordering back-up hardware** from another supplier?
 - Any **software tools** needed?
 - Are the **software tools** currently **available**?
 - Do they have all the necessary **functionalities**?

The Inception Phase - Risks

There are three major risk categories:

1. Technical

2. Requirements

The risk of getting the requirements incorrect.

3. Architecture

The risk of getting the architecture incorrect. The architecture may not be sufficiently robust.

The Inception Phase – Reduce Risks

- To reduce all types of risks
 - The risks need to be **ranked** so that the **critical risks are reduced first.**

The Inception Phase: Analysis Workflow

- A **small amount of the analysis** may be performed during the inception phase.
- Information needed for the **design** of the **architecture is extracted**

The Inception Phase: Design Workflow

- A **small amount of the design** may be performed.
- Information needed for functional processes **implementation** is extracted

The Inception Phase: Implementation Workflow

- Coding is generally not performed during the inception phase. However, a *proof-of-concept prototype* is sometimes built to test the feasibility of constructing part of the software product.

The Inception Phase: Test Workflow

- The test workflow starts almost at the start of the inception phase
 - The aim is to ensure that the requirements have been accurately determined.

The Inception Phase: Planning (Future Trends)

- There is **insufficient information** at the beginning of the inception phase to **plan the entire development**
 - The only planning required at the start of the project is **for the inception phase itself**
- The planning that can be done at the end of the inception phase is the plan for only the elaboration phase

The Inception Phase: Documentation

The deliverables of the **inception phase** include:

- The initial version of the domain model
- The initial version of the business model (business case)
- The initial version of the requirements artifacts
- A preliminary version of the analysis artifacts
- A preliminary version of the architecture (design)
- The initial list of risks
- The initial ordering of the use cases
- The plan for the elaboration phase

The Inception Phase: The Initial Business Case

- Obtaining the initial version of the business case is the overall aim of the inception phase
- This initial version incorporates
 - A description of the **scope** of the software product
 - **Financial** details
 - If the proposed software product needs to be **marketed**, the business case will also include:
Revenue projections, market estimates, initial cost estimates
 - If the software product needs to be **used in-house**, the business case will include
 - The initial **cost–benefit analysis**

2. Elaboration (Preparation) Phase

- The aim of the elaboration phase is to **refine the initial requirements**.
- The major activities of the elaboration phase:
 - Refine the **architecture**
 - Monitor the **risks** and refine their priorities
 - Refine the **business case**
 - Produce the project management **plan**

The Tasks of the Elaboration Phase

- The tasks of the elaboration phase correspond to:
 - Completing the requirements workflow
 - Performing virtually the entire analysis workflow
 - Starting the design of the architecture

The Elaboration Phase: Documentation

- The deliverables of the **elaboration phase** include:
 - The completed domain model
 - The completed business (business case)
 - The completed requirements artifacts
 - The completed analysis artifacts
 - An updated version of the architecture (design)
 - An updated list of risks
 - The updated project management plan (for the rest of the project)

3. Construction Phase

- The aim of the construction phase is to produce the first **operational-quality** version of the software product
 - This is sometimes called the **beta release**
- The tasks of this phase are focused on
 - **Implementation**
 - **Testing**
 - **Unit** testing of modules
 - **Integration** testing of subsystems
 - **Product testing** of the overall system

The Construction Phase: Documentation

- The deliverables of the construction phase include:
 - The initial **user manual** and other manuals, as appropriate
 - All the artifacts (**beta release versions**)
 - The **completed architecture (design)**
 - The **updated risks** list
 - The **updated project management plan** (for the remainder of the project)
 - If necessary, the **updated business case**

4. The Transition Phase

- The aim of the transition phase is to ensure that the **client's requirements have been met**
 - Faults in the software product are corrected
 - All the manuals are completed
 - Discover any previously unidentified risks
- This phase is driven by **feedback** from the site(s) at which the beta release has been installed
- The **deliverables** (documentation) of the transition phase include:
 - All the artifacts (final versions)
 - The completed manuals