

## Common VVC Methods (Command Distribution Methods) – Quick Reference

**await\_completion** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] [wanted\_idx,] [timeout, [msg]])

**Example:** await\_completion(SBI\_VVCT, 1, 100 ns, "Waiting for all SBI commands to complete");

**await\_any\_completion** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] [wanted\_idx,] lastness, [timeout, [msg, [await\_completion\_idx]]])

**Example:** await\_any\_completion(SBI\_VVCT, 1, NOT\_LAST, 100 ns, "Add SBI\_VVC#1 to the await\_any\_completion group");  
await\_any\_completion(SBI\_VVCT, 2, LAST, 100 ns, "Add SBI\_VVC#2 as the last member of the group: Waiting until the first in the group completes their commands");

**disable\_log\_msg** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] msg\_id, [msg])

**Example:** disable\_log\_msg(SBI\_VVCT, 1, ID\_BFM);

**enable\_log\_msg** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] msg\_id, [msg])

**Example:** enable\_log\_msg(UART\_VVCT, 1, RX, ID\_BFM);

**flush\_command\_queue** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] [msg])

**Example:** flush\_command\_queue(AXILITE\_VVCT, 1);

**fetch\_result** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] wanted\_idx, result, [fetch\_is\_accepted,] [msg, [alert\_level]])

**Example:** fetch\_result(SBI\_VVCT, 1, v\_idx, v\_result, v\_fetch\_is\_accepted);

**insert\_delay** (vvc\_target, vvc\_instance, [vvc\_channel,] delay, [msg])

**Example:** insert\_delay(SBI\_VVCT, 1, 100 ns);

**Example:** insert\_delay(UART\_VVCT, 1, TX, 10); -- 10 Clock cycles delay using the VVC clk

**terminate\_current\_command** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] [msg])

**Example:** terminate\_current\_command(SBI\_VVCT, 1);

**terminate\_all\_commands** (vvc\_target, vvc\_instance\_idx, [vvc\_channel,] [msg])

**Example:** terminate\_all\_commands(UART\_VVCT, 1, RX);

**get\_last\_received\_cmd\_index** (vvc\_target, vvc\_instance, [vvc\_channel,] [msg])

**Example:** v\_cmd\_idx := get\_last\_received\_cmd\_index (SBI\_VVCT, 1);

**Example:** v\_cmd\_idx := get\_last\_received\_cmd\_index (UART\_VVCT, 1, RX);



## UVVM methods - target parameters

Name	Type	Example(s)	Description
vvc_target	t_vvc_target_record	UART_VVCT	VVC target type compiled into each VVC in order to differentiate between VVCs.
vvc_instance_idx	Integer	1	Instance number of the VVC used in this method
vvc_channel	t_channel	TX, RX or ALL_CHANNELS	The VVC channel of the VVC instance used in this method
void	t_void	VOID	An empty input parameter for procedure waiting for UVVM to be initialized.

## UVVM methods - functional parameters

Name	Type	Example(s)	Description
wanted_idx	natural	50	The index to be fetched or awaited
timeout	time	100 ns	The maximum time to await completion of a specified command, or all pending commands. An alert of severity ERROR will be triggered if the awaited time is equal to the specified timeout.
msg	string	"Awaiting CR from UART"	A message parameter to be appended to the log when the method is executed.
msg_id	t_msg_id	ID_SEQUENCER	The ID to enable/disable with enable/disable_log_msg(). For more info, see the UVVM-Util documentation.
result	t_vvc_result	v_result	The output where the fetched data is to be placed with fetch_result()
fetch_is_accepted	boolean	v_fetch_is_accepted	Output containing a Boolean that states if the fetch command was accepted or not. Will be false if the specified command index has not been stored.
alert_level	t_alert_level	TB_WARNING	The alert level used for the alert which occurs when a fetch_result() command is not accepted
delay	time or natural	100 ns or 10	Delay to be inserted in the insert_delay() procedure, either as time or number of clock cycles

# UVVM VVC Framework command broadcasting

Commands in UVVM can be distributed to all instances of a VVC or to all VVCs using dedicated parameters.

Command Parameter	Description
<b>VVC_BROADCAST</b>	<p>The VVC_BROADCAST command parameter can be used when a command is to target all VVCs within the test environment, reducing the number of command instructions needed in the testbench.</p> <p>Example:</p> <pre>enable_log_msg(VVC_BROADCAST, ALL_MESSAGES); -- enable logging for all VVCs await_completion(VVC_BROADCAST, 10 us); -- wait for all VVCs to complete</pre>
<b>ALL_INSTANCES</b>	<p>The ALL_INSTANCES command parameter can be used when a command is targeting all instances of a VVC within the test environment, reducing the number of command instructions needed in the testbench.</p> <p>Example:</p> <pre>enable_log_msg(SBI_VVCT, ALL_INSTANCES, ALL_MESSAGES); -- enable logging for all instances of SBI_VVCT await_completion(SBI_VVCT, ALL_INSTANCES, 100 ns); -- wait for all instances of SBI_VVCT to complete</pre>
<b>C_VVCT_ALL_INSTANCES</b>	<p>See description above. C_VVCT_ALL_INSTANCES = ALL_INSTANCES.</p> <p>Warning! This command parameter might be removed in a future release and we encourage the use of ALL_INSTANCES.</p>

# UVVM VVC Framework Common Methods details

All VVC procedures are defined in the UVVM VVC framework common methods package, `td_vvc_framework_common_methods_pkg.vhd`

## 1 UVVM VVC Framework Common Methods details and examples

Method	Description
<code>await_completion()</code>	<p> <code>await_completion(vvc_target, vvc_instance, timeout, msg)</code>  <code>await_completion(vvc_target, vvc_instance, wanted_idx, timeout, msg)</code>  <code>await_completion(vvc_target, vvc_instance, vvc_channel, timeout, msg)</code>  <code>await_completion(vvc_target, vvc_instance, vvc_channel, wanted_idx, timeout, msg)</code> </p> <p> Tells the VVC to await the completion of either all pending commands or a specified command index.  A message with log ID <code>ID_IMMEDIATE_CMD_WAIT</code> will be logged before waiting, and a message with log ID <code>ID_IMMEDIATE_CMD</code> will be logged at the end of the wait.  The procedure will report an alert if not all commands have completed within the specified time, <i>timeout</i>. The severity of this alert will be <code>TB_ERROR</code>.  It is also available as a broadcast to all VVCs. </p> <p> Examples:  <pre>await_completion(SBI_VVCT, 1, 16 ns, "Await execution. For single entry queue"); await_completion(SBI_VVCT, 1, v_cmd_idx, 100 ns, "Wait for sbi_read to finish");</pre> Broadcast:  <pre>await_completion(VVC_BROADCAST, 100 ns, "Wait for all VVCs to finish");</pre> </p>

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## await\_any\_completion()

```
await_any_completion(vvc_target, vvc_instance, lastness, timeout, msg, await_completion_idx)
await_any_completion(vvc_target, vvc_instance, wanted_idx, lastness, timeout, msg, await_completion_idx)
await_any_completion(vvc_target, vvc_instance, vvc_channel, lastness, timeout, msg, await_completion_idx)
await_any_completion(vvc_target, vvc_instance, vvc_channel, wanted_idx, lastness, timeout, msg, await_completion_idx)
```

Adds a VVC to the `await_any_completion` group, so that the sequencer can wait until **any** VVC in the group completes. In the same way as `await_completion`, each `await_any_completion` call can specify that the VVC in question shall wait for either all pending commands (default) or a specified command index (`wanted_idx` parameter).

When the sequencer calls `await_any_completion` with `'lastness' = NOT_LAST`, it is not blocked so that it can continue adding members to the `await_any_completion` group by calling `await_any_completion` for each VVC.

When the sequencer calls `await_any_completion` with `'lastness' = LAST`, the sequencer is blocked until **any** of the VVCs in the group are done waiting for their command(s) to complete.

The optional parameter `await_completion_idx` is useful for separating the groups when calling `await_any_completion` from multiple sequencers simultaneously:

Each VVC in the group will log a message with ID `ID_IMMEDIATE_CMD_WAIT` before waiting, and a message with log ID `ID_IMMEDIATE_CMD` at the end of the wait. The procedure will report an alert if not all commands have completed within the specified time, *timeout*. The severity of this alert will be `TB_ERROR`.

The following example is a sequence of calls that results in waiting until the **first** of the 3 VVCs completes:

```
await_any_completion(SBI_VVCT, 1, NOT_LAST, 1 ms, "Adding SBI VVC to group: waits until all commands are complete");
await_any_completion(AXISTREAM_VVCT, 3, v_cmd_idx, NOT_LAST, 1 ms,
    "Adding AXI VVC#3 to group: this VVC will wait until v_cmd_idx is complete");
await_any_completion(AXISTREAM_VVCT, 4, LAST, 1 ms, "Adding AXI VVC#4 and concluding group. Will now wait for first VVC in group");
```

Limitations:

- While forming a group using `await_any_completion(..NOT_LAST)` calls followed by (`...LAST`) call, do not send other commands to the affected VVCs in between these calls.
- Multiple sequencers cannot call `await_any_completion()` on the same VVC instance simultaneously.

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## disable\_log\_msg()

```
disable_log_msg(vvc_target, vvc_instance, msg_id, msg)
disable_log_msg(vvc_target, vvc_instance, vvc_channel, msg_id, msg)
```

Instruct the VVC to disable a given log ID. This call will be forwarded to the UVVM Utility Library `disable_log_msg` function. For more information about the `disable_log_msg()` method, please refer to the UVVM-Util QuickRef.

It is also available as a broadcast to all VVCs.

Examples:

```
disable_log_msg(SBI_VVCT, 1, ID_LOG_BFM, "Disabling SBI BFM logging");
disable_log_msg(UART_VVCT, 1, TX, ID_LOG_BFM, "Disabling UART TX BFM logging");
```

Broadcast:

```
disable_log_msg (VVC_BROADCAST, ALL_MESSAGES, "Disables all messages in all VVCs");
```

---

## enable\_log\_msg()

**enable\_log\_msg(vvc\_target, vvc\_instance, msg\_id, msg)**  
**enable\_log\_msg(vvc\_target, vvc\_instance, vvc\_channel, msg\_id, msg)**

Instruct the VVC to enable a given log ID. This call will be forwarded to the UVVM Utility Library enable\_log\_msg function. For more information about the enable\_log\_msg() method, please refer to the UVVM-Util QuickRef.  
 It is also available as a broadcast to all VVCs.

Examples:

```
enable_log_msg(SBI_VVCT, 1, ID_LOG_BFM, "Enabling SBI BFM logging");
enable_log_msg(UART_VVCT, 1, TX, ID_LOG_BFM, "Enabling UART TX BFM logging");
```

Broadcast:

```
enable_log_msg (VVC_BROADCAST, ID_LOG_BFM, " Enabling BFM logging for all VVCs");
```

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## flush\_command\_queue()

**flush\_command\_queue(vvc\_target, vvc\_instance, msg)**  
**flush\_command\_queue(vvc\_target, vvc\_instance, vvc\_channel, msg)**

Flushes the VVC command queue for the specified VVC target/channel. The procedure will log information with log ID ID\_IMMEDIATE\_CMD.  
 It is also available as a broadcast to all VVCs.

Example:

```
flush_command_queue(SBI_VVCT, 1, "Flushing command queue");
```

Broadcast:

```
flush_command_queue (VVC_BROADCAST, " Flushing command queues");
```

---

## fetch\_result()

**fetch\_result(vvc\_target, vvc\_instance, wanted\_id, result, msg, alert\_level)**  
**fetch\_result(vvc\_target, vvc\_instance, vvc\_channel, wanted\_id, result, msg, alert\_level)**  
**fetch\_result(vvc\_target, vvc\_instance, wanted\_id, result, fetch\_is\_accepted, msg, alert\_level)**  
**fetch\_result(vvc\_target, vvc\_instance, vvc\_channel, wanted\_id, result, fetch\_is\_accepted, msg, alert\_level)**

Fetches a stored result using the command index. A result is stored when using e.g. the read or receive commands in a VVC. The fetched result is available on the 'result' output. The Boolean output 'fetch\_is\_accepted' is used to indicate if the fetch was successful or not. A fetch can fail if e.g. the wanted\_id did not have a result to store, or the wanted\_id read has not yet been executed. Omitting the 'fetch\_is\_accepted' parameter causes the parameters to be checked automatically in the procedure. On successful fetch, a message with log ID ID\_UVVM\_CMD\_RESULT is logged.

Example:

```
fetch_result(SBI_VVCT, 1, v_cmd_idx, v_data, v_is_ok, "Fetching read-result");
```

Full example:

```
sbi_read(SBI_VVCT, 1, C_ADDR_FIFO_GET, "Read from FIFO");
v_cmd_idx := get_last_received_cmd_idx(SBI_VVCT, 1); -- Retrieve the command index
await_completion(SBI_VVCT, 1, v_cmd_idx, 100 ns, "Wait for sbi_read to finish");
fetch_result(SBI_VVCT, 1, v_cmd_idx, v_data, v_is_ok, "Fetching read-result");
check_value(v_is_ok, ERROR, "Readback OK via fetch_result()");
```

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**insert\_delay()**

```
insert_delay(vvc_target, vvc_instance, delay, msg)
insert_delay(vvc_target, vvc_instance, vvc_channel, delay, msg)
```

This method inserts a delay of 'delay' clock cycles or 'delay' seconds in the VVC.  
It is also available as a broadcast to all VVCs.

Examples:

```
insert_delay(SBI_VVCT, 1, 100, "100T delay");
insert_delay(SBI_VVCT, 1, 50 ns, "50 ns delay");
```

Broadcast:

```
insert_delay (VVC_BROADCAST, 50 ns, "Insert 50 ns delay to all VVCs");
```

---

**terminate\_current\_command()**

```
terminate_current_command(vvc_target, vvc_instance, msg)
terminate_current_command(vvc_target, vvc_instance, vvc_channel, msg)
```

This method terminates the current command in the VVC, if the currently running BFM command supports the terminate signal.  
It is also available as a broadcast to all VVCs.

Example:

```
terminate_current_command(SBI_VVCT, 1, "Terminating current command");
```

Broadcast:

```
terminate_current_command (VVC_BROADCAST, "Terminating current command in all VVCs");
```

---

**terminate\_all\_commands()**

```
terminate_all_commands(vvc_target, vvc_instance, msg)
terminate_all_commands(vvc_target, vvc_instance, vvc_channel, msg)
```

This method terminates the current command in the VVC, if the currently running BFM command supports the terminate signal. The `terminate_all_commands()` procedure also flushes the VVC command queue, removing all pending commands.  
It is also available as a broadcast to all VVCs.

Example:

```
terminate_all_commands(SBI_VVCT, 1, "Terminating all commands");
```

Broadcast:

```
terminate_all_commands (VVC_BROADCAST, "Terminating all commands in all VVCs");
```

---

**get\_last\_received\_cmd\_idx()**

```
get_last_received_cmd_idx (vvc_target, vvc_instance, msg)
get_last_received_cmd_idx (vvc_target, vvc_instance, vvc_channel, msg)
```

This method is used to get the command index of the last command received by the VVC interpreter. Necessary for getting the command index of a read for `fetch_result`.

Example:

```
v_cmd_idx := get_last_received_cmd_idx(SBI_VVCT, 1);
```

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