

lecture4

November 6, 2018

1 Lecture 4

- Sampling
- Automatic gradient
- Parallel computing on GPUs
- Cython

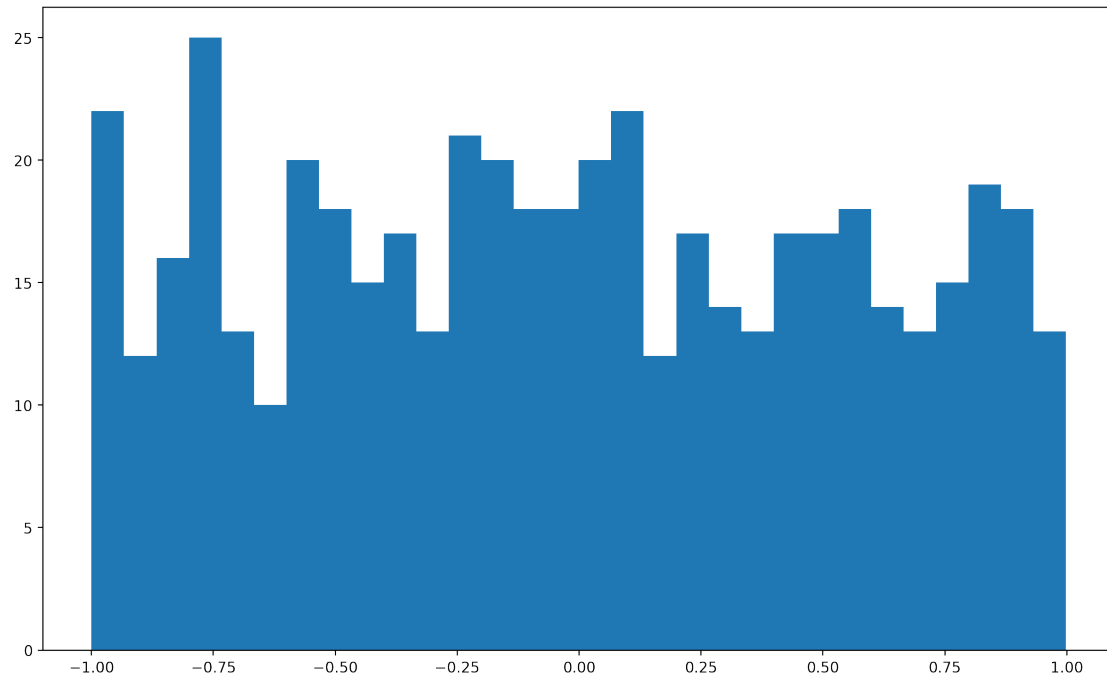
```
In [1]: import numpy as np
import numpy.random as rng
import matplotlib.pyplot as plt
```

1.1 Sampling

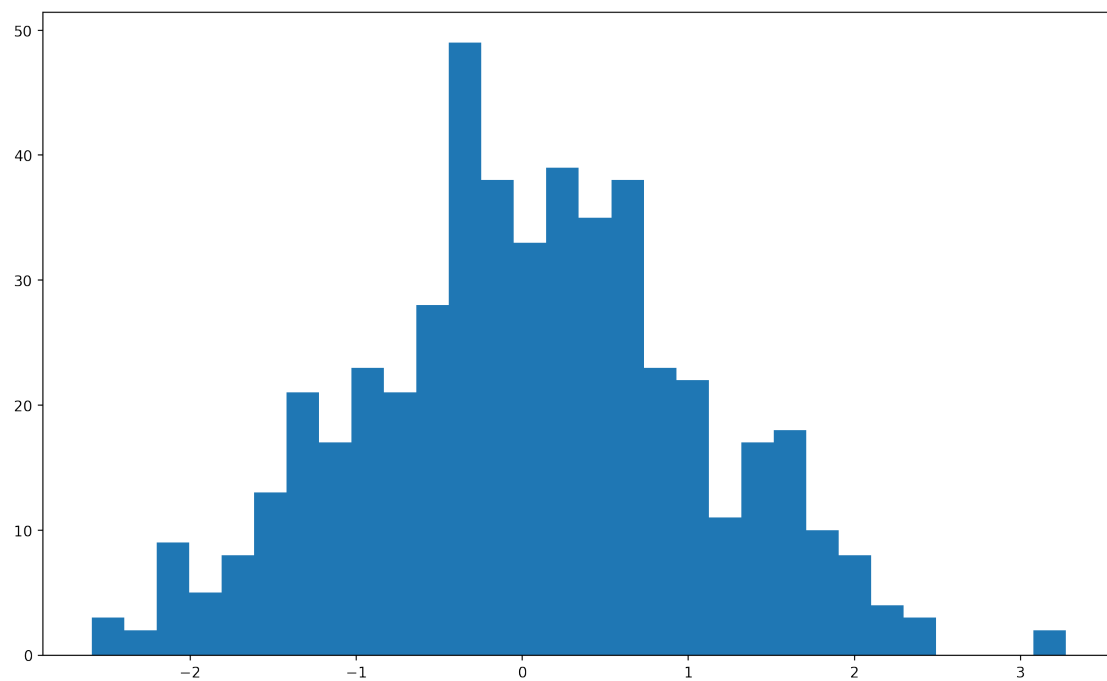
```
In [2]: rng.uniform?
rng.normal
rng.multinomial
```

```
Out[2]: <function RandomState.multinomial>
```

```
In [3]: plt.figure(figsize=(13,8), dpi=200)
_ = plt.hist(rng.uniform(-1,1, 500), bins=30)
```



```
In [4]: plt.figure(figsize=(13,8), dpi=200)  
_ = plt.hist(rng.normal(0,1, 500), bins=30)
```



```
In [5]: fruits = np.array([
        'watermelon',
        'apple',
        'grape',
        'grapefruit',
        'lemon',
        'banana',
        'cherry'
    ])
```

```
In [6]: n = 5
        p = [1/len(fruits)]*len(fruits)
        np.tile(fruits, (n,1))[rng.multinomial(
            1,
            p,
            size=(5)
        ).astype(bool)]
```

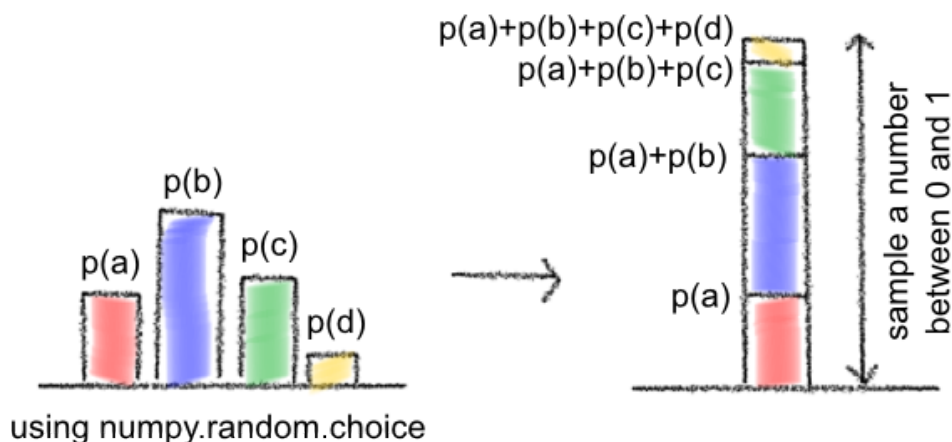
```
Out[6]: array(['banana', 'banana', 'grape', 'watermelon', 'apple'], dtype='<U10')
```

```
In [7]: p = [0.05, 0.70, 0.05, 0.05, 0.05, 0.05, 0.05]
```

```
        n = 5
        np.tile(fruits, (n,1))[rng.multinomial(
            1,
            p,
            size=(5)
        ).astype(bool)]
```

```
Out[7]: array(['apple', 'apple', 'apple', 'apple', 'apple'], dtype='<U10')
```

1.1.1 Another way to make discrete choices



```
In [8]: p = [0.05, 0.70, 0.05, 0.05, 0.05, 0.05, 0.05]
```

```
# Cumulate them
l = np.cumsum([0] + p[:-1]) # lower-bounds
h = np.cumsum(p)             # upper-bounds

# Draw a number between 0 and 1
u = np.random.uniform(0, 1)

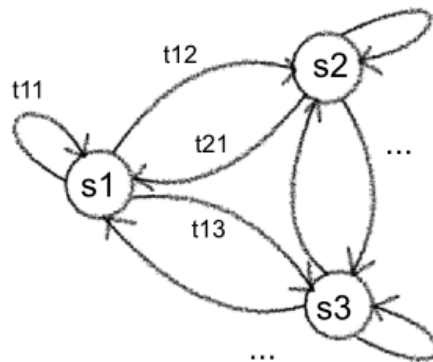
# Find which basket it belongs to
s = np.logical_and(u > l, u < h)
print(s)

# retrieve the label
fruits[np.argmax(s)]
```

```
[False False  True False False False False]
```

```
Out[8]: 'grape'
```

1.2 Markov Chain



A Markov chain transits between a set of states, where the transition between pairs of states is associated with a fixed probability. The set of probabilities can be stored in a transition matrix.

```
In [9]: # Transition matrix
```

```
T = np.array([
    [0.9, 0.1, 0.0], # transiting from state 1 to state 1,2,3
    [0.0, 0.9, 0.1], # transiting from state 2 to state 1,2,3
    [1.0, 0.0, 0.0], # transiting from state 3 to state 1,2,3
])
```

```
In [10]: # Add empty state to transition matrix
```

```
pad_shape = ((0, 0), (1, 0)) # ((before_1, after_1), (before_2, after_2))
P = np.pad(T, pad_shape, mode='constant')
print(P)
```

```
[[0.  0.9 0.1 0. ]
 [0.  0.  0.9 0.1]
 [0.  1.  0.  0. ]]
```

```
In [11]: def mcstep(X, P):
          Xp = np.dot(X, P)
          Xc = np.cumsum(Xp, axis=1)
          L,H = Xc[:, :-1], Xc[:, 1:]
          R = np.random.uniform(0, 1, (len(Xp), 1))
          return np.logical_and((R > L), (R < H))
```

```
In [12]: A = np.outer(np.ones([30]),[1.0,0,0])
```

```
    for i in range(20):
        A = mcstep(A, P)
```

```
    A.mean(axis=0)
```

```
Out[12]: array([0.43333333, 0.53333333, 0.03333333])
```

1.3 Autograd

(<https://github.com/HIPS/autograd>)

```
In [13]: import autograd.numpy as ag_np
          from autograd import grad
```

```
x = ag_np.ones(1)
```

```
y = lambda x: 3 * x**2 + 2
```

```
grad(y)(x)
```

```
Out[13]: array([6.])
```

```
In [14]: x1 = ag_np.ones(1)
          x2 = ag_np.ones(1)
```

```
y = lambda x1,x2 : 3*x1**3 + 4*2**x2
```

```
print(grad(y,0)(x1,x2))
```

```
print(grad(y,1)(x1,x2))
```

```
[9.]
```

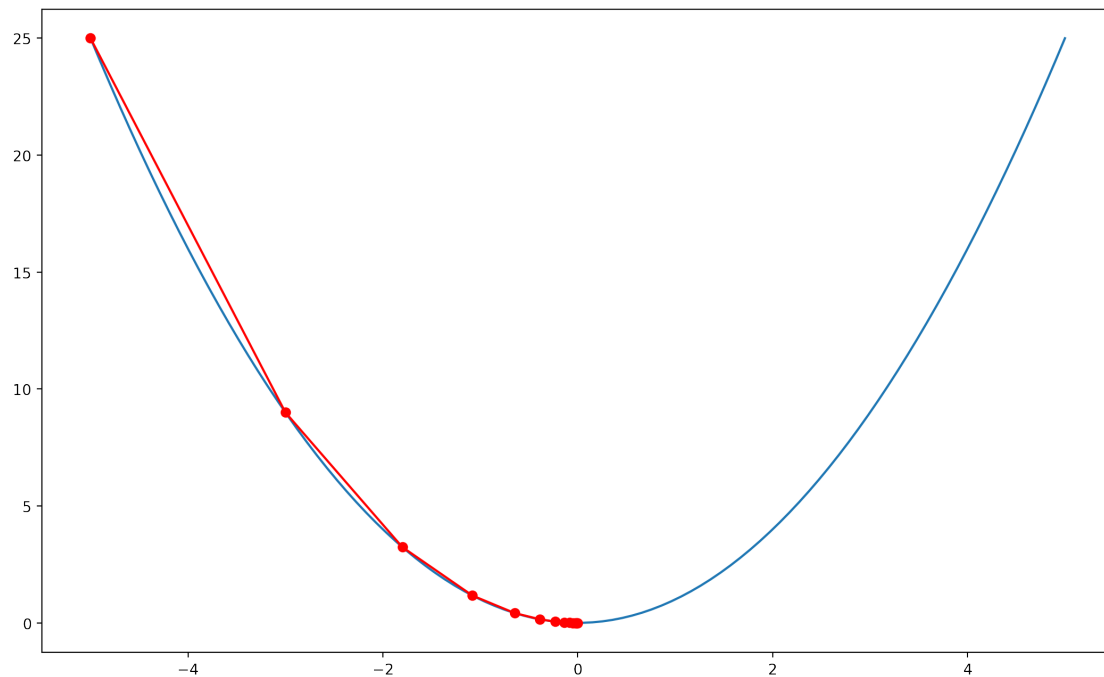
```
[5.54517744]
```

```
In [15]: y = lambda x: x**2
```

```
xs = [-5.0]
while abs(grad(y)(xs[-1])) > 1e-2:
    xs.append(
        xs[-1] - .2*grad(y)(xs[-1])
    )
```

```
In [16]: plt.figure(figsize=(13,8), dpi=200)
plt.plot(np.linspace(-5, 5, 100),y(np.linspace(-5, 5, 100)))
plt.plot(xs, y(np.array(xs)), "-o", c="r")
```

```
Out[16]: [<matplotlib.lines.Line2D at 0x112af1748>]
```



1.4 GPUs

(<https://github.com/cupy/cupy>)

```
In [18]: import numpy as np
b = np.random.normal(size=(5000,5000))
%timeit b.dot(b)

#import cupy as cp
#a = cp.random.normal(size=(5000,5000))
#%timeit a.dot(a)
```

1.73 s ± 105 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

1.5 Cython

```
In [17]: '''
        # cython_dot.pyx
        from numpy cimport ndarray
        cimport numpy as np

        def vec_dot(ndarray[np.float64_t, ndim=1] a, ndarray[np.float64_t, ndim=1] b):

            cdef np.float64_t result
            cdef Py_ssize_t n = a.shape[0]

            result = 0
            for i in range(n):
                result += a[i] * b[i]

            return result
        '''

        '''
        # setup.py
        from distutils.core import setup
        from Cython.Build import cythonize
        import numpy

        setup(
            ext_modules=cythonize("cython_dot.pyx"),
            include_dirs=[numpy.get_include()]
        )
        '''

        '''
        # python_dot.py
        def vec_dot(a, b):

            result = 0

            for i in range(a.shape[0]):
                result += a[i] * b[i]

            return result
        '''

Out[17]: '\nfrom numpy cimport ndarray\ncimport numpy as np\n\ndef vec_dot(ndarray[np.float64_t

In [ ]: import numpy as np
        from cython_dot import vec_dot as cy_vec_dot
        from python_dot import vec_dot as py_vec_dot
```

```
b = np.random.normal(size=(20000))
a = np.random.normal(size=(20000))

%timeit py_vec_dot(a,b)
%timeit cy_vec_dot(a,b)
%timeit np.dot(a,b)
```