


UZH BIO390, Nov 2019

Sequence evolution & phylogenetics

Christophe Dessimoz

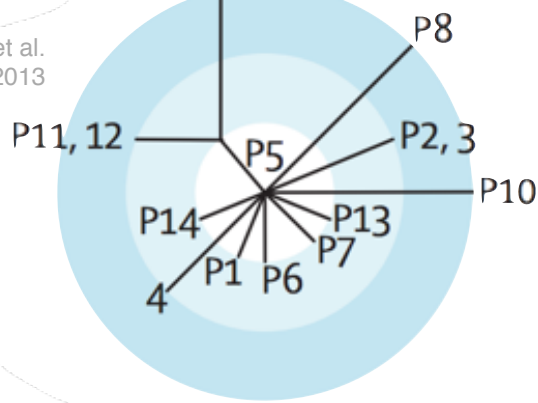
<http://lab.dessimoz.org>  @cdessimoz



Today's lecture

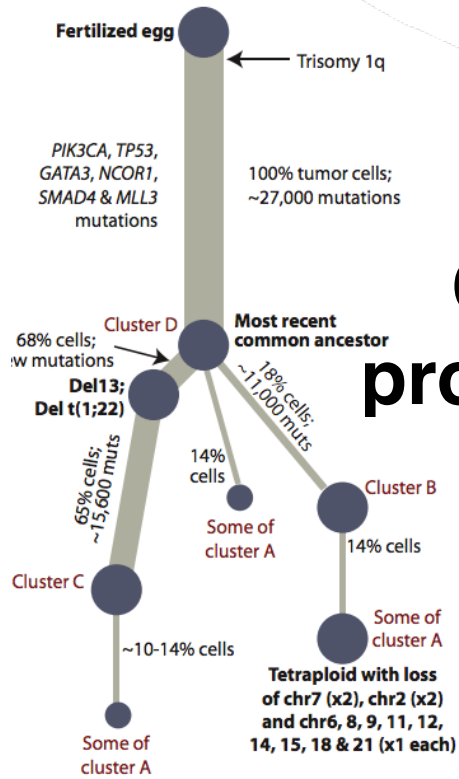
- Pairwise distance estimation
- Tree thinking & terminology
- Tree inference
 - Methods
 - Confidence
 - Rooting

Harris et al.
Lancet Infect Dis 2013



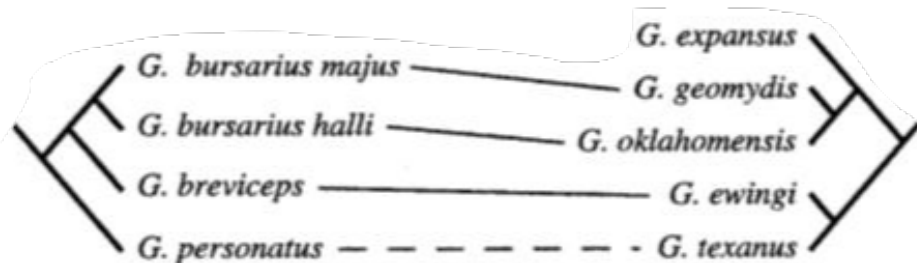
Epidemiology

Cancer progression

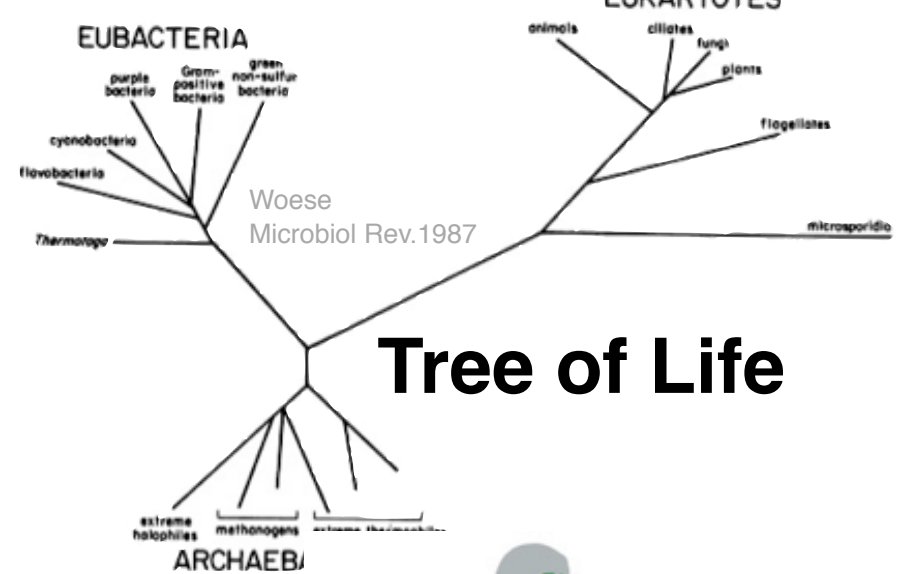


Nik-Zainal et al. Cell 2012

Host/pathogen co-evolution



Legendre et al. Syst Biol 2002

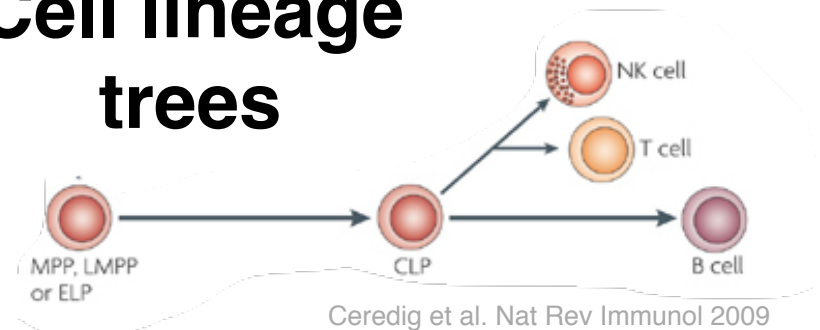


Tree of Life

Katrin M. Weir/
Ed Marcotte Lab

Model systems

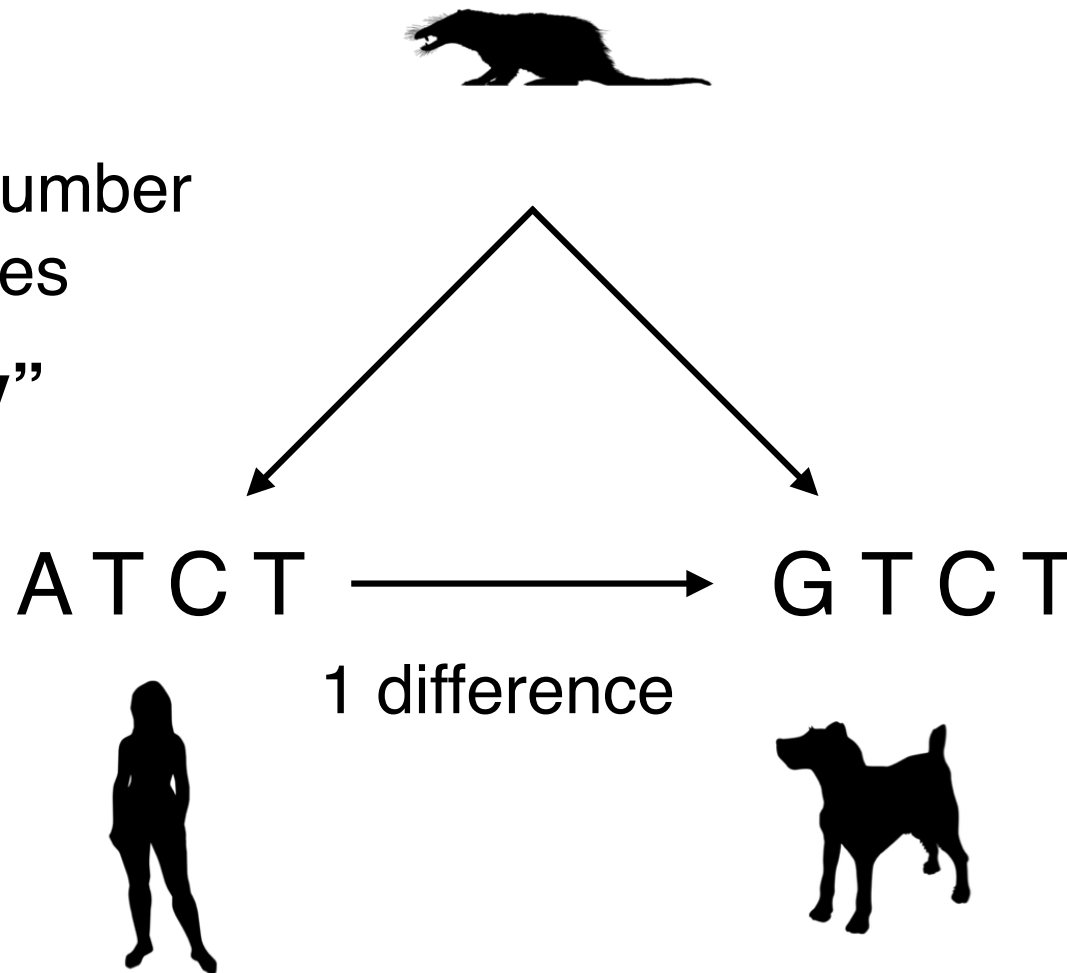
Cell lineage trees



Pairwise distance estimation & Markov models

How to measure the amount of evolution?

Idea #1:
count the number
of differences
“**similarity**”



If we normalise
with respect to
length:

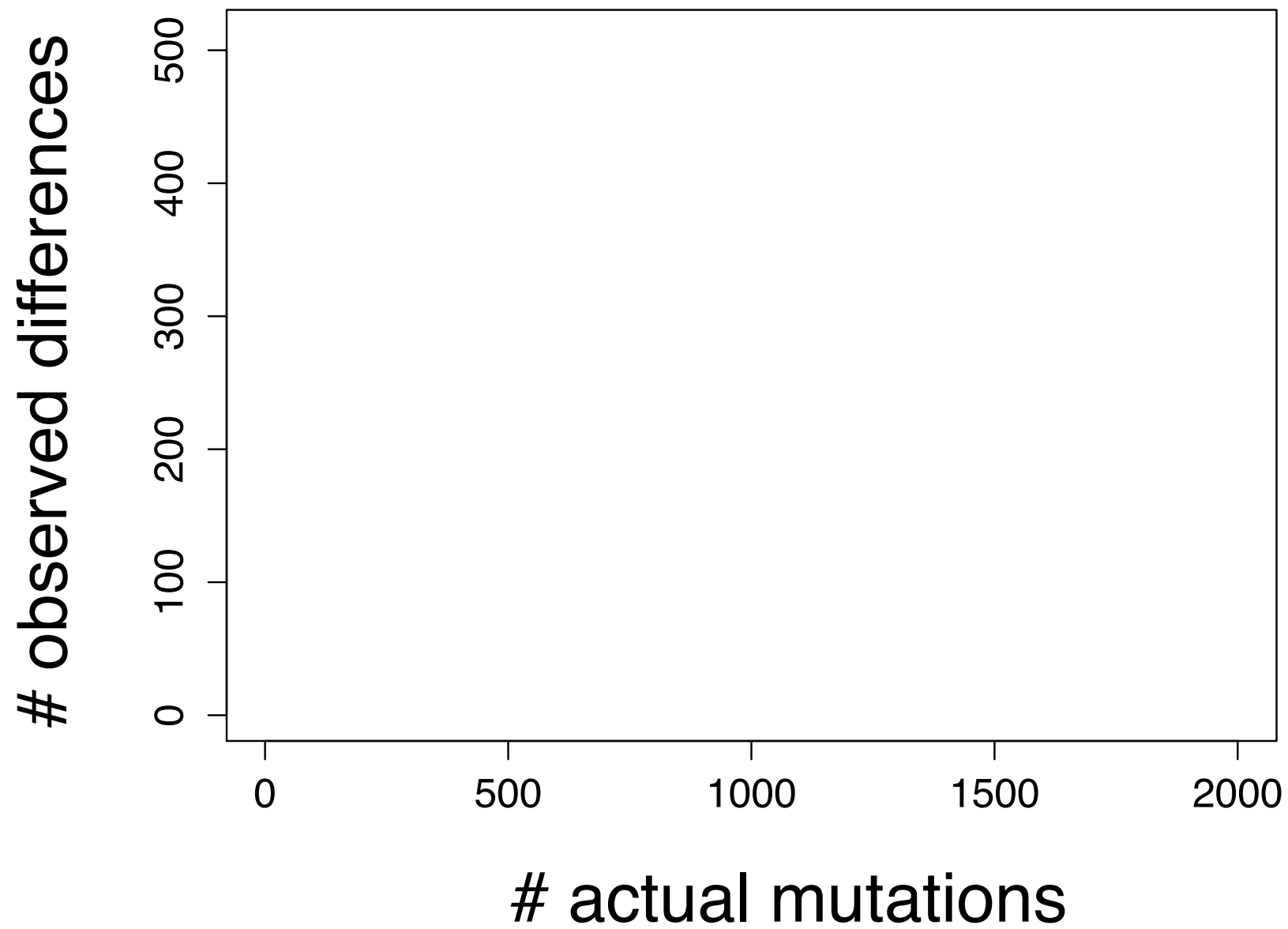
25% differences
(75% “identity”)

Problem with counting differences

		<i>actual # of substitutions</i>	<i># of observed differences</i>
→	A T C T		
→	A T C T	0	0
	G T C T	1	1
	G T C T	1	1
	C T C T	2	1
	A T C T	3	0

Let's simulate sequence evolution

- Generate a random sequence of 0 and 1 of length 1000
- Repeat 2000 times:
 - Mutate a random position in the sequence
 - Compute the number of difference between the resulting sequence and the original sequence and store this number in a table
- Plot the values stored in the table



Markov model of evolution

- Every site evolves independently, with prob. of mutation only depending on present state (no memory).
- Probabilities of mutation at a given distance are expressed by transition matrix.

$M^1 =$

↖	A	C	G	T
A	0.900	0.033	0.033	0.033
C	0.033	0.900	0.033	0.033
G	0.033	0.033	0.900	0.033
T	0.033	0.033	0.033	0.900

After “one unit” of evolution, the probability that an A mutates into a C is given by the corresponding entry in the matrix:

$$p(A \rightarrow C \mid d=1) = M^1[A \rightarrow C] = 0.033$$

$M^1 =$

↙	A	C	G	T
A	0.900	0.033	0.033	0.033
C	0.033	0.900	0.033	0.033
G	0.033	0.033	0.900	0.033
T	0.033	0.033	0.033	0.900

\times

↙	A	C	G	T
A	0.900	0.033	0.033	0.033
C	0.033	0.900	0.033	0.033
G	0.033	0.033	0.900	0.033
T	0.033	0.033	0.033	0.900

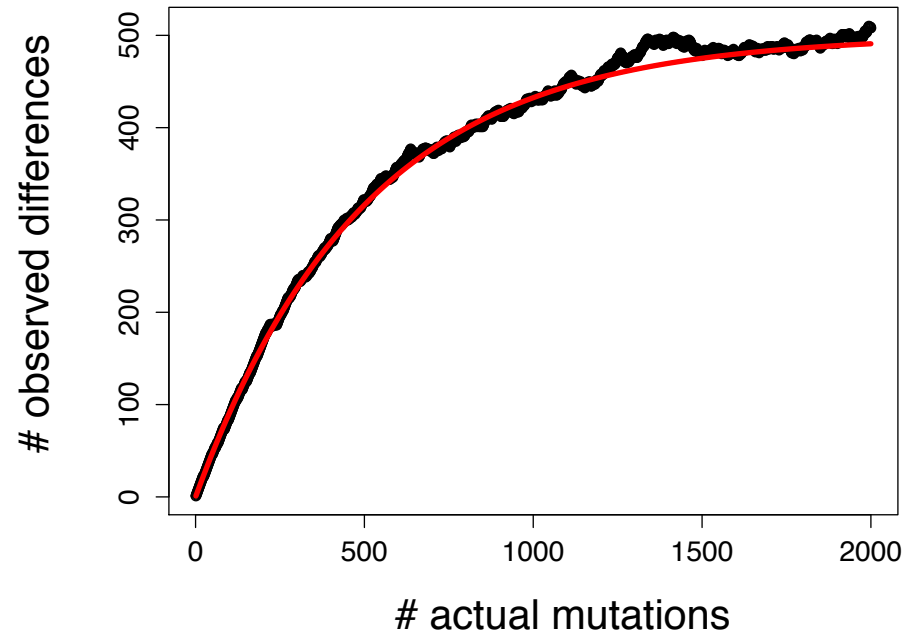
$M^2 =$

↙	A	C	G	T
A	0.813	0.062	0.062	0.062
C	0.062	0.813	0.062	0.062
G	0.062	0.062	0.813	0.062
T	0.062	0.062	0.062	0.813

$$M^2[A,A] = M^1[A \rightarrow A] * M^1[A, \rightarrow A] + \\ M^1[A \rightarrow C] * M^1[C \rightarrow A] + \\ M^1[A \rightarrow G] * M^1[G \rightarrow A] + \\ M^1[A \rightarrow T] * M^1[T \rightarrow A]$$

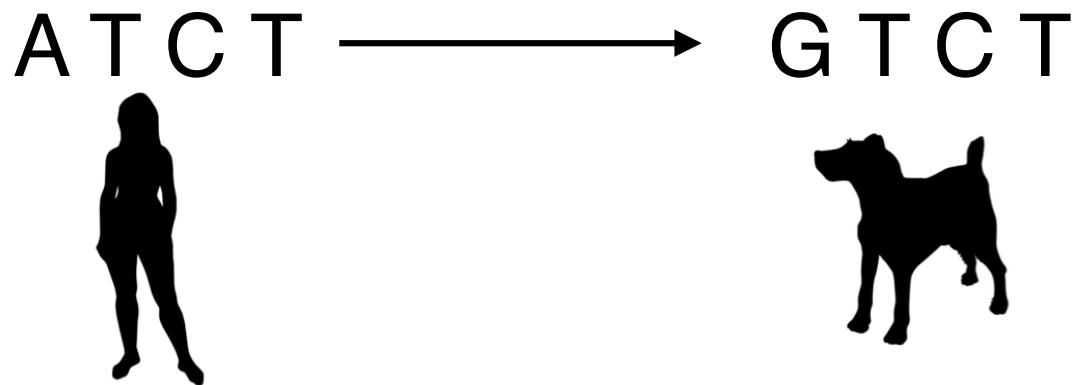
$M^\infty =$

↙	A	C	G	T
A	0.250	0.250	0.250	0.250
C	0.250	0.250	0.250	0.250
G	0.250	0.250	0.250	0.250
T	0.250	0.250	0.250	0.250



Distance estimation

- Now that we have a model and data, how can we estimate the distance?



$M^1 =$

	A	C	G	T
A	0.900	0.033	0.033	0.033
C	0.033	0.900	0.033	0.033
G	0.033	0.033	0.900	0.033
T	0.033	0.033	0.033	0.900

Let's assume that the distance is 1 “unit” of evolution.
Given the original sequence ATCT, the likelihood of observing GTCT is:

$$M^1[A,G] * M^1[T,T] * M^1[C,C] * M^1[T,T] = 0.0243$$

**is that
likely?!**

A brief extrapolation on maximum likelihood (ML) parameter estimation

The likelihood function

$$L(\text{parameter} ; \text{data}) = p(\text{data} \mid \text{parameter})$$

ML estimator: choose parameter that maximises the likelihood function!



Ronald A. Fisher

Note that $L()$ is not a probability distribution (does not sum to 1)

Another example:

Unfair coin. data: T T T T H T H

$$\text{Model: } p(x=T \mid \theta) = \theta$$

$$p(x=H \mid \theta) = 1-\theta$$

$$L(\theta; \text{data}) = \theta^* \theta^* \theta^* \theta^* (1-\theta)^* \theta^* (1-\theta)$$

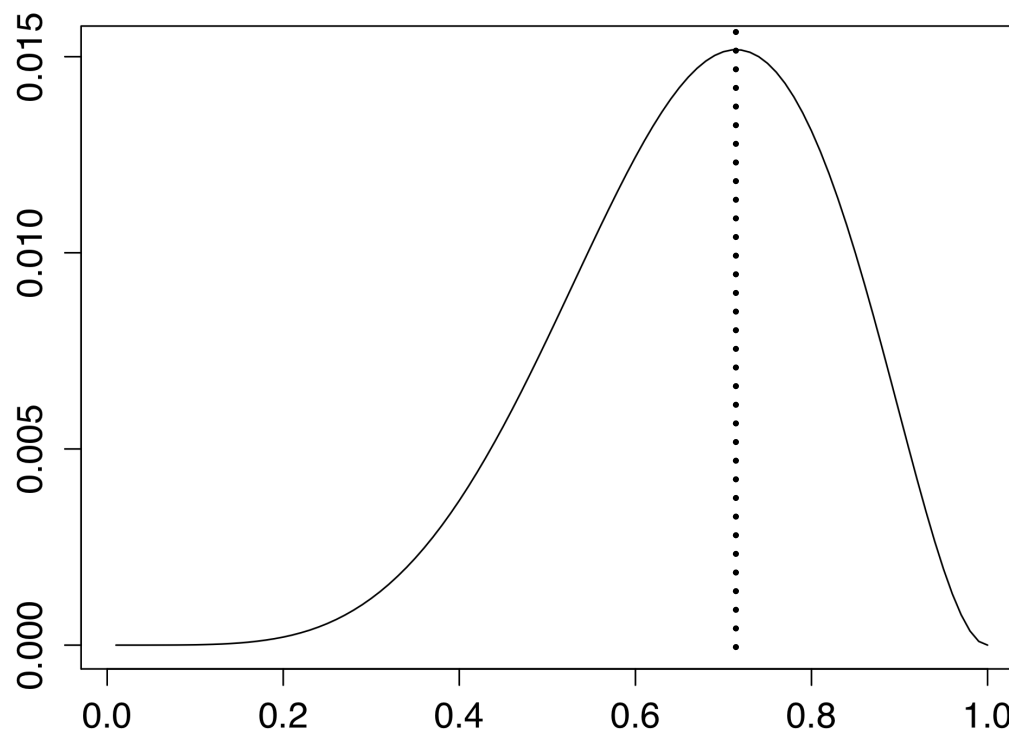
Unfair coin. data: T T T T H T H

Model: $p(x=T \mid \theta) = \theta$
 $p(x=H \mid \theta) = 1-\theta$

$$L(\theta; \text{data}) = \theta * \theta * \theta * \theta * (1-\theta) * \theta * (1-\theta) \\ = \theta^5 * (1-\theta)^2$$

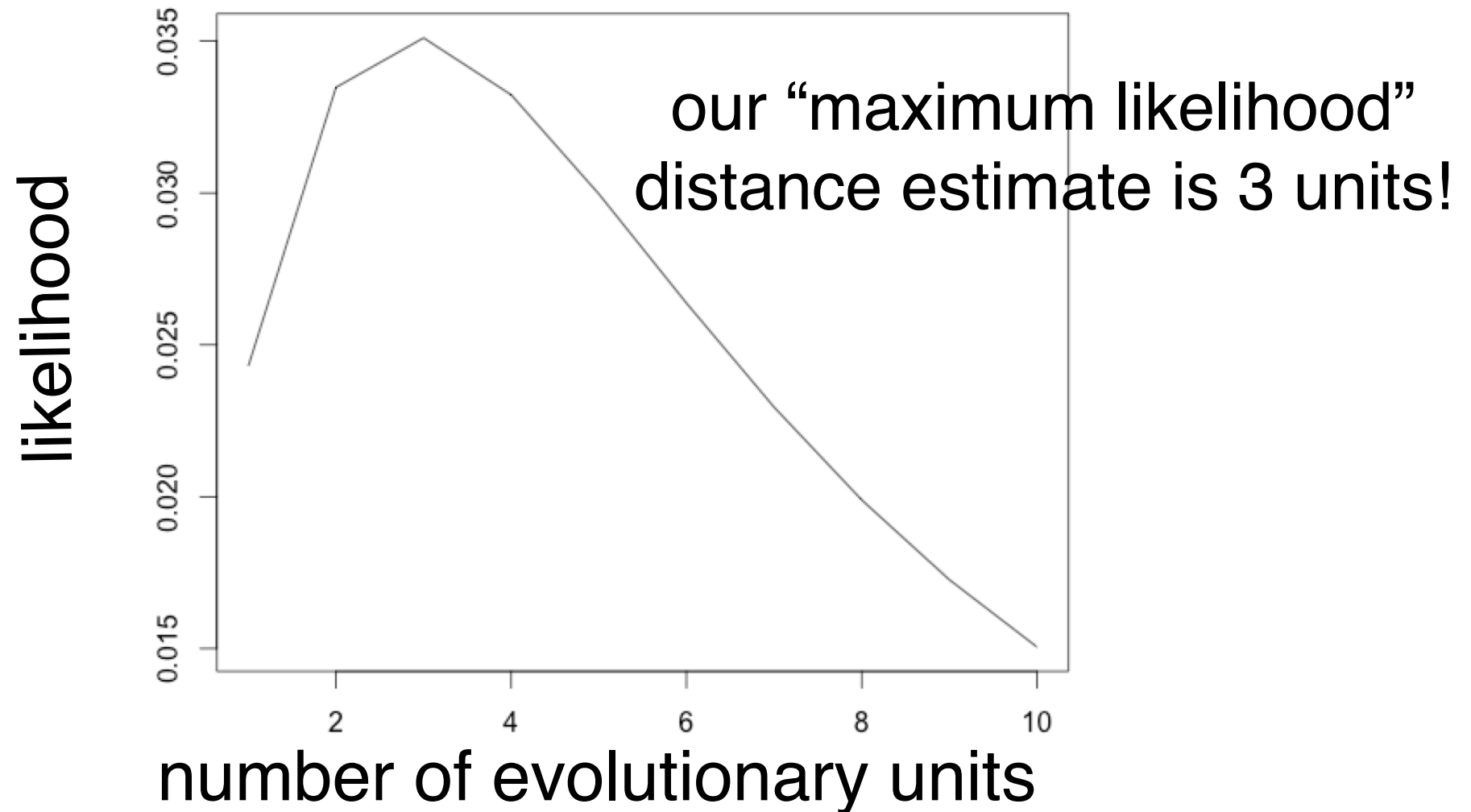
Maximise $L(\theta; \text{data})$

$$0.71 = 5/7$$

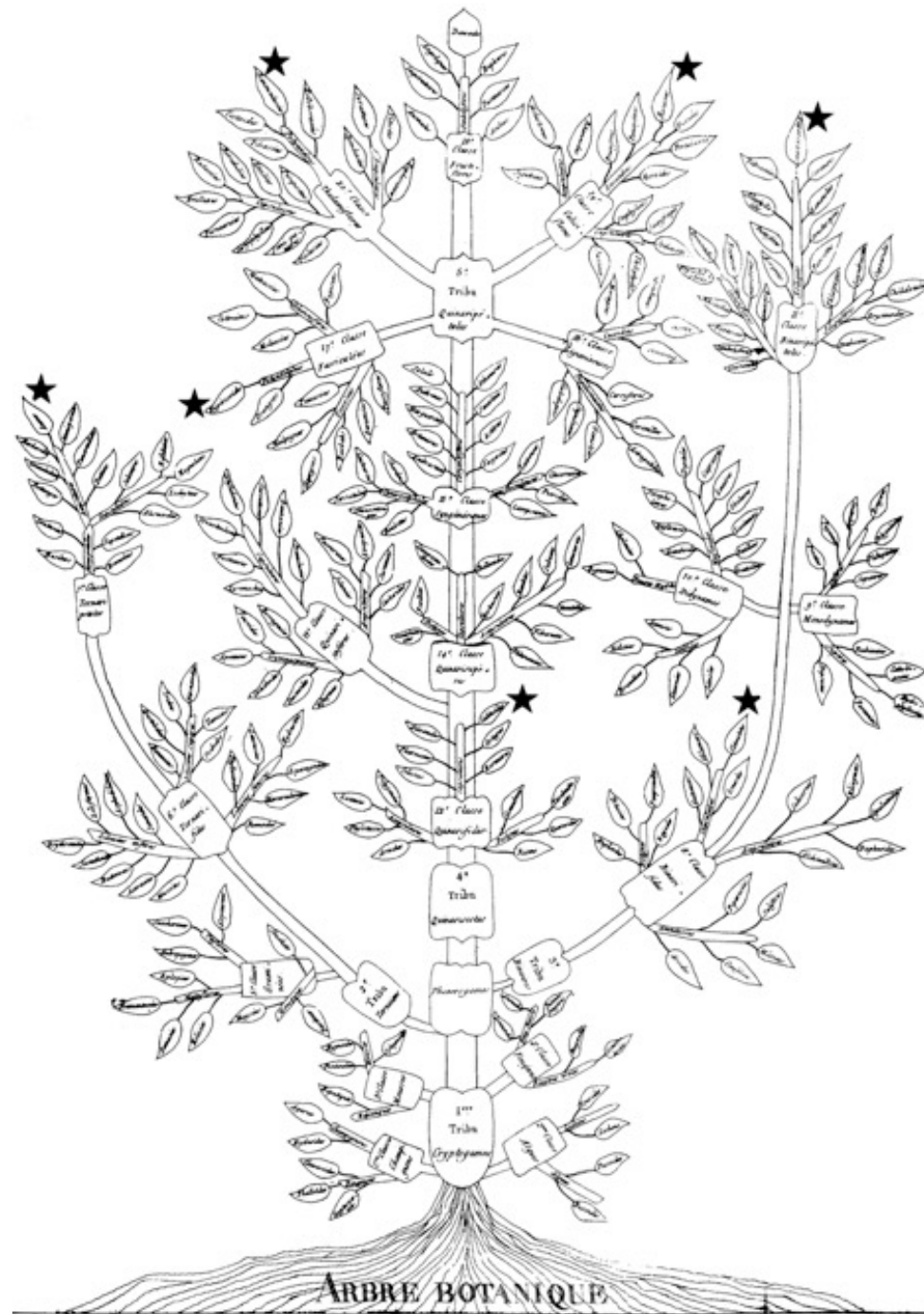


back to our example

A T C T \longrightarrow G T C T



Augustin Augier, Arbre Botanique (1801)



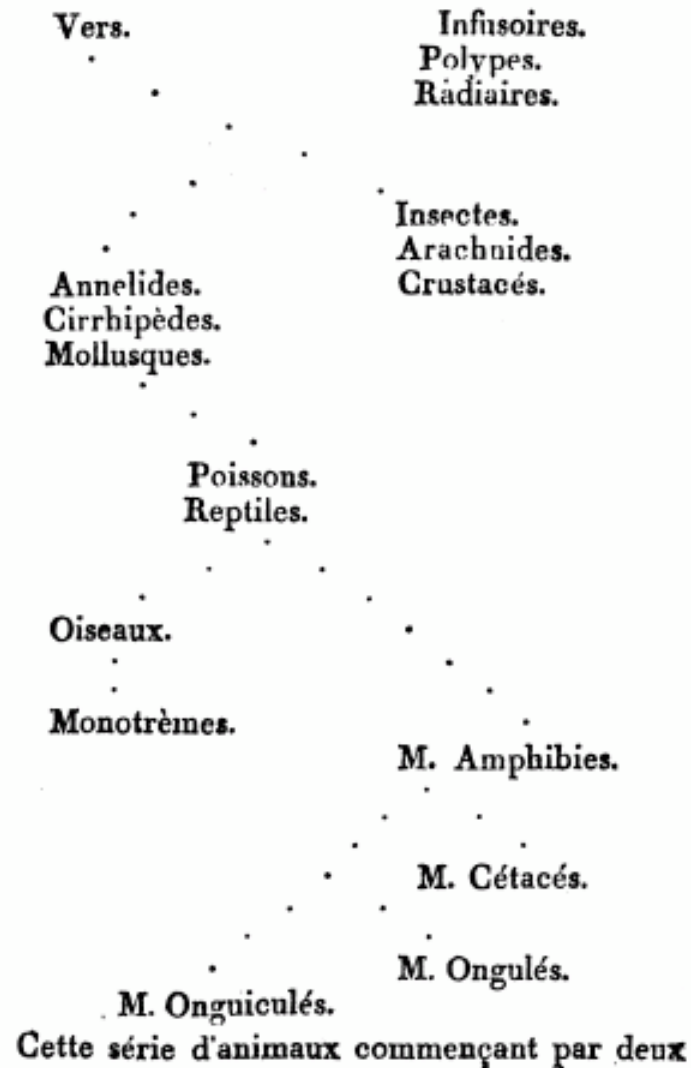
Lamarck, Philosophie Zoologique , 1809

ADDITIONS.

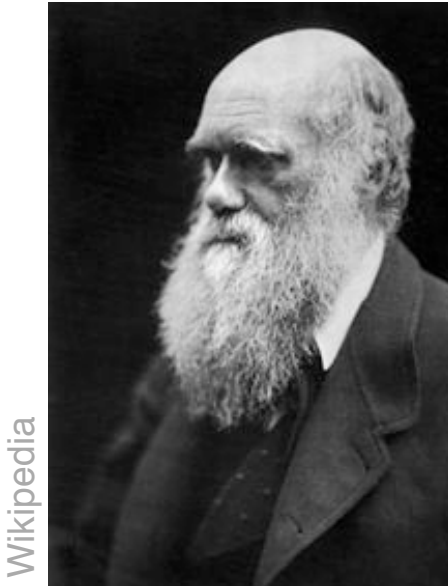
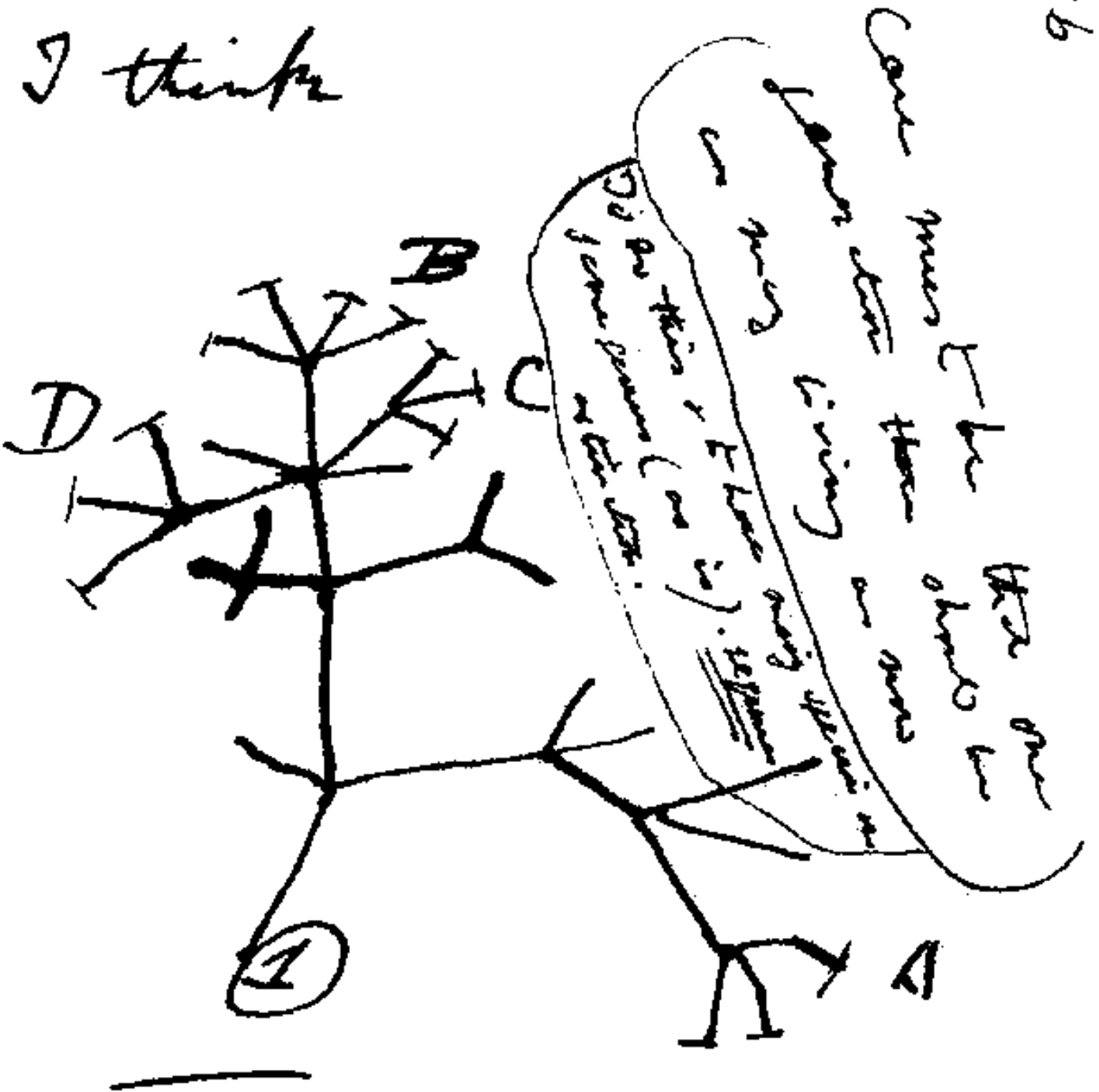
463

T A B L E A U

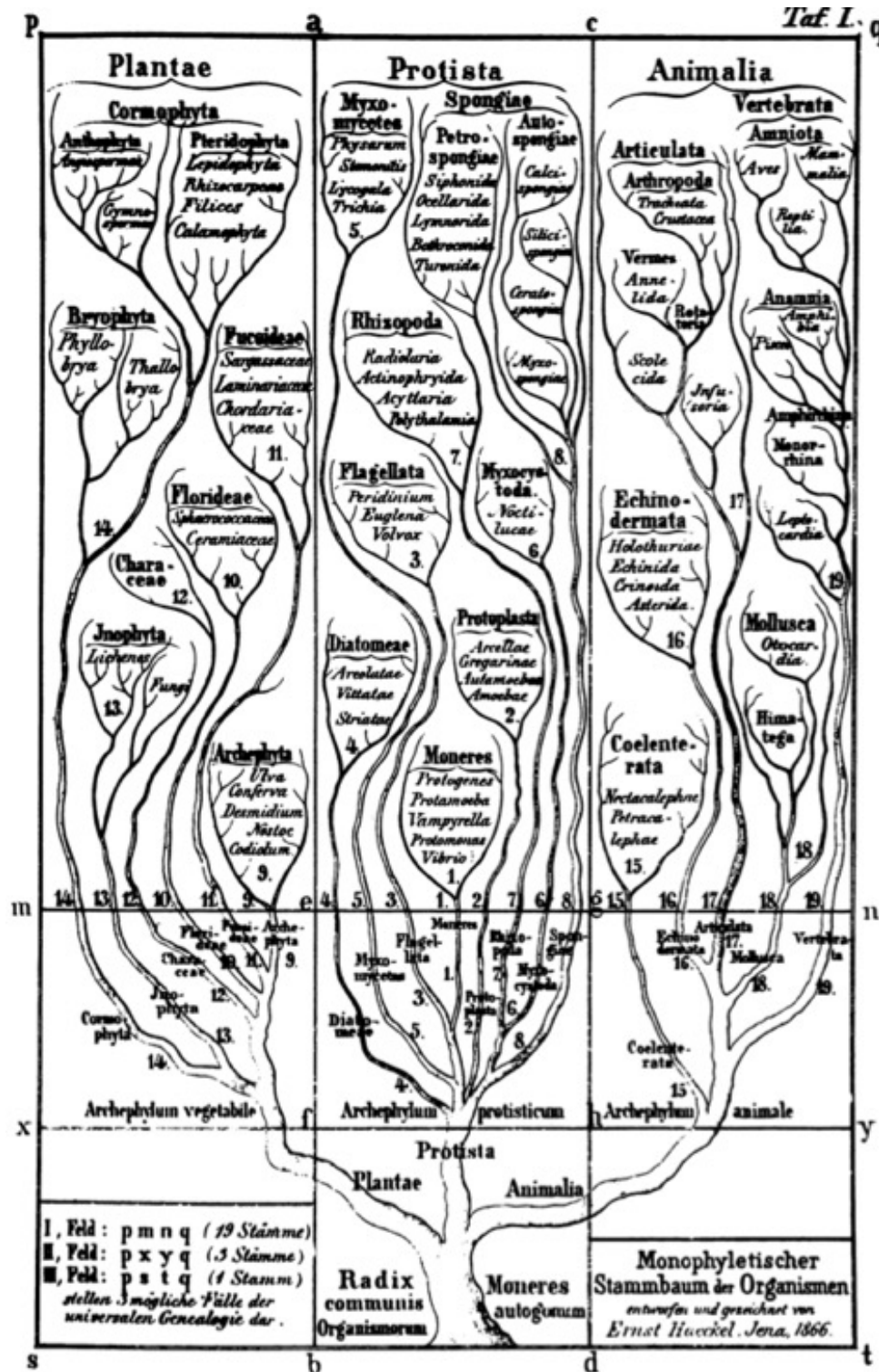
Servant à montrer l'origine des différens animaux.



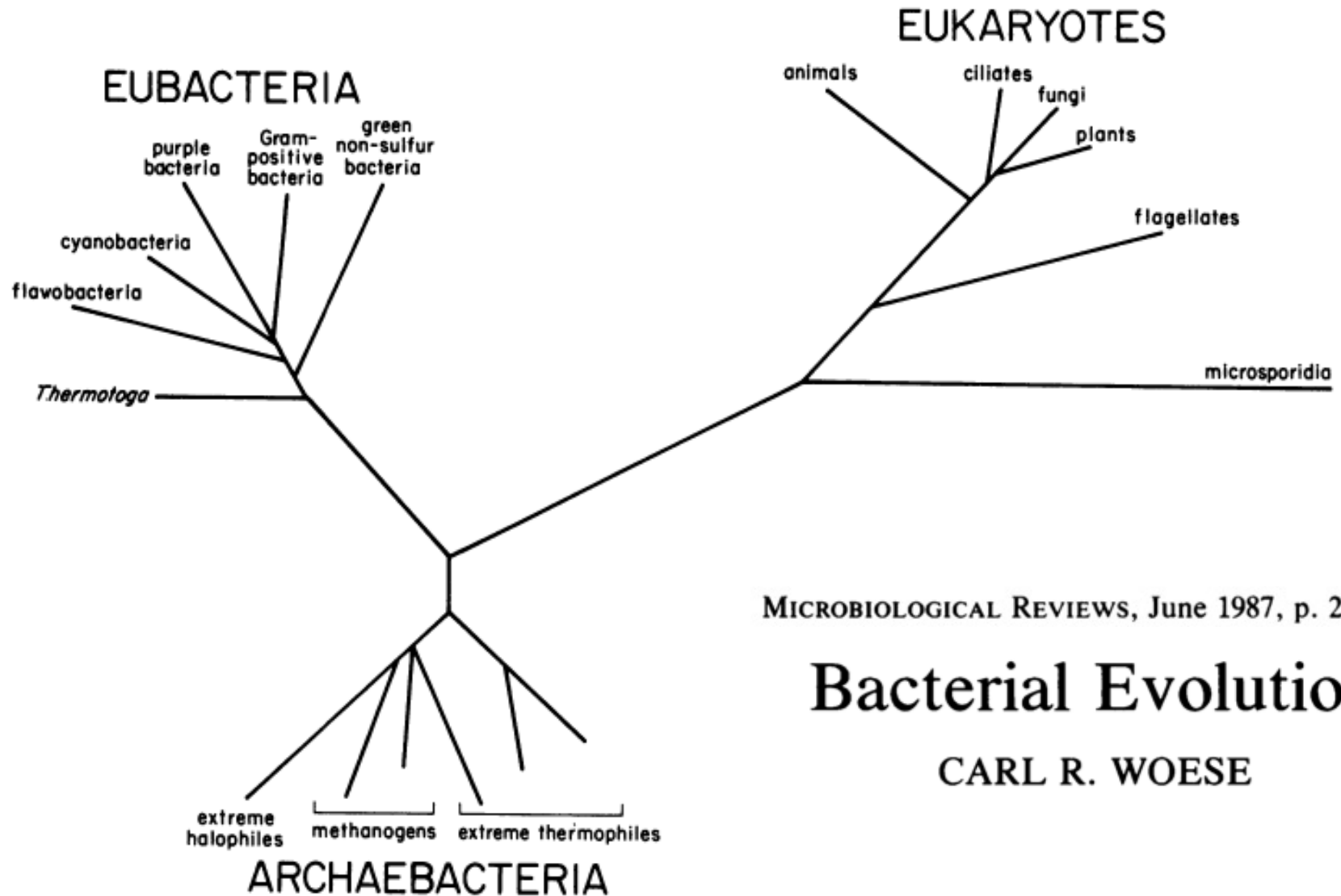
Darwin, Notebook B, 1837



Wikipedia



16S rRNA was used by Woese (1987) to group early life forms into three kingdoms



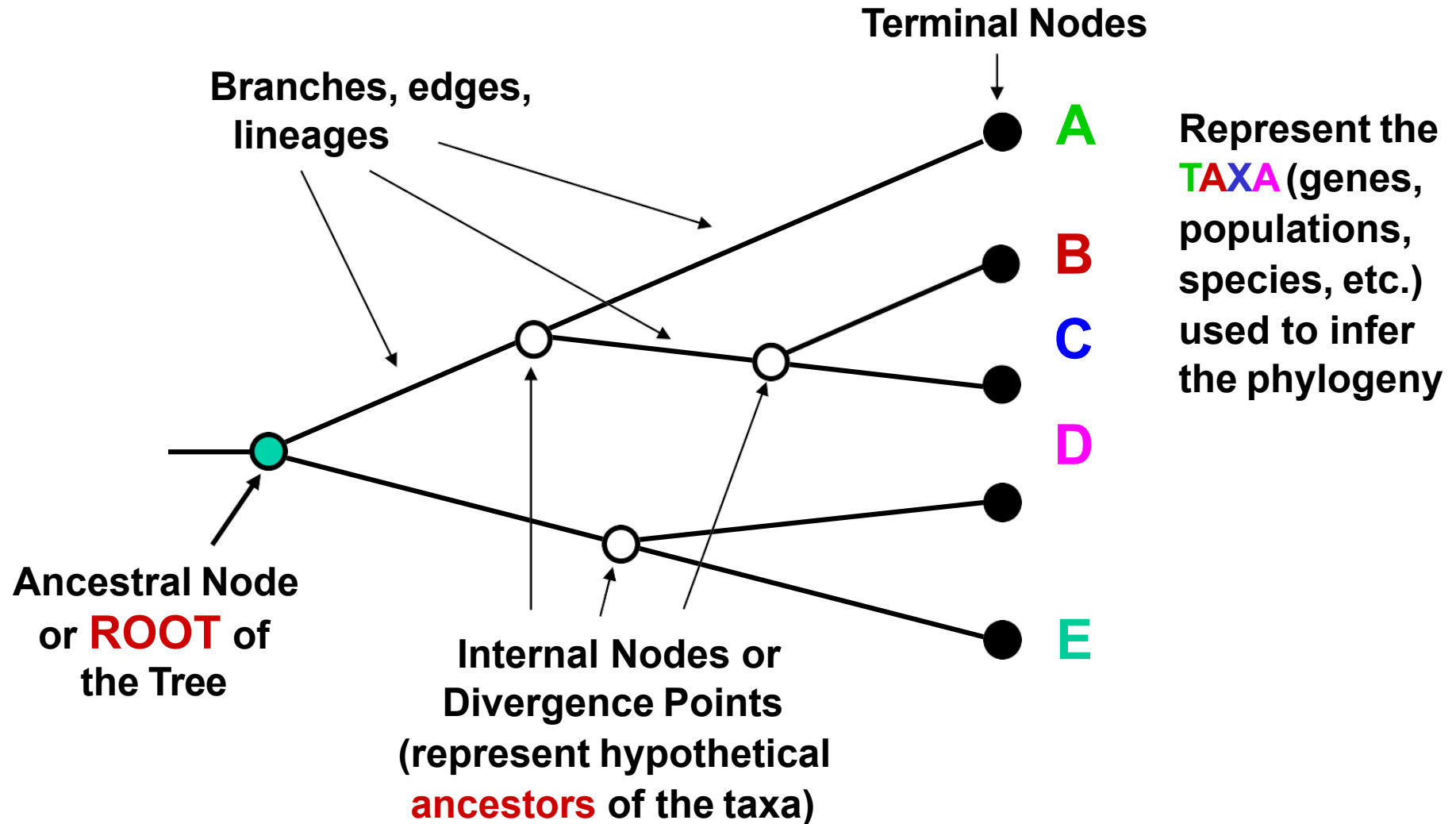
MICROBIOLOGICAL REVIEWS, June 1987, p. 221-271

Bacterial Evolution

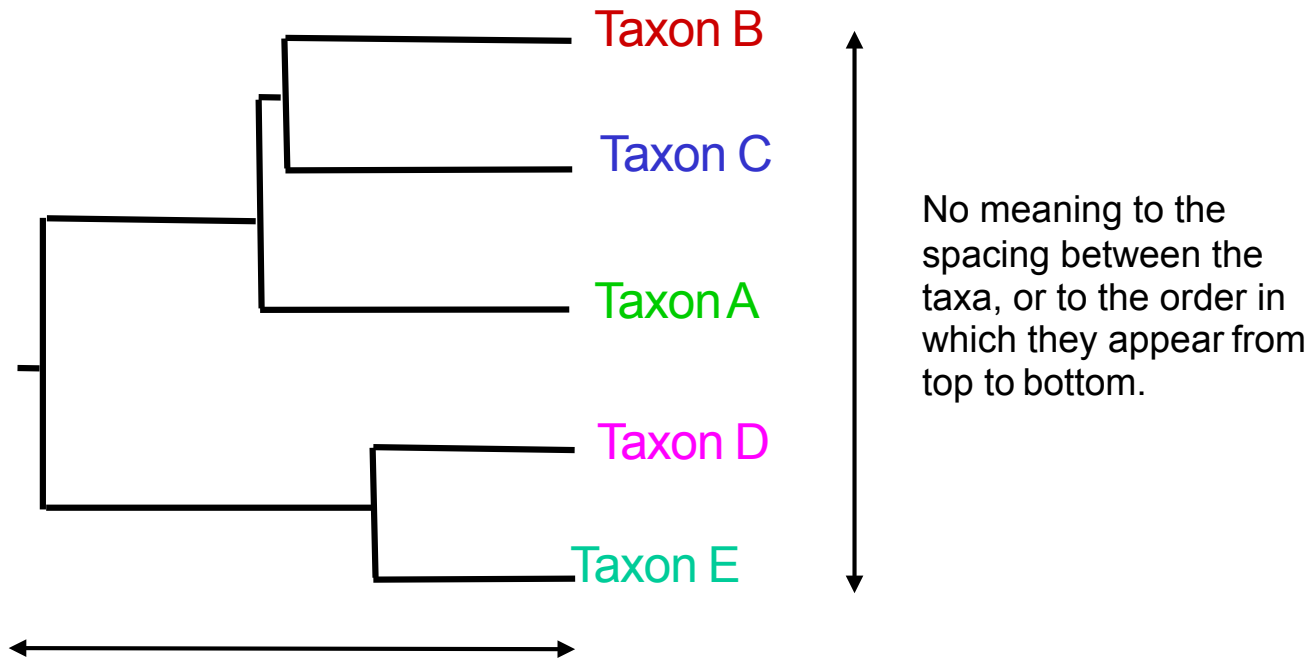
CARL R. WOESE

Tree terminology and “tree thinking”

Common Phylogenetic Tree Terminology



Phylogenetic trees diagram the *evolutionary relationships* between the **taxa**



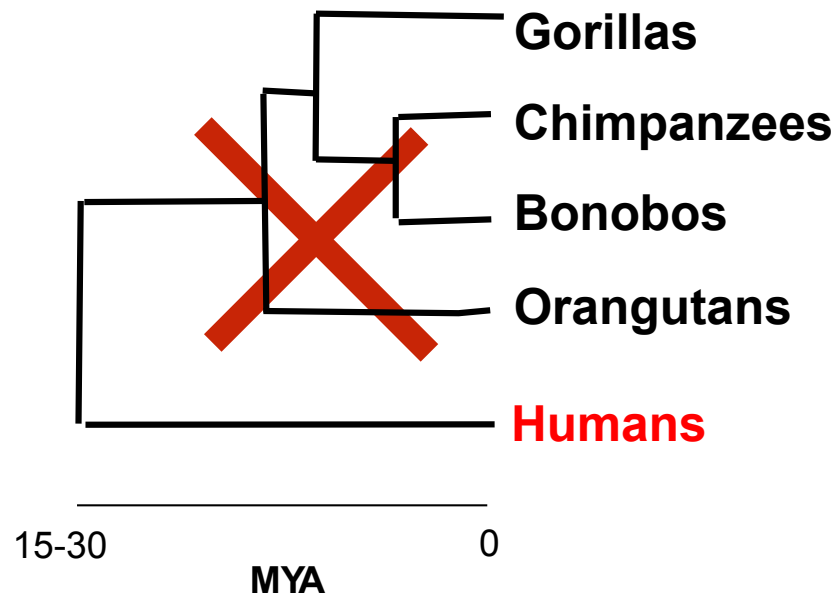
This dimension either can have no scale (for 'cladograms'), can be proportional to genetic distance or amount of change (for 'phylograms' or 'additive trees'), or can be proportional to time (for 'ultrametric trees' or true evolutionary trees).

$((A,(B,C)),(D,E))$ = The above phylogeny as nested parentheses

These say that **B** and **C** are more closely related to each other than either is to **A**, and that **A**, **B**, and **C** form a **clade** that is a **sister group** to the clade composed of **D** and **E**. If the tree has a time scale, then **D** and **E** are the most closely related.

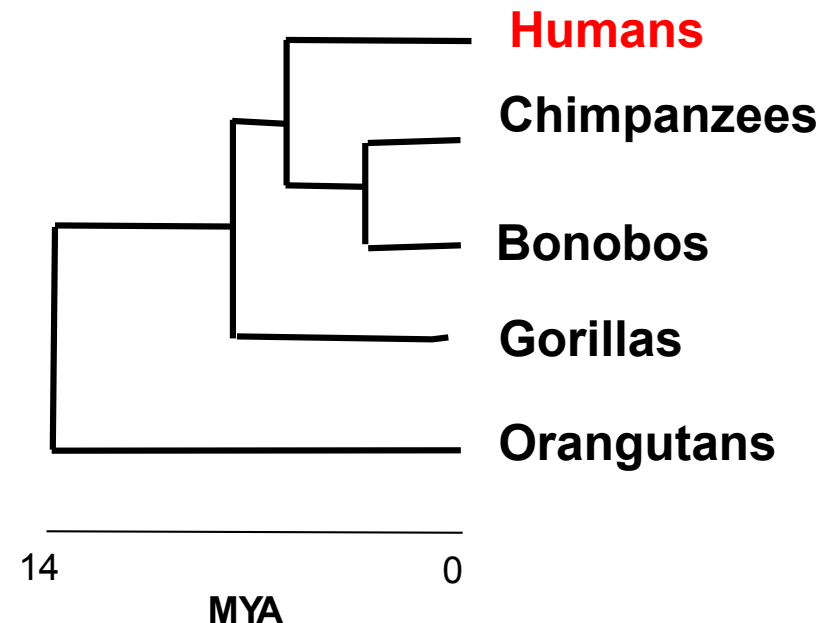
Which species are the closest living relatives of modern humans?

morphological tree



The **pre-molecular view** was that the great apes (chimpanzees, gorillas and orangutans) formed a clade separate from humans, and that humans diverged from the apes at least 15-30 MYA.

mitochondrial DNA

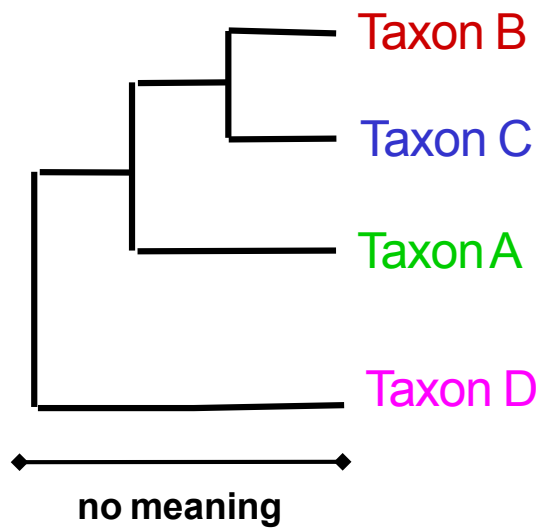


Mitochondrial DNA, most nuclear DNA-encoded genes, and DNA/DNA hybridization all show that bonobos and chimpanzees are related more closely to humans than either are to gorillas.

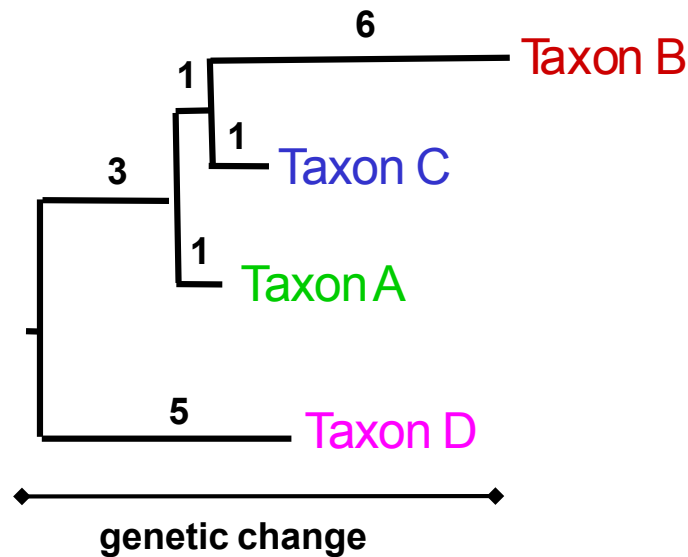
Three types of trees



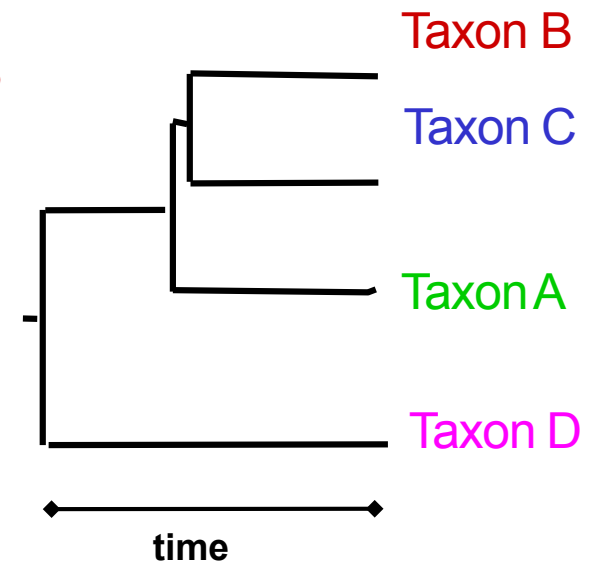
Cladogram



Phylogram

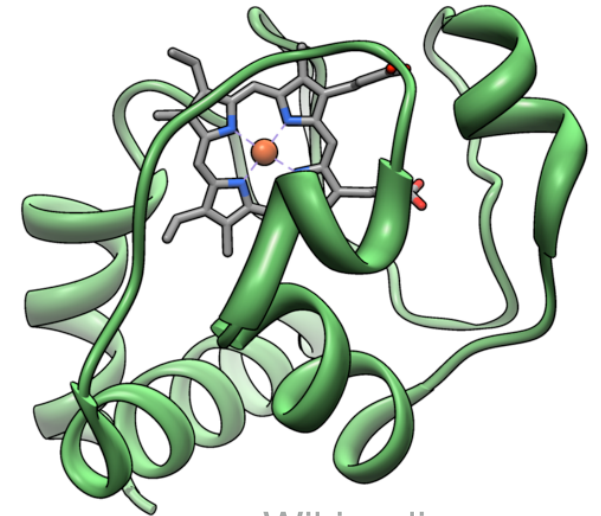
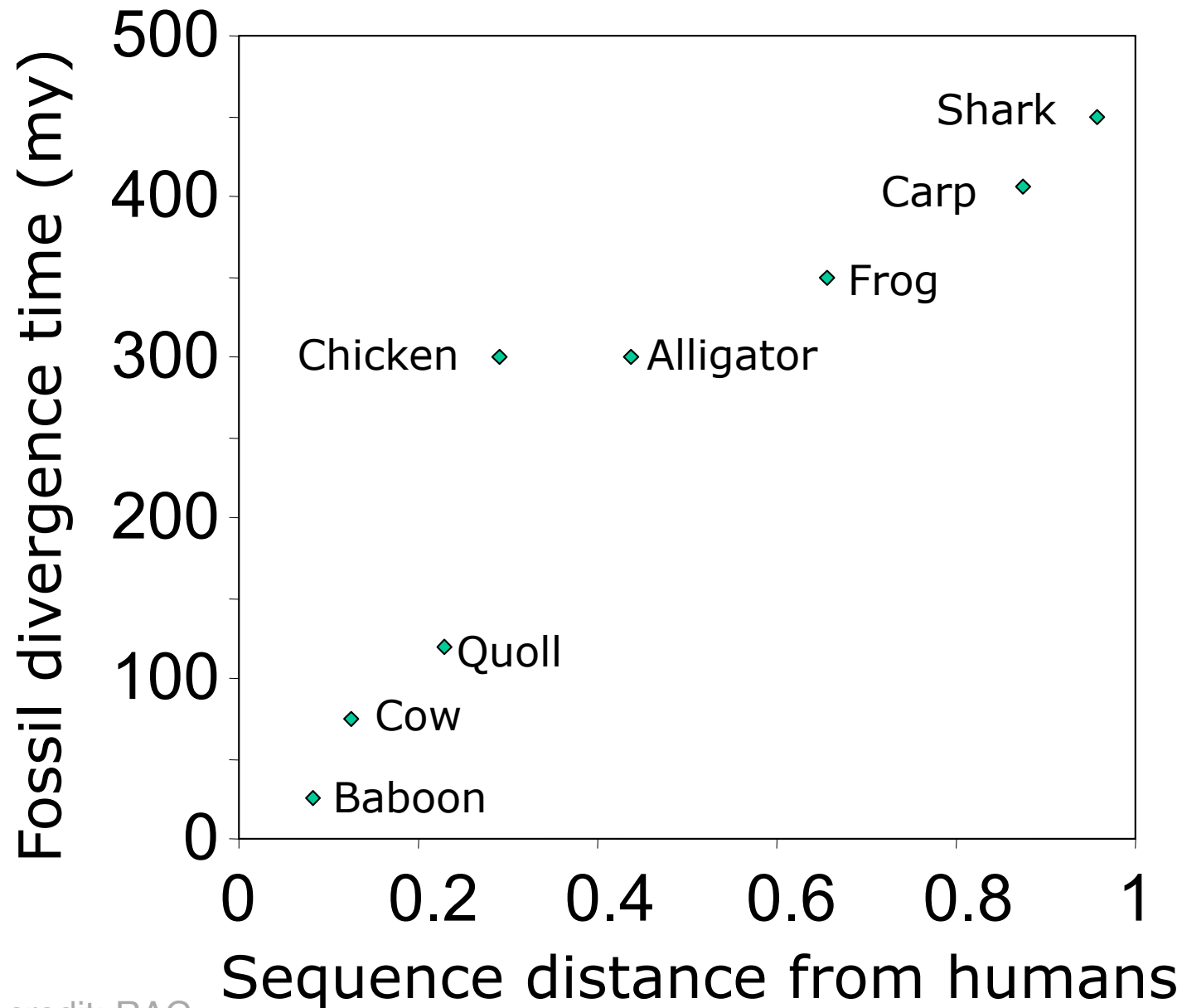


Ultrametric tree

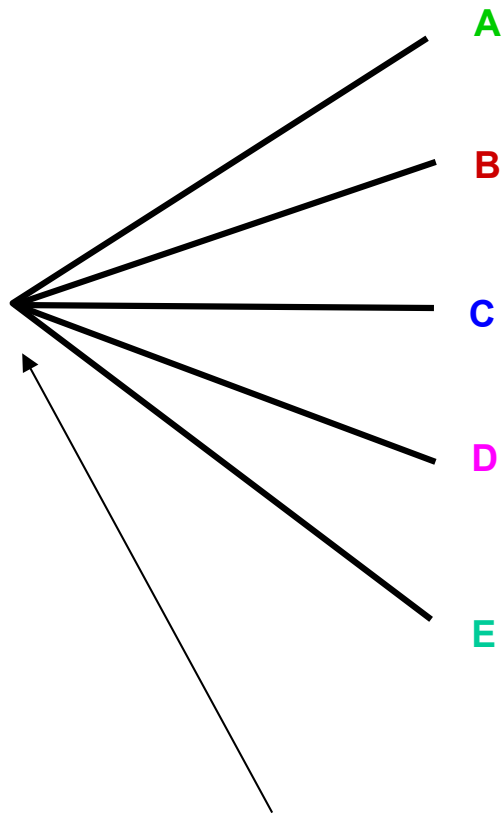


All show the same evolutionary relationships, or branching orders, between the taxa.

Evidence for the Molecular Clock: Cytochrome c

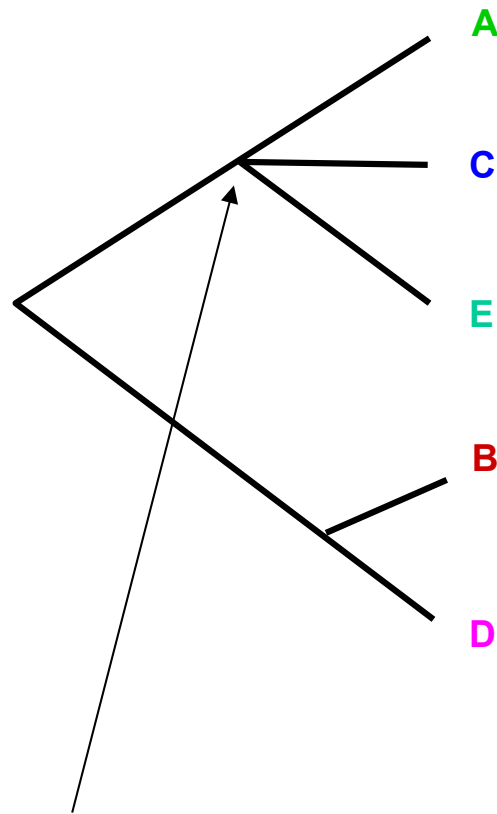


Completely unresolved
or "star" phylogeny

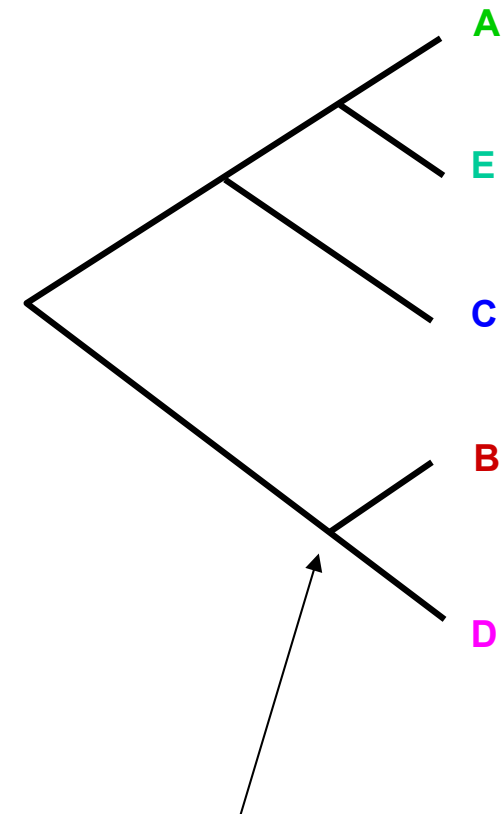


Polytomy or **multifurcation (trifurcation)**

Partially resolved
phylogeny

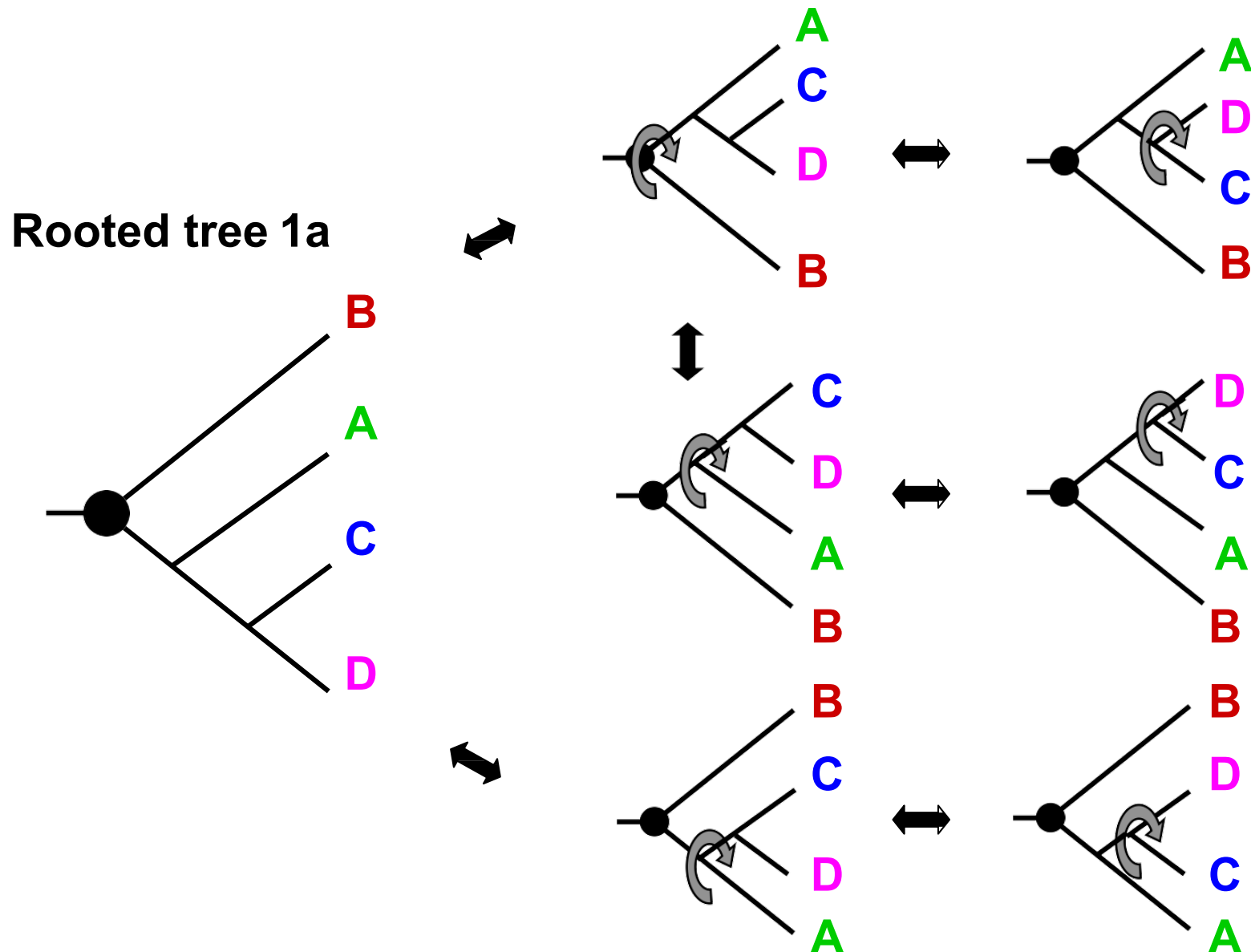


Fully resolved,
bifurcating phylogeny



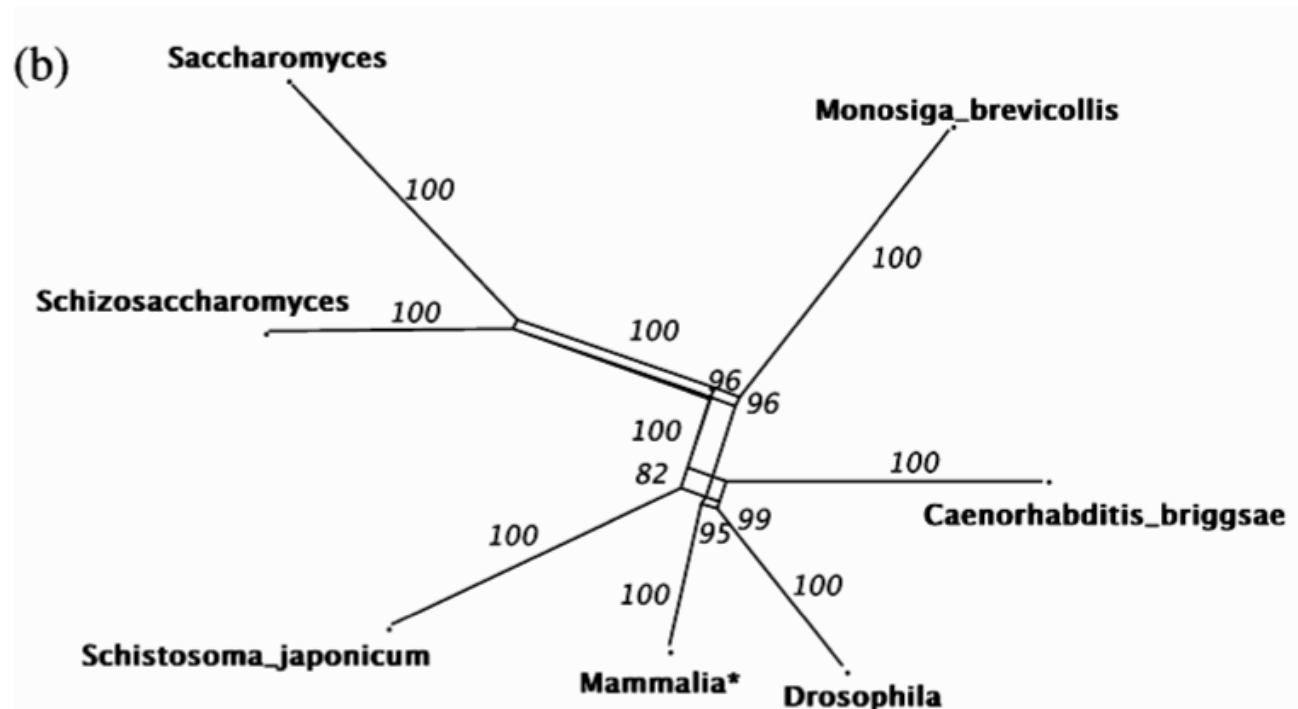
A bifurcation

All of these rearrangements show the same evolutionary relationships between the taxa



Limits of the tree representation

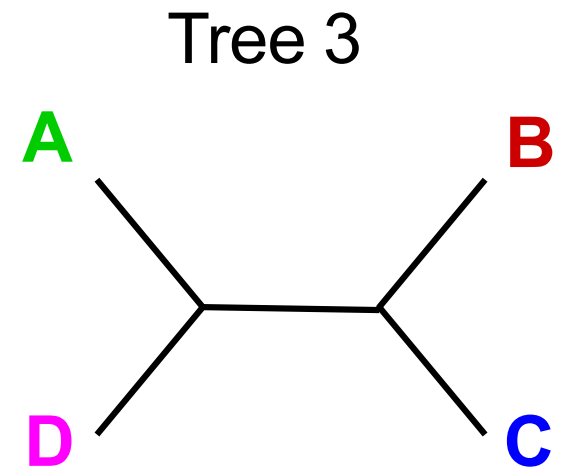
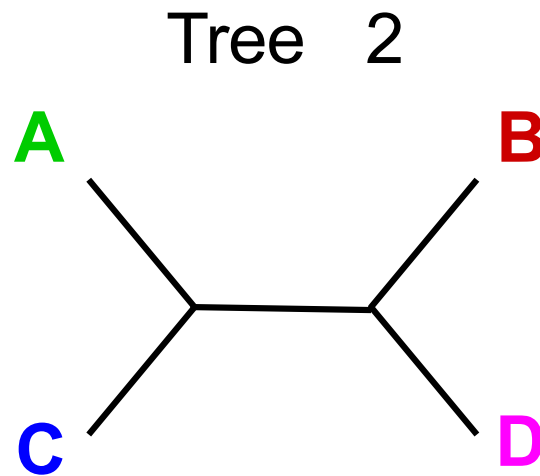
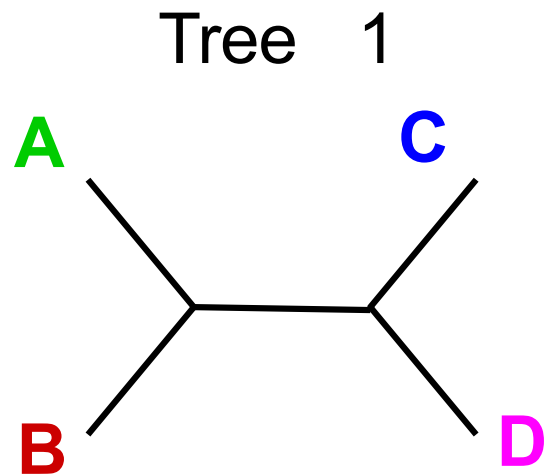
- Some events, such as hybridization, recombination, or combinations of lateral gene transfers, are poorly represented by trees.




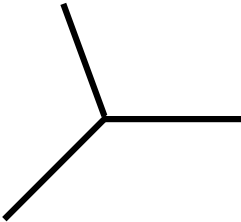
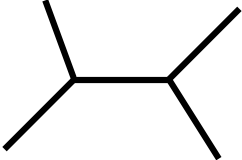
concatenated alignment of 146 genes, and ML distances under a JTT + F + Γ model.

How to infer trees?

There are three possible unrooted trees
for four taxa (A, B, C, D)



**How many branches are
there in an unrooted
bifurcating tree of n taxa?**

				
# taxa	2	3	4	n
# branches	1	3	5	$2n-3$

How many topologies?

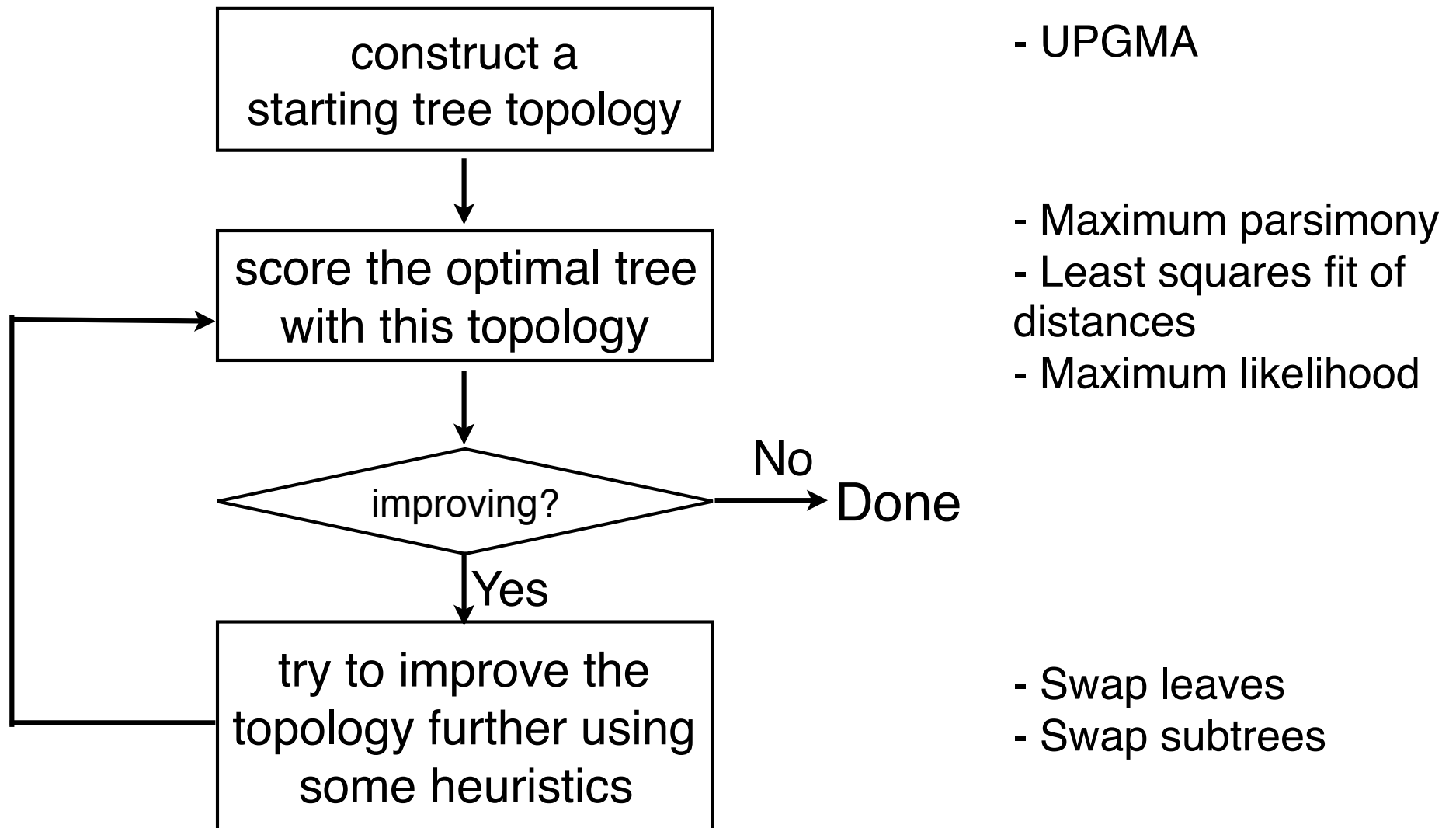
**Number of
"taxa"**

3

**Number of binary trees
Unrooted Rooted**

1

General Scheme to Build Phylogenetic Trees



Distance matrix

Recall that we have learned how to estimate the evolutionary distance between pairs of sequences:









	Mouse	Rat	Human	Swine	Chimp
Mouse		0.12	0.38	0.28	0.38
Rat	0.12		0.32	0.45	0.52
Human	0.38	0.32		0.38	0.08
Swine	0.28	0.45	0.38		0.33
Chimp	0.38	0.52	0.08	0.33	

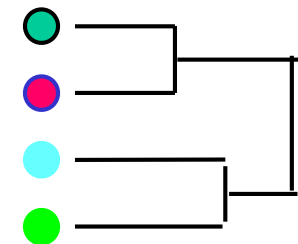
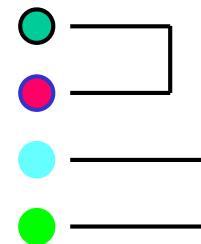
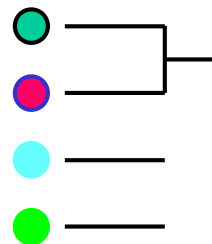
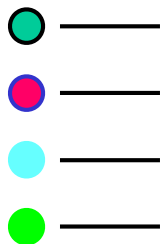
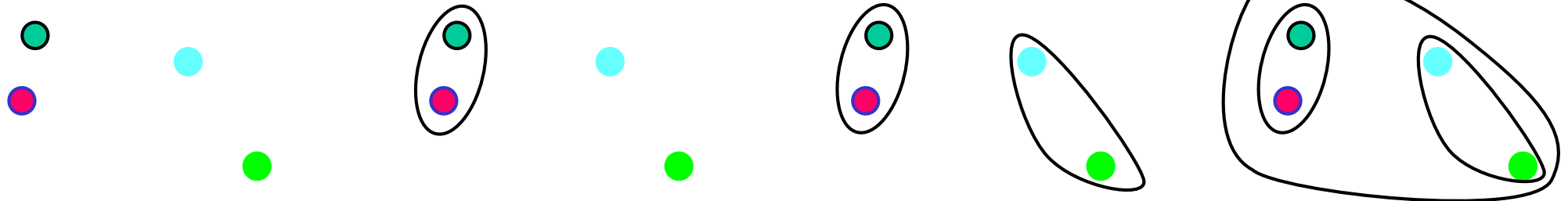
UPGMA

(Unweighted pair group method using arithmetic averages)

Recursively group
the closest two
remaining leaves









distance [mutations/site]

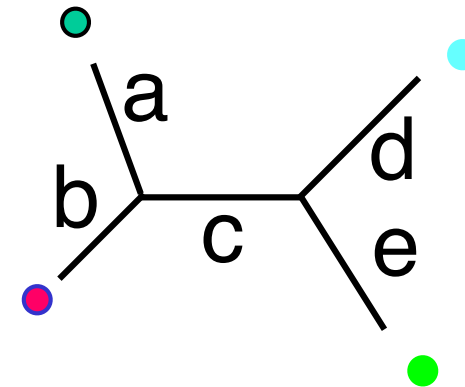
				
		0.1	0.3	0.4
			0.3	0.3
				0.2
				



Distance Trees as Scoring Scheme

distance [mutations/site]

				
		0.1	0.3	0.4
			0.3	0.3
				0.2
				



$$\begin{aligned}
 a+b &= 0.1 & b+c+d &= 0.3 \\
 a+c+d &= 0.3 & b+c+e &= 0.3 \\
 a+c+e &= 0.4 & d+e &= 0.2
 \end{aligned}$$

5 unknown

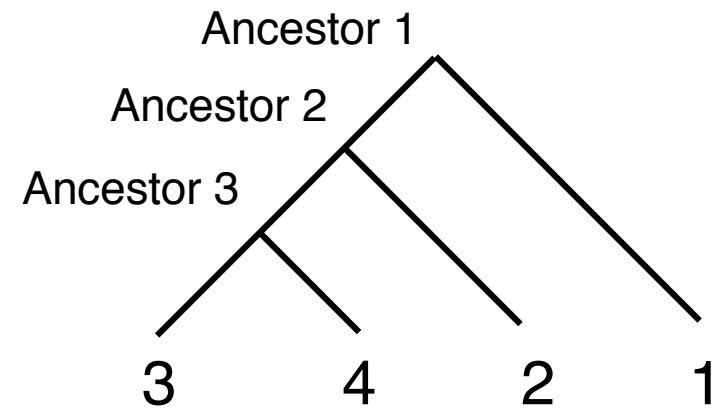
6 equations

→ overdetermined
→ minimise error

Maximum Parsimony

- Occam's Razor: the simplest explanation is the likeliest.
- Scoring scheme: minimum number of change in (discrete) characters.

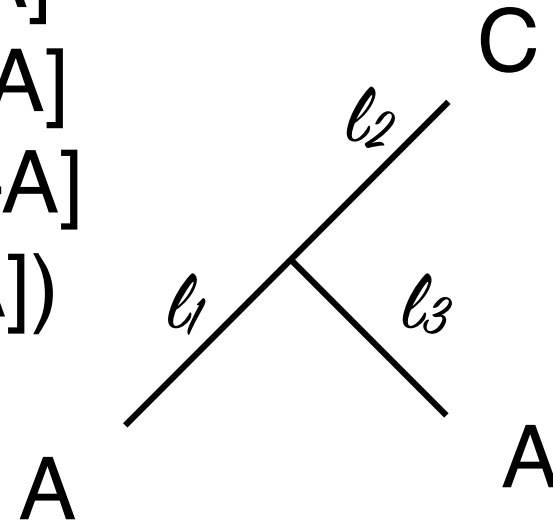
	Number of feet	Tail?	Favorite food	Can fly?
Species 1	0	Y	Carnivore	No
Species 2	4	Y	Herbivore	No
Species 3	2	Y	Herbivore	Yes
Species 4	6	Y	Herbivore	Yes
Ancestor 1	2	Y	Carnivore	No
Ancestor 2	2	Y	Herbivore	No
Ancestor 3	2	Y	Herbivore	Yes



Maximum Likelihood



The best tree is the one that maximizes the probability that the observed sequences would result **IF** the tree were correct.

$$\begin{aligned} \text{likelihood} = f(A)^* (\\ & M^I[A \rightarrow A] * M^{II}[A \rightarrow C] * M^{III}[A \rightarrow A] \\ & + M^I[A \rightarrow C] * M^{II}[C \rightarrow C] * M^{III}[C \rightarrow A] \\ & + M^I[A \rightarrow G] * M^{II}[G \rightarrow C] * M^{III}[G \rightarrow A] \\ & + M^I[A \rightarrow T] * M^{II}[T \rightarrow C] * M^{III}[T \rightarrow A]) \end{aligned}$$



Note: here we arbitrarily start from the bottom left taxon (which has an A) as the “root” of the tree, but the likelihood is the same no matter what starting point we choose. This is a property of our Markov model, which is called “reversible”.

Discussion on methods

		
Distance	<ul style="list-style-type: none">- Fast & scalable- Statistically consistent (converges to true tree if the model is correct)	<ul style="list-style-type: none">- Does not use all information available optimally
Parsimony	<ul style="list-style-type: none">- Fast- Intuitive	<ul style="list-style-type: none">- Statistically inconsistent- Lowly regarded in the phylogenetic community
Likelihood	<ul style="list-style-type: none">- Statistically consistent- Statistically efficient- Highly regarded in the phylogenetic community	<ul style="list-style-type: none">- Slow

Confidence

Measuring confidence with the Bootstrap

Our data is limited, representing (infinitesimally) small fraction of an ideal, infinite set
What is the uncertainty due to our limited data?

Scenario: take 100 same-size sets of data from infinite set

Calculate tree for each set

See what is consistent across trees

Bootstrap value: what fraction of all trees have a given node

Measuring confidence with the Bootstrap

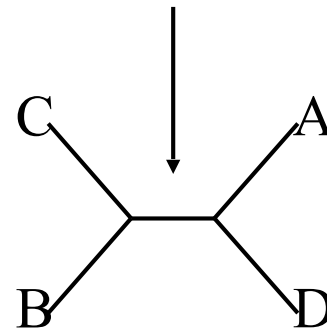
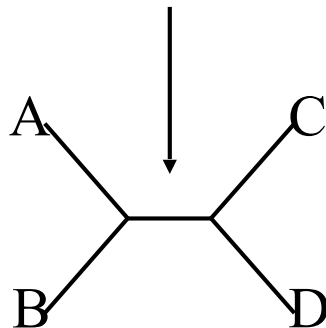
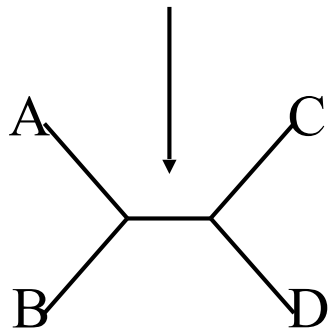
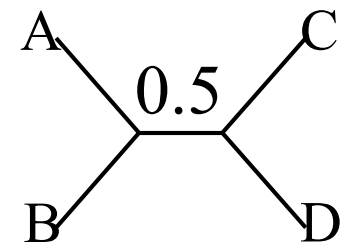
But we don't have access to infinite set!

Best we can do: use the set we have to represent the sets we don't have: **Bootstrapping**

Data
A: **A**L**T**F**C**G
B: **N**L**T**F**C**G
C: **A**L**S**F**R**G
D: **N**L**S**F**R**G

Replicate 1
A: **L**C**G**C**A**L
B: **L**C**G**C**N**L
C: **L**R**G**R**A**L
D: **L**R**G**R**N**L

Replicate 2
A: **A**T**F**A**L**F
B: **N**T**F**N**L**F
C: **A**S**F**A**L**F
D: **N**S**F**N**L**F



Measuring confidence with the Bootstrap

But we don't have access to infinite set!

Best we can do: use the set we have to represent the sets we don't have: **Bootstrapping**

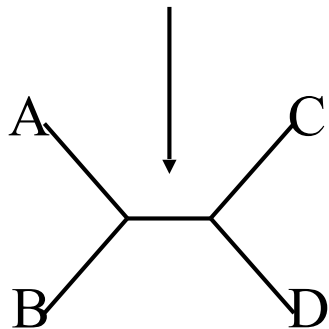
Data

A: ALTFCG

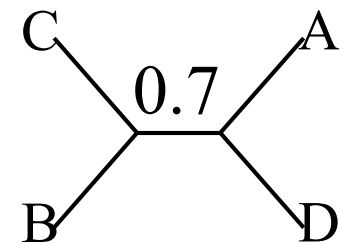
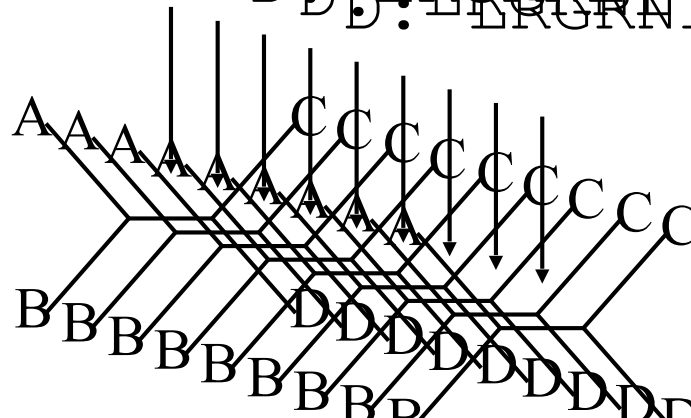
B: NLTFCG

C: ALSFRG

D: NLSFRG



Replicate



Questions?



<http://lab.dessimoz.org>



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