# Scrum Open

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| **Percentage:** | 100% |
| **Duration:** | 00:06:44 |
| **Date started:** | Wed 12 Apr '23 11:23 |
| **Date finished:** | Wed 12 Apr '23 11:29 |

**Feedback**
Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,
Ken Schwaber

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all questions          30 correct          0 incorrect          0 bookmarked

## Question 1 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

**(choose the best answer)**

○ **A.** The Developers.

○ **B.** The Scrum Master, the project manager, and the Developers

○ **C.** The Product Owner and all stakeholders.

◉ **D.** The Product Owner and the Developers.                    ✓

> **Feedback**
> During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

## Question 2 of 30

Who is required to attend the Daily Scrum?

**(choose the best answer)**

- ⦿ **A.** The Developers.                                                                                  ✅
- ◯ **B.** The Developers and Product Owner.
- ◯ **C.** The Scrum Team.
- ◯ **D.** The Developers and Scrum Master.
- ◯ **E.** The Scrum Master and Product Owner.

> **Feedback**
> Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

## Question 3 of 30

Who is on the Scrum Team?

**(choose the best three answers)**

- ✅ **A.** Developers.     ✅
- ☐ **B.** Project Manager.
- ✅ **C.** The Scrum Master.     ✅
- ✅ **D.** The Product Owner.     ✅

**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

## Question 4 of 30

Upon what type of process control is Scrum based?

**(choose the best answer)**

- ○ **A.** Defined
- ◉ **B.** Empirical    ✅
- ○ **C.** Complex
- ○ **D.** Hybrid

**Feedback**
Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

## Question 5 of 30

**True or False:** Scrum has a role called "project manager."

- ○ True
- ◉ False    ✅

**Feedback**
A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

## Question 6 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

**(choose the best answer)**

A. The Scrum Master

B. The Product Owner ✅

C. The Developers

D. The Project Manager

> **Feedback**
> The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

## Question 7 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

**(choose the best answer)**

A. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. ✓

B. To gather status and progress information to report to management.

C. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.

D. To make sure every team member answers the three questions.

**Feedback**
The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

**Question 8 of 30**

What is the typical size for a Scrum Team?

**(choose the best answer)**

○ **A.** 7 plus or minus 2.

○ **B.** Minimum of 7.

○ **C.** 9.

⦿ **D.** 10 or fewer.                                                    ✓

**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

## Question 9 of 30

Which statement best describes Scrum?

**(choose the best answer)**

○ **A.** A complete methodology that defines how to develop software.

○ **B.** A defined and predictive process that conforms to the principles of Scientific Management.

○ **C.** A cookbook that defines best practices for software development.

◉ **D.** A framework for creating complex products in complex environments.  ✓

> **Feedback**
> Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

## Question 10 of 30

Which statement best describes a Product Owner's responsibility?

**(choose the best answer)**

○ **A.** Keep stakeholders from distracting the Developers.

○ **B.** Directing the Developers.

○ **C.** Managing the project and ensuring that the work meets the commitments to the stakeholders.

◉ **D.** Optimizing the value of the work the Scrum Team does.                    ✓

> **Feedback**
> The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

## Question 11 of 30

When might a Sprint be abnormally cancelled?

**(choose the best answer)**

○   **A.** When the sales department has an important new opportunity.

●   **B.** When the Sprint Goal becomes obsolete.      ✅

○   **C.** When it becomes clear that not everything will be finished by the end of the Sprint.

○   **D.** When the Developers feel that the work is too hard.

> **Feedback**
> A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

## Question 12 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

**(choose the best three answers)**

☐ **A.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.

☑ **B.** Stakeholders attend the Daily Scrum to check on the Scrum Team's progress. ✅

☑ **C.** The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration. ✅

☐ **D.** The Developers are collaboratively selecting their own work during the Sprint.

☑ **E.** The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog. ✅

☐ **F.** The Developers have all the skills they need to create a valuable, useful Increment.

> **Feedback**
> - The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
> - During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
> - Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

## Question 13 of 30

When does a Sprint conclude?

**(choose the best answer)**

○ **A.** When all the tasks are completed by the Developers.

◉ **B.** When the Sprint Retrospective is complete.                                  ✓

○ **C.** When all Product Backlog items meet their Definition of Done.

○ **D.** When the Product Owner decides enough has been delivered to meet the Sprint Goal.

**Feedback**

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

## Question 14 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

**(choose the best answer)**

A. During the Daily Scrum.

B. Whenever a team member can accommodate more work.

C. Never. The entire Scrum Team is accountable for creating value every Sprint. ✅

D. At the Sprint Planning Event.

**Feedback**
All members of the Scrum Team share in the accountability for creating value every Sprint.

## Question 15 of 30

When does the next Sprint begin?

**(choose the best answer)**

○ **A.** When the Product Owner is ready.

○ **B.** Next Monday.

○ **C.** Immediately following the next Sprint Planning.

◉ **D.** Immediately after the conclusion of the previous Sprint.  ✓

> **Feedback**
> A new Sprint starts immediately after the conclusion of the previous Sprint.

## Question 16 of 30

**True or False:** It is mandatory that the product Increment be released to production at the end of each Sprint.

○ True

◉ False  ✓

> **Feedback**
> The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

## Question 17 of 30

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

**(choose the best answer)**

⦿ **A.** Enough so that each Product Backlog item they select meets the Definition of Done.    ✅

◯ **B.** Analysis, design, programming, testing and documentation.

◯ **C.** As much as it can fit into the Sprint.

◯ **D.** All development work and at least some testing.

> **Feedback**
> The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

## Question 18 of 30

Who creates the Definition of Done?

**(choose the best answer)**

   ○  **A.** The Product Owner since they are responsible for the product's success.

   ●  **B.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.   ✅

   ○  **C.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.

   ○  **D.** The Scrum Master since they are responsible for the productivity of the Developers.

> **Feedback**
> If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

## Question 19 of 30

What does it mean to say that an event has a timebox?

**(choose the best answer)**

○ **A.** The event must take at least a minimum amount of time.

○ **B.** The event must happen at a set time.

◉ **C.** The event can take no more than a maximum amount of time.    ✓

○ **D.** The event must happen by a given time.

> **Feedback**
> Timeboxed events are events that have a maximum duration.

## Question 20 of 30

**True or False:** The purpose of a Sprint is to produce a valuable and useful Increment of working product.

◉ True    ✓

○ False

> **Feedback**
> The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

## Question 21 of 30

Who has the final say on the order of the Product Backlog?

**(choose the best answer)**

- **A.** The Product Owner. ✅
- **B.** The CEO.
- **C.** The Scrum Master.
- **D.** The Developers.
- **E.** The Stakeholders.

> **Feedback**
> The Product Owner is the sole person responsible for ordering the Product Backlog.

**Question 22 of 30**

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

**(choose the best answer)**

    ◯  **A.** It depends.

    ◯  **B.** Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

    ◉  **C.** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. ✅

> **Feedback**
> The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

## Question 23 of 30

The timebox for the Sprint Review is:

**(choose the best answer)**

**A.** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. ✓

**B.** 4 hours and longer as needed.

**C.** 2 hours.

**D.** As long as needed.

**E.** 1 day.

> **Feedback**
> Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

**Question 24 of 30**

Which statement best describes the Sprint Review?

**(choose the best answer)**

○ **A.** It is a mechanism to control Developer activity during a Sprint.

○ **B.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

⦿ **C.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. ✅

**Feedback**
Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

## Question 25 of 30

Which Scrum events are timeboxed?

**(choose the best three answers)**

- ☑ **A.** Sprint Planning. ✅
- ☐ **B.** Refinement.
- ☑ **C.** Sprint Review. ✅
- ☐ **D.** Sprint Testing.
- ☐ **E.** Release Testing.
- ☐ **F.** Release Retrospective.
- ☑ **G.** Sprint Retrospective. ✅

> **Feedback**
> The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

## Question 26 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

**(choose the best answer)**

- ○   **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.

- ○   **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.

- ○   **C.** Management may feel less anxious.

- ⦿   **D.** All of the above.       ✅

## Question 27 of 30

What is the function or purpose of Management in Scrum?

**(choose the best answer)**

○ **A.** Identify and remove people that are not working hard enough.

◉ **B.** Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.  ✓

○ **C.** Monitor the progress of the Developers on the Scrum Team.

○ **D.** Continually monitor staffing levels of the Scrum Team.

> **Feedback**
> Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

## Question 28 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

**(choose the best answer)**

○ **A.** Ensure that all 3 questions have been answered.

○ **B.** All answers apply.

○ **C.** Lead the discussions of the Developers.

○ **D.** Facilitate in a way that ensures each team member has a chance to speak.

◉ **E.** Teach the Developers to keep the Daily Scrum within the 15 minute timebox. ✅

> **Feedback**
> The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

## Question 29 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

**(choose the best answer)**

○ **A.** During the Daily Scrum.

○ **B.** At the Sprint Planning event.

○ **C.** Whenever a team member can accommodate more work.

● **D.** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. ✓

**Feedback**
The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

## Question 30 of 30

The timebox for a Daily Scrum is?

**(choose the best answer)**

     ⦿   **A.** 15 minutes.                        ✅

     ○   **B.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.

     ○   **C.** 4 hours.

     ○   **D.** Two minutes per person.

     ○   **E.** The same time of day every day.

> **Feedback**
> The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.