* Belal Abu Shawish 120140562 Q1) day 12 : - Rule 1 (Tain) O (tomollow is lain) = 0.5 = [] O(tomollow is lain I today is vain) = LS X O(tomollow is lain) $= 2.5 \times 1 = 2.5$ P(tom. is lash | today is lash) = 2.5 = [0.71] Rule 2 O (tom. is dly) = 0.5 = 1 O (tom. is dig / today is dig) = NS x o (tom. is dig) BM= = 0.4 X 1 = 0.4 P(tom. is dy | today is dy) = 0.4 = [0.29] - tomostow is fain = 0.71 tomovlow is dy = 0.29

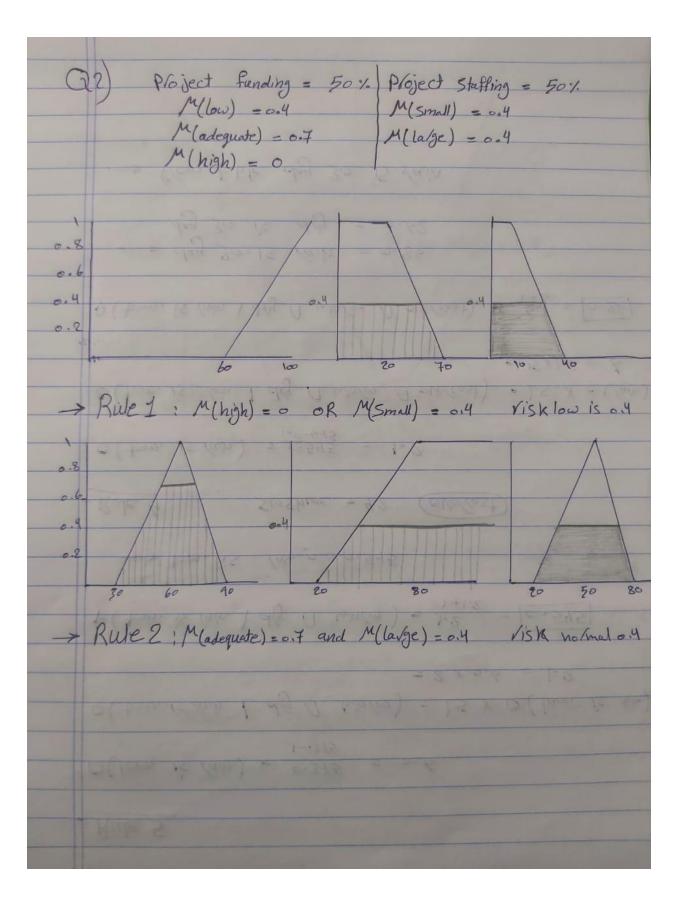
Rule 3 Painfall = 4.8 (high) o (tom. is dig) = 0.29 = 0.41 O(tom. is dy I today is fain A fainfall is low) = LN x0(dy) = 1x0.41 = 0.41 P (tom. is dry 1 today is rain 1 fainfall islow) = 0.41 = 0.29 Rule 4 temp. avg. = 5.9+10 = 8 Walm O (tom. is dy) = 0.29 = 0.41 O (tom. is dig I fan 1 low 1 clod) = LN x 0 (tom. isde = 1 x 0.41 = 0.41 P(tom. is dy 1 fain 1 low 1 dod) = 0.41 = [0.29] - Rule 5 O (tom. is fain) = 0.71 = 2.45 O (tom. is fain I d/y 1 walm) = LN x 0 (tour, is fain) = 0.9 \times 2.45 = 2.2 P(tom. is fail | dy 1 warm) = 2.2 = [0.69] -> tom. is fain = 0.69

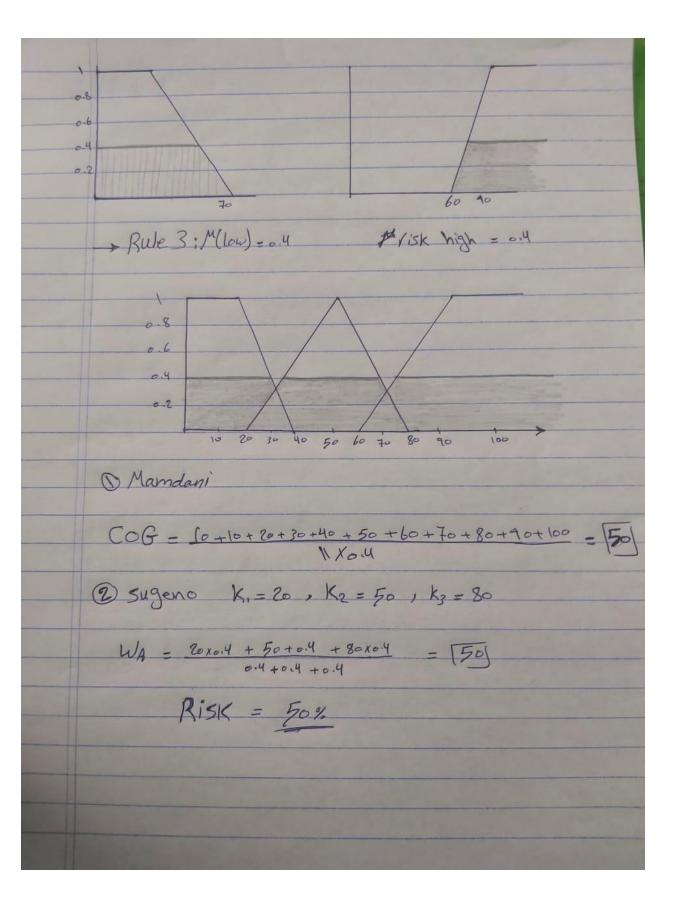
Rule 6 Sunshine = 7.1 (not overcast) 0 (tom. is lain) - 0.69 = 2.2 O (tome is fain I dly A walm A overcast) = LN x o (rain) P(tom. is rain I dry Newsm Novelcast) = 2.2 = [0.69] day 13 is fain = 0.69

day 13 is dy = 0.29 - From table day 13 is dy. day 29: - Rule 1 (dry) O(tom. is fair) = 0.5 = 1 0 (tom, is fain I today is fain) = LN x 0 (tom, is fain) = 0.6 x 1 = 0.6 P (tom. is lain | today is lain) = 0.6 = [0.375] -- tom. is lain = 0.375

Rule 2 O (tom. is dy) = 0.5 = 1 O (tom. isdy I today is dly) = LS x o (tom. is dly) P (tom. is dry 1 today is dry) = 1.6 = [0.62] -> tom. is dy = 0.62 - Rule 3 Painfall = 0 (Low) O(tom. is dy) = 0.62 = 1.6 o (tom. is dy I fain 1 low) = LN x o (tom. is dly) P (tom. is dy 1 rain 1 (ow) = 1.6 = [0.62] Rule 4 temp. avg. = 6.7 + 8.8 = 7.75 (warm) O (tom. is dy) = 0.62 = 1.6 O (tom. is dry I fain 1 low 1 cold) = LN x o (tom. is dg) P(tom. is dy / rain 1 low 1 cold) = 16 = [0.62]

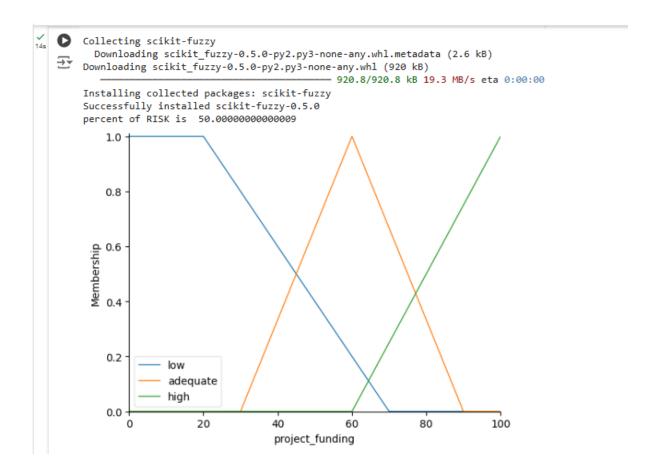
Rule 5 O(tom. is fain) = 0.375 = 0.6 O (tom. is fain I dry 1 wasm) = 15 x O (tom. is lain) P (tom. is Sain | dry 1 warm) = 1.2 = [0.545] > tom. is /air = 0.545 Rule 6 Sunshine = 4.2 (overcast) 0 (tom. is lain) = 0.545 = 1.2 O (tom. is fain I dry A walm A overcast) = 15 x o (Tain) = 5 x1.2 = 6 P (tom. is Vain I dry 1 warm 1 over(ast) = 6 = [0.86] > day 30 is Pain - 0.86 day 30 is dy = 0.62 > from table day 30 15 fain

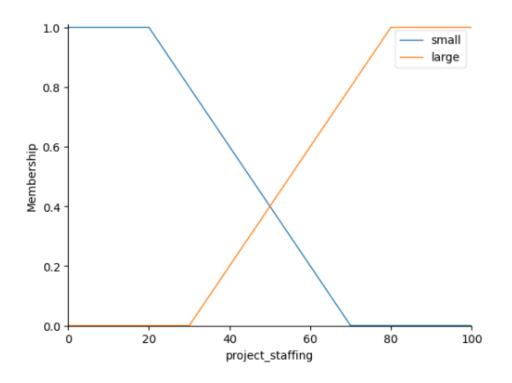


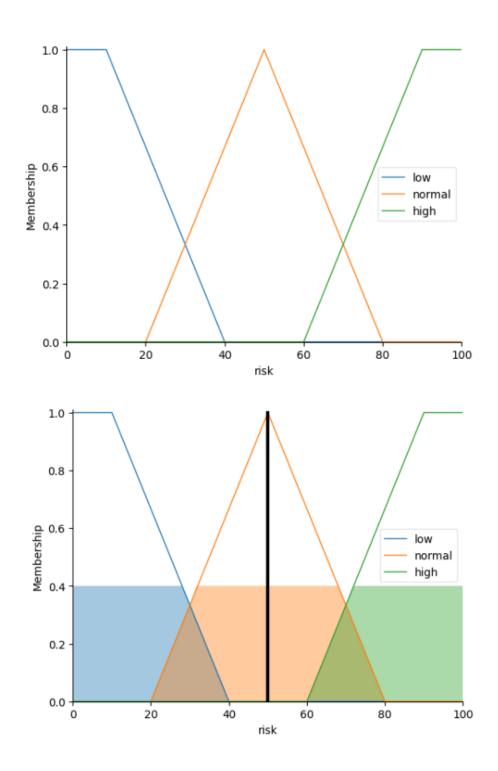


Q2) The code:

```
!pip install scikit-fuzzy
    import numpy as np
    import skfuzzy as fuzz
    from skfuzzy import control as ctrl
    project_funding = ctrl.Antecedent(np.arange(0, 101, 1), 'project_funding')
    project_staffing = ctrl.Antecedent(np.arange(0, 101, 1), 'project_staffing')
    risk = ctrl.Consequent(np.arange(0, 101, 1), 'risk')
    project funding['low'] = fuzz.trapmf(project funding.universe, [0, 0, 20, 70])
    project_funding['adequate'] = fuzz.trimf(project_funding.universe, [30, 60, 90])
    project_funding['high'] = fuzz.trapmf(project_funding.universe, [60, 100, 100, 100])
    project_staffing['small'] = fuzz.trapmf(project_staffing.universe, [0, 0, 20, 70])
    project_staffing['large'] = fuzz.trapmf(project_staffing.universe, [30, 80, 100, 100])
    risk['low'] = fuzz.trapmf(risk.universe, [0, 0, 10, 40])
    risk['normal'] = fuzz.trimf(risk.universe, [20, 50, 80])
    risk['high'] = fuzz.trapmf(risk.universe, [60, 90, 100, 100])
    project funding.view()
    project_staffing.view()
    risk.view()
    rule1 = ctrl.Rule(project_funding['high'] | project_staffing['small'], risk['low'])
    rule2 = ctrl.Rule(project_funding['adequate'] & project_staffing['large'], risk['normal'])
    rule3 = ctrl.Rule(project_funding['low'], risk['high'])
    risk_ctrl = ctrl.ControlSystem([rule1, rule2, rule3])
    risk_sim = ctrl.ControlSystemSimulation(risk_ctrl)
    risk sim.input['project funding'] = 50
    risk_sim.input['project_staffing'] = 50
    risk_sim.compute()
```







The link:

https://colab.research.google.com/drive/1QGqKvnivx7IJJSuQLzM7I7gZtq5Nv-og?usp=sharing