

# Fast Fourier Transform (FFT)

CSEN 1038

German University in Cairo

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# Outline

- 1 Polynomials Recap
- 2 Fast Fourier Transform (FFT)
- 3 Fast Fourier Transform (FFT) Applications

# Polynomials

- A polynomial is a mathematical expression of the form:

$$P(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$$

- It can also be written in summation form:

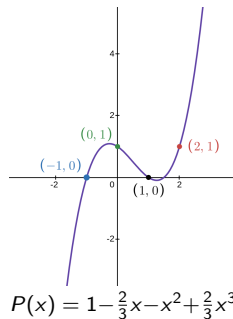
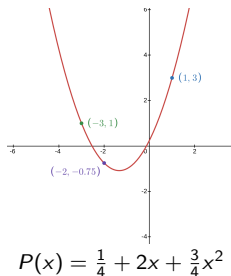
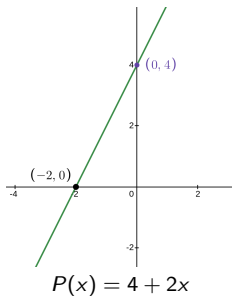
$$P(x) = \sum_{k=0}^{n-1} a_k x^k$$

- The polynomial can be represented in **coefficient vector** form:

$$\mathbf{a} = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_{n-1} \end{bmatrix}$$

# Polynomial Degree

- The **degree** of a polynomial is the highest exponent of  $x$  with a nonzero coefficient.
- A polynomial of degree  $n - 1$  is uniquely determined by  $n$  points.



# Polynomial Operations

- When working with polynomials, we are primarily interested in:
  - **Addition:**  $(P_1 + P_2)(x)$
  - **Multiplication:**  $(P_1 \cdot P_2)(x)$
  - **Evaluation:** Computing  $P(x)$  at specific values
  - **Interpolation:** Reconstructing  $P(x)$  from given points (not covered in this lecture)

# Polynomial Addition

# Polynomial Addition

- Given two polynomials:

$$P_1(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$$

$$P_2(x) = b_0 + b_1x + b_2x^2 + \cdots + b_{m-1}x^{m-1}$$

- Their sum is obtained by adding corresponding coefficients:

$$R(x) = P_1(x) + P_2(x) = \sum_k (a_k + b_k)x^k$$

- Example:

$$P_1(x) = 1 + 2x + x^2, \quad P_2(x) = 2 + 3x$$

$$R(x) = (1 + 2x + x^2) + (2 + 3x) = 3 + 5x + x^2$$

# Polynomial Multiplication



# Polynomial Multiplication

- Consider the same two polynomials:

$$P_1(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$$

$$P_2(x) = b_0 + b_1x + b_2x^2 + \cdots + b_{m-1}x^{m-1}$$

- Their product is computed by multiplying each term of  $P_1(x)$  with each term of  $P_2(x)$ :

$$R(x) = \sum_{i=0}^{n-1} \sum_{j=0}^{m-1} a_i b_j x^{i+j}$$

# Polynomial Multiplication Example

- Example polynomials:

$$P_1(x) = 1 + 2x + x^2, \quad P_2(x) = 1 - 2x + x^2$$

- Multiply each term:

$$(1 + 2x + x^2) \cdot (1 - 2x + x^2)$$

- Expanding:

$$\begin{aligned} &1(1 - 2x + x^2) + 2x(1 - 2x + x^2) + x^2(1 - 2x + x^2) \\ &= 1 - 2x + x^2 + 2x - 4x^2 + 2x^3 + x^2 - 2x^3 + x^4 \end{aligned}$$

- Simplify:

$$R(x) = 1 - x^2 + x^4$$

# Polynomial Evaluation

# Polynomial Evaluation

- Evaluating a polynomial  $P(x)$  means computing its value at a given  $x$ .
- Given:

$$P(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$$

- Example: Let  $P(x) = 2x^2 + 3x + 1$ , evaluate at  $x = 2$ :

$$P(2) = 2(2^2) + 3(2) + 1 = 8 + 6 + 1 = 15$$

- Evaluation is fundamental for polynomial operations like interpolation and multiplication.

# Multiplication via Point Evaluations

# From Coefficients to Evaluations

- To multiply polynomials more efficiently, we represent them by their values at distinct input points instead of their coefficients.
- For a degree- $n - 1$  polynomial  $P(x)$ , it's enough to know its values at  $n$  distinct points:

$$\{(x_0, P(x_0)), (x_1, P(x_1)), \dots, (x_{n-1}, P(x_{n-1}))\}$$

- **Example:** For  $P(x) = 2x + 1$ , sampling at  $x_0 = 0$ ,  $x_1 = 1$  gives:

$$\{(0, 1), (1, 3)\}$$

# Pointwise Polynomial Multiplication

- When multiplying  $P_1(x)$  of degree  $n - 1$  with  $P_2(x)$  of degree  $m - 1$ , the result  $R(x) = P_1(x) \cdot P_2(x)$  has degree  $n + m - 2$ .
- To fully determine  $R(x)$ , we need its values at  $n + m - 1$  distinct points.
- **Pointwise multiplication process:**
  - 1. Evaluate  $P_1$  and  $P_2$  at  $n + m - 1$  shared input points.
  - 2. Multiply the corresponding outputs to get values of  $R(x)$ .
  - 3. Reconstruct  $R(x)$  from these values (via interpolation).

## Example: Pointwise Polynomial Multiplication

- Let:

$$P_1(x) = 1 + 2x + x^2, \quad P_2(x) = 1 - 2x + x^2$$

- Their product is:

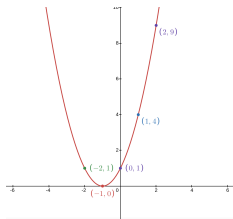
$$R(x) = P_1(x) \cdot P_2(x) = 1 - 2x^2 + x^4$$

- Since  $\deg(R) = 4$ , we need evaluations at 5 distinct points.

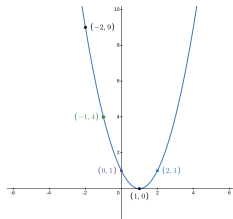
	$x = -2$	$x = -1$	$x = 0$	$x = 1$	$x = 2$
$P_1(x)$	1	0	1	4	9
$P_2(x)$	9	4	1	0	1
$R(x)$	9	0	1	0	9



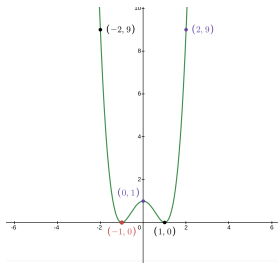
# Polynomial Multiplication - Visualization



$$P_1(x) = 1 + 2x + x^2$$



$$P_2(x) = 1 - 2x + x^2$$



$$R(x) = 1 - 2x^2 + x^4$$

# Time Complexity

## Coefficient Representation

$$\begin{aligned}P_1(x) &= 1 + 2x + x^2 \\ P_2(x) &= 1 - 2x + x^2\end{aligned}$$

 $O(n^2)$ 

$$\begin{aligned}R(x) &= P_1(x) \cdot P_2(x) \\ R(x) &= 1 - 2x^2 + x^4\end{aligned}$$

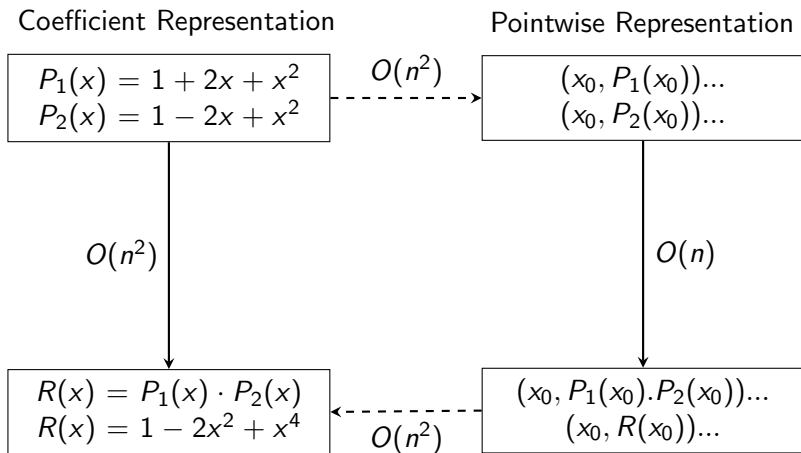
## Pointwise Representation

$$\begin{aligned}(x_0, P_1(x_0)) \dots \\ (x_0, P_2(x_0)) \dots\end{aligned}$$

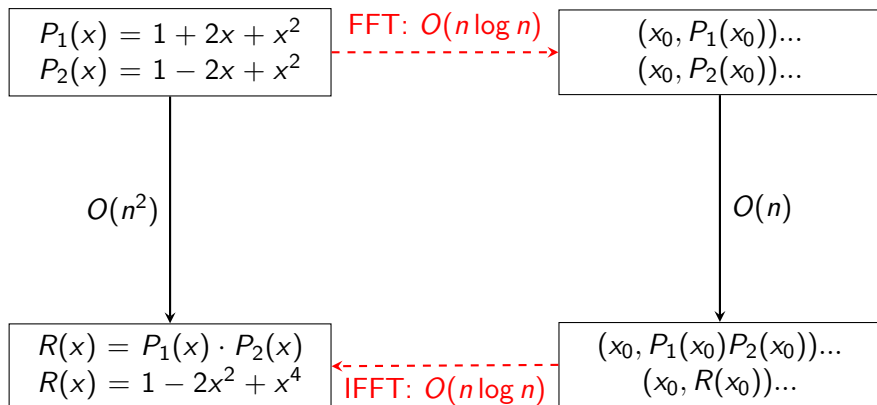
 $O(n)$ 

$$\begin{aligned}(x_0, P_1(x_0) \cdot P_2(x_0)) \dots \\ (x_0, R(x_0)) \dots\end{aligned}$$

# Time Complexity



# Time Complexity



# Fast Polynomial Multiplication

# FFT Polynomial Multiplication

- **Problem:** Given two polynomials  $P_1(x)$  and  $P_2(x)$ , we want to multiply them efficiently.
- **Preprocessing:** First, we pad both polynomials with zeros so their length becomes a power of 2:

$$n \geq \deg(P_1) + \deg(P_2) + 1$$

- Next, we apply the Fast Fourier Transform (FFT) to evaluate each polynomial at  $n$  points, then we perform pointwise multiplication.

# FFT: Fast Polynomial Evaluation

**Problem:** Given a polynomial  $A(x)$  of degree  $n - 1$ , where  $n = 2^m$ , evaluate it at  $n$  distinct points  $X = \{x_0, x_1, \dots, x_{n-1}\}$ .

$$A(x) = a_0 + a_1x + a_2x^2 + \dots + a_{n-1}x^{n-1}$$



# FFT: A Divide and Conquer Algorithm

**The Fast Fourier Transform (FFT)** is a classic divide and conquer algorithm with three main steps:

- **Divide:** Split the polynomial into 2 parts.
- **Conquer:** Recursively evaluate the smaller sub-polynomials.
- **Combine:** Merge the results from these smaller parts.

# FFT: Divide Step

## Step 1: Split the Polynomial

For a polynomial  $A(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$  where  $n = 2^m$ , divide it into:

- **Even-indexed terms:**

$$A_{\text{even}}(x) = a_0 + a_2x + a_4x^2 + \cdots + a_{n-2}x^{n/2-1}$$

- **Odd-indexed terms:**

$$A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + \cdots + a_{n-1}x^{n/2-1}$$

# FFT: Divide Step

## Step 1: Split the Polynomial

For a polynomial  $A(x) = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1}$  where  $n = 2^m$ , divide it into:

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- **Odd-indexed terms:**

$$A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + \cdots + a_{n-1}x^{n/2-1}$$

## Step 2: Recursive Structure

$$A(x) = A_{\text{even}}(x^2) + x \cdot A_{\text{odd}}(x^2)$$

# Conquer and Combine Steps

## Conquer Step: Recursive Evaluation

- Obtain the squared set  $X^2 = \{x_k^2 \mid x_k \in X\}$ .
- Recursively evaluate the polynomials on this new set:
  - Compute  $A_{\text{even}}(x_k^2)$  for each  $x_k^2 \in X^2$ .
  - Compute  $A_{\text{odd}}(x_k^2)$  for each  $x_k^2 \in X^2$ .

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## Combine Step: Merging Results

- Using results from the recursive step, compute the final evaluations:

$$A(x_k) = A_{\text{even}}(x_k^2) + x_k \cdot A_{\text{odd}}(x_k^2), \quad 0 \leq k < n.$$

# Conquer and Combine Steps

## Conquer Step: Recursive Evaluation

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## Combine Step: Merging Results

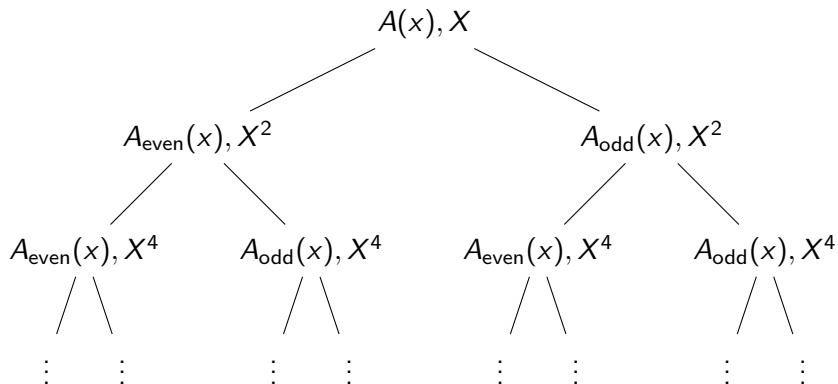
- Using results from the recursive step, compute the final evaluations:

$$A(x_k) = A_{\text{even}}(x_k^2) + x_k \cdot A_{\text{odd}}(x_k^2), \quad 0 \leq k < n.$$

**Time Complexity:**  $O(n^2)$

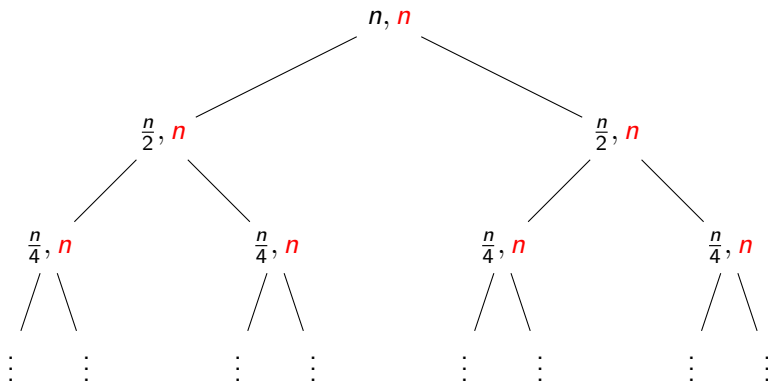
# FFT Recursion Tree

## Recursion Tree for FFT:



# FFT Recursion Tree

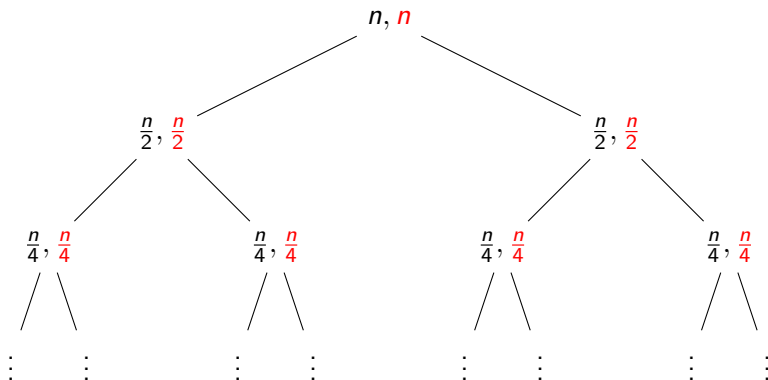
## Recursion Tree for FFT:





# FFT Recursion Tree

Is this possible?:



$$S_0 = \{1\}$$

$$S_0 = \{1\}$$

$$S_1 = \{1, -1\}$$

$$S_0 = \{1\}$$

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$$S_2 = \{1, i, -1, -i\}$$

$$S_0 = \{1\}$$

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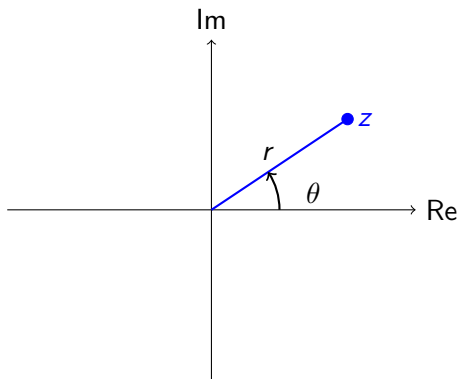
$$S_2 = \{1, i, -1, -i\}$$

$$S_3 = \left\{1, e^{i\pi/4}, i, e^{3i\pi/4}, -1, e^{5i\pi/4}, -i, e^{7i\pi/4}\right\}$$

# Complex Numbers

A complex number  $z = a + bi$  is a point in the 2D plane:

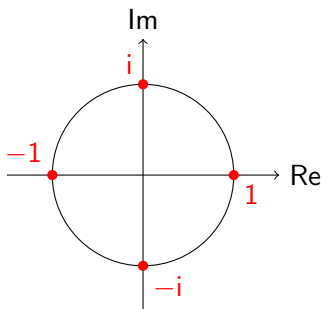
$$z = re^{i\theta} = r(\cos \theta + i \sin \theta)$$



# The Unit Circle

**Definition:** The unit circle consists of all complex numbers  $z$  with magnitude  $|z| = 1$ :

$$z = e^{i\theta} = \cos \theta + i \sin \theta$$



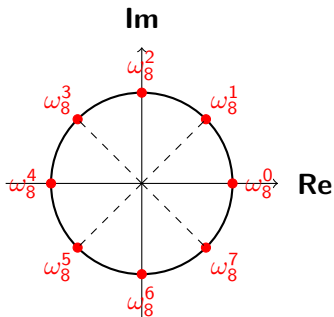
# Roots of Unity

**Definition:** The  $n$ th roots of unity satisfy  $z^n = 1$ :

$$z = e^{i\frac{2\pi k}{n}}, \quad k = 0, 1, \dots, n-1$$

**Example:**

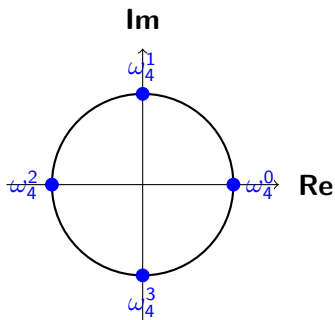
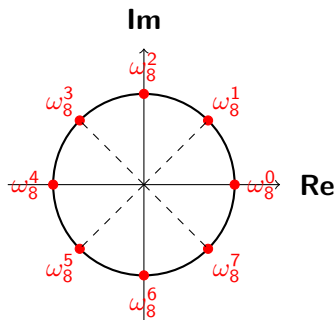
$$1, \omega_8, \omega_8^2, \dots, \omega_8^7, \quad \text{where} \quad \omega_8 = e^{i\frac{2\pi}{8}}$$





# Squaring Roots of Unity

**Key Observation:** Squaring the 8th roots of unity maps them to the 4th roots of unity.



# FFT Example: $n = 8$

## Given Polynomial

$$A(x) = a_0 + a_1x + a_2x^2 + \cdots + a_7x^7$$

We evaluate at roots of unity:

$$x = \omega_8^k, \quad k = 0, 1, \dots, 7.$$

# FFT Example: Splitting the Polynomial

## Step 1: Divide into Even/Odd Parts

$$A_{\text{even}}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$$

$$A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$$

# FFT Example: Splitting the Polynomial

## Step 1: Divide into Even/Odd Parts

$$A_{\text{even}}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$$

$$A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$$

Since  $\omega_8^2 = \omega_4$ , we evaluate:

$$A_{\text{even}}(x) \text{ and } A_{\text{odd}}(x) \text{ at } \omega_4^k, \quad k = 0, 1, 2, 3.$$

# FFT Example: Recursive Computation

## Step 2: Recursively Compute FFT

- Compute FFT on the reduced polynomials.

## Step 3: Combine the Results

For final evaluation at  $\omega_8^k$ ,  $k = 0, 1, 2, 3$ :

$$A(\omega_8^k) = A_{\text{even}}(\omega_4^k) + \omega_8^k A_{\text{odd}}(\omega_4^k)$$

# FFT Example: Recursive Computation

## Step 2: Recursively Compute FFT

- Compute FFT on the reduced polynomials.

## Step 3: Combine the Results

For final evaluation at  $\omega_8^k$ ,  $k = 0, 1, 2, 3$ :

$$A(\omega_8^k) = A_{\text{even}}(\omega_4^k) + \omega_8^k A_{\text{odd}}(\omega_4^k)$$

$$A(\omega_8^{k+4}) = A_{\text{even}}(\omega_4^k) - \omega_8^k A_{\text{odd}}(\omega_4^k)$$

# FFT Algorithm

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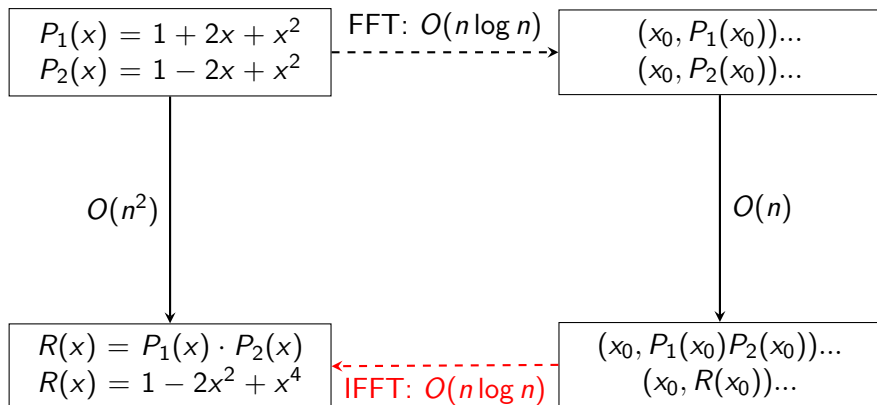
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1: Input: Polynomial  $a$  of length  $n = 2^k$  (power of two)
2: Output: In-place computation of the DFT of  $a$ 
3:  $n \leftarrow \text{length}(a)$ 
4: if  $n == 1$  then
5:     return                                ▷ Base case: no computation needed
6: end if
7:  $a_{\text{even}} \leftarrow (a[0], a[2], \dots, a[n-2])$                                 ▷ Even indexed elements
8:  $a_{\text{odd}} \leftarrow (a[1], a[3], \dots, a[n-1])$                                 ▷ Odd indexed elements
9: FFT( $a_{\text{even}}$ )                                ▷ Recursively compute FFT of even elements
10: FFT( $a_{\text{odd}}$ )                                ▷ Recursively compute FFT of odd elements
11:  $\omega \leftarrow 1, \omega_n \leftarrow e^{2\pi i/n}$ 
12: for  $k = 0$  to  $n/2 - 1$  do
13:      $a[k] \leftarrow a_{\text{even}}[k] + \omega \cdot a_{\text{odd}}[k]$ 
14:      $a[k + n/2] \leftarrow a_{\text{even}}[k] - \omega \cdot a_{\text{odd}}[k]$ 
15:      $\omega \leftarrow \omega \cdot \omega_n$ 
16: end for

```

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## Almost There!





# FFT: Polynomial Evaluation

So far, we've used the FFT to evaluate a polynomial  $A(x)$  at  $n$ th roots of unity.

For each  $k = 0, 1, \dots, n-1$ , we compute:

$$A(\omega^k) = a_0 + a_1(\omega^k)^1 + a_2(\omega^k)^2 + \dots + a_{n-1}(\omega^k)^{n-1}$$

FFT computes all  $A(\omega^k)$  values efficiently in  $O(n \log n)$  time.

# FFT: Polynomial Evaluation

Which can be written in the matrix form:

$$W_n a = A$$

$$\underbrace{\begin{pmatrix} 1 & 1 & \dots & 1 \\ 1 & \omega & \dots & \omega^{n-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \dots & \omega^{(n-1)(n-1)} \end{pmatrix}}_{W_n} \underbrace{\begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix}}_a = \underbrace{\begin{pmatrix} A(\omega^0) \\ A(\omega^1) \\ \vdots \\ A(\omega^{n-1}) \end{pmatrix}}_A$$

# IFFT: Recovering the Coefficients

In the IFFT, we start with the evaluations and need to recover the coefficients:

$$W_n a = A$$

$$\underbrace{\begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & \omega & \cdots & \omega^{n-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \cdots & \omega^{(n-1)(n-1)} \end{pmatrix}}_{W_n} \underbrace{\begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix}}_a = \underbrace{\begin{pmatrix} A(\omega^0) \\ A(\omega^1) \\ \vdots \\ A(\omega^{n-1}) \end{pmatrix}}_A$$

# IFFT: Computing a

To recover a, we use the inverse:

$$\mathbf{a} = \mathbf{W}_n^{-1} \mathbf{A}$$

$$\underbrace{\begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix}}_{\mathbf{a}} = \underbrace{\begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & \omega & \cdots & \omega^{n-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \cdots & \omega^{(n-1)(n-1)} \end{pmatrix}^{-1}}_{\mathbf{W}_n^{-1}} \underbrace{\begin{pmatrix} A(\omega^0) \\ A(\omega^1) \\ \vdots \\ A(\omega^{n-1}) \end{pmatrix}}_{\mathbf{A}}$$

# Inverse Property of $W_n$

The inverse of  $W_n$  follows a simple rule:

$$W_n^{-1} = \frac{1}{n} \overline{W_n}$$

$$W_n^{-1} = \frac{1}{n} \begin{pmatrix} 1 & 1 & \dots & 1 \\ 1 & \omega^{-1} & \dots & \omega^{-(n-1)} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{-(n-1)} & \dots & \omega^{-(n-1)(n-1)} \end{pmatrix}$$

## Key Observation:

- The IFFT uses the same FFT algorithm but with  $\omega$  replaced by  $\omega^{-1}$ .
- In the end a scaling factor of  $\frac{1}{n}$  is applied.

# FFT and IFFT Algorithms

**It's time to write the code!**

# FFT Applications

# Thank You

Thank You!